Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	25 June 2025
Team ID	LTVIP2025TMID21215
Project Name	ToyCraft Tales: Tableau's Vision into Toy Manufacturer Data
Maximum Marks	5 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

print	Functional User Story Number User Story / Task		Story Points	Priority	Team Members	
Sprint- 1	Dashboard widgets	USN-1	As a user, I want to view Product sales by category on a dashboard to identify bestaligns.	3	High	Jyoshna
Sprint-	Dashboard widgets	USN-2	As a user, I want to compare Product sales across different regions on a dashboard for geographic insights.		High	Hepsiba
Sprint- 1	Filter Options	USN-4	As a user, I want to filter products to show only the top-rated items based on users.		Medium	Deekshita
Sprint- 2	Filter Options	USN-5	As a user, I want to filter products by price range on the dashboard to find item within my budget.	3	High	Chandrika
Sprint- 2	Filter Options	USN-6	As a user, I want to filter products by availability to ensure items are in stock when I view them.		Medium	Jyoshna
Sprint- 2	Filter Options	USN-7	As a user, I want to filter products by category to narrow down choices for easier browsing.		Low	Chandrika
Sprint-	Map Integration	USN-8	As a user, I want to view store locations on a map for better navigation.		Low	Hepsiba

Sprint-	Dashboard Expert	USN-9	As a user, I want to export dashboard data to a spreadsheet for analysis and reporting.	4	High	Hepsiba
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Project Tracker, Velocity & Burndown Chart: (4 Marks)

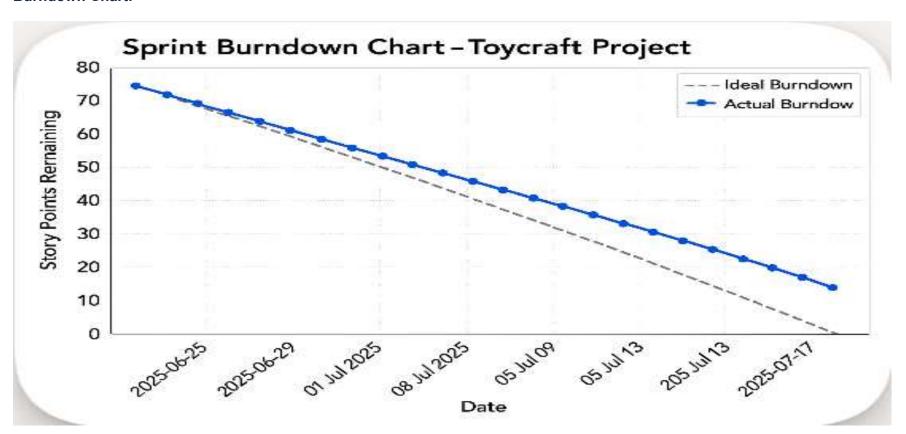
Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint- 1	20	6 days	24 Jun 2025	27 Jun 2025	20	27 Jun 2025
Sprint- 2	20	6 days	01 Jul 2025	06 Jul 2025	_	_
Sprint-	20	6 days	08 Jul 2025	13 Jul 2025		
Sprint- 4	20	6 days	15 Jul 2025	20 Jul 2025	_	_

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:



https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/agile/tutorials/burndown-charts

Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-iira-software

https://www.atlassian.com/aqile/tutorials/epics

https://www.atlassian.com/aqile/tutorials/sprints

https://www.atlassian.com/aqile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts