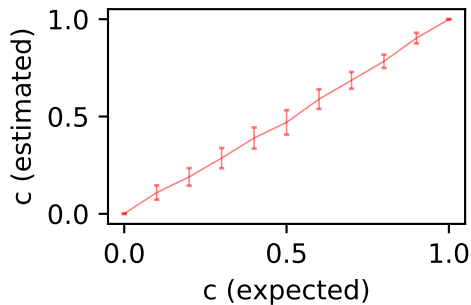
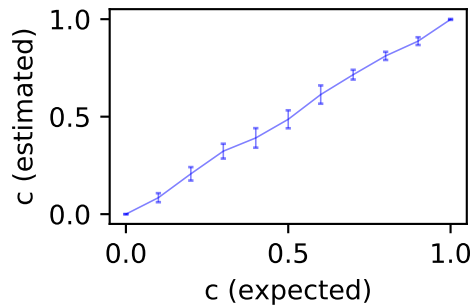


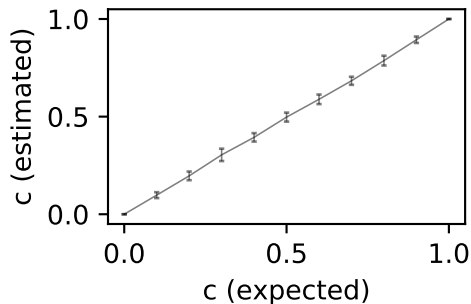
#sites = 1000, endog freq = 0.5, #simulation = 10
depth of coverage = 0.25



depth of coverage = 0.5



depth of coverage = 1.0



depth of coverage = 4.0

