# Solution to Introduction to the Theory of Computation

# Lwins\_Lights

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1 Regular Languages

2 Context-Free Languages

3 The Church–Turing Thesis

#### 4 Decidability

- 4.10 Refer to the textbook.
- 4.11 By the pumping lemma, L(M) is an infinite language  $\iff L(M)$  includes a string of at least length p. Since  $R = \Sigma^p \Sigma^*$  is a regular language, it is easy to design a PDA P recognizing  $L(M) \cap R$ . Then use  $E_{\mathsf{PDA}}$ 's decider to decide whether  $L(M) \cap R = \emptyset$ .
- 4.12 Refer to the textbook.
- $4.13 \ L(R) \subseteq L(S) \iff L(R) \cup L(S) = L(S)$ , which can be decided by  $EQ_{\mathsf{DFA}}$ 's decider.
- 4.14 Refer to the textbook.
- \*4.15 By the pumping lemma,  $\mathbf{1}^k \in L(G) \implies \mathbf{1}^{k+p!} \in L(G)$  for every  $k \geq p$ . Therefore  $\mathbf{1}^* \subseteq L(G) \iff \{\mathbf{1}^k \mid k \leq p+p!\} \subseteq L(G)$ , which can be easily checked by a TM in finite time.
- 4.16 Since  $A = \{\langle R \rangle \mid R \text{ is a regular expression, } R \cap \Sigma^* 111\Sigma^* \neq \emptyset \}$ , we only need an  $E_{\mathsf{DFA}}$ 's decider.
- 4.17 Suppose we have two DFAs  $D_1$  and  $D_2$ . Let D be a DFA recognizing  $L(D_1) \oplus L(D_2)$ , where  $\oplus$  means symmetric difference. By the pumping lemma,  $L(D) \cap (\Sigma \cup \epsilon)^p = \emptyset \implies L(D) = \emptyset$ , thus p can be the required length.
- \*4.18  $\Leftarrow$ : It is enough to design a TM, which recognizes C by checking whether  $\langle x, y \rangle \in D$  for all possible y one by one.
  - $\Rightarrow$ : Suppose TM M recognizes C. Let  $D = \{\langle x, y \rangle \mid x \in C \text{ and } y \text{ is the computation history of } M \text{ on input } x\}$ , which is obviously decidable.
- \*4.19 Let C be a recognizable but undecidable language, e.g.,  $A_{\mathsf{TM}}$ . Construct D provided by Problem 4.18. Letting homomorphism f satisfy  $f(\langle x,y\rangle)=x$  for every x,y we obtain f(D)=C.
- 4.20 Let M be a TM which runs both  $\overline{A}$ 's recognizer and  $\overline{B}$ 's recognizer on its own input. M accepts when  $\overline{B}$ 's recognizer accepts and rejects when  $\overline{A}$ 's recognizer accepts. Clearly C = L(M) separates A and B
- 4.21 M is a DFA that accepts  $w^{\mathcal{R}}$  whenever it accepts  $w \iff L(M) = L(M)^{\mathcal{R}}$ , which can be decided by  $EQ_{\mathsf{DFA}}$ 's decider.
- 4.22 In order to determine whether L(R) is prefix-free, it suffices to check whether the DFA recognizing L(R) has the property that from a reachable accept state we could arrive an accept state again by several transitions.
- \*4.23 Refer to the textbook.
- 4.24 A PDA  $P = (Q, \Sigma, \Gamma, \delta, q_0, F)$  has an useless state  $q \in Q$  if and only if PDA  $P' = (Q, \Sigma, \Gamma, \delta, q_0, \{q\})$  recognizes  $\varnothing$ . Therefore we can use  $E_{\mathsf{PDA}}$ 's decider to solve it.
- \*4.25 Refer to the textbook.
- \*4.26 M is a DFA that accepts some palindrome  $\iff$  CFL  $\{w \mid w = w^{\mathcal{R}}\} \cap L(M)$  is not empty, which can be decided by  $E_{\mathsf{PDA}}$ 's decider.
- \*4.27 Refer to the solution to Problem 4.26.
- 4.28 x is a substring of some  $y \in L(G) \iff L(G) \cap \Sigma^* x \Sigma^* \neq \emptyset$ , which can be decided by  $E_{\mathsf{PDA}}$ 's decider.
- 4.29 By the pumping lemma, L(G) is an infinite language  $\iff$  L(G) includes a string of at least length p. So we can first use  $INFINITE_{PDA}$  from Problem 4.11 to check whether  $|L(G)| = \infty$ , and then check whether  $x \in L(G)$  for all x of less-than-p length, one by one.
- 4.30 Let E be A's enumerator which generates  $\langle M_1 \rangle, \langle M_2 \rangle, \ldots$  in order. Construct  $D = \{ \langle n \rangle \mid \langle n \rangle \notin L(M_n) \}$ .

