
Chapter4

시리얼 통신

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SDS011

미세먼지 센서

Hterm

먼지센서로 들어오는 데이터를 한눈에 확인가능

목표

데이터가 잘 들어오는지 확인하여 나중에 시리얼 통신 코딩했을 때
코드 이외의 부분에서 신경쓰지 않도록 미리 확인

활동

1. 노트북과 SDS011을 연결한다.

Number	Symbol	Pin Description
①	GND	Ground, Connect with System ground
②	P2	Low pulse Signal output(P2) of large particle, active low PWM
	TXD	Number data output of particle (UART mode)
③	Vcc	Input Supply voltage (+5 V)
④	P1	Low pulse Signal output(P1) of small particle, active low PWM
⑤	NC	No connection
	RXD	Command receive from system (UART mode)



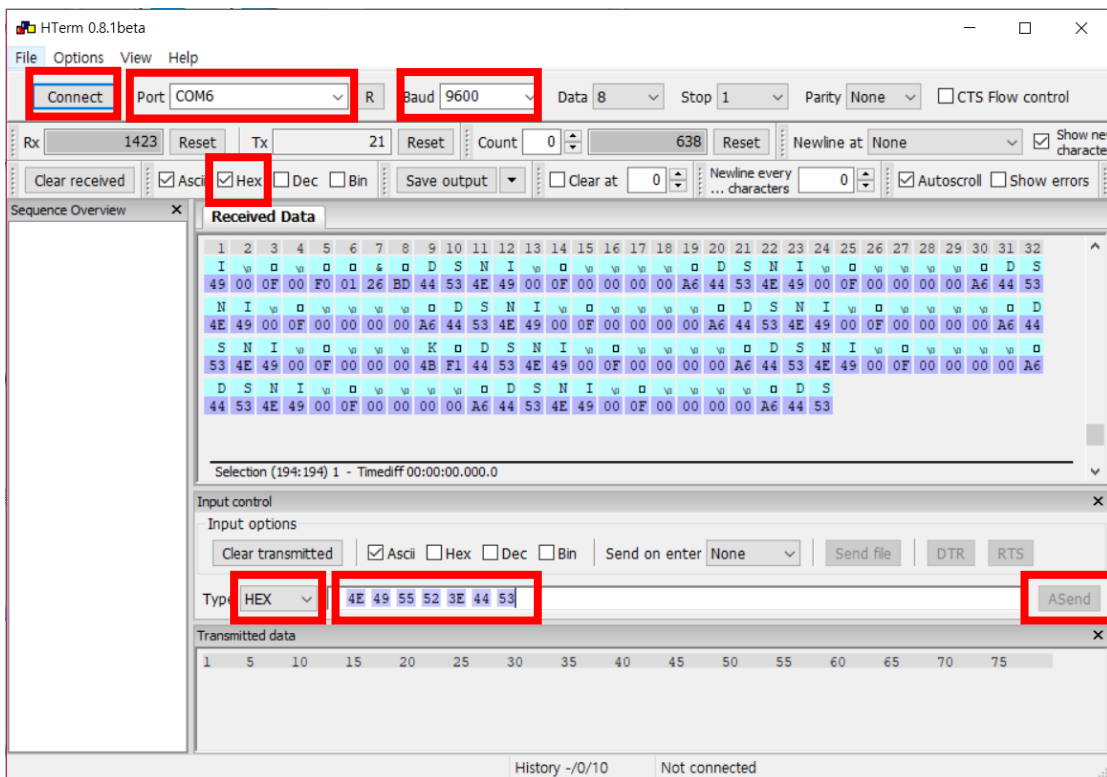
먼지센서 | SDS011 ↔ 노트북

2. Hterm 실행

3. Post : COM6 / Baud : 9600 → Hex 체크 → connect

4. Type : HEX → 4E 49 55 52 3E 44 53 → Asend → Start

5. Type : HEX → 4E 49 55 43 2F 44 53 → Asend → Start



→ 데이터가 잘 들어오는지 확인

• SET → Dust Sensor

STX (2Bytes)		Command (2Bytes)		Checksum	ETX (2Bytes)	
1st	2nd	3rd	4th	5th	6th	7th
0x4E	0x49	0x55	0x52	(1st+2nd+3rd+4th) & 0xFF	0x44	0x53

