

White Paper  
vega: All Sat Style Theorem Solver

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## 1 Introduction

This white paper describes concept and blueprint of *vega*.

vega is open source software and available on GitHub <https://github.com/K-atc/vega-solver/>.

## 2 Concept of vega

vega is yet another theorem solver and answers all values which satisfies given constraints on each variable as a model (in sat solver, this behavior is called as all sat solver).

For example, if there're variable  $x \in \{a, b, c\}$  and constraints  $x = a \vee x \neq c$ , vega's solution is  $x = \{a, b\}$ . This means  $x$  is  $a$  or  $b$ . Note that general SMT solver's (such as z3) solution  $x = a$  does not covers all satisfiable values and such solvers requires much more time to obtain another solution.

### 2.1 Ground truth

We assume the following assumptions are enough to solve constraints.

- Solution space is finite.
- A model monotonically decreases by solving each constraint expression.
  - If solve constraint  $A = A_1 \wedge A_2 \wedge \dots \wedge A_n$  step by step:  $\text{model}(A_1) = M_1$ ,  $\text{model}(A_1 \wedge A_2) = M_2, \dots$ ,  $\text{model}(A_1 \wedge \dots \wedge A_n) = M_n$ , models should satisfy  $M_1(v) \supseteq M_2(v) \supseteq \dots \supseteq M_n(v)$  on each variables in given constraint  $A$ .
- *Tighter* model is the one to be treated as solution of given constraint.
  - Tightness of model  $M$  satisfies constraint  $A$  is defined as equation 1.
    - \* Function  $\text{model}()$  (defined in section 5) solves constraints  $A$  and returns a model  $A$  as solution.
  - On constraint  $A$ , Model  $M_1$  is tighter than  $M_2$  if only if  $\text{Tightness}(M_1, A) > \text{Tightness}(M_2, A)$ .
- Once a constraint is evaluated, cannot make it undone.
  - This means *vega* cannot adopt back track.
  - Semantics described in section 6 does not care back track.
  - This assumption is made to speed up solving and for simple to implement.

$$\text{Tightness}(M, A) = \max_X |A'| \text{ where } X = (A' \subseteq A \wedge \text{model}(A') = \text{model}(A)) \quad (1)$$

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### 3 Use cases

#### 3.1 Abstract Interpretation

TODO: What is abstract interpretaion

TODO: Example usage

### 4 Notations and definitions

- $\mathcal{D}$  = Domain (All possible values)
- $a$  = constant value ( $a \in \mathcal{D}$ )
- $\mathbf{a}$  = Set of values ( $\mathbf{a} \subseteq \mathcal{D}$ )
- $S$  = Sort; Subset of domain ( $S \subseteq \mathcal{D}$ )
- $V$  = Set of variables (Variables appeared in all constraints) ( $V \subseteq \mathcal{D}$ )
- $v$  = Variable ( $v \in V$ )
- $R : v \rightarrow v' =$  Variables equality. This is a directed graph of reference to denote equality  $v = v'$  and satisfies following assertions:
  - Requirement 1 (see equation 2): All nodes of directed graph  $R$  does not have more than 2 parents.
  - Requirement 2 (see equation 3): Directed graph  $R$  does not have closed loops among dirrefent nodes

