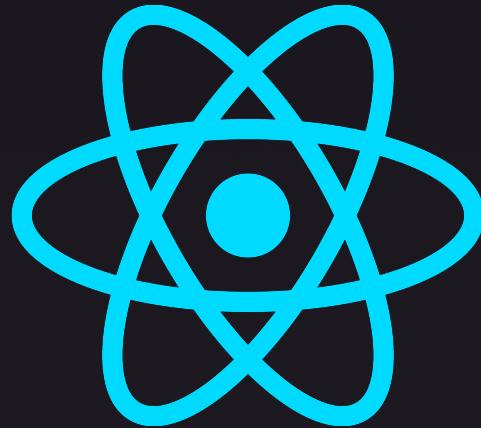
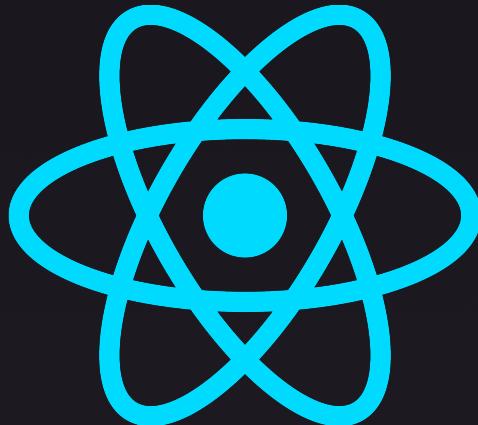


# What is React?

And why exactly would you use it?



React is a library for building user interfaces

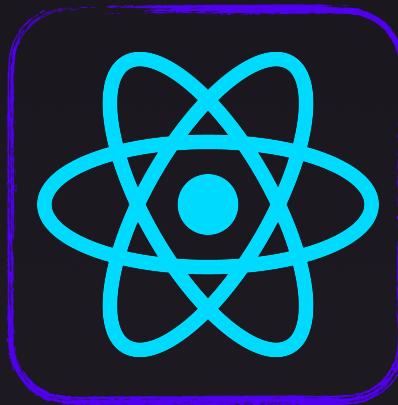


A **JavaScript library for building user interfaces**

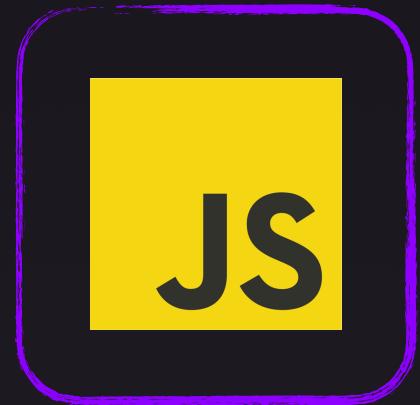
But why would you use it?



Displays &  
manages website  
content & UI



React builds up  
on JavaScript (it's  
a library!)

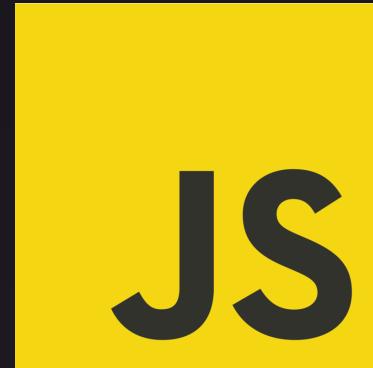


As a React  
developer, you'll  
write React-specific  
JavaScript code



**In the end, it's JavaScript  
doing "the magic"**

React just uses JavaScript features

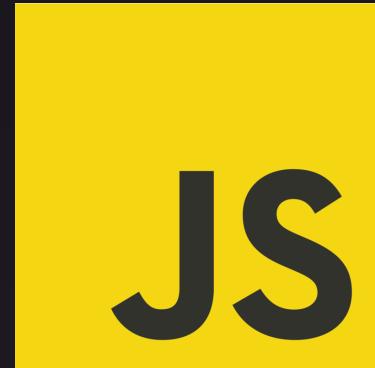


Why not just JavaScript?

JS

## Using “Just JavaScript” Typically Isn’t A Great Option

- ▶ Writing complex JavaScript code quickly becomes **cumbersome**
- ▶ Complex JavaScript code quickly becomes **error-prone**
- ▶ Complex JavaScript code often is **hard to maintain or edit**
- ▶ React offers a **simpler mental model**

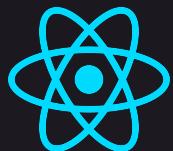


Basic Web Dev & JavaScript  
Knowledge is Assumed!

# React = Declarative UI Programming

With React, you **define the target UI state(s)** – not the steps to get there!

Instead, React will figure out & perform the necessary steps



## Declarative

Define the goal, not the steps

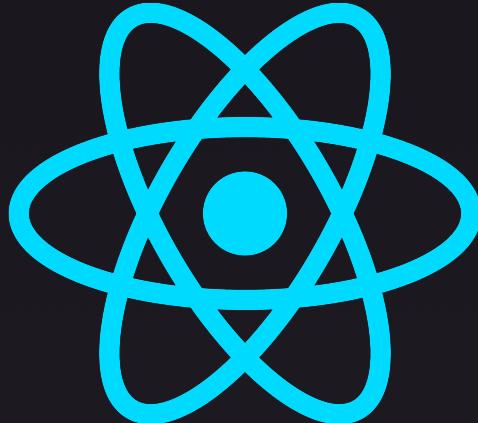
```
let content;  
  
if (user.isLoggedIn) {  
  content = <button>Continue</button>  
} else {  
  content = <button>Log In</button>  
}  
  
return content;
```



## Imperative

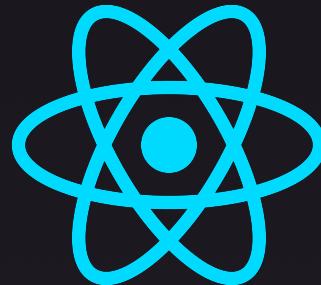
Define the steps, not the goal

```
let btn = document.querySelector('button');  
  
if (user.isLoggedIn) {  
  button.textContent = 'Continue';  
} else {  
  button.textContent = 'Log In';  
}  
  
document.body.append(btn);
```



# Our First React App

Time to get your hands dirty!



# Our First React App

Time to get your hands dirty!

Use the attached (updated!) demo app

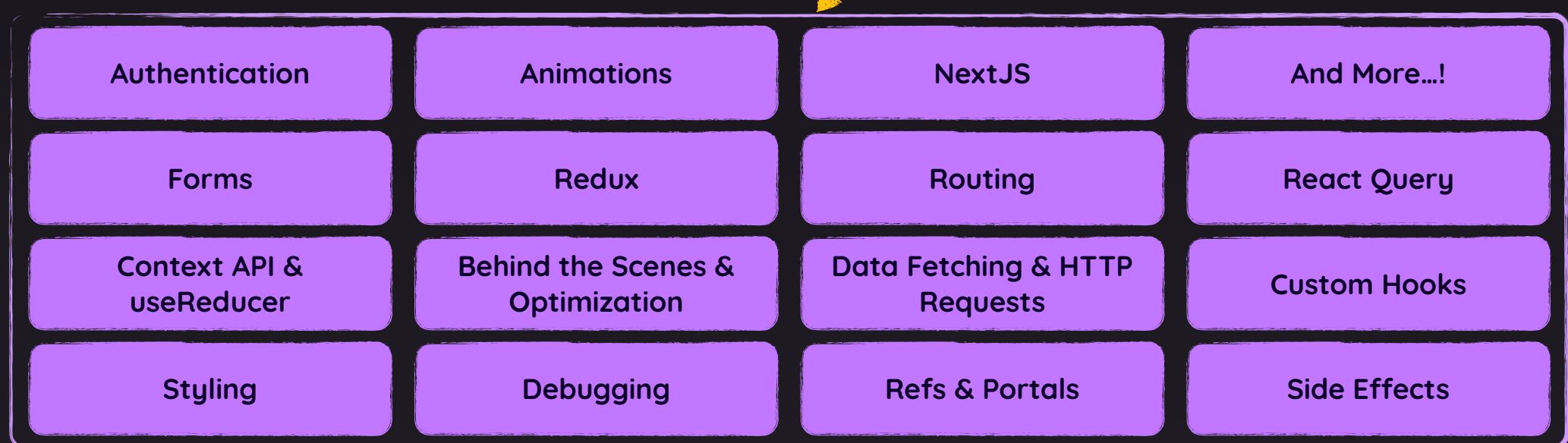
Add a fourth button

Load the content for this button from the “content” array



# It's a Modular Course!

Deep dives & advanced concepts



React Essentials

Essentials - Deep Dive

Essentials - Practice

Solid React Foundation: Core concepts every React developer must know

JavaScript Refresher

Getting Started

Refresher module, in case it's been some time since you last worked with JS



# One Course, Two Paths



## Standard Path

### Recommended

Start with lecture 1 in section 1

Complete the course lecture  
by lecture & section by section

You'll learn React step-by-step, from the ground up & in great detail!



## Summary Path

### If you got limited time

Complete the “Summary” section

You'll get a good overview of basic & advanced React concepts

It's also a great refresher after finishing the course



# How To Get The Most Out Of This Course



## Meet the Prerequisites

Basic web dev & JavaScript knowledge is required

Use the JavaScript refresher if needed



## Watch the Videos

Watch them at your pace

Slow me down or speed me up

Pause & rewind

Repeat sections



## Practice!

Complete coding exercises

Pause & practice on your own

Build dummy demo projects



## Help each other

Use code attachments if stuck

Ask & answer in the Q&A section

Find fellow developers on our Discord



# React Code Must Be Transformed!



React Code

JavaScript code that typically uses JSX (“HTML in JavaScript”)



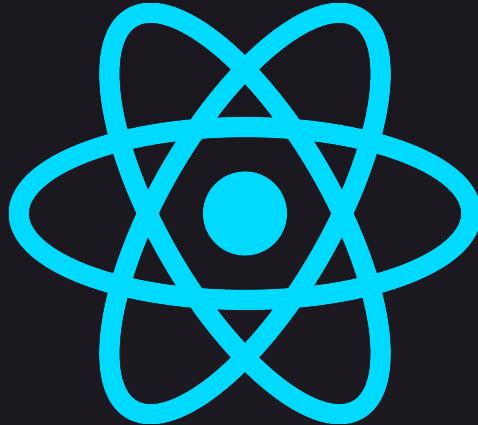
Code that runs in the browser

JavaScript code without JSX

Code is **transformed** & **optimized** (e.g., unnecessary whitespace is removed)

Handled by build tool (e.g., Vite)

→ That's why a “more complex” project setup (which includes such a build tool) is needed



# You Need A React Project

If you want to write React code



# JavaScript Refresher

In case it's been some time...



# This course section is optional!

It's recommended if you haven't used JavaScript in a while or if you don't have a lot of JavaScript experience



This section **does not replace** a  
**JavaScript course!**

But it will revisit **crucial JavaScript concepts** needed  
for building React apps

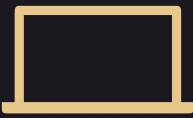


# JavaScript Refresher

In case it's been some time since you last worked with JavaScript

- ▶ Core Syntax & Rules
- ▶ Essential, Modern JavaScript Features
- ▶ Key JavaScript Features Used In React Apps

# JavaScript Can Be Executed In Many Environments



**In the Browser**  
(i.e., as part of websites)

JavaScript code can be included in any website  
The code then executes inside the browser (i.e., on the machine of the website visitor)



**On any Computer**  
(e.g., server-side code)

Thanks to Node.js or Deno, JavaScript code can be executed outside of the browser, too  
The code then executes directly on the machine



**On mobile Devices**  
(e.g., via embedded websites)

With extra technologies like Capacitor or React Native, you can build mobile apps based on JavaScript  
The code then executes on the mobile device

# Adding JavaScript Code To A Website

## Between <script> Tags

```
<script>  
alert('Hello')  
</script>
```

Can quickly lead to unmaintainable & complex HTML files

Typically only used for very short scripts

## Via <script> Import

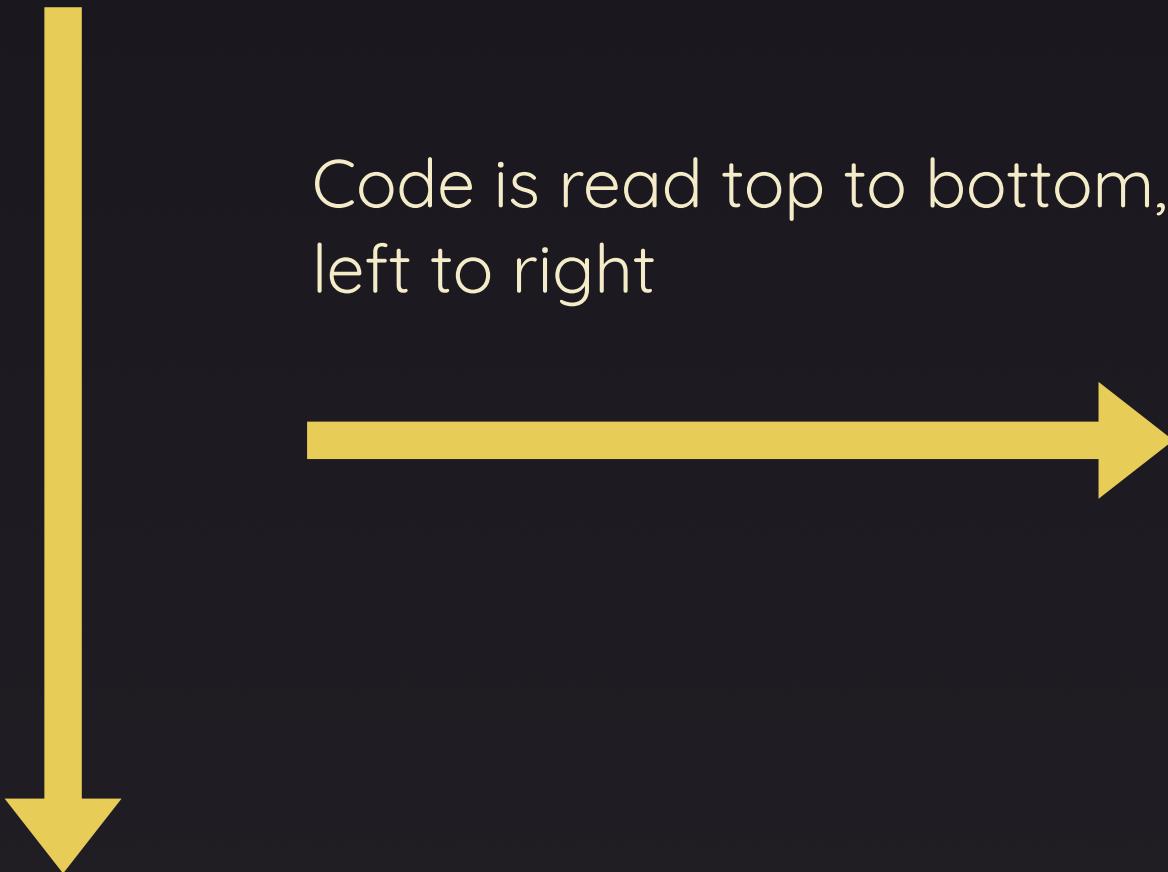
```
<script src="script.js"></script>
```

Separates HTML & JavaScript code

Maintaining complex JS-powered apps becomes easier

JavaScript code is just plain **text!**

# How Code Is Executed



# JavaScript Code Consists Of “Statements”

## Statement

The “thing” that gets executed



### Keywords

Built into JavaScript

Required to “tell”  
JavaScript that a  
certain feature is used

`let, if, for, ...`



### Identifiers

Defined by developers

Used to identify  
commands (functions),  
variables (values) etc.

`alert(), age, ...`



### Values / Expressions

Defined by developers

Hardcoded values or  
expressions that  
produce new values

`‘Hello world’, 5 - 3, ...`

# Keywords

Keywords enable language features



let, const, if, for, function, ...

# Identifiers

Identifiers identify “things”



Variables



Functions  
("Commands")



Parameters



Property

# JavaScript code is **case-sensitive!**

# Identifiers Must Follow Certain Rules & Recommendations

#1

Must not contain whitespace or special characters (except \$ and \_)

**Valid:** \$userName, age, user\_name, data\$, ...

**Invalid:** %userName, age/, user name, ...

#2

May contain numbers but must not start with a number

**Valid:** user3, us3r, ...

**Invalid:** 3user, 11players, ...

#3

Must not clash with reserved keywords

**Valid:** user, age, data, ...

**Invalid:** let, const, if, ...

#4

Should use camelCasing

**Recommended:** userName, isCorrect, ...

**Uncommon:** user\_name, iscorrect, ...

#5

Should describe what the “thing” it identifies contains or does

**Recommended:** userName, isCorrect, loadData, ...

**Uncommon:** userDataPoint, correctness, dataLoader, ...

**Semicolons are optional  
(in most cases)!**

# Whitespace is ignored in many cases!

Use it to format your code & improve readability  
But avoid adding too much whitespace

**React projects use a  
build process**

The code **you write** is **not** the  
code that gets **executed** (like  
this) in the browser

Your code is **transformed**  
before it's handed off to the  
browser

# React Projects Use A Build Process

1

Raw, unprocessed React code **won't execute** in the browser



JSX

JSX is not a default JavaScript feature

2

In addition, the code would **not be optimized for production** (e.g., not minified)



**React projects require a build process that transforms your code**

create-react-app, vite etc. give you such a build process (no custom setup or tweaking needed)

# There Are Different Types Of Values

## String

Text values

Wrapped with single or double quotes

Can also be created with backticks (`)

```
"Hello World"  
'Max'  
`Hi there`
```

## Number

Positive or negative

With decimal point (float) or without it (integer)

```
5  
-23  
3.14  
-8.12
```

## Boolean

True or false

A simple “Yes” or “No” value type

Typically used in conditions

```
true  
false
```

## Null & undefined

“There is no value”

undefined: Default if no value was assigned yet

null: Explicitly assigned by developer (reset value)

```
undefined  
null
```

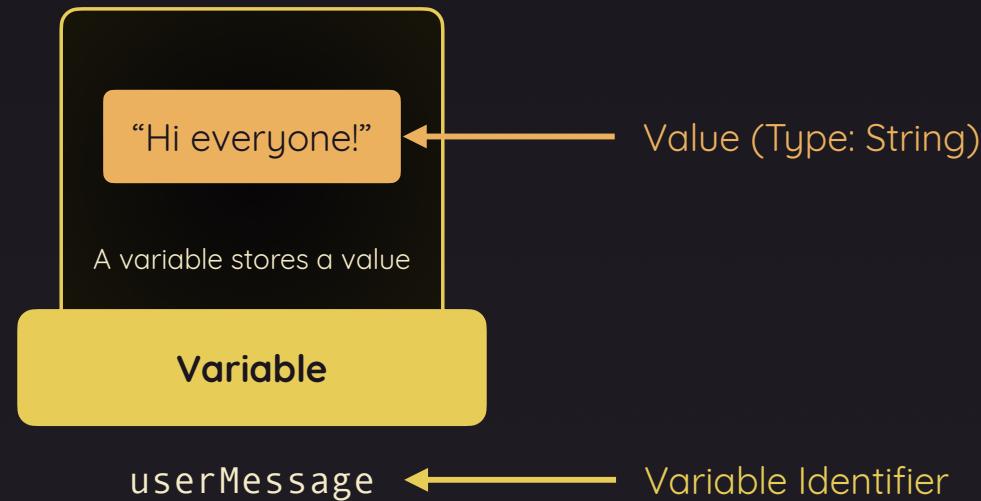
Additionally



## Objects

# Variables store Values

# Variables Are Data Containers



# Why Use Variables?

1

## Reusability

Store a value in a variable once and use it as often and in as many places as needed

2

## Readability

Organize your code over several lines rather than cramming everything into a single line

# Variables vs Constants

## Variables

Defined via `let`

**Can be re-assigned**

(i.e., the stored value can be overwritten)

```
let age = 34;
```

Allowed

age = 29;



## Constants

Defined via `const`

**Cannot be re-assigned**

(i.e., the stored value can't be overwritten)

```
const age = 34;
```

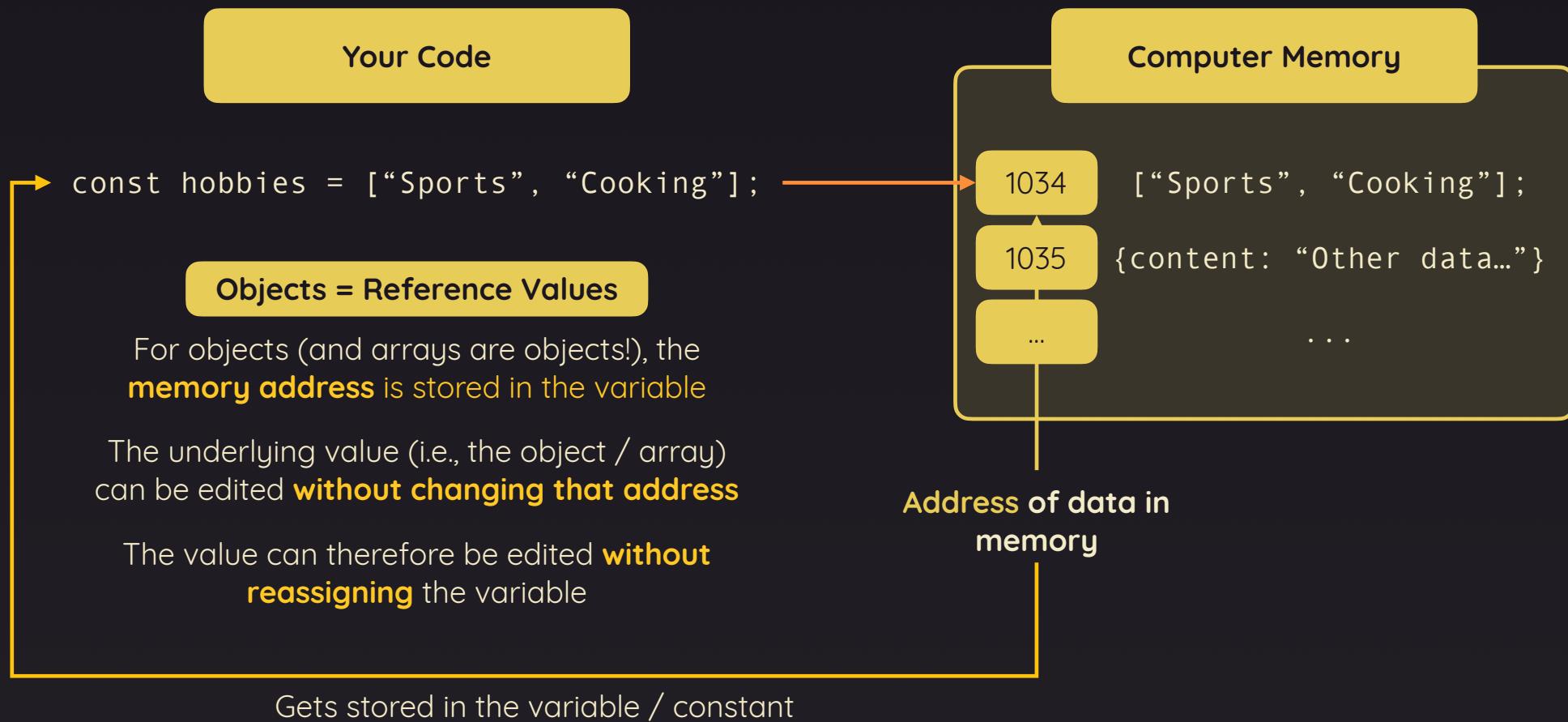


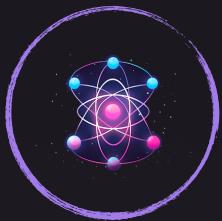
age = 29;

Error

Values can be hardcoded  
But they can also be derived  
via Expressions & Operators

# Reference Values





# React Essentials

---

## Components, JSX & State

- ▶ Building User Interfaces with **Components**
- ▶ Using, Sharing & Outputting **Data**
- ▶ Handling User **Events**
- ▶ Building Interactive UIs with **State**



# About This Section

## **What you'll learn in this section**

- How to build web user interfaces with React Components
- How to make those user interfaces interactive with State
- How to output static, dynamic & conditional data

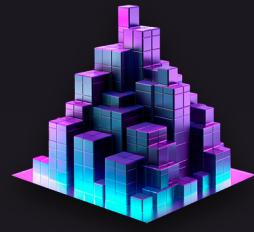
## **What you'll be able to do after finishing this section**

- Build basic, interactive React web applications
- Use React Components to build user interfaces with ease
- Handle user events & output data

## **What you should know before starting this section**

- You must have basic JavaScript knowledge (variables, objects, arrays, functions, control structures, DOM)
- NO prior React knowledge is required!