- 4.31 First, recursively determine whether  $V \stackrel{*}{\Rightarrow} w$  with some  $w \in \Sigma^*$ , for all variables V. Then, recursively determine whether  $V \stackrel{*}{\Rightarrow} xAy$  with some  $x,y \in \Sigma^*$ , for all variables V.
- 4.32 Construct DPDA  $P'_{(q,x)}$  by modifying P, such that  $L(P'_{(q,x)}) = \emptyset$  if and only if (q,x) is a looping situation for P. Then we only need  $E_{\mathsf{PDA}}$ .

#### 5 Reducibility

- 5.9 Reduce from  $A_{\mathsf{TM}}$ . To determine whether  $\mathsf{TM}\ M$  accepts w, construct  $\mathsf{TM}\ N$  which always accepts  $\mathsf{01}$  but accepts  $\mathsf{10}$  if and only if M accepts w.
- 5.10 Refer to the textbook.
- 5.11 Refer to the textbook.
- 5.12 Reduce from  $E_{\mathsf{TM}}$ . To determine whether TM M accepts nothing, construct TM N which simulates M on N's own input w but never writes a blank symbol over a nonblank symbol unless when M accepts.
- 5.13 Reduce from  $E_{\mathsf{TM}}$ . To determine whether TM M accepts nothing, construct TM N which simulates M on N's own input w and obviously has no useless state except the one  $q_{\mathsf{accept}}$ .
- 5.14 Reduce from  $A_{\mathsf{TM}}$ . To determine whether  $\mathsf{TM}\ M$  accepts w, construct  $\mathsf{TM}\ N$  which simulates M on N's own input w but never attempts to move its head left when its head is on the left-most tape cell unless when M accepts.
- 5.15 Let M' be M after modifying all its transitions  $\delta(q_i, a) = (q_{\text{accept}}, b, X)$  to  $\delta(q_i, a) = (q_{\text{reject}}, b, X)$ , and then modifying all  $\delta(q_i, a) = (q_j, b, L)$  to  $\delta(q_i, a) = (q_{\text{accept}}, b, R)$ . The problem is now reduced to checking whether M', as a TM with stay put instead of left described in Problem 3.13, accepts w. It is easy since L(M') is regular by the solution to Problem 3.13.
- 5.16 Suppose for the sake of contradiction that BB is computable. Then obviously there exists a TM M having k states (let k be sufficiently large), which writes BB(n) + 1 1s on the tape, when given input  $\langle n \rangle$ . Further, using M we can construct a series of TMs  $M_n$  having exactly k + n/2 states for large n, which writes BB(n) + 1 1s on the tape when started with a blank tape. However, then  $M_{2k}$ , as a 2k-state TM, would write BB(2k) + 1 1s. Absurd.
- 5.17 Obviously, in this case a PCP instance P always has a match unless all dominos in P have longer top strings, or they all have longer bottom strings.
- 5.18 Reduce from *PCP*, since any string with finite alphabet can be encoded to a binary one.
- 5.19 Trivial.
- 5.20 We can encode any language to the one over the unary alphabet.
- 5.21 The hint in the textbook is sufficient.
- $5.22 \Leftarrow: Trivial.$ 
  - $\Rightarrow$ : Let  $f(x) = \langle M, x \rangle$ , where TM M is A's recognizer.
- 5.23  $\Leftarrow$ : Trivial, since  $0^*1^*$  is surely decidable.
  - $\Rightarrow$ : Suppose there is an A's decider, then f defined as follows is computable.

$$f(x) = \begin{cases} 01, & x \in A \\ 10, & x \notin A \end{cases}$$

- 5.24 It immediately follows from  $A_{\mathsf{TM}}, \overline{A_{\mathsf{TM}}} \leq_{\mathsf{m}} J$ .
- 5.25  $\overline{E_{\mathsf{TM}}} \leq_{\mathsf{m}} A_{\mathsf{TM}}$  by Problem 5.22 and it is well known that  $A_{\mathsf{TM}} \leq_{\mathsf{m}} E_{\mathsf{TM}}$ . By the way, it is not difficult to construct an undecidable language B such that  $B \equiv_{\mathsf{m}} \overline{B}$ .
- 5.26 The idea is the same as how we deal with  $A_{LBA}$  and  $E_{LBA}$ .
- 5.27 Prove that  $A_{\mathsf{TM}} \leq_{\mathsf{m}} E_{\mathsf{2DIM-DFA}} \leq_{\mathsf{m}} EQ_{\mathsf{2DIM-DFA}}$ , in which the former reduction can be done by computation history method.

