

Kingdom of Saudi Arabia  
Majmaah University  
Ministry of Higher  
Education  
College of Science,  
Al Zulfi



المملكة العربية السعودية  
جامعة المجمعة  
وزارة التعليم العالي  
كلية العلوم بالزلفي

# Food Zone System

College of Science, Al Zulfi  
Department of Computer Science and Information

## Graduation Project

Submitted in partial fulfillment of the requirements for the award of  
Bachelor degree of the Majmaah University  
(Semester 2, 2020)

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## **Abstract**

Many restaurants are storing all of their data in manual way. They have huge number of customers daily.

Food Zone System is an application which will help restaurant to optimize and control over their restaurants. For the management delivery, table reservation.

This application helps the restaurants to do all functionalities more accurately and faster way. Food Zone System reduces manual works and improves efficiency of restaurant. This application is helping Food Zone System to maintain the stock and cash flows and there are many more functionalities.

## **Acknowledgements**

Thanks for all, thanks for all staff in college, special thanks for our supervisor.

When we need help always we find the person standing by our side, and give us all information and guidance to achieve this project, this person is our supervisor.

**Certificate by student**  
**MAJAMAAH UNIVERSITY**  
**COLLEGE OF SCIENCE AL ZULFI**  
**DEPARTMENT OF COMPUTER SCIENCE AND INFORMATION**

**(CERTIFICATE BY STUDENT)**

This is to certify that the project titled “Title of the project” submitted by me  
  
Faisal Mohammed Al Anezi , 361101872, under the supervision of Dr. Khalid  
  
Nazim S.A., for award of Bachelor degree of the Majmaah University carried out  
  
during the Semester 1, 2019-20 embodies my original work.

Signature in full: -----

Name in block letters: FAISAL MOHAMMED AL ANEZI

Student ID : 361101872

Date:

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## **Abstract**

Many restaurants are storing all of their data in manual way. They have huge number of customers daily.

Food Zone System is an application which will help restaurant to optimized and control over their restaurants. For the management delivery, table reservation.

This application helps the restaurants to do all functionalities more accurately and faster way. Food Zone System reduces manual works and improves efficiency of restaurant. This application is helping Food Zone System to maintain the stock and cash flows and there are many more functionalities.

## **Summary**

Food Zone System is an application which will help restaurant to optimized and control over their restaurants.

For the management delivery, table reservation, We have been to many restaurants, to understand their process of maintaining database and the level of efficiency they have in their system and drawbacks of their existing systems. After visiting many such centers and stores we thought of developing an application which will overcome the drawbacks of the existing systems.

## **1 INTRODUCTION**

Food Zone System is an application which will help restaurant to optimized and control over their restaurants. For the management delivery, table reservation.

This application helps the restaurants to do all functionalities more accurately and faster way. Food Zone System reduces manual works and improves efficiency of restaurant. This application is helping Food Zone System to maintain the stock and cash flows and there are many more functionalities.

- To store records.
- Control orders and services.
- Billings.
- Helps Manager to control delivery.
- Reserve table.

### **1.1 Goals**

The main goal is to maintain the restaurant's functions in an effective and accurate manner and also it is reducing the use of manual entries. This software helps food orders to maintain day to day records in system. It is keeping a proper record of the database.



### **1.1 PROBLEM STATEMENT:**

Many restaurants are storing all their data in manual way. They have huge number of customers daily. So because large number of customers, they need the help of some features so they can maintain and stores the records accurately. For managers it is difficult to view the tables, orders.

They need full-fledged software to maintain their day to day transactions, orders and also regular update on records, cash transaction, customers feedbacks etc. In the existing system, entering all the details are done manually, it is taking lots of time and also there are chances for mistakes.

### **1.2 Research Objectives**

Food Ordering is the profession of managing a restaurant. The management is mainly divided into three broader section.

- Floor management: 'Floor management' includes managing staff who give services to customers and allocate the duties of opening and closing restaurant. The manager is responsible for making sure his or her staff is following the service standards and health and safety regulations. The manager is the most important person in the front-of-the-house environment, since it is up to him or her to motivate the staff and give them job satisfaction. The manager also looks after and guides the personal well-being of the staff, since it makes the work force stronger and more profitable.
- Kitchen Management: 'Kitchen Management' includes the managing staff working in the kitchen, especially the head chef. The kitchen is the most important part of the business and the main reason customers patronize the restaurant. Managing the kitchen staff helps to control food quality. As most commercial kitchens are a closed environment, the staff may become bored or tired from the work. Without proper management, this often results in an inconsistent food product. Kitchen management

involves most importantly, cost control and budgeting. Meeting KPI's are a must for a restaurant to survive. Head chefs must instill and teach money management to apprentices.

This is as important as teaching the art and skills of cookery.

- Administration: 'Administration' includes stock controlling, scheduling rotations, budgeting the labor costs, balancing cost and profit according to seasonality, surveying and hiring staff, and maintenance of the commercial kitchen equipment.

## 2 SYSTEM REQUIREMENTS

### 2.1 LITERATURE REVIEW

#### Sources of Information

We have been to many restaurants, to understand their process of maintaining database and the level of efficiency they have in their system and drawbacks of their existing systems. After visiting many such centers and stores we thought of developing an application which will overcome the drawbacks of the existing systems.

#### Primary sources:

- Web Sites
- Discussion with owners of many restaurants.
- Suggestions from friends.

#### Secondary sources:

- Reference Materials

### 2.2 EXISTING SYSTEM:

#### 2.3 Description:

Many Restaurants stores and maintain their day to day transactions manually. But some of them are having automation system which is helping them to store the data. But such restaurants are storing the information about the orders and the customer information. They don't have facility to store the information of feedbacks and favorite orders of customers over some period of time.

Restaurants are having standalone applications so at one time, they have the facility of many screens or many operations which is happening at one time. So they are storing them and then at last, the restaurant managers will be able to see the data of last day.

The software which restaurants are using is very costly and their maintenance which is very high.

The software which we tried and get the information was called “Food Delivery ”. This software which free for download but the restaurant has to pay after sometime.

- Food Delivery:

Food Delivery aims to save trees by letting you manage reservations on a computer and, in the process, lets you keep track of regular customers. For such a high price tag, we weren't that impressed by its design and brief trial period; however, it gets the job done.

The user interface is pretty plain, but it's intuitive and easy to navigate even without the Help feature. Should you need it, it also contains helpful tutorials and tips for getting started and pinpointing any issues you might have. Command buttons for viewing and making reservations line the top of the window, along with buttons for viewing customer history and reports. We were able to jump right in and quickly create a new reservation. It was simply a matter of clicking the Make Reservation button and inputting all the required information, including name, time of reservation, and duration. There are also fields for entering the customer's address, phone, e-mail, and business information. It's not required, but will certainly come in handy for taking advantage of the customer history and report features. Our reservation immediately appeared in the program's main screen. Using the buttons at the bottom of the window, we were able to edit the entry, change the status (arrived, departed, seated, at bar, etc.), and even add a message.

Though we would have liked to have seen a longer trial period than the 10 uses offered, we were still able to get a grip on the program's functions and navigation. If you're looking for a way to enter and manage reservations, this is a good tool to have on-hand.

#### Drawbacks:

- This software is basically used only for reservation means table booking. So if we want to just order some food or store any feed backs then it wont be any helpful. At last the restaurants have to store by themselves which will became no use of software.
- The user interface of the application is also not that much attractive. It is made in .net so the restaurant must have to install any windows operating system to install this application.
- So from the restaurants point of view, they are able to store only one kind of information. There is no security feature also.
- If any of party order is cancelling at the last moment, it will make a variation in the already created records and also will causes the wastage of foods.
- Many of the systems will not store the budget details for a long time.
- This will creates lot of mistakes like misspellings, calculation problems, duplicate entries etc.
- It is difficult for Managers to supervise all the sides of restaurants like kitchen, floor, and counter simultaneously.
- There is no functionality to get the updated details at all time to the Owners and Managers from all the branches.

#### 2.4 PROPOSED SYSTEM:

The proposed system helps in many ways. It helps to do billing very easily. Account maintenance also becomes easier. They can keep track of their purchases of inventories, customer feedback, sales of foods, and account details ,table reservation etc. The software is provided with the facilities to find out the favorite food of the customers, or customers to add or modify and delete their feedbacks and suggestions. It helps in managing data of different types of orders like party order, home delivery or the normal order. Managing data of daily customers, managing

data of daily expenses. It eliminates the drawbacks of existing system and also includes some more features.

#### 2.4.1 **Advantages:**

FZ will stores all the records permanently and also gives the raises and deviations in the status of the restaurant in the markets.

- Managers can view the floor side and the counter side details simultaneously.
- Any cancelations of parties are also updated.
- Also keeps the record of food items prepared and the sales of food and also the record of balance food.
- Less use of manual work.
- Profits and losses will be updated every month and also shows the variations.
- All the food order details like the order types (normal, home delivery, party order etc.) are stored daily.

## 2.5 FUNCTIONAL SPECIFICATION

Food Zone is having many modules, which make the software more efficient and user friendly. The modules make the maintenance of the database easier. Every module is divided on the basis of the scenarios. The main three scenarios are

- Manager
- Floor
- Table

The different modules in this project are described

below:

- Food Items
- Order.
- Tables.
- Cancellations.
- Home delivery

Menu Module:

In this module the number of food, their prices, offers etc. like details will stores.

- Insert food item.
- Insert price.
- Delete food item.
- Delete price.
- Modify price.

Order Module:

In this module the type of order, the amount etc. like details will stores.

- Insert Order.
- Insert type of order.
- Insert price.
- Delete order.
- Delete price.