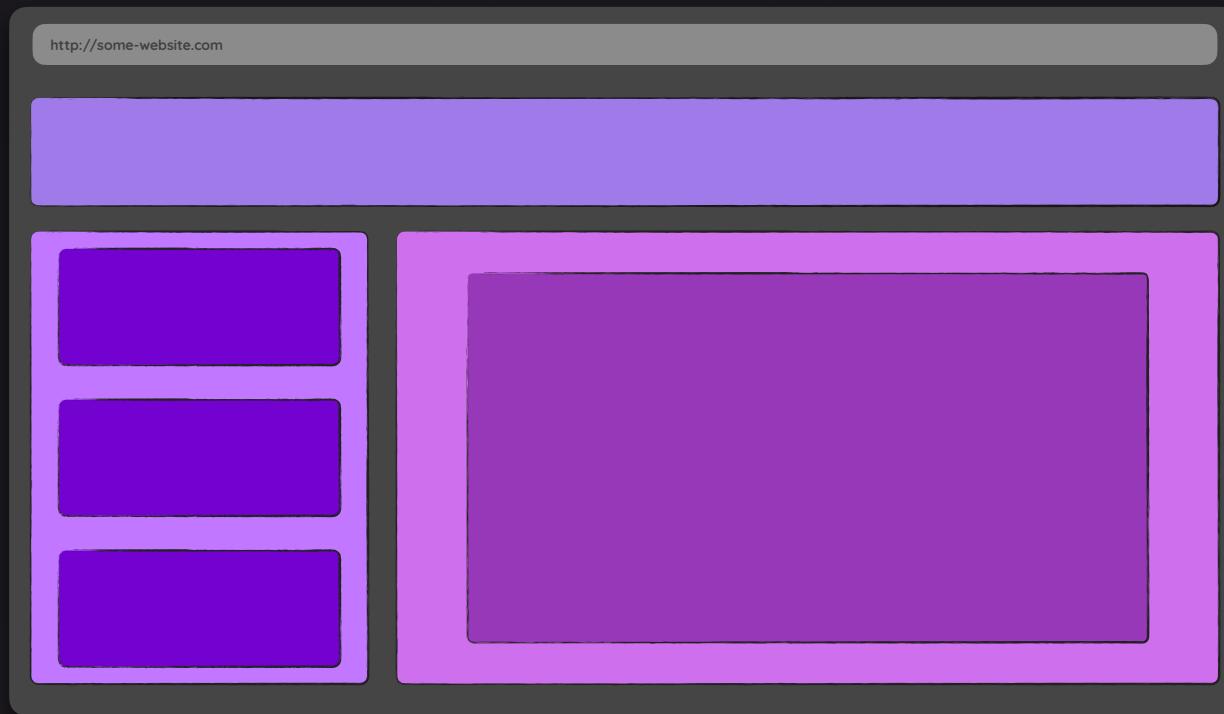




# Components



# Components Are UI Building Blocks

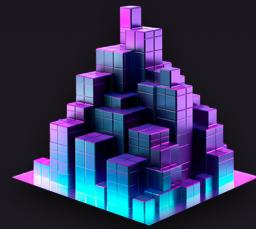




React Apps Are  
Built By Combining  
Components



# Components Are The Foundation



Components



JSX

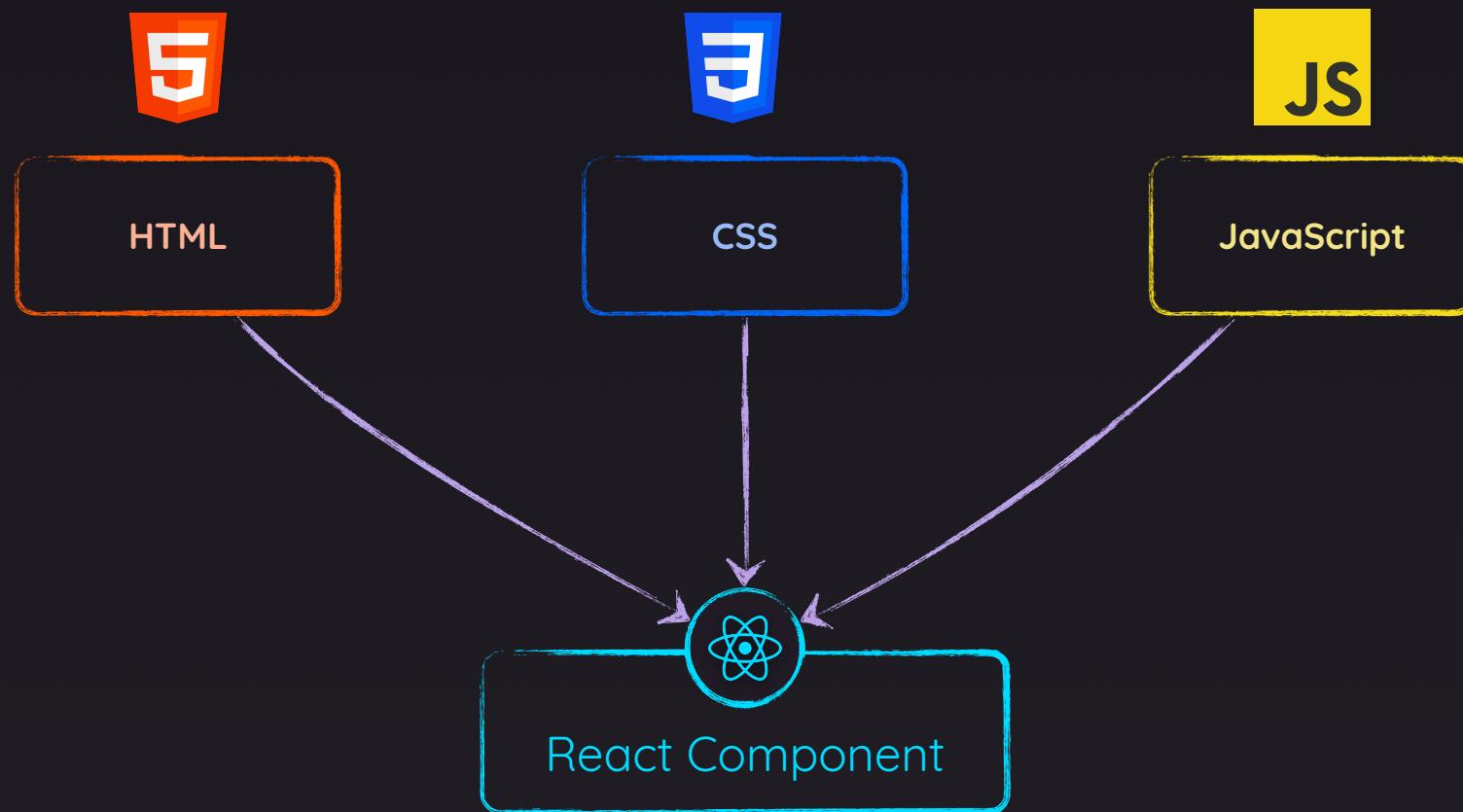


State



Props

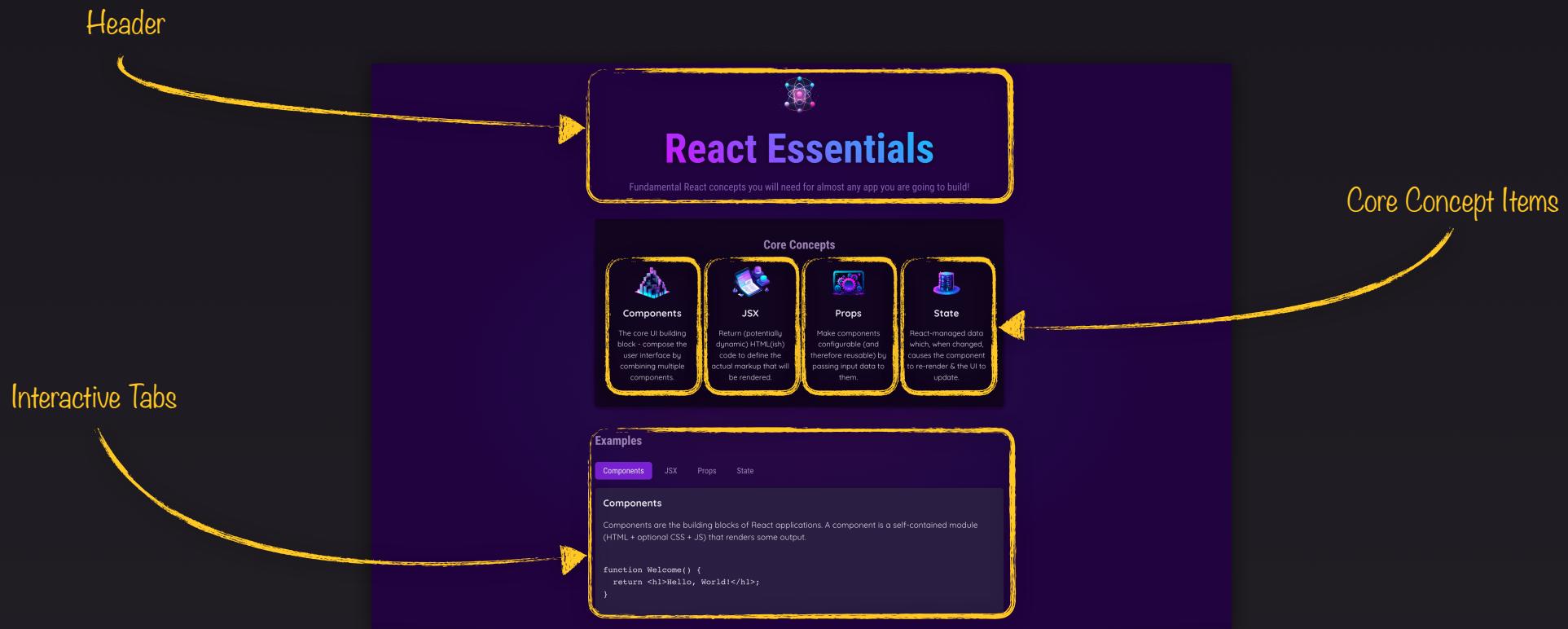
# Creating Components



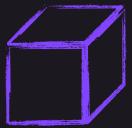
# Build User Interfaces With Components

Any website or app can be broken down into smaller building blocks: **Components**

It can therefore also be built by creating & combining such components



# Why Components?



## Reusable Building Blocks

Create **small building blocks** & **compose** the UI from them

If needed: **Reuse** a building block in different parts of the UI (e.g., a reusable button)



## Related Code Lives Together

Related HTML & JS (and possibly CSS) code is **stored together**

Since JS influences the output, storing JS + HTML together makes sense

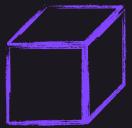


## Separation of Concerns

**Different** components handle different data & logic

Vastly **simplifies** the process of working on complex apps

# Why Components?



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Vastly **simplifies** the process of working on complex apps

# Components Can Potentially Be Reused



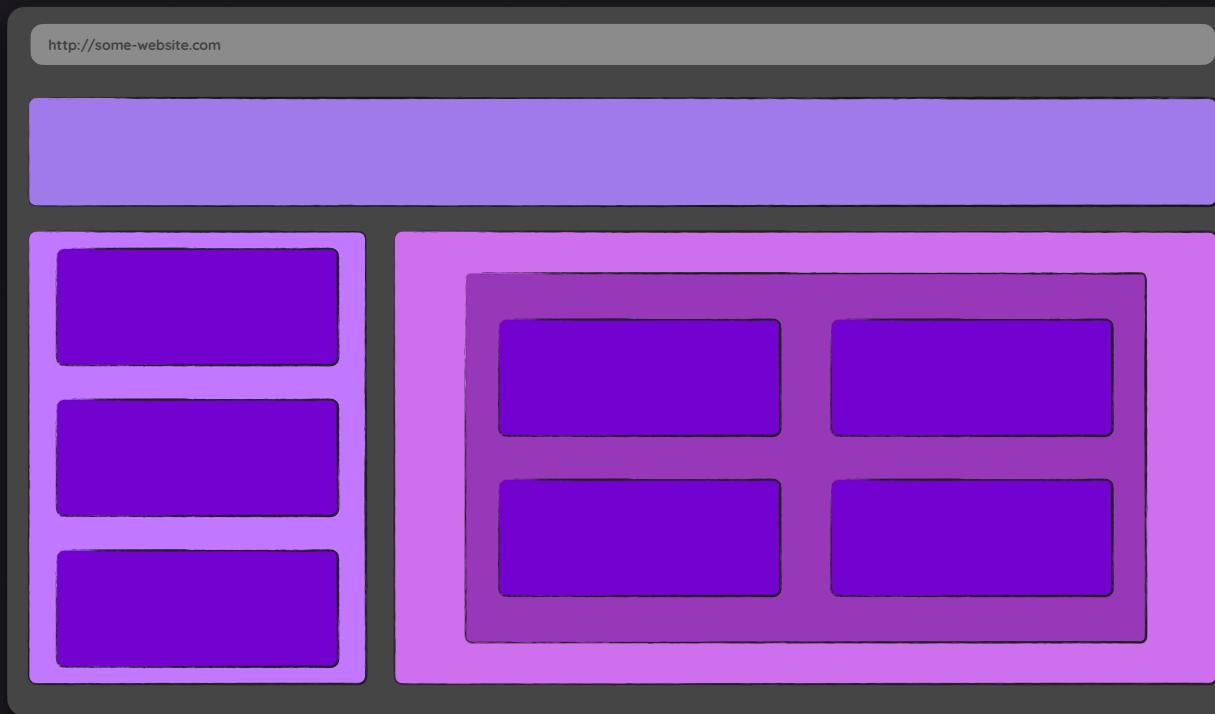


# Components Can Potentially Be Reused



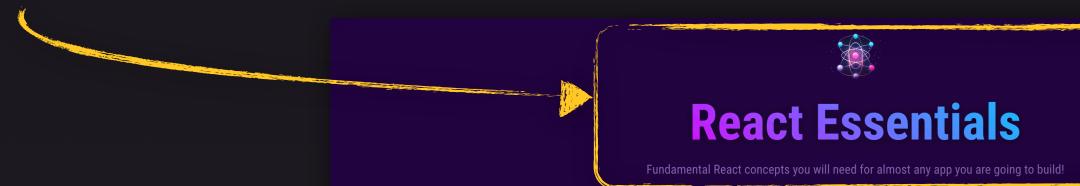


# Components Can Potentially Be Reused



# Components Can Potentially Be Reused

Header



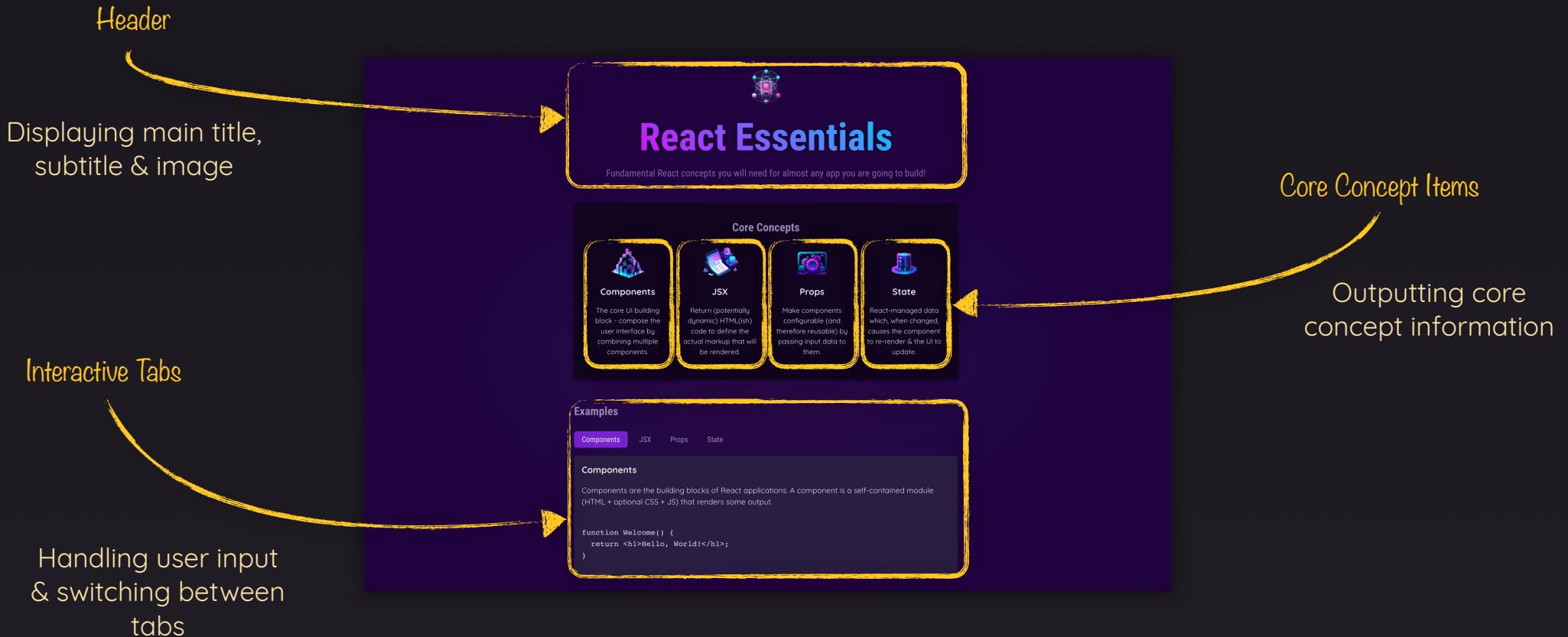
Interactive Tabs



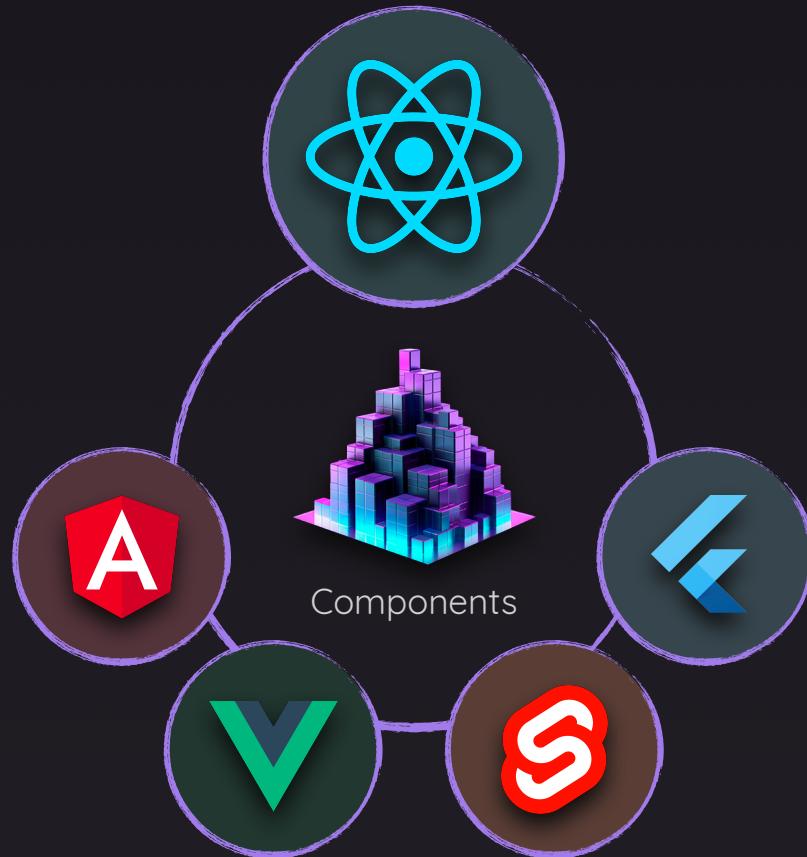
Core Concept Items

The same component is used multiple times with different input data

# Different Components, Different Responsibilities



# Components Are A Fundamental Concept



# Describe The Target UI With JSX

JavaScript Syntax eXtension

JSX

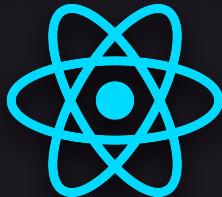
```
<div>  
  
  <h1>Hello World!</h1>  
  
  <p>JSX code is awesome!</p>  
  
</div>
```

Used to describe & create HTML elements in JavaScript in a **declarative** way

BUT

**Browsers do not support JSX!**

React projects come with a **build process** that **transforms** JSX code (behind the scenes) to code that **does work** in browsers



## With React, You Write Declarative Code

You define the target HTML structure & UI – not the steps to get there!

# Component Functions Must Follow Two Rules



## Name Starts With Uppercase Character

The function name **must start** with an **uppercase** character

**Multi-word** names should be written in **PascalCase** (e.g., “MyHeader”)

It's **recommended** to pick a name that **describes** the UI building block (e.g., “Header” or “MyHeader”)

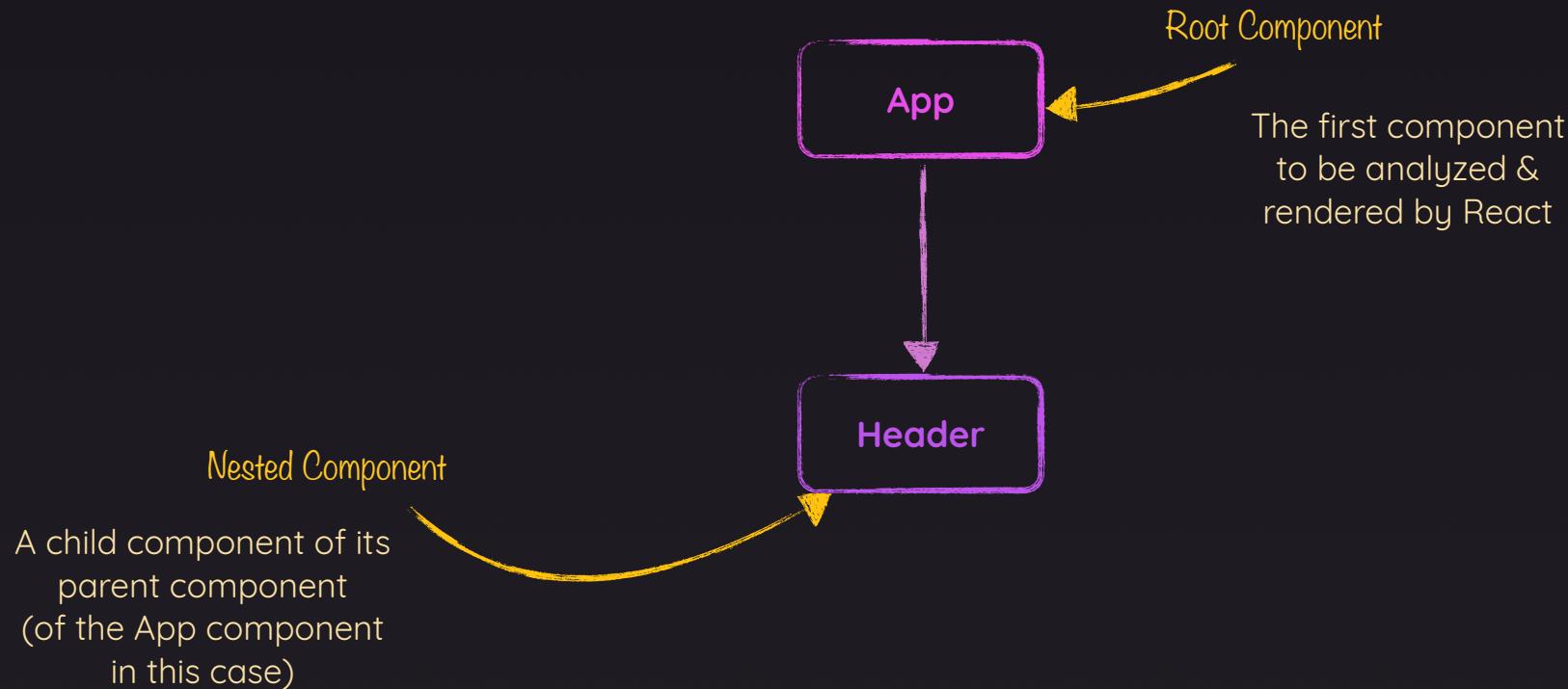


## Returns “Renderable” Content

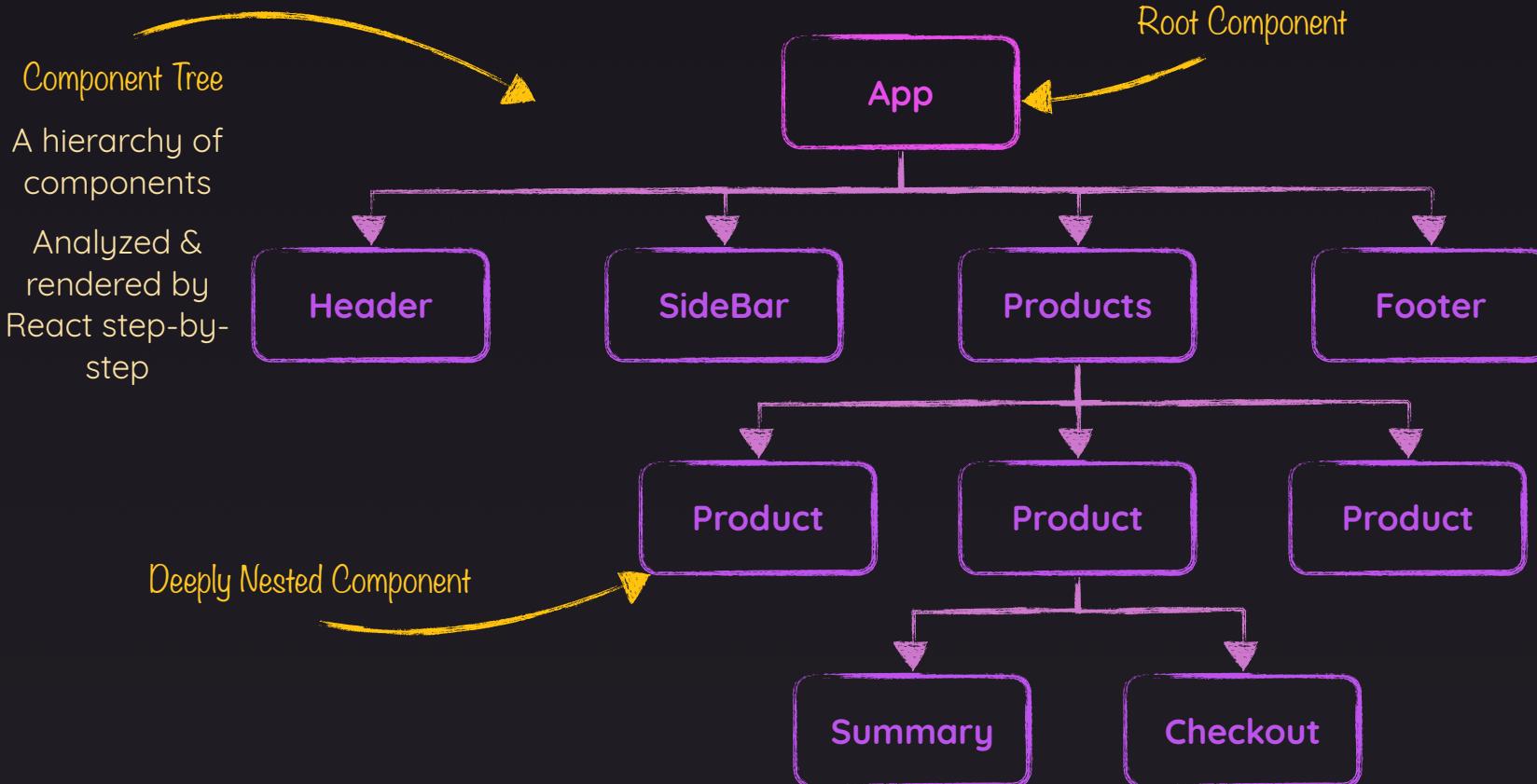
The function must **return** a value that can be **rendered** (“displayed on screen”) by React