$$\forall x, y (R(x) \neq R(y) \implies x \neq y) \quad (2)$$

$$\forall x, y (x \neq y \wedge R(x) = y \implies R(y) \neq x) \quad (3)$$

- $R.V$ : Defined source of relations in  $R$  (i.e. all index of map  $R$ )
- $M = \bigcup_{v \in V} R^*(v) \mapsto \mathbf{a} =$  Model
- $M.V$ : Variables defined in  $M$
- $R^*(v) = \begin{cases} v & v \notin R.V \vee R(v) = v \\ R(v) & v \in R.V \wedge R(v) \neq v \end{cases}$
- $M(v) = \begin{cases} \mathbf{a} \cap M(R(v)) & v \mapsto \mathbf{a} \in M \wedge R(v) \in M.V \\ \mathcal{D} & v \notin M.V \end{cases}$
- $|M(v)| =$  Size (length) of  $M(v)$
- $R_1 \circ R_2 = \bigwedge_{v \in M_1.V \cup M_2.V} \begin{cases} v \rightarrow R_1^*(v) & R_1^*(v) = R_2^*(v) \vee R_2^*(v) = v \\ R_1^*(v) \rightarrow R_2^*(v) & R_1^*(v) \neq R_2^*(v) \wedge R_2^*(v) \neq v \end{cases}$  (Denote equality  $v = v'$  as  $v \rightarrow v'$  for visibility)
  - $R_1^*(v) \neq R_2^*(v)$  and  $R_2^*(v) \neq v$  are to meet requirement 1 and 2 of  $R$ , respectively.
- $M_1 \cap M_2 = \bigwedge_{v \in M_1.V \cup M_2.V} M_1(v) \cap M_2(v)$

## 4.1 Proof tree

To denote semantics of model function, we introduce following proof tree.  $\Gamma \models \Delta$  means that  $\Delta$  is true if assumption  $\Gamma$  is true. Each value of variable in lower side is determined by calculation result of upper side.

$$\frac{R, M, P \models A, R_0, M_0}{f(A) = R, M, P}$$

Each meaning of variable is:

- $R, M$  = same as above
- $P$  = post-constraint (logical expression). If  $P = \top$ , this term is omitted (Used in chapter 6.2)
- $A$  = given constraint (logical expression)
- $R_0$  = initial variables equality. If  $R_0 = \top$ , this term is omitted (Used in section 6.4)
- $M_0$  = initial model. If  $M_0 = \phi$ , this term is omitted (Used in section 6.4)
- $f$  = Defined function name goes here

## 5 Algorithms

Function `model()` solves constraint  $A$  and returns model  $M$ . Algorithm 1 is algorithm of `model()`. Function `model1()` and `model2()` are described in section 6.2 and 6.4, respectively.

```

Function model(A)
  Input: Constraint expression
  Result: Model
   $R_0, M_0, P \leftarrow \text{model1}(A)$ 
   $R, M \leftarrow \text{model2}(P, R_0, M_0)$ 
  return  $M$ 
end

```

**Algorithm 1:** Getting a model  $M$  of constraints  $A$

## 6 Semantics

### 6.1 Satisfiability

$$M \text{ is } \begin{cases} sat & \text{iff } \bigwedge_{v \in V} |M(v)| > 0 \\ unsat & \text{iff } \bigvee_{v \in V} |M(v)| = 0 \end{cases}$$

If  $M$  is sat,  $M$  should be evaluated as true. If  $M$  is unsat,  $M$  should be evaluated as false.

### 6.2 Eq, Not, And, Or: semantics without pre-condition

In this section, the following proof tree shows a definition of function `model1` which introduces model  $M$  satisfies constraint  $A$  and variables equality  $R$ .

$$\frac{R, M, P \models A}{\text{model1}(A) = R, M, P}$$

The following is rules of calculation of  $R, M, P \models A$ . Notation  $P^X$  describes  $P$  is evaluated in  $X$  context. Notation  $P^{\text{any}}$  (referred to as  $P$  for simplicity) describes  $P$  is evaluated in any context.

