

```
String str input nextLine
               myWriter.write(str
               myWriter close
               // To show the output of the file.
 29
               System.out.println("The content of the files are as follows");
 30
               String line = null;
 31
               FileReader fileReader = new FileReader("file name");
32
33
34
               BufferedReader bufferedReader = new BufferedReader(fileReader);
35
               while((line = bufferedReader.readLine()) != null)
36
37 -
                   System.out.println(line);
3.88
39
              bufferedReader.close();
40
41
42
43 -
              System.out.println("File already exists.");
44
45
46
          catch (IOException e) {
47 -
            System.out.println("An error occurred.");
48
            e.printStackTrace();
49
50
51
53
```

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Project Execute Tools AStyle Window Help
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           3JAVA [*] q1.java
es Debug
                 //NAME-PUSHPENDRA RAWAT
                 //SEC-C
                 //ROLL-2001109
            5
                 import java.awt.*;
                 import java.applet.*;
                 import java.awt.event.*;
            8
                 public class KeyEventDemo extends Applet implements KeyListener
                    String msg = "";
           10
           11
                    public void init()
           12
           13
                        addKeyListener(this);
           14
           15
           16
                    public void keyReleased(KeyEvent k)
           17
           18
                        showStatus("Key Released");
           19
           20
                        repaint();
           21
           22
                    public void keyTyped(KeyEvent k)
           23
           24
                        showStatus("Key Typed");
           25
                        repaint();
           26
           27
           28
                    public void keyPressed(KeyEvent k)
           29
           30
                        showStatus("Key Pressed");
           31
                        repaint();
           33
           35
                    public void paint(Graphics g)
                        a drawstring/men 10 10).
```

```
[*] q1.java
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         import java.applet.*;
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public class KeyEventDemo extends Applet implements KeyListener
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            public void keyReleased(KeyEvent k)
 17
 18
                showStatus("Key Released");
 19
                repaint();
 20
 21
 22
           public void keyTyped(KeyEvent k)
 23
 24
                showStatus("Key Typed");
 25
                repaint();
 26
27
28
           public void keyPressed(KeyEvent k)
29
30
               showStatus("Key Pressed");
31
32
               repaint();
33
          public void paint(Graphics g)
35
36
              g.drawString(msg, 10, 10);
37
38
```

```
w Project Execute Tools AStyle Window Help
                                                      TDM-GCC 4.9.2 64-bit Release
     3.JAVA [*] q1.java [*] Untitled3
            Vname-pushpendra rawat
           import java.io.*;
import java.net.*;
            public class udp_client
   6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 24 25 26 27 28 29 30 31 32 33 34 35 5 36 37
                 public static void main(String args[])
                     DatagramSocket sock = null;
                     int port = 7777;
                     String s;
                     BufferedReader cin = new BufferedReader(new InputStreamReader(System.in));
                     try
                          sock = new DatagramSocket();
                          InetAddress host = InetAddress.getByName("localhost");
                          while(true)
                              //take input and send the packet
                              echo("Enter message to send : ");
                              s = (String)cin.readLine();
                              byte[] b = s.getBytes();
                              DatagramPacket dp = new DatagramPacket(b , b.length , host , port);
                              sock.send(dp);
                             //buffer to receive incoming data
byte[] buffer = new byte[65536];
DatagramPacket reply = new DatagramPacket(buffer, buffer.length);
                              sock.receive(reply);
                          Debug A Find Results
```

```
[*] Untitled3
                    while(true
                        //take input and send the packet
                        echo("Enter message to send : ");
                        s = (String)cin.readLine();
                        byte[] b = s.getBytes();
                       DatagramPacket dp = new DatagramPacket(b , b.length , host , port);
                       sock send(dp);
31
                       //now receive reply
13
                       //buffer to receive incoming data
4
                       byte[] buffer = new byte[65536];
                       DatagramPacket reply = new DatagramPacket(buffer, buffer.length);
6
                       sock.receive(reply);
                       byte[] data = reply.getData();
                       s = new String(data, 0, reply.getLength());
                      //echo the details of incoming data - client ip : client port - client message
echo(reply.getAddress().getHostAddress() + " : " + reply.getPort() + " - " + s);
            catch(IOException e)
                 System.err.println("IOException " + e);
       //simple function to echo data to terminal
       public static void echo(String msg)
           System.out.println(msg);
```