

JYOTHRIMAYI TADISETTI

Eluru, Andhra Pradesh | 7416920902 | thadisettijyothi123@gmail.com

SUMMARY

Recent graduate looking for an opportunity in web development. Highly poised and dedicated with a strong education in design principles and programming languages.

EXPERIENCE

Web Developer Intern

Bolt lot | September 2022 - November 2022

- Web Development Domain

Web Developer Intern

Homaid | September 2022 - November 2022

- Web Development Domain

CERTIFICATIONS

- Completed Introductory level course from " cisco python".
- Completed JAVASRIPT certificate course from my_eduCBA.
- Completed HTML certificate course from linkedIn.
- Completed java certificate course from udemy.
- Completed Azure Ai certificate course from Microsoft

WEBSITES, PORTFOLIOS AND PROFILES

[linkedin.com/in/t-g-n-jyothrimayi-52a29b229](https://www.linkedin.com/in/t-g-n-jyothrimayi-52a29b229)

HOBBIES AND INTERESTS

- Mandala Art
- Listening music

PROJECTS

SKILLS

- C programming
- JavaScript
- Java
- Python
- Html
- Css
- Basics of tableau
- PYTHON
- Back-end development
- Javascript
- HTML

EDUCATION

Shri Vishnu Engineering

College For Women

B.Tech: Information

technology

05/2024

Sasi Junior College For

Girls

Intermediate: M.P.C

05/2020

GPA: 8.7

Sri Somanatha Green Fields

Public School

BOOK RATING PREDICTION, DataScience, Jupyter NoteBook HANGMAN GAME, Python, Vs Code, Git lab, gitlab.com/jyothi0902/hangman

PROJECTS

Book Rating Prediction

- **Technologies:- Data Science**
- **Tools Used:- Jupyter Notebook**

Description:- Developed a book rating prediction system using data science techniques as a personal project. Utilized a dataset containing information about books, including features such as author, genre, publication year, and user reviews. Employed Python libraries such as pandas, NumPy, scikit-learn, and matplotlib for data preprocessing, feature engineering, modeling, and evaluation. Implemented machine learning algorithms such as linear regression. Conducted data analysis and visualization to gain insights into the dataset and improve model performance. Demonstrated proficiency in data manipulation, statistical analysis, and machine learning concepts.

Hangman Game

- **Technologies:- Python**
- **Tools Used:- Vs Code, Git Lab**

Git Lab Link:- gitlab.com/jyothi0902/hangman

Description:- Developed a classic Hangman game using Python as part of a personal project. Implemented core game logic including word selection, guessing mechanism, and tracking of correct/incorrect guesses. Utilized fundamental Python concepts such as strings, lists, loops, and conditionals to create an interactive and engaging game experience. Incorporated error handling to ensure smooth gameplay and user experience. Demonstrated problem-solving skills and proficiency in Python programming.

Eluru, AP

Matriculation

05/2018

- Percentage: 72
- Board: CBSE