# Solution to Introduction to the Theory of Computation

## Lwins\_Lights

### Contents

1	Regular Languages	2
2	Context-Free Languages	3
3	The Church–Turing Thesis	4
4	Decidability	5
5	Reducibility	6
6	Advanced Topics in Computability Theory	8

1 Regular Languages

2 Context-Free Languages

3 The Church–Turing Thesis

#### 4 Decidability

- 4.10 Refer to the textbook.
- 4.11 By the pumping lemma, L(M) is an infinite language  $\iff L(M)$  includes a string of length p. Since  $R = \Sigma^p \Sigma^*$  is a regular language, it is easy to design a PDA P recognizing  $L(M) \cap R$ . Then use  $E_{\mathsf{PDA}}$ 's decider to decide whether  $L(M) \cap R = \emptyset$ .
- 4.12 Refer to the textbook.
- $4.13 \ L(R) \subseteq L(S) \iff L(R) \cup L(S) = L(S)$ , which can be decided by  $EQ_{\mathsf{DFA}}$ 's decider.
- 4.14 Refer to the textbook.
- \*4.15 By the pumping lemma,  $\mathbf{1}^k \in L(G) \implies \mathbf{1}^{k+p!} \in L(G)$  for every  $k \geq p$ . Therefore  $\mathbf{1}^* \subseteq L(G) \iff \{\mathbf{1}^k \mid k \leq p+p!\} \subseteq L(G)$ , which can be easily checked by a TM in finite time.
- 4.16 Since  $A = \{\langle R \rangle \mid R \text{ is a regular expression, } R \cap \Sigma^* 111\Sigma^* \neq \emptyset \}$ , we only need an  $E_{\mathsf{DFA}}$ 's decider.
- 4.17 Suppose we have two DFAs  $D_1$  and  $D_2$ . Let D be a DFA recognizing  $L(D_1) \oplus L(D_2)$ , where  $\oplus$  means symmetric difference. By the pumping lemma,  $L(D) \cap (\Sigma \cup \epsilon)^p = \emptyset \implies L(D) = \emptyset$ , thus p can be the required length.
- \*4.18  $\Leftarrow$ : It is enough to design a TM, which recognizes C by checking whether  $\langle x, y \rangle \in D$  for all possible y one by one.
  - $\Rightarrow$ : Suppose TM M recognizes C. Let  $D = \{\langle x, y \rangle \mid x \in C \text{ and } y \text{ is the computation history of } M \text{ on input } x\}$ , which is obviously decidable.
- \*4.19 Let C be a recognizable but undecidable language, e.g.,  $A_{\mathsf{TM}}$ . Construct D provided by Problem 4.18. Letting homomorphism f satisfy  $f(\langle x,y\rangle) = x$  for every x,y we obtain f(D) = C.
- 4.20 Let M be a TM which runs both  $\overline{A}$ 's recognizer and  $\overline{B}$ 's recognizer on its own input. M accepts when  $\overline{B}$ 's recognizer accepts and rejects when  $\overline{A}$ 's recognizer accepts. Clearly C = L(M) separates A and B.
- 4.21 M is a DFA that accepts  $w^{\mathcal{R}}$  whenever it accepts  $w \iff L(M) = L(M)^{\mathcal{R}}$ , which can be decided by  $EQ_{\mathsf{DFA}}$ 's decider.
- 4.22 In order to determine whether L(R) is prefix-free, it suffices to check whether the DFA recognizing L(R) has the property that from a reachable accept state we could arrive an accept state again by several transitions.
- \*4.23 Refer to the textbook.
- 4.24 A PDA  $P=(Q,\Sigma,\Gamma,\delta,q_0,F)$  has an useless state  $q\in Q$  if and only if PDA  $P'=(Q,\Sigma,\Gamma,\delta,q_0,\{q\})$  recognizes  $\varnothing$ . Therefore we can use  $E_{\mathsf{PDA}}$ 's decider to solve it.
- \*4.25 Refer to the textbook.
- \*4.26 M is a DFA that accepts some palindrome  $\iff$  CFL  $\{w \mid w = w^{\mathcal{R}}\} \cap L(M)$  is not empty, which can be decided by  $E_{\mathsf{PDA}}$ 's decider.
- \*4.27 Refer to the solution to Problem 4.26.
- 4.28 x is a substring of some  $y \in L(G) \iff L(G) \cap \Sigma^* x \Sigma^* \neq \emptyset$ , which can be decided by  $E_{\mathsf{PDA}}$ 's decider.
- 4.29 Need a solution.
- 4.30 Need a solution.
- 4.31 Need a solution.
- 4.32 Need a solution.