In **most** cases: Return **JSX**  
Also allowed: string, number, boolean, null,  
array of allowed values

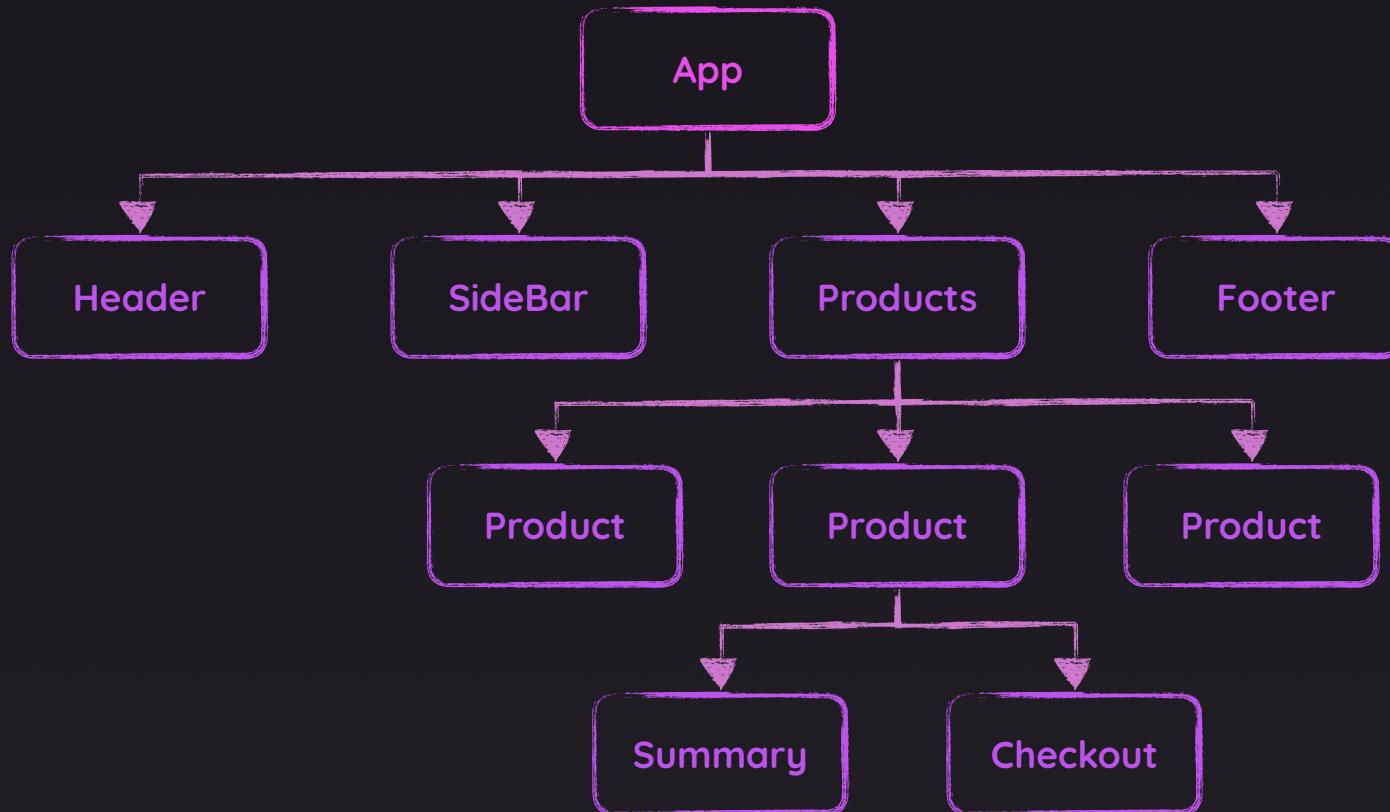
# How Components Get Rendered



# Building a Component Hierarchy



# Building a Component Hierarchy



# From Component Tree To DOM Node Tree

```
<div>
  <header>
    
    <h1>React Essentials</h1>
    <p>Learn about all the core React concepts!</p>
  </header>
  <main>
    <p>Time to get started!</p>
  </main>
</div>
```

# Built-in Components vs Custom Components



## Built-in Components

Name starts with a **lowercase** character

Only **valid, officially defined** HTML elements are allowed

Are **rendered as DOM nodes** by React (i.e., displayed on the screen)



## Custom Components

Name starts with **uppercase** character

**Defined by you**, “wraps” built-in or other custom components

React “**traverses**” the component tree until it has only built-in components left

# Outputting Dynamic Content in JSX



## Static Content

Content that's **hardcoded** into the JSX code

Can't change at runtime

### Example

```
<h1>Hello World!</h1>
```



## Dynamic Content

Logic that **produces the actual value** is added to JSX

Content / value is **derived** at runtime

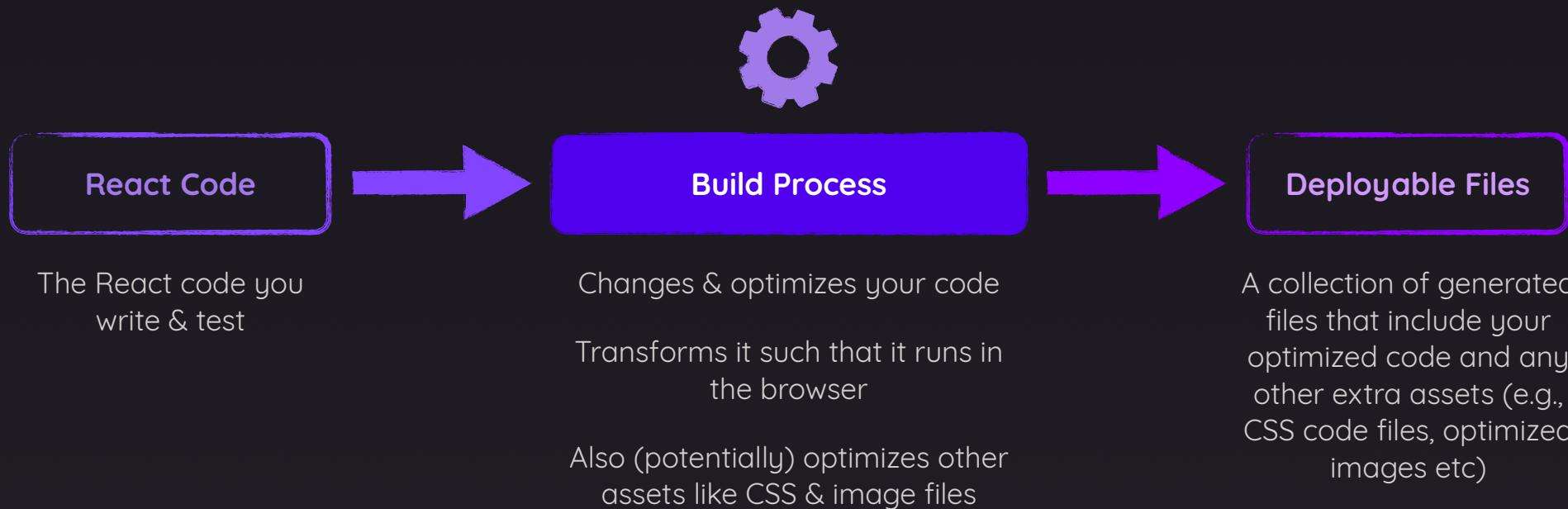
### Example

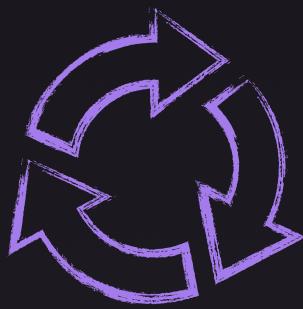
```
<h1>{user_name}</h1>
```



# React Projects & “The Build Process”

React projects must be “built” (via a build process) before deployment

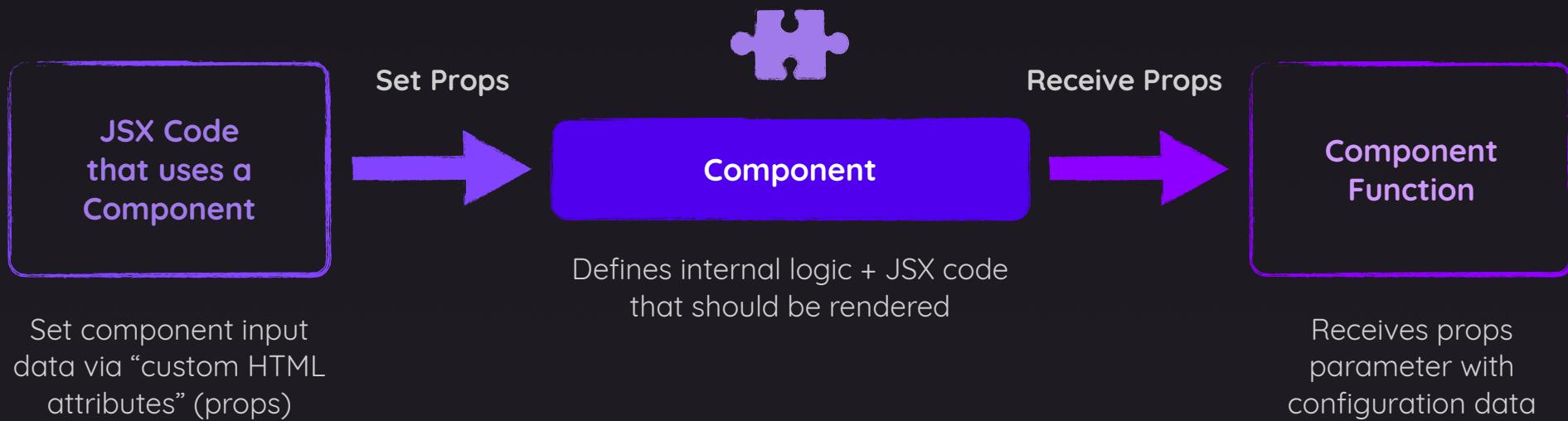




You Can Reuse React Components  
But You Don't Have To!

# Configuring Components With “Props”

React allows you to **pass data to components** via a concept called **“Props”**



# Props Accept All Value Types

You're not limited to text values!

String value

Number value

**Curly braces** are required to pass the value as a number.

If quotes were used, it would be considered a string.

```
<UserInfo
  name="Max"
  age={34}
  details={{userName: 'Max'}}
  hobbies={['Cooking', 'Reading']}
/>
```

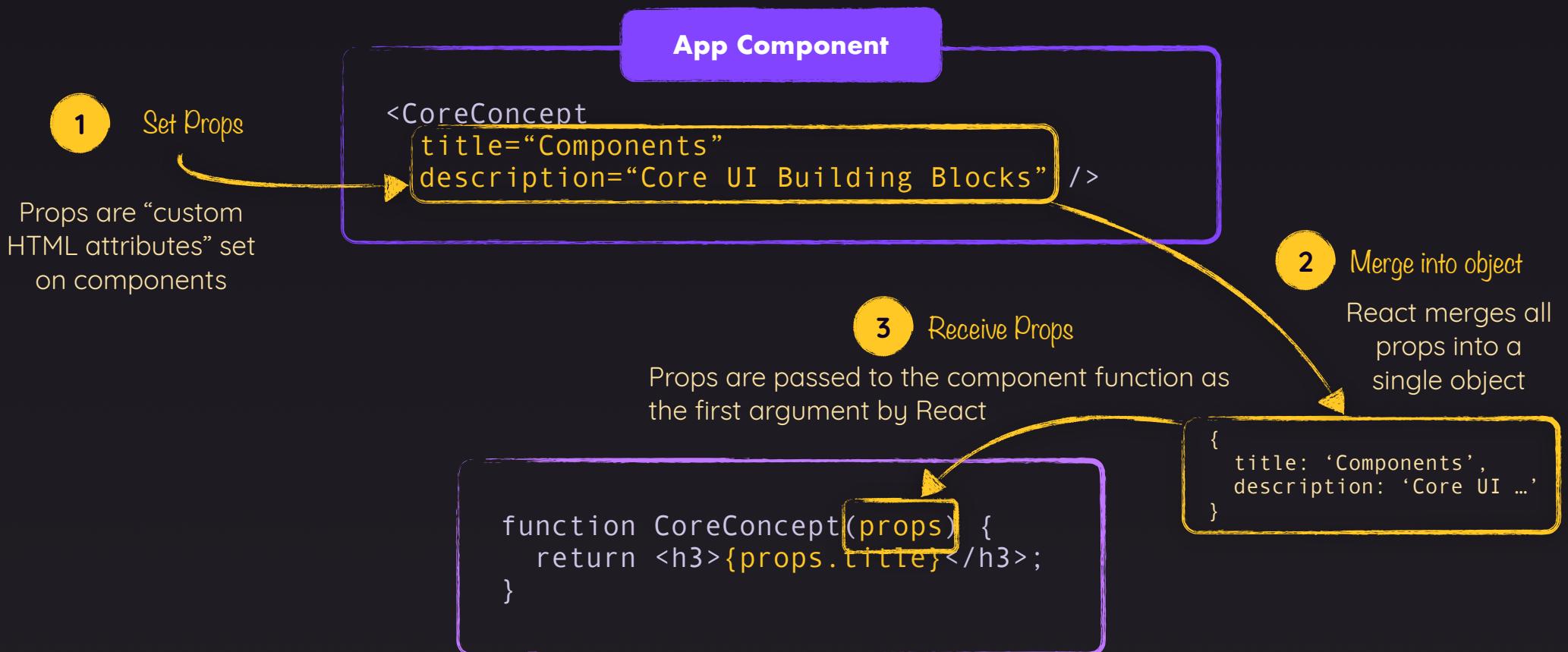
Object value

This is **no special “double curly braces” syntax!**

It's simply a JS object passed as a value.

Array value

# Understanding Props



# The Special “children” Prop

## The “children” Prop

React automatically passes a special prop named “children” to every custom component

```
<Modal>
  <h2>Warning</h2>
  <p>Do you want to delete this file?</p>
</Modal>
```

## App Component

### Content for “children”

The content between component opening and closing tags is used as a value for the special “children” prop

## Modal Component

```
function Modal(props) {
  return <div id="modal">{props.children}</div>;
}
```

### props.children



# “children” Prop vs “Attribute Props”

## Using “children”

```
<TabButton>Components</TabButton>
```

```
function TabButton({ children }) {  
  return <button>{children}</button>;  
}
```

## Using Attributes

```
<TabButton label="Components"></TabButton>
```

```
function TabButton({ label }) {  
  return <button>{label}</button>;  
}
```

For components that take a **single piece of renderable content**, this approach is closer to “normal HTML usage”

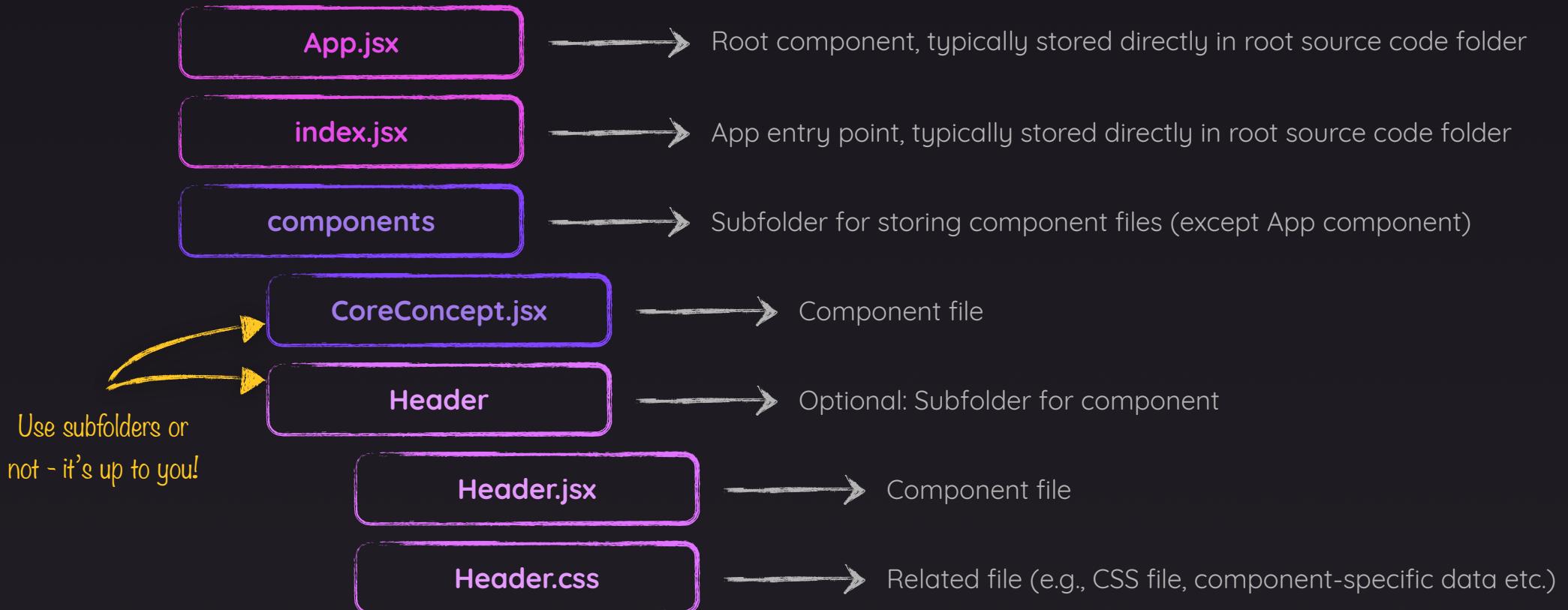
This approach is **especially convenient** when passing **JSX code as a value** to another component

This approach makes sense if you got **multiple smaller pieces of information** that must be passed to a component

Adding **extra props** instead of just wrapping the content with the component tags mean **extra work**

**Ultimately, it comes down to your use-case and personal preferences.**

# Structuring React Projects - The “src” Folder





**By Default, React Components Execute Only Once**

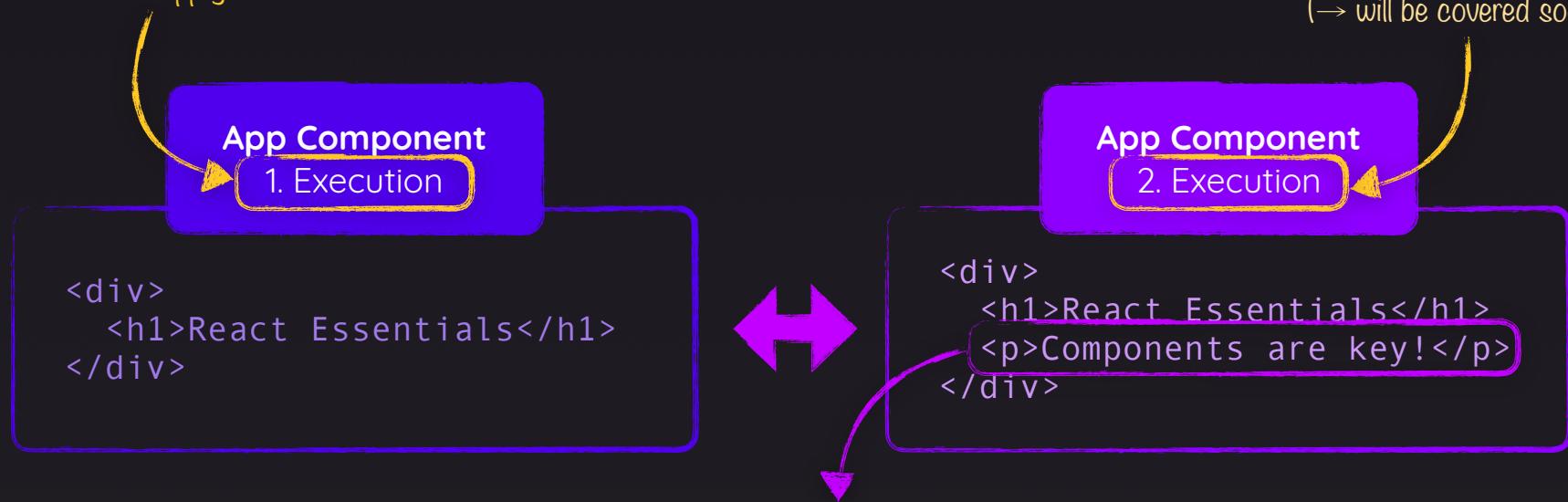
**You have to “tell” React If  
A Component Should be  
Executed Again**

# How React Checks If UI Updates Are Needed

React **compares** the **old output** ("old JSX code") of your component function to the **new output** ("new JSX code") and **applies any differences** to the actual website UI

Because web app got loaded

Because of a state update  
(→ will be covered soon)



Identified difference  
Necessary updates will be applied to the real DOM,  
ensuring that the visible UI matches the expected output.



# useState() Yields An Array With Two Elements

And it will **always** be **exactly** two elements

```
const stateArray = useState('Please click a button');
```



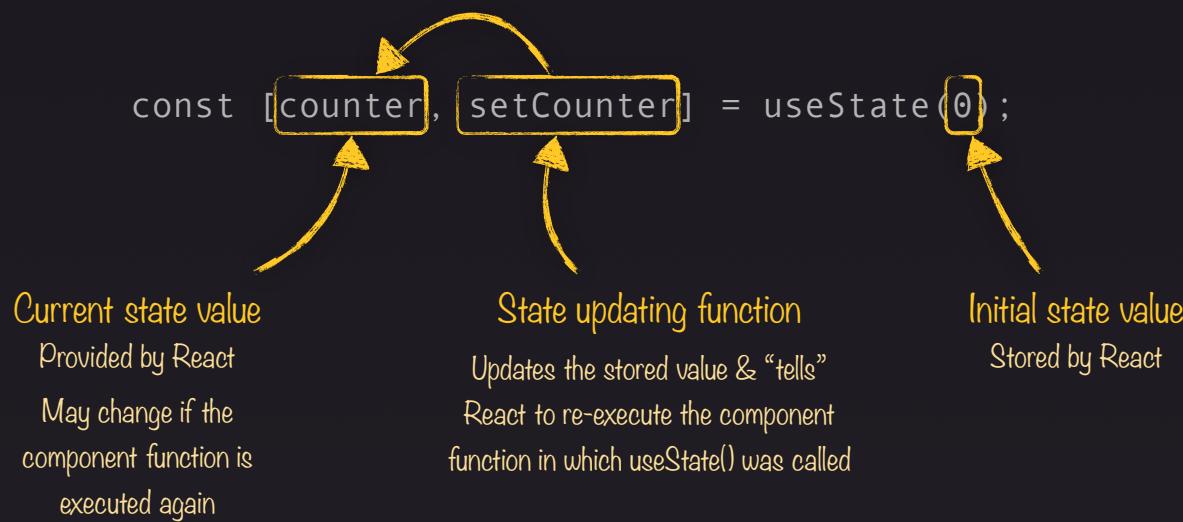
Array produced and returned by React's useState() function

Contains exactly two elements

# Manage State

Manage data & “tell” React to **re-execute** a component function via React’s **useState()** Hook

State updates lead to new state values  
(as the component function executes again)



# Rules of Hooks

1

## Only call Hooks inside of Component Functions

React Hooks must not be called outside of React component functions



```
function App() {  
  const [val, setVal] = useState(0);  
}
```



```
const [val, setVal] = useState(0);  
  
function App() { ... }
```

2

## Only call Hooks on the top level

React Hooks must not be called in nested code statements (e.g., inside of if-statements)



```
function App() {  
  const [val, setVal] = useState(0);  
}
```



```
function App() {  
  if (someCondition)  
    const [val, setVal] = useState(0);  
}
```

# Transforming Data To JSX

```
[  
  { userName: 'Max', age: 34 },  
  { userName: 'Manuel', age: 35 },  
  { userName: 'Marie', age: 38 },  
]
```

Transform

```
[  
  <User {...user[0]} />,  
  <User {...user[1]} />,  
  <User {...user[2]} />,  
]
```

```
<ul>  
  <User {...user[0]} />  
  <User {...user[1]} />  
  <User {...user[2]} />  
</ul>
```

Output in JSX

# Essential React Concepts



## Components

Reusable building blocks which are used to build the overall app UI



## Props

Component “attributes” (input data) used to configure components



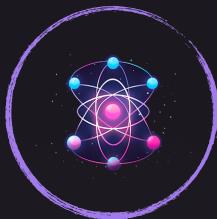
## JSX

JS syntax extension to describe HTML in JavaScript



## State

React-managed data which, when changed, causes React to re-execute the related component function



# React Essentials - Deep Dive

---

Beyond The Basics

- ▶ Behind The Scenes of **JSX**
- ▶ Structuring **Components** and **State**
- ▶ **Advanced State** Usage
- ▶ **Patterns & Best Practices**

# You Don't Need JSX (But It's Convenient)

```
<div id="content">  
  <p>Hello World!</p>  
</div>
```

Requires build process &  
code transformation

Easy to read & understand

```
React.createElement(  
  'div',  
  { id: 'content' },  
  React.createElement(  
    'p',  
    null,  
    'Hello World'  
)  
)
```

Works without special build  
process & transformation

Pretty verbose & not  
necessarily intuitive

Component Type

Identifies the to-be-  
rendered component

Props Object

Sets component  
props

Child Content

The content  
passed between  
the component  
tags

# Additional Key Component & Props Concepts



**Forwarded Props**



**Multiple Component Slots**

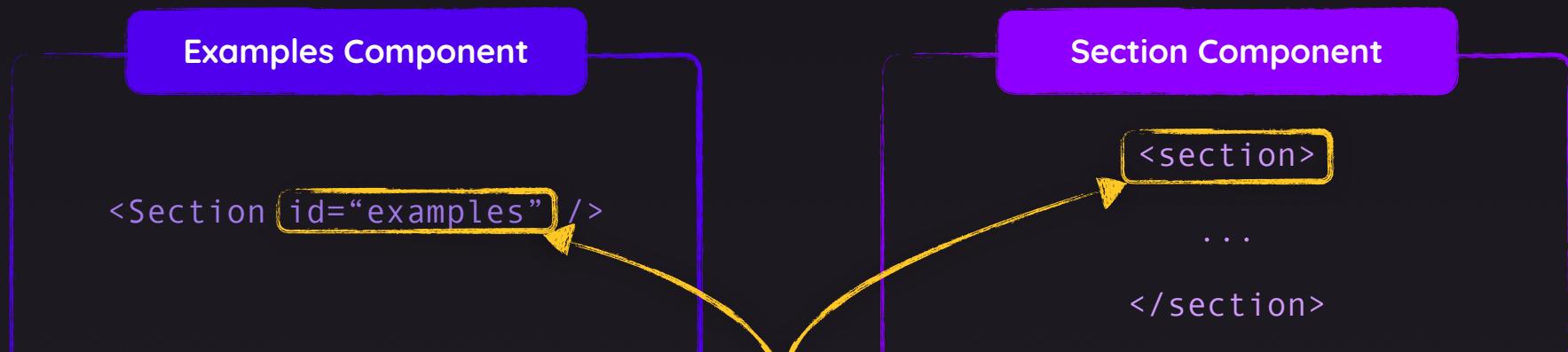


**Element Identifiers as Props**



**Default Prop Values**

# Props Are Not Forwarded Automatically



"id" is ignored

Props must be used & set explicitly





# New Project, New Concepts



**Multiple State Values**



**Nested Lists**



**Lifting State Up**



**Array & Object States**



**Derived State**



**Component Functions vs  
“Normal Functions”**



# Updating State Based On Old State



```
setIsEditing(!isEditing);
```

If your **new state depends on your previous state** value, you should **not** update the state like this



```
setIsEditing(wasEditing => !wasEditing);
```

Instead, **pass a function** to your state updating function

This function will **automatically be called** by React and will receive the **guaranteed latest state value**



# React Is Scheduling State Updates

## Somewhere in your code

Code snippets in different places in your app's code

```
setIsEditing(true); -----> 1 → Update state to true  
...  
setIsEditing(false);-----> 2 → Update state to false  
...  
setIsEditing(true); -----> 3 → Update state to true  
...  
setIsEditing(false);-----> 4 → Update state to false
```

## React's State Updating Schedule

Managed behind the scenes by React

State updates are **not performed instantly** but at some point in the future  
(when React has time for it)

In most cases, those state updates of course still are executed **almost instantly**

# Update Object-State Immutable



Objects & arrays (which technically are objects) are reference values in JavaScript



NOT creating a copy  
(because user is an object = a  
reference value)



```
const updatedUser = user;  
updatedUser.name = 'Max'
```

Editing the user object in memory

You should therefore **not mutate** them directly – instead  
create a **(deep) copy** first!

