



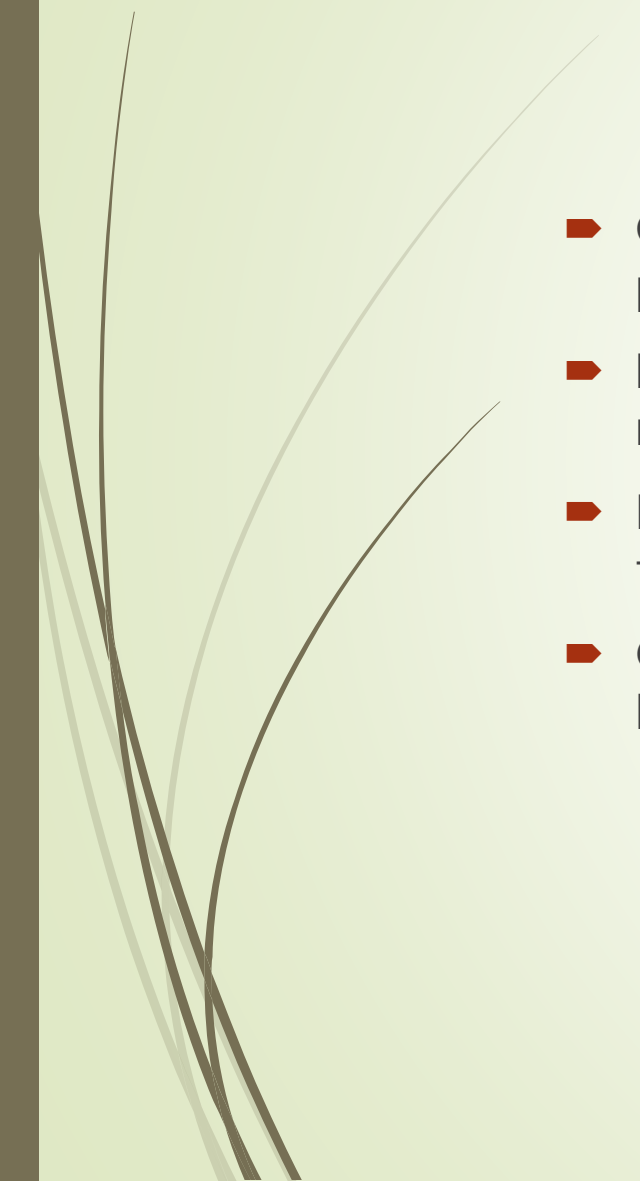
# CAP 4630 – Clustering

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University of Central Florida



# What is Clustering?

- Clustering is an unsupervised learning technique used to group similar data points together based on specific criteria.
  - It helps in identifying natural patterns and structures in data when labels are not available.
  - Key Concept: Data points within a cluster are more similar to each other than to points in other clusters.
  - Objective: Maximizing similarity within clusters and minimizing similarity between clusters.
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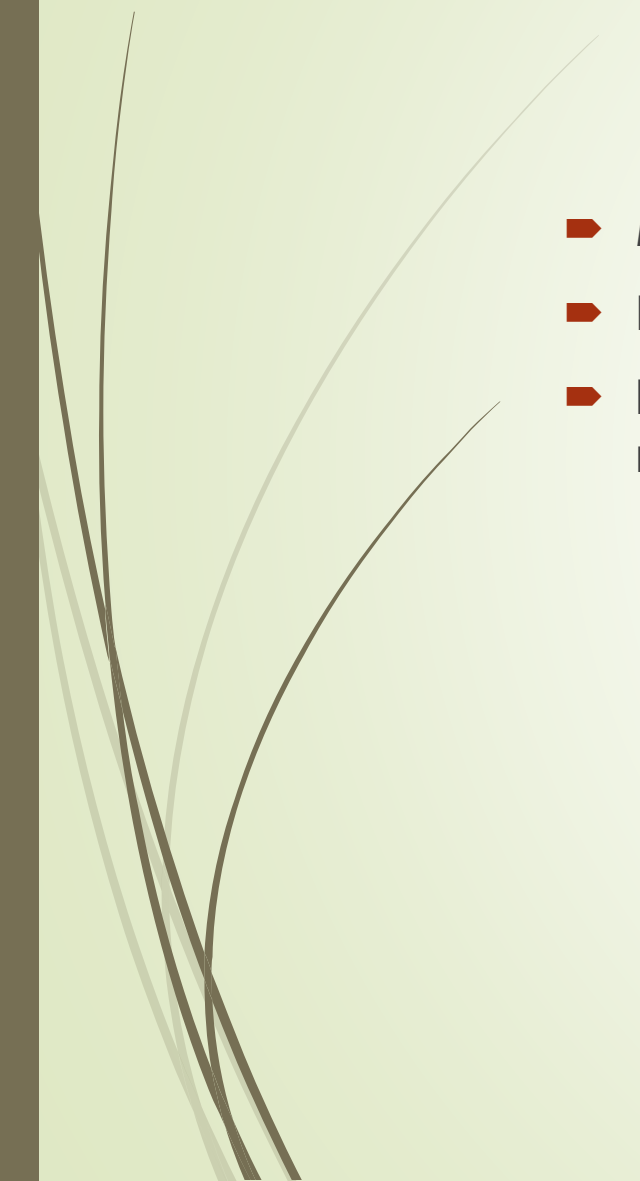


# Why Use Clustering?

- **Data Exploration:** Helps in finding hidden structures in data when you have no labels.
- Useful for Multiple Applications:
  - Market segmentation
  - Image segmentation
  - Customer behavior analysis
  - Anomaly detection
- Reduces the need for labeling in cases where labeling is expensive or impractical.

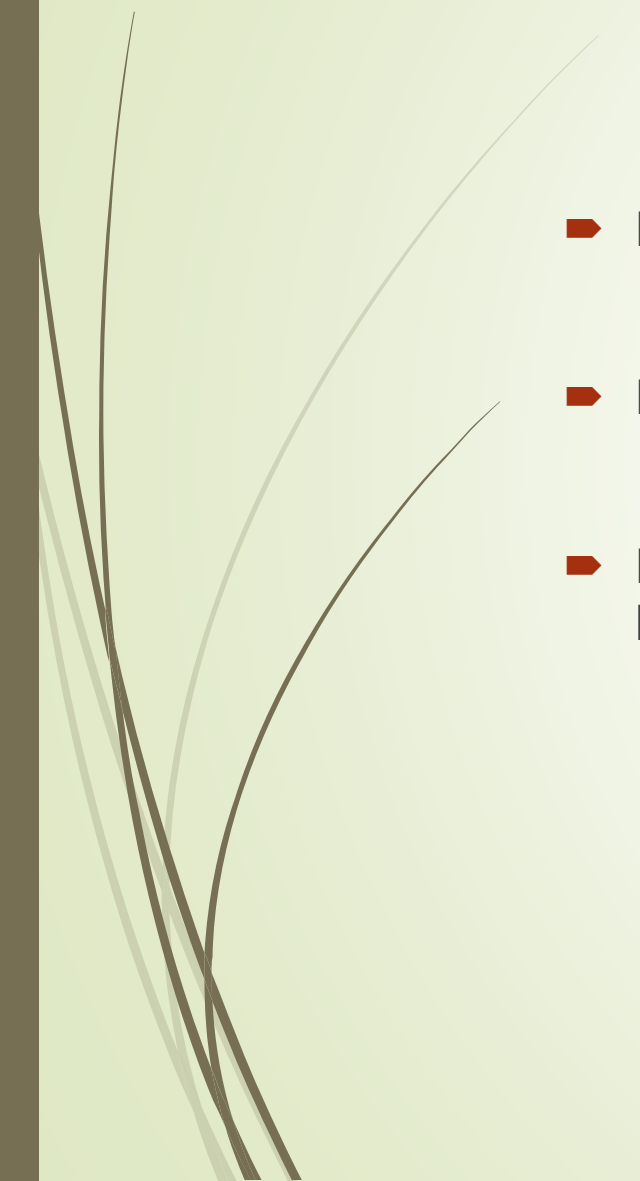


# Real-Life Examples of Clustering

- Market Segmentation: Grouping customers by purchasing behavior.
  - Document Clustering: Grouping articles by topics to produce hierarchies.
  - Image Segmentation: Grouping pixels in images for object detection or medical imaging.
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# Types of Clustering

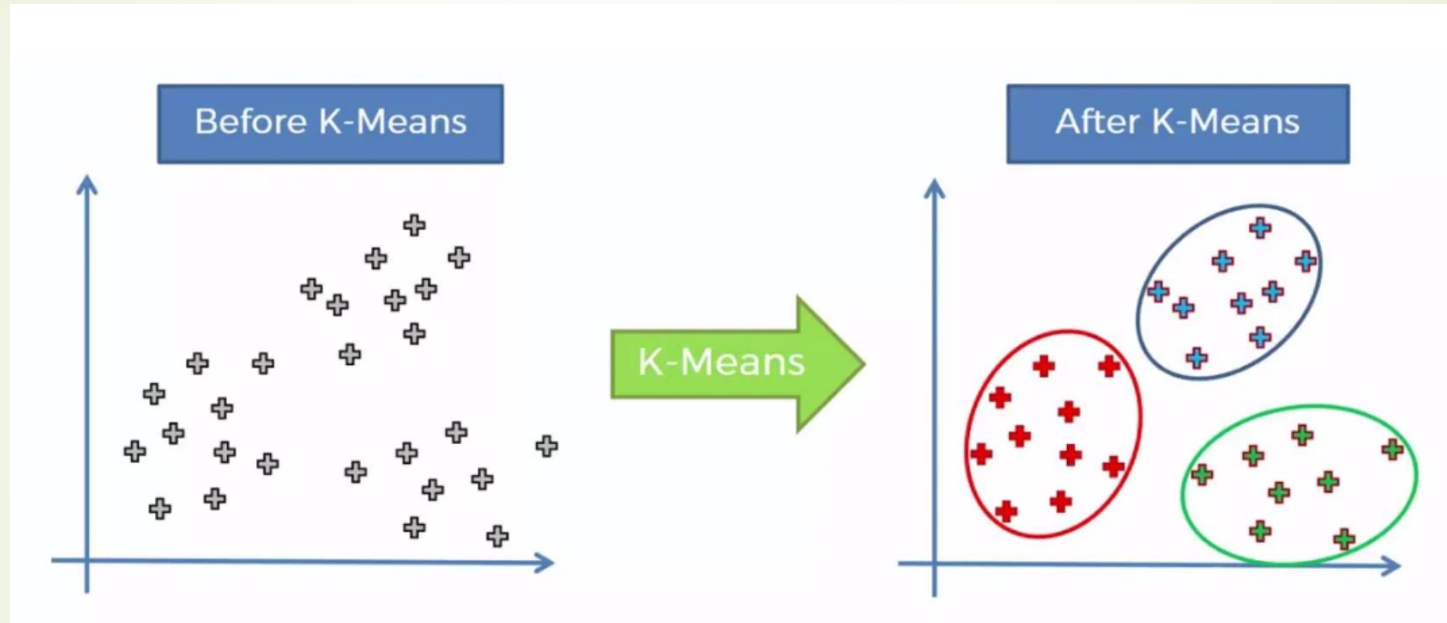
- Hierarchical Clustering: Builds a hierarchy of clusters.
  - K-Means Clustering: Partitions data into a predefined number (K) of clusters.
  - DBSCAN (Density-Based Clustering): Clusters points based on density and handles outliers well.
- 



# Goals of Clustering

- Maximizing Intra-Cluster Similarity: Data points in the same cluster should be as similar as possible.
  - Minimizing Inter-Cluster Similarity: Different clusters should be distinct.
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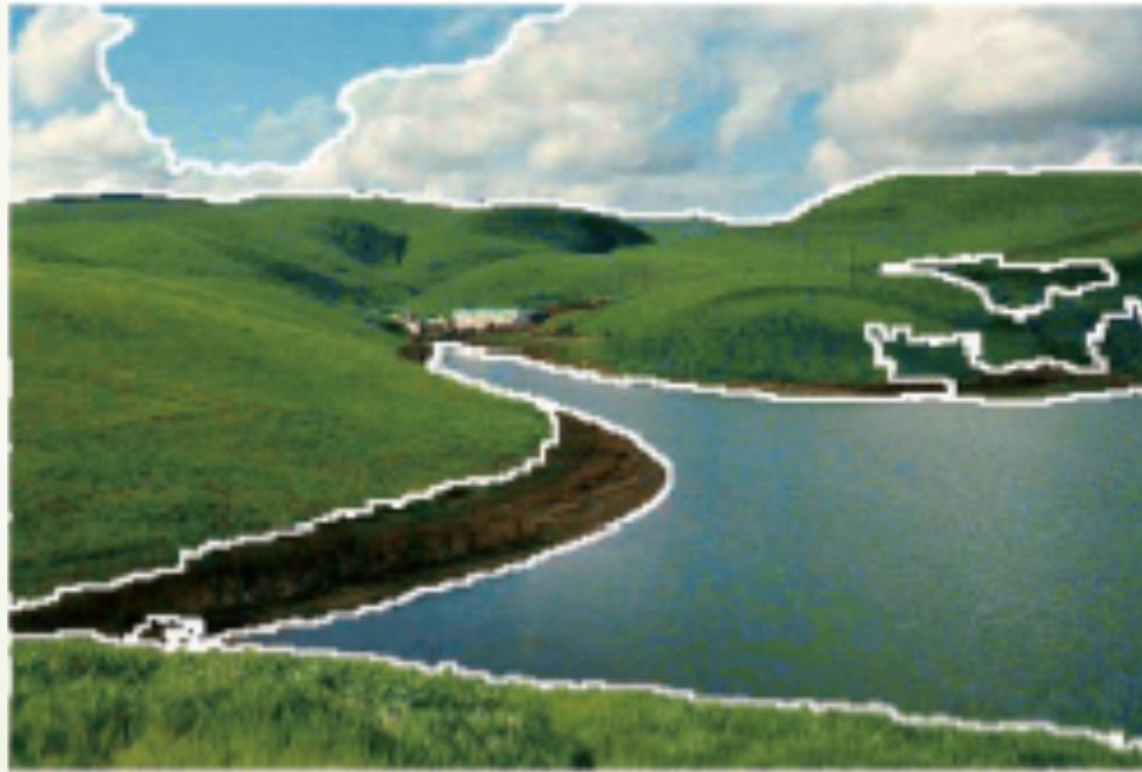
# Example - 1