- \*5.28 Refer to the textbook.
- 5.29 The case P is not nontrivial is trivial. As for the second condition, let  $P = \{\langle M \rangle \mid \mathsf{TM} \ M \text{ has } 100 \text{ states} \}$ .
- 5.30 Trivial.
- 5.31 Let M be a TM which on input  $\langle x \rangle$   $(x \in \mathbb{Z}^+)$  calculates  $x, f(x), f(f(x)), \ldots$  until it finds some  $f^{(n)}(x) = 1$ , and then accepts. Let N be a TM uses H to calculate whether  $\langle M, x \rangle \in A_{\mathsf{TM}}$  for  $x = 1, 2, \ldots$  in order, until it finds some  $\langle M, x \rangle \notin A_{\mathsf{TM}}$ , and then accepts. We have the positive answer to the 3x + 1 problem if and only if  $\langle N, 0 \rangle \notin A_{\mathsf{TM}}$ .
- 5.32 a. As hinted, reduce from *PCP*.
  - b. Reduce from  $OVERLAP_{\mathsf{CFG}}$  by constructing a grammar whose rules are G's and H's rules and  $S \to S_G \$  |  $S_H \$ , where  $S_G$  and  $S_H$  are G's and H's start variables.
- 5.33 Refer to the proof of undecidability of  $ALL_{CFG}$ . Let  $w = \#C_1 \#C_3 \#C_5 \#\cdots \#C_6^{\mathcal{R}} \#C_4^{\mathcal{R}} \#C_2^{\mathcal{R}} \#$ .
- 5.34 Reduce from  $A_{\mathsf{TM}}$ . To determine whether  $\mathsf{TM}\ N$  accepts w, construct  $\mathsf{TM}\ M$  which simulates N on M's own input w but never modifies the portion of the tape that contains the input w unless when N accepts.
- 5.35 a. Just enumerate w.
  - b. Reduce from  $ALL_{\mathsf{CFG}}$ . In order to determine wether  $L(G) = \Sigma^*$ , construct a grammar whose rules are G's rules and  $S \to S_G \mid T$ ;  $T \to aT \mid \epsilon \ (a \in \Sigma)$ , where  $S_G$  are G's start variable.
- \*5.36 See https://cstheory.stackexchange.com/q/39407/46760 for two different solutions.

### 6 Advanced Topics in Computability Theory

- 6.6 Let  $M = P_{\langle N \rangle}$  and N print  $q(\langle N \rangle) = \langle M \rangle$ .
- 6.7 A TM that always loops.
- \*6.8 Suppose for the sake of contradiction that f is a reduction from  $EQ_{\mathsf{TM}}$  to  $\overline{EQ_{\mathsf{TM}}}$ . It is easy to generalize the fixed-point version of the recursion theorem to find  $f(\langle M, N \rangle) = \langle M', N' \rangle$  such that M, N simulate M', N' respectively. Then  $\langle M, N \rangle \in EQ_{\mathsf{TM}} \iff \langle M', N' \rangle \in \overline{EQ_{\mathsf{TM}}} \iff \langle M, N \rangle \in \overline{EQ_{\mathsf{TM}}}$ . Absurd.
- 6.9 Refer to the textbook.
- 6.10 Refer to the textbook.
- \*6.11 ( $\mathbb{R}, =, <$ ).
- 6.12 Refer to the textbook.
- 6.13 Since  $\mathbb{Z}_m$  is finite, any sentence in the language of  $\mathcal{F}_m$  can be decided by brute-force checking.
- 6.14 Let  $J = 0A \cup 1B$ .
- 6.15 Let  $B = A_{\mathsf{TM}^A} = \{ \langle M^A, w \rangle \mid M^A \text{ accepts } w \}$ . Then apply any classical method used in proving undecidablity of  $A_{\mathsf{TM}}$ .
- \*6.16 (Kleene-Post) For convenience let any language L be a subset of  $\mathbb{N}$  instead of  $\Sigma^*$ . Denote  $\{0, 1, \ldots, m\}$  by [m]. Define

$$\mathcal{L}_m(A) = \{ L \subseteq \mathbb{N} \mid L \cap [m] = A \} \quad (A \subseteq [m])$$

Let  $M_0, M_1, M_2, ...$  be all possible oracle TMs. We will give two series of families of languages  $A_0 \supseteq A_1 \supseteq A_2 \supseteq \cdots$  and  $B_0 \supseteq B_1 \supseteq B_2 \supseteq \cdots$  such that

$$\forall A \in \mathcal{A}_n, B \in \mathcal{B}_n, \ M_n^A$$
 is not B's decider and  $M_n^B$  is not A's decider.

