

Exp. no: 13

Date:

Practical - 13

Aim:

Implement your own ping program.

server.py

```
import socket
def start_server(host='127.0.0.1', port=12345)
with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
```

```
s.bind((host, port))
```

```
print("Server running")
```

```
while True:
```

```
data, addr = s.recvfrom(1024)
```

```
print("Received message")
```

```
s.sendto(b'Ping: ', addr)
```

```
if __name__ == "__main__":
```

```
start_server()
```

client.py

```
import socket
```

```
import time
```

```
def ping_server(host='127.0.0.1', port=12345):
```

```
with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
```

```
try:
```

```
s.settimeout(2)
```

```
start_time = time()
```

```
if __name__ == '__main__':  
    ping_server()
```

O/P:

python server.py

UDP server running on 127.0.0.1:12345

Received message from ('127.0.0.1', 53007): ping

python client.py

Received ping from ('127.0.0.1', 12345) in 0.00 seconds

Result:

Thus the program was successfully executed and the output was verified.

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