

First we set the page width for jupyter notebook.

```
In [1]: from IPython.core.display import display, HTML
display(HTML("<style>.container { width:100% !important; }</style>"))
```

Now we import matplotlib, numpy, interactive and widgets. Additionally, we set the backend of matplotlib to the inline setting.

```
In [2]: import matplotlib
import matplotlib.pyplot as plt
import numpy as np
from ipywidgets import interactive, widgets
%matplotlib inline
```

Now, we establish a function func(x) which we will name fun to be called in our other functions.

```
In [3]: def func(xi):
y= -(2*xi[0]+3*xi[1]-xi[0]**3-2*xi[1]**2);
#y=0.5*xi[0]**2+xi[1]**2-xi[0]*xi[1]-7*xi[0]-7*xi[1];
#print("y:"+str(y))
return y
```

Now, we establish a function to return the value of the function fun(x) along with it's derivative dy at the input point xi. The derivative for this case is defined analytically. Issues arose when using the finite difference methodology.

```
In [4]: def fun(xi):
        from numpy import arange, append, transpose, asarray

        #####Finite Difference Method
        #y= -(2*xi[0]+3*xi[1]-xi[0]**3-2*xi[1]**2);
        #dy=[]
        #dx=0.000000001
        #k=arange(1, len(xi)+1,1)
        ##print(k)
        #for i in k:
        #    xtemp=xi[:]
        #    xtemp[i-1]=xtemp[i-1]+dx
        #    ytemp=func(xtemp)
        #    ydif=ytemp-y
        #    a = (ydif)/dx
        #    dy=append(dy,a)
        dy=asarray([-2+3*xi[0]**2, -3+4*xi[1]])
        #####end fdm method
        y=func(xi)
        #dy= asarray([xi[0]-xi[1]-7, 2*xi[1]-xi[0]-7])
        H=asarray([1, -1, -1, 2])

        return y, dy, H
```

Next, we will establish a function `func_a` which will define the search function along its path.

```
In [5]: def func_a(fun, dk, xk, ai):
        from numpy import asarray
        #print("dk:"+str(dk))
        xi = xk + ai*asarray(dk)
        fi= fun(xi)
        #print("fi:"+str(fi))
        return fi
```

Now, we will establish a function to search for the upper and lower bounds of our search. If this domain contains the function minimum then the while loop will break.

```
In [6]: def bound_search(fun,xk,dk,LB,UB,delta):
    from numpy import arange
    from numpy import asarray
    as1= arange(LB,UB,delta)
    q=1
    aq=as1[q]
    xq=xk+asarray(dk)*aq
    yq1=func_a(fun,dk,xk,aq)
    while 1:
        q=q+1;
        aq=as1[q]
        yq2 = func_a(fun,dk,xk,aq)
        #print("yq2:"+str(yq2))
        if yq1<yq2:
            new_LB=as1[q-2]
            new_UB=as1[q]
            break

        if q==len(as1)-1:
            new_LB=as1[q-2]
            new_UB=as1[q]
            break
        yq1=yq2
    return (new_LB,new_UB)
```

Now, a function lscov to replace functionality of lscov in matlab is established

```
In [7]: def lscov(A, B, w=None):

    if w is None:
        Aw = A.copy()
        Bw = B.T.copy()
    else:
        W = np.sqrt(np.diag(np.array(w).flatten()))
        Aw = np.dot(W, A)
        Bw = np.dot(B.T, W)

    x, residuals, rank, s = np.linalg.lstsq(Aw, Bw.T, rcond=1e-10)
    return np.array(x).flatten()
```

Now, we will establish a function to impliment the line search method. The bounds are searched iteratively until they are within a tolerance epsilon value

```

In [8]: def line_search_equal_interval(fun, xk, dk):

    from numpy import arange
    from numpy import append
    #from matplotlib.pyplot import subplots, plot, show, xlabel, ylabel, legend, title, tick_params, grid, ylim, xlim, xticks, yticks
    %%matplotlib inline
    UB=10
    LB=0

    delta = .05
    r = .2
    epsilon_tolerance2 = .00001
    aopt_found = 0
    iter1 = 1

    while not (aopt_found == 1):
        (new_LB, new_UB) = bound_search(fun, xk, dk, LB, UB, delta)
        if abs(new_UB - new_LB) < epsilon_tolerance2:
            aopt_found = 1;
            delta = r * delta
            LB = new_LB
            UB = new_UB

            iter1 = iter1 + 1
            a_opt = (new_UB + new_LB) / 2

    return a_opt