Ref: <https://utsavdesai26.medium.com/the-beginners-guide-to-clustering-in-machine-learning-331987a7ceaf>



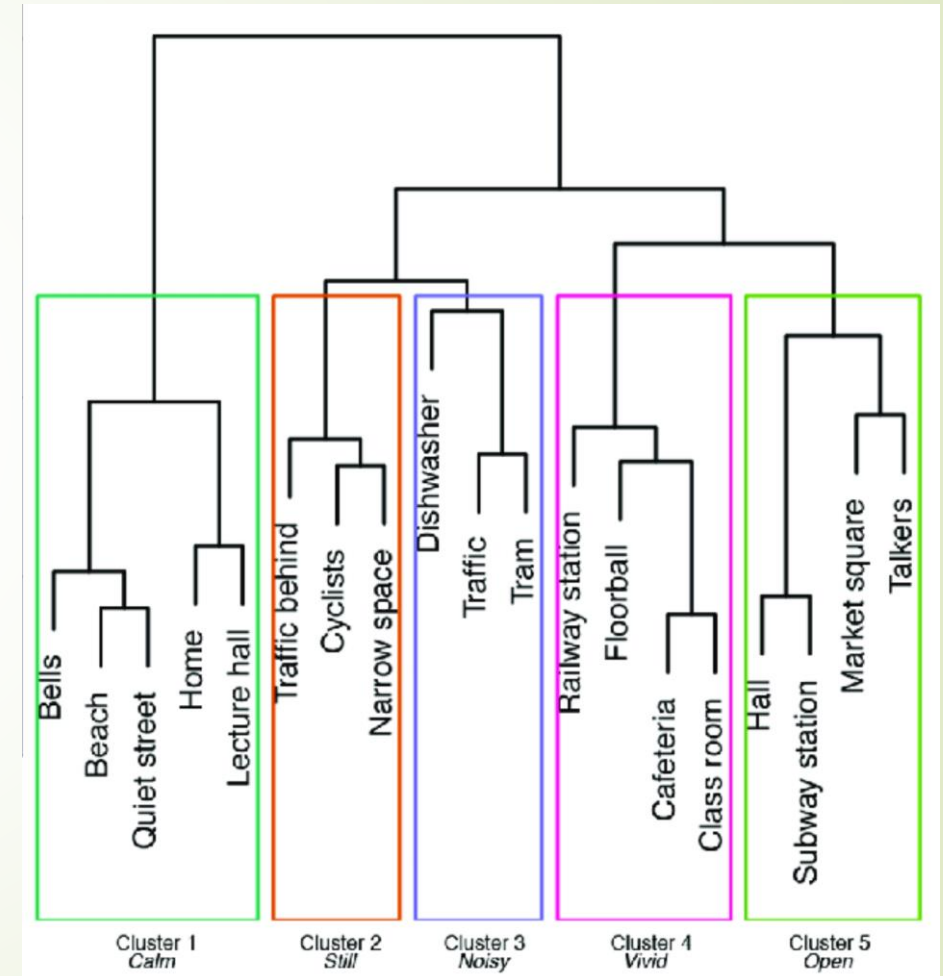
## Example - 2





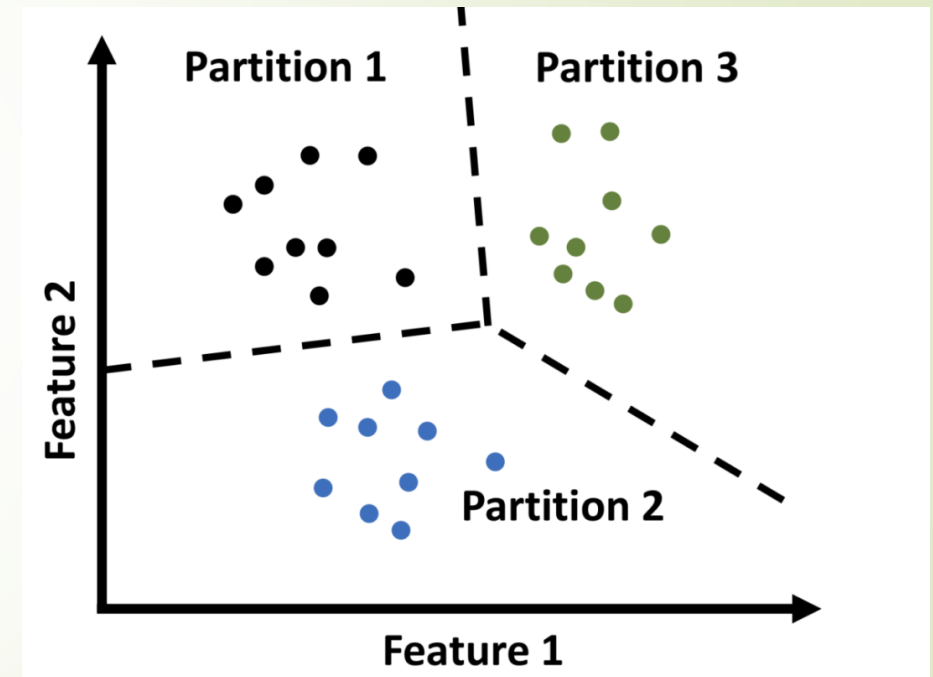
# Types of Clustering - Hierarchical Algorithms

- Hierarchical algorithms create a hierarchical decomposition of objects based on similarity.
- Key Points:
  - Agglomerative (Bottom-Up): Start with individual points and merge them step by step.
  - Divisive (Top-Down): Start with all data points and split them step by step.



# Types of Clustering - Partitional Algorithms

- These algorithms partition the dataset into K clusters, evaluating each partition based on a criterion.
- Key Examples:
  - K-Means Clustering
  - Gaussian Mixture Models
  - Spectral Clustering

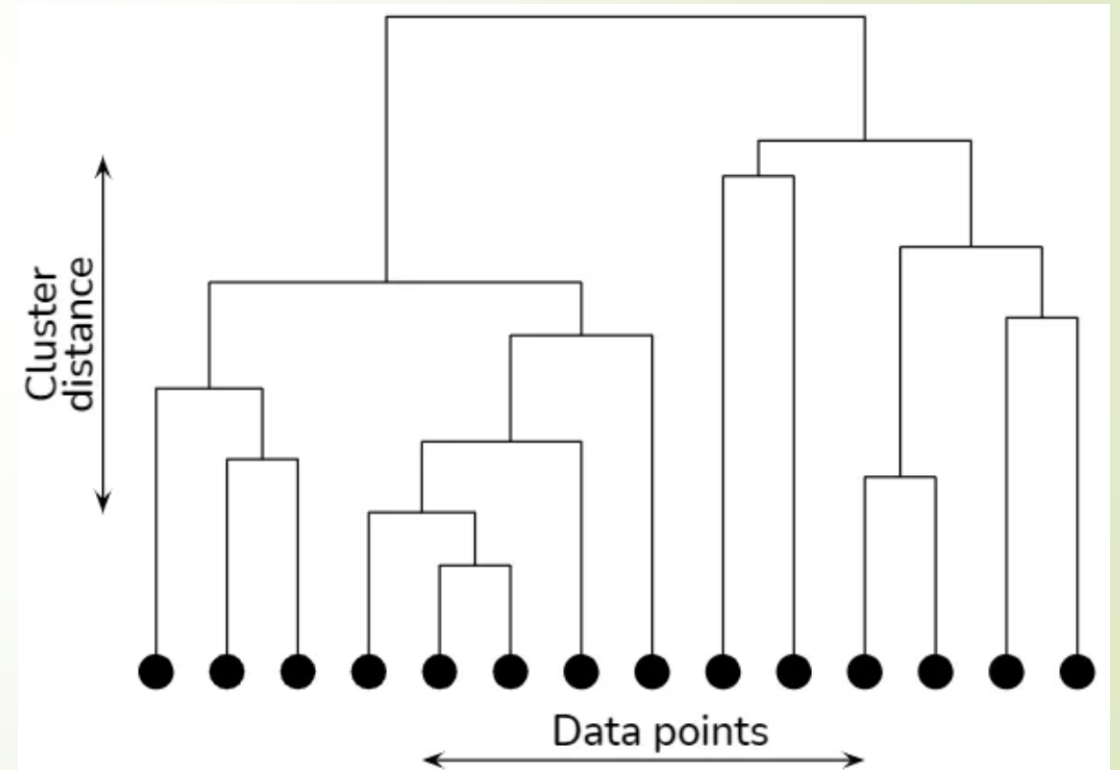




# Hierarchical Clustering

# Dendrogram

- A dendrogram is a tree-like diagram used to represent the relationships between data points in hierarchical clustering.
- It illustrates how data points are merged step-by-step into clusters based on similarity.
- Key Concept:
  - The height of the lowest internal node connecting two data points reflects their similarity. The shorter the height, the more similar the data points are.



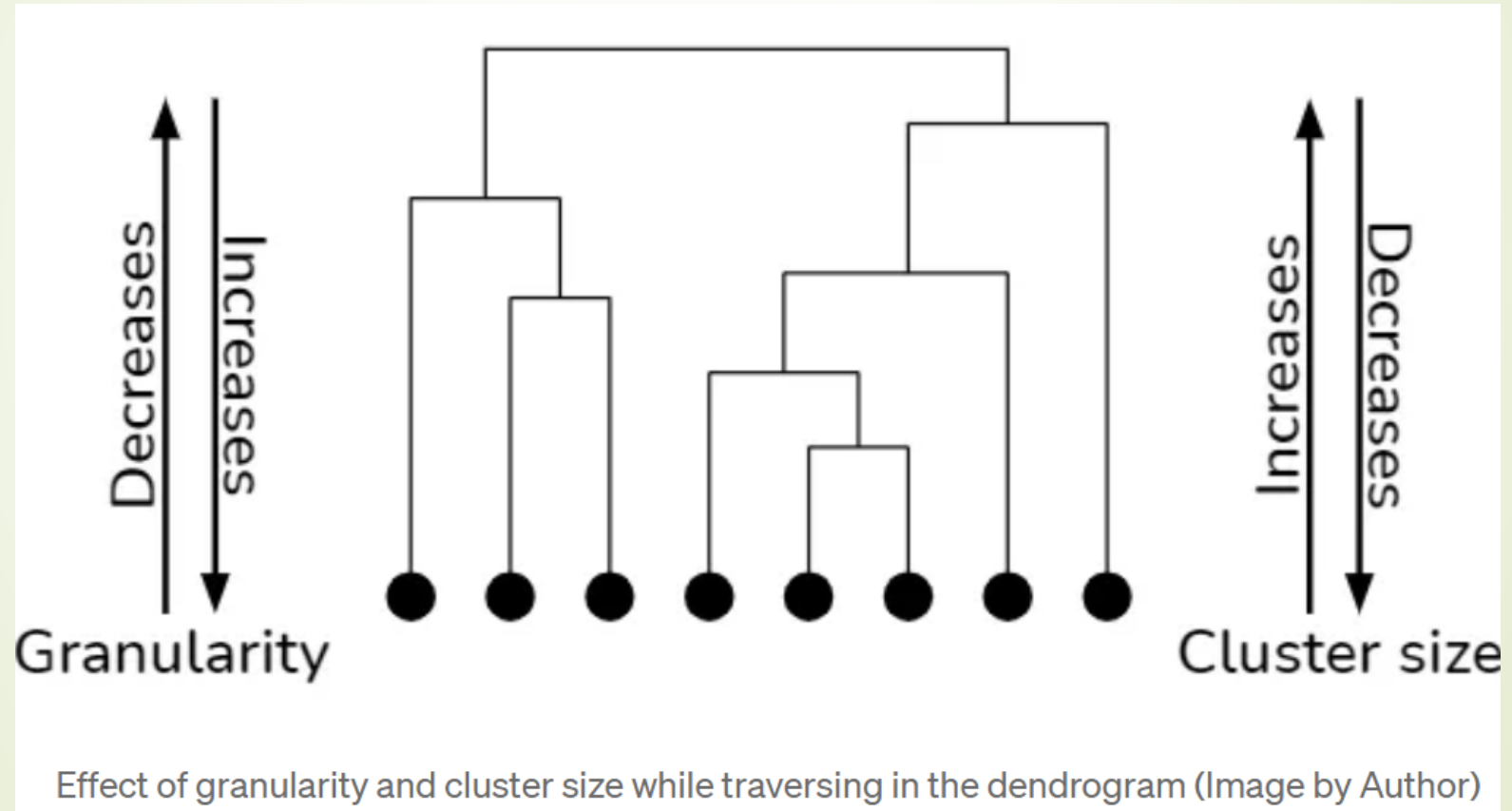


# Dendrogram



- Unlike a regular family tree, a dendrogram does not branch out at regular intervals. The branching structure is determined by the data.
- The Y-axis represents the distance or dissimilarity between clusters.
- As you move down the dendrogram, clusters split into smaller groups until each data point is isolated.
- As you move up the dendrogram, smaller clusters are merged into larger groups, reflecting hierarchical clustering.
- Hierarchical clustering is sometimes called "clustering of clusters" because it captures multiple levels of cluster formation.


