

Differential Symbolic Execution

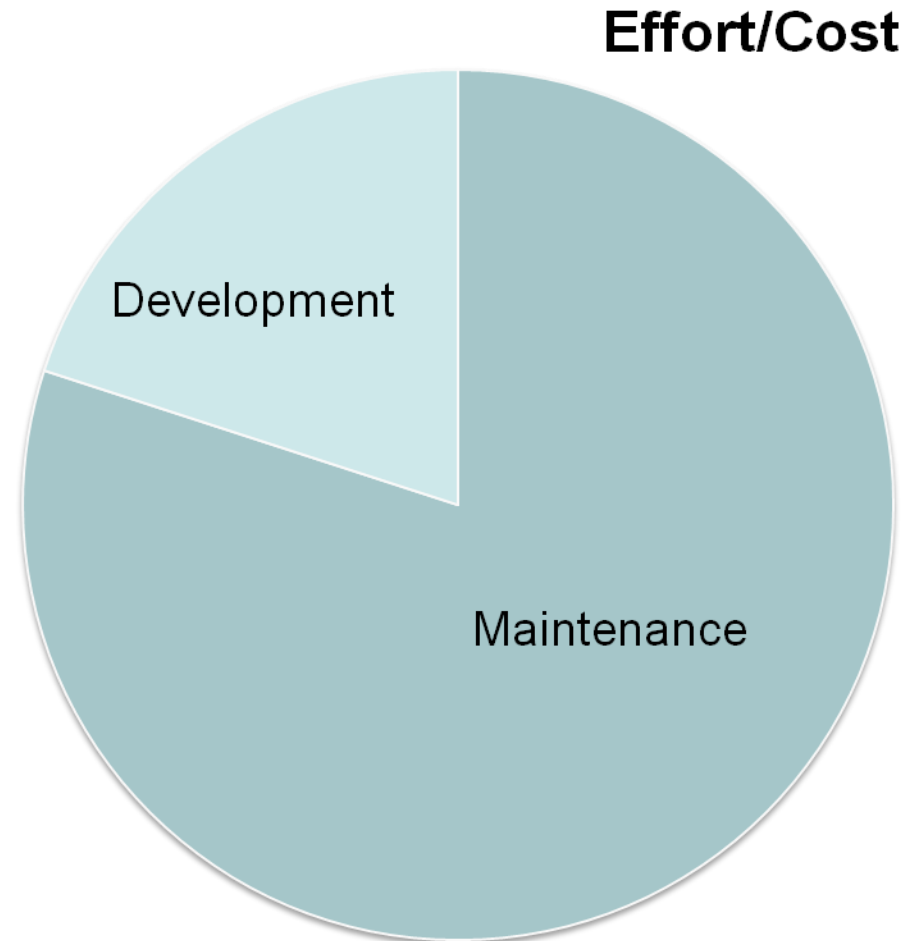
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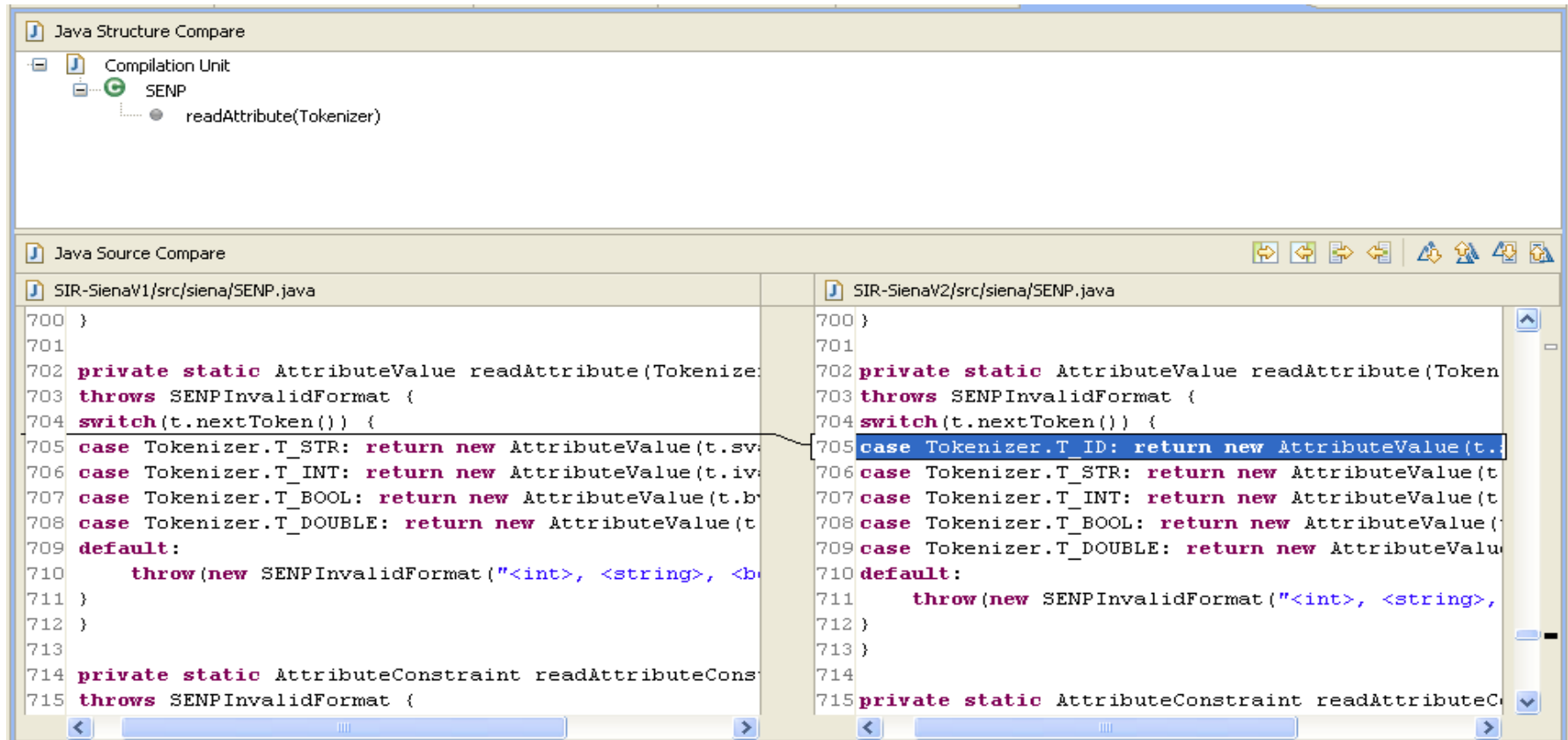
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Motivation

- Locate and fix faults
- Refactor code
- Extend functionality
- Merge versions
- ...