- Modify price.

#### Cancelations Module:

In this module the canceled foods details are stores.

- Insert Canceled order.
- Delete canceled order.

#### Home Delivery:

In this module, there will section which will store the data about home delivery orders.

Add order.

- Add bill.
- Delete order.
- Delete bill.

#### Tables:

In this module, there will section which will store the data about Tables orders.

Add Tables.

- Add bill.
- Delete Table.
- Delete bill.



### **3 Research Methodology:**

#### **XAMPP**

XAMPP is an easy to install Apache distribution containing MySQL, PHP .

XAMPP is really very easy to install and to use - just download, extract and start.

XAMPP for Windows

This version contains: Apache, MySQL, PHP + PEAR, Perl, mod\_php, mod\_perl, mod\_ssl, OpenSSL phpMyAdmin,

Android Studio with java Support .

- Apache 2.4.4
- MySQL 5.5.32
- PHP 5.4.16
- phpMyAdmin 4.0.4
- FileZilla FTP Server 0.9.41

### 3.1 **HARDWARE REQUIREMENT:**

- Processor: 3.2MHz Intel Pentium i5 or equivalent or new
- Disk Space: 1000 MB or more

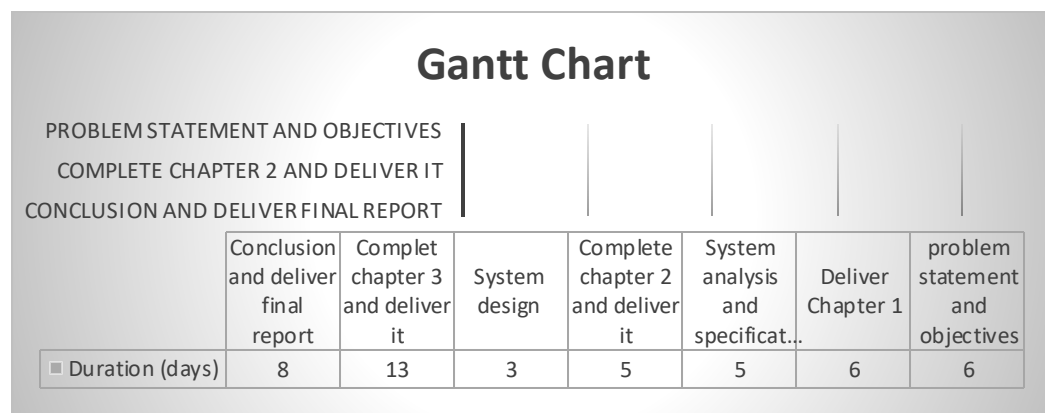
### 3.2 **SOFTWARE REQUIREMENT:**

- Operating System: No particular OS required because PHP is platform independent.
- Software: XAMPP, MySQL

### 3.3 **Programming Language**

- HTML
- CSS
- JQuery
- PHP
- MYSQL
- Java

### 3.4 **Management Plan**



### 3.5 FEASIBILITY STUDY:

#### FOOD ZONE

هل الفكرة قابلة للتنفيذ ام لا 1.					نسبة الإجابات	إجمالي الإجابات		
1	نعم				100.00%	1		
2	لا				0.00%	0		
3	ربما				0.00%	0		
تحليل	متوسط	1	انحراف معياري	0	معدل الرضا	0	تم الإجابة عليه	1
	اختلاف	0	خطأ معياري	0			تم تخطيه	0

هل يمكن نشر ثقافة طلب الطعام عن طريق التطبيق 2.					نسبة الإجابات	إجمالي الإجابات		
1	نعم				100.00%	1		
2	لا				0.00%	0		
3	بنسبة ضئيلة				0.00%	0		
تحليل	متوسط	1	انحراف معياري	0	معدل الرضا	0	تم الإجابة عليه	1
	اختلاف	0	خطأ معياري	0			تم تخطيه	0

بنسبة كم سوف ترشح التطبيق للاستخدام لدى اصدقائك 3.				
--	--	--	--	--

			نسبة الإجابات	إجمالي الإجابات
1	10%		0.00%	0
2	20%		0.00%	0
3	30%		0.00%	0
4	40%		0.00%	0
5	50%		0.00%	0
6	100%		100.00%	1
7	لن انصح احد باستخدامه		0.00%	0
تحليل	متوسط	6	انحراف معياري	0
	اختلاف	0	خطأ معياري	0
			معدل الرضا	83.33
			تم الإجابة عليه	1
			تم تخطيه	0

#### 4. هل يتشابه التطبيق مع باقي التطبيقات الموجودة .

			نسبة الإجابات	إجمالي الإجابات
1	نعم		0.00%	0
2	لا		100.00%	1
3	لا اعرف		0.00%	0
تحليل	متوسط	2	انحراف معياري	0
	اختلاف	0	خطأ معياري	0
			معدل الرضا	50
			تم الإجابة عليه	1
			تم تخطيه	0

#### 5. كم تتوقع تقريبا تتوقع نسبة الاقبال على استخدام التطبيق من قبل الطلاب .

			نسبة الإجابات	إجمالي الإجابات
1	نسبة كبيرة		100.00%	1
2	نسبة ضئيلة		0.00%	0

### 5. كم تتوقع تقريبا تتوقع نسبة الاقبال على استخدام التطبيق من قبل الطلاب

					نسبة الإجابات	إجمالي الإجابات
اعتقد انه لن يجد اقبال					0.00%	0
تحليل	متوسط: 1				تم الإجابة عليه	1
	انحراف معياري: 0					
	اختلاف: 0				تم تخطيه	0
	خطأ معياري: 0					

### 6. هل انت ممن يطلبوا الطعام اون لاين بكثرة

				نسبة الإجابات	إجمالي الإجابات			
1	نعم			100.00%	1			
2	لا			0.00%	0			
3	غير متفاعل مع طلب الطعام أون لاين			0.00%	0			
تحليل	متوسط	1	انحراف معياري	0	معدل الرضا	0	تم الإجابة عليه	1
	اختلاف	0	خطأ معياري	0			تم تخطيه	0

### 7. من وجهة نظرك هل يقبل الطلاب على طلب الطعام اون لاين ام انهم يفضلون الذهاب الى المطعم مباشرة

				نسبة الإجابات	إجمالي الإجابات			
1	الكثير يطلبه اون لاين			100.00%	1			
2	الكثير يذهب الى المطعم			0.00%	0			
3	لا اعرف			0.00%	0			
تحليل	متوسط	1	انحراف معياري	0	معدل الرضا	0	تم الإجابة عليه	1
	اختلاف	0	خطأ معياري	0			تم تخطيه	0

8. هل تفضل حجز طاولة اون لاين ام تفضل الذهاب الى المطعم مباشرة .

		نسبة الإجابات	إجمالي الإجابات
1	الحجز اون لاين	0.00%	0
2	الذهاب الى المطعم	0.00%	0
3	لاشئ مما سبق	0.00%	0
		تم الإجابة عليه	0
		تم تخطيه	1

## **4 DESIGN SPECIFICATION**

### **4.1 MODULES DESIGN:**

Food Zone System, we have divided mainly in three modules.

.Manager Side:

- It includes stock controlling, scheduling rotations, labor costs, balancing cost and profit according to seasonality, surveying and hiring staff, and maintenance of the commercial kitchen equipment.

#### **1. Table Side**

- There will be details about orders, details about waiter and billing facility will be there.