Creating a copy via JavaScript's  
“Spread” operator

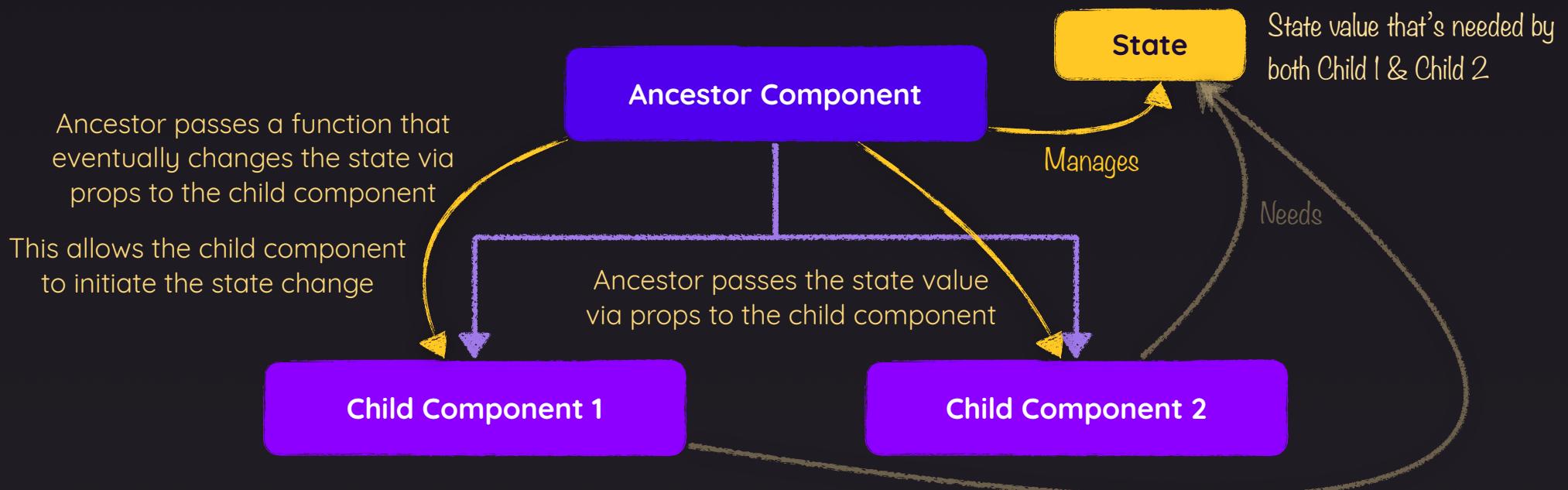


```
const updatedUser = { ...user }  
updatedUser.name = 'Max'
```

Editing the copy, not the original

# Lifting State Up

Lift the state up to the **closest ancestor component** that has access to all components that need to work with that state



# You Don't Always Have Just One State Value

Player data and game state must be managed



## Combined State Object

Data from different app features is managed in a **single, shared state object**

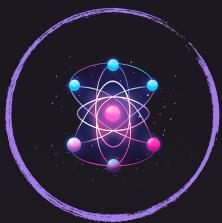
You must ensure that you don't **accidentally lose data** related to feature B when feature A's data changes



## Separate State Slices

Data from different app features is managed in **different state values**

Suboptimal if states from different features depend on each other



# React Essentials - Practice Project

---

Apply Your Knowledge & Practice What You Learned

- ▶ Build an “Investment Calculator” Web App
- ▶ Build, Configure & Combine **Components**
- ▶ Manage Application **State**
- ▶ Output **List** & **Conditional** Content

# Time To Practice!



## Your Task

### Build an “Investment Calculator” web app

Use the **starting project** attached to this lecture

Add **components** for displaying a **header**, fetching **user input** & outputting the **results table**

Fetch & store user input (i.e., the entered investment parameters)

**Derive investment results** with help of the provided utility function (in the starting project)

**Display** investment results in a HTML **table** (use `<table>`, `<thead>`, `<tbody>` `<tr>`, `<th>`, `<td>`)

**Conditionally** display an info message if an **invalid duration** (< 1) was entered

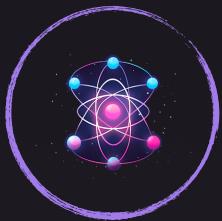


## You Can't Fail!

**There's More Than One Way Of Building This!**

My solution (shown in the next lectures) is **not the only correct solution!**

And even if you can't build the entire app – simply **try to get as close as possible!**



# Deploying React Projects

---

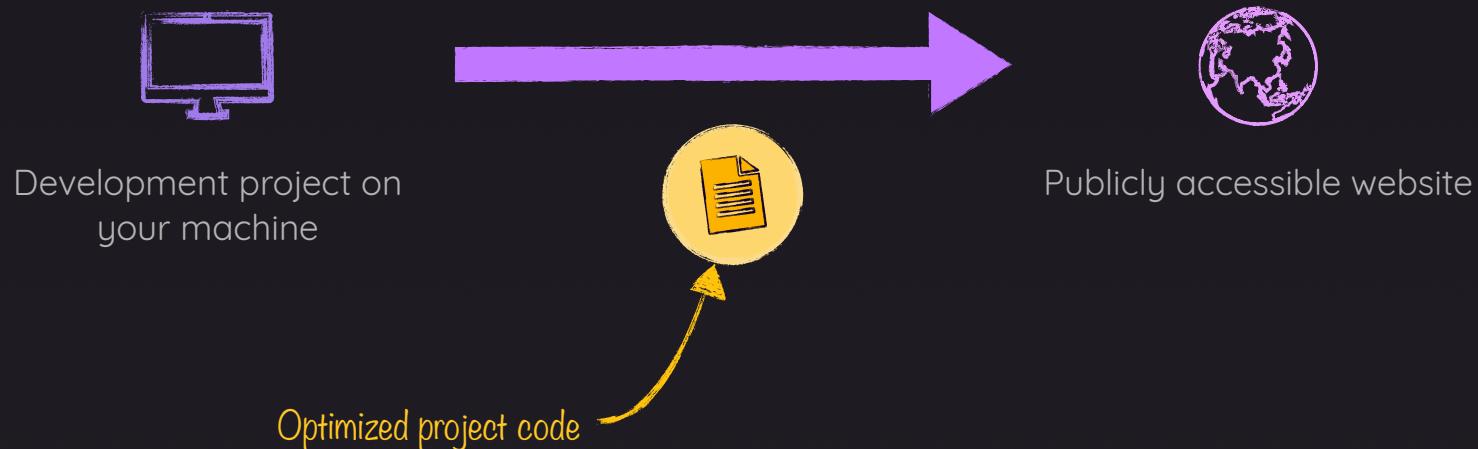
From Development To Production

- ▶ What Does “**Deployment**” Mean?
- ▶ React Project **Hosting Requirements**
- ▶ **Example** Deployment



# What Does “Deployment” Mean?

Deployment: The process of **publishing** your project



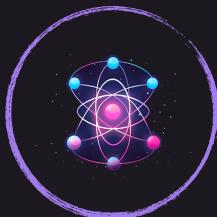


# Debugging React Apps

---

## Finding & Fixing Errors

- ▶ Making Sense of **React Error Messages**
- ▶ Finding **Logical Errors** via the Browser **DevTools & Debugger**
- ▶ Enabling React's **Strict Mode**
- ▶ Using the **React DevTools** for Application Analysis & Manipulation



# Styling React Apps

---

Static & Dynamic Styling for Pretty Apps

- ▶ Styling with **Vanilla CSS**
- ▶ **Scoping** Styles with **CSS Modules**
- ▶ **CSS-in-JS** Styling with “**Styled Components**”
- ▶ Styling with **Tailwind CSS**
- ▶ Static & **Dynamic (Conditional)** Styling



# This is not a CSS course

But you should know how to apply  
CSS to your React components



# Inline Styles: Advantages & Disadvantages



## Advantages

Quick & easy to add to JSX

Styles only affect the element to which  
you add them

Dynamic (conditional) styling is simple



## Disadvantages

You need to know CSS

You need to style every element  
individually

No separation between CSS & JSX code

# Vanilla CSS: Advantages & Disadvantages



## Advantages

CSS code is decoupled from JSX code

You write CSS code as you (maybe) know  
and (maybe) love it

CSS code can be written by another  
developer who needs only a minimal  
amount of access to your JSX code



## Disadvantages

You need to know CSS

CSS code is not scoped to components →  
CSS rules may clash across components  
(e.g., same CSS class name used in  
different components for different  
purposes)

# CSS Modules

Vanilla CSS with file-specific scoping



# CSS Modules: Advantages & Disadvantages



## Advantages

CSS code is decoupled from JSX code

You write CSS code as you (maybe) know  
and (maybe) love it

CSS code can be written by another  
developer who needs only a minimal  
amount of access to your JSX code

CSS classes are scoped to the component  
(files) which import them → No CSS class  
name clashes



## Disadvantages

You need to know CSS

You may end up with many relatively  
small CSS files in your project

# Styled Components: Advantages & Disadvantages



## Advantages

- Quick & easy to add
- You continue “thinking in React” (→ configurable style functions)
- Styles are scoped to components → No CSS rule clashes



## Disadvantages

- You need to know CSS
- No clear separation of React & CSS code
- You end up with many relatively small “wrapper” components



# Tailwind CSS: Advantages & Disadvantages



## Advantages

You don't need to know (a lot about) CSS

Rapid development

No style clashes between components  
since you don't define any CSS rules

Highly configurable & extensible

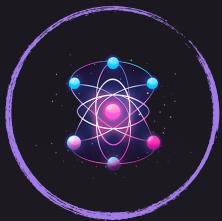


## Disadvantages

Relatively long className values

Any style changes require editing JSX

You end up with many relatively small  
“wrapper” components OR lots of copy &  
pasting



# Refs & Portals

---

Advanced DOM Access & Value Management

- ▶ Accessing **DOM Elements** with **Refs**
- ▶ **Managing Values** with Refs
- ▶ **Exposing API Functions** from Components
- ▶ **Detaching DOM Rendering** from JSX Structure with **Portals**

# State vs Refs



**State**

Causes component re-evaluation (re-execution) when changed

Should be used for values that are directly reflected in the UI

Should not be used for “behind the scenes” values that have no direct UI impact



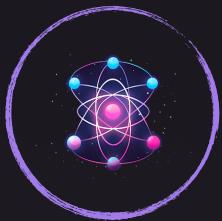
**Refs**

Do not cause component re-evaluation when changed

Can be used to gain direct DOM element access (→ great for reading values or accessing certain browser APIs)

Can be used to expose API functions from your components

Should not be used for managing values that have a direct UI impact

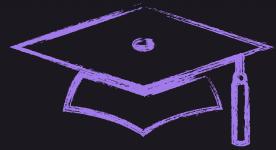


# Practice Project: Advanced Concepts

---

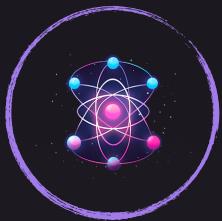
Working with Components, State, Styling, Refs & Portals

- ▶ Build a “Project Management” Web App
- ▶ Build, Style, Configure & Re-use **Components**
- ▶ Manage **State**
- ▶ Access DOM Elements & Browser APIs with **Refs**
- ▶ Manage JSX Rendering Positions with **Portals**



# Challenge Time!

Try building this project on your own – or at least try to get as far as possible



# Advanced State Management

---

Beyond Basic Apps & “Lifting Up State”

- ▶ The Problem Of Shared State: Prop Drilling
- ▶ Embracing **Component Composition**
- ▶ Sharing State with **Context**
- ▶ Managing Complex State with **Reducers**



# Most React Apps Consist Of Multiple Components

App

Header

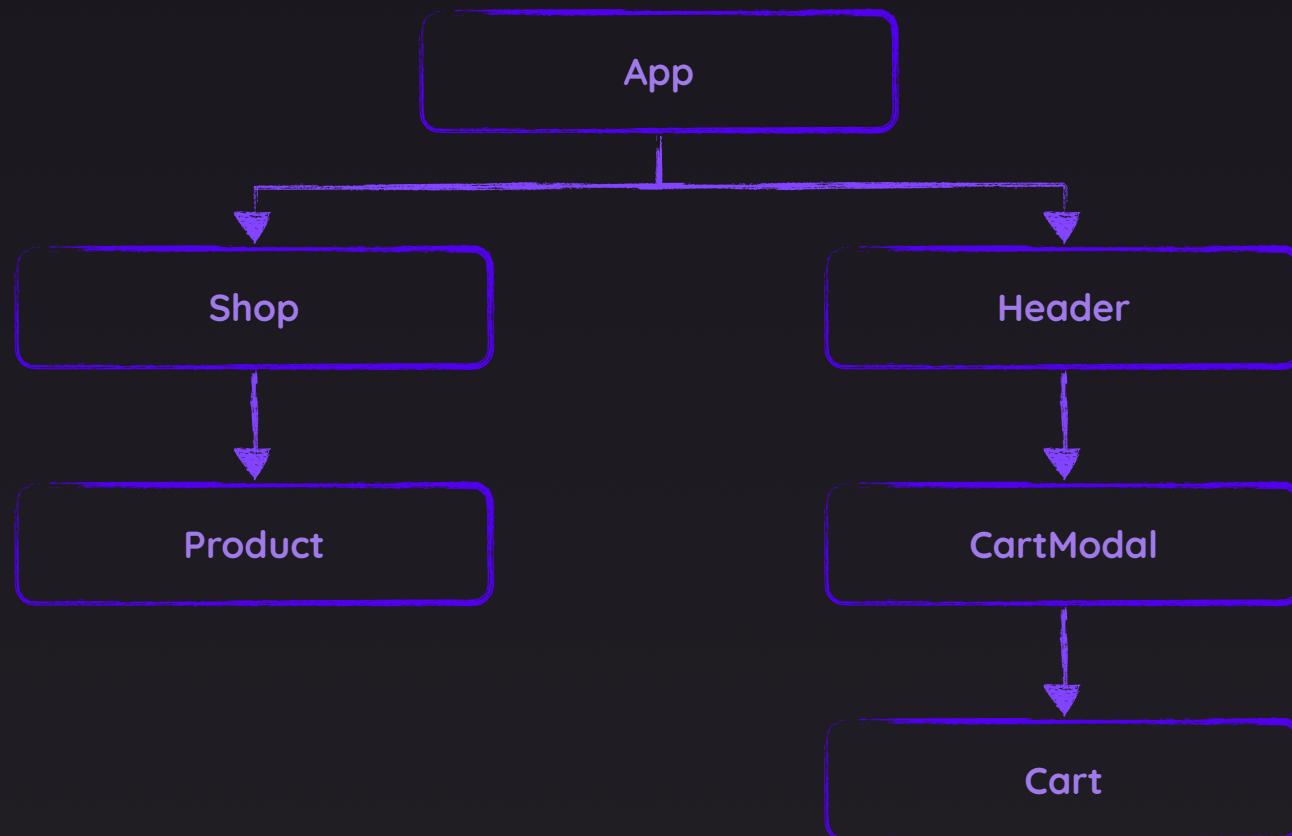
CartModal

Shop

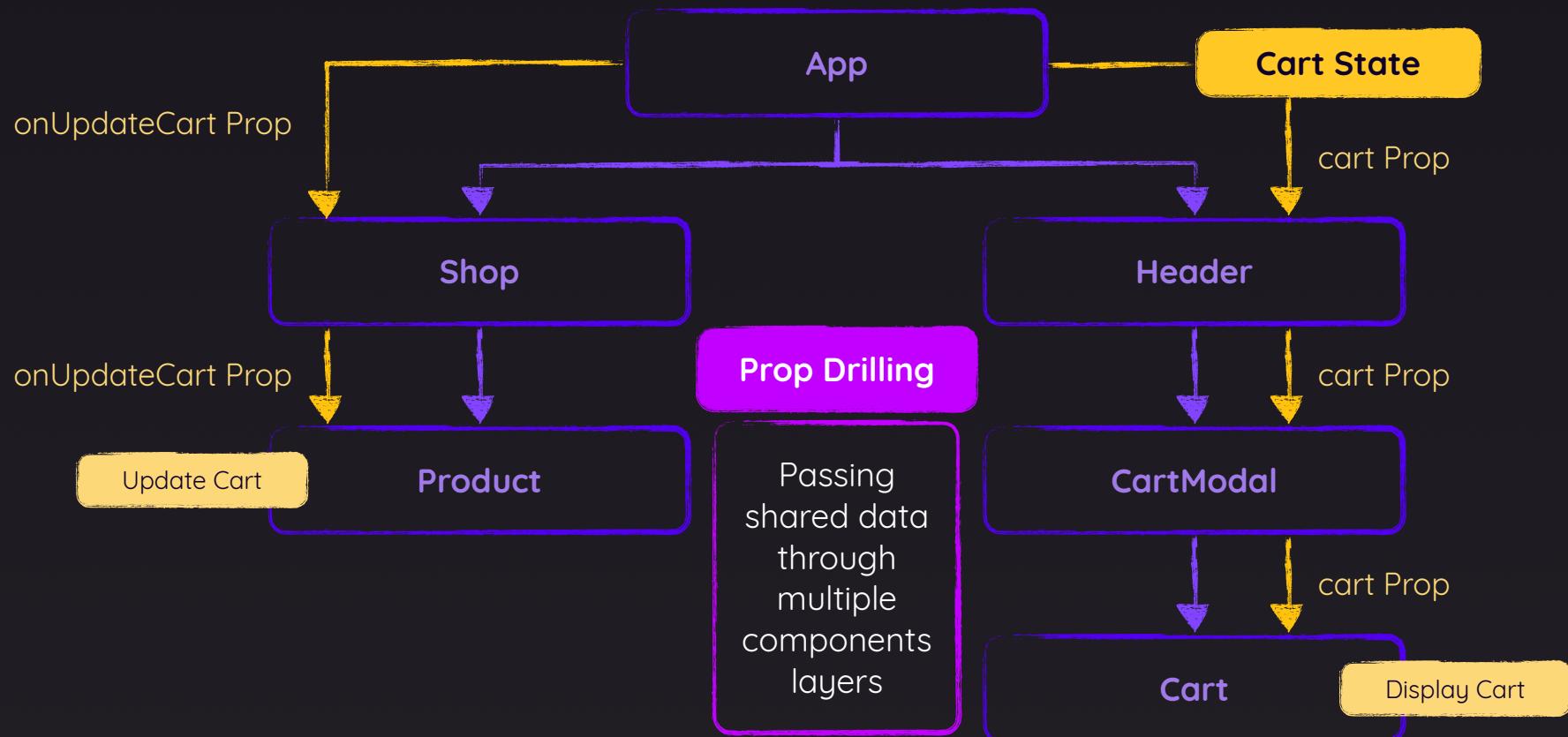
Product

Cart

# Most React Apps Consist Of Multiple Components



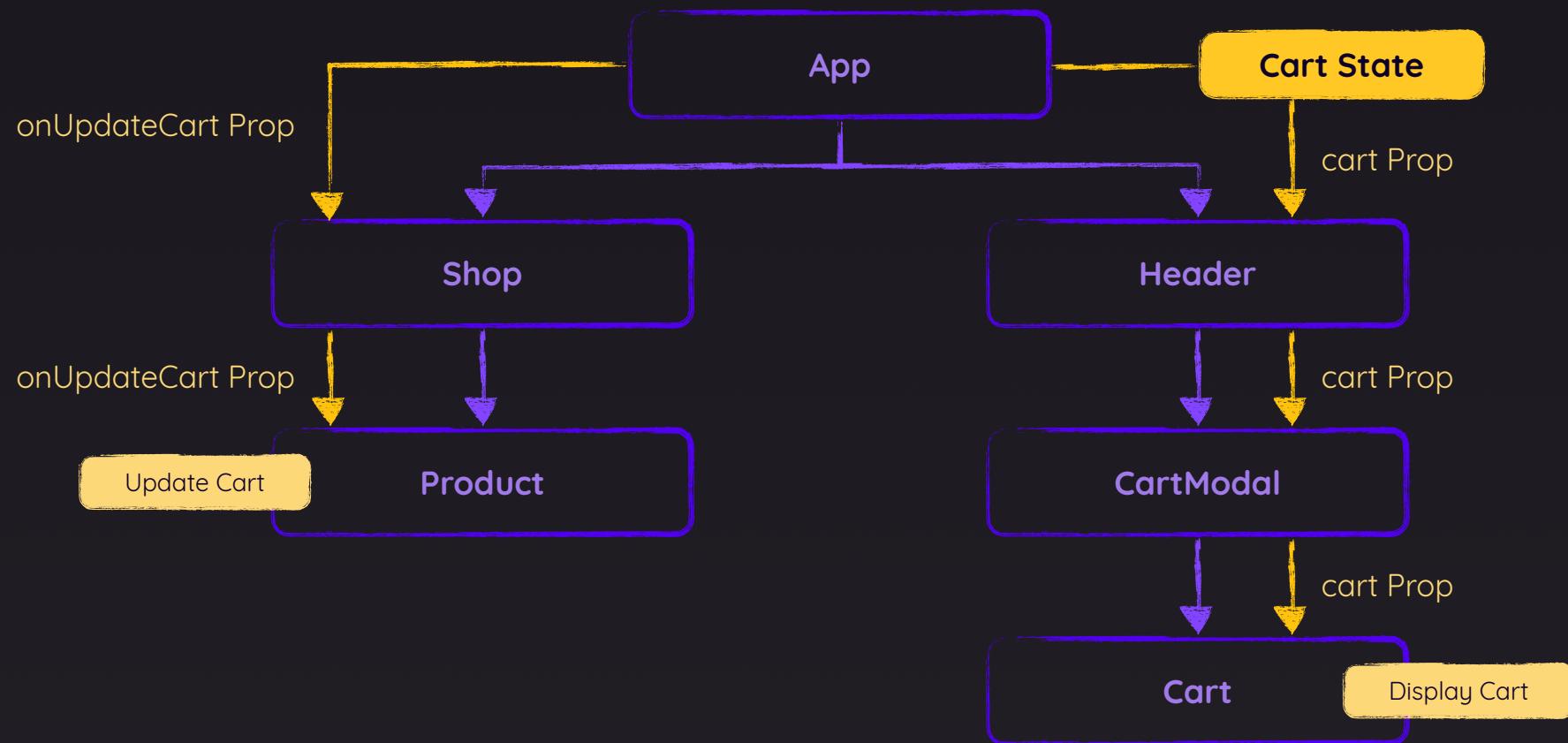
# Most React Apps Consist Of Multiple Components