Then taking arbitrary  $A \in \mathcal{A} = \bigcap_{n \in \mathbb{N}} \mathcal{A}_n$  and  $B \in \mathcal{B} = \bigcap_{n \in \mathbb{N}} \mathcal{B}_n$  we have  $A \nleq_{\mathbb{T}} B$  and  $B \nleq_{\mathbb{T}} A$ . We build them by induction. Given  $\mathcal{A}_{n-1} = \mathcal{L}_m(X)$  and  $\mathcal{B}_{n-1} = \mathcal{L}_m(Y)$ , we first find  $\mathcal{A}'_n \subseteq \mathcal{A}_{n-1}$  and  $\mathcal{B}'_n \subseteq \mathcal{B}_{n-1}$  such that  $\forall A \in \mathcal{A}'_n, B \in \mathcal{B}'_n, M_n^A$  is not B's decider.

- If there is no  $A \in \mathcal{A}_{n-1}$  such that  $M_n^A$  is a decider, let  $\mathcal{A}'_n = \mathcal{A}_{n-1}$  and  $\mathcal{B}'_n = \mathcal{B}_{n-1}$ .
- Suppose  $M_n^A$  is a decider with some  $A \in \mathcal{A}_{n-1}$ , then there exists an m' > m such that

$$\forall A' \in \mathcal{L}_{m'}(A \cap [m']), \ m+1 \in L(M_n^A) \iff m+1 \in L(M_n^{A'}).$$

Then, let  $\mathcal{A}'_n = \mathcal{L}_{m'}(A \cap [m'])$ ,  $\mathcal{B}'_n = \mathcal{L}_{m'}(Y)$  or  $\mathcal{L}_{m'}(Y \cup \{m+1\})$ , depending on whether  $m+1 \in L(M_n^A)$ .

The same method can be also used to find  $\mathcal{A}_n \subseteq \mathcal{A}'_n$  and  $\mathcal{B}_n \subseteq \mathcal{B}'_n$  such that  $\forall A \in \mathcal{A}_n, B \in \mathcal{B}_n, M_n^B$  is not A's decider.

\*6.17 Let

$$A = \{ \langle M, w \rangle \mid \mathsf{TM}\ M \text{ on input } w \text{ halts with 0 on its tape} \}$$
 
$$B = \{ \langle M, w \rangle \mid \mathsf{TM}\ M \text{ on input } w \text{ halts with 1 on its tape} \}$$

If there is a C's decider N, we can construct TM M which on input w first run N on  $\langle M, w \rangle$  to know that M would not halt with  $x \in \{0, 1\}$  on M's tape, and then violates it.

- 6.18 Suppose  $L(M) \neq L(N)$ , we can enumerate x to find one such that  $\langle M, x \rangle \in A_{\mathsf{TM}} \oplus \langle N, x \rangle \in A_{\mathsf{TM}}$  holds, where  $\oplus$  means exclusive or.
- 6.19  $|\{L(M^A) \mid M^A \text{ is an oracle TM}\}| \leq |\{M^A \mid M^A \text{ is an oracle TM}\}| \leq \aleph_0 < 2^{\aleph_0} = |\{L \mid L \text{ is a language}\}|$ .

- 6.20 Let M be PCP's recognizer. Then check whether  $\langle M, \langle P \rangle \rangle \in A_{\mathsf{TM}}$  to know if instance P has a match.
- 6.21 Since  $K(x) \leq |x| + c$ , we can check all possible minimal description  $\langle M, w \rangle$  to see if M on input w halts with x on its tape by simulating M, where "possible" means that  $|\langle M, w \rangle| < |x| + c$  and  $\langle M, w \rangle \in A_{\mathsf{TM}}$ .
- 6.22 Trivial.
- 6.23 Reduce from Problem 6.24.
- 6.24 Reduce from Problem 6.25.
- 6.25 If not, there is an enumerator E which would print infinite many incompressible strings one by one:  $s_1, s_2, \ldots$  By using E we can construct TM M, which prints an incompressible string  $s_i$ , such that  $|s_i| > |\langle M, 0 \rangle|$ , on its tape. Then we have  $K(s_i) \le |\langle M, 0 \rangle| < |s_i|$ . Absurd.
- \*6.26 Suppose for the sake of contradiction that  $K(xy) \leq K(x) + K(y) + c$  always holds. Define

$$f_n = \sum_{|x|=n} 2^{-K(x)}.$$

Then  $K(xy) \leq K(x) + K(y) + c \implies f_{n+m} \geq 2^{-c} f_n f_m \implies f_{kn} \geq (2^{-c} f_n)^k$ . On the other hand, Corollary 6.30 implies  $f_n \leq n+1$ . Therefore,

$$f_n \le 2^c \sqrt[k]{f_{kn}} \le 2^c \sqrt[k]{kn+1}$$
.