## 4.2 SYSTEM DESIGN

### 4.3 DATAFLOW DIAGRAM:

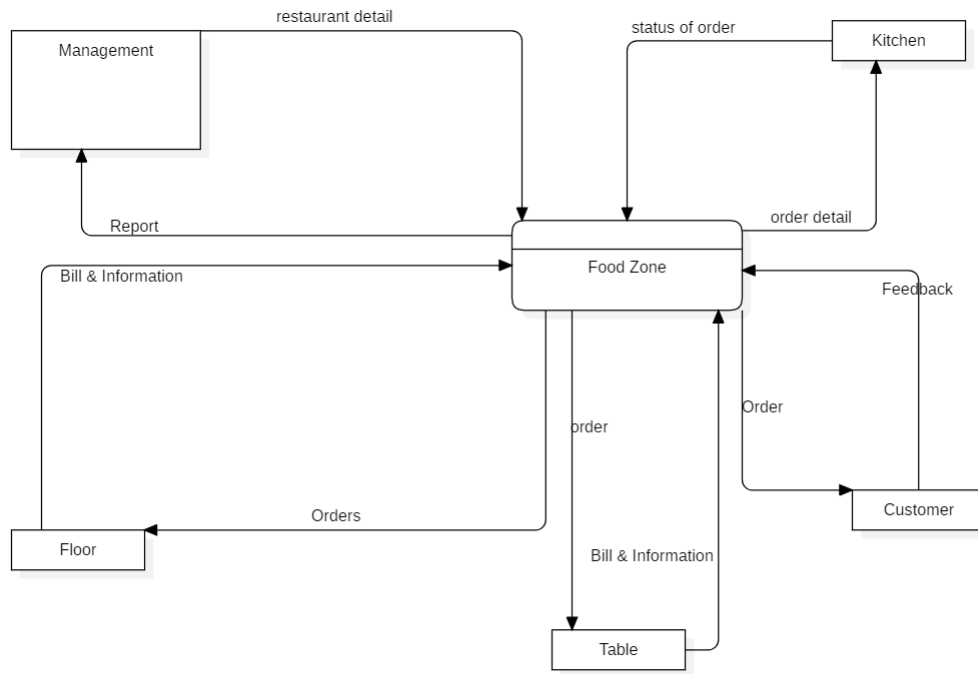


Figure 4-1



#### 4.4 Login Process:

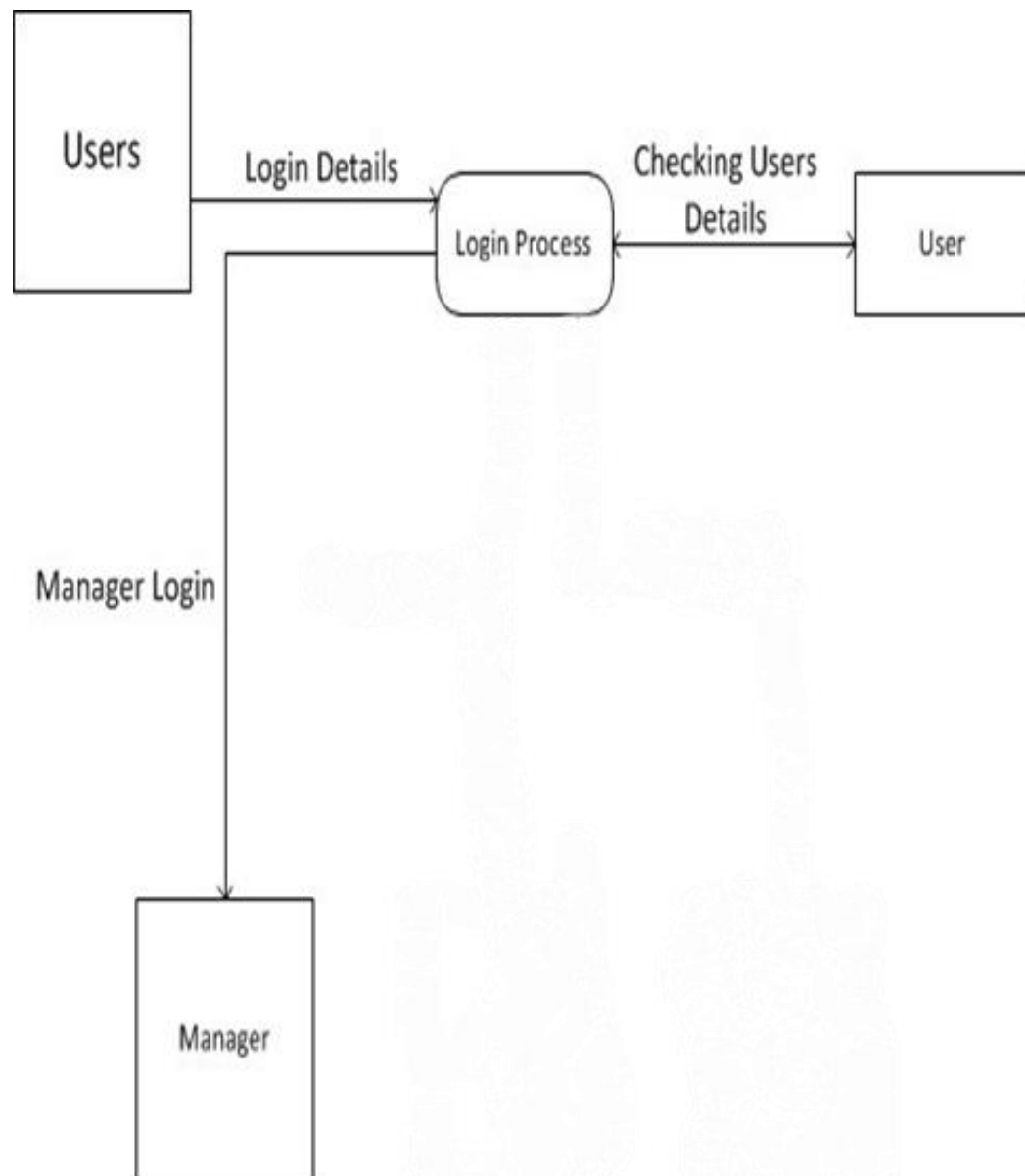


Figure 4-2

#### 4.5 Manager Side:

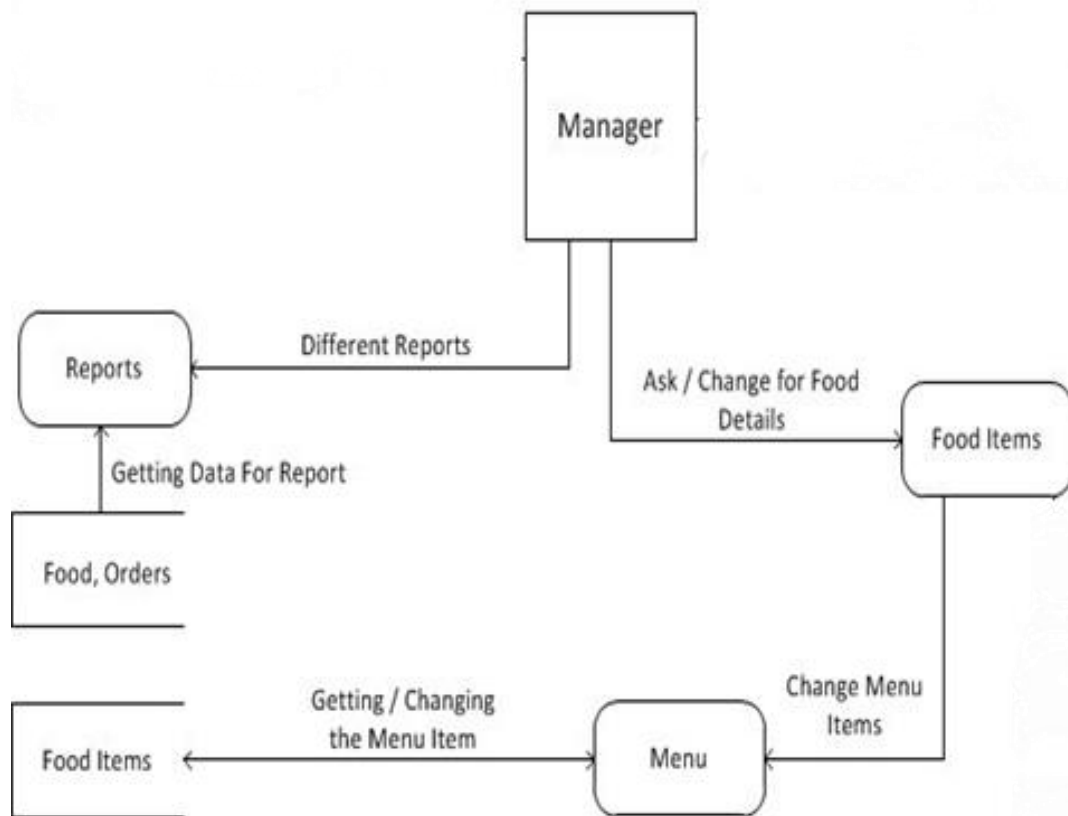


Figure 4-3

#### 4.6 order Side:

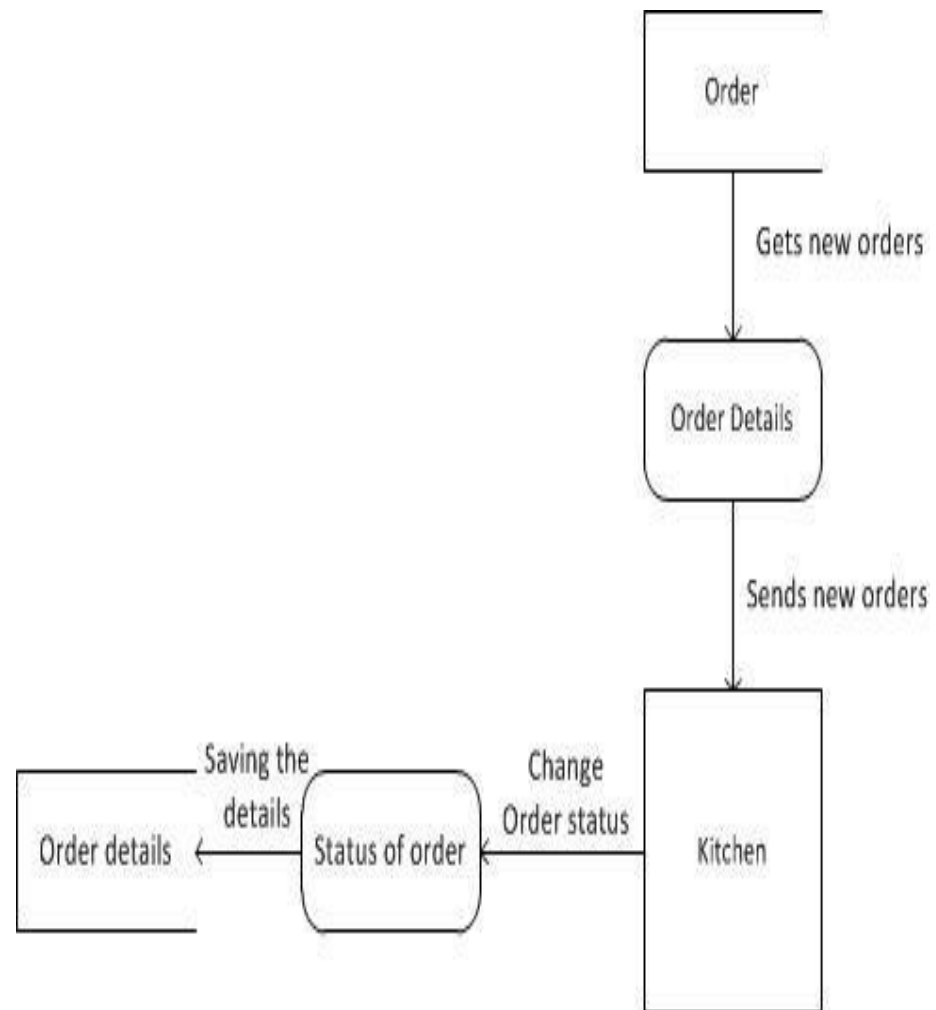


Figure 4-4

## 4.7 Table Side

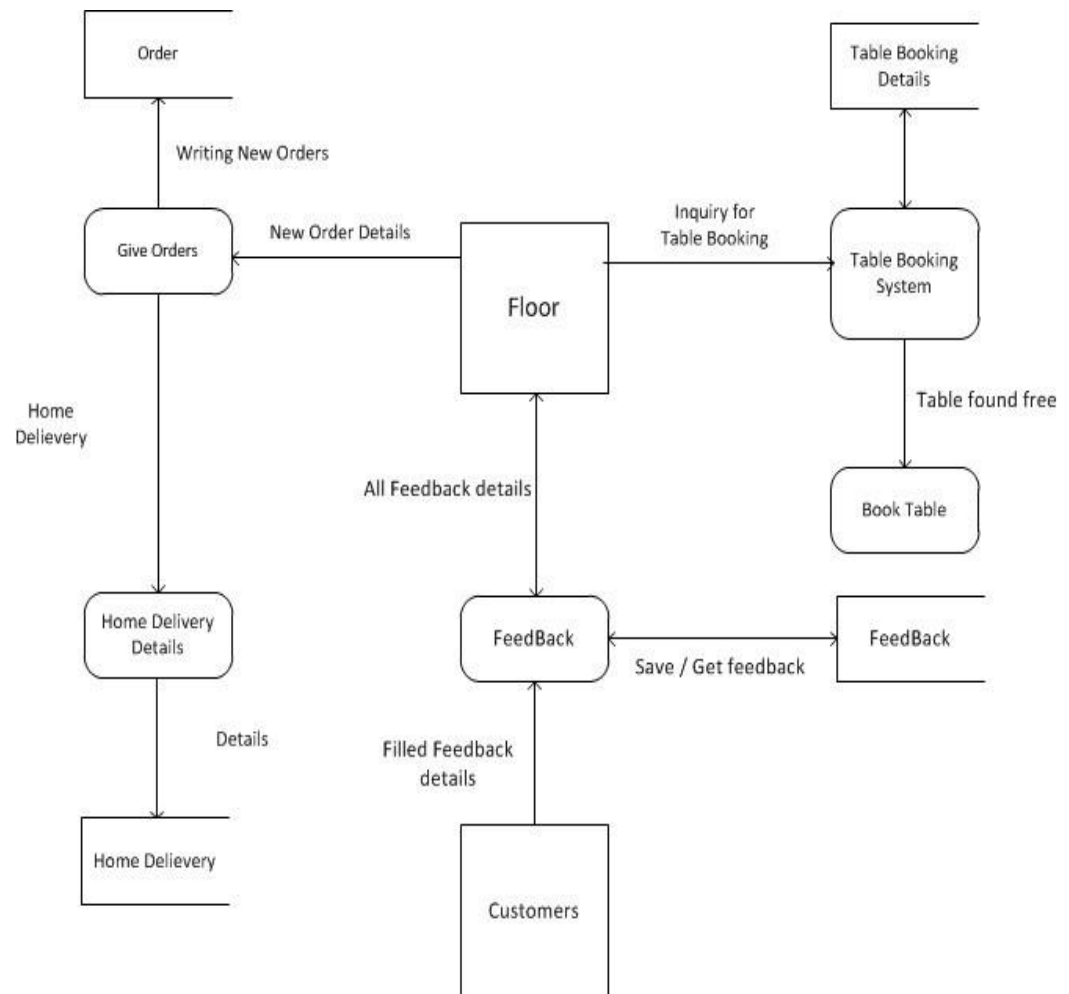


Figure 4-5

## 4.8 ER DIAGRAM

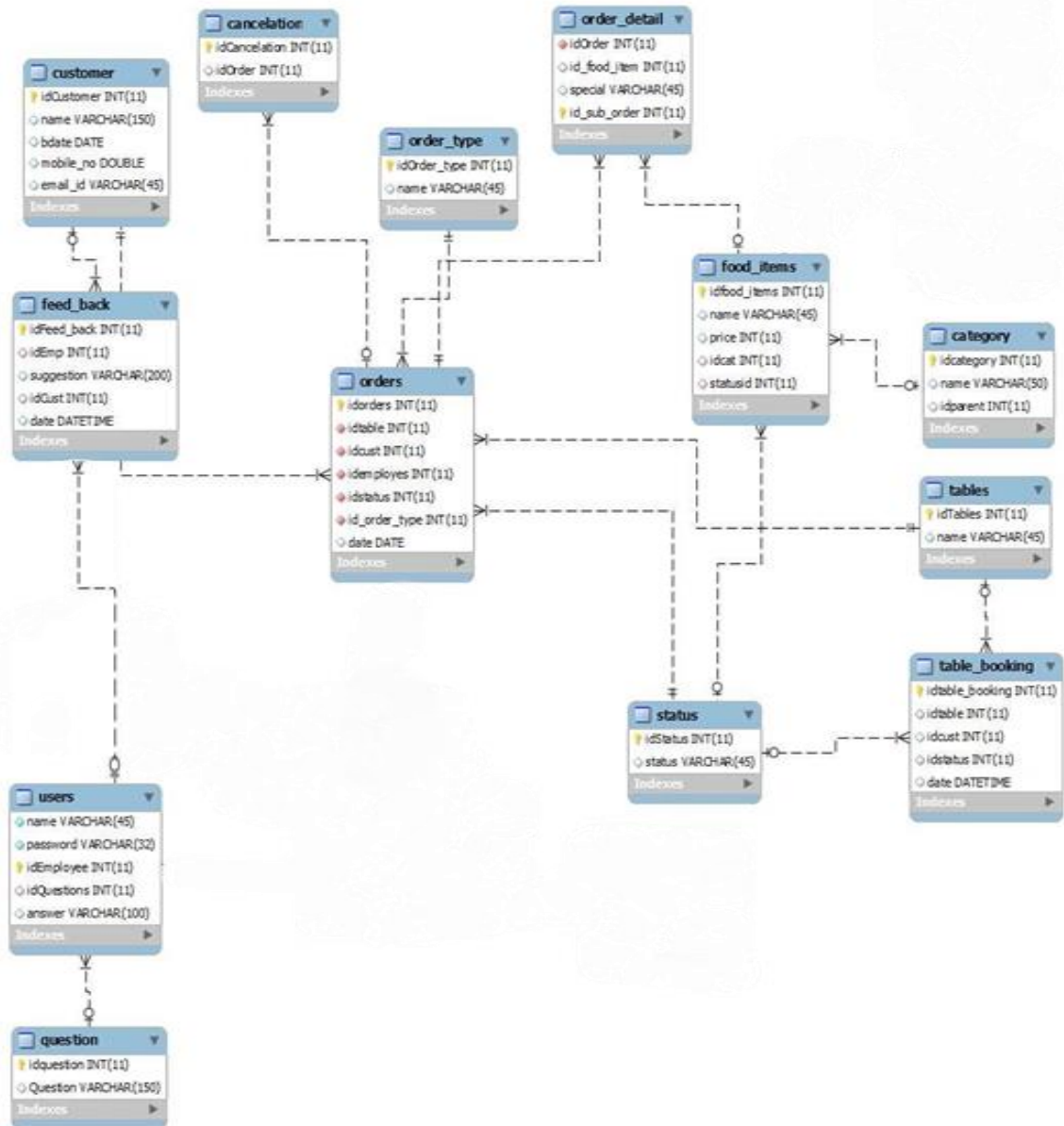


Figure 4-6

## 4.9 DATA DICTIONARY

### 1. Users:

Field Name	Data Type	Size
Name	Varchar	20
Password	Varchar	32
idEmployee	INT	
idQuestion	INT	
Answer	VARCHAR	100

### 2. Cancelation:

Field Name	Data Type	Size
idCancelation	INT	
idOrder	INT	

### 3. Category:

Field Name	Data Type	Size
idCategory	INT	
Name	Varchar	32
idParent	INT	

### 4. Customer:

Field Name	Data Type	Size
idCustomer	INT	
Name	Varchar	150
Bdate	Date	

Mobile_no	Double	
Email_id	Varchar	45

5. Feed\_Back:

Field Name	Data Type	Size
idFeed_Back	INT	
Suggestion	Varchar	200
idEmployee	INT	
idCustomer	INT	

6. Food Items:

Field Name	Data Type	Size
idFood_item	INT	
Name	Varchar	45
Price	INT	
idCategory	INT	

7. Order Type:

Field Name	Data Type	Size
idOrder_type	INT	
Name	Varchar	45

8. Order:

Field Name	Data Type	Size
------------	-----------	------

idOrder	INT	
idTable	INT	
idCustomer	INT	
idEmployee	INT	
idStatus	INT	
idOrder_type	INT	
Date	Date	

9. Order Details:

Field Name	Data Type	Size
idSub_Order	INT	
idOrder	INT	
idFood_item	INT	
Special	Varchar	45

10. Status:

Field Name	Data Type	Size
idStatus	INT	
Status	Varchar	45

11. Tables:

Field Name	Data Type	Size
idTable	INT	
Name	Varchar	45

12. Table Booking



Field Name	Data Type	Size
idTable_booking	INT	
idTable	INT	
idCustomer	INT	
idStatus	INT	
Date	Date	

