# Virtualization & Cloud Computing

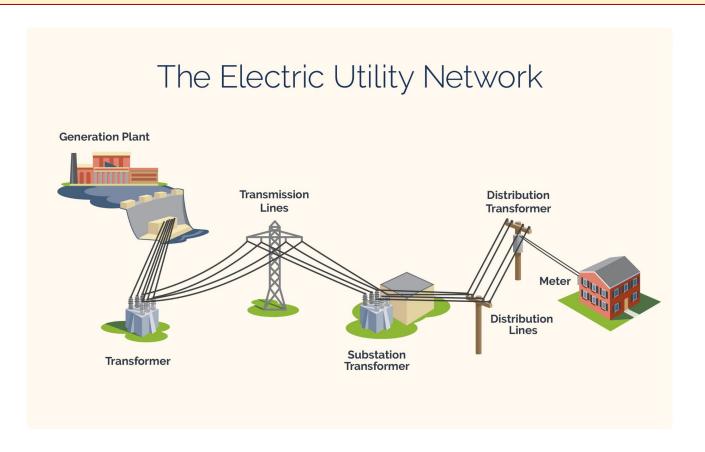
Umesh Bellur IIT Bombay

#### Outline

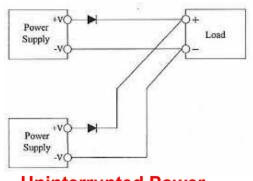
- 1. Computing as a *utility*
- 2. Cloud computing requirements
- 3. Virtualization fundamentals
- Beyond virtualization managing Cloud data centers

#### **Computing as a Utility**

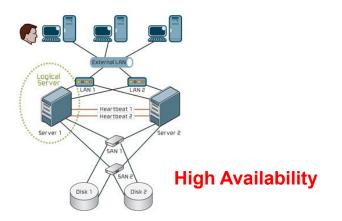
#### What's a *utility*?



#### The headaches of running a private DC

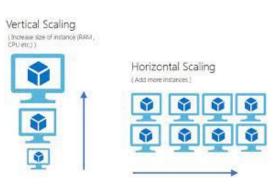


**Uninterrupted Power** 

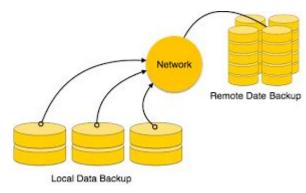




**Adequate Cooling** 







**Data Governance** 

#### Continuum of Utilities

#### Colocation



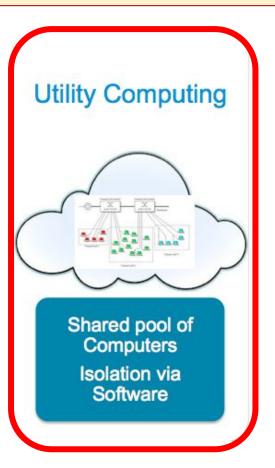
Shared Power, Facilities... Dedicated Cages

#### Hosting



Shared Network, Security... Dedicated

Dedicated Computers



## Cloud Computing Models & Requirements

#### Pizza as a Service

Traditional Infrastructure Platform Software **On-Premises** as a service as a service as a service (Legacy) (laaS) (Paas) (Saas) Dining Table Dining Table Dining Table **Dining Table** Electric / Gas Electric / Gas Electric / Gas Electric / Gas Pizza Dough Pizza Dough Pizza Dough Pizza Dough **Tomato Sauce Tomato Sauce Tomato Sauce Tomato Sauce** Made at Home Take and Bake Pizza Delivery Dining Out You Manage Vendor Manages

### Pizza as a service - variants

Albert Barron, 2014. https://www.linkedin.com/pulse/20140730172610-9679 881-pizza-as-a-service/

#### The Cloud Continuum

laaS PaaS FaaS SaaS **Private Cloud** Infrastructure as a Service Platform as a Service Software as a Service Function as a Service Function Function Function **Function Function Application Application Application Application Application** Runtime Runtime Runtime Runtime Runtime **Operating System Operating System Operating System Operating System Operating System** Virtualization Virtualization Virtualization Virtualization Virtualization Server Server Server Server Server Storage Storage Storage Storage Storage Networking Networking Networking Networking Networking Managed by the customer Managed by the provider