→ 4E 49 55 52 3E 44 53

• SET → Dust Sensor

STX (2Bytes)		Command (2Bytes)		Checksum	ETX (2Bytes)	
1st	2nd	3rd	4th	5th	6th	7th
0x4E	0x49	0x55	0x43	(1st+2nd+3rd+4th) & 0xFF	0x44	0x53

→ 4E 49 55 43 2F 44 53

시리얼 통신 환경 구축 | 라즈베리파이 ↔ 노트북

시리얼 통신 환경 구축

1. 노트북과 라즈베리파이를 연결한다.
2. TeraTerm
3. 설정 → 시리얼포트 설정
4. 포트 : COM6 / 속도 : 9600 설정

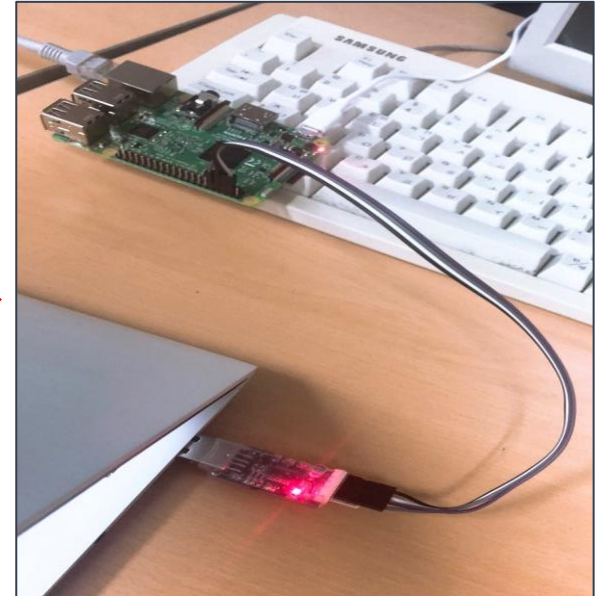
Tera Term: 시리얼포트 설정

포트(P):	COM6	확인
속도(E):	9600	
데이터(D):	8 bit	취소
패리티(A):	none	
스탑비트(S):	1 bit	도움말(H)
흐름제어(F):	none	