Motivation



Motivation

Java Source Compare

DSE/src/Logical1.java

```
4  int old;
5  int[] data;
6
7  public int logicalValue(int t){
8      if (!(currentTime - t >= 100)){
9          return old;
10     }else{
11         int val = 0;
12         for (int i=0; i<data.length; i++){
13             val = val + data[i];
14         }
15         old = val;
16         return val;
17     }
18 }
19 }
20 }
```

DSE/src/Logical2.java

```
4  int old;
5  int[] data;
6
7  final int THRESHOLD = 100;
8  public int logicalValue(int t){
9      int elapsed = currentTime - t;
10     int val = 0;
11     if (elapsed < THRESHOLD){
12         val = old;
13     }else{
14         for (int i=0; i<data.length; i++){
15             val = val + data[i];
16         }
17         old = val;
18     }
19     return val;
20 }
```

Differential Symbolic Execution (DSE)

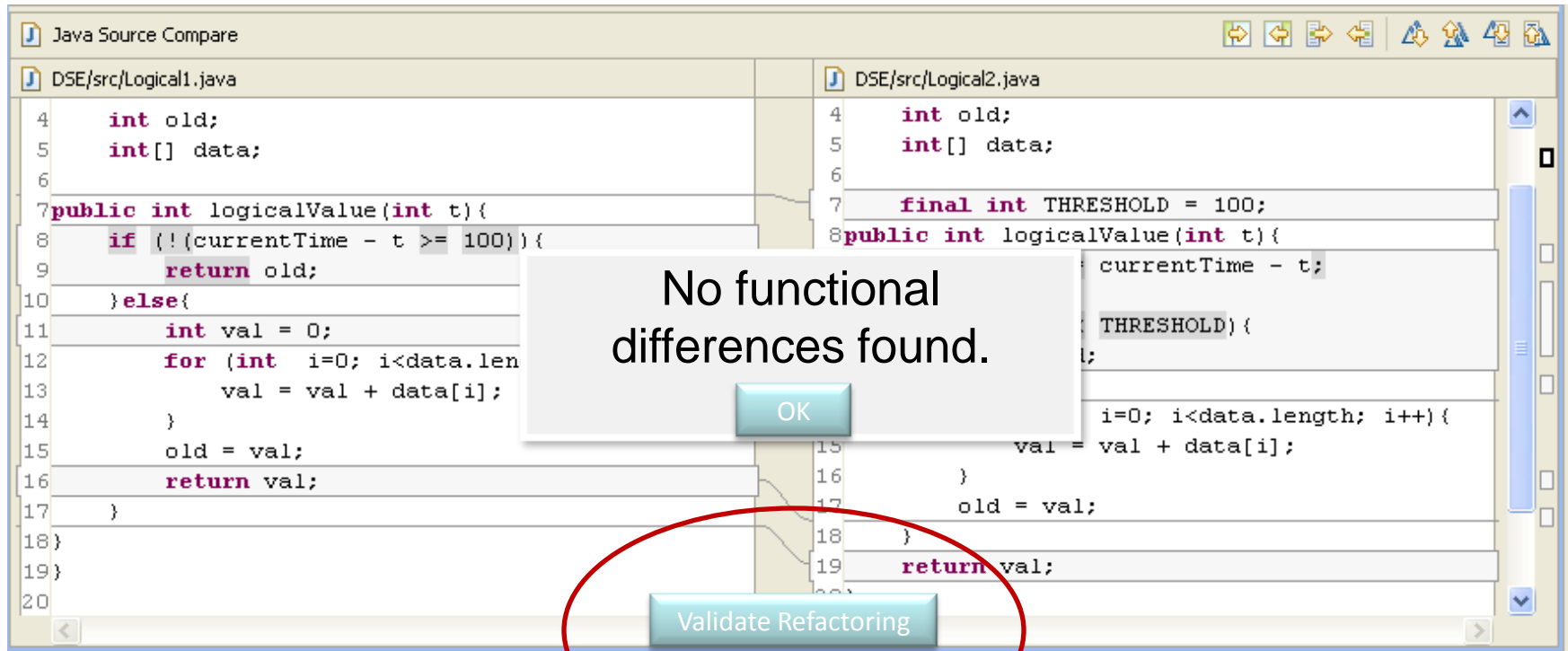
- Detect and characterize the effects of program changes in terms of *behavioral* differences between program versions

Symbolic
Execution

+

Over-approximating
Symbolic Summaries

Differential Symbolic Execution (DSE)



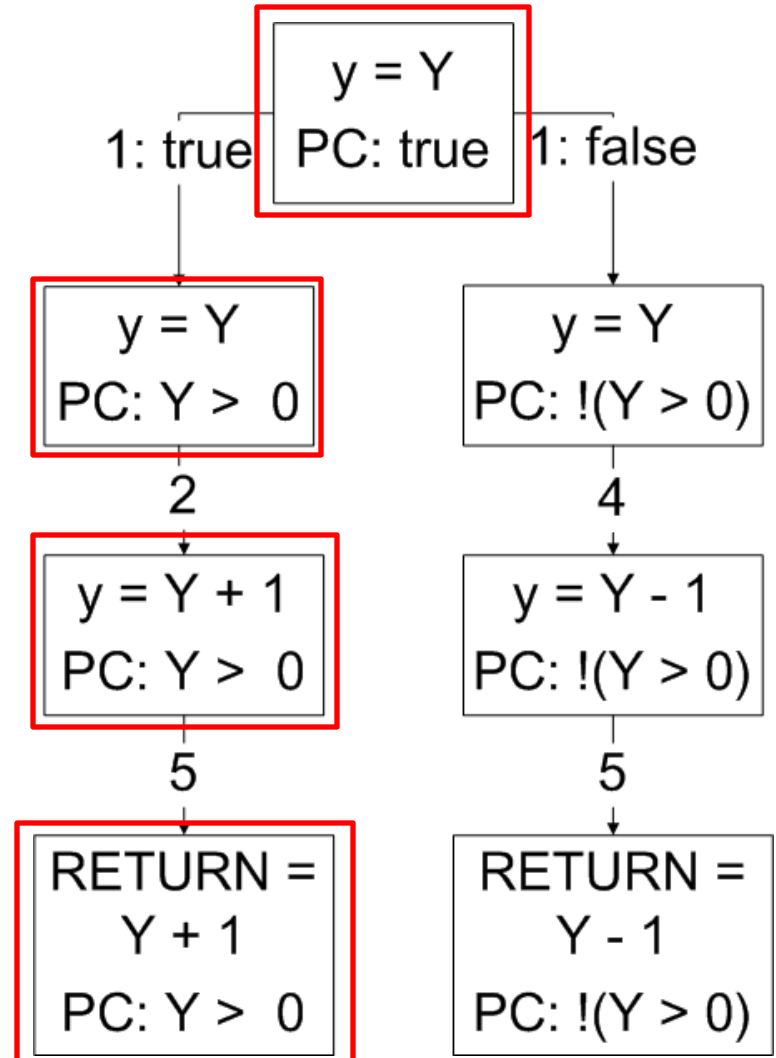
Overview of Presentation

- DSE methodology
- Summaries of program behavior
- Notions of equivalence and deltas
- Applications of DSE
- Related work
- Conclusions and future work

Symbolic Execution

```
int m(int y){  
1: if (y > 0)  
2:   y++;  
3: else  
4:   y--;  
5: return y;  
}
```

