

Homework I - due Mar 28th

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(Q1) // returns a tree

DECISION-TREE-LEARNING[examples, attributes, parent examples]:

if examples is empty:

return PLURALITY-VALUE(parent examples)

else if all examples \in same class:

return class

else if attributes is empty:

return PLURALITY-VALUE(examples)

else:

$A, \text{split} \leftarrow \text{BESTSPLIT}(\text{attributes}, \text{examples})$

tree \leftarrow new decision tree w root test A

$\text{exs1} \leftarrow \{e: e \in \text{examples and } e.A \leq \text{split}\}$

$\text{exs2} \leftarrow \text{examples} - \{\text{exs1}\}$

subtree1 \leftarrow DECISION-TREE-LEARNING[exs1, attributes, examples]

subtree2 \leftarrow DECISION-TREE-LEARNING[exs2, attributes, examples]

Add ' $A \leq \text{split}$ ' branch to tree w/ subtree 1

Add ' $A > \text{split}$ ' branch to tree w/ subtree 2

return tree

BEST SPLIT (attributes, examples):

// returns attribute and value to split at

max entropy = 0

A = None; split = None

for A in attribute:

let vals = list of values of A

sort vals in increasing order

for i in range(1, no. of values in vals - 1):

if classlabel(vals(i)) not = classlabel(vals(i+1))

split = vals(i) + vals(i+1) / 2

calculate ENTROPY(split, A, examples)

if ENTROPY > max entropy:

max entropy = ENTROPY

A = A

split = split

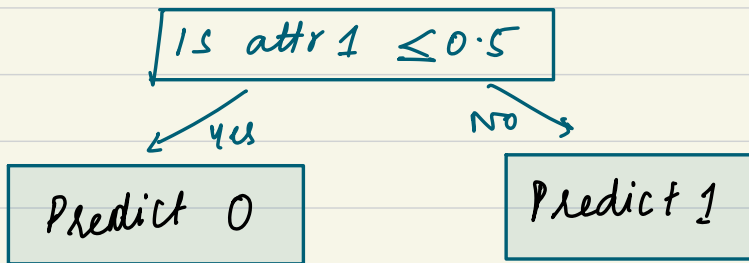
return A, split.

(Q2) Early Stopping \rightarrow may lead to less accurate or less expressive trees. Although it may be a solution to overfitting \rightarrow it could result in underfitting

(a)

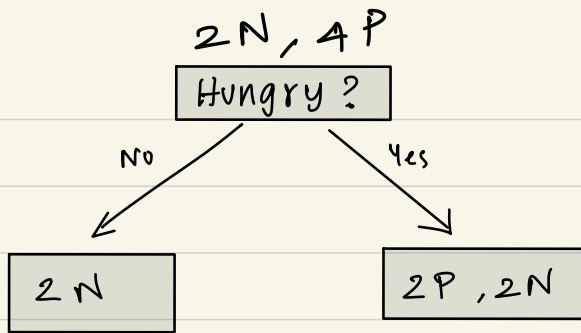
Attr 1	Attr 2	Output
0	0	0
0	1	1
1	0	1
1	1	0

EARLY STOPPING TREE:



This results in a 50% chance for error!
 \therefore Early Stopping is problematic

(6)



$$\hat{p}_k = p \times \frac{p_k + n_k}{p+n}$$

$$\hat{n}_k = n \times \frac{p_k + n_k}{p+n}$$

(i)

$$\hat{p}_k = 4 \times \frac{2}{6} = \frac{8}{6}$$

$$\hat{n}_k = 2 \times \frac{2}{6} = \frac{4}{6}$$

(ii)

$$\hat{p}_k = 4 \times \frac{4}{6} = \frac{16}{6}$$

$$\hat{n}_k = 2 \times \frac{4}{6} = \frac{8}{6}$$

$$\Delta = \left[\frac{(0 - 8/6)^2}{(8/6)^2} + \frac{(2 - 4/6)^2}{(4/6)^2} \right] + \left[\frac{(2 - 16/6)^2}{(16/6)^2} + \frac{(2 - 8/6)^2}{(8/6)^2} \right]$$

$$= \left[1 + \frac{1}{4} \right] + \left[\frac{1}{16} + \frac{1}{4} \right] = \frac{16}{16} + \frac{8}{16} + \frac{1}{16} = \frac{25}{16}$$

$$= 1.56$$

∴ We could prune this node ∵

value of Δ is low & ∴ null hyp is accepted

(Q3) $n = 8$ bit number

(a) Nothing is known

$\therefore n$ could be one of 2^8 options

Entropy = uncertainty. $\rightarrow - \sum_i p_i \log_2 p_i$

$- \sum_{i=1}^{2^8} p_i \log_2 p_i \rightarrow$ prob of each num is equal \because we know nothing

$$\therefore p_i = \frac{1}{2^8} \quad \forall i$$

$$- 2^8 \times \frac{1}{2^8} \cdot \log_2 \left(\frac{1}{2^8} \right) = -1 \times -8 \log_2 2 = 8 //$$

(b) Info gain : 8 - New entropy
Now only 2^7 options

$$8 + \sum p_i \log_2 p_i = 8 + \overset{7}{2} \cdot \overset{1}{2} \log_2 2^{-7} \\ = 8 - 7 = 1 //$$

③ Now there are $\frac{2^8}{4} \times 3$ possibilities

\therefore Info gain = 8 - New entropy

$$= 8 + \sum p_i \log_2 p_i$$

$$= 8 + 3 \times 2^6 \times \frac{1}{3 \times 2^6} \log_2 (3 \times 2^6)^{-1}$$

$$= 8 - \log_2 (3 \times 2^6)$$

$$= 8 - (\log_2 3 + 6 \log_2 2)$$

$$= 8 - (1.585 + 6)$$

$$= 0.415 //$$

④ Now there are only 8 possibilities.

\therefore Info gain = 8 - New entropy

$$= 8 + 8 \times \frac{1}{8} \log_2 2^{-3}$$

$$= 8 - 3 = 5 //$$

Q4. ML-Week1-Assignment.py is submitted

- > It produces the validation curve and stores it as .png
- > All the data is processed in ~10 minutes

Fun Facts:

Accuracy is higher for smaller depths! It appears that, at least for this dataset we are better off with a decision tree with a depth 2-4 rather than a tree with depth 14-16