전송지연

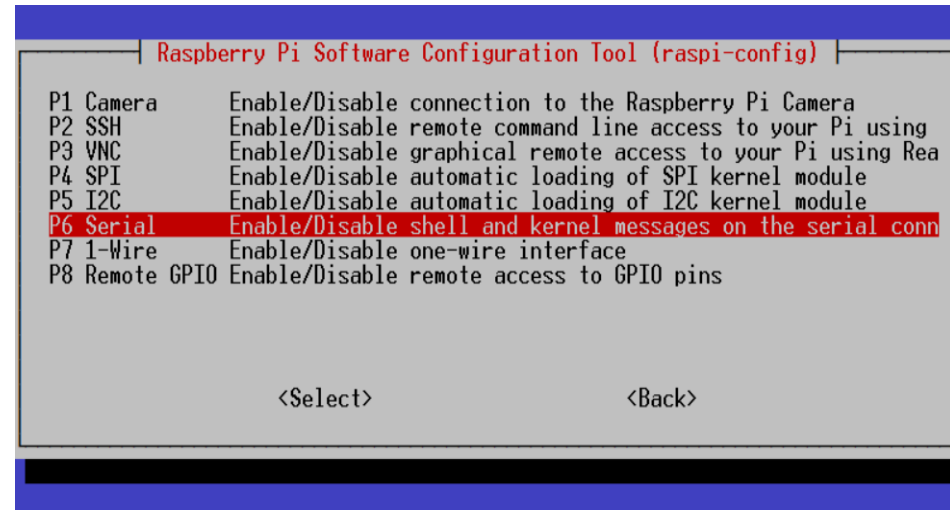
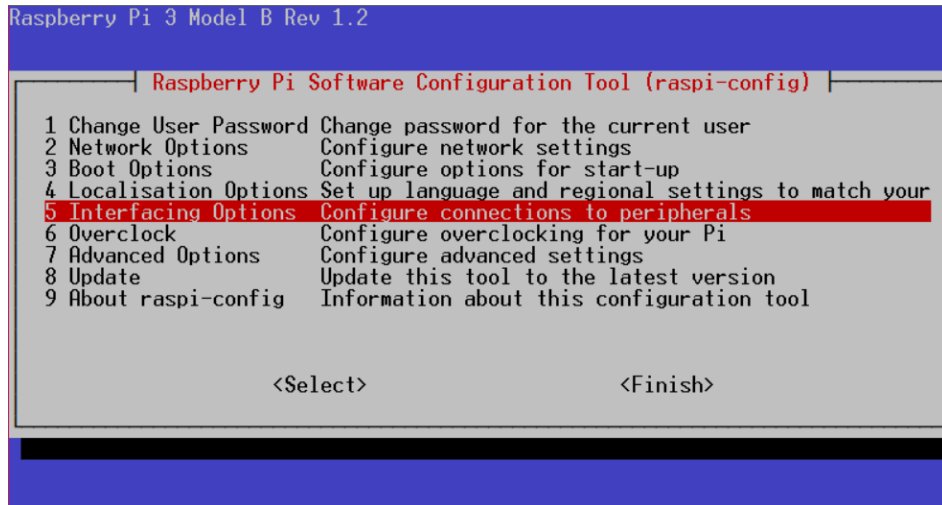
0	msec/char	0	msec/line
---	-----------	---	-----------

	3.3V	1	2	5.0V
IN	GPIO 2	3	4	5.0V
IN	GPIO 3	5	6	GROUND
IN	GPIO 4	7	8	UART TX
	GROUND	9	10	UART RX
OUT	GPIO 17	11	12	GPIO 18
OUT	GPIO 27	13	14	GROUND
OUT	GPIO 22	15	16	GPIO 23
	3.3V	17	18	GPIO 24
IN	GPIO 10	19	20	GROUND
IN	GPIO 9	21	22	GPIO 25
IN	GPIO 11	23	24	GPIO 8
	GROUND	25	26	GPIO 7
	--	27	28	--
IN	GPIO 5	29	30	GROUND
IN	GPIO 6	31	32	GPIO 12
IN	GPIO 13	33	34	GROUND
IN	GPIO 19	35	36	GPIO 16
IN	GPIO 26	37	38	GPIO 20
	GROUND	39	40	GPIO 21



시리얼 통신 환경 구축 | 라즈베리파이 ↔ 노트북

5. "sudo raspi-config" 입력
6. 5번 interfacing Options 선택
7. 6번 Serial 선택
8. No → Yes → Enter



시리얼 통신 환경 구축 | 라즈베리파이 ↔ 노트북

9. "sudo vi /boot/config.txt" 입력
10. 맨 마지막에 "dtoverlay=pi3-disable-bt" 입력

```
[pi4]
# Enable DRM VC4 V3D driver on top of the dispmanx display stack
dtoverlay=vc4-fkms-v3d
max_framebuffers=2

[all]
#dtoverlay=vc4-fkms-v3d
enable_uart=1
dtoverlay=pi3-disable-bt
```

시리얼 통신 환경 구축 | 라즈베리파이 ↔ 노트북

11. "sudo minicom -s" 입력

12. Serial port setup → A → "AMA0" 입력 → Enter → Save setup as df1

```
+-----[configuration]-----+
| Filenames and paths          |
| File transfer protocols      |
| Serial port setup           |
| Modem and dialing            |
| Screen and keyboard          |
| Save setup as df1            |
| Save setup as..              |
| Exit                          |
| Exit from Minicom            |
+-----+-----+

```

```
+-----+-----+-----+-----+
| A -   Serial Device          : /dev/ttyAMA0 |
| B -   Lockfile Location      : /var/lock    |
| C -   Callin Program         :              |
| D -   Callout Program        :              |
| E -   Bps/Par/Bits           : 9600 8N1     |
| F -   Hardware Flow Control  : Yes          |
| G -   Software Flow Control  : No           |
|                               |             |
| Change which setting? █     |
+-----+-----+-----+-----+

```


시리얼 통신 | SDS011 ↔ 라즈베리파이 ↔ 노트북

시리얼 통신

라즈베리파이와 SDS011와 노트북을 연결한다.