# Dendrogram








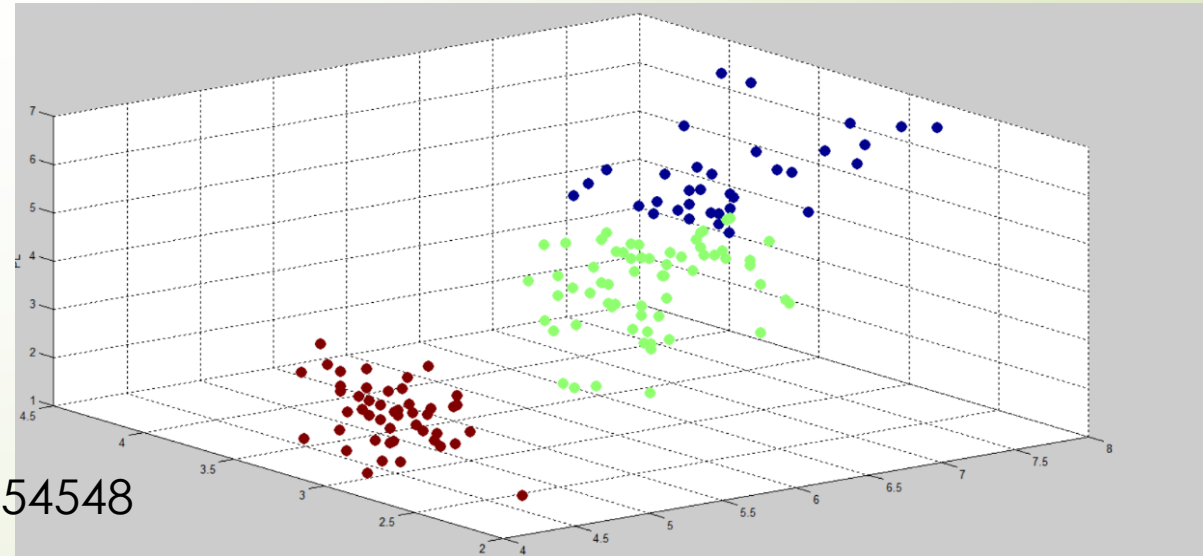
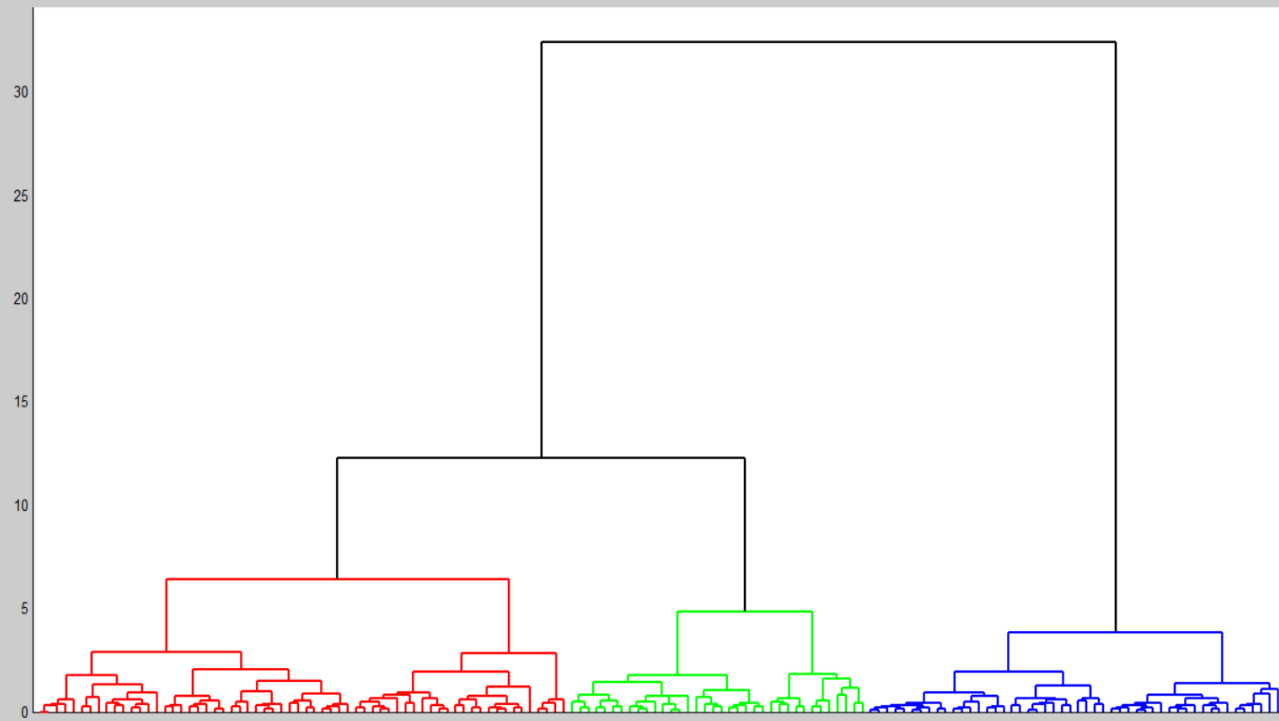
# Determining the Number of Clusters

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- No assumption is made about the number of clusters during dendrogram construction.
  - After building the dendrogram, we determine the number of clusters by making a horizontal cut at the desired distance threshold.
  - Each branch below the horizontal cut represents an individual cluster. This defines the cluster membership for each data point.

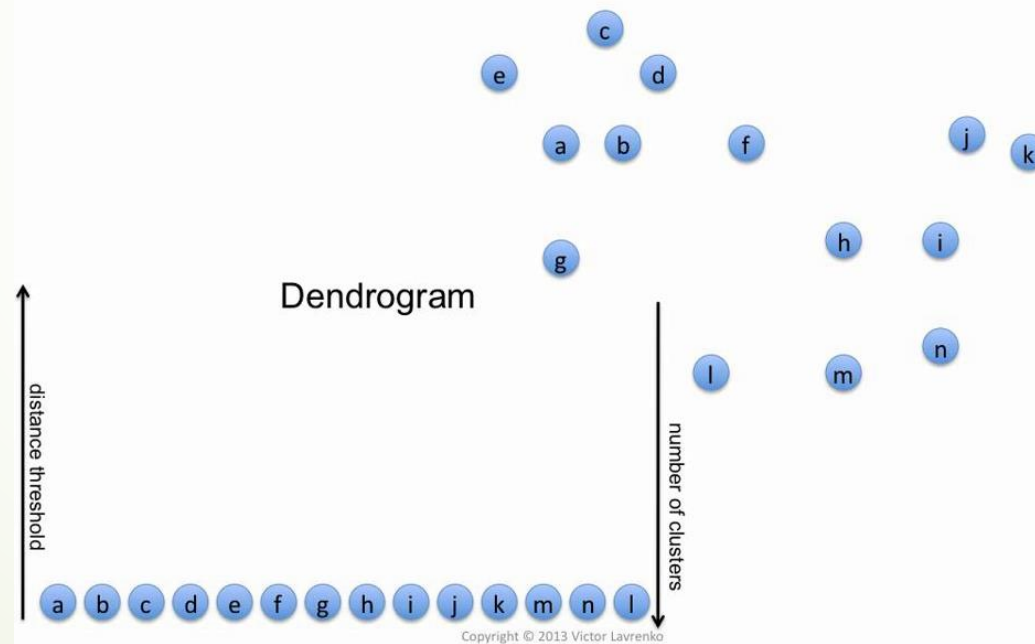


# Hierarchical Clustering: Bottom-Up (Agglomerative)

- In Bottom-Up clustering, the process starts by treating each data point as its own cluster.
- At each step, the closest clusters are merged based on a distance metric, forming larger clusters.
- Single Linkage is a simple approach where the distance between clusters is defined as the shortest distance between any two points in the clusters.
- This process continues iteratively until all data points are merged into a single cluster.
- A distance metric (e.g., Euclidean distance) is used to determine the proximity between clusters at every step.

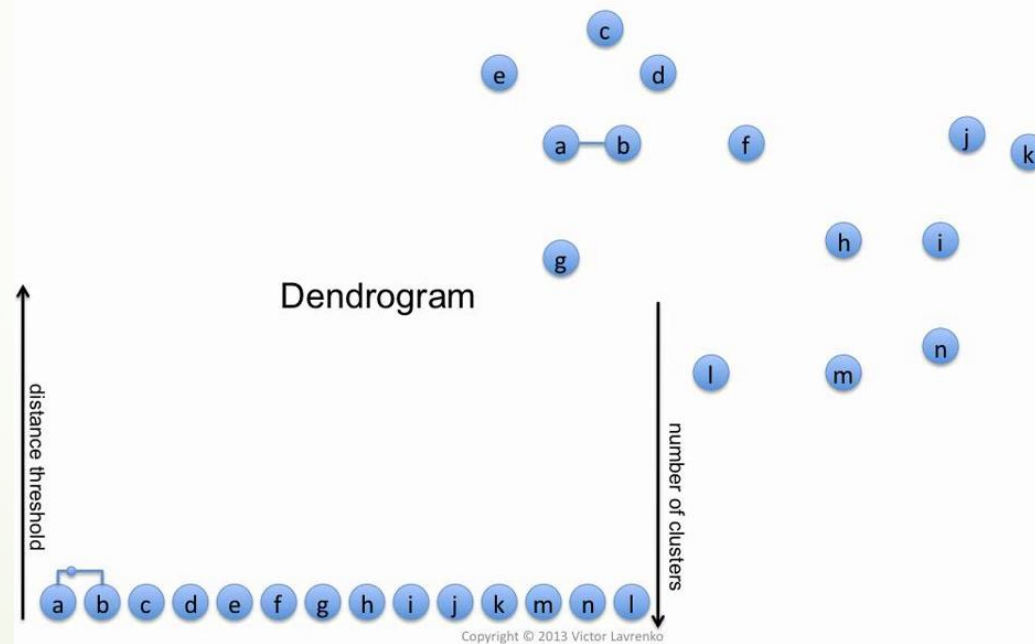


## Agglomerative clustering: example



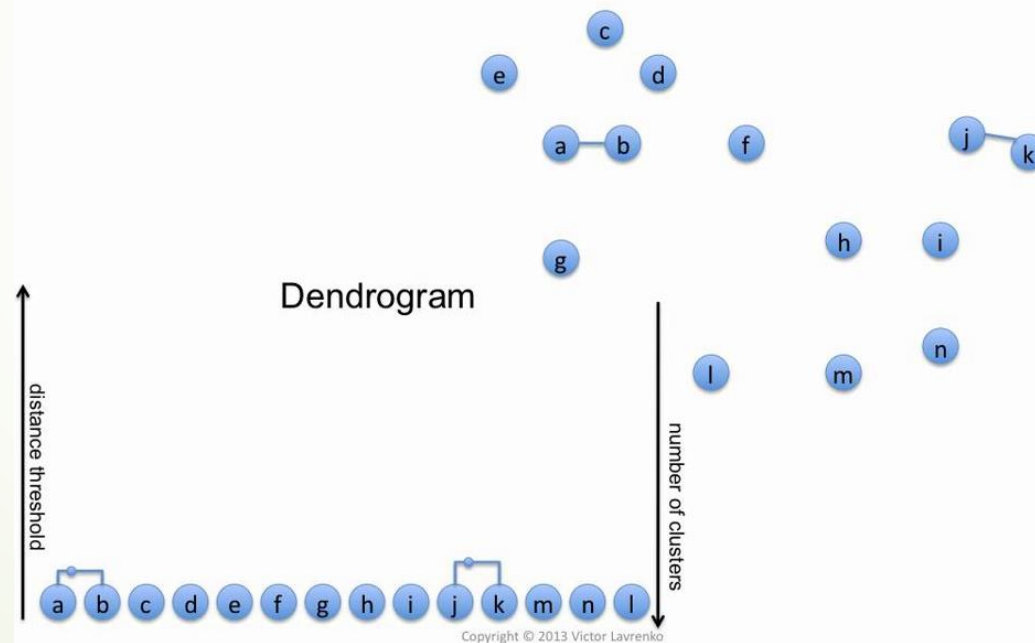
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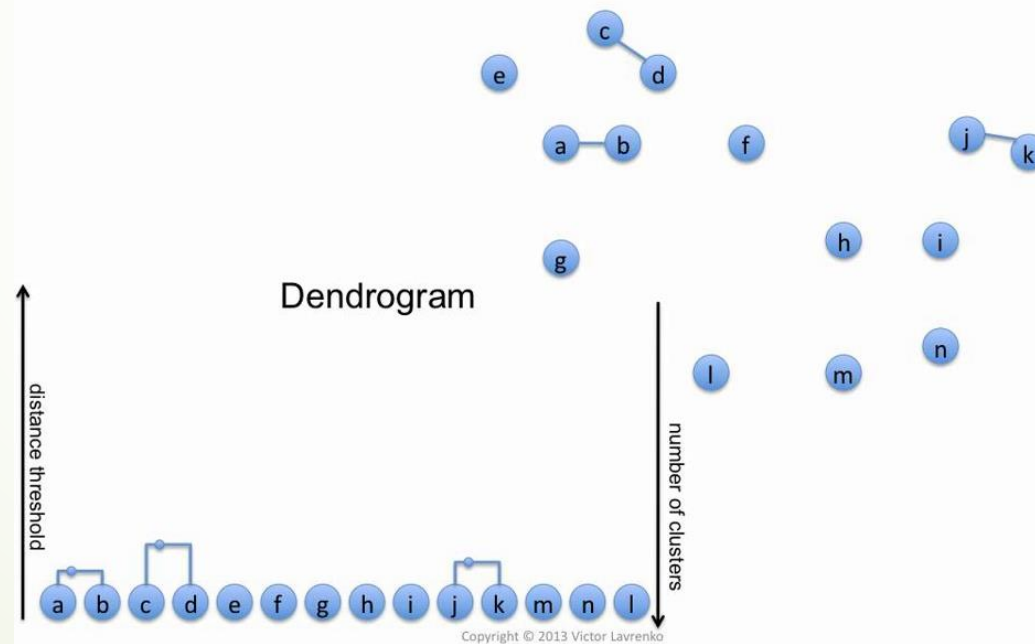
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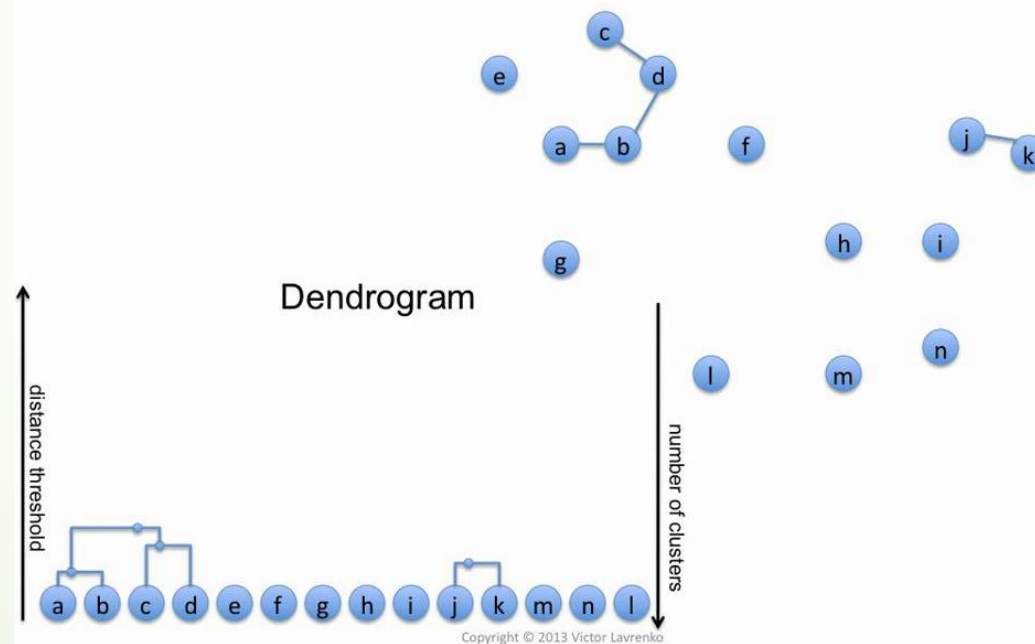


