

MySQL for Developers

Day 1



- Overview
- Why MySQL?
- Installation
- Data Definition Language (DDL)
 - **Database**
 - **Tables**
- Data Manipulation Language (DML) & Transactions

Day 1



- Data Retrieval Language (DRL)
 - SQL Expressions
 - Built in functions
 - Comparison
 - Control Flow
 - Cast
 - Numeric
 - String
 - Date / Time



Day 2

- DRL
 - Joins
 - Subquery
 - Views
 - Indexes
 - Meta Data
 - DCL



Day 3

- Stored Procedures / Functions
- Triggers
- Events



Let's start MySQL 😊
Installation

Installing

- For Ubuntu/Debian :

```
$ Sudo apt-get install mysql-server mysql-client
```

Logging

- To Log into MySQL:

```
$ mysql -h hostname -u username -p
```



Data Definition Language “DDL”



Creating Database

Database Objects

- Objects belonging to a database
 - Table data and record of relationships
 - Views
 - Index
 - Stored procedures / Functions
 - Triggers
 - Events

Creating Databases (1/2)

- CREATE DATABASE statement

Examples

```
CREATE DATABASE mydb;
```

```
CREATE DATABASE IF NOT EXISTS mydb;
```

- Optional clauses
 - CHARACTER SET (column setting)
 - COLLATE

Example

```
CREATE DATABASE mydb CHARACTER SET utf8
```

```
COLLATE utf8_danish_ci;
```

Creating Databases (2/2)

- Using a database in **mysql**
USE mydb;
- Displaying a database creation

SHOW CREATE DATABASE world\G

```
***** 1. row *****  
Database: world  
Create Database: CREATE DATABASE `world`  
/*!40100 DEFAULT CHARACTER SET latin1 */
```



Character Set & Collations

A **character set** is a set of symbols and encodings.

A **collation** is a set of rules for comparing characters in a character set.

Character Set & Collations (Example)

Suppose that we have an alphabet with four letters:

A, B, a, b.

We give each letter a number:

A = 0, B = 1, a = 2, b = 3

The letter A is a symbol

the number 0 is the encoding for A,

the combination of all four letters and their encodings is a character set.

Character Set & Collations Example

To compare two string values, A and B.

1- look at the encodings: 0 for A and 1 for B.
Because 0 is less than 1, we say A is less than B.

The collation is a set of rules (only one rule in this case): “compare the encodings”

We call this simplest of all possible collations a binary collation.

Character Set & Collations Example

2- if we want to say that the lowercase and uppercase letters are equivalent?

Then we would have at least two rules:

- treat the lowercase letters a and b as equivalent to A and B;
- then compare the encodings.

We call this a **case-insensitive collation**. It is a little more complex than a binary collation.

Character Set & Collations

MySQL can do these things for you:

- Store strings using a variety of character sets.
- Compare strings using a variety of collations.
- Mix strings with different character sets or collations in the same server, the same database, or even the same table.
- Enable specification of character set and collation at any level.

Altering Databases

- ALTER DATABASE statement
- Examples

```
ALTER DATABASE mydb COLLATE utf8_polish_ci;
```

```
ALTER DATABASE mydb CHARACTER SET latin1  
COLLATE latin1_swedish_ci;
```

- Affects new tables only



Dropping Databases

- DROP DATABASE statement

- Examples

DROP DATABASE mydb;

DROP DATABASE IF EXISTS mydb;

- Full or empty databases dropped



DROP DATABASE has no UNDO feature, so be cautious when deleting an entire database!



Using the Right Database

- To Select a database

```
use db_name;
```

- Alternatively, you can do that when you log in:

```
mysql -D dbname -h hostname -u username -p
```

- You can also use qualified names that identify both the database and the table:

```
SELECT * FROM db_name.tbl_name;
```

- To Know which database is selected:

```
SELECT DATABASE ();
```



Useful Commands

Command	Use
mysql -u root -p	login
SHOW databases;	Display all databases
CREATE DATABASE os44;	Create new databases
USE os44;	Use specific database
SHOW tables;	Display all tables in the current DB
SELECT database();	Display the current database
SHOW character set;	Display all character sets
SHOW collate;	Display all collates
Describe table_name ;	Display the mentioned table structure



Tables

Creating a Table

- General syntax for creating a table

```
CREATE TABLE <table> (  
  <column name> <column type> [<column options>],  
  [<column name> <column type> [<column options>],...,]  
  [<index list>]  
) [<table options>;
```

Creating a Table

- Example

```
CREATE TABLE CountryLanguage (  
  
  CountryCode CHAR(3) ,  
  
  Language CHAR(30) ,  
  IsOfficial ENUM('True', 'False') NOT NULL DEFAULT 'False',  
  Percentage FLOAT(3,1) NOT NULL,  
  
  PRIMARY KEY(CountryCode, Language)  
  
) ENGINE = InnoDB COMMENT='Lists Language Spoken';
```