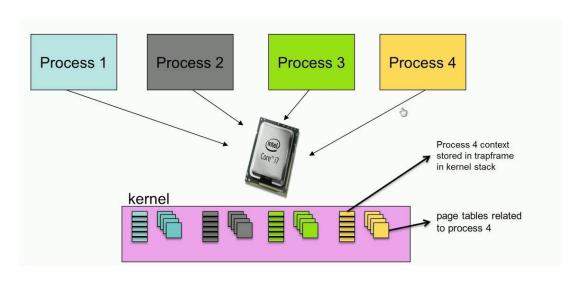
#### Requirements of IaaS Clouds

- Provision and manage infrastructure over a network
- Elastic can scale both up and down horizontally
- Variable sized (virtual) machines
- Ability to dynamically resize VMs scale up and down vertically.
- Security only the user should be able to access their infrastructure
- Always on and highly available infrastructure
- Use/Time based metering and billing

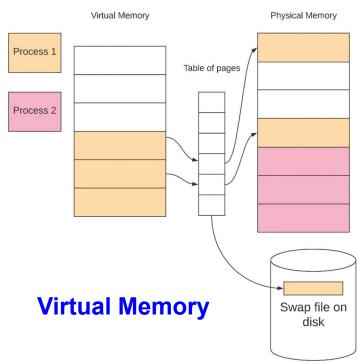
### The key to meeting these requirements is virtualization

