

# Eigen Value Calculator

```
#endif
#include "resource.h"
// CDMotionApp:
// See DMotion.cpp for the implementation
//
class CDMotionApp : public CApp
{
public:
```

# Mini Project

```
//Mini Project  
on :--→  
Eigen Value  
Calculator
```

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→ Eigenvalues are the special set of scalar values that is associated with the set of linear equations most probably in the matrix equations. The eigenvectors are also termed as characteristic roots. It is a non-zero vector that can be changed at most by its scalar factor after the application of linear transformations.

```
#endif
#include "resource.h"
// CDMotionApp:
// See DMotion.cpp for the implementation.
class CDMotionApp : public CApp
{
public:
    CDMotionApp()
    {
        m_pApp = this;
    }
};
```

# Project Title → Power Method Using C Programming for Finding

## Dominant Eigen Value and Eigen Vector

**Project Statement** → In this article we are going to develop an **Algorithm for Power Method** for computing largest or dominant Eigen value and corresponding Eigen vector.

Let  $A$  be the square matrix of order  $n$  i.e.  $A_{n \times n}$ . Then Power Method starts with one initial approximation to Eigen vector corresponding to largest Eigen value of size  $n \times 1$ . Let this initial approximation be  $X_{n \times 1}$ .

After initial assumption, we calculate  $AX$  i.e. product of matrix A and X. From the product of AX we divide each element by largest element (by magnitude) and express them as  $\lambda_1 X_1$ . Obtained value of  $\lambda_1$  and  $X_1$  are next better approximated value of largest Eigen value and corresponding Eigen vector.

Similarly, for the next step, we multiply  $A$  by  $X_1$ . From the product of  $AX_1$  we divide each element by largest element (by magnitude) and express them as  $\lambda_2 X_2$ . Obtained value of  $\lambda_2$  and  $X_2$  are next better approximated value of largest Eigen value and corresponding Eigen vector.

And then we will repeat this process until largest or dominant Eigen value and corresponding Eigen vector are obtained within desired accuracy

```
// Implementation
// AFX_MSG(CDModuleApp)
// void OnAppStart()
// ...
```

