

Raw Code →

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```
import cv2
```

```
# Our image (img)
```

```
img_file = "car_image.jpg"
```

it is just a string in python, thus when we give it to opencv, we read the image in opencv.

```
# Our pre-trained car classifier (xml file)  
classifier_file = "car_detector.xml"
```

```
# create opencv image (imported the img)
```

```
img = cv2.imread(img_file)
```

(image read in the opencv format)

it reads all the image data from the pixel file & then reads it into some big multi-dimensional array, so that every pixel has its own data & then everything is read in the variable (img)

```
# Display the image with the faces spotted  
cv2.imshow("ai car and pedestrian tracker", img)
```

name of the window in which the img will be shown

the image that shows up.

```
# Don't autoclose (wait here in the code & listen for a key to press)  
cv2.waitKey(0)
```

it means wait until you hit a key, otherwise the image is shown only for a millisecond.

we can shuffle these two, but we're doing it later, since, we can keep the above code static (that doesn't change)

create car classifier

car_tracker = cv2.CascadeClassifier(classifier_file)

name is cascade

(cause there is a long list of HARR cascade features we gonna run it through)

(type of RGB)

convert to grayscale (needed for haar cascade)

black_n_white = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)

This step converts coloured to black & white, so that the algorithm runs 3 times faster, since, instead of 3 colours RGB to black & white. we need to focus on only (speed & accuracy increases ↑)

convert color (from RGB to black & white or red or whatever you want)

detect cars

cars = car_tracker.detectMultiScale(black_n_white)

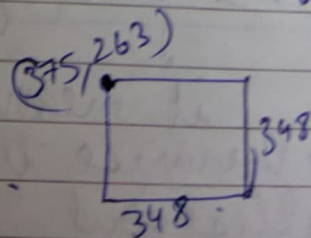
(classifier object)

detect cars of any size (any scale)

So, in opencv, once you have the classifier object, we can apply it on an image.

(gives the co ordinates of the rect.)
- defines the square.

eg! output will come as (width) (height)
[[375 263] [348 348]]
↑ ↑
top left pt of the rect. height of the sq.



detect cars → we got error.

cause, our prog ~~was~~ is running on windows, but we're trying to use linux path to the cascade xml file so it was not loaded.

→ approach used:

try to replace the

~~/home/username/.local/lib/python3.6/~~
part with the path to the python version you really use (& ofc. check if the file is there)

While get this error until you get the path to the cascade frontface-default.xml right.

draw rectangles around the cars.

for (x, y, w, h) in cars:

cv2.rectangle(img, (x, y), (x+w, y+h), (0, 0, 255), 2)

↑
opencv allow you to draw a rectangle by using (.rectangle) command.

where

color (red color)

thickness (2 pixels thick)

from previous output,

eg:
$$\begin{bmatrix} x & y & w & h \\ [375 & 263 & 348 & 348] \\ [700 & 298 & 175 & 175] \end{bmatrix}$$

array. In an array there are two arrays.

Now lets suppose,

```
car1 = car[0]  
print(car1)
```

→ This'll give the coordinates of one car.

Now,

```
car1 = car[0]  
(x, y, w, h) = car1
```

```
cv2.rectangle(img, (x, y), (x+w, y+h), (0, 0, 255),  
2)
```

(one car will be shown in
a red rectangle)

for video →

```
video = cv2.VideoCapture('Tesla dashcam autopilot dashcam recording  
mp4')
```

while True:

(cause we don't know for
how long is the car
moving)

{ now what were doing with the car image,
we're to do it with each frame in the vid }
~~here~~

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Run forever until car stops or something
while True:

Read the current frame
(read_successful, frame) = video.read()

tuple needs
one each at
a time
(backend pl)

reads two
values,
(i) if read was
successful or not
(ii) frame which
is an img
from the
video
to check its
that or not.

we're checking
if the code is
valid or not
(if not, it'll break
out of the loop)

safe coding

if read_successful:

must convert grayscale
grayscaled_frame = cv2.cvtColor
(frame2.COLOR

BGR2GRAY).

which will
run very fast
than normal
speed cause
it's white

else:

break.

display the image with the faces spotted
cv2.imshow('car detector, grayscale-
frame')

don't autoclose (wait here in the code & listen
for a key to press)

key = cv2.waitKey(1)

each frame will stay for
1 millisecond

Low
grayscale vid
will be played.

Q) If different IDE is used, will speed & accuracy get impacted in output? (vscode)
(openCV on)

A) No, Not at all. ~~see~~ cause only the test file is reading the img, making ~~classification~~ file & doing all the tracking.

our ~~pedestrian~~ pedestrian are in yellow & cars in red:

Cascade classifier :: detect MultiScale →

Detects objects of different sizes in the input image. The detected objects are returned as a list of rectangles.

last line of code →