→ 시리얼 통신 잘 되는지 확인



serial.c 코드

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <time.h>
#include <fcntl.h>
#include <sys/poll.h>
#include <termios.h>
#include <netinet/in.h>
#include <sys/socket.h>
#include <arpa/inet.h>

#define DEVPORT "/dev/ttyAMA0"

int set_uart(char* device_name, int baudrate);

int main()
{
    int serial_fd = 0;
    int i = 0, len = 0;
    unsigned char buf[128] = { 0x00, };

    serial_fd = set_uart(DEVPORT, B115200);
```

```
while (1)
{
    /* method 1
    len = read(serial_fd, buf, 10);
    printf("read len : %d\n", len);
    for(i = 0; i < len; i++)
    printf("%02x ", buf[i]);
    printf("\n");
    */

    /* method 2
    len = read(serial_fd, &buf[i], 1);
    if(len == 1)
    {
        printf("%02x ", buf[i]);
        if(buf[i] == 0xab)
        printf("\n");
        i++;
    }
    */

    return 0;
}
```

소켓 시리얼 프로그래밍 | serial.c

serial.c 코드

```
int set_uart(char* device_name, int baudrate)
{
    struct termios newtio;
    int serial_fd;

    memset(&newtio, 0, sizeof(newtio));
    serial_fd = open((char *)device_name, O_RDWR | O_NOCTTY);

    printf("serial_fd : %d\n", serial_fd);

    if (serial_fd < 0)
    {
        printf("serial fd open fail !!!\n");
        return -1;
    }

    newtio.c_cflag = baudrate;
    newtio.c_cflag |= CS8;
    newtio.c_cflag |= CLOCAL;
    newtio.c_cflag |= CREAD;
    newtio.c_iflag = IGNPAR;
    newtio.c_oflag = 0;
    newtio.c_lflag = 0;
    newtio.c_cc[VTIME] = 1;
    newtio.c_cc[VMIN] = 0;

    tcflush(serial_fd, TCIFLUSH);
    tcsetattr(serial_fd, TCSANOW, &newtio);

    return serial_fd;
}
```

소켓 프로그래밍 + LEA + 시리얼 통신

serial_server.c

serial_server.c = server_echo.c + LEA복호화.c

serial_client.c

serial_client.c = serial.c + client_echo.c + LEA암호화.c

1. uart setting function
2. socket setting function
3. dust sensor setting
4. serial data (dust data) read function
5. send data (server)

목표

1. 서버와 클라이언트를 연결
2. 클라이언트에서 serial로 먼지데이터 암호화해서 서버로 전달
3. 서버에서 암호화된 먼지데이터 복호화

소켓 프로그래밍 + LEA + 시리얼 통신

serial_server.c



serial_client.c

```
192.168.0.10 - pi@raspberrypi: ~/Desktop/serial VT
메뉴(F) 수정(E) 설정(S) 제어(O) 창(W) 도움말(H)
pi@raspberrypi:~ $ cd Desktop
pi@raspberrypi:~/Desktop $ ls
Desktop lea serial
pi@raspberrypi:~/Desktop $ cd serial
pi@raspberrypi:~/Desktop/serial $ ls
lea.c serial_client serial_client.c serial_server serial_server.c
pi@raspberrypi:~/Desktop/serial $ ./serial_server
New Client : 192.168.0.10

Encrypt data : c6 26 b3 5b 2e b1 64 7a a1 a5 bd f3 a5 1d 0e f2
Decrypt data : 4e 49 01 a4 01 59 01 ef 86 44 53 00 00 00 00 00

