

scratch programming

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1 Introduction

scratch programming: it is a code programming concept helps to create interactive art, stories and games and post it online.

1.1 objectives

first thing : helps to learn coding in a easy way without learning textual code.
second thing: helps to create stories , games and interactive art.

2 basic concepts of scratch

sprite: it is object that performs actions . default sprite is mauscat. stage: it is the background where the actions are performed. scripts : list of blocks used to give effects on sprite.

2.1 block palette

1. motion
2. look
3. control
4. pen
5. event
6. sensing
7. operations
8. user defined