Table Properties

- Add table options to CREATE TABLE statement
- Several options available
 - ENGINE
 - COMMENT
 - CHARACTER SET
 - COLLATE
- Example

```
CREATE TABLE CountryLanguage (  
  ) ENGINE=InnoDB COMMENT='Lists Language Spoken'  
CHARSET utf8 COLLATE utf8_unicode_ci;
```

Column Options (1/2)

- Add column options to CREATE TABLE statement
- Several options available
 - NULL
 - NOT NULL
 - DEFAULT
 - AUTO_INCREMENT
- Constraints
 - Primary Key
 - Foreign Key
 - Unique

Column Options (2/2)

- Column options example

```
CREATE TABLE City (  
  ID int(11) AUTO_INCREMENT,  
  Name char(35) NOT NULL,  
  CountryCode char(3) NOT NULL,  
  District char(20) NOT NULL,  
  Population int(11) NOT NULL DEFAULT '0',  
  PRIMARY KEY (ID)  
)
```

Column Options (2/2)

- Column options example

```
CREATE TABLE City (  
  ID int(11) PRIMARY KEY AUTO_INCREMENT,  
  Name char(35) NOT NULL,  
  CountryCode char(3) NOT NULL,  
  District char(20) NOT NULL,  
  Population int(11) NOT NULL DEFAULT '0'  
)
```

SHOW CREATE TABLE

- Viewing the exact statement used to create a table

- Example

```
SHOW CREATE TABLE City\G
```

```
***** 1. row *****
```

```
Table: City
```

```
Create Table: CREATE TABLE `City` (
```

```
  `ID` int(11) auto_increment,
```

```
  `Name` char(35) NOT NULL,
```

```
  `CountryCode` char(3) NOT NULL,
```

```
  `District` char(20) NOT NULL,
```

```
  `Population` int(11) NOT NULL default '0',
```

```
  PRIMARY KEY (`ID`)
```

```
) ENGINE=MyISAM DEFAULT CHARSET=latin1
```

```
1 row in set (#.## sec)
```



Creating Tables from Existing Tables

- **CREATE TABLE...SELECT** will create a new table to fit and store the result set returned by the **SELECT**

```
CREATE TABLE CityCopy1
```

```
AS
```

```
SELECT * FROM City;
```

Creating Tables from Existing Tables

- **CREATE TABLE LIKE** creates a structurally equivalent table (no foreign keys), but does not copy any data

Example

```
CREATE TABLE t
(i INT NOT NULL AUTO_INCREMENT,
PRIMARY KEY (i));
```

```
CREATE TABLE copy1 SELECT * FROM t WHERE 0;
CREATE TABLE copy2 LIKE t;
```

Alter Table - Add a Column

```
ALTER TABLE City
```

```
ADD COLUMN LocalName VARCHAR(35) NOT NULL
```

```
COMMENT 'local name of City';
```

- Structure Change

```
DESCRIBE City;
```

Field	Type	Null	Key	Default	Extra
ID	int(11)	NO	PRI	NULL	auto_increment
Name	char(35)	NO			
Population	int(11)	NO		0	
LocalName	varchar(35)	NO			

Alter Table - Remove a Column

- Example

```
ALTER TABLE City
```

```
DROP COLUMN LocalName;
```

Alter Table - Modifying Columns

- Example

```
ALTER TABLE City
```

```
MODIFY ID BIGINT NOT NULL AUTO_INCREMENT;
```



Renaming Tables

- Examples

```
ALTER TABLE t1 RENAME TO t2;
```

```
RENAME TABLE t1 TO t2;
```

```
RENAME TABLE t1 TO tmp, t2 TO t1, tmp TO t2;
```

The DROP TABLE Command

- Remove a table
- Full or empty table
- **IF EXISTS** to avoid error



DROP TABLE has no UNDO feature, so be cautious when deleting an entire table!

- Examples:

```
DROP TABLE table1;
```

```
DROP TABLE IF EXISTS table1;
```



Creating Foreign Key Constraints

```
CREATE TABLE City (  
  
ID INT,  
  
Name CHAR(35) NOT NULL,  
CountryCode CHAR(3) NOT NULL,  
  
District CHAR(20) NOT NULL,  
  
Population INT NOT NULL,  
  
PRIMARY KEY (ID),  
  
FOREIGN KEY (CountryCode) REFERENCES Country (Code) );
```

Creating Foreign Key Constraints

- Alternatively they can be added to existing tables using an ALTER TABLE statement

```
ALTER TABLE City ADD FOREIGN KEY (CountryCode)  
REFERENCES Country (Code);
```

- The InnoDB engine is currently the only supported engine that provides a foreign key implementation

```
ALTER TABLE City ENGINE = InnoDB;
```

Creating Foreign Key Constraints

- **DELETE rule** - specifies what should happen to the referencing rows in case a referenced row is removed
 - **CASCADE** means that the **DELETE** must be propagated to any referencing rows
 - **NO ACTION** means that a **DELETE** of a row from the referenced table must not occur if there are still referencing rows
 - **RESTRICT** means the same as **NO ACTION**
 - **SET NULL** means that the referencing columns in the referencing rows are changed to **NULL**
- **UPDATE rule** - similar rules as those used for DELETE