13. Questions:

Field Name	Data Type	Size
idQuestion	INT	
Questions	Varchar	100

#### 4.10 interfaces

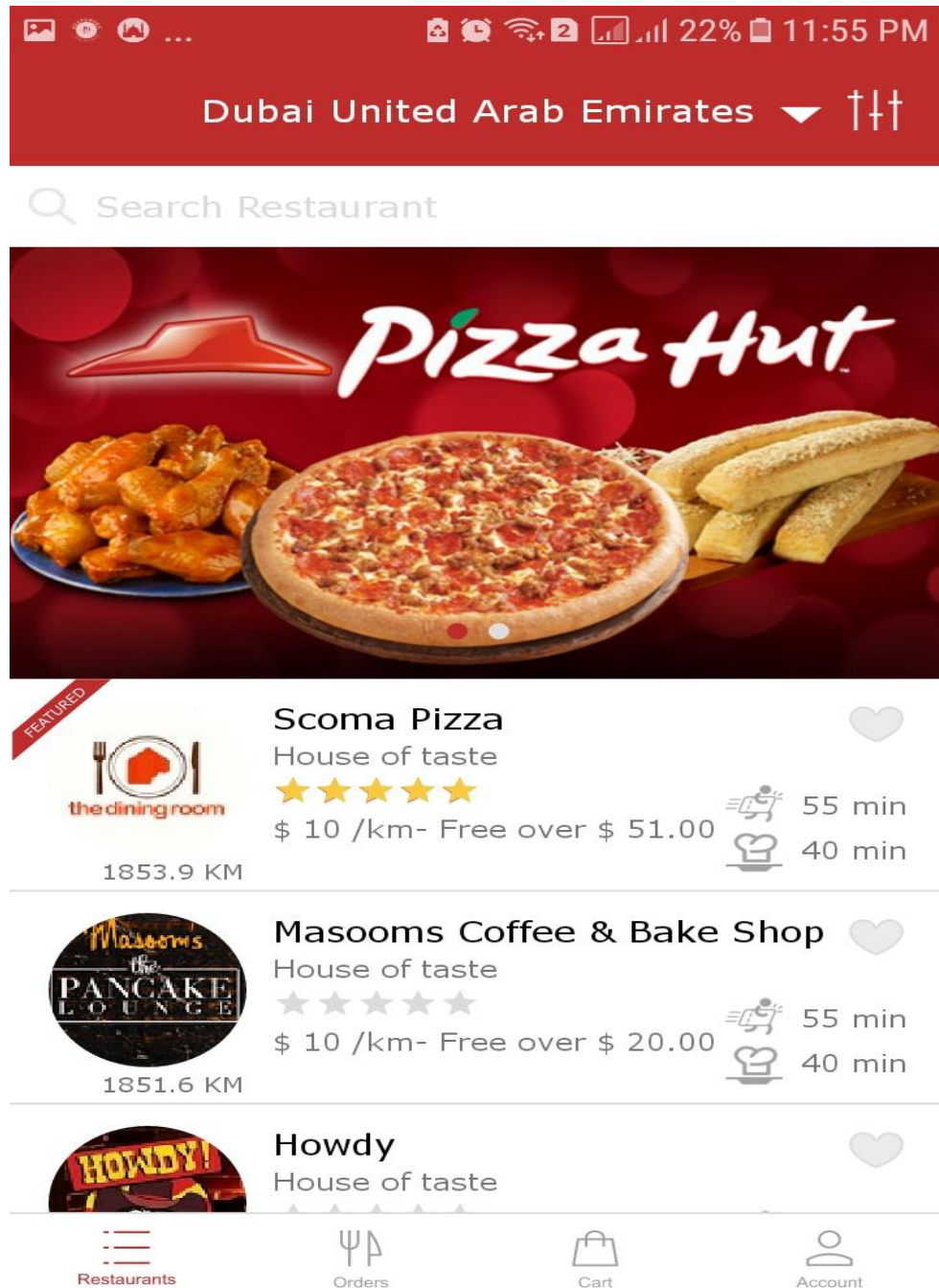


Figure 4-7

FOOD ITEMS SCREEN

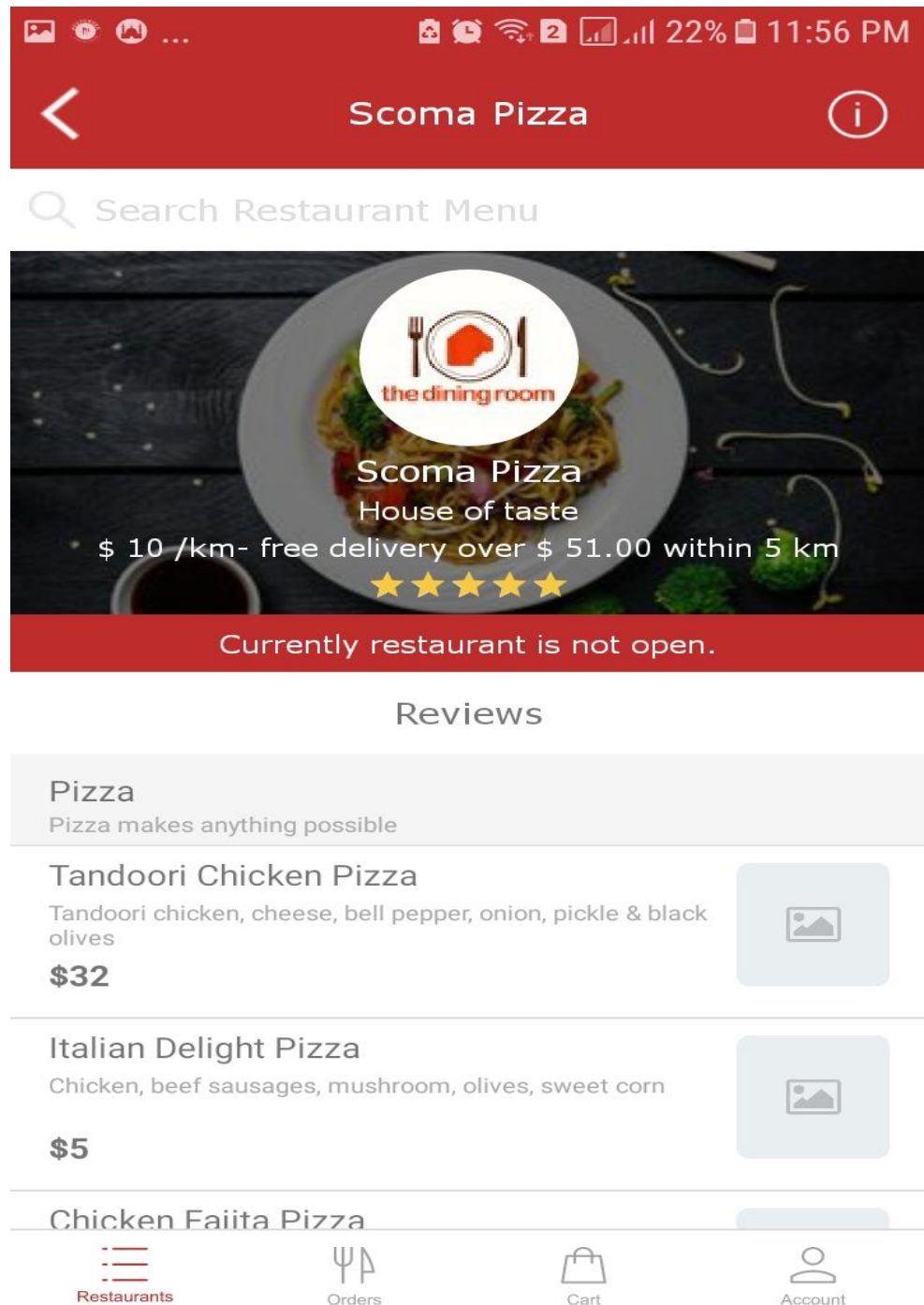




Figure 4-8

## ORDERS SCREEN



 Sign Up

First Name John


Last Name Smith


Email Jhon@gmail.com


Password At least 6 character


**SIGN UP**


OR

 SIGN UP WITH FACEBOOK

 SIGN UP WITH GOOGLE

 Restaurants

 Orders

 Cart


 Account

Figure 4-9

## REGISTER SCREEN

Login

Email

Jhon@gmail.com

Password

At least 6 character

Forgot Your Password?

LOGIN

Don't have an account?