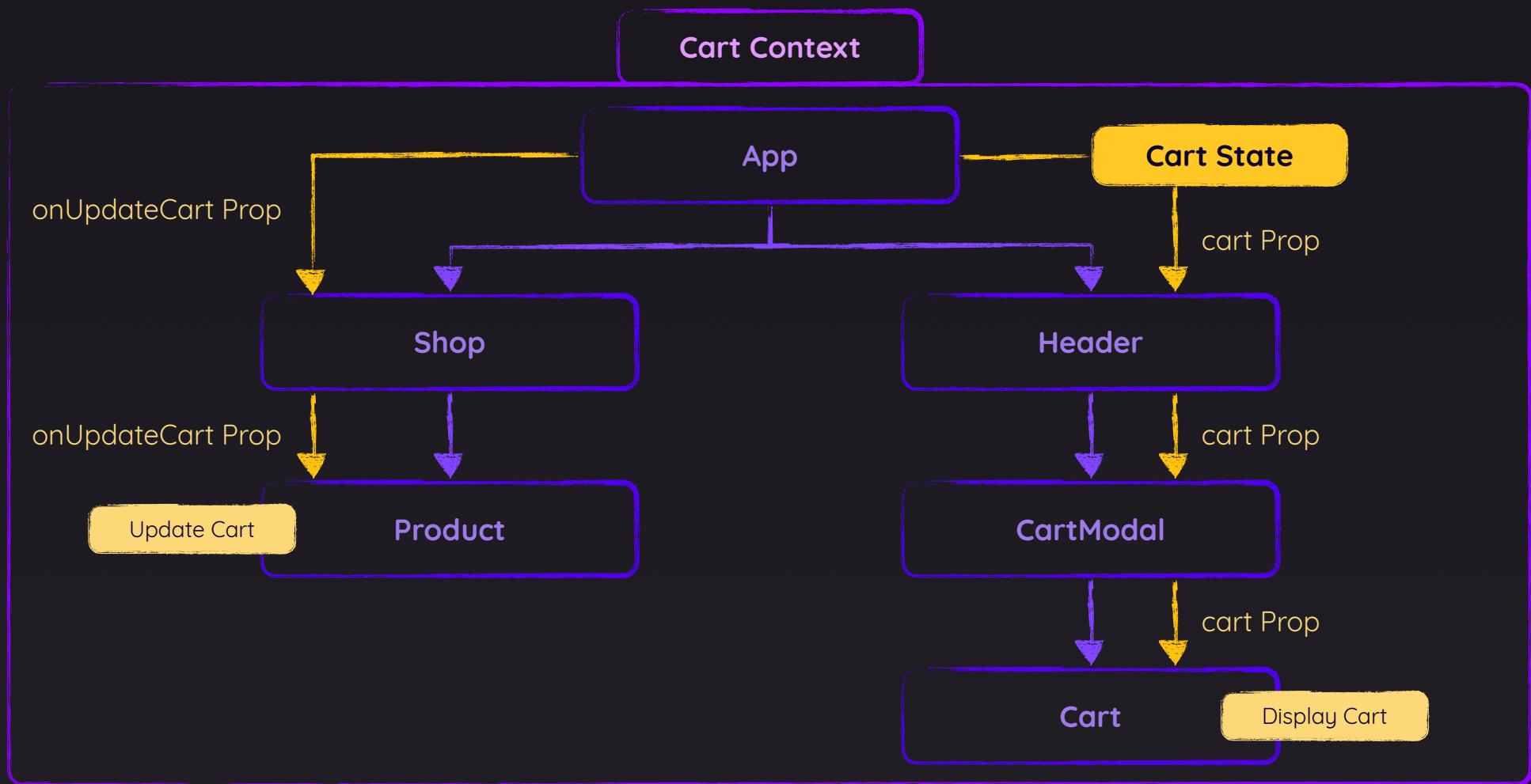
# Component Composition

# React's Context API

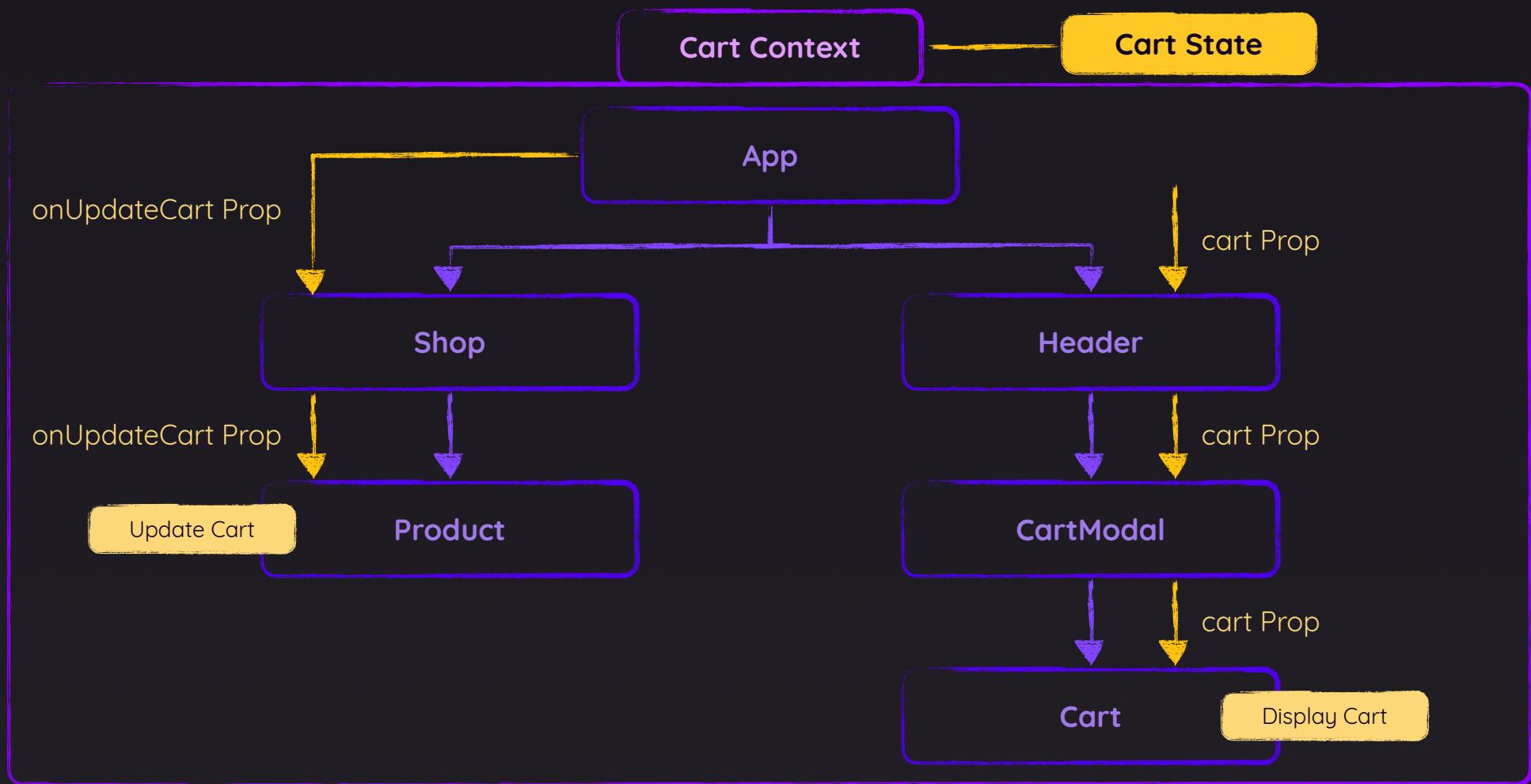
# Most React Apps Consist Of Multiple Components



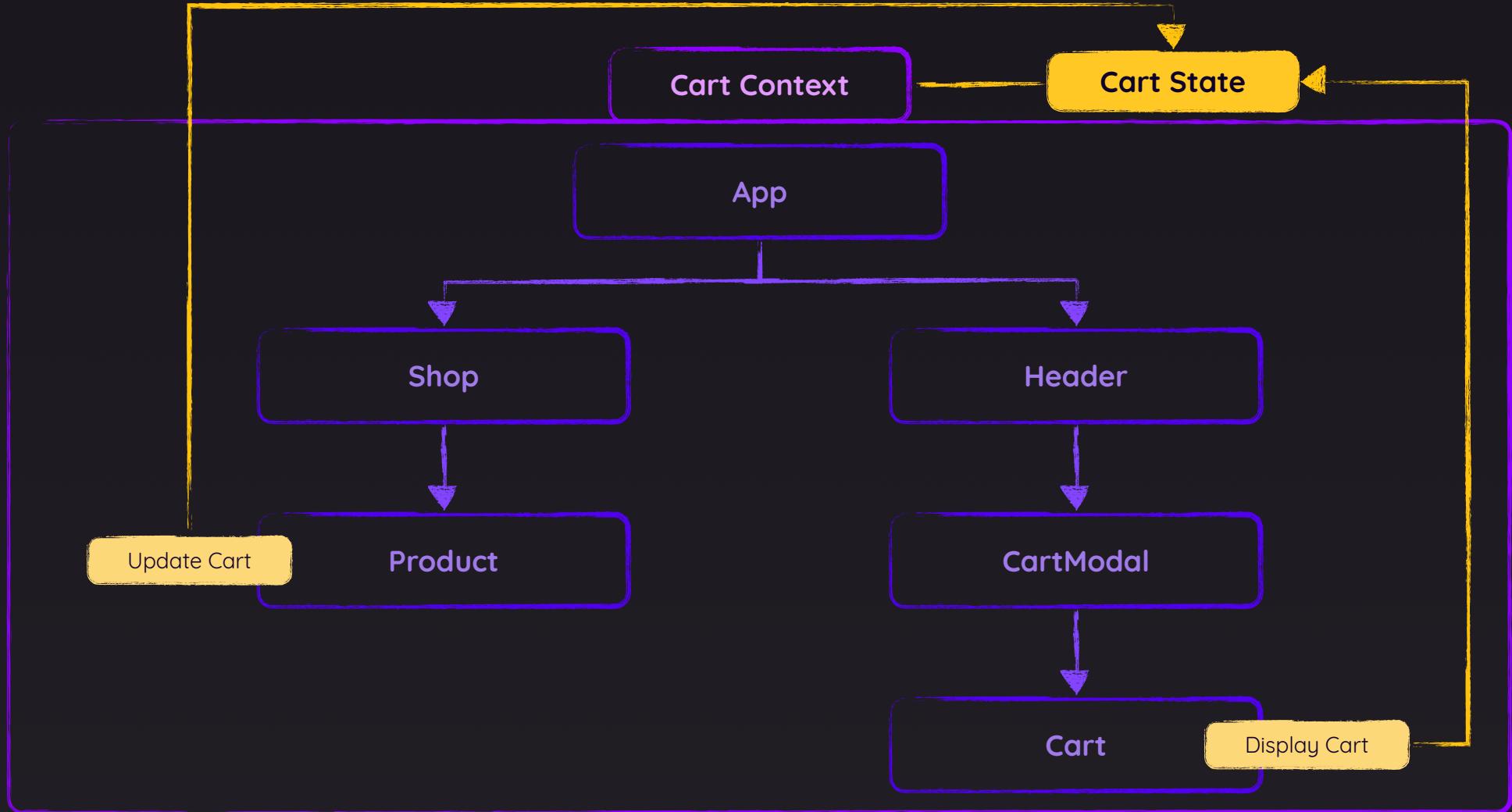
# Most React Apps Consist Of Multiple Components



# Most React Apps Consist Of Multiple Components

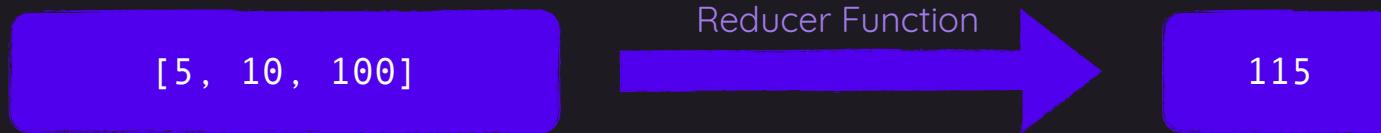


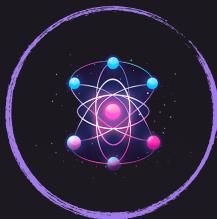
# Most React Apps Consist Of Multiple Components



# What's a “Reducer”?

A function that reduce one or more **complex values** to a **simpler one**





# Dealing with Side Effects

---

## Keeping the UI Synchronized

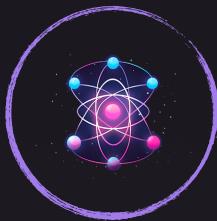
- ▶ Understanding **Side Effects & useEffect()**
- ▶ Effects & **Dependencies**
- ▶ **When NOT** to use useEffect()

# What are “Side Effects”?

**Side effects are “tasks”  
that don’t impact the  
current component render  
cycle**

# You Might Not Need `useEffect()`!

Use it as a last resort

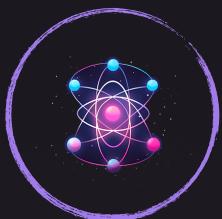


# Working with Effects

---

Practice & Dive Deeper

- ▶ Apply Your Knowledge
- ▶ Dealing with Effect **Dependencies & Cleanup**
- ▶ Combining Effects with Other React Concepts



# Behind The Scenes

---

## Understanding & Optimizing React

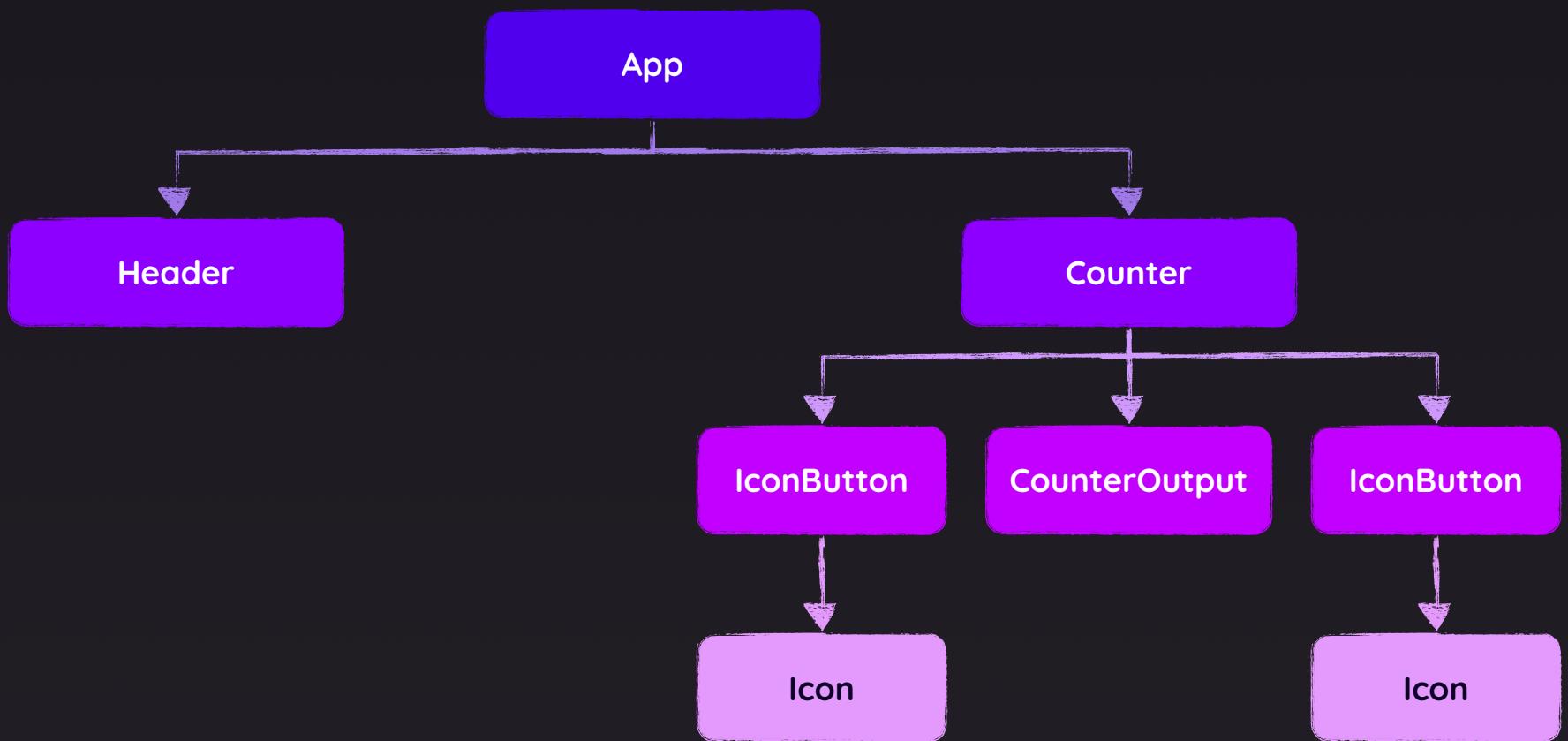
- ▶ How React **Updates The DOM**
- ▶ **Avoiding** Unnecessary Updates
- ▶ A Closer Look At **Keys**
- ▶ State **Scheduling** & State **Batching**

# How Does React Update The DOM?

And how are component  
functions executed?

# React Builds A Component Tree

The **relation between components** is internally modelled as a tree structure



# memo() compares prop values



# Don't overuse memo()!

Use it **as high up in the component tree as possible**

→ blocking a component execution there will also block all child component executions

Checking props with memo() **costs performance!**

→ don't wrap it around all your components — it will just add a lot of unnecessary checks

**Don't** use it on components where **props will change frequently**

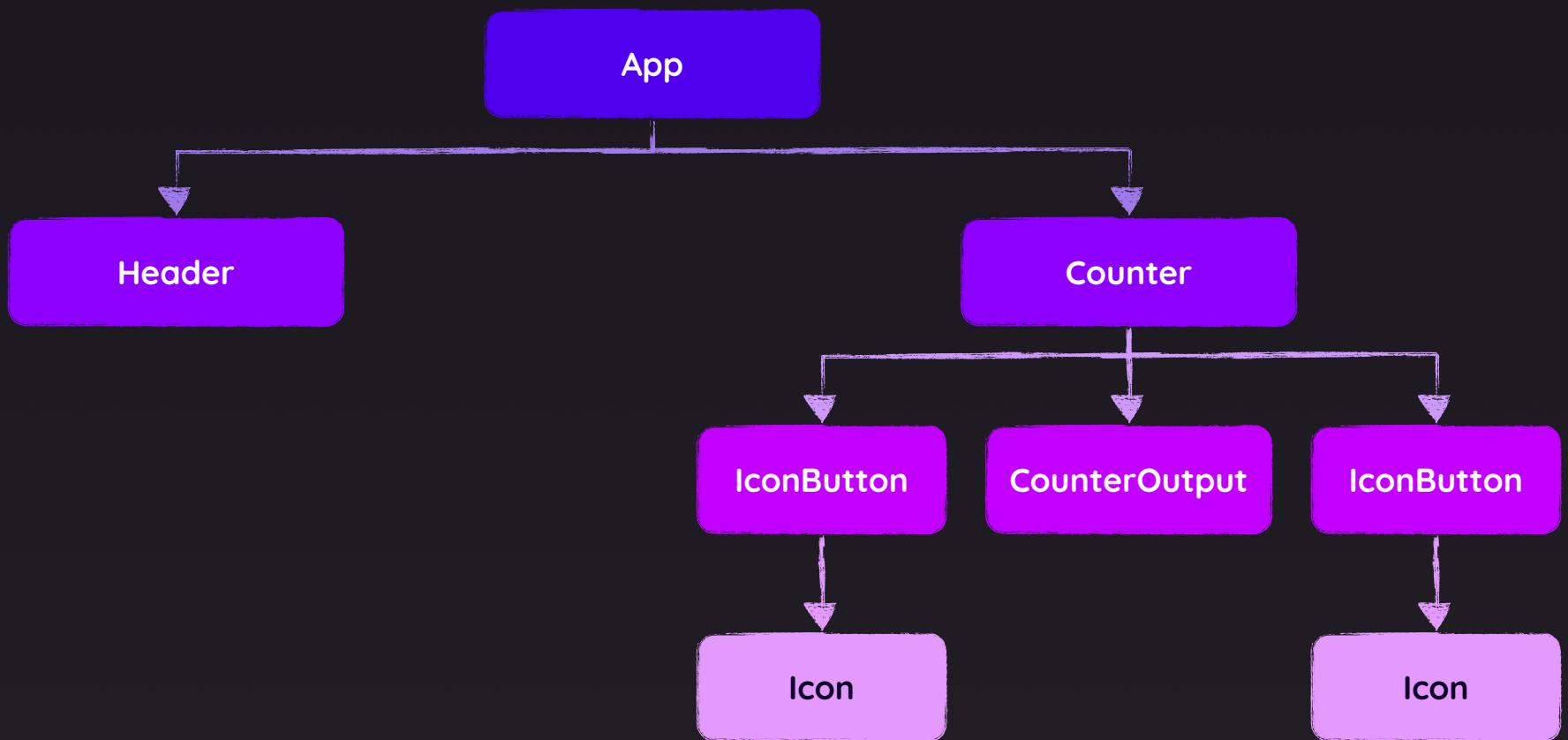
→ memo() would just perform a meaningless check in such cases (which costs performance)

# React checks for necessary DOM updates via a “Virtual DOM”

It creates & compares virtual DOM snapshots to find out which parts of the rendered UI need to be updated

# How React Updates The Website UI

Step 1: Creating a Component Tree



# How React Updates The Website UI

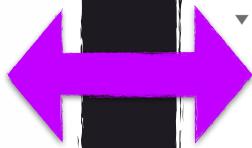
## Step 2: Creating a Virtual Snapshot of the Target HTML Code

```
▼< <header id="main-header">
    
    <h1>React – Behind The Scenes</h1>
</header>
▼< <main>
    <section id="configure-counter"> flex
        <h2>Set Counter</h2>
        <input type="number" value="0">
        <button>Set</button>
    </section>
    <section class="counter">
        <p class="counter-info">
            "The initial counter value was "
            <strong>0</strong>
            ". It"
            ▶<strong>...</strong>
            " prime number."
        </p>
        <p> flex
            ▶<button class="button">...</button> flex
            <span class="counter-output">1</span>
            ▶<button class="button">...</button> flex
        </p>
    </section>
</main>
```

# How React Updates The Website UI

Step 3: Compare New Virtual DOM Snapshot to Previous (Old) Virtual DOM Snapshot

Old Snapshot



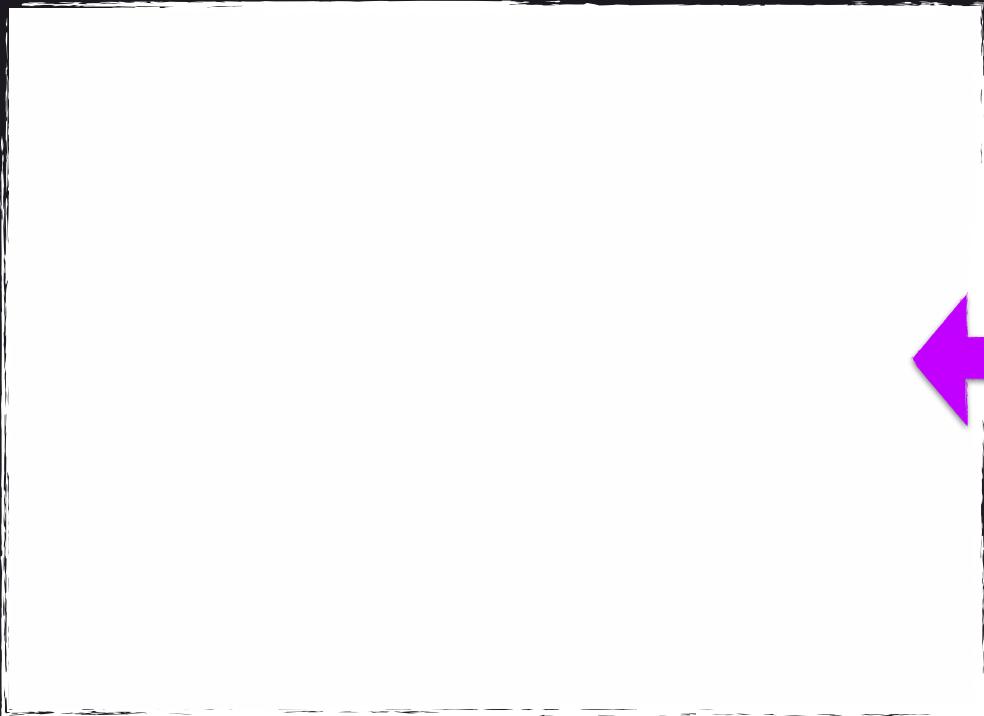
New Snapshot

```
<header id="main-header">
  
  <h1>React - Behind The Scenes</h1>
</header>
<main>
  <section id="configure-counter"> (flex)
    <h2>Set Counter</h2>
    <input type="number" value="0">
    <button>Set</button>
  </section>
  <section class="counter">
    <p class="counter-info">
      "The initial counter value was "
      <strong>0</strong>
      ". It"
      ><strong>...</strong>
      " prime number."
    </p>
    <p> (flex)
      ><button class="button">...</button> (flex)
        <span class="counter-output">0</span>
      ><button class="button">...</button> (flex)
    </p>
  </section>
</main>
```

