# Jyothish Gompa, Front-End Developer

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### **Work Experience**

### UI/UX Design Intern - Compass Health Network, MO, USA

Aug 2023 — Dec 2023

- Enhanced a UX project's efficiency by 30% through comprehensive Desk Research, Competitive Analysis, and Iterative Testing, establishing a strong foundation for user engagement and setting new benchmarks in project efficiency.
- Designed four key feature sets in Figma, expediting project timelines by 25% and bridging concept development to final execution, enhancing overall design quality.

### UI/UX Design Intern - SolvdIt Solutions, India

Nov 2021 — May 2022

- Conceptualized and executed SolvdIt Solutions' user interface, enhancing user interaction and functionality by 50%.
- Significantly enhanced Solvdlt Solutions' online presence by innovating social media design strategies, using tools like Adobe Photoshop, Illustrator, and Figma, contributing to a 20% increase in brand visibility and engagement
- Led a team of 4 designers and developers in creating UI/UX for six clients using Figma, Illustrator, XD, and Word-Press, improving project delivery efficiency by 15%.

### Graphic Design Intern - Qualki, India

Sep 2019 — Mar 2020

- Spearheaded a range of digital and poster design campaigns for Qualki, utilizing Adobe Photoshop and Illustrator. This led to a notable 25% increase in campaign engagement, bolstering brand communication and market presence.
- Aligned over 50 visual designs with marketing strategies, enhancing brand communication by 35% through strategic design-marketing integration.

## **Project Experience**

## Front-End Developer: Nexus Play - Integrated Game Launcher

May 2023

• Engineered more than 75% of the front-end of Nexus Play using React and ElectronJS with ViteJS bundler, integrating API calls for real-time game data, resulting in a centralized game launcher app that optimized the gaming experience for millions of users worldwide.

#### **Education**

### **University of Colorado Boulder - Boulder, Colorado (GPA: 3.86)**

Aug 2022 — May 2024

- Master of Science in Engineering Creative Technology & Design
- Areas of Interest UI/UX Design & Front-End Development

### International Institute of Information Technology, Bhubaneswar

- Odisha, India (GPA: 3.0)

Aug 2018 — May 2022

• Bachelor of Technology in Engineering - Computer Engineering

Technical Skills	React	TypeScript	ElectronJS	HTML/CSS	Illustrator
UX Skills	Figma	UX Research	Ethnography	Adobe XD	Photoshop