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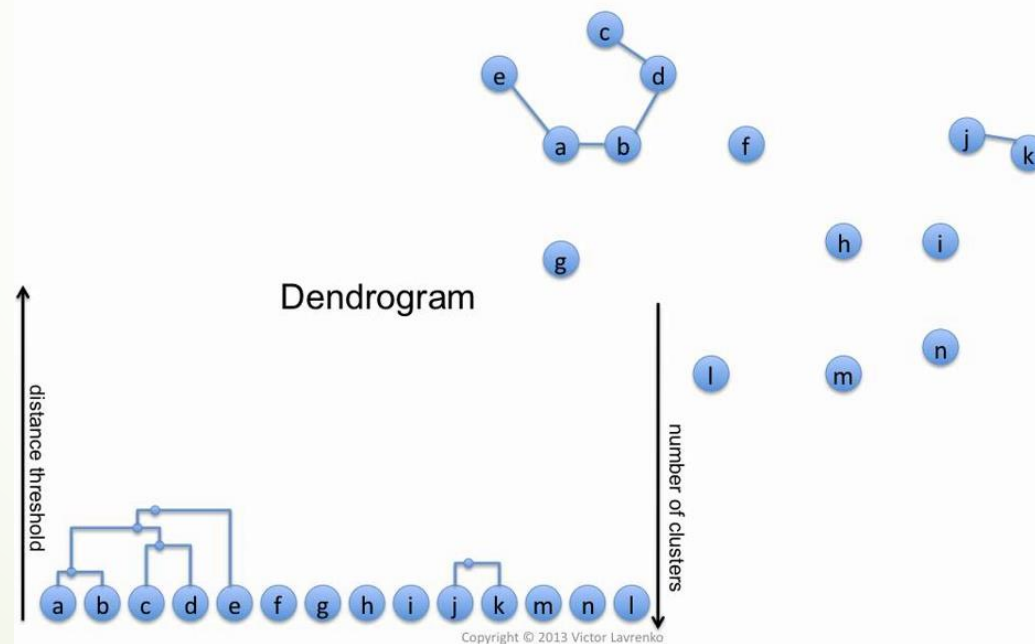
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## Agglomerative clustering: example



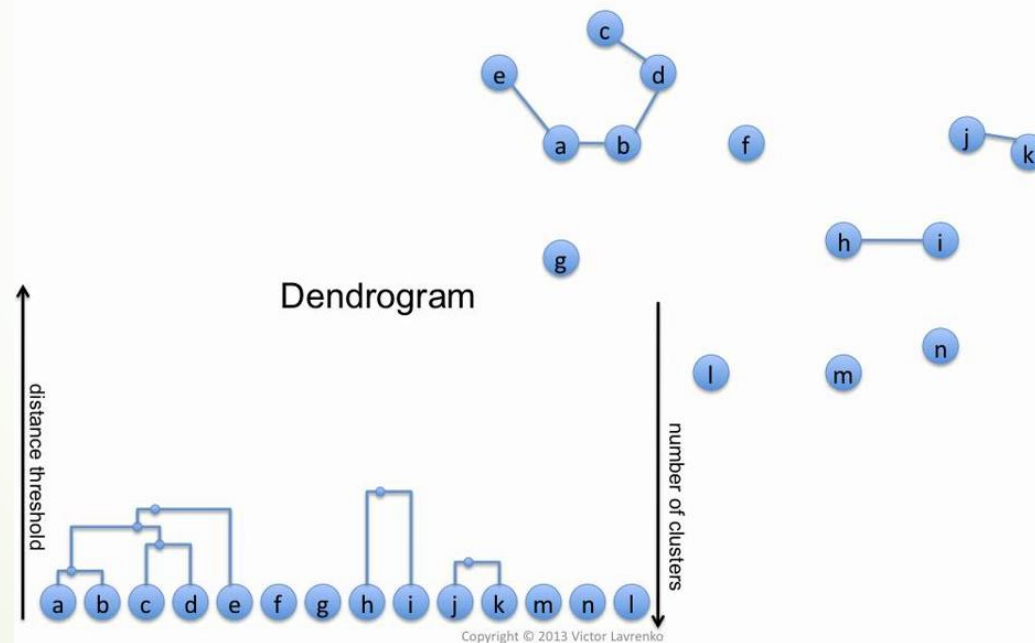
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## Agglomerative clustering: example



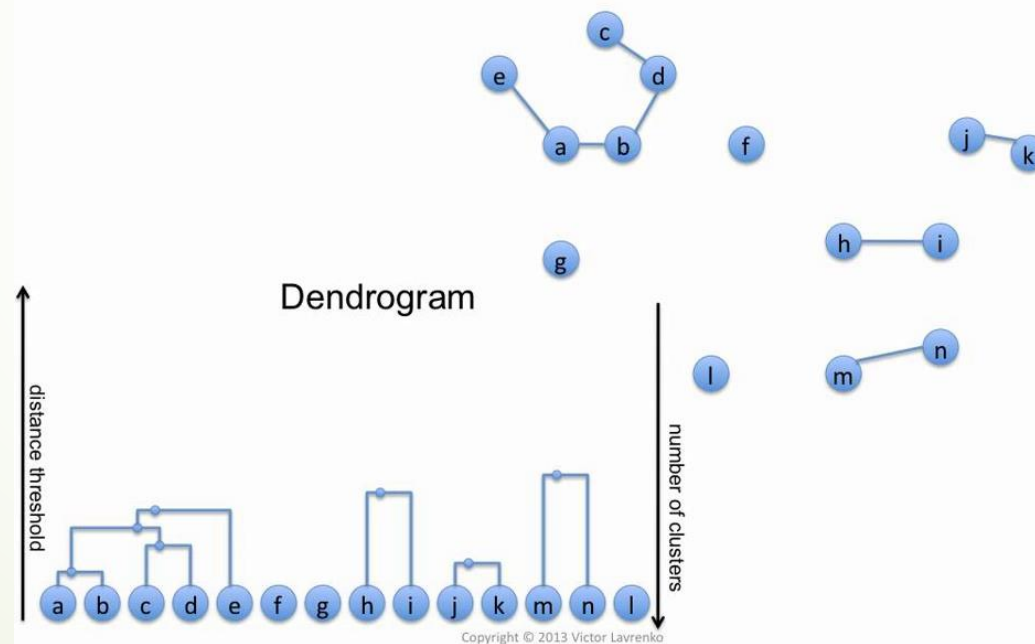
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## Agglomerative clustering: example



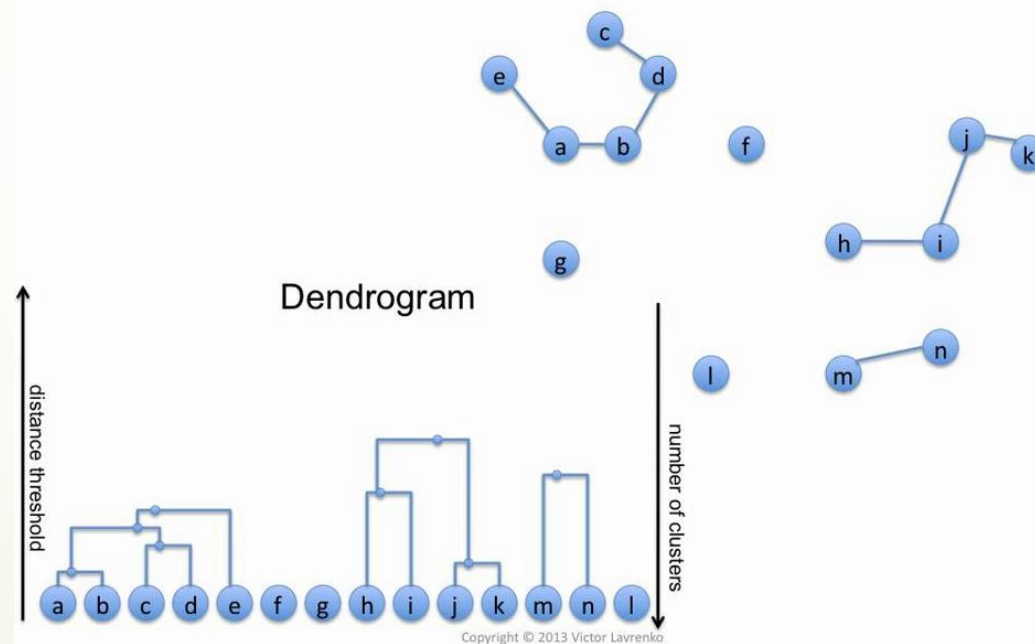
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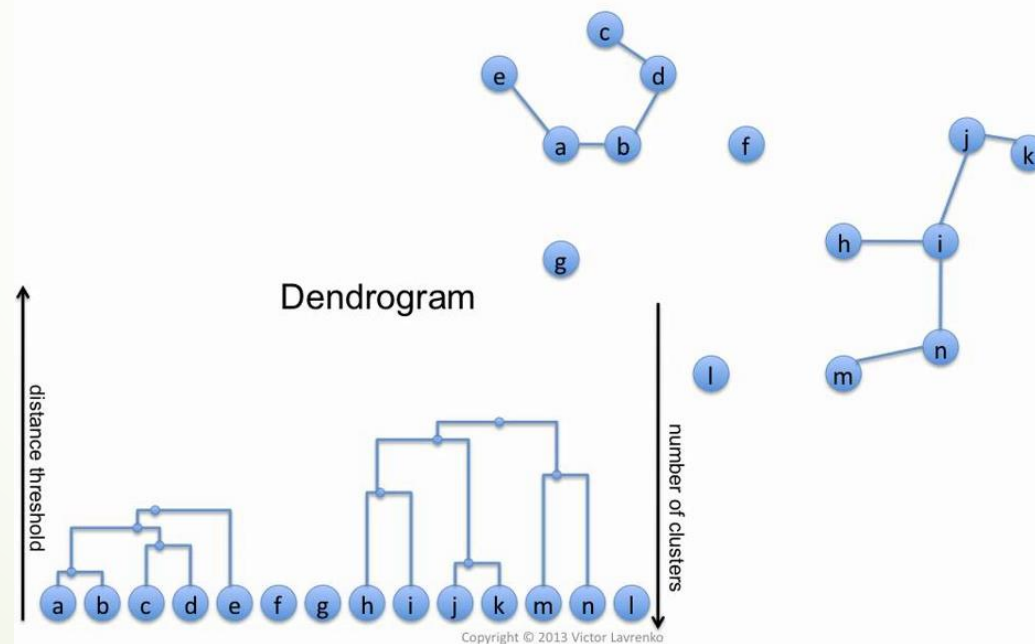
## Agglomerative clustering: example