```

Now, we will establish a function to impliment the golden line search and return its optimum search direction

```

In [9]: def golden_search(fun,xk,dk):
import math
from numpy import arange,append,asarray,sum

LB=0
UB=10
delta=.01
etol =.0001
r=(1+math.sqrt(5))/2
ir=1/r
at=arange(LB,UB,delta)
xas=[]
yts=[]
sn = len(at)
sn = arange(0, sn, 1)
iterations=0

for i in sn:
    fi = func_a(fun,dk,xk,at[i])
    yts = asarray(append(yts,fi))
ymin=min(yts)
ymax=max(yts)

a0=delta
f0=func_a(fun,dk,xk,a0)
a1=delta+delta*r
f1=func_a(fun,dk,xk,a1)
id1=2

while 1:
    a2 = delta*sum(r**asarray(arange(0,id1,1)))
    f2 = func_a(fun,dk,xk,a2)
    if (f0>f1) & (f1<f2):
        break
    else:
        id1=id1+1
        a0=a1
        a1=a2
        f0=f1
        f1=f2

##phase 2

aL=a0
aA=a1
aU=a2
fL=f0
fA=f1
fU=f2

Intv0=aU-aL
aB=aL+ir*Intv0
fB=func_a(fun,dk,xk,aB)

```

```

while 1:

    if (fA<fB):
        aL=aL
        aU=aB
        aB=aA
        fL=fL
        fU=fB
        fB=fA
        Intv1=aU-aL
        aA=aL+(1-ir)*Intv1
        fA=func_a(fun,dk,xk,aA)
    else:
        aL=aA
        aU=aU
        aA=aB
        fL=fA
        fU=fU
        fA=fB
        Intv1=aU-aL
        aB=aL+ir*Intv1
        fB=func_a(fun,dk,xk,aB)
    if (abs(Intv1-Intv0) < etol):
        break
    else:
        Intv0=Intv1
    iterations=iterations+1
a_opt = (aU+aL)/2
f_opt = (fU+fL)/2
return a_opt

```

We now establish the function to return the optimal search direction for the armijio method.

```

In [68]: def line_search_armijo(fun,xk,dk):
    from numpy import linspace,asarray,append,arange
    LB=0
    UB=1

    as1=linspace(0,1,30)
    sn =arange(0,len(as1),1)
    yts=[]

    for i in sn:
        fi = func_a(fun,dk,xk,as1[i])
        yts = asarray(append(yts,fi))

    nita=2
    rho=.85
    ai=.01
    forwardcase=1
    k=0
    da=0.00001
    fo=func_a(fun,dk,xk,0.0)
    f0_da=func_a(fun,dk,xk,da)
    #print("fo:"+str(fo))
    #print("f0_da:"+str(f0_da))
    dfo=(f0_da-fo)/da
    fa=func_a(fun,dk,xk,ai)
    qa=fo+rho*dfo*ai

    if (fa>qa):
        nita=1/nita
        ai=nita*ai
        forwardcase=0
    k=1

    while 1:

        fa=func_a(fun,dk,xk,ai)
        #print("fa:"+str(fa))
        qa=fo+ rho*dfo*ai

        if (fa>qa) & forwardcase:
            break
        if (fa<qa) & ~forwardcase:
            break

        ai=nita*ai
        k=k+1
    a_opt=ai
    return a_opt

```

We now establish a function to perform the polynomial line search.

```

In [69]: def polynomial_line_search(fun,xk,dk):
    from numpy import linspace,arange,append,transpose
    aL=0
    aU=2
    aI=(aL+aU)/2
    etol=0.00001
    at=linspace(0,3,30)
    yts=[]
    k=0

    sn = arange(0, len(at), 1)

    for i in sn:
        fi = func_a(fun,dk,xk,at[i])
        yts = append(yts,fi)
        #print("yts:"+str(yts))
    fU=func_a(fun,dk,xk,aU)
    fL=func_a(fun,dk,xk,aL)
    fI=func_a(fun,dk,xk,aI)
    a_bar_old=aL
    #print("aold:"+str(a_bar_old))

    while 1:
        k=k+1
        #print("Loop "+str(k))
        X=[[1, aL, aL**2],[1,aU,aU**2],[1,aI,aI**2]]
        Y=append(append(fL,fU),fI)
        #print("Y: "+str(Y))
        a=lscov(X,Y)
        #print("a:"+str(a))
        a0=a[0]
        a1=a[1]
        a2=a[2]
        #print("a0: "+str(a0)+'\na1: '+str(a1)+'\na2: '+str(a2))
        a_bar_new=-a1/(2*a2)
        #print("a_bar_new:"+str(a_bar_new))
        f_abar=func_a(fun,dk,xk,a_bar_new)
        #print("f_abar:"+str(f_abar))

        if aI<a_bar_new:

            if fI<f_abar:

                aU=a_bar_new
                fU=f_abar
            else:
                aL=aI
                fL=fI
                aI=a_bar_new
                fI=f_abar

        else:

```



```

    if fI<f_abar:
        aL=a_bar_new
        fL=f_abar
    else:
        aU=aI
        fU=fI
        aI=a_bar_new
        fI=f_abar
    a_opt = a_bar_new
    check=abs(a_bar_new-a_bar_old)
    #print("check:"+str(check))
    if (check<etol):
        break

    a_bar_old = a_bar_new
    #print("a_bar_old:"+str(a_bar_old))

return a_opt

```

```

In [70]: def ex10_25_fx_graphic():
    from numpy import arange,meshgrid

    xs=arange(0,1,.01)
    [x1,x2]=meshgrid(xs,xs)
    f=func([x1,x2])
    fig,ax=plt.subplots()
    CS=ax.contour(x1,x2,f,1000,cmap='Spectral')
    plt.colorbar(CS)
    plt.xlabel('x1',fontsize=24)
    plt.ylabel('x2',fontsize=24)
    fig.set_size_inches(18.5, 10.5)

```

```
In [71]: def Hessian_fun(fun,xk):
    from numpy import arange,append
    dx=0.000000001
    #print("xk:"+str(xk))
    #y=[]
    #df=[]
    #H=[]
    #print("xk:"+str(xk))
    y,df,H=fun(xk)
    dfs=[]
    #H=[]
    k=0

    for i in arange(0,len(xk)):
        k=k+1
        #print(i)
        xki=xk[:]
        xki[i]=xki[i]+dx
        y1,dfi,H1=fun(xki)
        dfs=[dfs,dfi]
        H11 = (dfi-df)/dx
        #H1 = append(H,H11)
        #print("k:"+str(k))
    return y1,df,H1
```

Now, we establish a plot producing function

```
In [72]: def graphic():
    from numpy import arange,meshgrid

    xs=arange(0,1,.01)
    [x1,x2]=meshgrid(xs,xs)
    f=func([x1,x2])
    fig,ax=plt.subplots()
    CS=ax.contour(x1,x2,f,1000,cmap='Spectral')
    plt.colorbar(CS)
    plt.xlabel('x1',fontsize=24)
    plt.ylabel('x2',fontsize=24)
    fig.set_size_inches(18.5, 10.5)
```

We now establish a function to define the modified newtons method and perform it using equal interval, golden section, armijo, and polynomial line search methodologies

```

In [80]: def modified_newtons(method):
import time
start=time.perf_counter()
from numpy import append,arange,linspace,meshgrid,zeros,append,linalg,reshape
iter=0
xka=[]
xkx=[]
xky=[]
x0=[.2,0]
k=0
epsilon_tolerance=.0001
xk=x0[:]
#print("xk:"+str(xk))
xka=append(xka,xk[:])
xs=linspace(0,40,21)
xs=linspace(0,40,21)
[x1,x2]=meshgrid(xs,xs)
ys=[]

a=arange(0,len(x1[:,1]))
b=arange(0,len(x2[:,1]))
c=len(a)
d=len(b)
ys=zeros([c,d])
#print(ys)
#print("a:"+str(a))
for i in a:
    for j in b:
        xi=[x1[i,j],x2[i,j]]
        #print("i:"+str(i)+"j:"+str(j))
        ys[i][j]=func(xi)
#print("ys:"+str(ys))
x_hist=[]

while 1:

    y,df,H=Hessian_fun(fun,xk)
    H=reshape(H,(2,2))

    if (linalg.norm(df)<epsilon_tolerance):

        stop=time.perf_counter()
        print('break occured after '+str(iter)+" iterations",end=", ")
        print("Final xk"+str(xk))

        if method==1:
            print('line search section method used')
        elif method==2:
            print('golden section search method used')
        elif method==3:
            print('armijo line search method used')
        elif method==4:
            print('polynomial line search method used')

        break