#### **Virtualization Fundamentals**

#### Virtualization - a renaissance of sorts

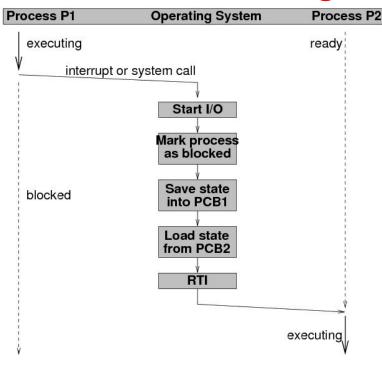


**Process Virtualization** 

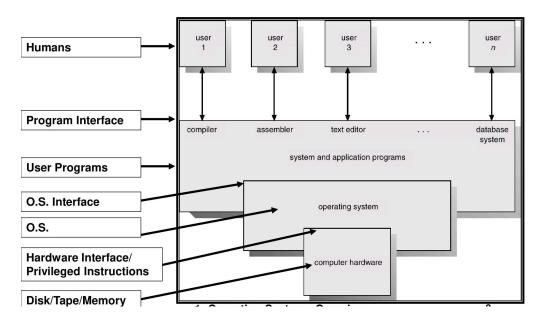


#### Relevant OS Mechanisms

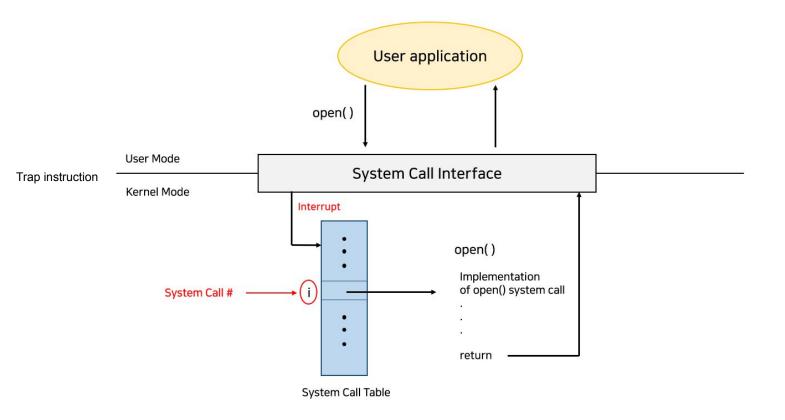
#### **Context Switching**



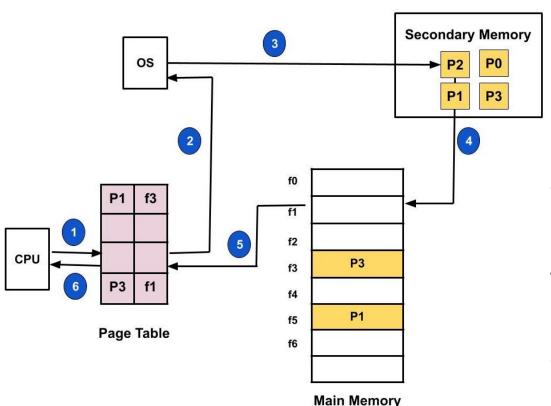
#### **Privileged Instructions**



#### Escalating Privilege - the system call

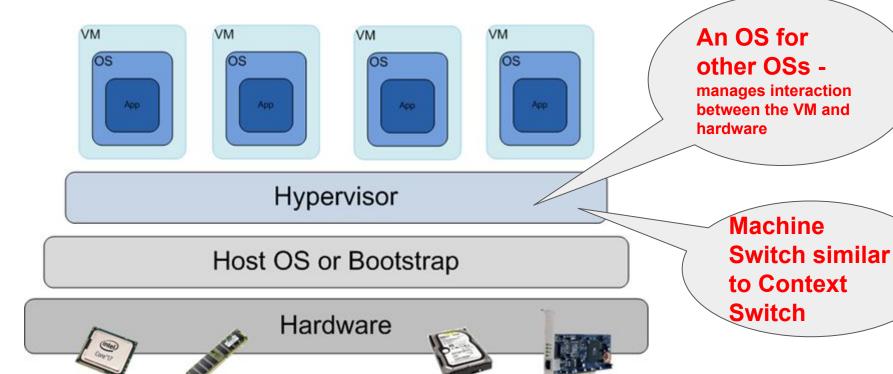


#### Demand Paging with virtual memory



- 1. CPU issues a VA
- If not in the Page Table, the page handler steps in.
- 3. Fetches the relevant page from secondary memory
- Inserts into Physical memory (evicting a page from PM if needed)
- 5. The page table is updated with a Virtual page to Physical page mapping.
- 6. The contents of the physical address corresponding to the VA is returned to the CPU.

#### Realizing laaS - Virtualization as a building block



#### Design conditions for VMMs (Popek and Goldberg, 1974)

#### Equivalence

 Software on the VMM executes identically to that on the hardware barring performance.

#### Performance

 Non-privileged instructions can be executed on the physical processor with no VMM intervention.

#### Resource Control

 The VMM must have complete control over virtualized resources.

#### Booting a new OS & Machine Switching

- Booting a new OS limited direct execution
  - Jump to the first instruction of the boot sequence and continue from there.
- Machine switching what is the challenge?
  - The Guest OS expects to have full access to hardware and will execute privileged instructions, unlike user processes - example: updating the TLB after a miss.
  - But one guest alone must not get full access since there are other guests at the same level as it.
  - The VMM must therefore intercept attempts to perform "privileged" operations and thus retain control of the machine.

#### How to execute a system call on a virtualized OS?

- Similar "trap" instruction except that the VMM has installed the trap handler that will execute in the kernel mode
- But.... the VMM does not know anything about HOW to execute the system call - that is in the Guest OS.
- But the VMM knows where the OS's trap handler is it got this information when the OS was installing its trap handlers at boot time (that is privileged as well).
- The VMM therefore jumps to the Guest OS's trap handler
- When the OS is done it again executes a privileged instruction to "return" from the trap handler and so jumps back into the VMM
- The VMM then executes the real trap return.