Comments on Database Objects

• Table comments

```
CREATE TABLE `CountryLanguage`
(.....
.....

) COMMENT 'Lists Languages Spoken'
```

• Column comments

```
CREATE TABLE `CountryLanguage` (
    CountryCode CHAR(3) NOT NULL
        COMMENT 'The code that identifies the Country',
    Language CHAR(30) NOT NULL
        COMMENT 'The name of the language spoken in the
        Country',
    ...)
```




Data Types

Numeric Data Types

- Store numeric data
- Types
 - Integer
 - Floating-Point
- Precision and scale

Integer Types

- Whole numbers
- Types
 - TINYINT
 - SMALLINT
 - MEDIUMINT
 - INT
 - BIGINT



Integer Syntax:

INT (M)

- **Example**
 - **World** database, **City** table, **Population** column
Population **INT (11)**
 - Largest value output (uses 8, 11 allowed)

10500000

Integer Type Comparison

Column Type	Storage	Signed	Unsigned
TINYINT	1 byte	-128 to 127	0 to 255
SMALLINT	2 bytes	-32,768 to 32,767	0 to 65,535
MEDIUMINT	3 bytes	-8,388,608 to 8,388,607	0 to 16,777,215
INTEGER	4 bytes	-2,147,483,648 to 2,147,483,647	0 to 4,294,967,295
BIGINT	8 bytes	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807	0 to 18,446,744,073,709,551,615

Floating-Point Types

- Used for approximate-value numbers
 - Integer, Fractional or both

- Types

- FLOAT
 - DOUBLE



Syntax:

FLOAT (M,D)

- May declare with precision and scale

- Example

- **World** database, **Country** table, **GNP** entity
GNP **FLOAT(10,2)**

8510700.00

Float Type Comparison

Column Type	Storage	Range
FLOAT	4 bytes	-3.402823466E+38 to -1.175494351E-38, 0 and 1.175494351E-38 to 3.402823466E+38
DOUBLE REAL DOUBLE PRECISION	8 bytes	-1.7976931348623157E+308 to -2.2250738585072014E-308, 0 and 2.2250738585072014E-308 to 1.7976931348623157E+308

Character String Data Types

- Sequence of alphanumeric characters
- Used to store text or integer data
- Factors to consider when choosing type

Comparison Values	Type	Description
Text	CHAR	Fixed-length character string
	VARCHAR	Variable-length character string
	TEXT	Variable-length character string
Integer	ENUM	Enumeration consisting of a fixed set of legal values
	SET	Set consisting of a fixed set of legal values

Text Types

- CHAR/VARCHAR
 - CHAR
 - VARCHAR
- Example
 - **World** database, **CountryLanguage** table, **Language** entity
Language **CHAR (30)**
 - Largest value output (uses 25, 30 allowed)
Southern Slavic Languages

Text Types

- TEXT
 - TINYTEXT
 - TEXT
 - MEDIUMTEXT
 - LONGTEXT

Text Type Summary

Type	Storage Required	Maximum Length
CHAR(<i>M</i>)	<i>M</i> characters	255 characters
VARCHAR(<i>M</i>)	#characters plus 1 or 2 bytes	65,535 bytes (subject to limitations)
TINYTEXT	#characters + 1 byte	255 bytes
TEXT	#characters + 2 bytes	65,535 bytes
MEDIUMTEXT	#characters + 3 bytes	16,777,215 bytes
LONGTEXT	#characters + 4 bytes	4,294,967,295 bytes

Structured Character String Types

- **ENUM**

- Enumeration

- **Example**

```
Continent ENUM('Asia', 'Europe', 'North America',  
               'Africa', 'Oceania', 'Antarctica', 'South America')
```

Temporal Data Types (1/2)

- TIME
 - HH:MM:SS > 12:59:02
- YEAR
 - Two or Four digit > 2006
- DATE
 - YYYY-MM-DD > 2006-08-04
- DATETIME
 - YYYY-MM-DD HH:MM:SS > 2006-08-04 12:59:02
- TIMESTAMP > 2006-08-04 12:59:02

Temporal Data Types (2/2)

Type	Storage Required	Range
DATE	3 bytes	'1000-01-01' to '9999-12-31'
TIME	3 bytes	'-838:59:59' to '838:59:59'
DATETIME	8 bytes	'1000-01-01 00:00:00' to '9999-12-31 23:59:59'
TIMESTAMP	4 bytes	'1970-01-01 00:00:00' to mid-year 2037
YEAR	1 byte	1901 to 2155 (for YEAR(4)), 1970 to 2069 (for YEAR(2))





Data Manipulation Language “DML”

The INSERT Statement

- The INSERT statement is a common method for adding new rows of data into a table

```
INSERT INTO table_name (column_list)  
VALUES (row_list);
```

Example:

```
INSERT INTO City (ID, Name, CountryCode)  
VALUES (NULL, 'Essaouira', 'MAR'),  
        (NULL, 'Sankt-Augustin', 'DEU');
```