Letting  $k \to +\infty$  we obtain that  $f_n \leq 2^c$  for all n. However, there is a TM M which on input  $\langle p,q \rangle$   $(p,q \in \mathbb{N} \text{ and } q < 2^{2^p})$  halts with r(p,q), a  $2^p$ -bits binary representation of q, on its tape. So  $K(r(p,q)) \leq 2\log_2 p + \log_2 q + d$  with some constant d. Then, if  $n = 2^p$  for some large p,

$$f_n = \sum_{|x|=n} 2^{-K(x)} \ge \sum_{q < 2^n} 2^{-K(r(p,q))} \ge 2^{-2\log_2 p - d} \sum_{q < 2^n} \frac{1}{q} \ge \frac{n}{2^d (\log_2 n)^2},$$

which apparently contradicts with  $f_n \leq 2^c$ .

- 6.27 Show that  $\overline{HALT_{\mathsf{TM}}} \leq_{\mathsf{m}} S, \overline{S}$ .
- 6.28 a.  $x = 0 \iff \forall y, x + y = y$ 
  - b.  $x = 1 \iff \forall y, \ y = 0 \land x + y = 1$
  - c.  $x = y \iff \forall z, z = 0 \land x + z = y$
  - d.  $x < y \iff \exists z, \ \neg(z = 0) \land x + z = y$

# 7 Time Complexity

7.13  $a^b = (a^{\lfloor b/2 \rfloor})^2 \cdot a^{b \mod 2}$ , where  $a, b \in \mathbb{N}$ .

7.14  $q^t = (q^{\lfloor t/2 \rfloor})^2 \cdot q^{t \mod 2}$ , where  $q \in S_k$  and  $t \in \mathbb{N}$ .

7.15 The hint in the textbook is sufficient.

7.16 Refer to the textbook.

7.17 Use dynamic programming. Denote  $dp[i][j] = \mathbf{1}\{\langle \{x_1, \dots, x_i\}, j \rangle \in SUBSET\text{-}SUM\}$ , where  $\alpha \implies \mathbf{1}\{\alpha\} = 1$  and  $\neg \alpha \implies \mathbf{1}\{\alpha\} = 0$ .

7.18 First  $A \in P = NP$ . Then since there exist  $x \in A$  and  $y \notin A$ , for an arbitrary language  $B \in NP = P$ , f defined as follows is polynomial time computable.

$$f(w) = \left\{ \begin{array}{ll} x, & w \in B \\ y, & w \notin B \end{array} \right.$$

\*7.19 Let the certificate of  $q \in \mathbb{P}$  consist of

 $-g \in \mathbb{Z}_m^*$  such that  $g^{m-1} = 1$  and  $g^{(m-1)/q} \neq 1$  for all prime  $q \mid m-1$ ,

- the standard factorization of  $m-1 = \prod q_i^{r_i}$ ,

– certificates of  $q_i \in \mathbb{P}$ .

7.20 It follows from the result of Problem 7.18.

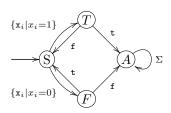
7.21 a. Modify the proof of  $PATH \in P$ .

b. It is in NP evidently. For the other side, reduce from UHAMPATH by setting k to the amount of nodes in G minus 1.

7.22 It is in NP evidently. For the other side, reduce from SAT. In order to determine whether  $\langle \phi \rangle \in SAT$ , construct  $\phi' = \phi \wedge (z \vee \overline{z})$ .

7.23 Refer to the textbook.

\*7.36 It is in NP evidently. For the other side, reduce from 3SAT. If there is no limitation on  $\Sigma$ , let the following DFA correspond to an assignment to variables  $x_1, x_2, \ldots, x_n$  in 3cnf-formula  $\phi$ . You may need some extra states and transitions.



Once you solved the problem without regard to the limitation on  $\Sigma$ , based on your solution, consider how to build a reduction where  $\Sigma = \{0, 1\}$ .

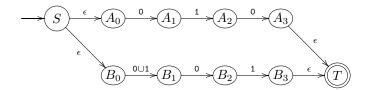
7.37 Using the computation history as certificate we easily obtain  $U \in \text{NP}$ . And it is easy to show that  $3SAT \leq_{\text{P}} U$ , by designing an NTM M, which accepts  $\langle \phi \rangle$  in polynomial time on at least one branch if and only if  $\langle \phi \rangle \in 3SAT$ .

\*7.38 Let  $\phi(x/t)$  denote the Boolean formula  $\phi$  after replacing every existence of x in  $\phi$  with t. Suppose there are n variables  $x_1, \ldots, x_n$  in  $\phi$ .  $\langle \phi \rangle \in SAT \Longrightarrow \langle \phi(x_1/0) \rangle \in SAT$  or  $\langle \phi(x_1/1) \rangle \in SAT$ , so we can directly assign 0 or 1 to  $x_1$ . Recursively assigning  $x_2, \ldots, x_n$  in this way we have done.

