



# JYOTIRMOY MONDAL

Game Developer



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Kolkata, West Bengal 700114

[Portfolio Click here](#)

## Language

- English (Read-Write-Speak)
- Hindi(Read-Speak)
- Bengali(Mother tongue)

## Programming Expertise

- C#
- C++
- python

## Certification

- Coursera: Object-Oriented Data Structures in C++
- Learn To Create An Online Multiplayer Game In Unity
- Artificial intelligence and Machine learning using Python

## Experience

### ELDC

- Senior Game Developer - 1 year
- Junior Game Developer - 1 year

## About me

I am a Computer Science graduate from Guru Nanak Institute of Technology (GNIT) with a strong passion for game development. Over the past four years, I have worked with both **Unity** and **Unreal Engine**, focusing on gameplay programming, level design, and system optimization. I also have hands-on experience in **AR/VR** development, creating interactive simulations and immersive environments.

With a problem-solving mindset, I enjoy tackling technical challenges and ensuring smooth, engaging player experiences. I take pride in building meaningful game systems that are both polished and scalable, and I am always eager to learn, adapt, and grow as a developer.

## Projects

### House Of Shadows

A horror game developed in Unity and published on Itch.io. Featured basic player interactions and cutscenes created using Unity Timeline.

### Call Of Realms

My first 7-day game jam submission. Built a story-driven experience with a basic ability system, quest system, and narrative design within the limited time frame.

### Astral Warzone

A multiplayer PvP shooter made in Unity using Photon. Included multiple weapons, a kill feed, leaderboards, and full real-time networking.

### Field Frenzy

A hyper-casual Android game featuring a save system, daily rewards, Unity IAP, Unity Ads, and Firebase integration. Published on the Google Play Store.

Workplace Projects [Click Here](#)

## Designing Skills

Blender 3D  
GIMP

## Game Dev Skills

Unity 3D	Unreal Engine
Unity 2D	C++
C#	Blue prints

## Education

### **Secondary Examination**

Board-WBBSE 81.14%  
2019

### **Higher Secondary Examination**

Board-WBCHSE 79.4%  
2021

### **B.tech (CSE)**

MAKAUT 8.99/10  
2021-2025