INSERT ... SET

- The INSERT ... SET clause can also be used to indicate column names and values

```
INSERT INTO City (ID, Name, CountryCode)
```

```
VALUES (NULL, 'Essaouira', 'MAR'),
```

```
(NULL, 'Sankt-Augustin', 'DEU');
```

- The above example can also be written with SET as follows;

```
INSERT INTO City
```

```
SET ID=NULL, Name='Essaouira',
```

```
CountryCode='MAR';
```

```
INSERT INTO City
```

```
SET ID=NULL, Name='Sankt-Augustin',
```

```
CountryCode='DEU';
```


INSERT ... SELECT

- The INSERT...SELECT syntax is useful for copying rows from an existing table, or (temporarily) storing a result set from a query

```
INSERT INTO Top10Cities (ID, Name, CountryCode)
SELECT ID, Name, CountryCode FROM City
ORDER BY Population DESC LIMIT 10;
```

The DELETE Statement

- Emptying a table completely

```
DELETE FROM table_name
```

- Remove specific rows of data

```
DELETE FROM table_name  
[WHERE where_condition]
```

- **Example**

```
DELETE FROM CountryLanguage WHERE IsOfficial='F'
```

- The DELETE statement removes entire rows
 - Does not include a specification of columns

The UPDATE Statement

- Modifies contents of existing rows

UPDATE *table_name* **SET** *column=expression(s)*

[**WHERE** *where_condition*]

- Use with the SET clause for column assignments
- Optionally use WHERE
- Example

```
UPDATE Country SET Population = Population * 1.1;
```

```
Query OK, 232 rows affected (#.## sec)
```

```
Rows matched: 239 Changed: 232 Warnings:0
```

The TRUNCATE TABLE Statement

- Always removes all records

- General syntax

TRUNCATE TABLE *table_name*;

- DELETE vs. TRUNCATE TABLE

DELETE	TRUNCATE TABLE
Can delete specific rows with WHERE	Cannot delete specific rows, deletes <i>all</i> rows
Usually executes more slowly	Usually executes more quickly
Returns a true row count	May return a row count of zero
Transactional	May reset AUTO_INCREMENT
	Not Transactional





Transactions

What is a Transaction? (1/2)

- In database programming, a transaction is a collection of data manipulation execution steps that are treated as a single unit of work
 - Execution steps are performed as if there were a single specialized command that accomplishes exactly that combination of actions

Non-Transactional Executions

Remove \$1000 from account #10001

Write to database

Deposit \$1000 into account #10243

Write to database

Transactional Executions

Remove \$1000 from account #10001

Deposit \$1000 into account #10243

Write to database

What is a Transaction? (2/2)

- All of the data manipulation steps must be carried out
- If any portion fails, action must be taken to:
 - Permanently retain those operations that did succeed
 - - or -
 - Disregard those operations that did succeed

Non-Transactional Executions

Remove \$1000 from account #10001

Write to database

Deposit \$1000 into account #10243



Transactional Executions

Remove \$1000 from account #10001

Deposit \$1000 into account #10243



ACID

- **A**tomic
 - All statements execute successfully or are canceled as a *unit*
 - All steps that make up the transaction must succeed or the entire transaction rolls back.
- **C**onsistent
 - Database that is in a consistent state when a transaction begins, is left in a consistent state by the transaction
 - The transaction should make no changes that violate the rules or constraints placed on the data.
- **I**solated
 - One transaction does *not* affect another, Transactions can run concurrently only if they don't interfere with each other.
- **D**urable
 - All changes made by transaction that complete successfully are recorded properly in database--Changes are *not* lost
 - A transaction that is committed is guaranteed to remain committed

Transaction Control Statements

- START TRANSACTION (or BEGIN)
 - Begins a new transaction
- COMMIT
 - Commits the current transaction, making its changes permanent
- ROLLBACK
 - Rolls back the current transaction, canceling its changes
- SET AUTOCOMMIT
 - Disables or enables the default autocommit mode for the current connection

Set autocommit = 0;

AUTOCOMMIT Mode (1/2)

- Determines how and when new transactions are started
- Autocommit enabled
 - A single SQL statement implicitly starts a new transaction by default
 - The transaction is automatically committed if the statement executes successfully
 - If the statement does not execute successfully, the transaction is automatically rolled back
 - Transactions can still be started explicitly using the `START TRANSACTION` statement
- Autocommit disabled
 - Transactions span multiple statements by default
 - Transactions can be explicitly committed or rolled back
 - A new transaction is implicitly started after termination of previous

AUTOCOMMIT Mode (2/2)

- Autocommit disabled
 - Transactions span multiple statements by default
 - Transactions must be explicitly committed or rolled back
 - A new transaction is implicitly started after successful termination of previous transaction
 - Unsuccessful statements will result in any potential changes by that statement being undone
 - The transaction continues to remain open until committed or rolled back as a whole

Controlling AUTOCOMMIT Mode (2/2)

- By default, autocommit is enabled
 - Disable if transactions that span multiple statements are required
- Server configuration default behavior can be changed

```
SET AUTOCOMMIT = 0
```