\*7.39 Construct language  $L = \{\langle n, x, y \rangle \mid n \text{ has a nontrivial factor in interval } [x, y] \}$ , which is apparently in NP = P. Then refer to the solution to Problem 7.38.

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- \*7.40 Refer to the textbook.
- 7.41 Trivial.
- \*7.42 For b), note that the complement graph of G induces an equivalence relation  $\sim$  on Q ([q] is exactly the equivalence class under  $\sim$  including q), which has much to do with  $\equiv_{L(M)}$  defined in Problem 1.51.
- 7.43 Here is a sample for  $\phi = (x_1 \vee \overline{x_2} \vee x_3) \wedge (x_2 \vee \overline{x_3})$ .



And  $\langle \phi \rangle \notin SAT \iff$  the equivalent minimal NFA is a trivial one.

- \*7.44 It is a classical problem. See https://en.wikipedia.org/wiki/2-satisfiability or refer to Problem 7.51.
- 7.45 Trivial.
- 7.46 Since P is closed under complement, we only need to show that  $\overline{MIN\text{-}FORMULA} \in NP = P$ . It is easy to do because  $SAT \in NP = P$ , and then the certicifate for  $\langle \phi \rangle \in \overline{MIN\text{-}FORMULA}$  can be  $\langle \phi' \rangle$  such that  $|\phi'| < |\phi|$  and they are equivalent.
- 7.47  $Z = \{ \langle G_1, k_1, G_2, k_2 \rangle \mid \langle G_1, k_1 \rangle \in CLIQUE \} \{ \langle G_1, k_1, G_2, k_2 \rangle \mid \langle G_2, k_2 \rangle \in CLIQUE \}.$
- \*7.48 Obviously MAX- $CLIQUE \in DP$ . Suppose there is a graph G = (V, E) with  $V = \{v_1, v_2, \dots, v_n\}$ . Denote  $[n] = \{1, 2, \dots, n\}$ . Let  $G_+ = (V_+, E_+)$ , where

$$\left\{ \begin{array}{l} V_{+} = \{(i,v_{j}) \mid i \in [n+1], \ v_{j} \in V\} \cup \{(i,\alpha) \mid i \in [n+1] - [k]\} \\ E_{+} = \{\{(i,u),(j,v)\} \mid i \neq j, \ \{u,v\} \in E\} \cup \{\{(i,\alpha),(j,v)\} \mid i \neq j, \ v \in V \cup \{\alpha\}\} \end{array} \right.$$

Then  $\langle G, k \rangle \in CLIQUE \iff \langle G_+, n+1 \rangle \in MAX\text{-}CLIQUE$ . Let  $G_-$  consist of  $G_+$  and a n-clique (i.e., complete graph  $K_n$ ). Then  $\langle G, k \rangle \notin CLIQUE \iff \langle G_-, n \rangle \in MAX\text{-}CLIQUE$ . Try to build a reduction by taking advantage of  $G_+$  and  $G_-$ .

- \*7.49 Need a solution.
- \*7.50  $\overline{EQ}_{\mathsf{SF-REX}} = \{\langle R, S \rangle \mid \exists c, \ c \in L(R) \oplus c \in L(S) \}$ . Determining whether  $c \in L(R)$  can be achieved in (deterministic) polynomial time by constructing a corresponding NFA. Note that any  $c \in L(R)$  for a star-free REX satisfies  $|c| \leq \operatorname{Poly}(|R|)$ .
- \*7.51 Trivial.
- \*7.52 Need a solution.
- \*7.53 Need a solution.
- 7.54 Need a solution.

