

Items

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MythicalTowers' progression introduces many new items for each stage from green to black.

Armor

1. Helmet
2. Chestplate
3. Leggings
4. Boots

Armor pieces give you special effects when taken on.

Tools & Weapons

1. Swords
2. Pickaxes
3. Axes
4. Shovels
5. Hoes
6. Double-swords
7. Double-axes

Tools and weapons give you special effects after you mine a block or hit someone or something.

Shields

1. Regular shields
2. Lightweight shields
3. Heavyweight shields

A lightweight shield makes you faster but takes on less damage.

A heavyweight shield slows you down but taken on more damage.

Food

1. Super-apples
2. Super-carrots
3. Super-steaks

Individual items

1. Orbs - give you special effects when right-clicked
2. Amulets - give you passive effects when in inventory