- Determining current autocommit setting

```
SELECT @@autocommit;
```

Implicit COMMIT's

- COMMIT explicitly commits the current transaction
- Other statements that cause commit's
 - **START TRANSACTION**
 - **SET AUTOCOMMIT** = 1 (or ON)
- Statements that have the potential to cause commit's
 - Data definition statements (**ALTER**, **CREATE**, **DROP**)
 - Data access and user management statements (**GRANT**, **REVOKE**, **SET PASSWORD**)
 - Locking statements (**LOCK TABLES**, **UNLOCK TABLES**)
- DML statements that cause implicit commit's
 - **TRUNCATE TABLE**

Transaction Demo: ROLLBACK

START TRANSACTION;

SELECT name **FROM** City **WHERE** id=3803;

```
+-----+
| name   |
+-----+
| San Jose |
+-----+
```

DELETE FROM City **WHERE** id=3803;

Query OK, 1 row affected (0.00 sec)

SELECT name **FROM** City **WHERE** id=3803;
Empty set (0.00 sec)

ROLLBACK;

SELECT name **FROM** City **WHERE** id=3803;

```
+-----+
| name   |
+-----+
| San Jose |
+-----+
```

View Available Storage Engines

- Check for a Transactional Storage Engine

```
SHOW ENGINES\G
```

```
***** 1. row *****
Engine: MyISAM
Support: YES
Comment: Default engine as of MySQL 3.23 with great
         performance
***** 2. row *****
Engine: MEMORY
Support: YES
Comment: Hash based, stored in memory, useful for
         temporary tables
***** 3. row *****
Engine: InnoDB
Support: DEFAULT
Comment: Supports transactions, row-level locking, and
         foreign keys
```



Locking Concepts

- A Locking Mechanism Prevents Problems with Concurrent Data Access
- Locks are Managed By the Server
 - Allows access to one client and locks others out
- Locking Depends on Access Type
 - READ vs. WRITE



Data Retrieval Language “DRL”

The SELECT Statement (1/2)

- Most commonly used command for queries
- Retrieves rows from tables in a database
- General syntax

SELECT [*<clause options>*] <column list>

[FROM] <table>

[<clause options>;

The SELECT Statement (2/2)

- Examples

```
SELECT Name FROM Country;
```

```
+-----+  
|  Name  |  
+-----+  
|  Afghanistan  |  
|  Netherlands  |  
:              :  
|  French Southern Territories  |  
|  Unites States Minor Outlying Islands  |  
+-----+
```

```
239 rows in set (#.## sec)
```

```
SELECT 1+2;
```

```
+-----+  
|  1+2  |  
+-----+  
|    3  |  
+-----+
```

```
1 row in set (#.## sec)
```



Basic Uses of SELECT

- Clauses used to yield specific results
 - DISTINCT
 - FROM
 - WHERE
 - ORDER BY
 - LIMIT
- Syntax example:

```
SELECT DISTINCT values_to_display  
FROM table_name  
WHERE expression  
ORDER BY how_to_sort  
LIMIT row_count;
```

SELECT Tips



- Commands (and clauses) are not case-sensitive (unless host is set as such)
- Use \c to abort a command
- Use \G in place of the ;) to return results by the row
- Use of * (all row data) can give random results and waste resources
- Keep clauses in proper order of precedence

SELECT/DISTINCT

- Removes duplicate rows

SELECT Continent

FROM Country;

```
+-----+
| Continent |
+-----+
| Asia      |
| Europe    |
| North America |
| Europe    |
| Africa    |
| Oceania   |
| Europe    |
| Africa    |
| :         |
| Antarctica |
| Oceania   |
+-----+
239 rows in set (#.## sec)
```

--->

SELECT DISTINCT Continent

FROM Country;

```
+-----+
| Continent |
+-----+
| Asia      |
| Europe    |
| North America |
| Africa    |
| Oceania   |
| South America |
| Antarctica |
+-----+
7 rows in set (#.## sec)
```

SELECT/WHERE

- Operators used with WHERE
 - Arithmetic
 - Comparison
 - Logical
- Arithmetic
 - +, -, *, /, %
- Comparison
 - <, <=, =, <> or !=, >=, >
- Logical
 - AND, OR, XOR, NOT
- Additional Options
 - IN, BETWEEN, *etc.*

SELECT/WHERE

```
SELECT Name, Population
FROM Country
WHERE Population > 50000000
AND (Continent = 'Europe'
OR Code = 'USA' );
```

Name	Population
+-----+-----+	
United Kingdom	59623400
Italy	57680000
France	59225700
Germany	82164700
Ukraine	50456000
Russian Federation	146934000
United States	278357000
+-----+-----+	

7 rows in set (0.31 sec)

SELECT/WHERE

```
SELECT ID, Name, District
```

```
FROM city
```

```
WHERE Name IN ('New York', 'Rochester', 'Syracuse');
```

ID	Name	District
3793	New York	New York
3871	Rochester	New York
3935	Syracuse	New York

3 rows in set (#.## sec)

SELECT/ORDER BY

SELECT Name

FROM Country

ORDER BY Name;

Name
Afghanistan
Albania
Algeria
American Samoa
Andorra
Angola
Anguilla
Antarctica
Antigua and Barbuda

SELECT/ORDER BY

- Ascending order is default
- Specify order with ASC and DESC
- Example

```
SELECT Name FROM Country ORDER BY Name DESC;
```

Name
Zimbabwe
Zambia
Yugoslavia
Yemen
Western Sahara
Wallis and Futuna
Virgin Islands, U.S.