## 8 Space Complexity

- 8.8 Refer to Example 8.4.
- 8.9 Build an NTM which nondeterministically guesses a ladder  $s, s_2, \ldots, s_k$  and verifies whether  $s_k = t$ , where k is obviously bounded in  $2^{\mathcal{O}(|s|)}$ . Then  $LADDER_{DFA} \in NPSPACE = PSPACE$  follows.
- 8.10 It can be reduced to FORMULA-GAME directly.
- 8.11 If so, SAT is PSPACE-hard, thus it is PSPACE-complete.
- 8.12 It is because  $\phi_{c_1,c_2,1}$  in the proof of Theorem 8.9 can be written in conjunctive normal form, as we see in the proof of Theorem 7.37 (Cook–Levin theorem).
- 8.13 Reduce from TQBF. Clearly we can construct a  $g(n) = n^{100} + 10^{100}$  space TM M deciding TQBF. Build mapping  $f(\langle \phi \rangle) = \langle M', \langle \phi \rangle \$0^{g(|\langle \phi \rangle|)} \rangle$ , where LBA M' does almost the same as M does. On the other side, obviously  $A_{\mathsf{LBA}} \in \mathsf{PSPACE}$ .
- \*8.14 For any  $\langle G, c, m, h \rangle$ , here is a polynomial time algorithm. Let C[i][j] = +1 or -1 stand for that we can determine  $\langle G, i, j, h \rangle \in HAPPY\text{-}CAT$  or  $\langle G, i, j, h \rangle \in HAPPY\text{-}MOUSE$ . Similarly let M[i][j] = +1 or -1 stand for that we can determine  $\langle G, i, j, h \rangle \in HAPPY\text{-}MOUSE$  or  $\langle G, i, j, h \rangle \in HAPPY\text{-}CAT$ , where HAPPY-CAT is defined like HAPPY-CAT, except that Mouse moves first. Now we set M[i][i] = -1 and C[i][h] = -1 for all  $i \in G$ . Then, repeatedly assign new value to M and C according to the following rules until we get nothing more from the rules.

$$\begin{cases} C[i][j] = -1, & \forall i' \in N(i), \ M[i'][j] = +1 \\ C[i][j] = +1, & \exists i' \in N(i), \ M[i'][j] = -1 \\ M[i][j] = -1, & \forall j' \in N(j), \ C[i][j'] = +1 \\ M[i][j] = +1, & \exists j' \in N(j), \ C[i][j'] = -1 \end{cases}$$

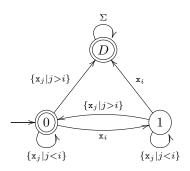
where N(v) stands for the collection of all nodes adjacent to v in G. After this calculation, we claim that  $\langle G, c, m, h \rangle \in HAPPY\text{-}CAT \iff C[c][m] = +1$ . The proof of correctness of the algorithm is not evident but also not hard.

- 8.15 Need a solution.
- 8.16 Need a solution.
- 8.17 A left-to-right scan with memorizing the amount of non-matched (s is enough.
- \*8.18 Let h be a homomorphism that maps brackets to parentheses, e.g., h(([)][]) = (())(). Denote the substring of w from the i-th character to the j-th character as  $w_{[i,j]}$  and  $w_i = w_{[i,i]}$ . Then,  $w \in B$  if and only if
  - $-h(w) \in A$ , where A is defined in Problem 8.17.
  - $w_i$  matches  $w_j$  whenever  $h(w_{[i+1,j-1]}) \in A$ , for all  $1 \le i \le j \le |w|$ .
- \*8.19 It is a classical problem. See https://en.wikipedia.org/wiki/Nim.
- 8.20 Need a solution.
- 8.21 Need a solution.
- 8.22 Need a solution.
- \*8.23 Suppose G = (V, E) has n nodes named  $v_0, v_1, \ldots, v_{n-1}$  and define  $v_k = v_{k \mod n}$ . Consider the sequence consisting of directed edges in G, by seeing an undirected edge as two directed ones:  $w_0, w_1, w_2, \ldots$ , where

$$w_{m+1} = (v_j, v_k)$$
, if  $w_m = (v_i, v_j)$  and  $\{v_j, v_{i+1}\}, \{v_j, v_{i+2}\}, \dots, \{v_j, v_{k-1}\} \notin E$ .

G contains no cycle if and only if for every  $w_0 = (u, v)$ , the first  $w_r$  in the sequence such that  $w_r = (\cdot, u)$  is (v, u). You may assume G is connected without loss of generality and then use mathematical induction on n to prove this. Note that the sequence  $w_0, w_1, w_2, \ldots$  would traverse every edges in G, i.e., perform depth-first search, if G is a tree.

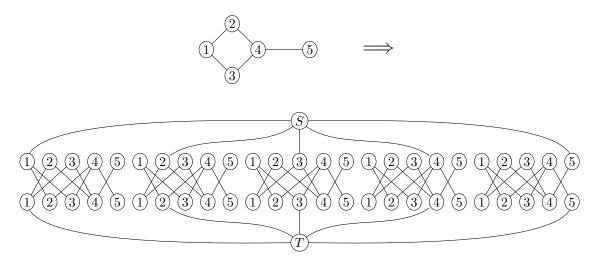
\*8.24 **Solution 1.** Let  $N_i^{(n)}$  be an NFA given as follows, with  $\Sigma = \{x_1, \dots, x_n\}$ .