$m_{sum} =$
 $\{(Y > 0, RETURN == Y + 1)\}$

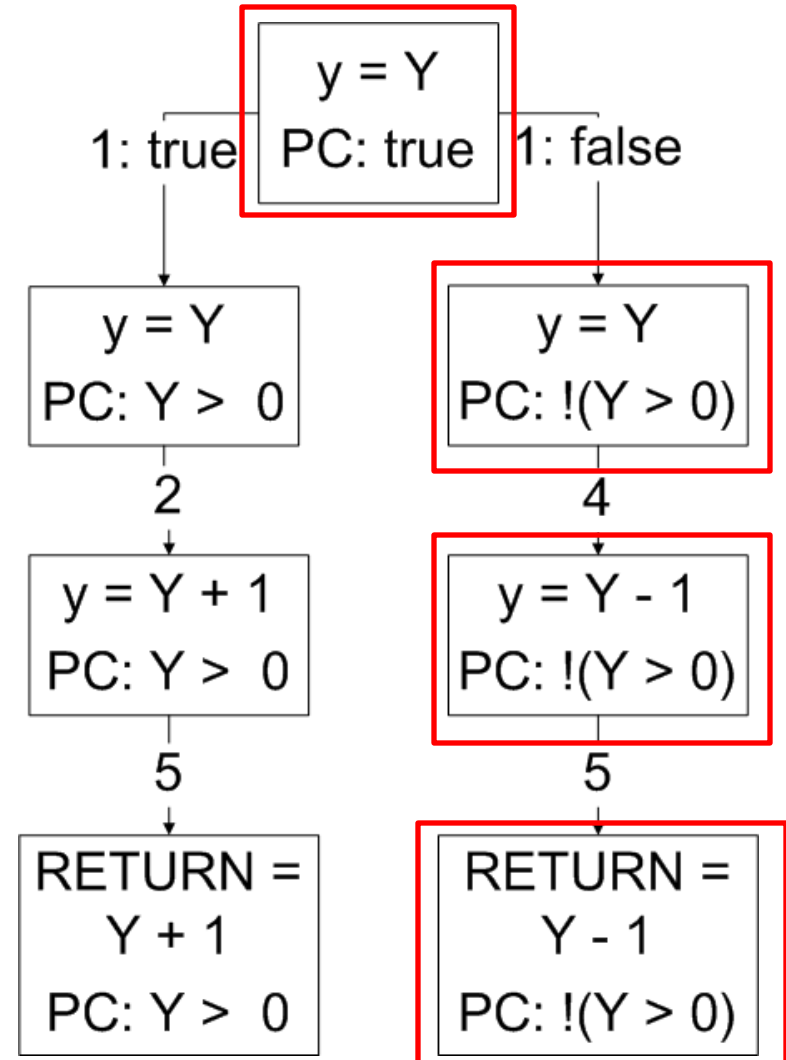


Symbolic Execution

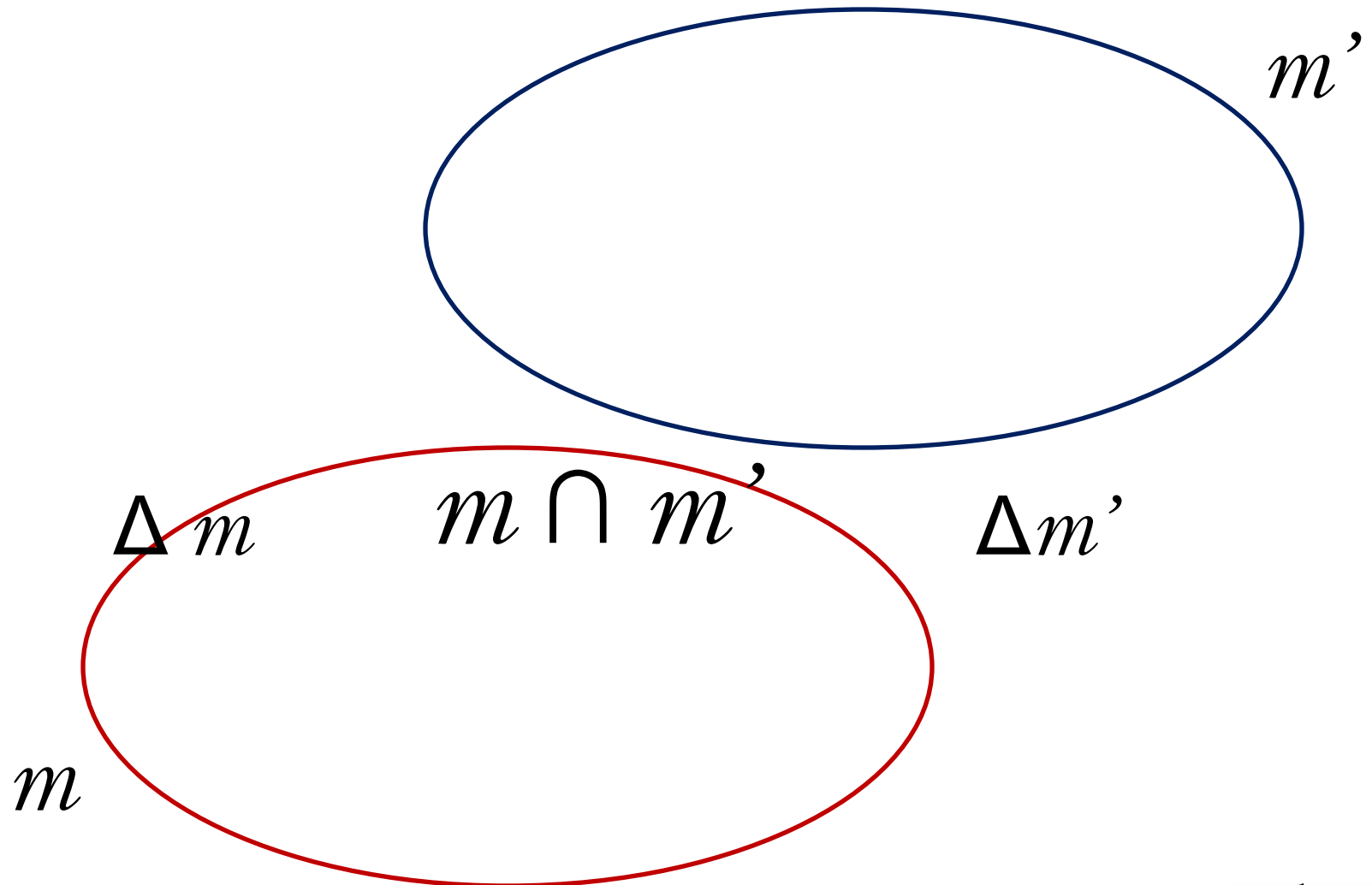
```

int m(int y){
1:  if (y > 0)
2:    y++;
3:  else
4:    y--;
5:  return y;
}
    
```