Sign Up Now

OR

LOGIN WITH FACEBOOK

LOGIN WITH GOOGLE

Restaurants

Orders

Cart

Account

Figure 4-10

## LOGIN SCREEN

## 5 Implementation

### 5.1. Introduction

### 5.2. Procedures

Connection to database procedures :

```
public          static          String          baseURL          =
"https://api.foodzone.ofertasbooking.com/mobileapp api/api/
";
public          static          String          imgBaseURL          =
"https://api.foodzone.ofertasbooking.com/mobileapp_api/";

    public static final String LOGIN_URL = baseURL+"login";

    public static final String showCountries =
baseURL+"showCountries";
    public static final String Verify_URL =
baseURL+"verifyPhoneNo";
    public static final String SignUp_URL =
baseURL+"registerUser";

    public static final String forgotPassword =
baseURL+"forgotPassword";
    public static final String verifyforgotPasswordCode =
baseURL+"verifyforgotPasswordCode";
    public static final String changePasswordForgot =
baseURL+"changePasswordForgot";

    public static final String SHOW RESTAURANTS =
baseURL+"showRestaurants";
    public static final String SHOW RESTAURANT MENU =
baseURL+"showRestaurantsMenu";
    public static final String ADD FAV RESTAURANT =
baseURL+"addFavouriteRestaurant";
    public static final String SHOW FAV RESTAURANT =
baseURL+"showFavouriteRestaurants";
```

```

        public      static      final      String      SHOW_SLIDER      =
        baseUrl+"showAppSliderImages";
        public      static      final      String      SHOW_ORDERS      =
        baseUrl+"showOrders";
        public      static      final      String      SHOW_DEALS      =
        baseUrl+"showDeals";

        public      static      final      String      CHANGE_PASSWORD      =
        baseUrl+"changePassword";
        public      static      final      String      EDIT_PROFILE      =
        baseUrl+"editUserProfile";

        public      static      final      String      ADD_PAYMENT_METHOD      =
        baseUrl+"addPaymentMethod";
        public      static      final      String      GET_PAYMENT_METHID      =
        baseUrl+"getPaymentDetails";
        public      static      final      String      ADD_DELIVERY_ADDRESS      =
        baseUrl+"addDeliveryAddress";
        public      static      final      String      GET_DELIVERY_ADDRESSES      =
        baseUrl+"showDeliveryAddresses";

        public      static      final      String      SHOW_COUNTRIES_LIST      =
        baseUrl+"showCountries";
        public      static      final      String      SHOW_ORDER_DETAIL      =
        baseUrl+"showOrderDetail";
        public      static      final      String      SHOW_RIDER_LOCATION_AGAINST_LATLONG      =
        baseUrl+"showRiderLocationAgainstOrder";

        public      static      final      String      SHOW_MENU_EXTRA_ITEM      =
        baseUrl+"showMenuExtraItems";
        public      static      final      String      SHOE_TOTAL_RATINGS      =
        baseUrl+"showRestaurantRatings";
        public      static      final      String      SHOW_RESTAURANT_DEALS      =
        baseUrl+"showRestaurantDeals";

        public      static      final      String      SHOW_REST_AGAINST_SPECIALITY
        = baseUrl+"showRestaurantsAgainstSpeciality";
        public      static      final      String      SHOW_REST_SPECIALITY_LIST      =
        baseUrl+"showRestaurantsSpecialities";

        public      static      final      String      VERIFY_COUPAN      =
        baseUrl+"verifyCoupon";
        public      static      final      String      PLACE_ORDER      =
        baseUrl+"placeOrder";

```

```

        public static final String ORDER_DEAL =
        baseUrl+"orderDeal";

        /// All Admin Apis

        public static final String ACCEPT_DECLINE_STATUS =
        baseUrl+"updateRestaurantOrderStatus";

        // Reviews API

        public static final String AddRestaurantRating =
        baseUrl+"addRestaurantRating";
        public static final String GiveRatingsToRider =
        baseUrl+"giveRatingsToRider";

        // Api For GetPlaces

        public static final String GET_CITY_BOUNDRIES =
        "http://maps.google.com/maps/api/geocode/json?address=";

        public static final String TOPIC_GLOBAL = "global";

        // broadcast receiver intent filters
        public static final String REGISTRATION_COMPLETE =
        "registrationComplete";
        public static final String PUSH_NOTIFICATION =
        "pushNotification";

        public static final int NOTIFICATION_ID = 100;
        //////////////////////////////////////
        RegisterActivity
        @SuppressWarnings("RestrictedApi")
        @Nullable
        @Override
        public View onCreateView(@NonNull LayoutInflater inflater, @Nullable
        ViewGroup container, @Nullable Bundle savedInstanceState) {
            v = inflater.inflate(R.layout.activity_sign_up, container, false);
            context=getContext();

            progressBar = v.findViewById(R.id.signUpProgress);
            progressBar.start();

```



```

progressDialog = v.findViewById(R.id.progressDialog);
transparent_layer = v.findViewById(R.id.transparent_layer);

preferences = getContext().getSharedPreferences(PreferenceClass.user,
Context.MODE_PRIVATE);

// Configure Google Sign In
GoogleSignInOptions gso = new
GoogleSignInOptions.Builder(GoogleSignInOptions.DEFAULT_SIGN_IN)
    .requestIdToken(getString(R.string.google_gmail_release))
    .requestEmail()
    .build();
mGoogleSignInClient = GoogleSignIn.getClient(getContext(), gso);

// End//

callbackManager = CallbackManager.Factory.create();

/// End

spinner = (Spinner) v.findViewById(R.id.spinner);

back_sign_up = (ImageView) v.findViewById(R.id.back_icon);
countryCode = (TextView) v.findViewById(R.id.country_code);
phone = (MaskedEditText) v.findViewById(R.id.country_phone);
verification_div = v.findViewById(R.id.verification_screen);
main_sign_up = v.findViewById(R.id.main_sign_up);
btn_signup = v.findViewById(R.id.btn_signup);
btn_resend = v.findViewById(R.id.resend_btn);

// ed_progress = (LinearLayout) v.findViewById(R.id.linlaHeaderProgress);
back_icon_verification = v.findViewById(R.id.back_icon_verification);
verification_main_screen = v.findViewById(R.id.verification_main_div);

confirmation_main_screen = v.findViewById(R.id.confirmation_main_screen);

div = v.findViewById(R.id.div);
div.setOnClickListener(new View.OnClickListener() {

```

```

        @Override
        public boolean onTouch(View view, MotionEvent motionEvent) {
            return true;
        }
    });

    div2 = v.findViewById(R.id.div2);
    div2.setOnTouchListener(new View.OnTouchListener() {
        @Override
        public boolean onTouch(View view, MotionEvent motionEvent) {
            return true;
        }
    });

    // EditText Boxes

    editText1 = (EditText) v.findViewById(R.id.edit_text1);
    editText2 = (EditText) v.findViewById(R.id.edit_text2);
    editText3 = (EditText) v.findViewById(R.id.edit_text3);
    editText4 = (EditText) v.findViewById(R.id.edit_text4);

    e_first = (EditText) v.findViewById(R.id.ed_fname);
    e_last = (EditText) v.findViewById(R.id.ed_lname);
    e_email = (EditText) v.findViewById(R.id.ed_email);
    e_password = (EditText) v.findViewById(R.id.ed_password);

    fb_div = v.findViewById(R.id.fb_div);
    fb_btn = (TextView) v.findViewById(R.id.btn_fb);
    login_button_fb = (LoginButton) v.findViewById(R.id.login_button_fb);
    login_button_fb.setReadPermissions(Arrays.asList("email"));

    // If using in a fragment
    login_button_fb.setFragment(this);

    fb_btn.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {

            login_button_fb.performClick();
            /// Login Method
            FB_LOGIN();

            ///
        }
    });
    fb_div.setOnClickListener(new View.OnClickListener() {
        @Override

```



```

        "[a-zA-Z0-9][a-zA-Z0-9\\-]{0,64}" +
        "(" +
        "\\." +
        "[a-zA-Z0-9][a-zA-Z0-9\\-]{0,25}" +
        ")+";

```

```

CallbackManager callbackManager;

```

```

public static GoogleSignInClient mGoogleSignInClient;

```

```

View view;

```

```

Context context;

```

```

@SuppressWarnings("deprecation")

```

```

@Nullable

```

```

@Override

```

```

public View onCreateView(@NonNull LayoutInflater inflater, @Nullable

```

```

ViewGroup container, @Nullable Bundle savedInstanceState) {

```

```

        view = inflater.inflate(R.layout.login_activity, container, false);

```

```

        context=getContext();

```

```
sPref =  
getContext().getSharedPreferences(PreferenceClass.user,Context.MODE_P  
RIVATE);
```

```
ed_email = (EditText)view.findViewById(R.id.ed_email);  
ed_password =(EditText)view.findViewById(R.id.ed_password);  
log_in_now = (Button)view.findViewById(R.id.btn_login);
```

```
GoogleSignInOptions gso = new  
GoogleSignInOptions.Builder(GoogleSignInOptions.DEFAULT_SIGN_IN)  
    .requestEmail()  
    .build();  
mGoogleSignInClient = GoogleSignIn.getClient(getContext(), gso);
```

```
FacebookSdk.sdkInitialize(getContext());  
AppEventsLogger.activateApp(getContext());
```

```
callbackManager = CallbackManager.Factory.create();
```

```

    /// End

    tv_sign_up = view.findViewById(R.id.tv_sign_up);

    tv_signed_up_now = view.findViewById(R.id.tv_signed_up_now);

    FontHelper.applyFont(getContext(),tv_sign_up, AllConstants.verdana);


    fb_btn = view.findViewById(R.id.fb_btn);

    fb_div = view.findViewById(R.id.fb_div);

    fb_div.setOnClickListener(this);

    fb_btn.setOnClickListener(this);

    login_button_fb = (LoginButton)
view.findViewById(R.id.login_button_fb);

    login_button_fb.setReadPermissions(Arrays.asList("email"));


    // If using in a fragment

    login_button_fb.setFragment(this);

    // Callback registration


    back_icon = view.findViewById(R.id.back_icon);

    back_icon.setOnClickListener(new View.OnClickListener() {

        @Override

        public void onClick(View view) {

            LoginManager.getInstance().logout();

```

```

        try {

            InputMethodManager imm =
                (InputMethodManager)getContext().getSystemService(INPUT_METHOD_
SERVICE);

            imm.hideSoftInputFromWindow(getActivity().getCurrentFocus().getWindo
wToken(), 0);

        } catch (Exception e) {

        }

        getActivity().onBackPressed();

        LoginManager.getInstance().logout();

    }

});

```

```

login_button_fb.registerCallback(callbackManager, new
FacebookCallback<LoginResult>() {

    @Override

    public void onSuccess(LoginResult loginResult) {