SELECT/ORDER BY

SELECT Name, Continent

FROM Country

ORDER BY Continent DESC, Name ASC;

Name	Continent
Argentina	South America
Bolivia	South America
Brazil	South America
Chile	South America
:	:
Uzbekistan	Asia
Vietnam	Asia
Yemen	Asia

239 rows in set (0.001 sec)



SELECT/LIMIT

```
SELECT Name
FROM Country
LIMIT 8;
```

name
Afghanistan
Netherlands
Netherlands Antilles
Albania
Algeria
American Samoa
Andorra
Angola

8 rows in set (#.## sec)



MySQL specific keyword.

SELECT/LIMIT

Use with ORDER BY for ordered output

```
SELECT name, population  
FROM country  
ORDER BY population DESC  
LIMIT 5;
```

name	population
China	1277558000
India	1013662000
United States	278357000
Indonesia	212107000
Brazil	170115000

5 rows in set (#.## sec)



Why Use Aggregate Functions? (1/2)

- Summary functions
 - Perform summary operations on a set of values
- Returns single value based on group of values
 - Turn many rows into one value
- Only NON NULL

Aggregate Functions:	Definition:
MIN ()	Find the smallest value
MAX ()	Find the largest value
SUM ()	Summarize numeric value totals
AVG ()	Summarize numeric value averages
STD ()	Returns the population standard deviation
COUNT ()	Counts rows, non-null values, or the number of distinct values

Why Use Aggregate Functions? (2/2)

- Examples

```
SELECT COUNT(*) FROM Country;
```

```
+-----+
```

```
| COUNT(*) |
```

```
+-----+
```

```
|      239 |
```

```
+-----+
```

```
1 row in set (#.## sec)
```

```
SELECT COUNT(Capital) FROM Country;
```

```
+-----+
```

```
| COUNT(Capital) |
```

```
+-----+
```

```
|           232 |
```

```
+-----+
```

```
1 row in set (#.## sec)
```

Grouping with SELECT/GROUP BY

- Use GROUP BY for sub-group

```
SELECT Continent, AVG(Population)
-> FROM Country
-> GROUP BY Continent;
```

Continent	AVG(Population)
Asia	72647562.7451
Europe	15871186.9565
North America	13053864.8649
Africa	13525431.0345
Oceania	1085755.3571
Antarctica	0.0000
South America	24698571.4286

7 rows in set (#.## sec)



SQL expressions

String Expressions (1/3)

- Literal strings are quoted
 - Single or double quotes
 - ANSI_QUOTES sql mode special
- Data types
- Comparison operations

Operator:	Definition:
<	Less than
<=	Less than or equal to
=	Equal to
<=>	Equal to (works even for NULL values)
<> or !=	Not equal to
>=	Greater than or equal to
>	Greater than
BETWEEN <x AND y>	Indicate a range of numerical values

String Expressions (2/3)

- Function examples

```
SELECT CONCAT( 'abc' , 'def' , REPEAT( 'X' , 3 ) ) ;
```

CONCAT('abc' , 'def' , REPEAT('X' , 3))
abcdefXXX

```
SELECT 'abc' || 'def' ;
```

'abc' 'def'
0

1 row in set, 2 warnings (0.000 sec)

String Expressions (3/3)

- Function examples (*continued*)

```
SET sql_mode = 'PIPES_AS_CONCAT';
```

Query OK, 0 rows affected (0.00 sec)

```
SELECT 'abc' || 'def';
```

```
+-----+
```

```
| 'abc' || 'def' |
```

```
+-----+
```

```
| abcdef |
```

```
+-----+
```

1 row in set (0.00 sec)

Using LIKE for Pattern Matching (1/2)

- Comparisons based on similarity
- Use LIKE pattern-matching operator
 - Percent character '%'
 - Underscore character '_'
- NOT LIKE opposite comparison

Using LIKE for Pattern Matching (2/2)

- Examples (LIKE vs. NOT LIKE)

```
SELECT Name FROM Country
WHERE Name LIKE 'United%';
```

Name
United Arab Emirates
United Kingdom
United States Minor Outlying Isl.
United States

4 rows in set (#.## sec)

```
SELECT Name FROM Country
WHERE Name NOT LIKE 'United%';
```

Name
Aruba
Zambia
Zimbabwe

235 rows in set (#.## sec)



Built in functions

Built in Functions

The Multi row functions are categorized according to the mode of action and argument's data type into the following :

- Comparison Functions
- Control Flow Functions
- Cast Functions
- Managing Different Types of Data