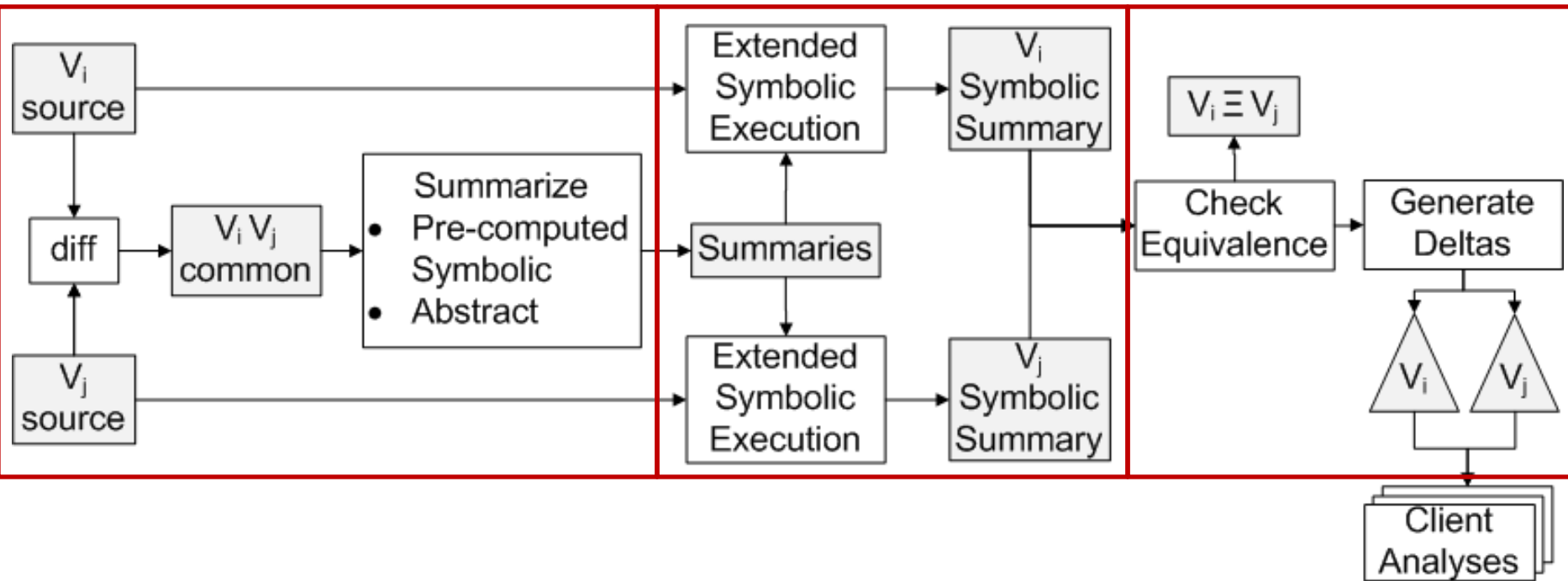
$m_{sum} =$
 $\{(Y > 0, RETURN == Y + 1)\}$
 $\{!(Y > 0), RETURN == Y - 1)\}$



Differential Symbolic Execution

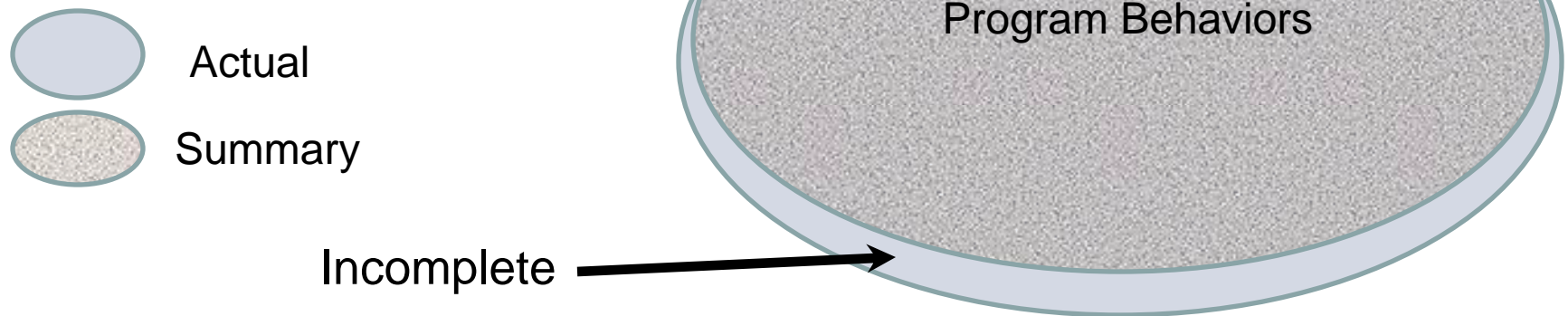


Differential Symbolic Execution



Incomplete Summaries

- It is not always possible to compute complete summaries
 - Non-linear arithmetic
 - Loops and recursion



Incomplete Summaries



Program Summary

Is all of the input
space accounted for
by the summary?

Actual Program Behaviors

Incomplete Summaries

$$m_{sum} = \{(i_1, e_1), (i_2, e_2), (i_3, e_3)\}$$

Program Summary

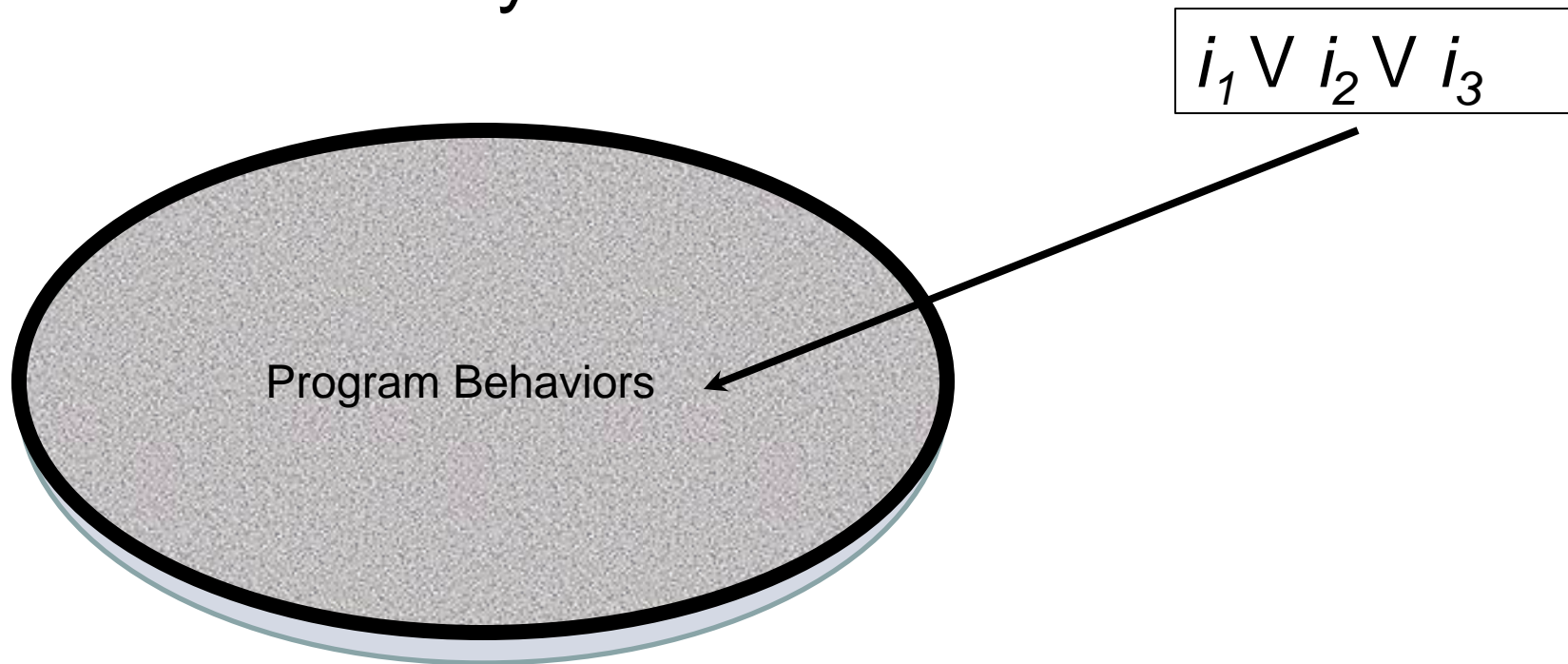
Is the disjunction of
inputs valid?