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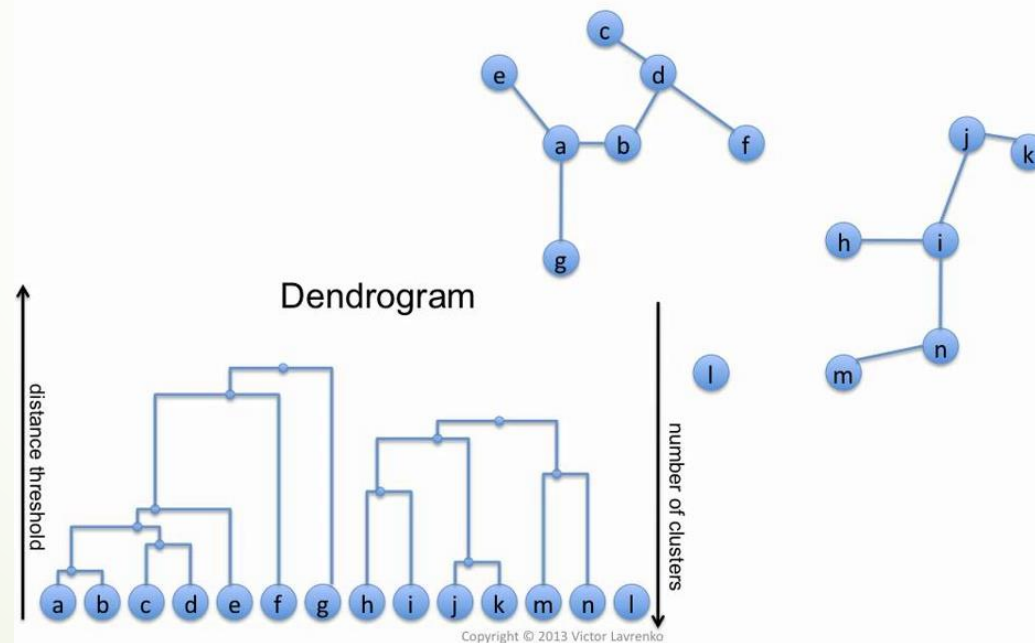


## Agglomerative clustering: example



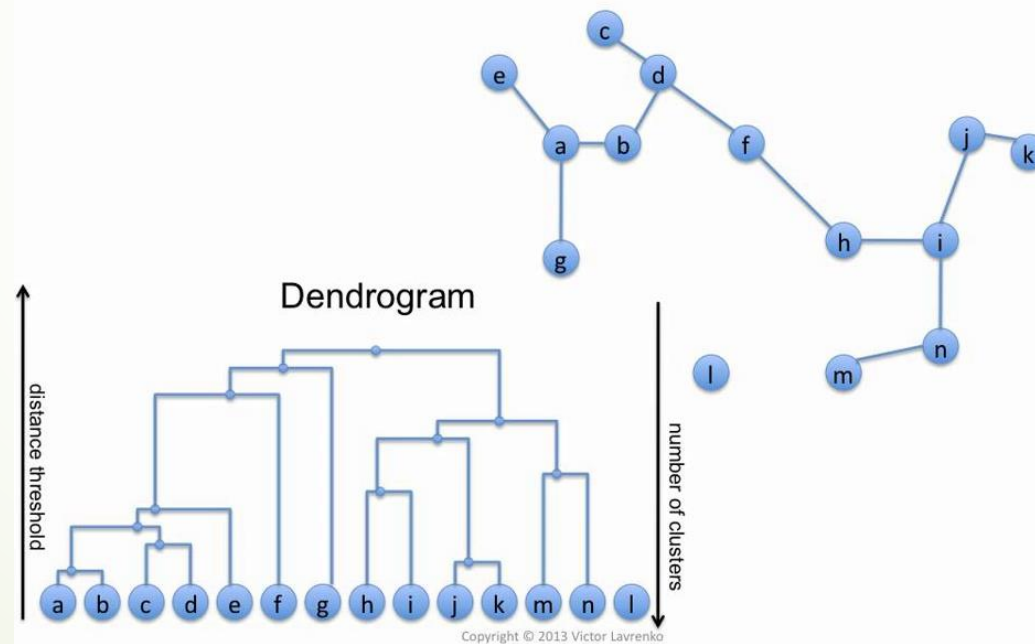
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## Agglomerative clustering: example



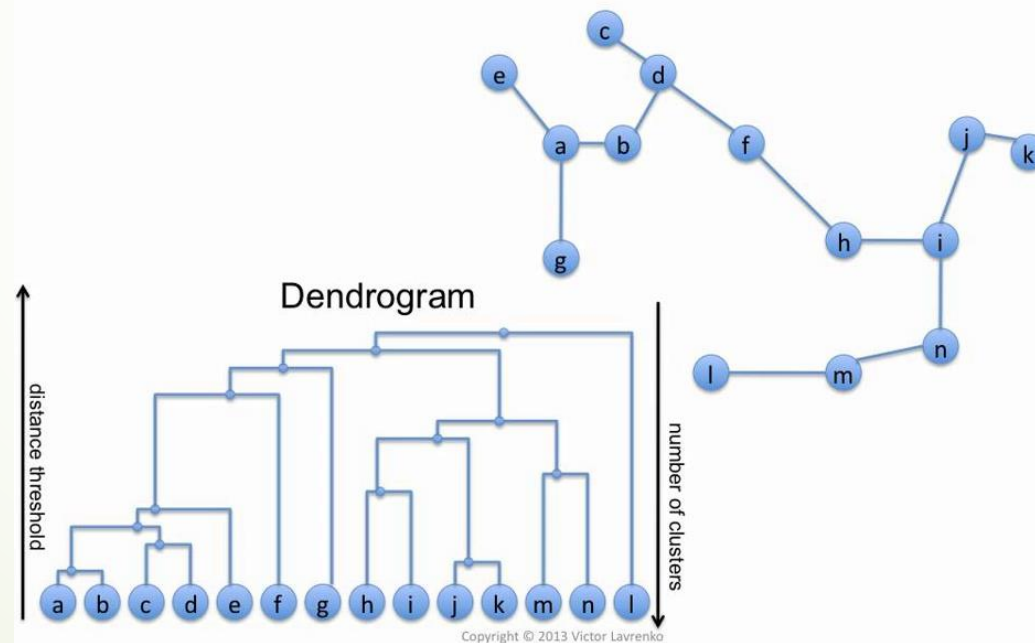
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## Agglomerative clustering: example



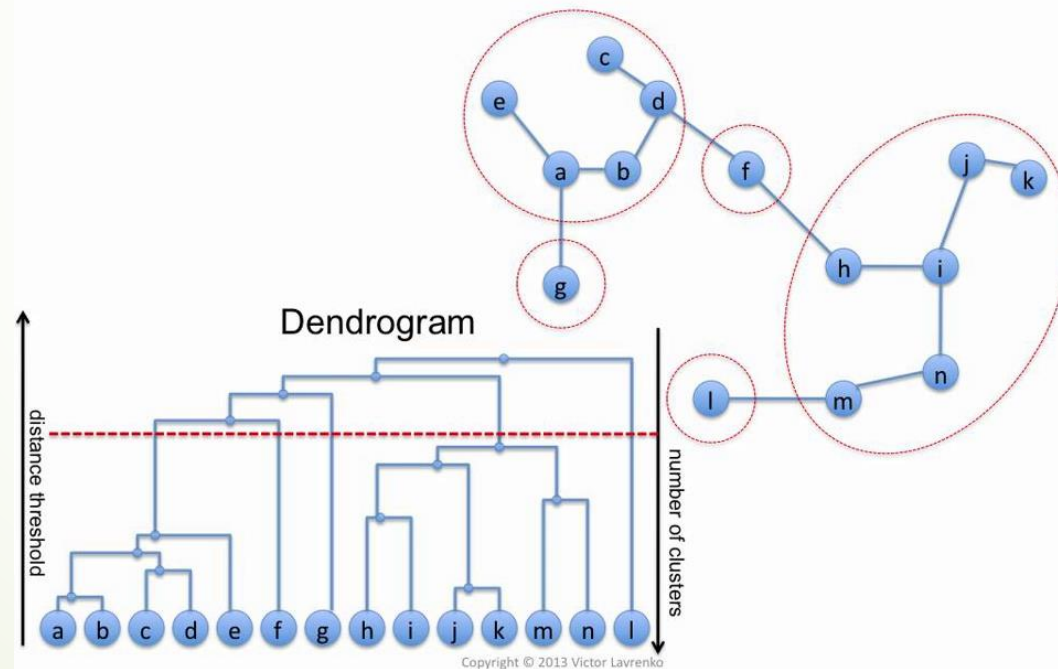
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## Agglomerative clustering: example



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# Hierarchical Clustering: Top-Down (Divisive)

- In Top-Down clustering, the entire dataset starts as a single cluster. This cluster is then recursively split into smaller clusters.
  - One common method used for divisive clustering is Recursive K-Means, where K-Means is applied iteratively to split clusters.
  - The process continues until either:
    - Each data point is in its own cluster, or
    - A predefined minimum number of data points per cluster is reached.
  - At each step, carefully decide how many clusters you want to form in the next iteration based on the structure of the data.
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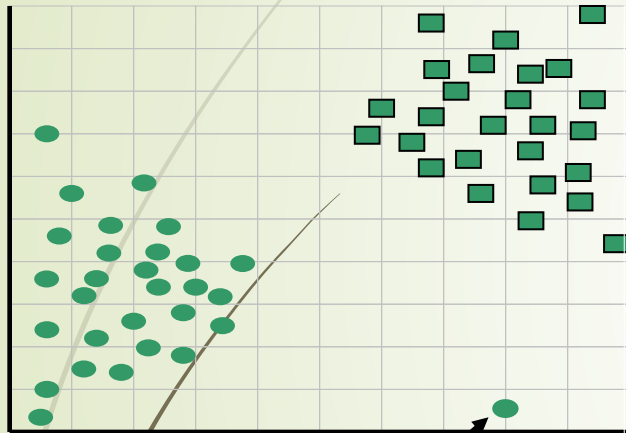


# Calculating Distance in Hierarchical Clustering

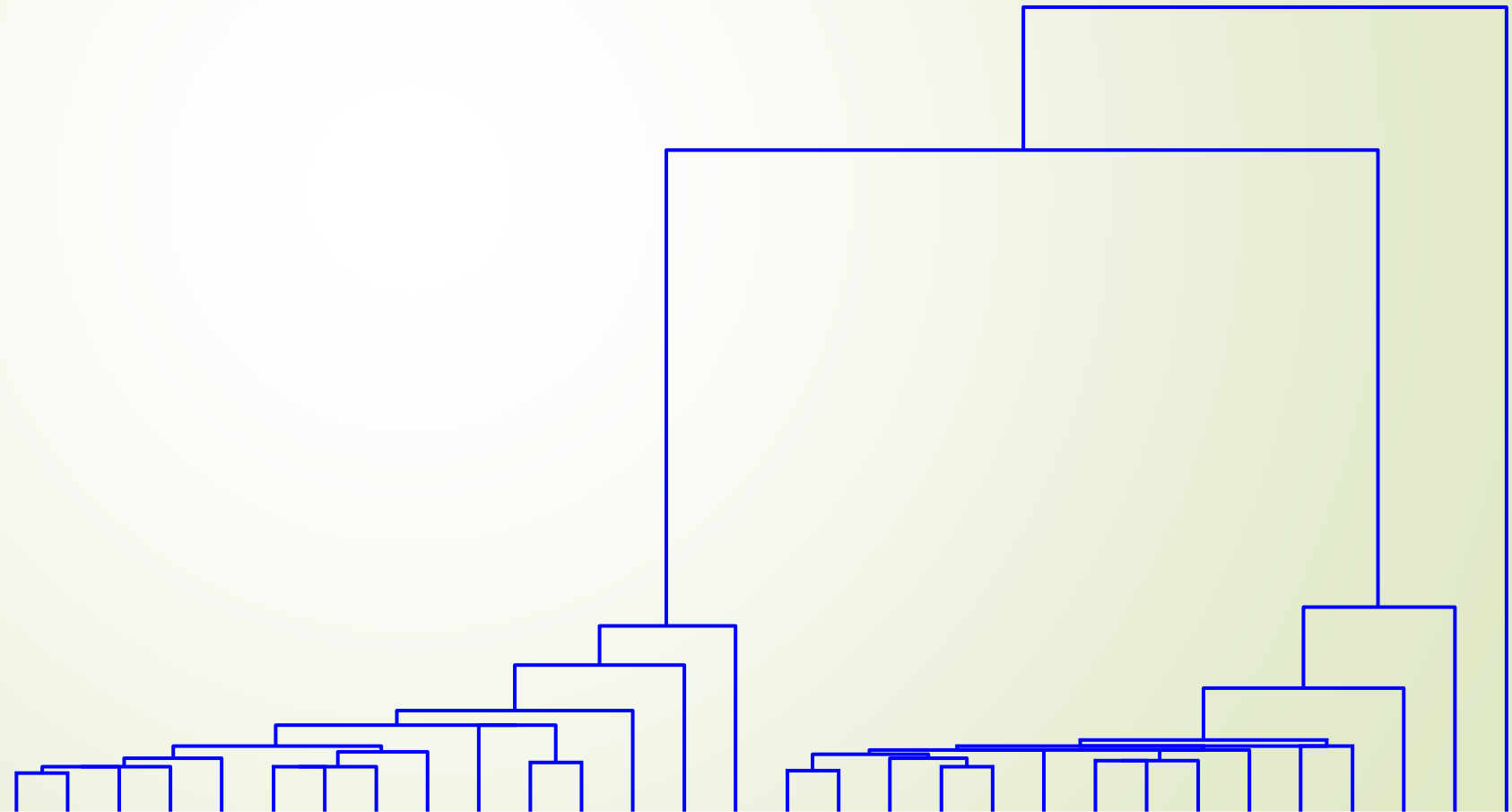
- Single Linkage (Nearest Neighbor):
  - Measures the distance between the two closest points in different clusters (nearest neighbors).
  - This method tends to form long, chain-like clusters.
- Complete Linkage (Furthest Neighbor):
  - Measures the distance between the two farthest points in different clusters (furthest neighbors).
  - This method prefers compact, spherical clusters.
- Group Average Linkage:
  - Calculates the distance between clusters by averaging the distances between all pairs of points across the two clusters.
  - Balances between single and complete linkage methods.