```

```

dk=-linalg.inv(H)@df

if method==1:
    #print("dk:"+str(dk))
    a_opt=line_search_equal_interval(func, xk, dk)
elif method==2:
    a_opt=golden_search(func,xk,dk)
elif method==3:
    a_opt=line_search_armijo(func,xk,dk)
elif method==4:
    a_opt=polynomial_line_search(func,xk,dk)
else:
    print("not a proper input")

xk=xk+dk*a_opt
#print("xk_"+str(k)+': '+str(xk))
xka=append(xka,xk[:])
k=k+1
iter=iter+1
#print("completed after "+str(iter)+" iterations")
#print("Final xk:"+str(xk))
#print("y:"+str(y))
#print("df"+str(df))
#print("xka:"+str(xka))

for i in range(0,len(xka),2):
    xkx=append(xkx,xka[i])
#print("xkx:"+str(xkx))
for i in range(1,len(xka),2):
    xky=append(xky,xka[i])
#print("xky:"+str(xky))

elapsed=stop-start
print(str(elapsed)+" seconds calculation time ")
##plotting
graphic()
#CS= plt.scatter(xka[0],xka[1])
CS= plt.scatter(xkx,xky,cmap='binary',c=xkx)
CS= plt.plot(xkx,xky,'b--',linewidth=2)
if method==1:
    plt.title("equal interval line search with modified newtons method",fontsize=24)
elif method==2:
    plt.title("golden section line search method with modified newtons method",fontsize=24)
elif method==3:
    plt.title("armijo line section search method with modified newtons method",fontsize=24)
elif method==4:
    plt.title("polynomial interpolation search method with modified newtons method",fontsize=24)
plt.show()

```

```
##end plotting
```

Finally, we create a widget which allows the usage of the modified newtons method and the methodologies: equal interval line search, golden section line search, armijo line search, and polynomial line search. This widget will take inputs 1,2,3,4 for each of the corresponding aforementioned methodologies.

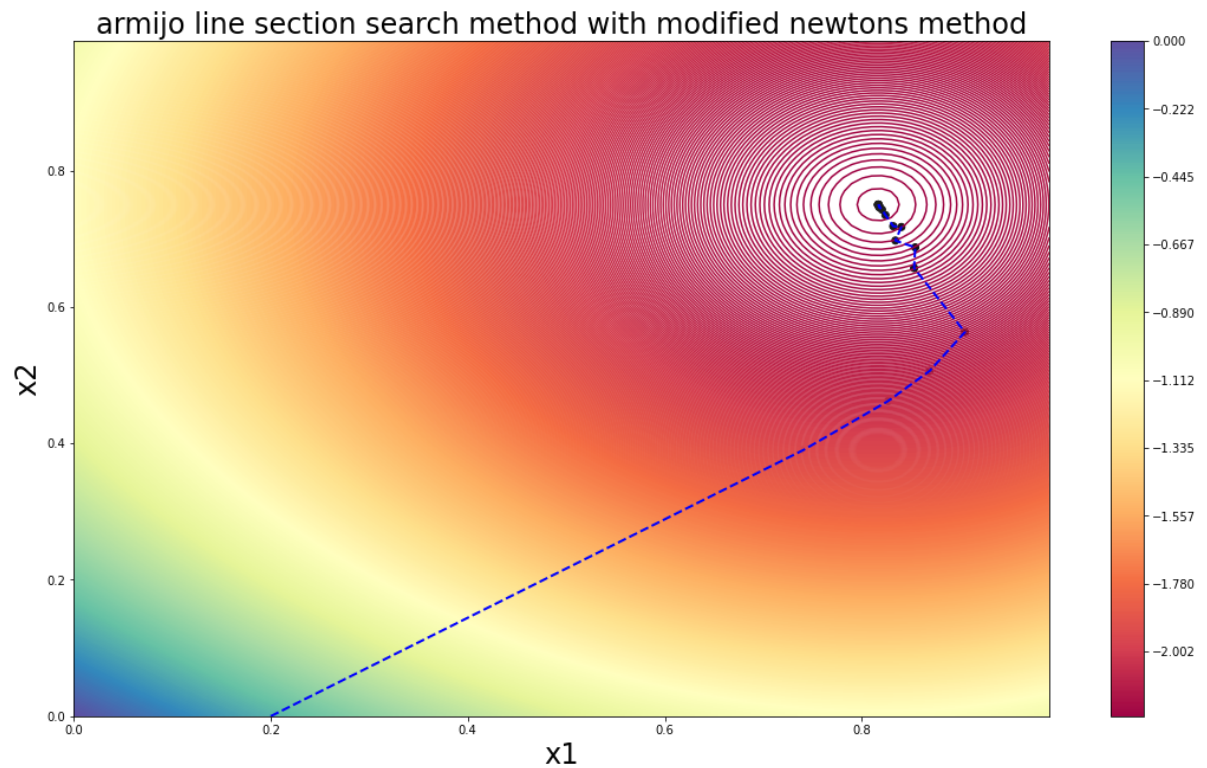
```
In [81]: #interactive(modified_newtons,method=[1,2,3,4])
```

```
In [82]: #modified_newtons(1)
```

```
In [83]: #modified_newtons(2)
```