$$i_1 \vee i_2 \vee i_3$$

Actual Program Behaviors

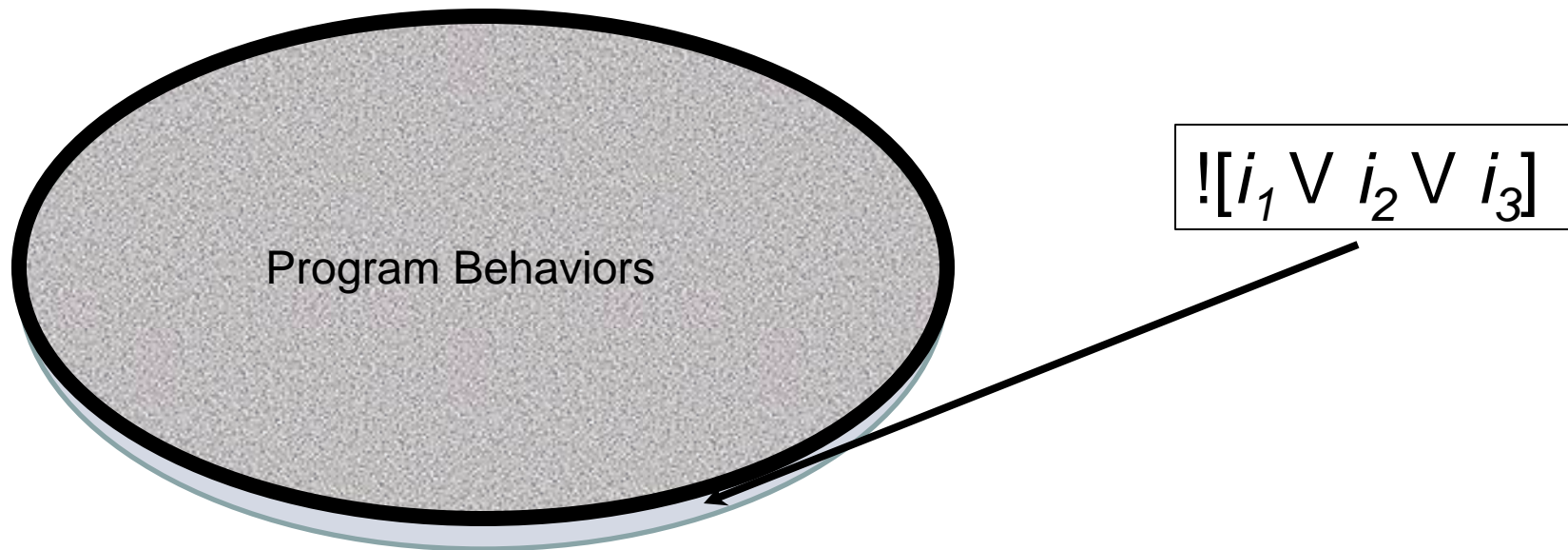
Incomplete Summaries

Explicitly define the input space covered by the summary

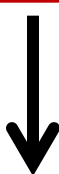


Incomplete Summaries

Focus subsequent analysis tool on behaviors not covered



Abstract Summaries on Common Blocks

<pre>void test(){ //v1 S₁; S₂; ...</pre>		<pre>void test(){ //v2 S_a; S_b; ...</pre>
<pre> for (int i=0; i<len; i++){ val = val + x[i]; } old = val;</pre>	<p>Abstract Summary Read set:{x,val} Write set:{val,old}</p>	<pre> for (int i=0; i<len; i++){ val = val + x[i]; } old = val;</pre>
<pre> S_n; ... }</pre>		<pre> S_m; ... }</pre>

Boolean $IP_B(\text{int}[] X, \text{int val})$
 int $old_B(\text{int}[] X, \text{int val})$
 int $val_B(\text{int}[] X, \text{int val})$

Abstract Summaries on Common Blocks

```
void test(){ //v1
```

```
  S1;
```

```
  S2;
```

```
  ...
```

```
  for (int i=0; i<len; i++){  
    val = val + x[i];
```

```
  }
```

```
  old = val;
```

```
  Sn;
```

```
  ...
```

```
}
```