Encrypt data : a2 35 03 54 c2 f5 d4 d2 05 5a ee 48 7d ce ae 60
Decrypt data : 4e 49 01 aa 00 cf 03 1e 32 44 53 00 00 00 00 00

Encrypt data : 1f 53 23 4c 62 89 af 6a 56 40 d6 44 90 b2 d6 b7
Decrypt data : 4e 49 01 bc 01 29 03 81 02 44 53 00 00 00 00 00

Encrypt data : 2c 9e 8b 6d 3f 69 ae 8d bc d2 59 10 f2 e3 ce 62
Decrypt data : 4e 49 01 bc 00 2a 02 07 87 44 53 00 00 00 00 00

Encrypt data : c5 01 7c b4 bd ce 76 71 aa bc aa 87 20 12 30 d1
Decrypt data : 4e 49 01 c2 02 8e 01 c8 b3 44 53 00 00 00 00 00

Encrypt data : 1b f0 82 62 98 c6 2f ee a7 cd 8e 86 7f 9d e2 41
Decrypt data : 4e 49 01 cb 01 5c 00 0c cc 44 53 00 00 00 00 00
```

```
192.168.0.10 - pi@raspberrypi: ~/Desktop/serial VT
메뉴(F) 수정(E) 설정(S) 제어(O) 창(W) 도움말(H)
pi@raspberrypi:~ $ cd Desktop
pi@raspberrypi:~/Desktop $ ls
Desktop lea serial
pi@raspberrypi:~/Desktop $ cd serial
pi@raspberrypi:~/Desktop/serial $ ls
lea.c serial_client serial_client.c serial_server serial_server.c
pi@raspberrypi:~/Desktop/serial $ ./serial_client
serial_fd : 3
dust sensor setting done.

read len : 11
DUST DATA : 4e 49 01 a4 01 59 01 ef 86 44 53 00 00 00 00 00
Encrypt data : c6 26 b3 5b 2e b1 64 7a a1 a5 bd f3 a5 1d 0e f2

read len : 11
DUST DATA : 4e 49 01 aa 00 cf 03 1e 32 44 53 00 00 00 00 00
Encrypt data : a2 35 03 54 c2 f5 d4 d2 05 5a ee 48 7d ce ae 60

read len : 11
DUST DATA : 4e 49 01 bc 01 29 03 81 02 44 53 00 00 00 00 00
Encrypt data : 1f 53 23 4c 62 89 af 6a 56 40 d6 44 90 b2 d6 b7

read len : 11
DUST DATA : 4e 49 01 bc 00 2a 02 07 87 44 53 00 00 00 00 00
Encrypt data : 2c 9e 8b 6d 3f 69 ae 8d bc d2 59 10 f2 e3 ce 62

read len : 11
DUST DATA : 4e 49 01 c2 02 8e 01 c8 b3 44 53 00 00 00 00 00
Encrypt data : c5 01 7c b4 bd ce 76 71 aa bc aa 87 20 12 30 d1

read len : 11
DUST DATA : 4e 49 01 cb 01 5c 00 0c cc 44 53 00 00 00 00 00
Encrypt data : 1b f0 82 62 98 c6 2f ee a7 cd 8e 86 7f 9d e2 41
```

소켓 프로그래밍 + LEA + 시리얼 통신 | serial_server.c

serial_server.c

```
#include <lea.h>
#include <unistd.h>
#include <time.h>
#include <fcntl.h>
#include <sys/poll.h>
#include <termios.h>
#include <netinet/in.h>
#include <sys/socket.h>
#include <arpa/inet.h>

#define MAX_BUF_SIZE 1024
#define DEVPORT "/dev/ttyAMA0"

int set_socket();

int main()
{
    struct sockaddr_in client_addr;
    struct sockaddr_in server_addr;
    int connect_sock = 0;
    int comm_sock = 0;
    int i = 0;
    BYTE recvBuf[MAX_BUF_SIZE] = { 0, };
    BYTE sendBuf[MAX_BUF_SIZE] = { 0, };
    BYTE K[16] =
    { 0x0f, 0x1e, 0x2d, 0x3c, 0x4b, 0x5a, 0x69, 0x78, 0x87, 0x96, 0xa5, 0xb4, 0xc3, 0xd2, 0xe1, 0xf0 };
    BYTE P[16] = { 0 };
    WORD RoundKey[144] = { 0 };