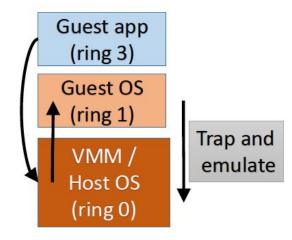
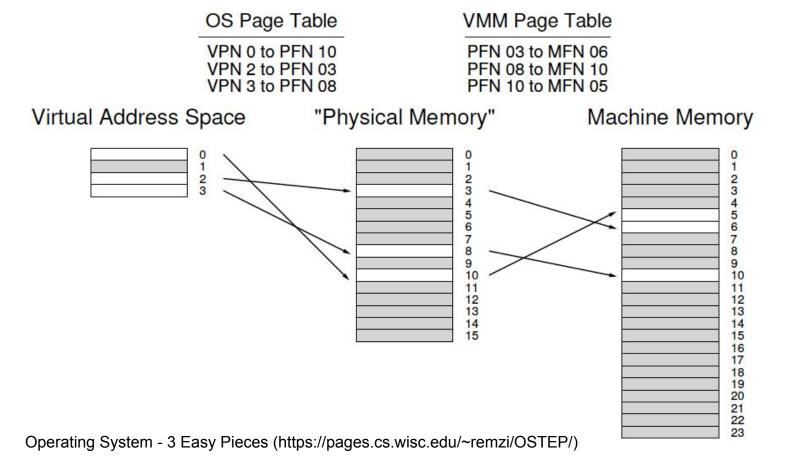


Figure courtesy Prof. Mythili

Process	<b>Operating System</b>	VMM
1. System call:		
Trap to OS		
П		2. Process trapped:
		Call OS trap handler
		(at reduced privilege)
	3. OS trap handler:	
	Decode trap and	
	execute syscall;	
	When done: issue	
	return-from-trap	
		4. OS tried return from trap:
		Do real return from trap
5. Resume execution		
(@PC after trap)		
	Operating System - 3 Easy Pieces	(https://pages.cs.wisc.edu/~remzi/OSTEP/)

#### Memory Virtualization in the presence of Guest OSs



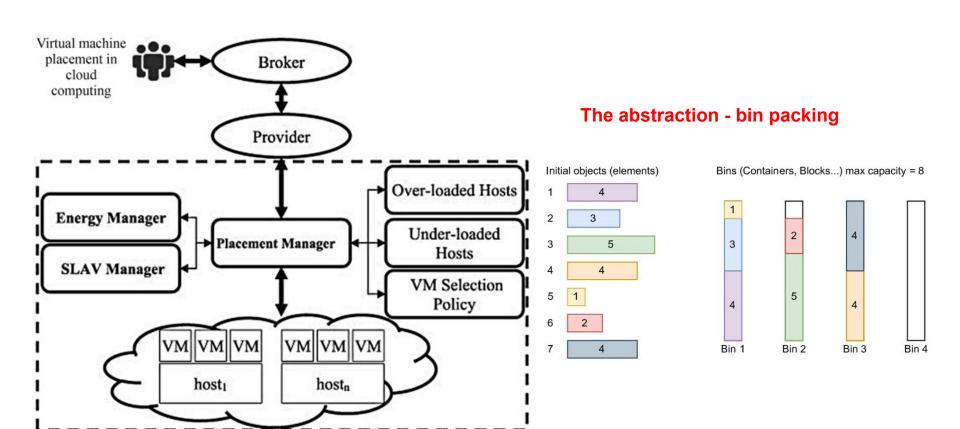
Process	Operating System	Virtual Machine Monitor	Handling a TLB
1. Load from mem TLB miss: Trap		2. VMM TLB miss handler:	Miss
		Call into OS TLB handler (reducing privilege)	
	3. OS TLB miss handler: Extract VPN from VA;	(	
	Do page table lookup; If present and valid, get PFN, update TLB		
		4. Trap handler: Unprivileged code trying	
		to update the TLB; OS is trying to install VPN-to-PFN mapping;	
		Update TLB instead with VPN-to-MFN (privileged);	
		Jump back to OS (reducing privilege)	
	5. Return from trap	6. Trap handler:	
		Unprivileged code trying to return from a trap;	
7. Resume execution (@PC of instruction);		Return from trap	
Instruction is retried; Results in TLB hit		Operating System - 3 Easy Pie	eces (https://pages.cs.wisc.edu/~remzi/OSTEP/)

## **Beyond Virtualization: Provider Concerns**

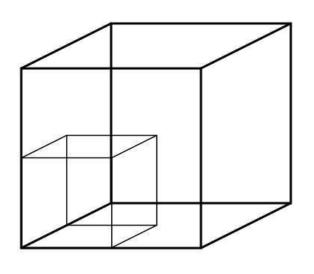
#### Important considerations in a Cloud Data Center