### 5 Reducibility

- 5.9 Reduce from  $A_{\mathsf{TM}}$ . To determine whether TM M accepts w, construct TM N which always accepts 01 but accepts 10 if and only if M accepts w.
- 5.10 Refer to the textbook.
- 5.11 Refer to the textbook.
- 5.12 Reduce from  $E_{\mathsf{TM}}$ . To determine whether TM M accepts nothing, construct TM N which simulates M on N's own input w but never writes a blank symbol over a nonblank symbol unless when M accepts.
- 5.13 Reduce from  $E_{\mathsf{TM}}$ . To determine whether TM M accepts nothing, construct TM N which simulates M on N's own input w and obviously has no useless state except the one  $q_{\mathsf{accept}}$ .
- 5.14 Need a solution.
- 5.15 Let M' be M after modifying all its transitions  $\delta(q_i, a) = (q_{\text{accept}}, b, X)$  to  $\delta(q_i, a) = (q_{\text{reject}}, b, X)$ , and then modifying all  $\delta(q_i, a) = (q_j, b, L)$  to  $\delta(q_i, a) = (q_{\text{accept}}, b, R)$ . The problem is now reduced to checking whether M', as a TM with stay put instead of left described in Problem 3.13, accepts w. It is easy since L(M') is regular by the solution to Problem 3.13.
- 5.16 Suppose for the sake of contradiction that BB is computable. Then obviously there exists a TM M having k states, which writes BB(n) + 1 1s on the tape, when given input  $\langle n \rangle$ . Further, using M we can construct a series of TMs  $M_n$  having exactly k + n/2 states, which writes BB(n) + 1 1s on the tape when started with a blank tape. However, then  $M_{2k}$ , as a 2k-state TM, would write BB(2k) + 1 1s. Absurd.
- 5.17 Need a solution.
- 5.18 Need a solution.
- 5.19 Need a solution.
- 5.20 Need a solution.
- 5.21 The hint in the textbook is sufficient.
- $5.22 \Leftarrow: Trivial.$ 
  - $\Rightarrow$ : Let  $f(x) = \langle M, x \rangle$ , where TM M is A's recognizer.
- 5.23  $\Leftarrow$ : Trivial, since  $0^*1^*$  is surely decidable.
  - $\Rightarrow$ : Suppose there is an A's decider, then f defined as follows is computable.

$$f(x) = \begin{cases} 01, & x \in A \\ 10, & x \notin A \end{cases}$$

- 5.24 Need a solution.
- 5.25  $\overline{E_{\mathsf{TM}}} \leq_{\mathsf{m}} A_{\mathsf{TM}}$  by Problem 5.22 and it is well known that  $A_{\mathsf{TM}} \leq_{\mathsf{m}} E_{\mathsf{TM}}$ . By the way, it is not difficult to construct an undecidable language B such that  $B =_{\mathsf{m}} \overline{B}$ .
- 5.26 Need a solution.
- 5.27 Need a solution.
- \*5.28 Refer to the textbook.
- 5.29 The case P is not nontrivial is trivial. As for the second condition, let  $P = \{ \langle M \rangle \mid \mathsf{TM} \ M \text{ has } 100 \text{ states} \}$ .
- 5.30 Trivial.

- 5.31 Let M be a TM which on input  $\langle x \rangle$   $(x \in \mathbb{Z}^+)$  calculates  $x, f(x), f(f(x)), \ldots$  until it finds some  $f^{(n)}(x) = 1$ , and then accepts. Let N be a TM uses H to calculate whether  $\langle M, x \rangle \in A_{\mathsf{TM}}$  for  $x = 1, 2, \ldots$  in order, until it finds some  $\langle M, x \rangle \notin A_{\mathsf{TM}}$ , and then accepts. We have the positive answer to the 3x + 1 problem if and only if  $\langle N, 0 \rangle \notin A_{\mathsf{TM}}$ .
- 5.32 a. As hinted, reduce from PCP.
  - b. Reduce from  $OVERLAP_{\mathsf{CFG}}$  by constructing a grammar whose rules are G's and H's rules and  $S \to S_G \$  |  $S_H \$ , where  $S_G$  and  $S_H$  are G's and H's start variables.
- 5.33 Need a solution.
- 5.34 Need a solution.
- 5.35 Need a solution.
- $^{\star}5.36$  See https://cstheory.stackexchange.com/q/39407/46760 for two different solutions.