    KeySchedule_128(K, RoundKey);

    comm_sock = set_socket();
```

```
while (1)
{
    memset(recvBuf, 0x00, MAX_BUF_SIZE);

    if (read(comm_sock, recvBuf, MAX_BUF_SIZE) <= 0)
    {
        printf("read error : %n");
        close(comm_sock);
    }

    printf("Encrypt data : ");
    for (i = 0; i < 16; i++)
    {
        printf("%02x ", recvBuf[i]);
    }
    printf("%n");

    memset(P, 0x00, 16);
    Decrypt(24, RoundKey, P, recvBuf);

    printf("Decrypt data : ");
    for (i = 0; i < 16; i++)
    {
        printf("%02x ", P[i]);
    }
    printf("%n%n");

}

close(comm_sock);
close(connect_sock);

return 0;
}
```

serial_server.c

```
int set_socket()
{
    struct sockaddr_in client_addr;
    struct sockaddr_in server_addr;

    int connect_sock = 0;
    int comm_sock = 0;
    int client_addr_len = 0;
    int ret = 0;

    client_addr_len = sizeof(client_addr);

    connect_sock = socket(AF_INET, SOCK_STREAM, IPPROTO_TCP);
    if (connect_sock == -1)
    {
        printf("SOCKET CREATE ERROR!!!\n");
        return 1;
    }

    memset(&server_addr, 0x00, sizeof(server_addr));
    server_addr.sin_family = AF_INET;
    server_addr.sin_addr.s_addr = htonl(INADDR_ANY);
    server_addr.sin_port = htons(9000);
```

```
ret = bind(connect_sock, (struct sockaddr *)&server_addr, sizeof(server_addr));

listen(connect_sock, 5);

memset(&client_addr, 0x00, sizeof(client_addr));
comm_sock = accept(connect_sock, (struct sockaddr *)&client_addr, &client_addr_len);
if (comm_sock == -1)
{
    printf("SOCKET CREATE ERROR!\n");
    return 1;
}
printf("New Client : %s\n", inet_ntoa(client_addr.sin_addr));

return comm_sock;
}
```

serial_client.c

```
#include <lea.h>
#include <unistd.h>
#include <time.h>
#include <fcntl.h>
#include <sys/poll.h>
#include <termios.h>
#include <netinet/in.h>
#include <sys/socket.h>
#include <arpa/inet.h>

#define MAX_BUF_SIZE    1024
#define DEVPORT "/dev/ttyAMA0"

int set_uart(char* device_name, int baudrate);
void dust_sensor(unsigned char *command_buf, int serial_fd);
int data_read(int serial_fd, unsigned char* sd_buf);
int set_socket();

int main()
{
    struct sockaddr_in server_addr;
    int serial_fd = 0;
    int i = 0, len = 0;
    int comm_sock = 0;
    int server_addr_len = 0;
    BYTE buf[128] = { 0x00, };
    BYTE recvBuf[MAX_BUF_SIZE] = { 0, };
    BYTE sendBuf[MAX_BUF_SIZE] = { 0, };
    BYTE K[16] =
    { 0x0f, 0x1e, 0x2d, 0x3c, 0x4b, 0x5a, 0x69, 0x78, 0x87, 0x96, 0xa5, 0xb4, 0xc3, 0xd2, 0xe1, 0xf0 };
    WORD RoundKey[144] = { 0 };
```


serial_client.c

```
KeySchedule_128(K, RoundKey);

//1. uart setting function
serial_fd = set_uart(DEVPOR, B9600);

//2. socket setting function
comm_sock = set_socket();

//3. dust sensor setting
dust_sensor(buf, serial_fd);

while (1)
{
    //4. serial data (dust data) read function
    len = data_read(serial_fd, buf);
    printf("read len : %d\n", len); //읽은 바이트 수 출력