Denote its corresponding regular expression as  $R_i^{(n)}$ . Then the shortest string which is not in  $R_1^{(n)} \cup R_2^{(n)} \cup \cdots \cup R_n^{(n)}$  is  $\mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_1 \mathbf{x}_3 \mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_1 \mathbf{x}_3 \mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_1 \cdots \mathbf{x}_n \cdots \mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_1 \mathbf{x}_3 \mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_1$ , which is of length  $2^n - 1$ .

Solution 2. See https://math.stackexchange.com/a/79031/134950 for a simpler solution involving number theory.

- 8.25 Surely  $BIPARTITE \in \text{coNL} = \text{NL}$ , since we can guess an odd cycle, whose length is no more than n, to verify  $\langle G \rangle \notin BIPARTITE$ .
- 8.26 Here is a sample which shows how to do reduction.



- 8.27 Reduce from *PATH*. In order to determine whether a path from s to t exists in graph G = (V, E), we add some edges (v, s) and (t, v) for all  $v \in V$  to obtain a modified graph G'. Then a path exists if and only if G' is strongly connected. On the other side, it is obviously in NL.
- 8.28 Need a solution.
- 8.29 Need a solution.
- 8.30 Need a solution.

\*8.31 Surely it is in NL. On the other side, note that  $\neg x \lor y = x \to y$ . Then there is a path from s to t in G = (V, E) if and only if

$$\phi = s \wedge (t \to \neg s) \bigwedge_{(u,v) \in E} (u \to v)$$

is not satisfiable. Hence  $\overline{PATH} \leq_{\mathcal{L}} 2SAT$ . And  $\overline{PATH}$  is NL-complete by NL = coNL.

- 8.32 Need a solution.
- \*8.33 In other words, you are asked to find an NL-complete language A and a context-free language B such that  $A \equiv_{\mathbf{L}} B$ . We choose A = PATH and  $\{0, 1, \#\}^* \supseteq B = f(A)$ , in which  $f: A \to B$  is defined as follows.

$$f(\langle G, s, t \rangle) = \langle s \rangle^{\mathcal{R}} (\# \langle e_1 \rangle \langle e_2 \rangle \cdots \langle e_m \rangle \#)^n \langle t \rangle,$$

where 
$$G = (V, E), |V| = n, E = \{e_1, \dots, e_m\}, \langle e_i \rangle = \#\langle u_i \rangle \#\langle v_i \rangle^{\mathcal{R}} \# \text{ if } e_i = (u_i, v_i).$$

\*8.34 Refer to the textbook.

### 9 Intractability

- 9.12  $SAT \in TIME(n^k)$  cannot implies  $NP \subseteq TIME(n^k)$ .
- 9.13 Trivial.
- 9.14 Note that  $A \in \text{NTIME}(2^{n^k}) \implies pad(A, 2^{n^k}) \in \text{NP}, \text{ and } pad(A, 2^{n^k}) \in \text{P} \implies A \in \text{TIME}(2^{n^{k+1}}).$
- 9.15 Refer to the textbook.
- 9.16 The proof of Theorem 8.9 shows that a language  $L \in SPACE(f(n))$  can be reduced to the TQBF problem with a log space reduction h such that  $|h(w)| = \mathcal{O}(f(|w|)^2)$ . Letting  $f(n) = n^3$  we will get  $L \in SPACE(((n^3)^2)^{1/3}) = SPACE(n^2)$ , thus  $SPACE(n^3) \subseteq SPACE(n^2)$  if  $TQBF \in SPACE(n^{1/3})$ . Absurd.
- \*9.17 Let n denote the length of input string for a certain 2DFA D. There is a TM using  $\mathcal{O}(n^2)$  time to decide the language L(D) since D has at most  $\mathcal{O}(n^2)$  configurations.
- 9.18 Let E(R) stand for  $\langle R \rangle \in E_{\mathsf{REX}\uparrow}$ . Then,
  - $-E(RS) \iff E(R) \wedge E(S),$
  - $-E(R \cup S) \iff E(R) \wedge E(S),$
  - $-E(R^*) \iff E(R).$
- 9.19 Refer to the solution to Problem 7.38.
- 9.20 Need a solution.
- 9.21 a. Trivial, since SAT is NP-complete and  $\overline{SAT}$  is coNP-complete.
  - b. If so, let  $J = 0SAT \cup 1\overline{SAT}$ . We have  $SAT, \overline{SAT} \leq_{P} J \in P^{SAT,1}$ .
- 9.22 We query A and B for the value of  $\phi = \exists x_1 \forall x_2 \exists x_3 \dots [\psi]$ . If they do not agree with each other, let them play the formula game on  $\phi$ , after which we adopt the winner's opinion.
- 9.23 Need a solution.
- 9.24 Refer to Problem 9.25.
- \*9.25 You already have an  $\mathcal{O}(n)$  one, if following the hint given in Problem 9.24b.

10 Advanced Topics in Complexity Theory