

Knowledge base resolution

Code:

import re

def main (rules, goal):

rules = rules.split(' ')

Steps: resolve (rules, goal)

```
print ('\nStep\t| Clause\t| Derivation\t|')
```

```
print ('-' * 30)
```

 $\dot{I} = 1$ 

for step in steps:

print (f'fig. 1 + {steps} + {steps[step]} + t')

$$i4 = 1$$

def negato (term):

return f 'n {term}' if term[0] == 'n' else term[1]

```
def reverse (clause):
```

$$1. \text{ If } \text{len}(\text{clange}) > 2,$$

$t$  = split terms (clauses)

```
return f'f + [i] } v { +lo } }
```

return

```
def split_terms(rule):
```

$$\text{exp} = 1 (2 * [P \cup R \cup S])$$

terms = re.findall(exp, text)

return terms

split-term (' $\sim p \vee R$ ') 1

def contradiction (goal, clause):

Contradictions: [if 'x goal' vs 'negate goal']

$P' \text{ negates } (goal) \text{ \& } v \text{ of } goal \text{ \& } i]$

return clause is contradiction or reverse (clause) in contradiction

```

def resolve(rules, goal):
    temp = rules.copy()
    temp += [negate(goal)]
    steps = dict()
    for rule in temp:
        steps[rule] = 'Given'
    step [negate(goal)] = 'Negated conclusion'
    i = 0
    while i < len(temp):
        n = len(temp)
        j = (i+1) % n
        clauses = 1
        while j != i:
            terms1 = split_terms(temp[i])
            terms2 = split_terms(temp[j])
            for c in terms1:
                if negate(c) in terms2:
                    t1 = [t for t in terms1 if t != c]
                    t2 = [t for t in terms2 if t != negate(c)]
                    gen = t1 + t2
                    if len(gen) == 2:
                        if gen[0] != negate(gen[1]):
                            clause += [f'{gen[0]} v {gen[1]}']
                        else:
                            if contradiction(goal, f'{gen[0]} v {gen[1]}'):
                                temp.append(f'{gen[0]} v {gen[1]}')
                                steps[''] += f"Resolved {temp[i]} and {temp[j]} to {temp[i]}, which is in turn null."
                                i = temp[i]
                                j = temp[j]
                                return steps
    In A contradiction is found when {negate(goal)} is assumed as true. Hence {goal} is true."
    return steps

```



elif len(gen) == 1:

clause = [f'{gen[0]}']

else:

if contradiction(goal, f'{terms[0]} ∨ {terms[2[0]]}'):

temp.append(f'{terms[0]} ∨ {terms[2[0]]}')

steps[i] = f'Resolved {temp[i]} and {temp[j]}  
to {temp[-1]}, which is in turn null.

In A contradiction is found when  $\neg \text{goal}$  is assumed  
as true. Hence,  $\text{goal}$  is true.

return steps

for clause in clauses:

if clause not in temp and clause != reverse(clause)  
and reverse(clause) not in temp:

temp.append(clause)

steps[clause] = f'Resolved from {temp[i]} and  
{temp[j]}.'

j = (j+1) % n

i += 1

return steps

Output:

rules = 'RVNP RVNQ ~RVP ~RVQ'

goal = 'R'

main(rules, goal)

Output:

Step	Clause	Derivation
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1	RVNP	Given
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2	RVNQ	Given
---	------	-------

3	~RVP	Given
---	------	-------

4	~RVQ	Given
---	------	-------

5	~R	Negated conclusion
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6		Resolved RVNP and ~RVP to RVNR, null
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A contradiction is when ~R is assumed true, hence R is true.

```
rules = 'PvQ PvR ~PvR RvS Rv~Q ~Sv~Q' # (P=>Q)=>Q, (P=>P)=>R, (R=>S)=>~(S=>Q)
main(rules, 'R')
```

Step	Clause	Derivation
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1.	PvQ	Given.
2.	PvR	Given.
3.	~PvR	Given.
4.	RvS	Given.
5.	Rv~Q	Given.
6.	~Sv~Q	Given.
7.	~R	Negated conclusion.
8.	QvR	Resolved from PvQ and ~PvR.
9.	Pv~S	Resolved from PvQ and ~Sv~Q.
10.	P	Resolved from PvR and ~R.
11.	~P	Resolved from ~PvR and ~R.
12.	Rv~S	Resolved from ~PvR and Pv~S.
13.	R	Resolved from ~PvR and P.
14.	S	Resolved from RvS and ~R.
15.	~Q	Resolved from Rv~Q and ~R.
16.	Q	Resolved from ~R and QvR.
17.	~S	Resolved from ~R and Rv~S.
18.		Resolved ~R and R to ~RvR, which is in turn null.

A contradiction is found when ~R is assumed as true. Hence, R is true.