# Algorithm for Power Method→

1. Start
2. Read Order of Matrix (n) and Tolerable Error (e)
3. Read Matrix A of Size  $n \times n$
4. Read Initial Guess Vector X of Size  $n \times 1$
5. Initialize:  $\text{Lambda\_Old} = 1$
6. Multiply:  $X\_NEW = A * X$
7. Replace X by X\_NEW
8. Find Largest Element (Lamda\_New) by Magnitude from X\_NEW
9. Normalize or Divide X by Lamda\_New
10. Display Lamda\_New and X
11. If  $|\text{Lambda\_Old} - \text{Lamda\_New}| > e$  then  
set  $\text{Lambda\_Old} = \text{Lamda\_New}$  and goto  
step (6) otherwise goto step (12)

```

#include <stdio.h>
#include <conio.h>
#include <math.h>

int main()
{
    {
        printf("Mini Project on Eigen Value Calculator\n Submitted to 'Mrs. Layanvya'\n Submitted by Arshaan\n Submitted by Iqbal\n Submitted by Medikondur Koustubh\n Submitted by (RA2111003011319)\n Submitted by (RA2111003011303)\n Submitted by (H2)\n");
    }

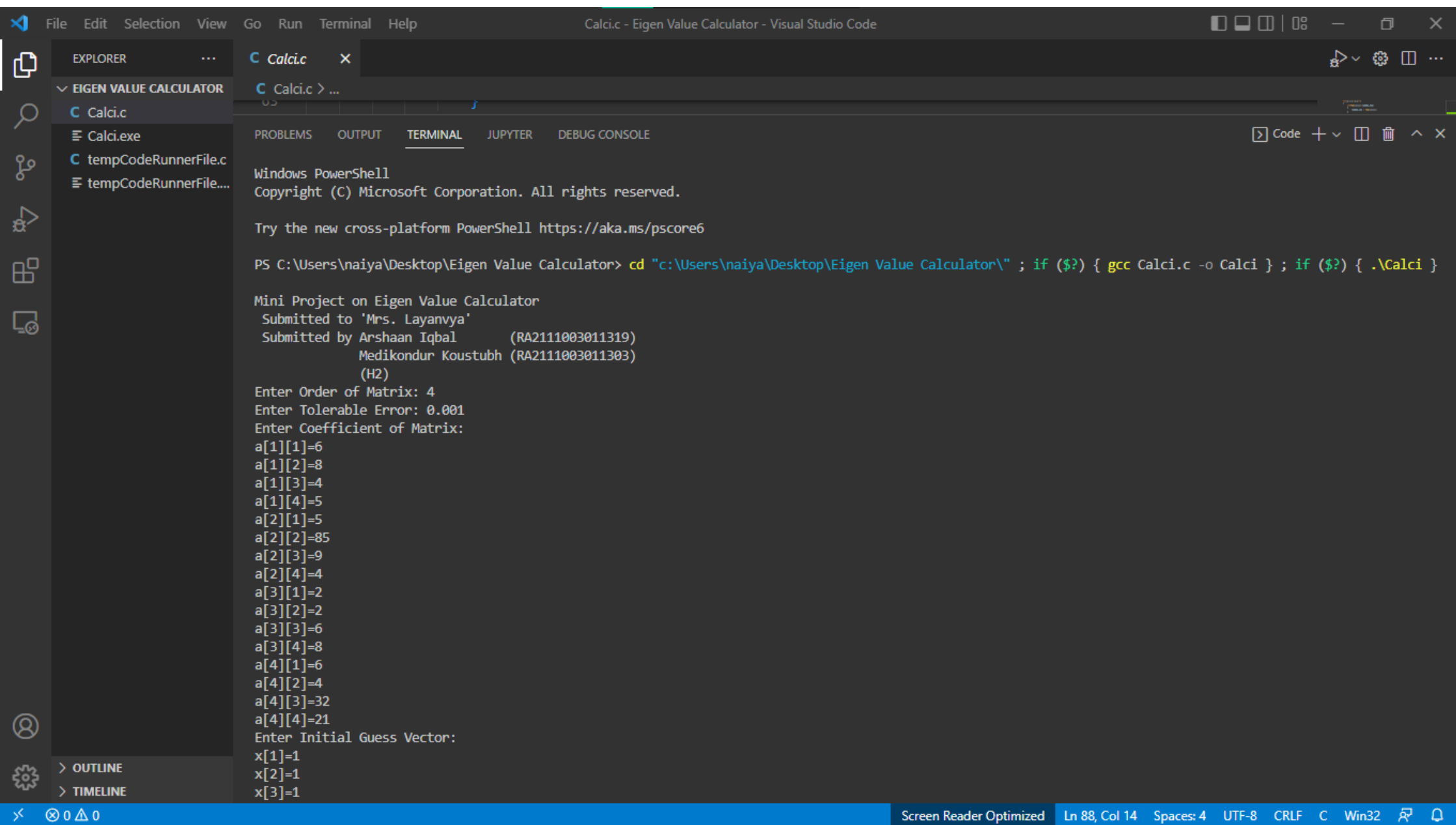
    #define SIZE 10
    float a[SIZE][SIZE], x[SIZE], x_new[SIZE];
    float temp, lambda_new, lambda_old, error;
    int i, j, n, step=1;
    //Ask the user to enter Order of Matrix
    printf("Enter Order of Matrix: ");
    scanf("%d", &n);
    //Ask the user to enter Tolerable Error
    printf("Enter Tolerable Error: ");
    scanf("%f", &error);
    //Reading the Matrix
    printf("Enter Coefficient of Matrix:\n");
    for(i=1; i<=n; i++)
    {
        for(j=1; j<=n; j++)
        {
            printf("a[%d][%d]=", i, j);
            scanf("%f", &a[i][j]);
        }
    }

    // Ask the user to enter Initial guess vector
    printf("Enter Initial Guess Vector:\n");
    for(i=1; i<=n; i++)
    {

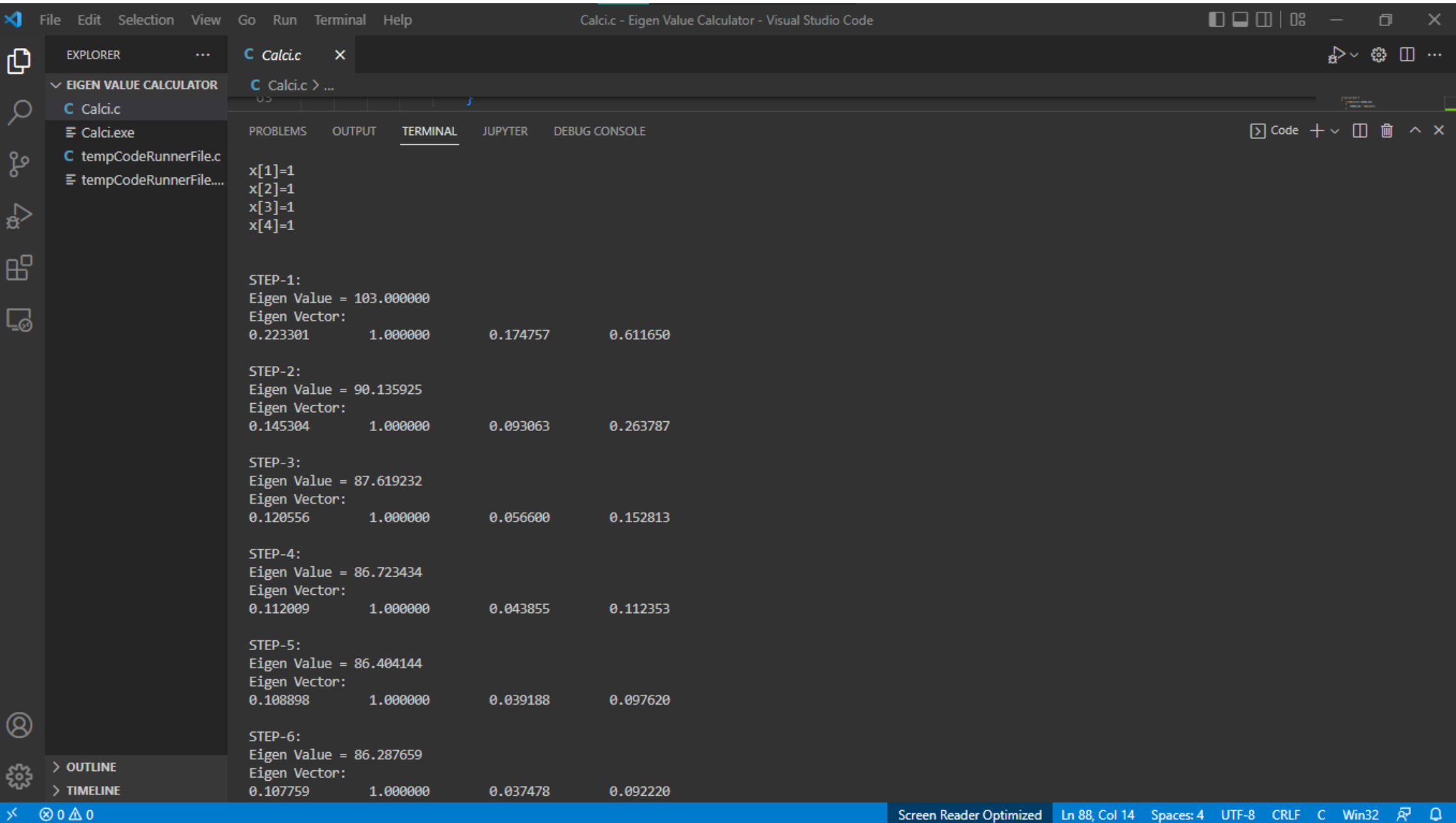
```