### 6 Advanced Topics in Computability Theory

- 6.6 Let  $M = P_{\langle N \rangle}$  and N print  $\langle M \rangle = q(\langle N \rangle)$ .
- 6.7 A TM that always loops.
- \*6.8 Suppose for the sake of contradiction that f is a reduction from  $EQ_{\mathsf{TM}}$  to  $\overline{EQ_{\mathsf{TM}}}$ . It is easy to generalize the fixed-point version of the recursion theorem to find  $f(\langle M, N \rangle) = \langle M', N' \rangle$  such that M, N simulate M', N' respectively. Then  $\langle M, N \rangle \in EQ_{\mathsf{TM}} \iff \langle M', N' \rangle \in \overline{EQ_{\mathsf{TM}}} \iff \langle M, N \rangle \in \overline{EQ_{\mathsf{TM}}}$ . Absurd.
- 6.9 Refer to the textbook.
- 6.10 Refer to the textbook.
- \*6.11 ( $\mathbb{R}, =, <$ ).
- 6.12 Refer to the textbook.
- 6.13 Since  $\mathbb{Z}_m$  is finite, any sentence in the language of  $\mathcal{F}_m$  can be decided by brute-force checking.
- 6.14 Let  $J = 0A \cup 1B$ .
- 6.15 Let  $B = A_{\mathsf{TM}}^A = \{ \langle M^A, w \rangle \mid M^A \text{ accepts } w \}$ . Then apply any classical method used in proving undecidablity of  $A_{\mathsf{TM}}$ .
- \*6.16 Need a solution.
- $\star 6.17$  Let

$$A = \{\langle M, w \rangle \mid \mathsf{TM}\ M \text{ on input } w \text{ halts with 0 on its tape}\}$$
  
 $B = \{\langle M, w \rangle \mid \mathsf{TM}\ M \text{ on input } w \text{ halts with 1 on its tape}\}$ 

If there is a C's decider N, we can construct TM M which on input w first run N on  $\langle M, w \rangle$  to know that M would not halt with  $x \in \{0, 1\}$  on M's tape, and then violates it.

- 6.18 Need a solution.
- $6.19 \ |\{L(M^A) \mid M^A \text{ is an oracle } \mathsf{TM}\}| \leq |\{M^A \mid M^A \text{ is an oracle } \mathsf{TM}\}| \leq \aleph_0 < 2^{\aleph_0} = |\{L \mid L \text{ is a language}\}|.$
- 6.20 Need a solution.
- 6.21 Need a solution.
- 6.22 Need a solution.
- 6.23 Reduce from Problem 6.24.
- 6.24 Reduce from Problem 6.25.
- 6.25 Need a solution.
- \*6.26 Suppose for the sake of contradiction that  $K(xy) \leq K(x) + K(y) + c$  always holds. Define

$$f_n = \sum_{|x|=n} 2^{-K(x)}.$$

Then  $K(xy) \le K(x) + K(y) + c \implies f_{n+m} \ge 2^{-c} f_n f_m \implies f_{kn} \ge (2^{-c} f_n)^k$ . On the other hand, Corollary 6.30 implies  $f_n \le n+1$ . Therefore,

$$f_n \le 2^c \sqrt[k]{f_{kn}} \le 2^c \sqrt[k]{kn+1}.$$

Letting  $k \to +\infty$  we obtain that  $f_n \leq 2^c$  for all n. However, there is a TM M which on input  $\langle p,q \rangle$   $(p,q \in \mathbb{N} \text{ and } q < 2^{2^p})$  halts with r(p,q), a  $2^p$ -bits binary representation of q, on its tape. So  $\mathrm{K}(r(p,q)) \leq 2\log_2 p + \log_2 q + d$  with some constant d. Then, if  $n=2^p$  for some large p,

$$f_n = \sum_{|x|=n} 2^{-K(x)} \ge \sum_{q < 2^n} 2^{-K(r(p,q))} \ge 2^{-2\log_2 p - d} \sum_{q < 2^n} \frac{1}{q} \ge \frac{n}{2^d (\log n)^2},$$

which apparently contradicts with  $f_n \leq 2^c$ .

#### 6.27 Need a solution.

6.28 a. 
$$x = 0 \iff \forall y, x + y = y$$

b. 
$$x = 1 \iff \forall y, \ y = 0 \land x + y = 1$$

c. 
$$x = y \iff \forall z, \ z = 0 \land x + z = y$$

d. 
$$x < y \iff \exists z, \ \neg(z = 0) \land x + z = y$$