$$\begin{array}{c}
\frac{R = v \rightarrow v' \models \top}{R, \phi, \top \models \text{Eq}^{\text{And}}(v, v')} \text{ (eq-and-v)} \\
\\
\frac{M = \{v \mapsto \{a\}\} \models \top}{\top, M, \top \models \text{Eq}(v, a)} \text{ (eq-a)} \\
\\
\frac{M = \mathcal{D} - \{a\} \models \top}{\top, M, \top \models \text{Not}(\text{Eq}(v, a))} \text{ (not-eq-a)} \\
\\
\frac{}{\top, \phi, \{\text{If}(A_1, A_2, A_3)\} \models \text{If}(A_1, A_2, A_3)} \text{ (and-if)} \\
\\
\frac{}{\top, \phi, \{\text{Implies}(A_1, A_2)\} \models \text{Implies}(A_1, A_2)} \text{ (and-implies)} \\
\\
\frac{R_1, M_1, P_1 \models A_1^{\text{And}} \quad R_2, M_2, P_2 \models A_2^{\text{And}} \quad \dots \quad R_n, M_n, P_n \models A_n^{\text{And}}}{R_1 \circ \dots \circ R_n, M_1 \cap \dots \cap M_n, P_1 \wedge \dots \wedge P_n \models \text{And}(A_1, A_2, \dots, A_n)} \text{ (and)} \\
\\
\frac{R_1, M_1, \top \models A_1^{\text{Or}} \quad R_2, M_2, \top \models A_2^{\text{Or}} \quad \dots \quad R_n, M_n, \top \models A_n^{\text{Or}}}{\top, M_1 \cup \dots \cup M_n, \top \models \text{Or}(A_1, A_2, \dots, A_n)} \text{ (or)}
\end{array}$$

TODO: De-morgan's Law and Not(Not()) pattern.

Note that any assumptions  $\Gamma$  satisfies  $\top$  (i.e. True).

$$\frac{}{\Gamma \models \top} \text{ (top)}$$

### 6.3 Function check(): judging satisfiability without side-effects

The following is definition of function check which returns satisfiability  $s$  of  $A$  under assumptions  $R, M$ .

$$\overline{\text{check}(A, R, M) \rightarrow s}$$

The following is rules of calculation of function check.

$$\begin{array}{c}
\frac{\text{check}(\neg A, R, M) \rightarrow s}{\neg \text{check}(A, R, M) \rightarrow s} \text{ (check-neg)} \\
\\
\frac{}{\text{check}(\text{Eq}(v, a), R, M) \rightarrow a \in M(v)} \text{ (check-eq-a)} \\
\\
\frac{}{\text{check}(\text{Not}(\text{Eq}(v, a)), R, M) \rightarrow a \notin M(v)} \text{ (check-not-eq-a)} \\
\\
\frac{\text{check}(P_1, R, M) \rightarrow s_1 \quad \text{check}(P_2, R, M) \rightarrow s_2 \quad \dots \quad \text{check}(P_n, R, M) \rightarrow s_n}{\text{check}(\text{And}(P_1, P_2, \dots, P_n)) \rightarrow s_1 \wedge \dots \wedge s_n} \text{ (check-and)} \\
\\
\frac{\text{check}(P_1, R, M) \rightarrow s_1 \quad \text{check}(P_2, R, M) \rightarrow s_2 \quad \dots \quad \text{check}(P_n, R, M) \rightarrow s_n}{\text{check}(\text{Or}(P_1, P_2, \dots, P_n)) \rightarrow s_1 \vee \dots \vee s_n} \text{ (check-or)}
\end{array}$$

## 6.4 If, Implies: semantics with pre-condition

The following is definition of function `model2` which introduces model  $M$  and variables equality  $R$  satisfies constraint  $A$  and pre-requirement  $R_0, M_0, P$ .

$$\frac{R, M \models A, R_0, M_0}{\text{model2}(A, R_0, M_0) = R, M}$$

The following is rules of calculation of  $R, M \models A, R_0, M_0$ . Note that rules defined in section 6.2 are applied to undefined rules such as case  $A = \text{And}(A_1, A_2, A_3)$ .

$$\frac{R_1, M_1 \models A_1, R_0, M_0 \quad R_2, M_2 \models A_2, R_0, M_0}{R_0 \circ R_1 \circ R_2, M_0 \cap M_1 \cap M_2 \models \text{check}(A_1, R_0, M_0) = \top \Rightarrow A_2, R_0, M_0} \text{ (if-check-true)}$$

$$\frac{}{\top, \phi \models \text{check}(A_1, R_0, M_0) = \perp \Rightarrow A_2, R_0, M_0} \text{ (if-check-false)}$$

$$\frac{R_1, M_1 \models \text{check}(A_1, R_0, M_0) \Rightarrow A_2, R_0, M_0 \quad R_2, M_2 \models \neg \text{check}(A_1, R_0, M_0) \Rightarrow A_3, R_0, M_0}{R_0 \circ R_1 \circ R_2, M_0 \cap M_1 \cap M_2 \models \text{If}(A_1, A_2, A_3), R_0, M_0} \text{ (if)}$$

$$\frac{R_1, M_1 \models \text{check}(A_1, R_0, M_0) \Rightarrow A_2}{R_0 \circ R_1 \circ R_2, M_0 \cap M_1 \cap M_2 \models \text{Implies}(A_1, A_2), R_0, M_0} \text{ (implies)}$$