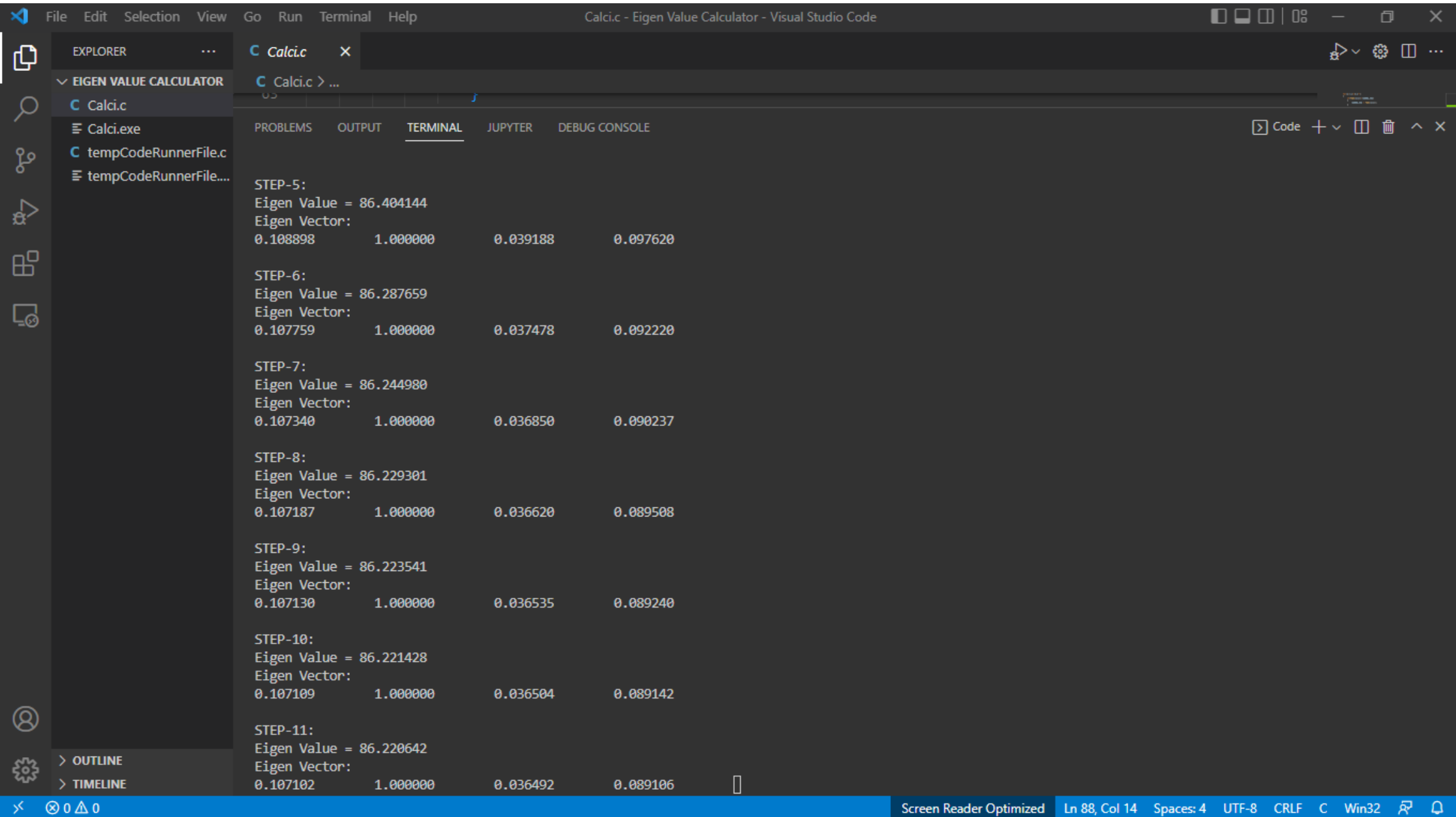
```
    printf("x[%d]=",i);
    scanf("%f", &x[i]);
}
// Initializing Lambda_Old
lambda_old = 1;
//Multiplying
up:
for(i=1;i<=n;i++)
{
    temp = 0.0;
    for(j=1;j<=n;j++)
    {
        temp = temp + a[i][j]*x[j];
    }
    x_new[i] = temp;
}
//Replacing
for(i=1;i<=n;i++)
{
    x[i] = x_new[i];
}
// Finding Largest intg
lambda_new = fabs(x[1]);
for(i=2;i<=n;i++)
{
    if(fabs(x[i])>lambda_new)
    {
        lambda_new = fabs(x[i]);
    }
}
// Normalising
for(i=1;i<=n;i++)
{
    x[i] = x[i]/lambda_new;
}
```

```
// Final step → Display the output
printf("\n\nSTEP-%d:\n", step);
printf("Eigen Value = %f\n", lambda_new);
printf("Eigen Vector:\n");
for(i=1;i<=n;i++)
{
    printf("%f\t", x[i]);
}
//Checking Accuracy
if(fabs(lambda_new-lambda_old)>error)
{
    lambda_old=lambda_new;
    step++;
//using goto statement → (up)
    goto up;
}
getch();
return(0);
}
```









Result → Successfully developed an **Algorithm for Power Method** for computing largest or dominant Eigen value and corresponding Eigen vector.

```
#endif
#include "resource.h"
// CDMotionApp:
// See DMotion ~
//
//
// #endif
// #include "resource.h"
// CDMotionApp:
// See DMotion.cpp for the implementation
//
class CDMotionApp : public CApp
{
public:
    CDMotionApp();
    // Overrides
    // ClassWizard generated virtual function overrides
    //{{AFX_VIRTUAL(CDMotionApp)
public:
    virtual BOOL InitInstance();
    //}}AFX_VIRTUAL
public:
    CApp InitInstance();
};
```