

CSE400 – Fundamentals of Probability in Computing

Lecture 10: Randomized Min-Cut Algorithm

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1 Min-Cut Problem

1.1 Why Use Min-Cut?

The min-cut algorithm is used in various applications to solve problems related to:

- Network connectivity
- Reliability
- Optimization

Specific applications discussed:

1. Network Design

Min-cut helps in improving the efficiency of communication and optimizing network flow. The algorithm is used in network design to find the **minimum capacity cut**.

2. Communication Networks

Min-cut helps in understanding the vulnerability of networks to failures. It is useful for building **robust and fault-tolerant communication networks**.

3. VLSI Design

In Very Large Scale Integration (VLSI) design, the min-cut algorithm is useful for:

- Partitioning circuits into smaller components
- Reducing interconnectivity complexity

Reference mentioned in lecture: *Section 1.5, Application: A Randomized Min-Cut Algorithm, Probability and Computing, 2nd Edition*

1.2 What Is Min-Cut?

Definition: Cut-Set

A **cut-set** in a graph is a set of edges whose removal breaks the graph into two or more connected components.

Definition: Min-Cut

Given a graph

$$G = (V, E)$$

with n vertices, the **minimum cut (min-cut) problem** is to find a **minimum cardinality cut-set** in G .

1.3 Edge Contraction (Core Operation)

Definition: Edge Contraction

Edge contraction is an operation that:

- Removes an edge from a graph
- Simultaneously merges the two vertices connected by that edge

Step-by-Step Description of Contracting an Edge (u, v) :

1. Merge vertices u and v into a single vertex
2. Eliminate all edges connecting u and v
3. Retain all other edges in the graph
4. The resulting graph:
 - May contain parallel edges
 - Contains no self-loops

This operation is repeatedly applied in min-cut algorithms.

2 Successful and Unsuccessful Min-Cut Runs

2.1 Successful Min-Cut Run

Definition

A successful min-cut run refers to the success in the outcome of an algorithm designed to find the minimum cut in a graph.

The lecture illustrates this using a figure where the sequence of edge contractions preserves the true minimum cut until the final step.

2.2 Unsuccessful Min-Cut Run

Definition

An unsuccessful min-cut run refers to an iteration of a min-cut algorithm where the algorithm fails to correctly identify the minimum cut of a given graph.

This failure occurs when critical edges are contracted too early, preventing recovery of the true minimum cut.

3 Max-Flow Min-Cut Theorem

3.1 Statement of the Theorem

The **Max-Flow Min-Cut Theorem** states:

In a flow network, the maximum amount of flow passing from the source to the sink is equal to the total weight of the edges in a minimum cut.

3.2 Definitions Used in the Theorem

- **Capacity of a cut**

The sum of the capacities of edges in the cut that are oriented from a vertex

$$\in X \quad \text{to a vertex} \quad \in Y$$

- **Minimum cut**

The cut in the network that has the smallest possible capacity

- **Minimum cut capacity**

The capacity value of the minimum cut

- **Maximum flow**

The largest possible flow from source S to sink T

The theorem establishes equality between:

$$\text{Maximum Flow} = \text{Minimum Cut Capacity}$$

4 Deterministic Min-Cut Algorithm

4.1 Stoer–Wagner Min-Cut Algorithm

Theorem Statement

Let s and t be two vertices of a graph G . Let $G/\{s, t\}$ be the graph obtained by merging s and t .

Then:

A minimum cut of G can be obtained by taking the smaller of:

- A minimum (s, t) cut of G
- A minimum cut of $G/\{s, t\}$

Reasoning (As Given in Lecture)

- Case 1: There exists a minimum cut of G that separates s and t
→ A minimum (s, t) cut of G is a minimum cut of G
- Case 2: No minimum cut separates s and t
→ A minimum cut of $G/\{s, t\}$ gives the minimum cut of G

4.2 Pseudocode: Deterministic Min-Cut

Algorithm 1: MinimumCutPhase(G, a)

1. Initialize:

$$A \leftarrow \{a\}$$

2. While $A \neq V$:

- Add to A the most tightly connected vertex

3. Return the cut weight as the cut of the phase

Algorithm 2: MinimumCut(G)

1. While $|V| \geq 1$:
 - Choose any $a \in V$
 - Call $\text{MinimumCutPhase}(G, a)$
 - If the cut-of-the-phase is lighter than the current minimum cut:
 - Store it as the current minimum cut
 - Shrink G by merging the two vertices added last
2. Return the minimum cut

5 Randomized Min-Cut Algorithm

5.1 Why Randomized Algorithms?

Randomized algorithms provide:

- A probabilistic guarantee of success
- A more accurate estimate of the minimum cut with fewer iterations
- Efficiency
- Parallelization
- Approximation guarantees
- Avoidance of worst-case instances
- Heuristic nature
- Robustness

5.2 Karger's Randomized Algorithm

Karger's algorithm repeatedly performs random edge contractions.

An example run shown in the lecture demonstrates:

- Random edge choices
- Possibility of producing a non-minimum cut
- Sensitivity to which edges are contracted

5.3 Pseudocode: Randomized Min-Cut

Algorithm 3: $\text{RECURSIVE-RANDOMIZED-MIN-CUT}(G, \alpha)$

Input:

- An undirected multigraph G with n vertices
- An integer constant $\alpha > 0$

Output:

- A cut C of G

Steps:

1. If $n \leq 3$:

$C \leftarrow$ a min-cut of G found using brute force search

2. Else:

(a) For $i = 1$ to α :

i. Construct G' by applying

$$n - \left\lceil \frac{n}{\sqrt{\alpha}} \right\rceil$$

random contraction steps on G

ii. Compute

$$C' \leftarrow \text{RECURSIVE-RANDOMIZED-MIN-CUT}(G', \alpha)$$

iii. If $i = 1$ or $|C'| < |C|$ then

$$C \leftarrow C'$$

3. Return C

6 Comparison: Deterministic vs Randomized Min-Cut

General Observation

The choice of approach depends on the specific problem.

Deterministic Min-Cut

- Always guarantees an exact minimum cut
- May have higher time complexity for large graphs
- Stoer–Wagner algorithm time complexity:

$$O(V \cdot E + V^2 \log V)$$

Randomized Min-Cut

- Produces an approximate minimum cut with high probability
- Karger's algorithm time complexity:

$$O(V^2)$$

7 Theorem for Min-Cut Set

The randomized algorithm outputs a minimum cut set with probability at least:

$$\frac{2}{n(n-1)}$$

8 Python Simulation (Class Activity)

Students were instructed to:

- Open the Campuswire post for Lecture 10
- Download the provided `.ipynb` file

This section was intended for practical demonstration, not theoretical derivation.

End of Lecture 10
Thank You