Comparison functions

Comparison Functions

- Test relative values or membership value
- Functions
 - LEAST() returns the smallest value from a set
 - GREATEST() returns the largest value from a set
- Examples

```
SELECT LEAST(4,3,8,-1,5), LEAST('cdef','ab','ghi');
```

LEAST(4,3,8,-1,5)	LEAST('cdef','ab','ghi')
-1	ab

```
SELECT GREATEST(4,3,8,-1,5),  
       GREATEST('cdef','ab','ghi');
```

GREATEST(4,3,8,-1,5)	GREATEST('cdef','ab','ghi')
8	ghi



Control Flow functions

Flow Control Functions (IF / Case)

- Choose between different values based on the result of an expression
- IF() tests the expression
 - Examples

SELECT **IF**(1 > 0, 'YES', 'NO');

+-----+
| IF(1 > 0, 'YES', 'NO') |
+-----+
| YES |
+-----+
1 row in set (#.## sec)

Flow Control Functions

- CASE/WHEN provides branching flow control
- General syntax

CASE

WHEN *when_expr* **THEN** *result*

[**WHEN** *when_expr* **THEN** *result*] ...

[**ELSE** *result*]

END



Managing Data Types

Managing Data Types

According to the input data type they can be classified into

String functions:

- ASCII() Functions
- CHAR_LENGTH(), CHARACTER_LENGTH(), and LENGTH() Functions
- CHARSET() and COLLATION() Functions
- CONCAT() and CONCAT_WS() Functions
- INSTR() and LOCATE() Functions
- LCASE(), LOWER(), UCASE(), and UPPER() Functions
- LEFT() and RIGHT() Functions
- REPEAT() and REVERSE() Functions
- SUBSTRING() Function

Managing Data Types

According to the input data type they can be classified into

- Numeric functions

- CEIL(), CEILING(), and FLOOR() Functions
- COT() Functions
- MOD() Function
- POW() and POWER() Functions
- ROUND() and TRUNCATE() Functions
- SQRT() Function

Managing Data Types

According to the input data type they can be classified into

- Date time functions

- ADDDATE(), DATE_ADD(), SUBDATE(), DATE_SUB(), and EXTRACT() Functions
- DATE(), MONTH(), MONTHNAME(), and YEAR() Functions
- DATEDIFF() and TIMEDIFF() Functions
- DAY(), DAYOFMONTH(), DAYNAME(), DAYOFWEEK(), and DAYOFYEAR() Functions
- SECOND(), MINUTE(), HOUR(), and TIME() Functions



String functions

String Functions

- INSTR(), LOCATE() and POSITION()

SELECT **INSTR**('Alice and Bob', 'and'),

7

LOCATE('and', 'Alice and Bob'),

7

POSITION('and' IN 'Alice and Bob')\G

7

String Functions

- Perform operations on strings
- LENGTH()

```
SELECT LENGTH ( 'MySQL' )
```

5

String Functions

- CONCAT() and CONCAT_WS() examples

```
SELECT CONCAT ('See', 'spot', 'run');
```

```
+-----+
| CONCAT('See','spot','run') |
+-----+
| Seespotrun                  |
+-----+
```

```
SELECT CONCAT_WS (' ', 'See', 'spot', 'run');
```

```
+-----+
| CONCAT_WS(' ', 'See', 'spot', 'run') |
+-----+
| See spot run                         |
+-----+
```

String Functions

- SUBSTRING()

```
SELECT SUBSTRING('Alice and Bob', 1, 5);
```

SUBSTRING('Alice and Bob', 1, 5)
Alice

String Functions

- LEFT() and RIGHT()

```
SELECT LEFT('Alice and Bob', 5);
```

```
+-----+
| LEFT('Alice and Bob', 5) |
+-----+
| Alice                    |
+-----+
```

```
SELECT RIGHT('Alice and Bob', 3);
```

```
+-----+
| RIGHT('Alice and Bob', 3) |
+-----+
| Bob                      |
+-----+
```

String Functions

- INSERT() and REPLACE()

```
SELECT REPLACE('Alice & Bob', '&', 'and');
+-----+
| REPLACE('Alice & Bob', '&', 'and') |
+-----+
| Alice and Bob                      |
+-----+
```

```
SELECT INSERT('Alice and Bob', 6, 5, ',', Carol & ');
+-----+
| INSERT('Alice and Bob', 6, 5, ',', Carol & ') |
+-----+
| Alice, Carol & Bob                          |
+-----+
```




Numeric functions

Numeric Functions (1/4)

- Mathematical operations
- Common functions
 - TRUNCATE()
 - FLOOR()
 - CEILING()
 - ROUND()
 - ABS()
 - SIGN()
 - SIN(), COS(), TAN()

Numeric Functions (2/4)

- **ROUND** examples

```
SELECT ROUND (28.5) , ROUND (-28.5) ;
```

+	-----	+	-----	+
	ROUND (28.5)		ROUND (-28.5)	
+	-----	+	-----	+
	29		-29	
+	-----	+	-----	+

Numeric Functions (3/4)