```

```

        final AccessToken accessToken = loginResult.getAccessToken();

        GraphRequest request =
GraphRequest.newMeRequest(accessToken, new
GraphRequest.GraphJSONObjectCallback() {

            @Override

            public void onCompleted(JSONObject user, GraphResponse
graphResponse) {

                String useremail = user.optString("email");

                ed_email.setText(useremail);

            }

        });

        Bundle parameters = new Bundle();

        parameters.putString("fields", "last_name,first_name,email");

        request.setParameters(parameters);

        request.executeAsync();

    }

```



```

        @Override

        public void onCancel() {

            // App code

            Toast.makeText(getApplicationContext(),"Cancle",Toast.LENGTH_SHORT).show();

        }

        @Override

        public void onError(FacebookException exception) {

            // App code

            Toast.makeText(getApplicationContext(),"Error",Toast.LENGTH_SHORT).show();

        }

    });

    login_main_div = view.findViewById(R.id.login_main_div);

    login_main_div.setOnClickListener(new View.OnClickListener() {

        @Override

        public boolean onTouch(View view, MotionEvent motionEvent) {

            InputMethodManager imm = (InputMethodManager)

getApplicationContext().getSystemService(

                Activity.INPUT_METHOD_SERVICE);

```

```
imm.toogleSoftInput(InputMethodManager.HIDE_IMPLICIT_ONLY, 0);
```

```
    return false;
```

```
    }
```

```
});
```

```
google_sign_in_div = view.findViewById(R.id.google_sign_in_div);
```

```
google_sign_in_div.setOnClickListener(new View.OnClickListener() {
```

```
    @Override
```

```
    public void onClick(View v) {
```

```
        GoogleSignInAccount acct =
```

```
        GoogleSignIn.getLastSignedInAccount(getContext());
```

```
        if (acct != null) {
```

```
            String Email = acct.getEmail();
```

```
            ed_email.setText(Email);
```

```
        }
```

```
    else {
```

```
        Intent signInIntent = mGoogleSignInClient.getSignInIntent();
```

```
        startActivityForResult(signInIntent, 123);
```

```
    }
```

```
    }  
});
```

```
tv_email = (TextView)view.findViewById(R.id.tv_email);  
tv_pass = (TextView)view.findViewById(R.id.tv_password);  
sign_up_txt = (TextView)view.findViewById(R.id.tv_sign_up);
```

```
loginProgress = view.findViewById(R.id.loginProgress);  
loginProgress.start();  
progressDialog = view.findViewById(R.id.progressBar);  
transparent_layer = view.findViewById(R.id.transparent_layer);
```

```
loginText = (TextView)view.findViewById(R.id.login_title);  
tv_forget_password = view.findViewById(R.id.tv_forget_password);  
tv_forget_password.setOnClickListener(this);  
FontHelper.applyFont(getApplicationContext(),tv_forget_password,  
AllConstants.arial);
```

```
//
```

```
login_now.setOnClickListener(new View.OnClickListener() {  
    @Override
```

```

public void onClick(View view) {

    boolean valid = checkEmail(ed_email.getText().toString());

    if (ed_email.getText().toString().trim().equals("")) {

        Toast.makeText(getApplicationContext(), "Enter Email!",
Toast.LENGTH_SHORT).show();

    } else if (ed_password.getText().toString().trim().equals("")) {

        Toast.makeText(getApplicationContext(), "Enter Password!",
Toast.LENGTH_SHORT).show();

    } else if (ed_password.getText().toString().length() < 6) {

        Toast.makeText(getApplicationContext(), "Enter Password Atleast 6
Charaters!", Toast.LENGTH_SHORT).show();

    }

    else if (!valid) {

        Toast.makeText(getApplicationContext(), "Enter Valid Email!",
Toast.LENGTH_SHORT).show();

    } else {

```



```

viewFlipper=findViewById(R.id.viewflipper);

recover_email = findViewById(R.id.recover_email);
findViewById(R.id.btn_recover).setOnClickListener(this::onClick);


code_edit=findViewById(R.id.code_edit);
findViewById(R.id.sendcode_btn).setOnClickListener(this::onClick);


ed_new_pass=findViewById(R.id.ed_new_pass);
ed_confirm_pass=findViewById(R.id.ed_confirm_pass);
findViewById(R.id.btn_change_pass).setOnClickListener(this::onClick);


findViewById(R.id.Goback1).setOnClickListener(this::onClick);
findViewById(R.id.Goback2).setOnClickListener(this::onClick);
findViewById(R.id.Goback3).setOnClickListener(this::onClick);

}

public void CallApi_sendemail(){

    JSONObject jsonObject = new JSONObject();
    try {
        jsonObject.put("email",recover_email.getText().toString());

    } catch (JSONException e) {
        e.printStackTrace();
    }

    progressDialog.setVisibility(View.VISIBLE);
    transparent_layer.setVisibility(View.VISIBLE);

    ApiRequest.Call_Api(this, Config.forgotPassword, jsonObject, new Callback() {
        @Override
        public void Response(String resp) {

            progressDialog.setVisibility(View.GONE);
            transparent_layer.setVisibility(View.GONE);

            try {
                JSONObject jsonResponse = new JSONObject(resp);

```



```

        ((LinearLayout.LayoutParams)
searchEditFrame.getLayoutParams()).leftMargin = 5;
        search(searchView);

        upper_header = v.findViewById(R.id.upper_header);
        about_div = v.findViewById(R.id.about_div);

        about_icon = v.findViewById(R.id. about_icon);

        res_menu_item_progress =
v.findViewById(R.id.res_menu_item_progress);
        res_menu_item_progress.start();
        rating = v.findViewById(R.id.rating);
        rastaurant_menu_item_title_tv =
v.findViewById(R.id.rastaurant_menu_item_title_tv);
        restaurant_name_tv = v.findViewById(R.id.restaurant_name_tv);
        salogon_tv = v.findViewById(R.id.salogon_tv);
        restaurant_img = v.findViewById(R.id.restaurant_image);
        cover_image = v.findViewById(R.id.cover_image);

        rating.setRating(Float.parseFloat(item_model.restaurant_avgRating));

        rastaurant_menu_item_title_tv.setText(item_model.restaurant_name);
        restaurant_name_tv.setText(item_model.restaurant_name);
        salogon_tv.setText(item_model.restaurant_salogon);

        if(item_model.deliveryFee_Range.equalsIgnoreCase("0")){
            miles_desc_tv.setText(item_model.restaurant_currency + " " +
item_model.delivery_fee_per_km + " /km");
        }
        else {
            miles_desc_tv.setText(item_model.restaurant_currency + " " +
item_model.delivery_fee_per_km + " /km- free delivery over " +
item_model.restaurant_currency + " " + item_model.min_order_price + "
within " + item_model.deliveryFee_Range + " km");
        }

```



```

        Uri uri =
Uri.parse(Config.imgBaseUrl+item_model.restaurant_image);
        restaurant_img.setImageURI(uri);

about_icon.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
        new MaterialDialog.Builder(getContext())
            .title(item_model.restaurant_name)
            .content(item_model.restaurant_about)
            .positiveText("OK")
            .show();
    }
});

backIcon = v.findViewById(R.id.back_icon_menu_option);
backIcon.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {

        getActivity().onBackPressed();

    }
});

about_restaurant_div =
(RelativeLayout)v.findViewById(R.id.about_restaurant_div);
about_restaurant_div.setOnClickListener(new View.OnClickListener()
{
    @Override
    public void onClick(View view) {

        FLAG_RES_MENU_FRAG = true;
        RestaurantDealsFragment restaurantDealsFragment = new
RestaurantDealsFragment();
        FragmentTransaction transaction =
getChildFragmentManager().beginTransaction();
        Bundle bundle=new Bundle();
        bundle.putSerializable("data",item_model);

```

```

        restaurantDealsFragment.setArguments(bundle);
        transaction.addToBackStack(null);
        transaction.replace(R.id.resaurant_menu_items_main_layout,
restaurantDealsFragment,"ParentFragment_MenuItems").commit();

    }
});

```

## Create the cart

```
sPref = getContext().getSharedPreferences(PreferenceClass.user,
Context.MODE_PRIVATE);
udid = sPref.getString(PreferenceClass.UDID, "");
getLoINSession = sPref.getBoolean(PreferenceClass.IS_LOGIN, false);
user_id = sPref.getString(PreferenceClass.pre_user_id, "");
```

```
delivery_address_tv = view.findViewById(R.id.delivery_address_tv);
cartProgress = view.findViewById(R.id.cartProgress);
cartProgress.start();
cart_main_container = view.findViewById(R.id.cart_main_container);
cart_main_container.setOnClickListener(new View.OnClickListener() {
    @Override
    public boolean onTouch(View view, MotionEvent motionEvent) {
        return true;
    }
});
```

```
extraItemArray = new ArrayList<>();
```

```

riderTip = "0";

no_cart_div = view.findViewById(R.id.no_cart_div);
mainCartDiv = view.findViewById(R.id.mainCartDiv);
promo_tv = view.findViewById(R.id.promo_tv);
total_promo_tv = view.findViewById(R.id.total_promo_tv);

cart_check_out_div = view.findViewById(R.id.cart_check_out_div);

clear_btn = view.findViewById(R.id.clear_btn);
rest_name_tv = view.findViewById(R.id.rest_name_tv);

discount_tv = view.findViewById(R.id.discount_tv);
promo_code_div = view.findViewById(R.id.promo_code_div);
rider_tip = view.findViewById(R.id.rider_tip);
total_sum_tv = view.findViewById(R.id.total_sum_tv);

total_delivery_fee_tv= view.findViewById(R.id.total_delivery_fee_tv);
rider_tip_price_tv = view.findViewById(R.id.rider_tip_price_tv);

tip_div = view.findViewById(R.id.tip_div);
total_tex_tv = view.findViewById(R.id.total_tex_tv);
tax_tv = view.findViewById(R.id.tax_tv);

sub_total_price_tv = view.findViewById(R.id.sub_total_price_tv);
decline_div = view.findViewById(R.id.decline_div);
accept_div = view.findViewById(R.id.accept_div);
decline_tv = view.findViewById(R.id.decline_tv);
accept_tv = view.findViewById(R.id.accept_tv);
selected_item_list = view.findViewById(R.id.selected_item_list);