# How React Updates The Website UI

Step 4: Identify & Apply Changes to the “Real DOM”

Old Snapshot

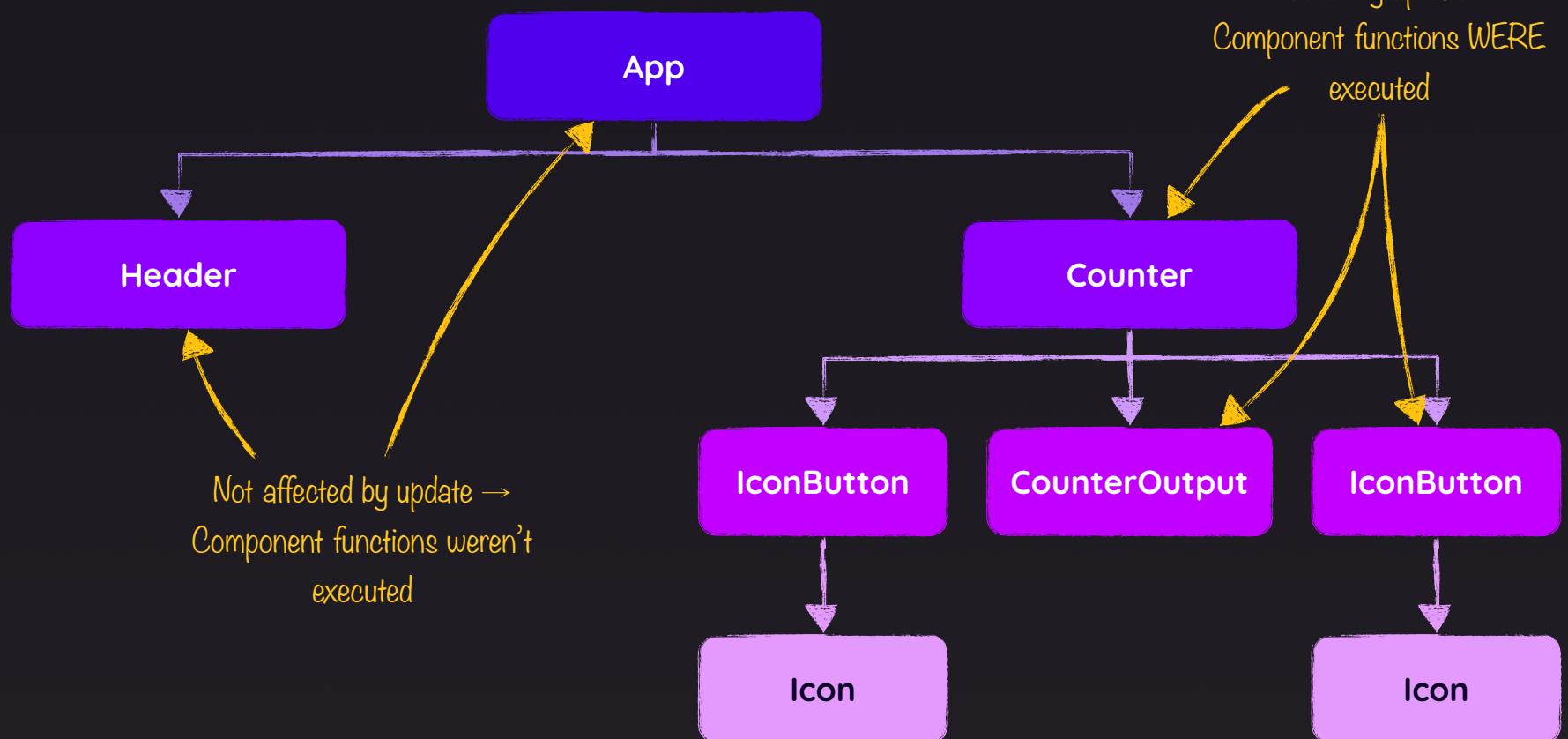


New Snapshot

```
<header id="main-header">
  
  <h1>React - Behind The Scenes</h1>
</header>
<main>
  <section id="configure-counter"> (flex)
    <h2>Set Counter</h2>
    <input type="number" value="0">
    <button>Set</button>
  </section>
  <section class="counter">
    <p class="counter-info">
      "The initial counter value was "
      <strong>0</strong>
      ". It"
      ><strong>...</strong>
      " prime number."
    </p>
    <p> (flex)
      ><button class="button">...</button> (flex)
        <span class="counter-output">0</span>
      ><button class="button">...</button> (flex)
    </p>
  </section>
</main>
```

# Updating The Website UI After A Button Click

Step 1: Creating a Component Tree



# How React Updates The Website UI

## Step 2: Creating a Virtual Snapshot of the Target HTML Code

```
▼ <header id="main-header">
  
  <h1>React – Behind The Scenes</h1>
</header>
▼ <main>
  ▼ <section id="configure-counter"> flex
    <h2>Set Counter</h2>
    <input type="number" value="0">
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  </section>
  ▼ <section class="counter">
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      " prime number."
    </p>
    ▼ <p> flex
      ▶ <button class="button">...</button> flex
      <span class="counter-output">1</span>
      ▶ <button class="button">...</button> flex
    </p>
  </section>
</main>
```

# How React Updates The Website UI

Step 3: Compare New Virtual DOM Snapshot to Previous (Old) Virtual DOM Snapshot

## Old Snapshot

```
▼<header id="main-header">
  
  <h1>React - Behind The Scenes</h1>
</header>
▼<main>
  ▼<section id="configure-counter"> [flex]
    <h2>Set Counter</h2>
    <input type="number" value="0">
    <button>Set</button>
  </section>
  ▼<section class="counter">
    ▼<p class="counter-info">
      "The initial counter value was "
      <strong>0</strong>
      ". It"
      ▶<strong>...</strong>
      " prime number."
    </p>
    ▼<p> [flex]
      ▶<button class="button">...</button> [flex]
      <span class="counter-output">0</span>
      ▶<button class="button">...</button> [flex]
    </p>
  </section>
</main>
```

## New Snapshot

```
▼<header id="main-header">
  
  <h1>React - Behind The Scenes</h1>
</header>
▼<main>
  ▼<section id="configure-counter"> [flex]
    <h2>Set Counter</h2>
    <input type="number" value="0">
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      "The initial counter value was "
      <strong>0</strong>
      ". It"
      ▶<strong>...</strong>
      " prime number."
    </p>
    ▼<p> [flex]
      ▶<button class="button">...</button> [flex]
      <span class="counter-output">1</span>
      ▶<button class="button">...</button> [flex]
    </p>
  </section>
</main>
```



# How React Updates The Website UI

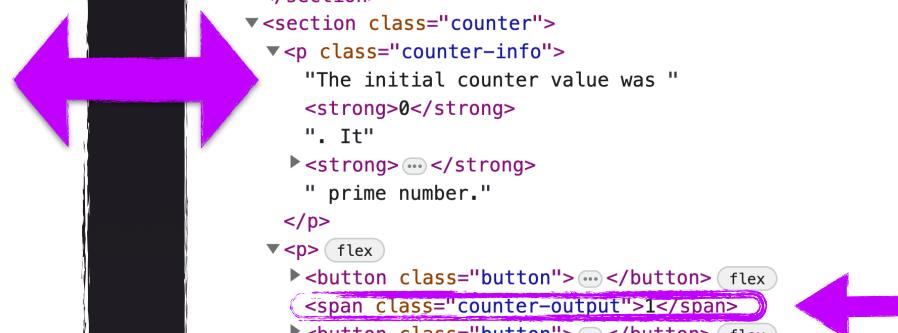
Step 4: Identify & Apply Changes to the “Real DOM”

## Old Snapshot

```
▼<header id="main-header">
  
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      <span class="counter-output">0</span>
      ▶<button class="button">...</button> [flex]
    </p>
  </section>
</main>
```

## New Snapshot

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    ▼<p> [flex]
      ▶<button class="button">...</button> [flex]
      <span class="counter-output">1</span>
      ▶<button class="button">...</button> [flex]
    </p>
  </section>
</main>
```





# Class-Based Components

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An Alternative Way Of Building Components

- ▶ What & Why?
- ▶ Working with Class-based Components
- ▶ Error Boundaries

# Class Components vs Functional Components

## Functional Components

```
function Product(props) {  
  return <h2>A Product!</h2>  
}
```

Components are regular JavaScript functions which return renderable results (typically JSX)

The default & most modern approach!

## Class-based Components

```
class Product extends Component {  
  render() {  
    return <h2>A Product!</h2>  
  }  
}
```

Components can also be defined as JS classes where a render() method defines the to-be-rendered output

Was required in the past

when using React prior to version 16.8



**Traditionally, you had to use  
class-based components to  
manage “State”**

React 16.8 introduced  
**“React Hooks”** for  
**functional components**

**Class-based components  
can't use React Hooks**

# Class Components Lifecycle

Side Effects in Functional Components: `useEffect()`



Class-based components can't use Hooks!

`componentDidMount()`

Called once a component **mounted**  
→ evaluated & rendered by React

→ `useEffect(..., [])`

`componentDidUpdate()`

Called once a component **updated**  
→ re-evaluated & re-rendered by React

→ `useEffect(..., [someValue])`

`componentWillUnmount()`

Called right before component is **unmounted**  
→ right before removed from DOM

→ `useEffect(() => {  
 return () => { ... }  
}, [])`

# You Don't Have To Use Functional Components!

You can use class-based components if you prefer them (though it's really not necessarily recommended...)



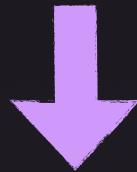
# Which Component Type Should You Use?

**Strong Recommendation:** You should prefer **functional components!**

Use class-based if ...



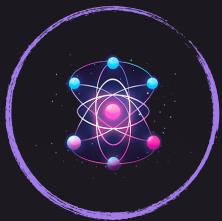
...you **prefer** them



...you're working on an existing  
project or in a team where  
they're getting used



...you're building an Error  
Boundary



# Understanding Redux

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## Managing App-Wide State with Redux

- ▶ **What** Is Redux? And **Why** Would You Use It?
- ▶ Redux **Basics** & **Using Redux** with React
- ▶ Working with **Redux Toolkit**

**A state management  
system for cross-component  
or app-wide state**

# State

Data which, when  
changed, should  
**affect the UI**

# State?

**useState()!**  
**or useReducer**



# What Is Cross-Component & App-Wide State?



Local State

State belongs to a single component

E.g., listening to user input on an input field or toggling a “show more details” field



Should be **managed inside the component** via `useState()` / `useReducer()`



Cross-component State

State affecting multiple components

E.g., open / closed state of a modal overlay



Requires “**prop drilling**”



App-wide State

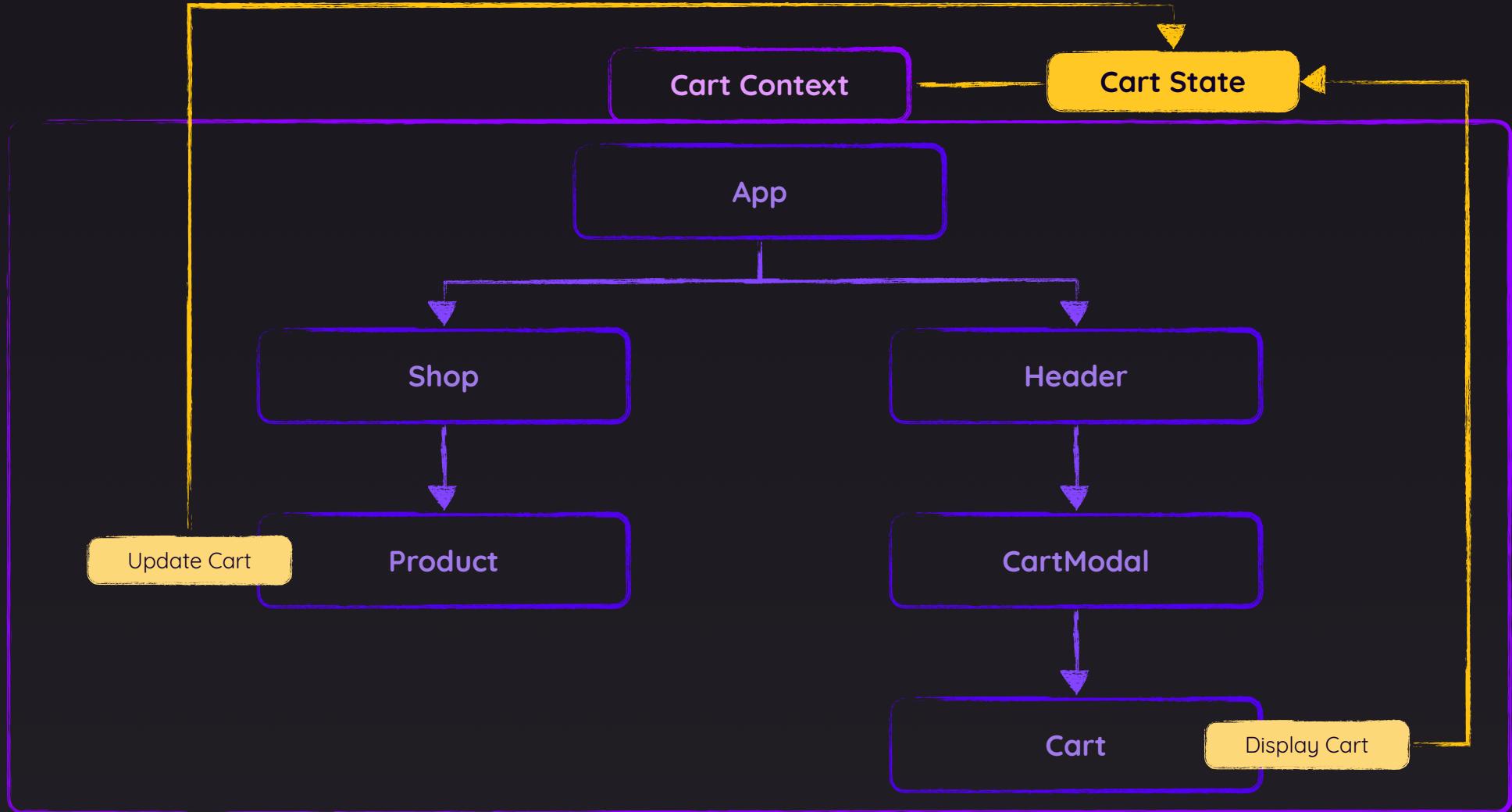
State affecting the entire app

E.g., user authentication status or chosen theme



Requires “**prop drilling**”  
Or: **React Context** or **Redux**

# React Context Manages Multi-Component State



**A state management  
system for cross-component  
or app-wide state**

# A state management system for cross-component or app-wide state

Don't we have React Context already?

# React Context Has Some Potential Disadvantages



## Complex Setup & Management

In more complex apps, using React Context can lead to deeply nested or “fat” “Context Provider” components



## Performance

React Context is not optimized for high-frequency state changes

# Potential Problem: Deeply Nested Providers



```
return (
  <AuthProvider>
    <ThemeContextProvider>
      <UIInteractionContextProvider>
        <MultiStepFormContextProvider>
          <UserRegistration />
        </MultiStepFormContextProvider>
      </UIInteractionContextProvider>
    </ThemeContextProvider>
  </AuthProvider>
);
```



# Potential Problem: Complex Providers

```
● ● ●

function AllContextProvider() {
  const [isAuth, setIsAuth] = useState(false);
  const [isEvaluatingAuth, setIsEvaluatingAuth] = useState(false);
  const [activeTheme, setActiveTheme] = useState('default');
  const [ ... ] = useState(...);

  function loginHandler(email, password) { ... };
  function signupHandler(email, password) { ... };
  function changeThemeHandler(newTheme) { ... };

  ...