# Detecting Outliers

The single isolated branch is suggestive of a data point that is very different to all others



Outlier





# Hierarchical Clustering Summary

- No need to predefine the number of clusters: The number of clusters is determined after the dendrogram is constructed.
- Intuitive structure: The hierarchical approach aligns well with human intuition for grouping, making it useful in certain domains.
- Scalability issues: Hierarchical clustering can be computationally expensive.
- Prone to local optima: Like many heuristic algorithms, hierarchical clustering may get stuck in local optima, leading to suboptimal clustering results.
- Subjective interpretation: Results can be highly subjective, and different analysts may interpret the same dendrogram in different ways.
- Robust to Noise/Outliers (Handles noise and irrelevant data).



# Partitional Clustering




# K-Means Clustering

- K-Means clustering minimizes the Euclidean distance between points and their respective cluster centroids.
- The cluster quality is measured using an intra-cluster measure, which sums the distances from each point to the cluster centroid.



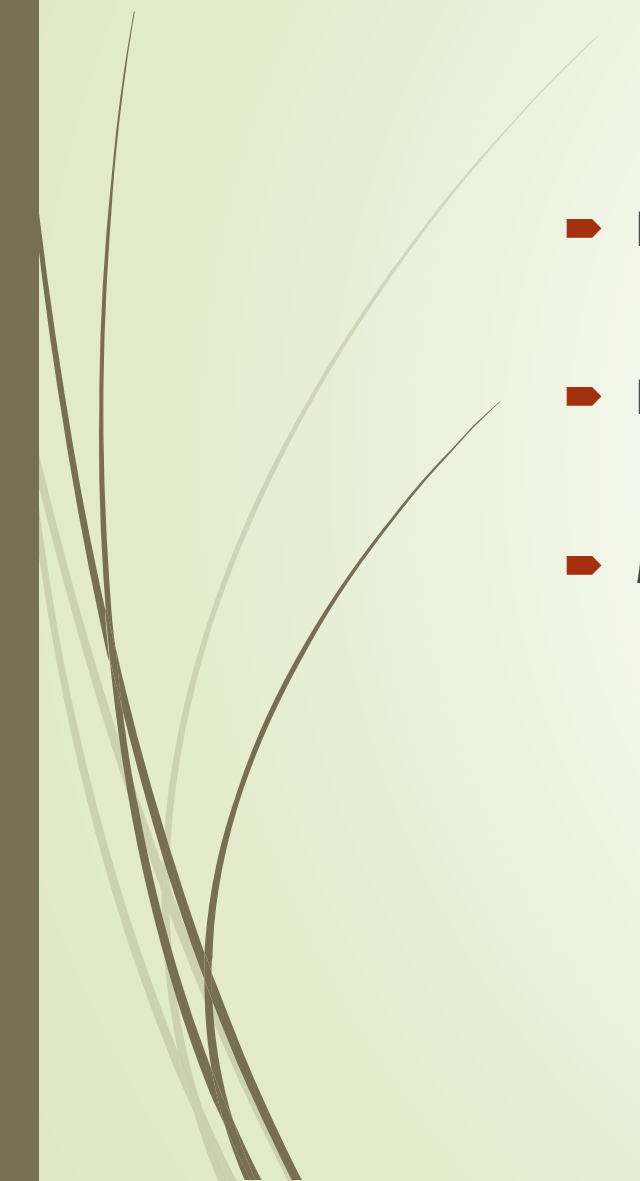
# Steps of the K-Means Algorithm

1. Choose the number of clusters  $k$ .
  2. Initialize  $k$  cluster centroids (randomly or using K-Means++ initialization).
  3. Assign each point to the nearest centroid.
  4. Update the centroids by averaging the points in each cluster.
  5. Repeat steps 3 and 4 until the centroids do not change or a predefined stopping criterion is met.
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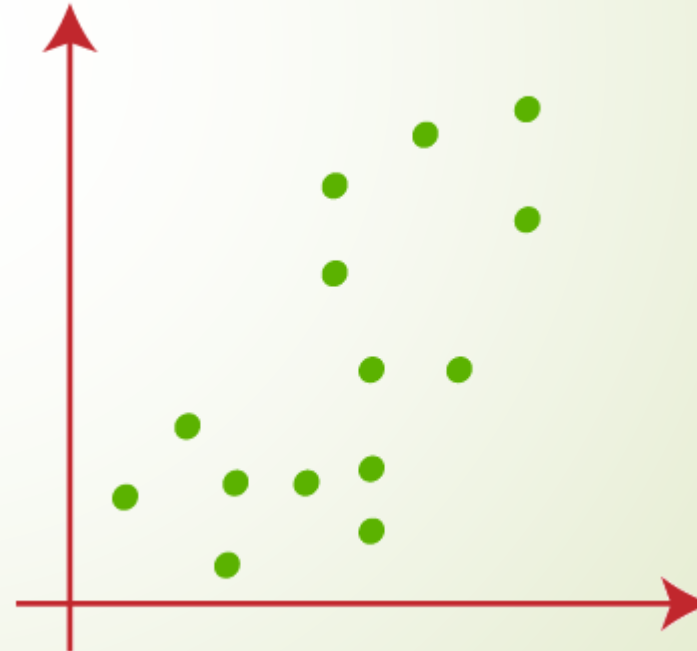


# Stopping Criteria for K-Means

- No (or minimal) reassignments of data points to different clusters.
  - No (or minimal) change in centroids.
  - Minimal decrease in the sum of squared error (SSE) between iterations.
- 

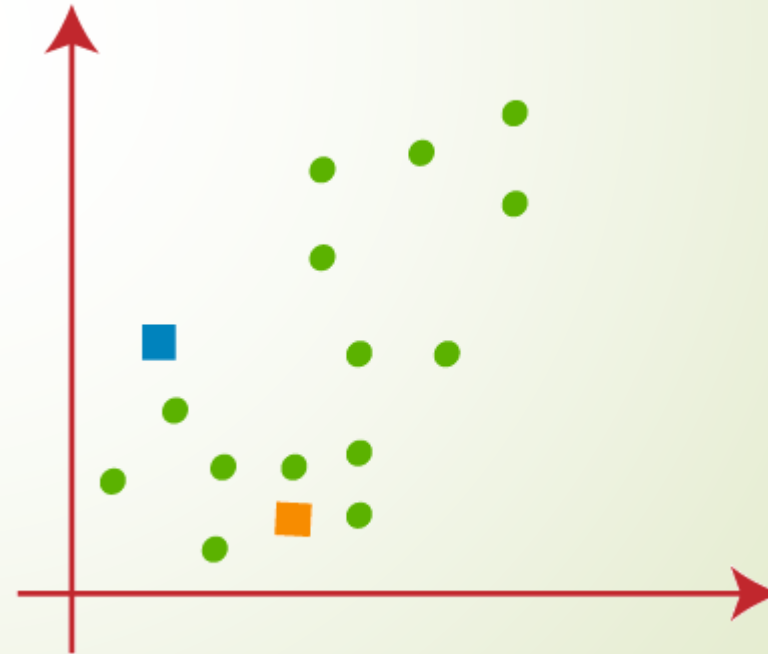
# Example Scatter Plot for Clustering

- Suppose we have two variables, M1 and M2.
- The scatter plot shows a distribution of data points that we aim to cluster into groups.



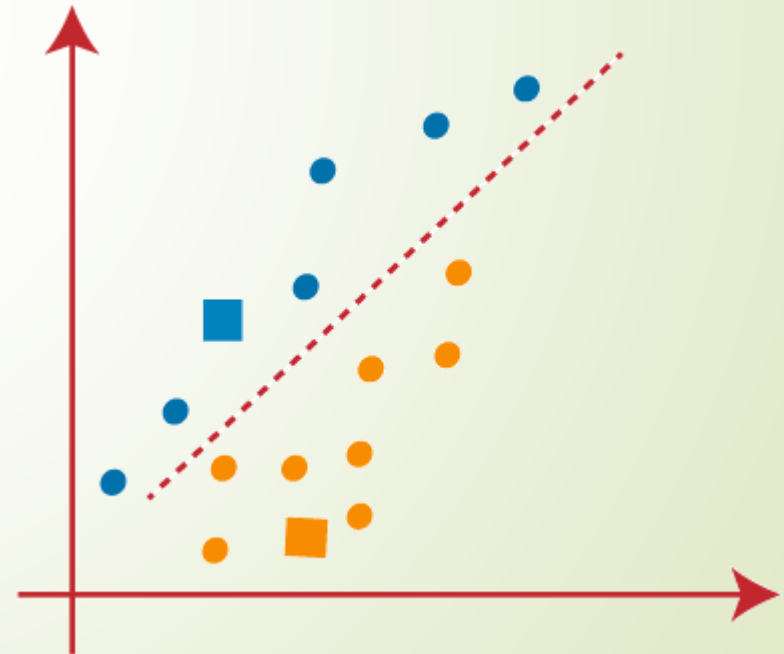
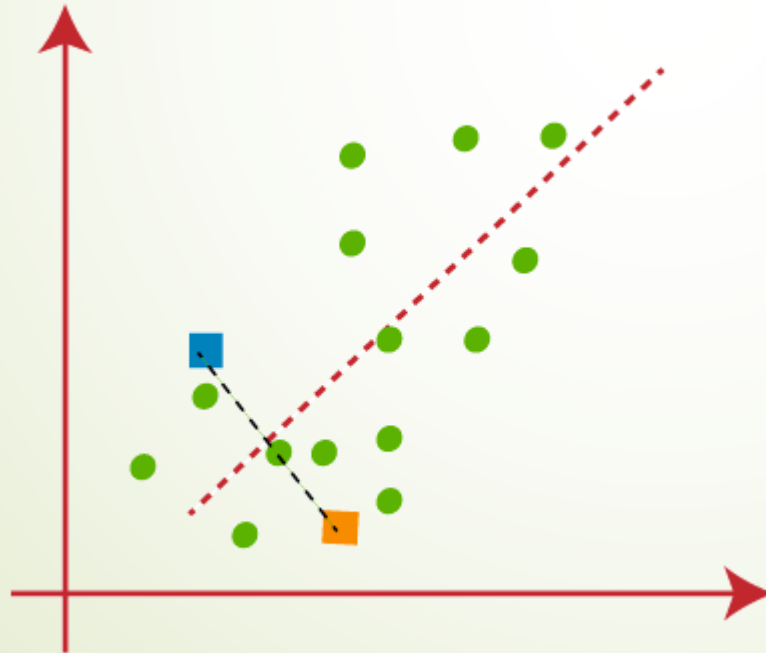
# Initializing Random Centroids

- Step 1: We select two random points, not necessarily part of the dataset, as initial cluster centroids.
- These points will act as the reference for the clusters.



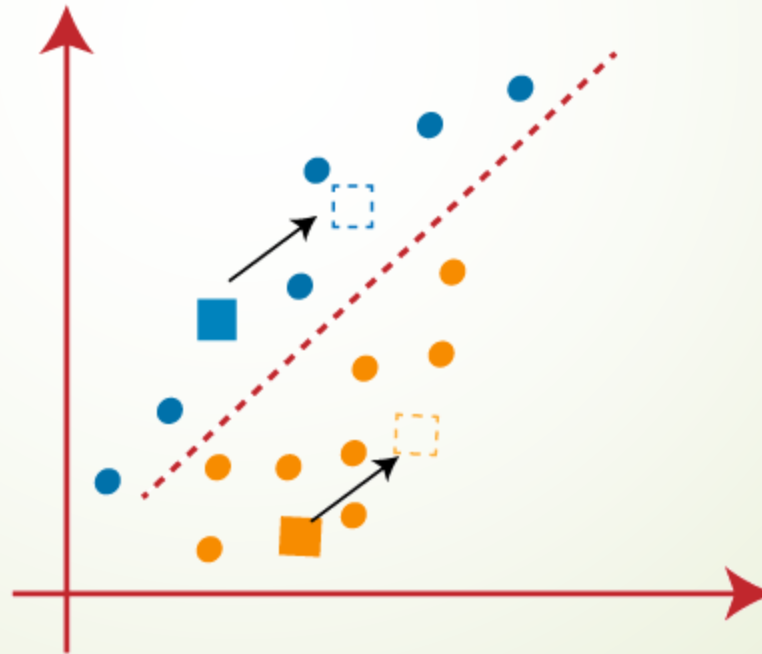
# First Assignment of Points

- Now, assign each data point to its nearest centroid using Euclidean distance.