```

### 5.3. Reports

#### Users Table

Table structure

Relation view

#	Name	Type	Collation	Attributes	Null	Default	Comments	Extra	Action
<input type="checkbox"/>	1 <b>id</b>	int(11)			No	None		AUTO_INCREMENT	Change  Drop  More
<input type="checkbox"/>	2 <b>email</b>	varchar(255)	utf8_general_ci		No	None			Change  Drop  More
<input type="checkbox"/>	3 <b>password</b>	varchar(255)	utf8_general_ci		No	None			Change  Drop  More
<input type="checkbox"/>	4 <b>salt</b>	varchar(255)	utf8_general_ci		No	None			Change  Drop  More
<input type="checkbox"/>	5 <b>active</b>	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	6 <b>block</b>	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	7 <b>created</b>	datetime			No	None			Change  Drop  More
<input type="checkbox"/>	8 <b>token</b>	varchar(255)	utf8_general_ci		Yes	NULL			Change  Drop  More
<input type="checkbox"/>	9 <b>role</b>	varchar(255)	utf8_general_ci		No	None	user,admin,hotel,rider		Change  Drop  More

#### Restaurant Table

Table structure		Relation view															
#	Name	Type	Collation	Attributes	Null	Default	Comments	Extra	Action								
<input type="checkbox"/>	1 id	int(11)			No	None		AUTO_INCREMENT	Change  Drop  More								
<input type="checkbox"/>	2 name	varchar(255)	utf8_general_ci		No	None			Change  Drop  More								
<input type="checkbox"/>	3 slogan	varchar(255)	utf8_general_ci		No	None			Change  Drop  More								
<input type="checkbox"/>	4 about	varchar(500)	utf8_general_ci		No	None			Change  Drop  More								
<input type="checkbox"/>	5 speciality	varchar(200)	utf8_general_ci		No	None			Change  Drop  More								
<input type="checkbox"/>	6 phone	varchar(20)	utf8_general_ci		No	None			Change  Drop  More								
<input type="checkbox"/>	7 timezone	varchar(100)	utf8_general_ci		No	None			Change  Drop  More								
<input type="checkbox"/>	8 menu_style	int(11)			No	None			Change  Drop  More								
<input type="checkbox"/>	9 promoted	int(11)			No	None			Change  Drop  More								
<input type="checkbox"/>	10 image	varchar(255)	utf8_general_ci		No	None			Change  Drop  More								
<input type="checkbox"/>	11 preparation_time	tinyint(3)			No	None	minutes		Change  Drop  More								
<input type="checkbox"/>	12 min_order_price	decimal(10,2)			No	None			Change  Drop  More								
<input type="checkbox"/>	13 delivery_free_range	int(11)			No	None	in km		Change  Drop  More								
<input type="checkbox"/>	14 currency_id	int(11)			No	None			Change  Drop  More								
<input type="checkbox"/>	15 tax_id	int(11)			No	None			Change  Drop  More								
<input type="checkbox"/>	16 tax_free	int(3)			No	None	1 - tax free		Change  Drop  More								
Server: localhost:3306 » Database: olemhttp_foodzone » Table: restaurant																	
Browse		Structure		SQL		Search		Insert		Export		Import		Operations		Triggers	
<input type="checkbox"/>	19 user_id	int(11)			No	None											Change  Drop  More
<input type="checkbox"/>	20 added_by	int(11)			No	None											Change  Drop  More
<input type="checkbox"/>	21 created	datetime			No	None											Change  Drop  More
<input type="checkbox"/>	22 updated	datetime			No	None											Change  Drop  More
<input type="checkbox"/>	23 google_analytics	int(20)			No	None											Change  Drop  More
<input type="checkbox"/>	24 block	int(11)			No	None											Change  Drop  More
<input type="checkbox"/>	25 single_restaurant	int(11)			No	None											Change  Drop  More

#### Order Table

Table structure

Relation view

#	Name	Type	Collation	Attributes	Null	Default	Comments	Extra	Action
<input type="checkbox"/>	1 id	int(11)			No	None		AUTO_INCREMENT	Change  Drop  More
<input type="checkbox"/>	2 deal_id	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	3 created	datetime			No	None			Change  Drop  More
<input type="checkbox"/>	4 price	float(10,2)			No	None			Change  Drop  More
<input type="checkbox"/>	5 status	int(11)			No	None	1- active , 2-completed , 3 accepted , 4 rejected		Change  Drop  More
<input type="checkbox"/>	6 delivery_fee	float(10,2)			No	None			Change  Drop  More
<input type="checkbox"/>	7 user_id	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	8 address_id	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	9 payment_method_id	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	10 quantity	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	11 delivery	int(11)			No	None	0 - pickup, 1 - delivery		Change  Drop  More
<input type="checkbox"/>	12 rider_tip	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	13 tax	float(10,2)			No	None			Change  Drop  More
<input type="checkbox"/>	14 sub_total	float(10,2)			No	None			Change  Drop  More
<input type="checkbox"/>	15 restaurant_id	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	16 instructions	text	utf8_general_ci		No	None			Change  Drop  More

Server: localhost:3306 » Database: ofemhpp\_foodzone » Table: order

Browse

Structure

SQL

Search

Insert

Export

Import

Operations

Triggers

<input type="checkbox"/>	19 cod	int(2)			No	None			Change  Drop  More
<input type="checkbox"/>	20 notification	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	21 rejected_reason	text	utf8_general_ci		No	None			Change  Drop  More
<input type="checkbox"/>	22 restaurant_delivery_fee	int(11)			No	None	restaurant will pay us this delivery fee		Change  Drop  More
<input type="checkbox"/>	23 total_distance_between_user_and_restaurant	int(11)			No	None	total distance between user address and hotel address		Change  Drop  More
<input type="checkbox"/>	24 delivery_fee_per_km	int(11)			No	None	resturent delivery fee per km		Change  Drop  More
<input type="checkbox"/>	25 delivery_free_range	int(11)			No	None	resturent free delivery range		Change  Drop  More
<input type="checkbox"/>	26 tracking	int(11)			No	None			Change  Drop  More
<input type="checkbox"/>	27 stripe_charge	varchar(200)	utf8_general_ci		No	None			Change  Drop  More
<input type="checkbox"/>	28 device	varchar(10)	utf8_general_ci		No	None			Change  Drop  More
<input type="checkbox"/>	29 version	varchar(25)	utf8_general_ci		No	None			Change  Drop  More

## restaurant\_menu\_item Table

#	Name	Type	Collation	Attributes	Null	Default	Comments	Extra	Action
<input type="checkbox"/>	1	<b>id</b>	int(11)		No	None		AUTO_INCREMENT	Change  Drop  More
<input type="checkbox"/>	2	<b>name</b>	varchar(255)	utf8_general_ci	No	None			Change  Drop  More
<input type="checkbox"/>	3	<b>description</b>	text	utf8_general_ci	No	None			Change  Drop  More
<input type="checkbox"/>	4	<b>price</b>	float		No	None			Change  Drop  More
<input type="checkbox"/>	5	<b>image</b>	varchar(255)	utf8_general_ci	No	None			Change  Drop  More
<input type="checkbox"/>	6	<b>created</b>	datetime		No	None			Change  Drop  More
<input type="checkbox"/>	7	<b>active</b>	int(11)		No	1			Change  Drop  More
<input type="checkbox"/>	8	<b>restaurant_menu_id</b>	int(11)		No	None			Change  Drop  More
<input type="checkbox"/>	9	<b>out_of_order</b>	int(11)		No	None			Change  Drop  More

## **5. CONCLUSIONS**

### **5.1 ADVANTAGES**

- FZ makes works easy and faster than current applications.
- All the data will be saved in the database. So the administer can view all the data on time.
- This system reduces manual works.
- FZ will stores all the records permanently and also gives the raises and deviations in the status of the restaurant in the markets.
- All the records of the current and ex-staffs will be stored in the database.
- All the shift timings of staffs, salary, extra working time and charge etc. are also updated daily.
- Any cancelations of parties are also updated.
- All the expenses per day will updated in the database daily.
- Also keeps the record of food items prepared and the sales of food and also the record of balance food.
- All the food order details like the order types (normal, home delivery, party order etc.) are stored daily.

### **LIMITATIONS:**

- Application won't be able to send some notification about any report or any delivery system to owner or customer.
- Application will required the java, MySQL and three different system which should be connected to one network for using application to its full functionality.
- User won't able to change the skin or any functionality of application.
- User can only get the reports in some formats only.
- Delivery Options: Add delivery option
- Restaurant Locator: Allow to find and choose a nearby restaurant

- User can reserve table.

## **5.2 Future Work:**

The following section describes the work that will be implemented with future releases of the software.

- Customize orders: Allow customers to customize food orders
- Payment Options: Add different payment options such as PayPal, Cash, Gift Cards etc. Allow to save payment details for future use.
- Allow to process an order as a Guest
- Order Process Estimate: Provide customer a visual graphical order status bar
- Order Status: Show only Active orders to Restaurant Employees.
- Order Ready notification: Send an Order Ready notification to the customer

## 6 References

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