  return (
    <AllContext.Provider>
      ...
    </AllContext.Provider>
  )
}
```



# Potential Problem: High-Frequency Changes



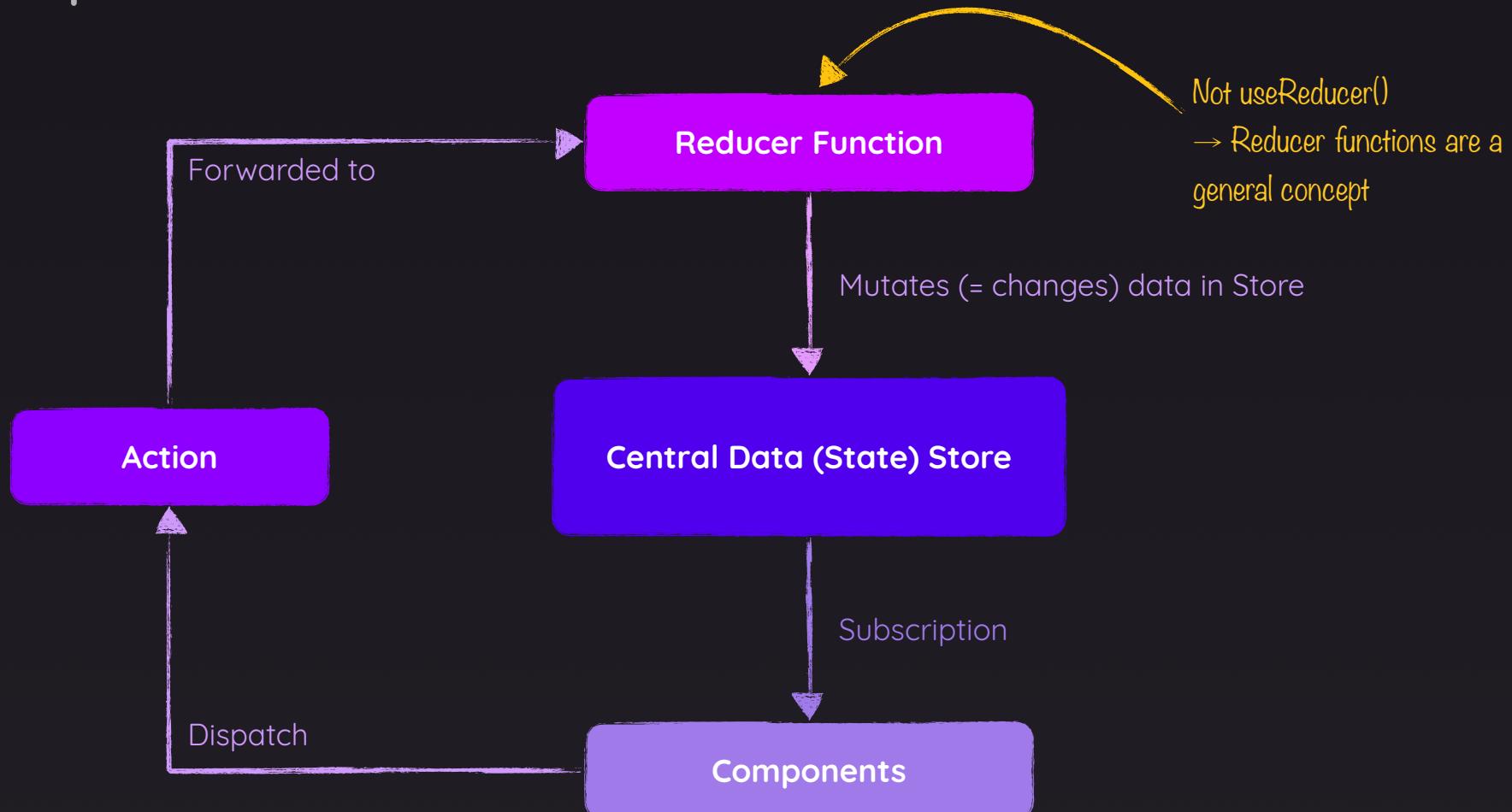
sebmarkbage commented on 18 Dec 2018

Member  ...

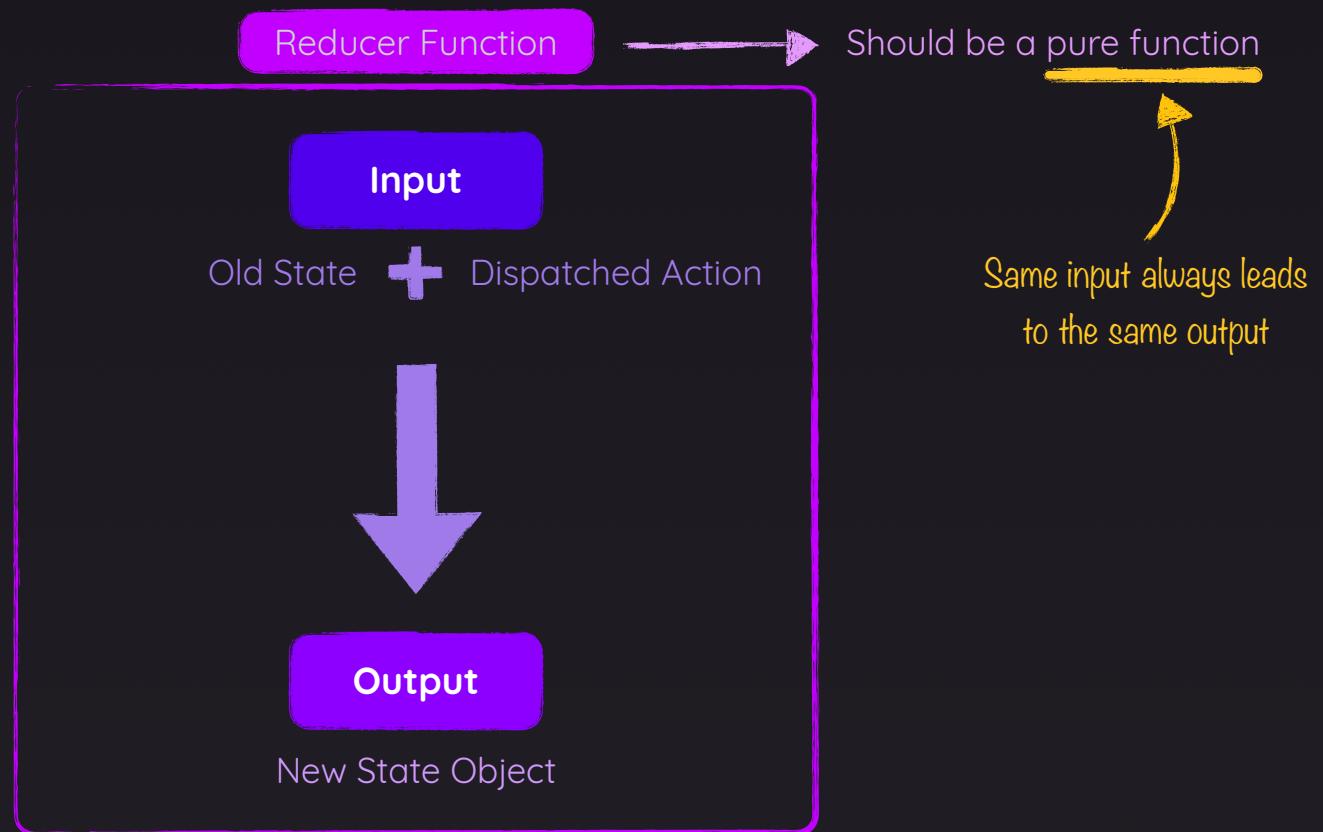
My personal summary is that new context is ready to be used for low frequency unlikely updates (like locale/theme). It's also good to use it in the same way as old context was used. I.e. for static values and then propagate updates through subscriptions. It's not ready to be used as a replacement for all Flux-like state propagation.

 55  4

# Core Redux Concepts



# The Reducer Function



# The Role Of Immutability

State updates must be done in an immutable way!

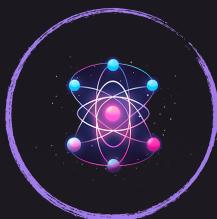


Can be tricky because **objects and arrays** are **reference values** in JavaScript

→ Changes to an object property **affect all places** where the object gets used



New object / array copies (also of nested objects / arrays) must be created when producing new state



# Redux Deep Dive

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## Taking A Closer Look

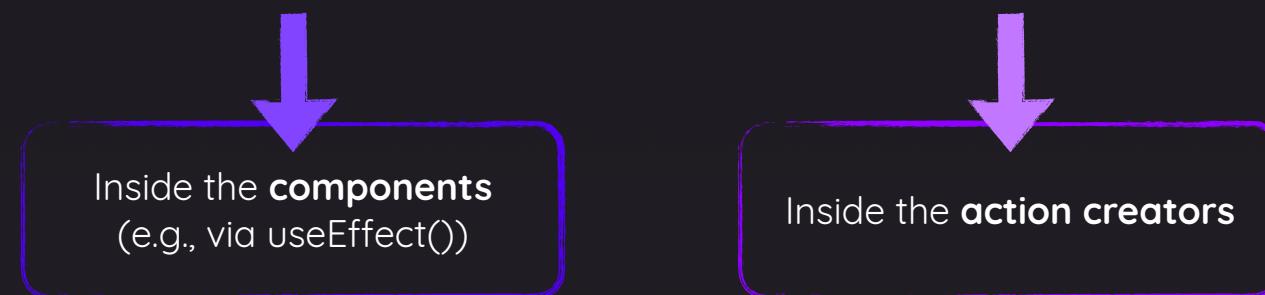
- ▶ Handling **Async Tasks** With Redux
- ▶ Where To **Put Your Code**
- ▶ The Redux **DevTools**

# Side Effects, Async Tasks & Redux

Reducers must be **pure, side-effect free, synchronous** functions!



Where should side-effects & async tasks be executed?





# Fat Reducers vs Fat Components vs Fat Actions

Where should your **logic** (= code) go?

**Synchronous, side-effect free code**  
(i.e., data transformations)

**Prefer** reducers

**Avoid** action creators or components

**Async code or code with side-effects**

**Prefer** action creators or components

**Never use reducers!**

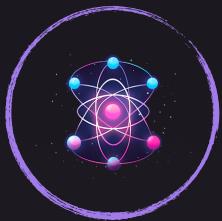


# What is a “Thunk”?

A function that **delays an action** until later



An action creator function that does **NOT return the action itself** but instead **another function** which **eventually** returns the action



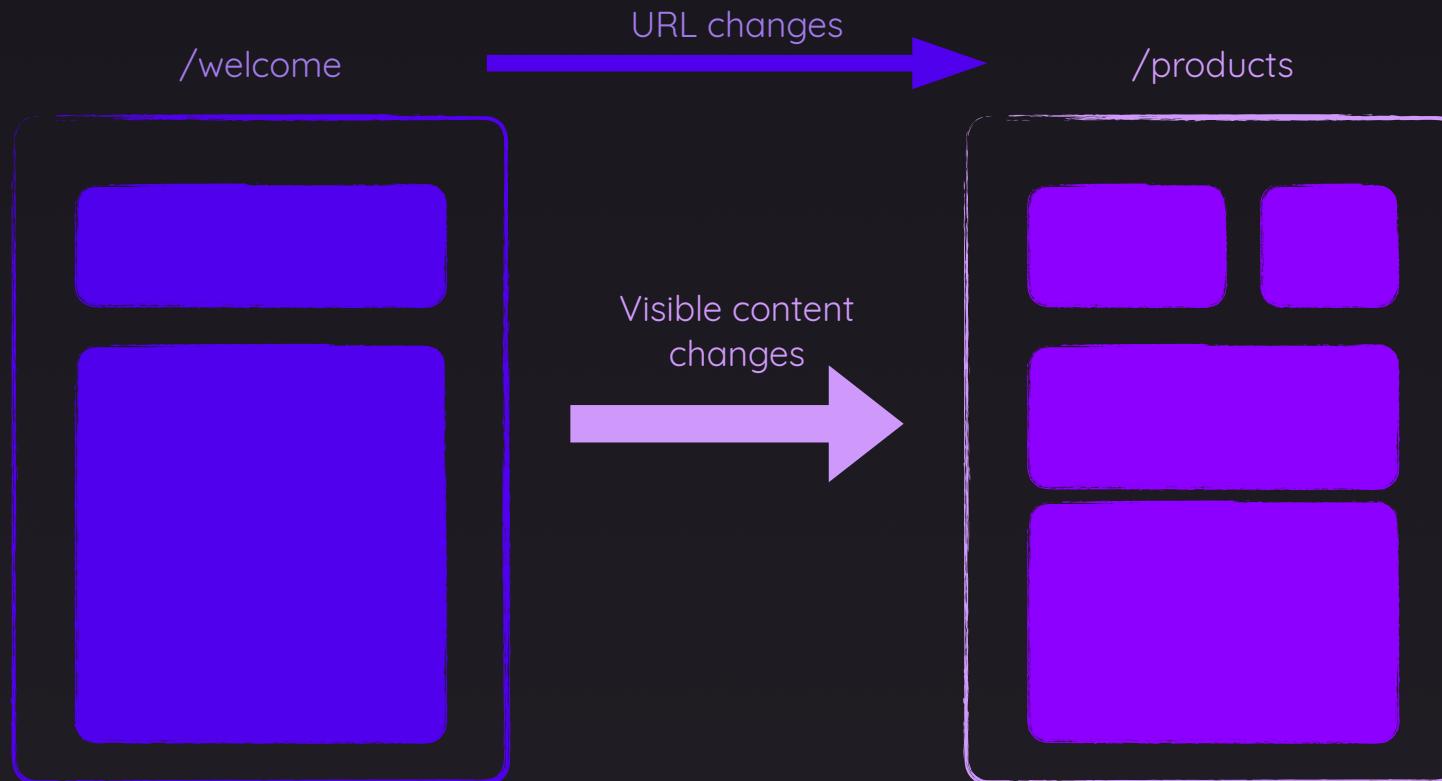
# Single-Page Application Routing

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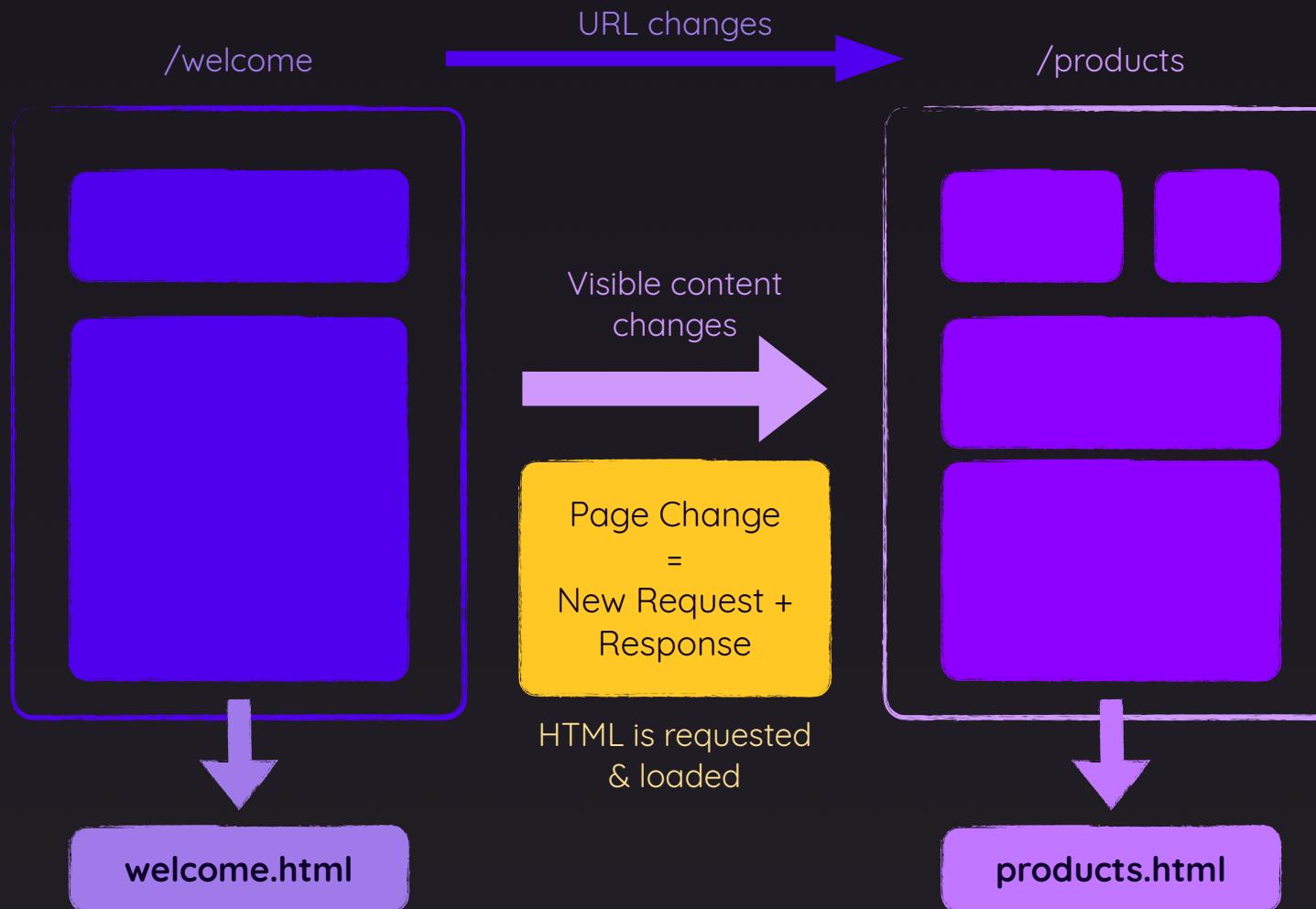
Multiple Pages In Single-Page Apps

- ▶ What & Why?
- ▶ Using **React Router**
- ▶ Data Fetching & Submission

# What is a Routing?



# Multi-Page Routing





# Building SPAs

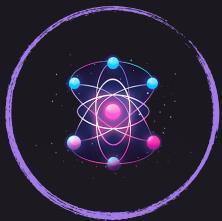
When building complex user interfaces, we typically build  
**Single Page Applications** (SPAs)



**Only one initial HTML request & response**

Page (URL) changes are then  
handled by client-side React code

Visible content is changed  
without fetching a new HTML file



# Authentication

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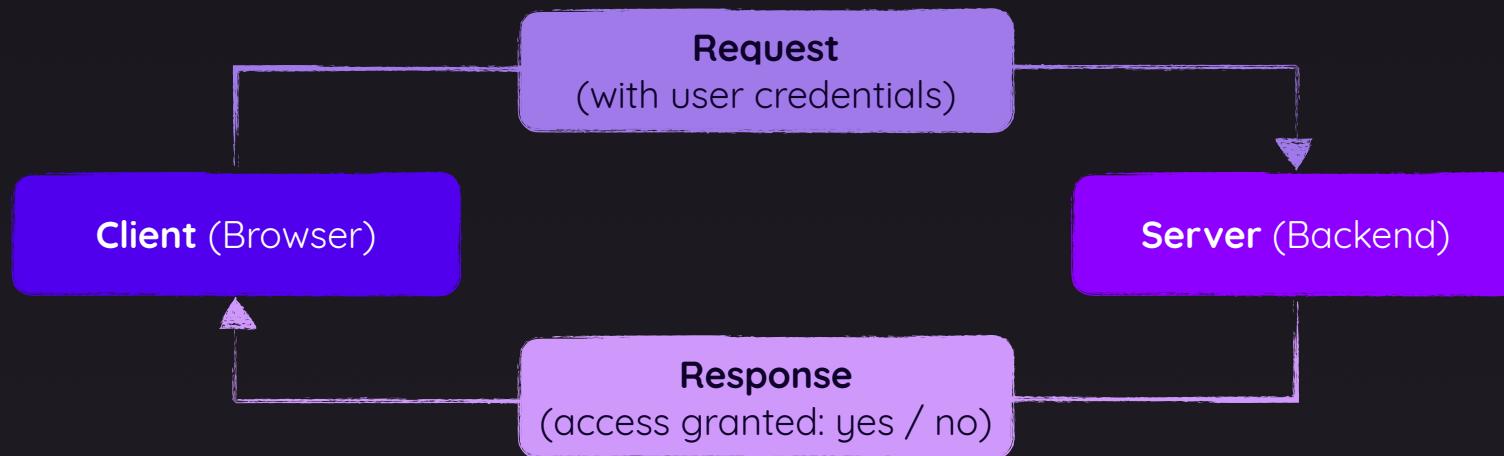
## User Signup & Login

- ▶ **How Authentication Works** In React Apps
- ▶ **Implementing** User Authentication
- ▶ Adding Authentication **Persistence & Auto-Logout**

# **Authentication is needed if content should be protected**

i.e., if content should not be  
accessible by everyone

# Getting Permission



Is that enough?

A “yes” alone is **not enough** to access protected resources /API endpoints)

Any client could simply send a request to our backend that “tells” the backend that we previously were granted access



# How Does Authentication Work?

Client and server can't just exchange a "Yes"



Any client could simply send a request to our backend that "tells" the backend that we previously were granted access

## Server-side Sessions

Store unique identifier on server,  
send same identifier to client

Client sends identifier along with  
requests to protected resources

Server can then check if the  
identifier is valid (= previously  
issued by server to client)

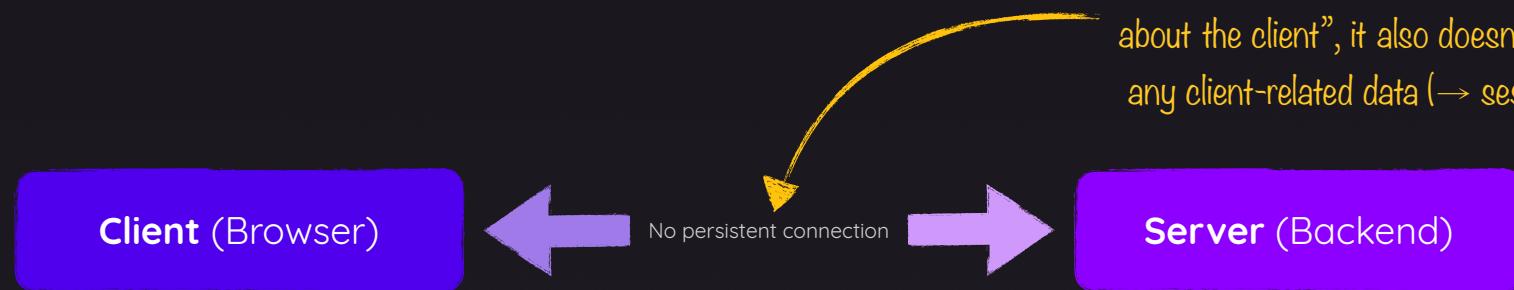
## Authentication Tokens

Create (but not store) "permission"  
token on server & send it to the client

Client attaches token to future  
requests for protected resources

Server can then verify the  
attached token

# Working with Decoupled Backends



Since the backend “doesn’t care about the client”, it also doesn’t store any client-related data (→ sessions)

Most React apps are **SPAs** that are served by a server that’s **decoupled from the backend**

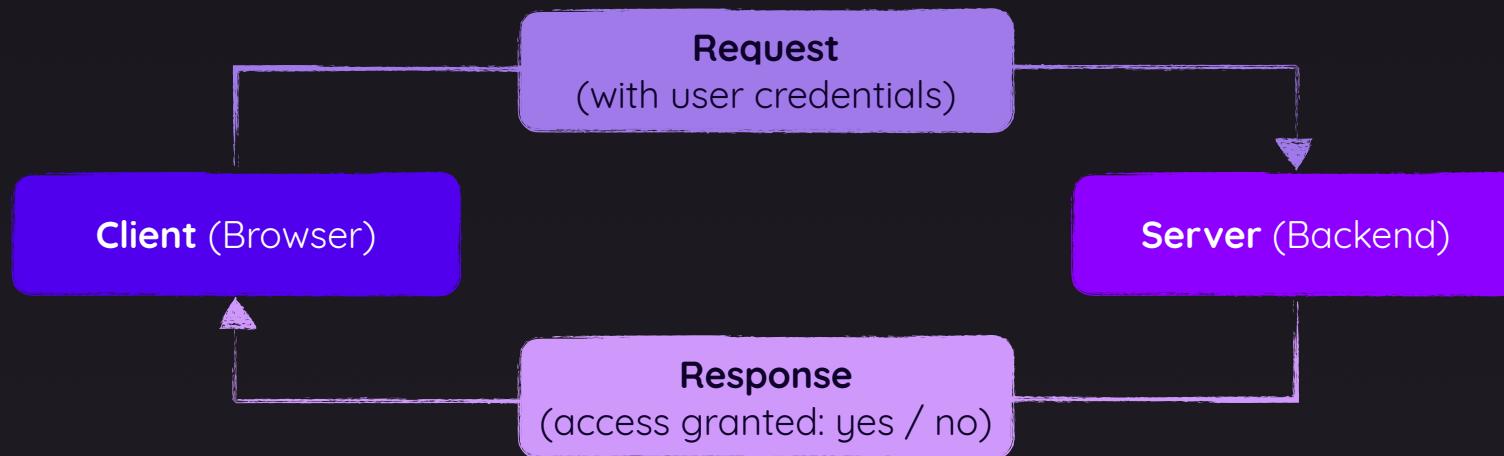
The SPA **handles routing** (on the client side) and only “talks” to the backend if it **needs data** (or needs to change data)

A **decoupled backend** is served by **different server** than the React frontend app

The backend **provides various resources routes** with which the client-side app may communicate

The backend does not register client-side routing actions or user interactions → it **may theoretically serve multiple, different client-side apps**  
(React apps, mobile apps, etc)

# Getting Permission

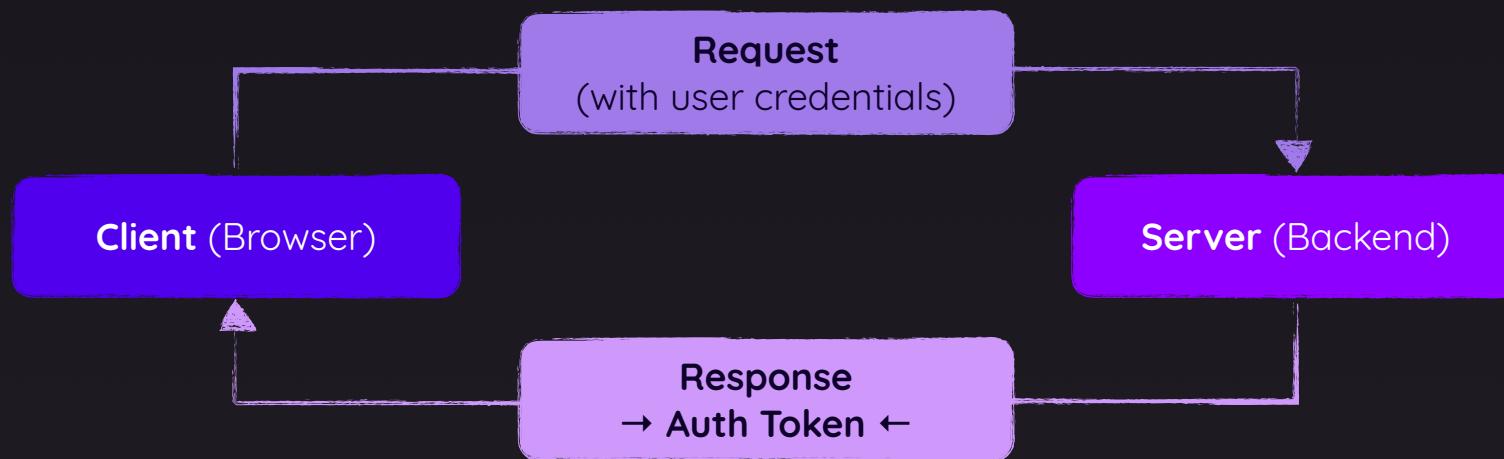


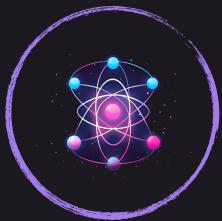
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# Getting Permission





# Deploying React Apps

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From Development To Production

- ▶ Deployment **Steps & Pitfalls**
- ▶ **Server-side** Routing vs **Client-side** Routing

# Deployment Steps



**Test Code:** Manually & with automated tests



**Optimize Code:** Optimize user experience & performance



**Build App:** Run build process to parse, transform & optimize code



**Upload App:** Upload production code to hosting server



**Configure Server:** Ensure app is served securely & as intended

# Lazy Loading

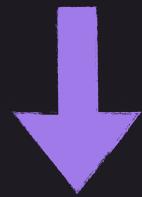
Load code only when it's needed

# A React SPA is a “Static Website”

Only HTML, CSS & JavaScript

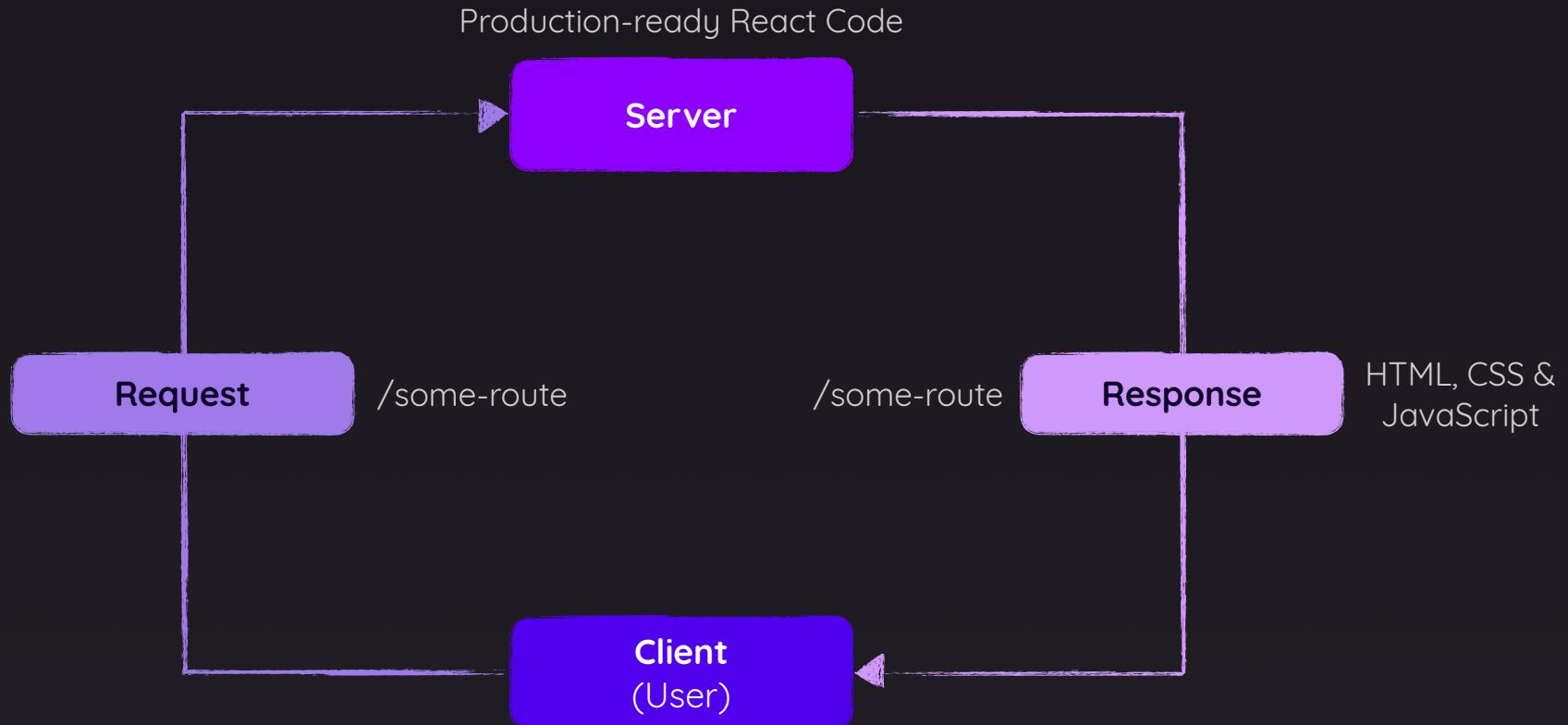
# A React SPA is a “Static Website”

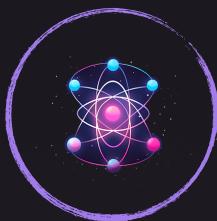
Only HTML, CSS & JavaScript



A static site host is needed

# Server-side Routing vs Client-side Routing





# Data Fetching & HTTP Requests

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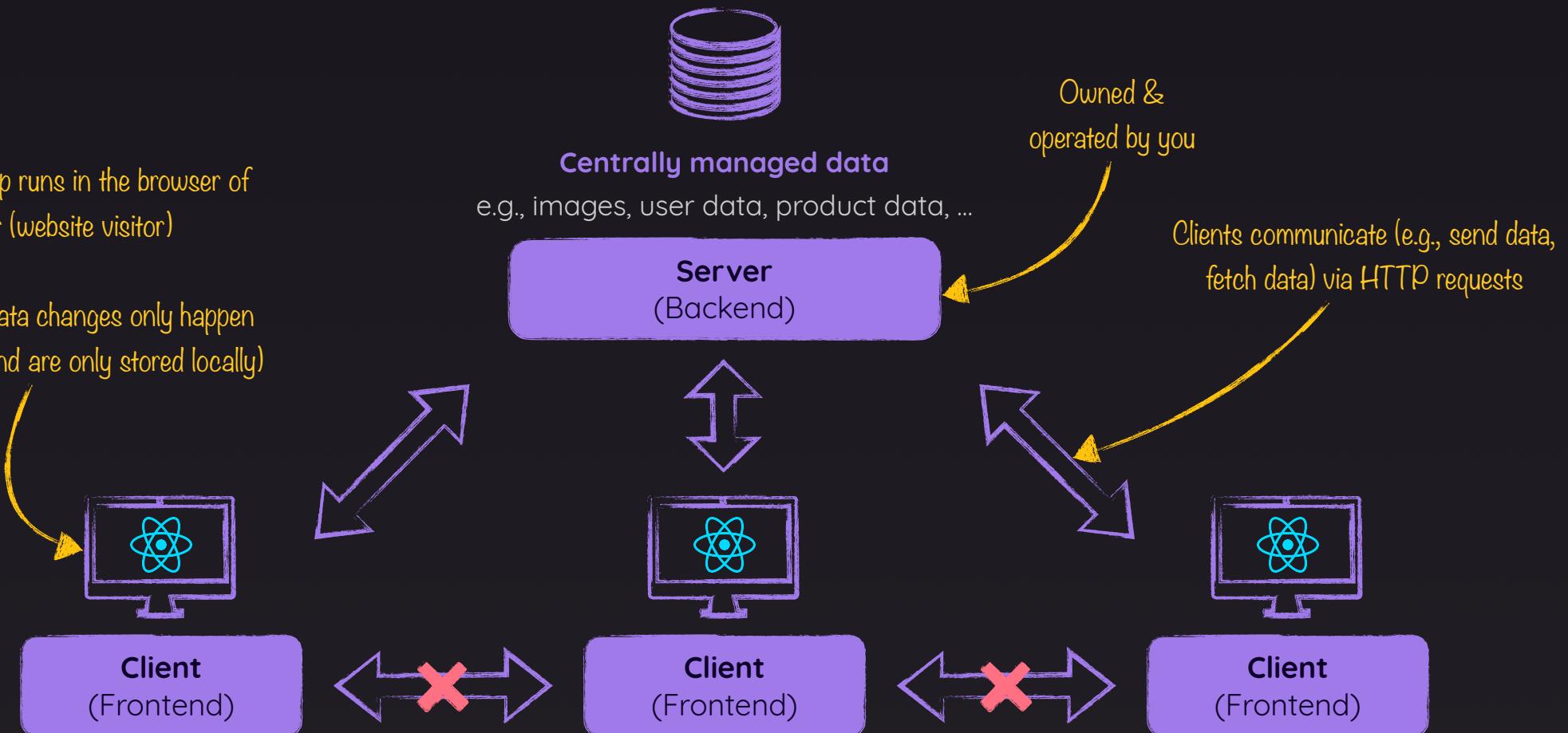
Sending & Receiving Data via HTTP

- ▶ How To **Connect a Backend** / Database
- ▶ **Fetching** Data
- ▶ **Sending** Data

# Some Data Must Be Managed Centrally

React app runs in the browser of your user (website visitor)

→ any data changes only happen locally (and are only stored locally)





# **How Do You Connect Your React App To A Database?**



# You Don't!

At least not directly



Always keep in mind  
**Your React code runs in the  
browsers of your users**

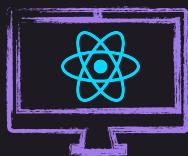
They can view that code (via the  
browser developer tools) if they want to!

There also are technical restrictions & constraints

**Not all operations can be performed in the browser**

E.g, you can't access a (centrally managed) file system

# Communicate with a Backend Server Instead



Frontend

Runs in the user's browser

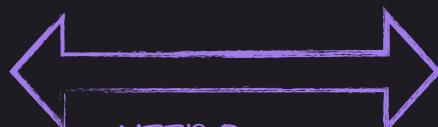
Users can theoretically view the entire code



Backend

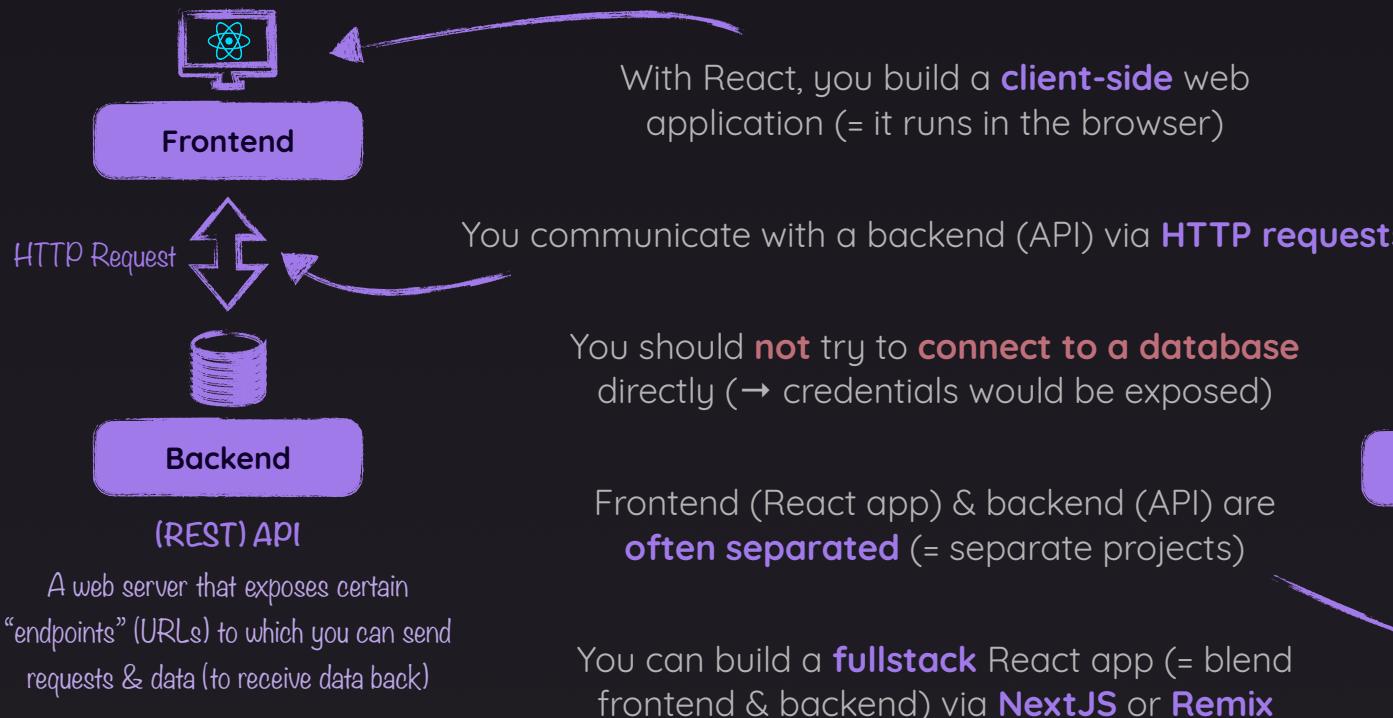
Runs on a separate (inaccessible) server

Backend code can interact with databases etc



HTTP Request

# How To Connect A Backend / Database

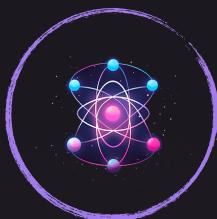


Frontend

React  
(JavaScript)

Backend

PHP, C#, Java,  
JavaScript, ...



# Custom Hooks

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## Creating & Using Custom React Hooks

- ▶ Repetition: **Rules of Hooks**
- ▶ **Why** Custom Hooks?
- ▶ **Creating** Custom Hooks
- ▶ **Using** Custom Hooks

# Rules of Hooks

1

## Only call Hooks inside of Component Functions

React Hooks must not be called outside of React component functions