Standard
Symbolic Execution



Instantiate abstract summary

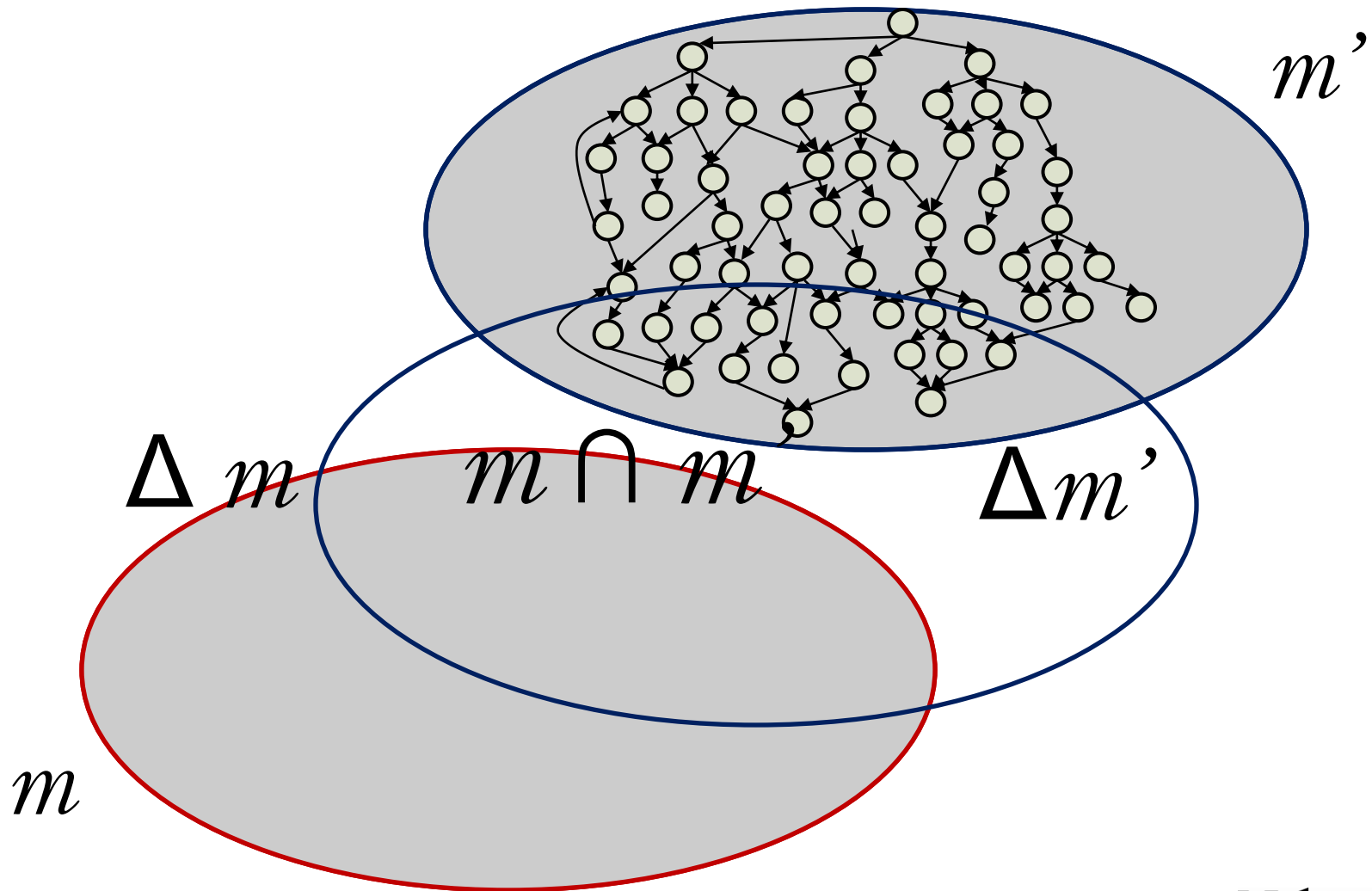


Standard
Symbolic Execution

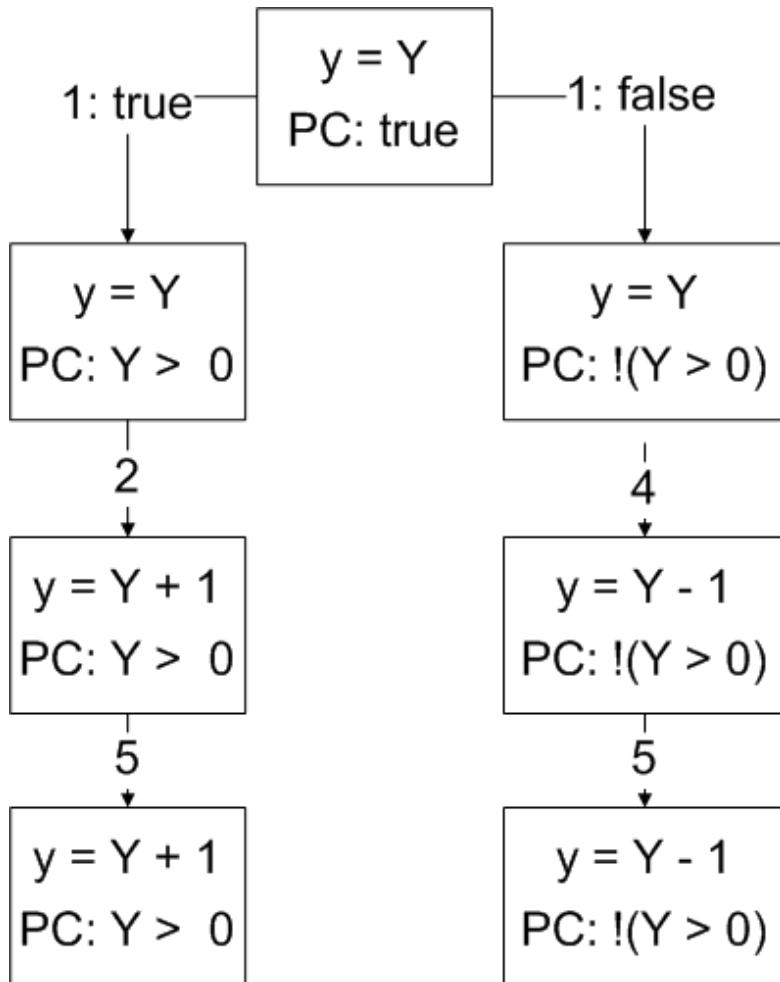


```
IPB(x,val)  
old == oldB(x,val)  
val == valB(x,val)
```

Functional Equivalence



Functional Equivalence



$$m_{sum} = \{(Y > 0, \text{RETURN} == Y + 1), (Y \leq 0, \text{RETURN} == Y - 1)\}$$



$$m_{sum} = (Y > 0 \wedge \text{RETURN} == Y + 1) \vee (Y \leq 0 \wedge \text{RETURN} == Y - 1)$$

Functional Equivalence

int m(int y){//v1	int m(int y){//v2
1: if (y > 0)	1: if (y <= 0)
2: y++;	2: y--;
3: else	3: else
4: y--;	4: y++;
5: return y;	5: return y;
}	}

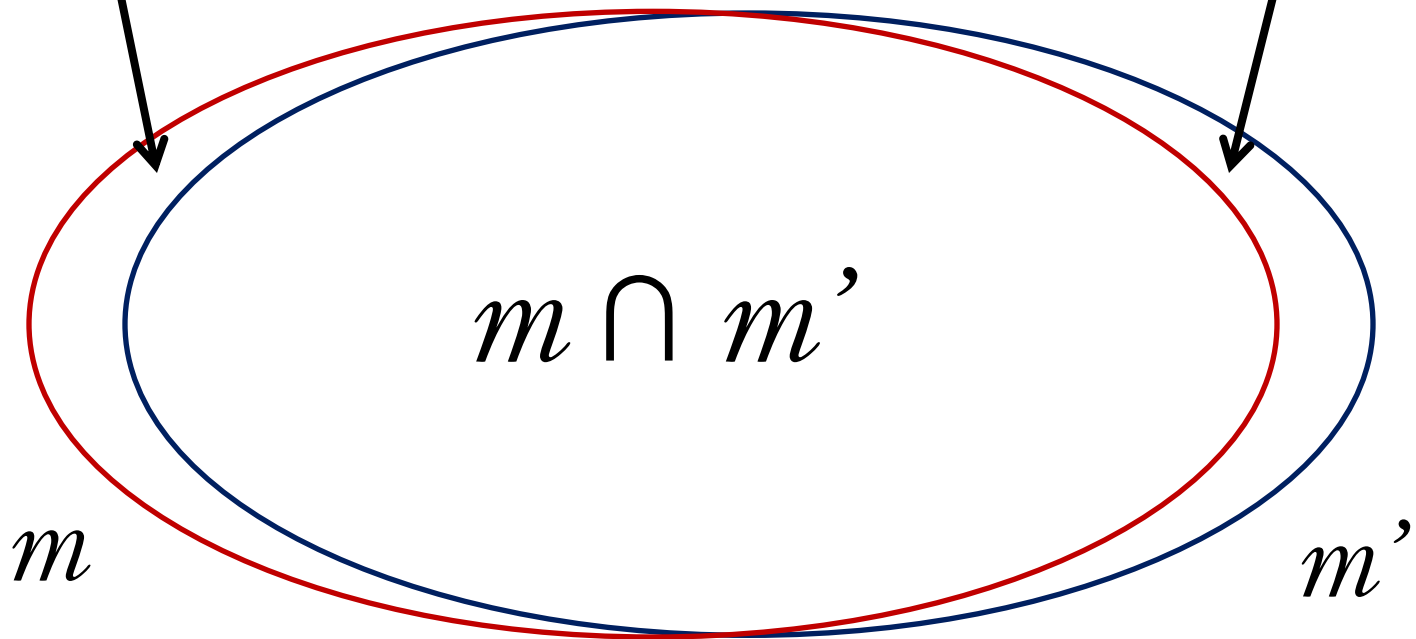
$$\begin{array}{|l} ((Y > 0 \wedge \text{RETURN} == Y+1) \vee \\ (! (Y > 0) \wedge \text{RETURN} == Y-1)) \end{array} \quad ? \quad \equiv \quad \begin{array}{|l} ((Y \leq 0 \wedge \text{RETURN} == Y-1) \vee \\ (! (Y \leq 0) \wedge \text{RETURN} == Y+1)) \end{array}$$