    /*먼지데이터 출력*/
    printf("DUST DATA : ");
    for (i = 0; i < 16; i++)
    {
        printf("%02x ", buf[i]); //버퍼값 출력
    }
    printf("\n");
}
```

```
//4.5 encryption
memset(sendBuf, 0X00, 16);
Encrypt(24, RoundKey, buf, sendBuf);
printf("Encrypt data : ");
for (i = 0; i < 16; i++)
{
    printf("%02x ", sendBuf[i]);
}
printf("\n\n");

//5. send data (server)
if (write(comm_sock, sendBuf, 16) <= 0)
{
    printf("write error\n");
    return 1;
}

close(comm_sock);

return 0;
}
```

serial_client.c

```
int set_uart(char* device_name, int baudrate)
{
    struct termios newtio;
    int serial_fd;

    memset(&newtio, 0, sizeof(newtio));
    serial_fd = open((char *)device_name, O_RDWR | O_NOCTTY);

    printf("serial_fd : %d\n", serial_fd);

    if (serial_fd < 0)
    {
        printf("serial fd open fail !!!\n");
        return -1;
    }

    newtio.c_cflag = baudrate;
    newtio.c_cflag |= CS8;
    newtio.c_cflag |= CLOCAL;
    newtio.c_cflag |= CREAD;
    newtio.c_iflag = IGNPAR;
    newtio.c_oflag = 0;
    newtio.c_lflag = 0;
    newtio.c_cc[VTIME] = 3;
    newtio.c_cc[VMIN] = 1;

    tcflush(serial_fd, TCIFLUSH);
    tcsetattr(serial_fd, TCSANOW, &newtio);

    return serial_fd;
}
```

```
void dust_sensor(unsigned char *command_buf, int serial_fd)
{
    command_buf[0] = 0x4E;
    command_buf[1] = 0x49;
    command_buf[2] = 0x55;
    command_buf[3] = 0x52;
    command_buf[4] = (command_buf[0] + command_buf[1] + command_buf[2] + command_buf[3]) & 0xff;
    command_buf[5] = 0x44;
    command_buf[6] = 0x53;

    write(serial_fd, command_buf, 7);

    sleep(1);
    command_buf[0] = 0x4E;
    command_buf[1] = 0x49;
    command_buf[2] = 0x55;
    command_buf[3] = 0x43;
    command_buf[4] = (command_buf[0] + command_buf[1] + command_buf[2] + command_buf[3]) & 0xff;
    command_buf[5] = 0x44;
    command_buf[6] = 0x53;

    write(serial_fd, command_buf, 7);

    printf("dust sensor setting done.\n\n");
}
```

serial_client.c

```
int data_read(int serial_fd, unsigned char* sd_buf)
{
    unsigned char buf[128] = { 0x00, };
    int i = 0, len = 0;

    while (1)
    {
        len = read(serial_fd, &buf[i], 1);

        if (buf[0] == 0x4E && buf[1] == 0x49)
        {
            if (buf[9] == 0x44 && buf[10] == 0x53)
            {
                memcpy(sd_buf, buf, 11);
                return i+1;
            }
        }
        i++;
    }
    return 0;
}
```

```
int set_socket()
{
    struct sockaddr_in server_addr;
    int comm_sock = 0;
    int server_addr_len = 0;

    comm_sock = socket(PF_INET, SOCK_STREAM, 0);
    if (comm_sock == -1)
    {
        printf("error : %n");
        return 1;
    }

    memset(&server_addr, 0x00, sizeof(server_addr));
    server_addr.sin_family = AF_INET;
    server_addr.sin_addr.s_addr = inet_addr("192.168.0.10");
    server_addr.sin_port = htons(9000);
    server_addr_len = sizeof(server_addr);

    if (connect(comm_sock, (struct sockaddr *)&server_addr, server_addr_len) == -1)
    {
        printf("connect error : %n");
        return 1;
    }

    return comm_sock;
}
```