## 7 Limitations

### 7.1 Limited expression(s)

As you can see in section 6, there are constraint expressions that cannot be handled such as  $\text{Or}(\text{Implies}(\bullet))$ .

### 7.2 Reordering problem

Order of constraints to solve is important because vega does not support back track. We call this problem as *Reordering problem*. Future work is deterministic tactic of ordering constraints to avoid false positive unsat.

vega introduces two tactics called `Simple2` and `WithReorder` as function `model()` to mitigate this problem. Details are described section below.

Both of tactics cannot satisfy constraint contains potential conflict such as  $R(z) \wedge \text{Implies}(P(x), Q(y)) \wedge \text{Implies}(R(z), \neg P(x))$  (where  $P, Q, R$  are constraints which does not have `If()` or `Implies()`) because they cannot determine whether  $P(x)$  should be true or not.

#### 7.2.1 Simple2 tactic

Algorithm 2 describes algorithm of `Simple2` tactic.

```

Function model(A)
  Input: Constraint expression
  Result: Model
   $R_0, M_0, P \leftarrow \text{model1}(A)$ 
   $R_1, M_1 \leftarrow \text{model2}(P, R_0, M_0)$ 
   $R, M \leftarrow \text{model2}(P, R_1, M_1)$ 
  return  $M$ 
end

```

**Algorithm 2:** Simple2 tactic

Simple2 tactic can solve  $P(y, x), Q(z), Q'(y), R(z, y)$  where  $x, y, z \in V, x, y, z \in \mathcal{D}^1$  which has possible 2 models <sup>2</sup>. WithReorder tactic cannot solve this because of solving with order  $Q, Q', P, R$ .

Simple2 tactic assumes solving post-constraints  $P$  repeatedly tightens the model avoiding unsat.

### 7.2.2 WithReorder tactic

Algorithm 3 describes algorithm of WithReorder tactic. This tactics prioritize constraints which has solved variables.

```

Function model( $A$ )
  Input: Constraint expression
  Result: Model
   $R_0, M_0, P \leftarrow \text{model1}(A)$ 
   $\text{visited\_variables} \leftarrow \text{get\_visited\_variables}(A)$ 
  for  $e \in P$  do
     $\text{cond\_variables} \leftarrow \text{getcondv}(e)$ 
    if  $\text{cond\_variables} \cap \text{visited\_variables} = \text{cond\_variables}$  then
       $R, M \leftarrow \text{model2}(P, R_0, M_0)$ 
       $\text{visited\_variables} \leftarrow \text{visited\_variables} \cup \text{getv}(e)$ 
    else
       $P \leftarrow P \wedge e$ 
    end
  end
  return  $M$ 
end

```

**Algorithm 3:** WithReorder tactic

TODO: Describe get\_visited\_variables, getcondv, getv

## 8 Benchmarks

TODO: 100 万個の制約、10 万個の変数を目安の上限に、時間・メモリーをプロット。

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<sup>1</sup>This is a case that predecessor variable  $y$  is constrained by successor constraint  $R$ . An example is shown as below

$$\text{Implies}(y \neq a, x \neq b) \wedge z \neq b \wedge y \neq b \wedge \text{Implies}(z \neq b, y \neq a) \text{ where } x, y, z \in V, x, y, z, a, b \in \mathcal{D}$$

<sup>2</sup>There're 2 ways of order  $P, Q, Q', R$  and  $Q, Q', P, P$ . Latter makes tighter model and should be treated as solution because  $R$  constrains  $y$  in advance of  $P$ .

## Revision history

- 2020/03/22: First version