

What is the problem you are trying to solve?

Irelia's "bladesurge" being inconsistent, unclear and sometimes frustrating to use, in its intended use case: *Resetting on Minions*

How do you know it's a problem?

It's a problem because it fundamentally affects the core of the Champion in a tangible manner.

It also doesn't really contribute to the Champion's skill requirement, as gambling on a Low-ish HP minion unsure of **IF** it will reset, isn't skill.

It only causes frustration to the Irelia player, as it is humanly impossible to calculate Q Damage up to single Digits on the Fly.

Here's an example of this affecting one of the best Irelia's currently playing the game, called Irelking:

Here he goes for the Q, sure it would Reset



Unfortunately the minion literally survives with 1 HP and completely screws him over. This is a common occurrence, and it is infuriating.



How do you know it's a problem worth solving?

It is problem worth Solving, because since it affects the base gameplay of the Champion in a significant way, it does take away from her gameplay significantly

For a second, let's imagine if Yasuo's E didn't show him his available targets, it would be a huge issue and significantly indure his gampley. The same thing applies to Irelia.

We could even argue that Irelia's Q is more core to her than Yasuo's E, as such it is even more important to have it feel and play correctly.

To further add to my point, Wild Rift devs saw this as an issue and gave her a Q indicator. Even tough WR and LoL aren't a 1 to 1 comparison, it is still significant as Irelia plays almost identically in both versions of the game.

How do we solve it?

The solution could be implemented in many different ways.

Here I made some examples of HOW it could look like.

Have the Minion HP bar change color when Execution is Available



Have the Minion HP bar always show the Execution threshold via color, this would be the most ideal. As the player could actively plan around it.



Use the Standard Execute indicator that is normally used on Champions



Have a small Bladesurge Icon near executable minions.