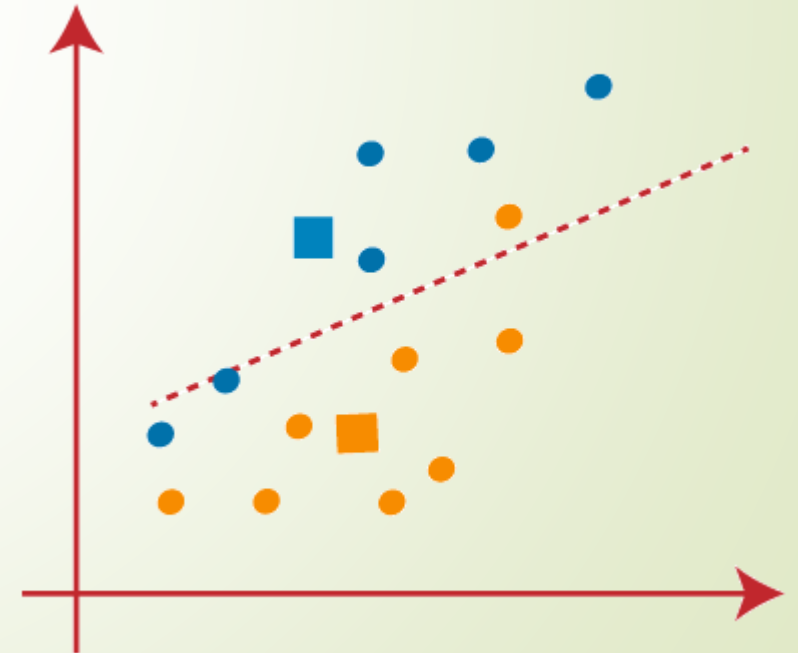
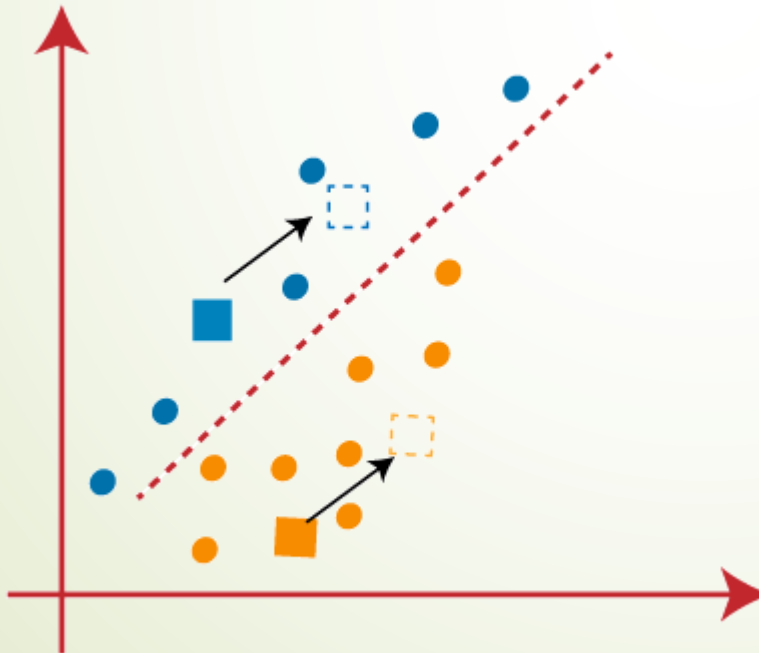
# Recomputing Centroids

- After the initial assignment, we recompute the centroids.
- The new centroids will be the mean of the points assigned to each cluster.



# Iteration and Final Clusters

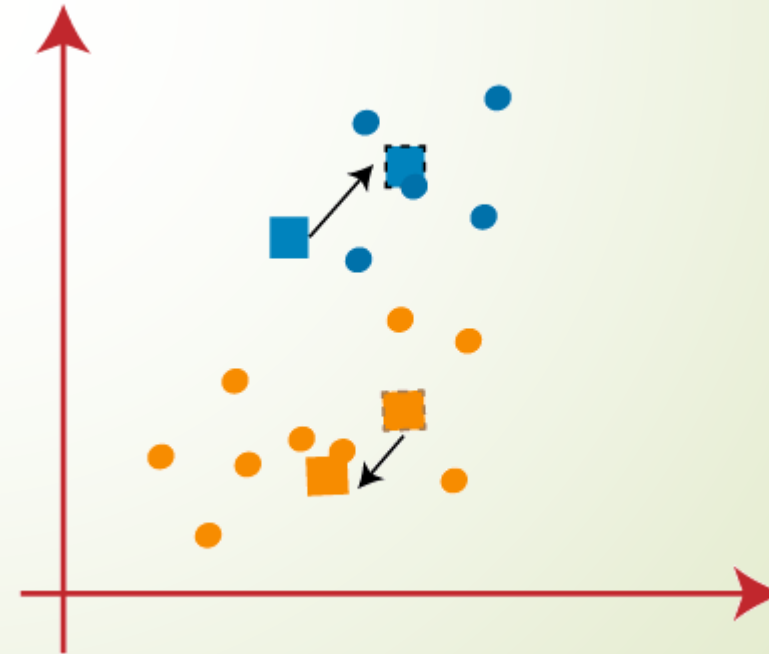
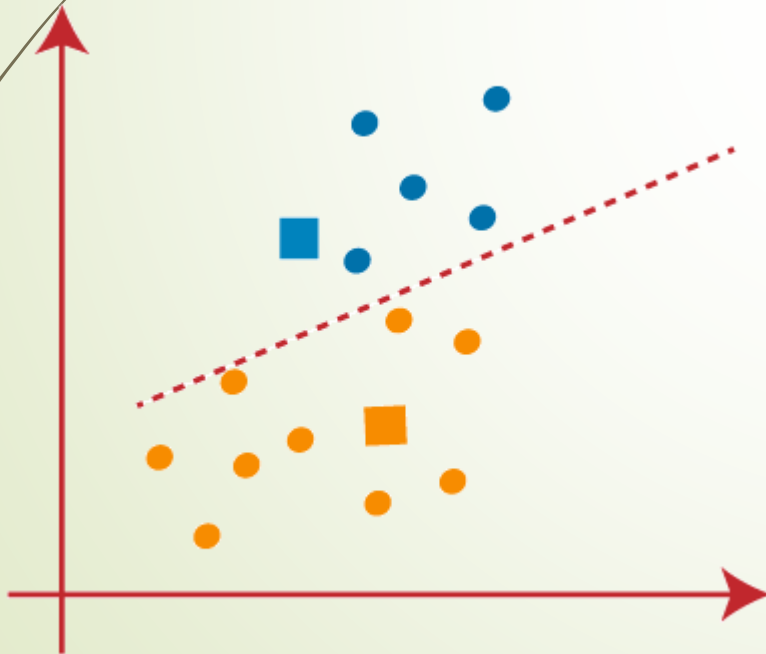
- We repeat the process of assigning data points and updating centroids until the assignments do not change.
- This indicates that the algorithm has converged, and the final clusters are stable.

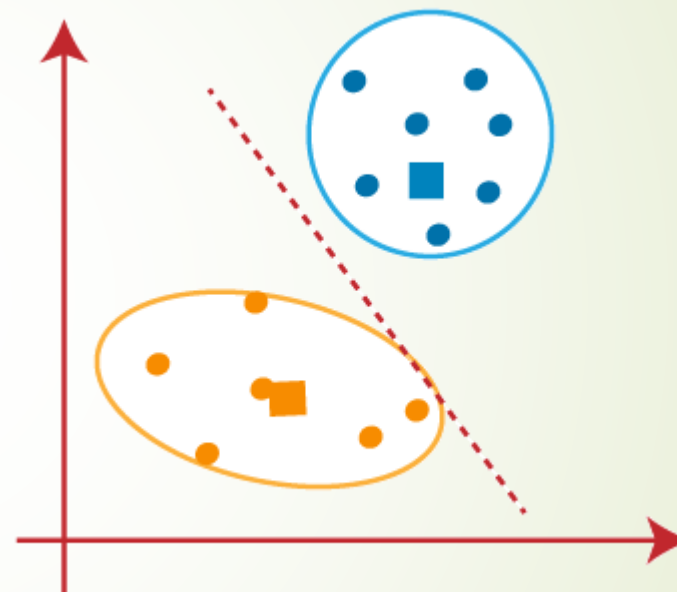
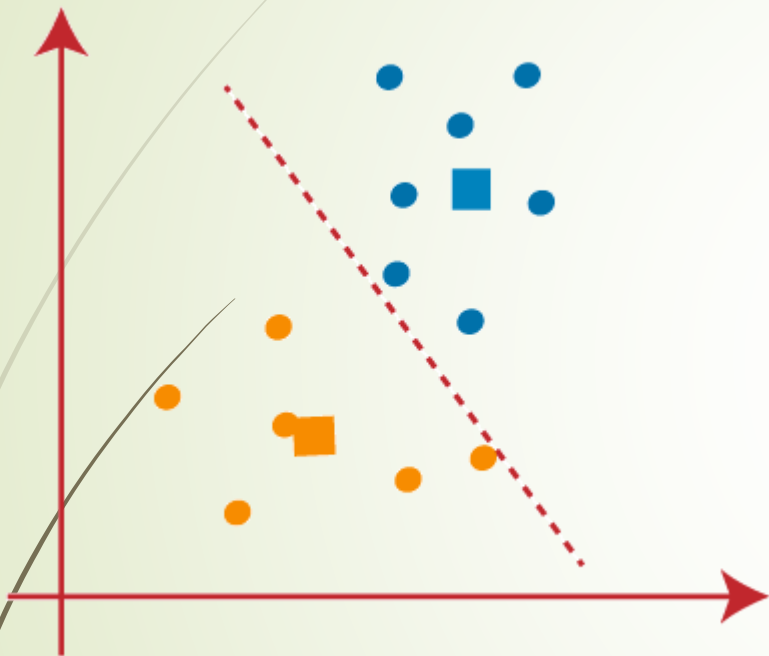




# Visualizing the Final Result

- In the final step, visualize the clusters. Each cluster should now contain points that are closer to its centroid than to any other.
- This concludes the K-Means clustering process.





# K-Means Convergence

## Objective

$$\min_{\mu} \min_C \sum_{i=1}^k \sum_{x \in C_i} |x - \mu_i|^2$$

1. Fix  $\mu$ , optimize  $C$ :

$$\min_C \sum_{i=1}^k \sum_{x \in C_i} |x - \mu_i|^2 = \min_c \sum_i^n |x_i - \mu_{x_i}|^2$$

**Step 1 of kmeans**

2. Fix  $C$ , optimize  $\mu$ :

$$\min_{\mu} \sum_{i=1}^k \sum_{x \in C_i} |x - \mu_i|^2$$

- Take partial derivative of  $\mu_i$  and set to zero, we have

$$\mu_i = \frac{1}{|C_i|} \sum_{x \in C_i} x$$

**Step 2 of kmeans**

Kmeans takes an alternating optimization approach, each step is guaranteed to decrease the objective – thus guaranteed to converge



# Strengths

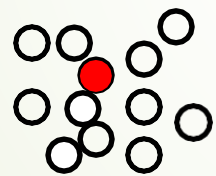
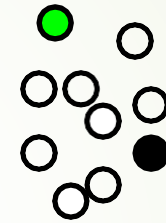
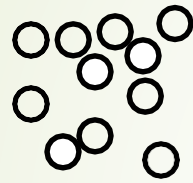
- K-Means has a time complexity of  $O(tkn)$ , where:
  - $n$  is the number of data points,
  - $k$  is the number of clusters,
  - $t$  is the number of iterations.
  - In practice, both  $k$  and  $t$  are much smaller than  $n$ , making K-Means relatively fast and scalable.
- Converges quickly:
  - The algorithm generally converges within a small number of iterations, often reaching a local optimum.



# Weaknesses

- Depends on mean calculation:
  - K-Means is only applicable when the mean of the data points is defined.
- Requires pre-determined k:
  - The number of clusters (k) must be specified beforehand, which may not always be intuitive or easy to determine.
- Sensitive to noise and outliers:
  - K-Means struggles with noisy data and outliers, as they can significantly affect the cluster centroids.
- Not suitable for non-convex clusters:
  - The algorithm assumes clusters are spherical and cannot easily identify clusters with non-convex shapes.

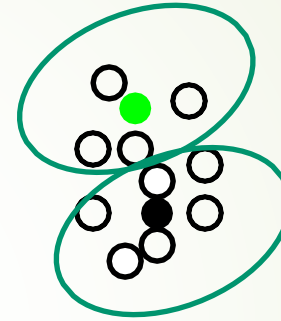
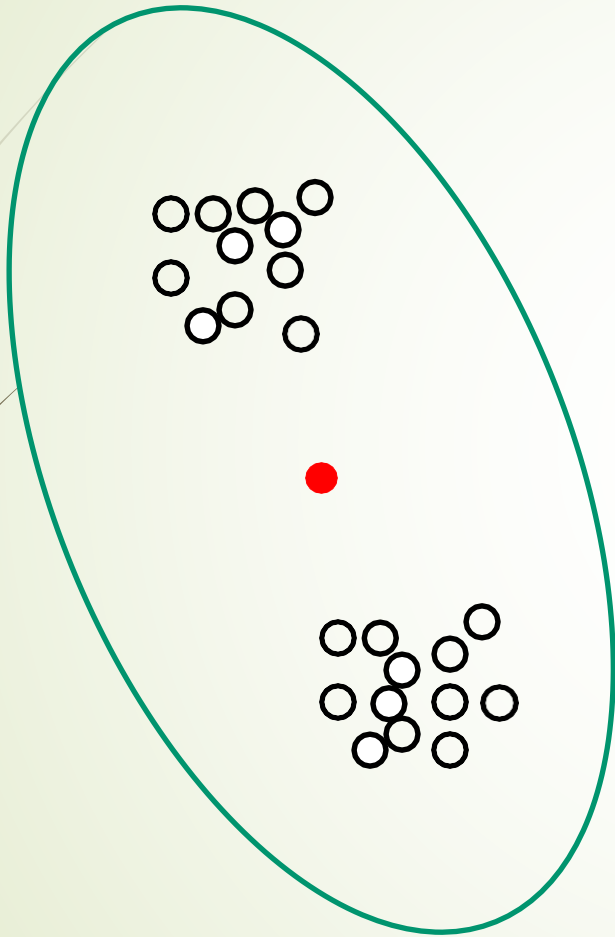
# Lloyd's method: Performance



This bad performance, can happen even with well separated Gaussian clusters.