- FLOOR/CEILING examples

```
SELECT FLOOR(-14.7) , FLOOR(14.7) ;
```

+-----+-----+	
FLOOR(-14.7)	FLOOR(14.7)
+-----+-----+	
-15	14
+-----+-----+	

```
SELECT CEILING(-14.7) , CEILING(14.7) ;
```

+-----+-----+	
CEILING(-14.7)	CEILING(14.7)
+-----+-----+	
-14	15
+-----+-----+	

Numeric Functions (4/4)

- ABS/SIGN examples

```
SELECT ABS (-14.7) , ABS (14.7) ;
```

+-----+	
ABS (-14.7)	ABS (14.7)
+-----+	
14.7	14.7
+-----+	

```
SELECT SIGN (-14.7) , SIGN (14.7) , SIGN (0) ;
```

+-----+		
SIGN (-14.7)	SIGN (14.7)	SIGN (0)
+-----+		
-1	1	0
+-----+		



Date/Time functions

Temporal Functions (1/5)

- Time, Date, Year
- Perform many operations
- Functions

Functions	Definition
<code>NOW ()</code>	<i>Current date and time as set on the client host (in DATETIME format)</i>
<code>CURDATE ()</code>	<i>Current date as set on the client host (in DATE format)</i>
<code>CURTIME ()</code>	<i>Current time as set on the client host (in TIME format)</i>
<code>YEAR ()</code>	<i>Year in YEAR format, per value indicated (can use NOW() function within parenthesis to get current year per client)</i>
<code>MONTH ()</code>	<i>Month of the year in integer format, per value indicated (can use NOW() as above)</i>
<code>DAYOFMONTH () or DAY ()</code>	<i>Day of the month in integer format, per value indicated (can use NOW() as above)</i>
<code>DAYNAME () (English)</code>	<i>Day of the week in string format, per value indicated (can use NOW() as above)</i>
<code>HOUR ()</code>	<i>Hour of the Day in integer format, per value indicated (can use NOW() as above)</i>
<code>MINUTE ()</code>	<i>Minute of the Day in integer format, per value indicated (can use NOW() as above)</i>
<code>SECOND ()</code>	<i>Second of the Minute in integer format, per value indicated (can use NOW() as above)</i>
<code>GET_FORMAT ()</code>	<i>Returns a date format string, per values indicated for date-type and international format.</i>

Temporal Functions (2/5)

- View current date and time

```
SELECT NOW ();
```

```
+-----+
| NOW () |
+-----+
| 2004-04-30 11:59:15 |
+-----+
1 row in set (#.## sec)
```


Temporal Functions (3/5)

- Extracting parts of date/time examples

```
SELECT YEAR('2010-04-15'), MONTH('2010-04-15'),  
DAYOFMONTH('2010-04-15');
```

YEAR('2010-04-15')	MONTH('2010-04-15')	DAYOFMONTH('2010-04-15')
2010	4	15

Temporal Functions (3/5)

- Extracting parts of date/time examples

```
SELECT DAYOFYEAR('2010-04-15');
```

```
+-----+
| DAYOFYEAR('2010-04-15') |
+-----+
|                        105 |
+-----+
```

```
SELECT HOUR('09:23:57'), MINUTE('09:23:57'), SECOND('09:23:57');
```

```
+-----+-----+-----+
| HOUR('09:23:57') | MINUTE('09:23:57') | SECOND('09:23:57') |
+-----+-----+-----+
|          9      |          23      |          57      |
+-----+-----+-----+
```

Temporal Functions (4/5)

- Composite dates/times examples

```
SELECT MAKEDATE (2010,105) ;
```

```
+-----+  
| MAKEDATE (2010,105) |  
+-----+  
| 2010-04-15          |  
+-----+
```

```
SELECT MAKETIME (9,23,57) ;
```

```
+-----+  
| MAKETIME (9,23,57) |  
+-----+  
| 09:23:57           |  
+-----+
```

Temporal Functions (5/5)

- Current dates/times examples

```
SELECT CURRENT_DATE(),  
       CURRENT_TIME(),  
       CURRENT_TIMESTAMP();
```

+	-----+	-----+	-----+			
	CURRENT_DATE()		CURRENT_TIME()		CURRENT_TIMESTAMP()	
+	-----+	-----+	-----+			
	2005-05-31		21:40:18		2005-05-31 21:40:18	
+	-----+	-----+	-----+			

NULL-Related Functions

- Specifically for use with NULL
- ISNULL()/IFNULL() examples

```
SELECT  ISNULL(NULL) ,  ISNULL(0) ,  ISNULL(1) ;
```

ISNULL(NULL)	ISNULL(0)	ISNULL(1)
1	0	0

```
SELECT  IFNULL(NULL, 'a') ,  IFNULL(0, 'b') ;
```

IFNULL(NULL, 'a')	IFNULL(0, 'b')
a	0

Comments in SQL Statements

- MySQL supports three forms of syntax

- '#'

- '/*' or '/*!'

- '--'

- Examples

```
/* this is a comment */
```

```
/*
this
is a
comment,
too
*/
```