```
function App() {  
  const [val, setVal] = useState(0);  
}
```



```
const [val, setVal] = useState(0);  
  
function App() { ... }
```

2

## Only call Hooks on the top level

React Hooks must not be called in nested code statements (e.g., inside of if-statements)



```
function App() {  
  const [val, setVal] = useState(0);  
}
```



```
function App() {  
  if (someCondition)  
    const [val, setVal] = useState(0);  
}
```

# Rules of Hooks – Updated

1

## Only call Hooks in Component or Other Hook Functions



```
function App() {  
  const [val, setVal] = useState(0);  
}
```



```
const [val, setVal] = useState(0);  
  
function App() { ... }
```

2

## Only call Hooks on the top level

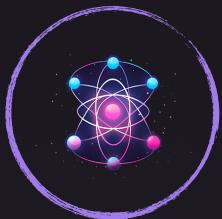
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```



```
function App() {  
  if (someCondition)  
    const [val, setVal] = useState(0);  
}
```



# Working with Forms & User Input

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It's Trickier Than It Might Seem

- ▶ What's **Difficult** About Forms?
- ▶ Handling **Form Submission** & **Validating** User Input
- ▶ Using **Built-in** Form Features
- ▶ Building **Custom** Solutions

# What's So Difficult?



## Form Submission

Handling submission is relatively **easy**

Entered values can be managed via **state**

Alternatively, they can be extracted via **refs**

Or via **FormData** and native browser features



## Input Validation

Providing a good user experience is **tricky**

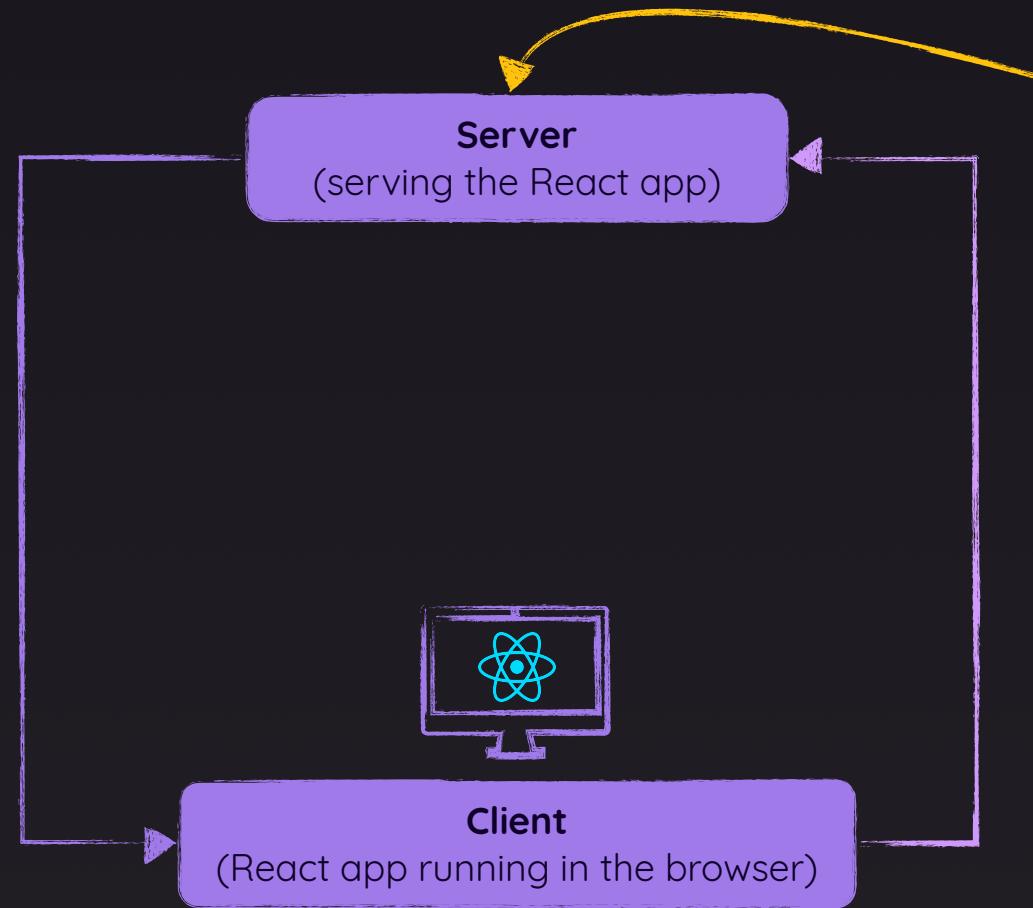
You can **validate** on every **keystroke** →  
errors may be shown **too early**

You can **validate** on **lost focus** → errors  
may be shown **too long**

You can **validate** on **form submission** →  
errors may be shown **too late**

# By Default The Browser Sends a HTTP Request

**Serves the React app**  
JavaScript files + index.html  
(+ any CSS needed) to  
users visiting the website

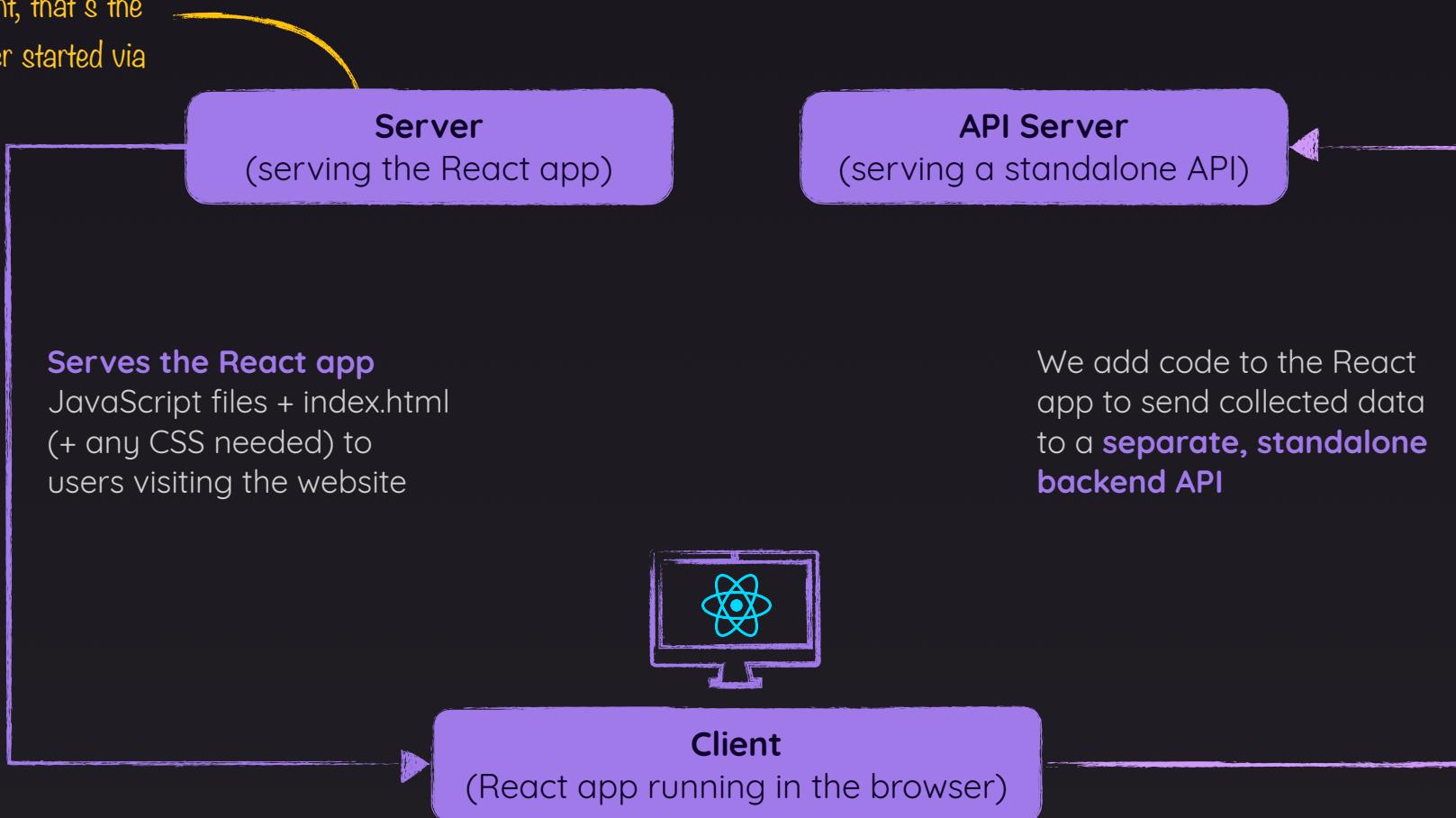


During development, that's the development server started via  
“npm run dev”

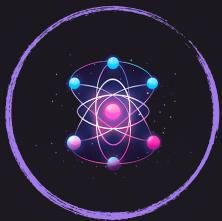
Browser **automatically creates & sends a HTTP request** with entered **form data**

# Often, Data Should Be Sent To A Backend

During development, that's the development server started via “npm run dev”



**Consider Using The  
Native, Built-in Form  
Handling Features!**



# Time To Practice: Food Order App

---

Components, State, Context, Effects, HTTP Requests & More!

- ▶ Building a **Complete Project** From The Ground Up
- ▶ **Building & Configuring Components**
- ▶ Using **State & Context**
- ▶ Managing **HTTP Requests & Side Effects**

# Time To Practice!



## A Challenge For You

### Build a “Food Order” web app

Use the **starting project** attached to this lecture

Add **components** for displaying **products**, the **cart** (in a **modal**) and a **checkout form** (also in a **modal**)

**Fetch** the (dummy) meals data from the **backend** & show it on the screen (GET /meals)

Allow users to **add & remove** products to / from the **cart**

**Send cart data** along with **user data** (full name, email, street, postal code, city) to the **backend** (POST /orders)

Handle **loading & error** states



# We Need A Plan!

1

Add the **Header** component

2

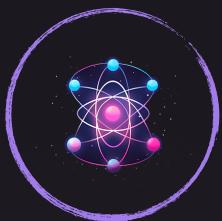
Add the **Meals-related** components & the logic to fetch meals data from a **backend**

3

Add **Cart** logic (add items to cart, edit cart items) & **Checkout** page logic



Feel free to **pause** this section & **try continuing on your own** anytime → It'll always be a good practice, even if you're not able to build everything



# Animating React Apps

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Using Framer Motion To Bring Things To Life

- ▶ “**Just CSS**” Might Be Enough!
- ▶ Building More **Complex Animations** with **Framer Motion**
- ▶ Animating Elements **In & Out**
- ▶ **Scroll-based** Animations

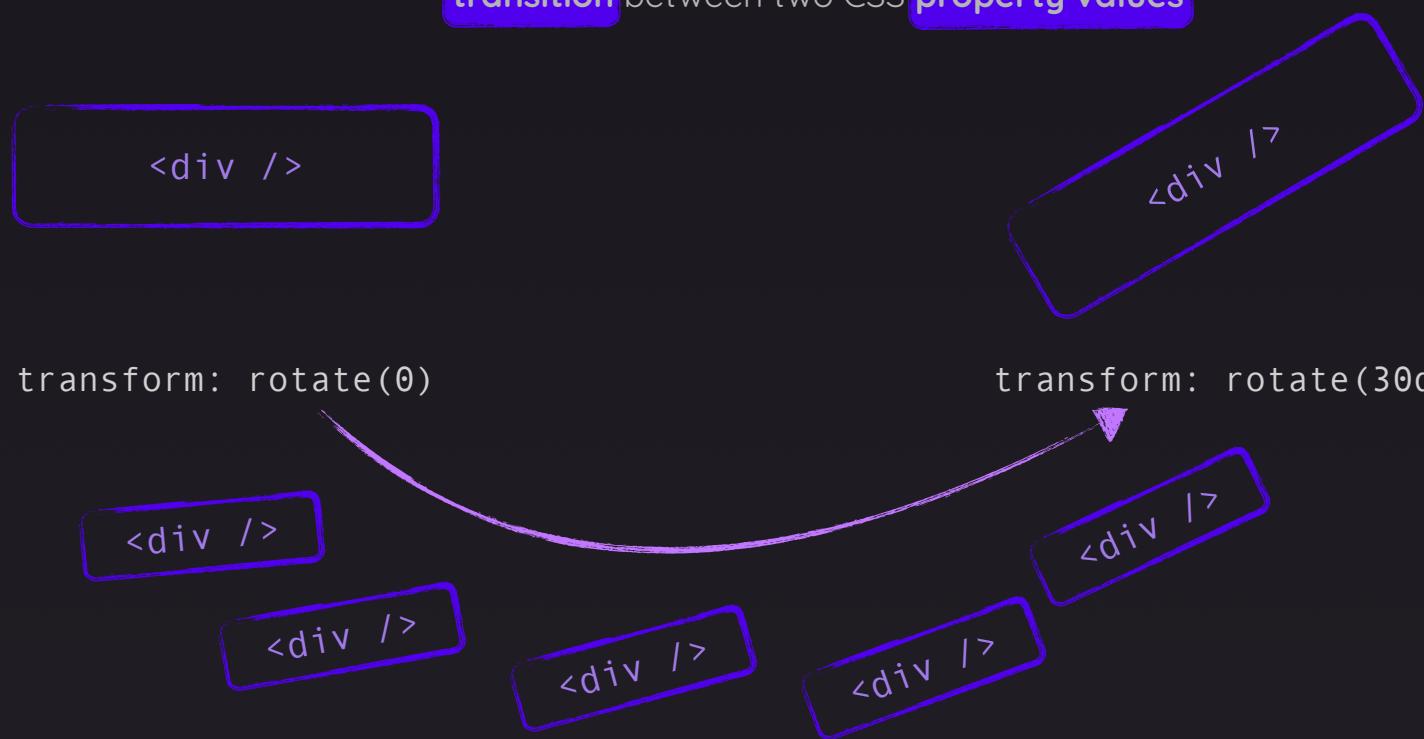


# You Might Not Need An Animation Library

CSS Transitions & Animations  
Might Be Enough

# CSS Transitions

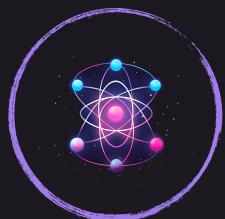
CSS Transitions allow you to “tell” CSS to smoothly transition between two CSS property values





**Framer Motion Allows You To  
Build Good-Looking & Complex  
Animations With Realistic Motion**

formerly React Query

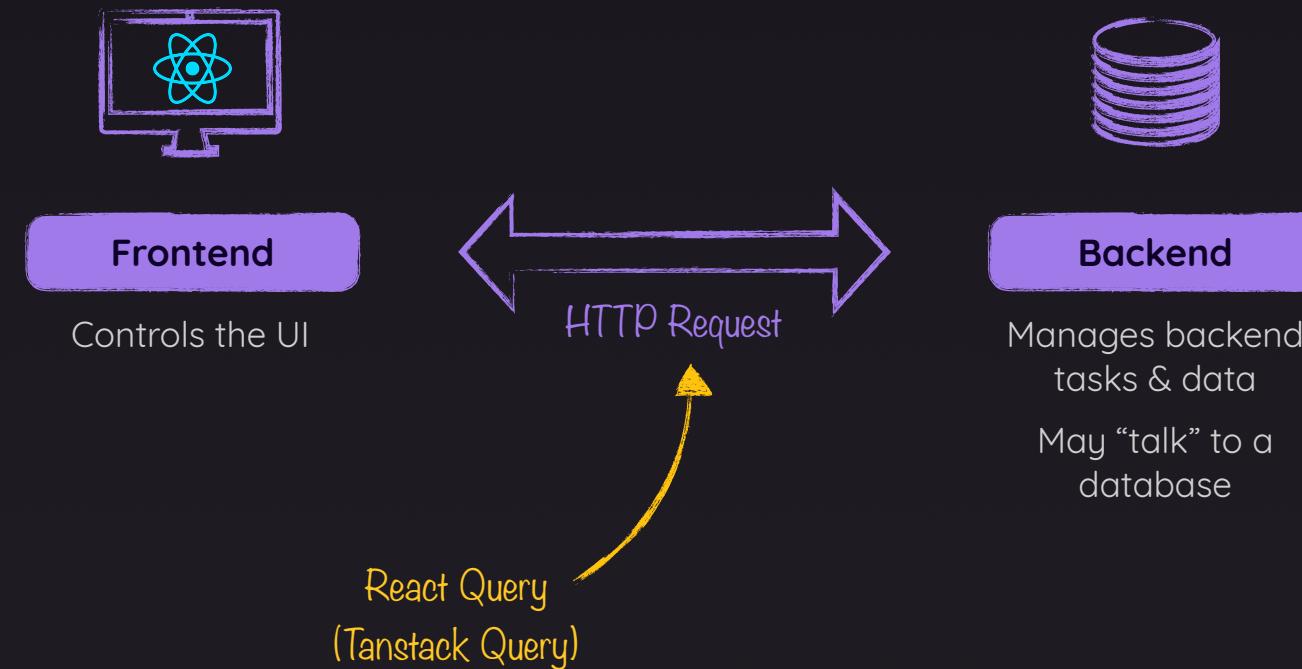


# Data Fetching with Tanstack Query

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Sending HTTP Requests With Ease

- ▶ **What** Is Tanstack Query & **Why** Would You Use It?
- ▶ **Fetching & Mutating** Data
- ▶ **Configuring** Tanstack Query
- ▶ **Advanced Concepts:** Cache Invalidation, Optimistic Updating & More





# What Is Tanstack Query?

# What Is Tanstack Query?

A library that helps with sending  
HTTP requests & keeping your  
frontend UI in sync



# You Don't Need Tanstack Query!

# You Don't Need Tanstack Query!

But it can vastly simplify your code  
(and your life as a developer)

# Tanstack Query Does Not Send HTTP Requests

At least **not on its own**

**You** have to write the code that sends the actual HTTP request

Tanstack Query then manages the **data, errors, caching & much more!**

# Tanstack Query Caches Query Data

```
useQuery({  
  queryKey: ['some-key'],  
  queryFn: fetchData  
});  
Called in Component A @ 10:32
```



fetchData() is executed  
& HTTP request is sent



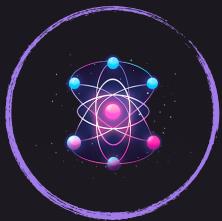
Data is **received**

```
{  
  id: 'd1',  
  title: 'Some data'  
}
```

```
useQuery({  
  queryKey: ['some-key'],  
  queryFn: fetchData  
});  
Called in Component B @ 10:34
```

Cached data is reused & shown  
on the screen immediately

Cached (stored) by Tanstack  
Query



# React + TypeScript

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## Adding Type Safety To React Apps

- ▶ What & Why?
- ▶ TypeScript Basics
- ▶ Combining React & TypeScript

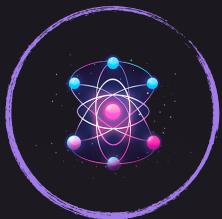


# What & Why?

TypeScript is a **superset**  
to JavaScript

# TypeScript adds static typing to JavaScript

JavaScript on its own is  
**dynamically typed**



# Testing React Apps

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## Automated Testing

- ▶ What is “Testing”? And why?
- ▶ Understanding Unit Tests
- ▶ Testing React Components & Building Blocks



# What is “Testing”?



## Manual Testing

Write Code → Preview & Test in Browser → Improve Code → Repeat

Very important: You see what your users will see



**Error-prone:** It's hard to always test all possible combinations & scenarios



## Automated Testing

Write code that automatically tests your code

You test the individual building blocks of your app



Requires extra knowledge (→ how to write tests) but allows you to test all building blocks of your app



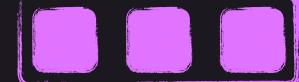
# Different Kinds Of Automated Tests



## Unit Tests



## Integration Tests



## End-to-End (E2E) Tests

Test the **individual building blocks** (functions, components) in **isolation**

Projects typically contain dozens or hundreds of unit tests

The most common / important kind of test

Test the **combination** of multiple building blocks

Projects typically contain a couple of integration tests

Also important, but focus on unit tests in most cases

Test **complete scenarios / user flows** in your app (as the user would experience them)

Projects typically contain only a few E2E tests

Important but can also be done manually (partially)



# What Should You Test?

What?

+

How?



Test the different app building blocks

**Unit tests:** The smallest building blocks that make up your app

Test success and error cases,  
also test rare (but possible)  
results



# Required Tools & Setup

We need a tool for running our tests and asserting the results



We need a tool for “simulating” (rendering) our React app / components



Jest



React Testing Library

Both tools are already set up for you when using create-react-app

For Vite & CodeSandbox, you find appropriate project setups attached!

# Writing Tests — The Three “A”s

Arrange



Set up the test data, test conditions and test environment

Act



Run logic that should be tested (e.g., execute function)

Assert



Compare execution results with expected results