Functionally Equivalent? 

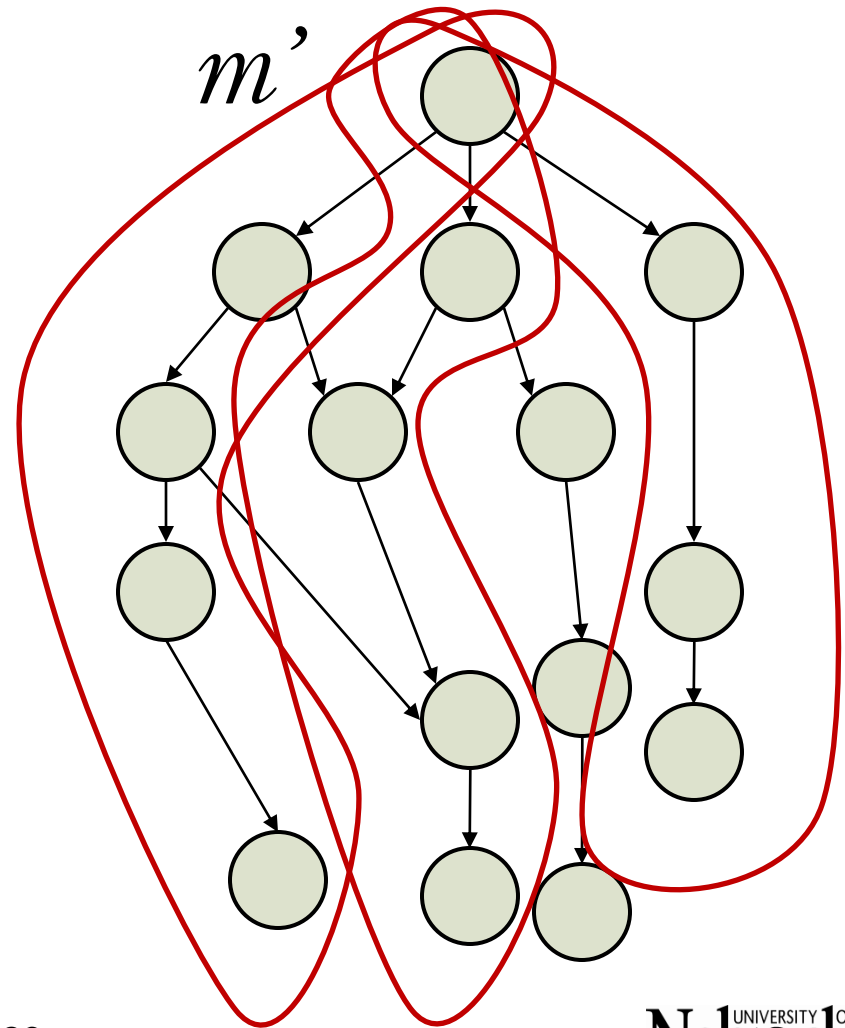
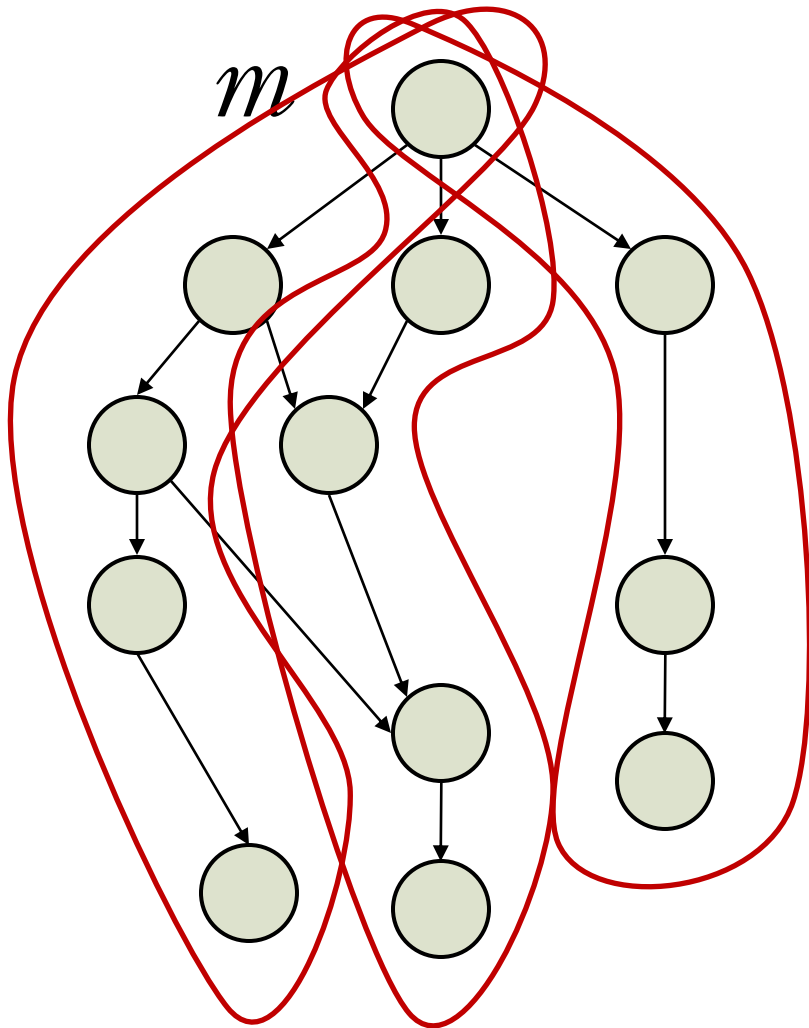
Functional Deltas