# Lloyd's method: Performance



This bad performance, can happen even with well separated Gaussian clusters.

Some Gaussian are combined.....



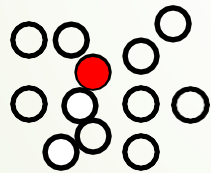
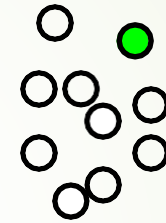
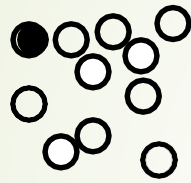


# Another Initialization Idea: Furthest Point Heuristic

Choose  $\mathbf{c}_1$  arbitrarily (or at random).

- For  $j = 2, \dots, k$ 
  - Pick  $\mathbf{c}_j$  among datapoints  $\mathbf{x}^1, \mathbf{x}^2, \dots, \mathbf{x}^n$  that is farthest from previously chosen  $\mathbf{c}_1, \mathbf{c}_2, \dots, \mathbf{c}_{j-1}$

Furthest point heuristic does well on  
previous example



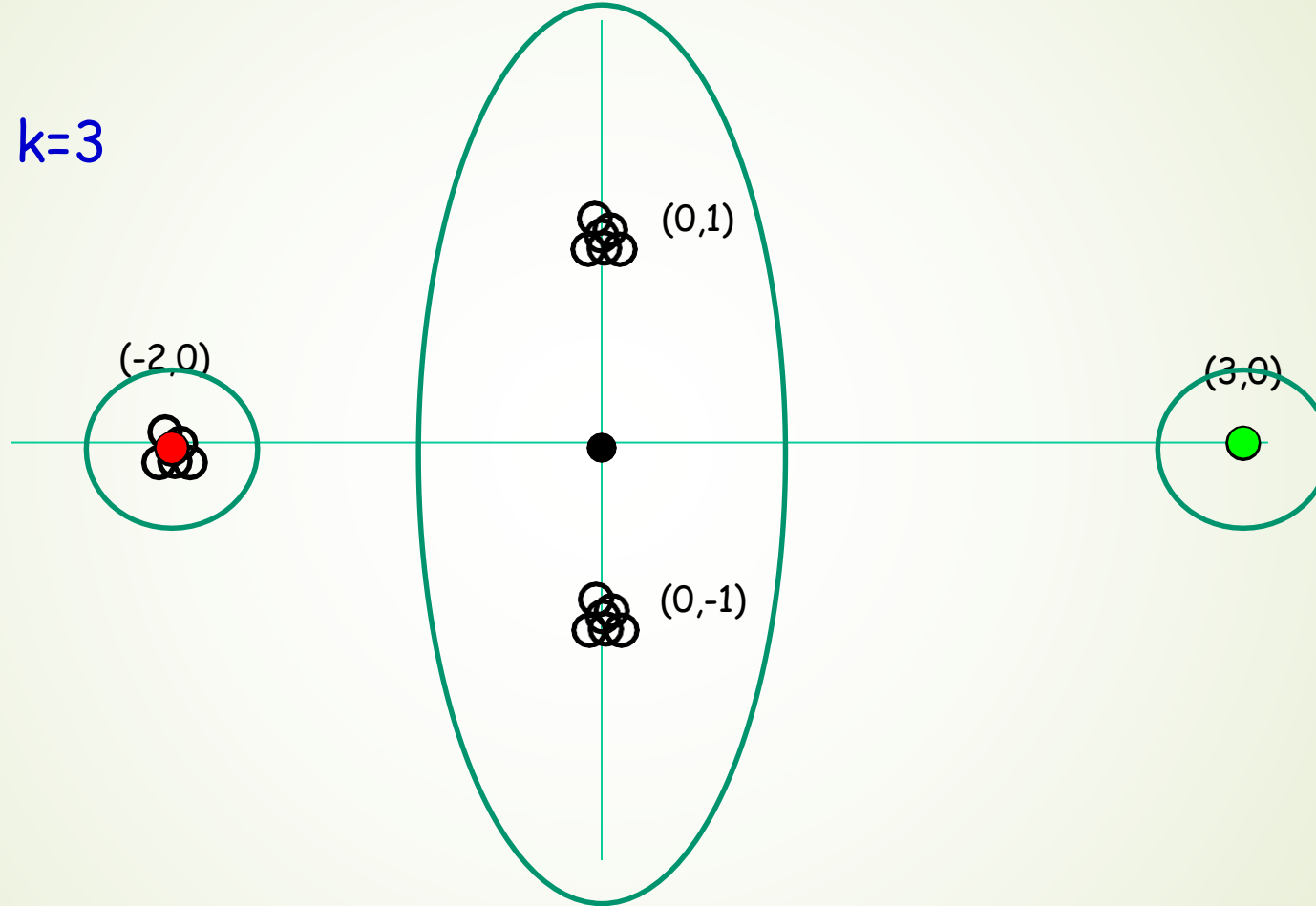
# Furthest point initialization heuristic sensitive to outliers

Assume  $k=3$

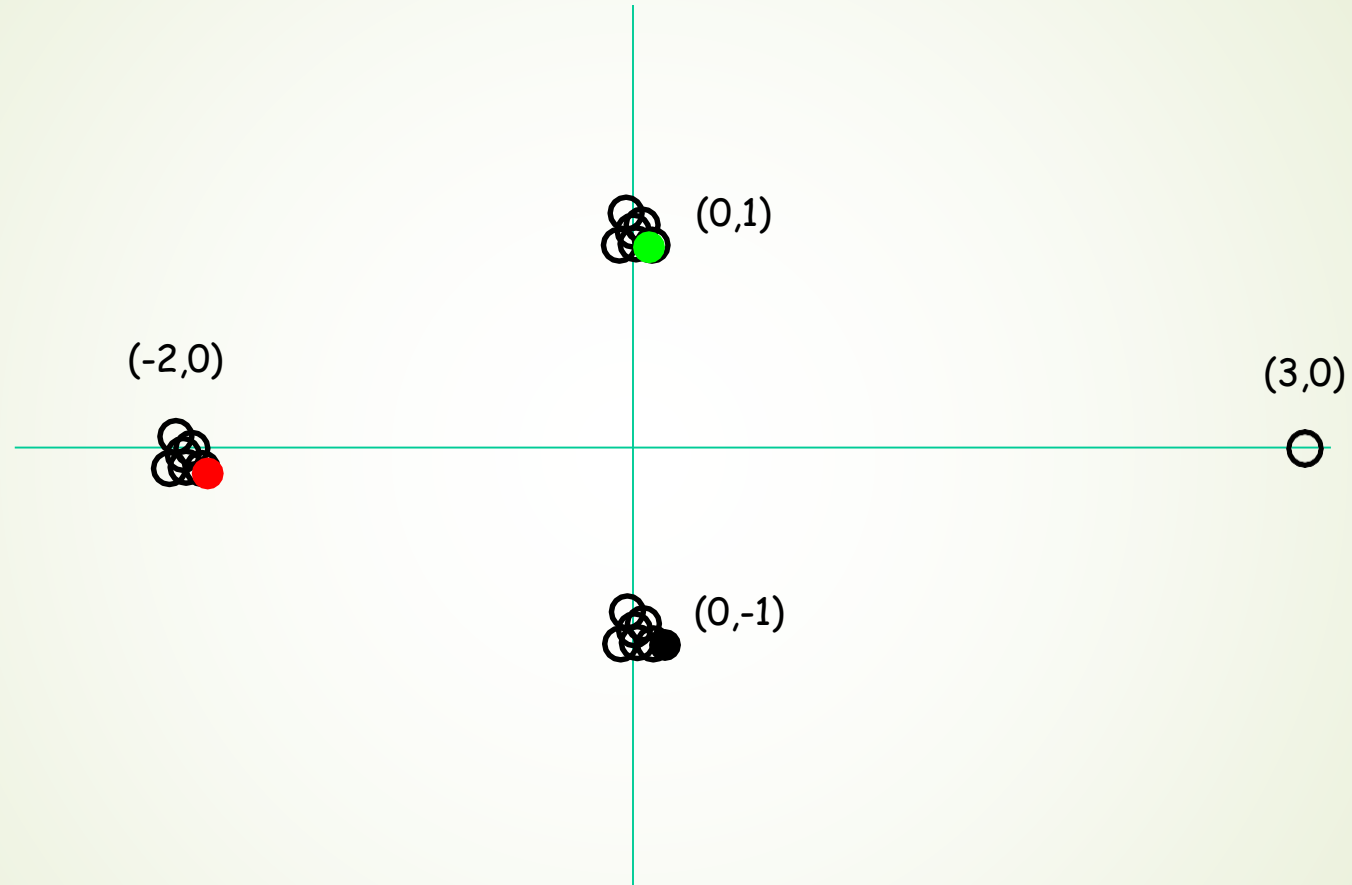


# Furthest point initialization heuristic sensitive to outliers

Assume  $k=3$



# K-means ++ Fix







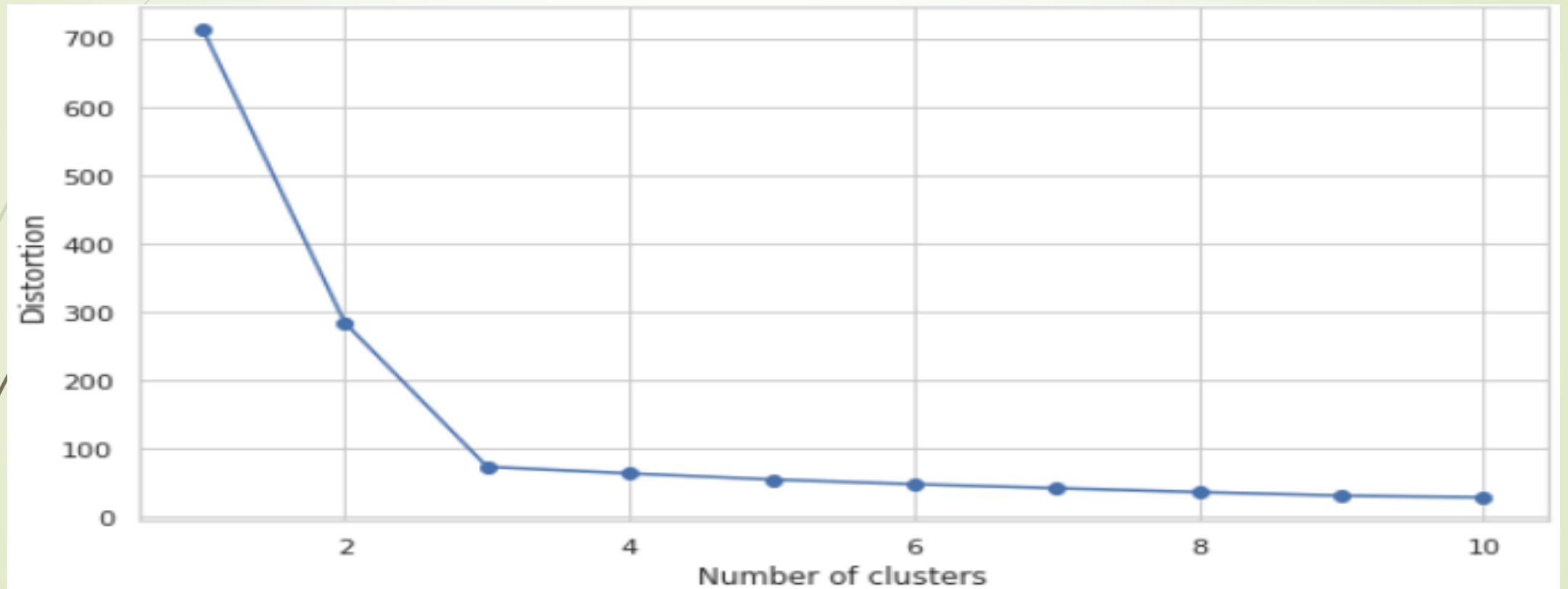
# Elbow Method for Optimal Clustering

- What is the Elbow Method?
  - A graphical tool used to estimate the optimal number of clusters ( $k$ ) in K-Means clustering.
  - Helps balance between a low number of clusters and minimizing within-cluster variance.
- Key Idea:
  - As the number of clusters increases, the within-cluster SSE (Sum of Squared Errors), also known as distortion, decreases.
  - Beyond a certain point, increasing the number of clusters provides diminishing returns in reducing distortion.



# How the Elbow Method Works

- A higher  $k$  reduces distortion because points are closer to their centroids.
- However, after a certain number of clusters, adding more clusters does not significantly improve the model.
- The Elbow Point:
  - The point where the rate of reduction in distortion sharply decreases, forming an "elbow" in the plot.
  - This indicates the optimal number of clusters where the trade-off between model simplicity and clustering performance is balanced.





# References



- <https://utsavdesai26.medium.com/the-beginners-guide-to-clustering-in-machine-learning-331987a7ceaf>
- [https://www.researchgate.net/figure/Dendrogram-showing-the-hierarchical-clustering-result-from-average-linkage-clustering\\_fig15\\_262025025](https://www.researchgate.net/figure/Dendrogram-showing-the-hierarchical-clustering-result-from-average-linkage-clustering_fig15_262025025)
- <https://www.slideshare.net/slideshow/agglomerative/254548084>
- <https://towardsdatascience.com/hierarchical-clustering-explained-e59b13846da8>
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