```
# stop if okey is pressed  
if key == 81 or key == 113:  
    break
```

(quit)
if Q key is pressed,
it'll come out of the loop

← (81) (113)
(91) (113)

~~Release~~ the Video Capture object
video.release()

→ it tells the video capture obj to stop playing the vid in loop.

AI Car & Pedestrian Tracker

Main objective :- To identify cars & pedestrians, using AI & ML algorithms & python.

Kinda like - Tesla Auto-pilot (Eg).
(helps the car to know when to stop & hence prevents accidents & promotes driver-less cars).

Steps to build the app :-

- ① Getting a lot of car images
- ② Make them all black & white
(because when its black & white, it just makes the algorithm run faster because there is less data (& hence, not worry about color data).

Also, Tesla does the same thing (It gets the vid & converts it into black & white, so that ~~the~~ decisions could be taken fastly).

- ③ Train the algorithm to detect cars.
(by putting them into blue/any coloured rectangle / square boxes).

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How does the computer train the algorithm?

We use 'Haar' features.

or

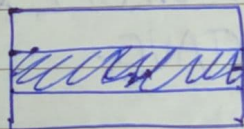
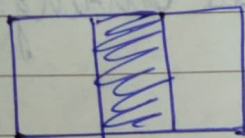
'Haar Cascade Classifier'

~~Haar cascade classifier~~ is a ML object detection algorithm used to identify objects in an image or video.

Cascading classifiers are trained with several hundred "positive" sample views of a particular object (eg: cars) & arbitrary "negative" images of same size. AFTER, the classifier is trained it can be applied to a region of an image & detect the object.



(a) Edge features



(b) Line features



(c) Four-rectangle feature

We use above blocks to match with car / pedestrians & train algo w sample code until it learns.

OpenCV →

(Open Source Computer Vision Library) is an open source computer vision & ML software library.

- It was built to provide a common infrastructure for computer vision applications & to accelerate the use of ML.
- It mainly focuses on image processing, video capture and analysis including features like face detection & object detection.

- OpenCV Python is a library of python bindings to solve computer vision problems. It makes use of Numpy, which is highly optimized library for numerical operations with a MATLAB-style syntax. All openCV array structures are converted to & from Numpy arrays.

- OpenCV is written in C++ & has bindings in Python, Java, MATLAB/OCTAVE.

~~MATLAB~~ & ~~Octave~~

- MATLAB is a high-performance language for technical computing. It integrates computation, visualization & programming in an easy-to-use environment where problems & solutions are expressed in familiar mathematical notation.

- OpenCV provides a training method on pretrained models, that can be read using the `[cv::CascadeClassifier::load]` method. The pretrained models are located in OpenCV installation & can be found there.

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We're not gonna train the algorithm because it'll take too much time.

As it takes a human to build a habit, ~~in the~~

A baby to learn/understand what a car & a pedestrian is, similarly, it takes a computer a long time to learn what a car is, ~~so~~ you've to give it thousands of sample images & run all the thousands of ~~haar~~^{HAAR} features at every location, every size & every orientation until we find the haar features that nicely match a car.

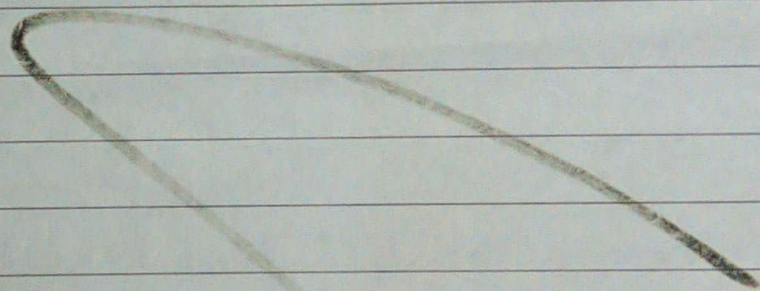
∴ Here, we are using, classifier (car classifier).
pre-trained

[in
xml file]
(That has encapsulated all the feature in an
xml file).

We're only using computer vision.
(~~&~~ not lidar, i.e, camera^{is} put at
the top of the car,
cause its bulky & expensive).

We've used

- 1) Visual Studio code (VS code)
- 2) Pycharm
- 3) opencv (Python)



RGB (Red Green Blue) → this is what all the colours
are made up of.

Each pixel has a red, blue & green light, &
they just mix the brightness levels of these ③ levels
& they can together make any color.