- Cloud provider concerns
  - Efficient management of resources
  - Minimize power and cooling costs
  - Meet customer SLAs via VM Performance.
- Strategies to achieve these goals
  - Server consolidation
  - Managed over provisioning
  - Hot spot mitigation
- Mechanisms to implement these strategies
  - VM Placement
  - Memory Ballooning
  - VM Migration

#### **VM Placement**



#### Vector bin packing



minimize: 
$$\sum_{j} y_{j}$$
 s.t. (1)

$$\sum_{i} x_{ij} = 1 \qquad 1 \le i \le n \tag{2}$$

$$\sum_{i} p_i^k . x_{ij} \le 1 \qquad 1 \le j \le m, 1 \le k \le d \tag{3}$$

$$y_j \ge x_{ij} \qquad 1 \le i \le n, 1 \le j \le m \tag{4}$$

$$x_{ij} \in \{0, 1\}$$
  $1 \le i \le n, 1 \le j \le m$  (5)

- Constraint (2) states that every vector is packed in a bin.
- Constraint (3) ensures that the packed vectors do not exceed the bin dimensions.
- Constraint (4) tells whether a bin is used or not.
- Constraint (5) ensures that a vector is either packed entirely in a bin or not.

Constraint (5) can be relaxed as follows to obtain a linear program (LP).

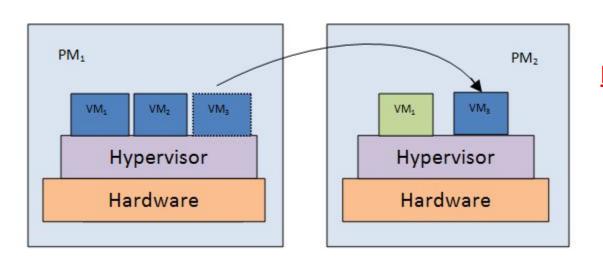
$$x_{ij} \ge 0$$
  $1 \le i \le n, \quad 1 \le j \le m$  (5a)

Bellur, Umesh, Chetan S. Rao, and Madhu Kumar SD. "Optimal placement algorithms for virtual machines." *arXiv preprint arXiv:1011.5064* (2010).

#### A few heuristics

- **First Fit:** It is a greedy approach where the placement mgr considers the PMs sequentially, one by one, and places the VM to the first PM that has enough resources.
- <u>Next Fit:</u> This placement method considers the PMs one by one and places the VM to the second PM which has the required resources.
- Random Fit: A random physical machine is chosen for placing the VM.
- <u>Least full first:</u> The physical machine which is least full and satisfies the resource requirement of the VM selected.
- <u>Most Full First:</u> The physical machine which is most full and has the resource requirement of VM is selected.