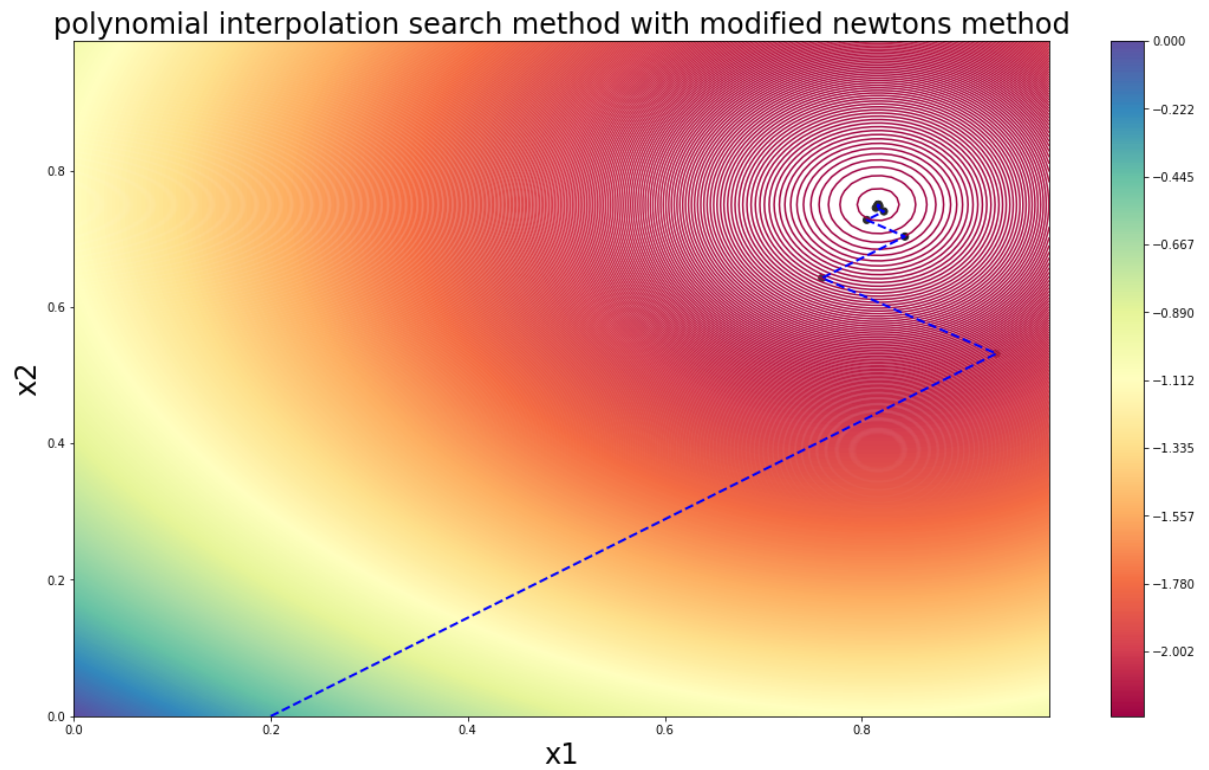
```
In [84]: modified_newtons(3)
```

break occurred after 23 iterations, Final  $x_k[0.81650344 \ 0.74998701]$   
 armijo line search method used  
 0.017860899999959656 seconds calculation time



```
In [85]: modified_newtons(4)
```

```
break occurred after 13 iterations, Final xk[0.81650821 0.74998027]  
polynomial line search method used  
0.013417200000276353 seconds calculation time
```



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