$$\Delta m = m \wedge \neg m'$$

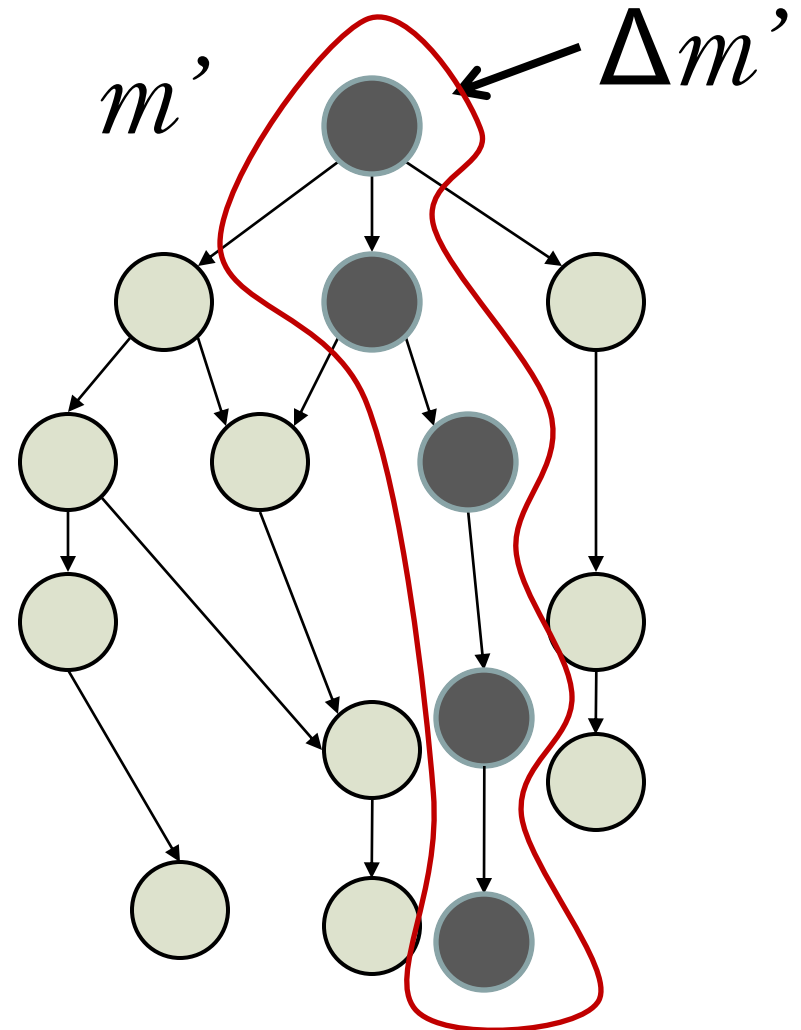
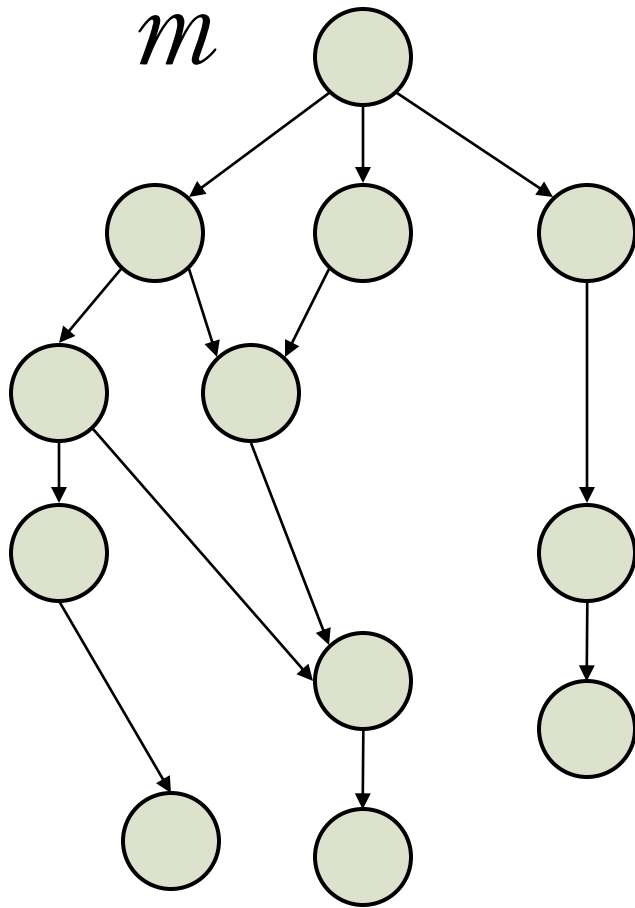
$$\Delta m' = m' \wedge \neg m$$



Partition-effects Equivalence



Partition-effects Delta



Application of DSE

- Prototype based on Symbolic PathFinder (JPF) & CVC3 theorem prover
- Applied to artifacts from SIR
 - JMeter
 - Siena
- Client applications
 - Refactoring assurance
 - Test suite evolution
 - Change characterization

Change Characterization

```
//Siena version 3
public static boolean match(byte[] x, byte[] y){
    if (x.len != y.len) return false;
    for(int i=0; i<x.len; ++i)
        if (x[i] != y[i]) return false;
    return true;
}
```

```
//Siena version 4
public static boolean match(byte[] x, byte[] y){
    if (x == null && y == null) return true;
    if (x == null || y == null || x.len != y.len) return false;
    for(int i=0; i<x.len; ++i)
        if (x[i] != y[i]) return false;
    return true;
}
```

Change Characterization

match() Version 3

Input Partition	Effect
$X == \text{null}$	RETURN == EXCEPTION
$Y == \text{null}$	RETURN == EXCEPTION
$!(X == \text{null}) \wedge !(Y == \text{null}) \wedge (X.I \neq Y.I)$	RETURN == FALSE
$!(X == \text{null}) \wedge !(Y == \text{null}) \wedge (X.I \neq Y.I) \wedge IP_{B_1}(T, X, Y)$	RETURN == $RET_{B_1}(T, X, Y)$

match() Version 4

$X == \text{null} \wedge Y == \text{null}$	RETURN == TRUE
$X == \text{null} \wedge !(Y == \text{null})$	RETURN == FALSE
$!(X == \text{null}) \wedge Y == \text{null}$	RETURN == FALSE
$!(X == \text{null}) \wedge !(Y == \text{null}) \wedge (X.I \neq Y.I)$	RETURN == FALSE
$!(X == \text{null}) \wedge !(Y == \text{null}) \wedge (X.I \neq Y.I) \wedge IP_{B_1}(T, X, Y)$	RETURN == $RET_{B_1}(T, X, Y)$

Change Characterization

On input	match() Version 3	match() Version 4
$x == \text{null} \wedge y == \text{null}$	throws NRE	RETURN == TRUE
$x == \text{null} \wedge y \neq \text{null}$	throws NRE	RETURN == FALSE
$x \neq \text{null} \wedge y == \text{null}$	throws NRE	RETURN == FALSE

Related Work

- Jackson et al. (ICSM '94)
- Neamtiu et al. (MSR '05)
- Apiwattanapong et al. (ASE '07)
- Santelices et al., Apiwattanapong et al. (ASE '08, TAIC PART '06)
- Siegel et al. (ISSTA '06, PVM/MPI '08)
- Notkin (PASTE '02)

Conclusion

- Differential symbolic execution precisely detects and characterizes behavioral differences between two program versions
 - Functional equivalence and deltas
 - Partition-effects equivalence and deltas
- DSE leverages program commonalities to address summary completeness

Future Work

- Further explore DSE algorithms and extend theoretical foundations
- Automate support for client applications
- Study the cost and effectiveness of DSE in automating software maintenance tasks

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