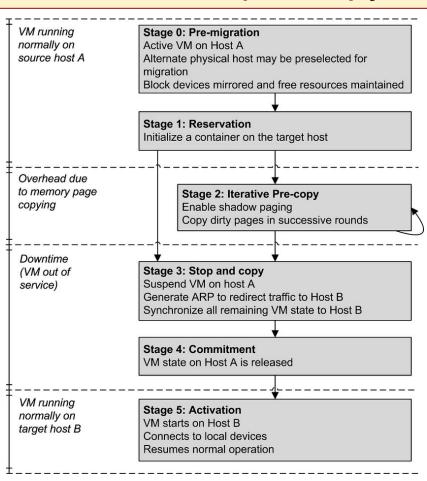
#### VM (live)Migration



#### **Motivations:**

- Server Consolidation
- Hot spot mitigation
- Energy Savings

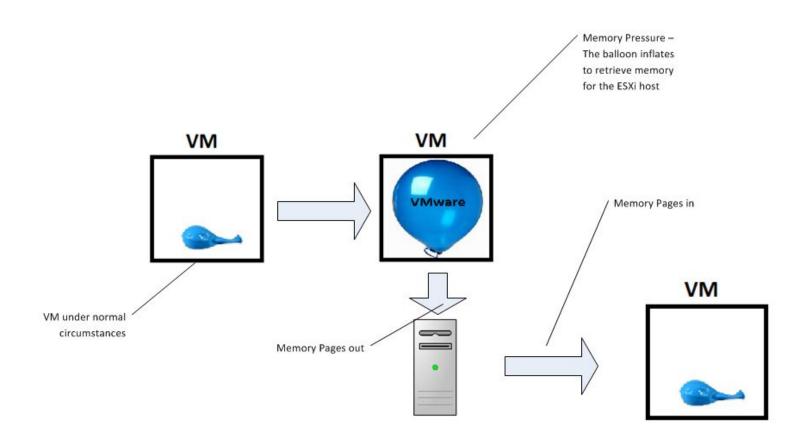
#### VM Migration - Iterative pre-copy mechanism



#### Some questions of interest in VM Migration

- Which VM to migrate?
- Where to migrate it to?
- What is the cost of migration?
  - Downtime
  - CPU at source and destination
  - Network bytes consumed
  - Impact to other applications that are NOT being migrated

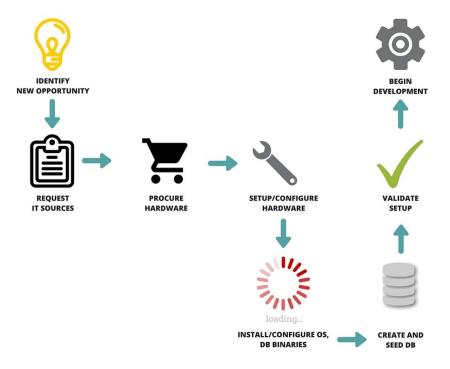
#### Over provisioning - memory ballooning



#### The Cloud Continuum - Up the value chain

Private Cloud	laaS Infrastructure as a Service	PaaS Platform as a Service	<b>FaaS</b> Function as a Service	<b>SaaS</b> Software as a Service
Function	Function	Function	Function	Function
Application	Application	Application	Application	Application
Runtime	Runtime	Runtime	Runtime	Runtime
Operating System	Operating System	Operating System	Operating System	Operating System
Virtualization	Virtualization	Virtualization	Virtualization	Virtualization
Server	Server	Server	Server	Server
Storage	Storage	Storage	Storage	Storage
Networking	Networking	Networking	Networking	Networking
				Managed by the customer  Managed by the provider

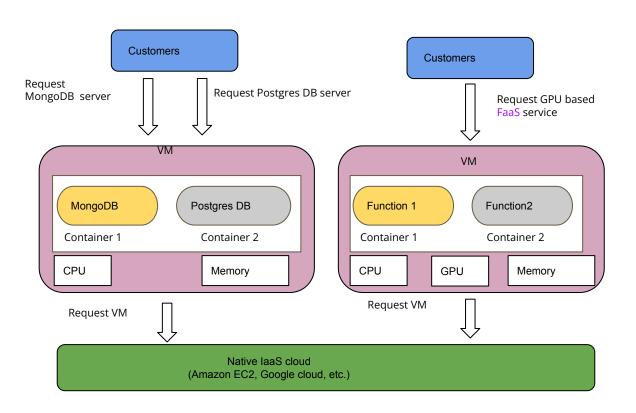
#### The traditional way



#### The PaaS way



#### Implementing PaaS - Derivative clouds with Containerisation



#### The Cloud Continuum - Up the value chain

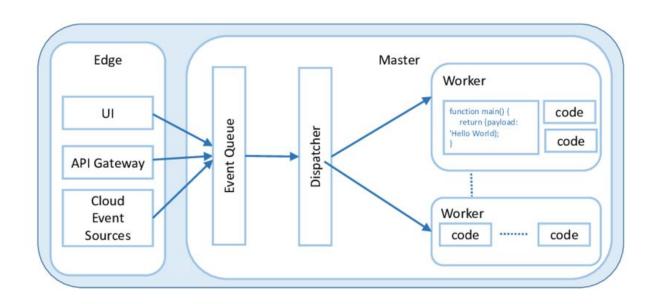
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Server	Server	Server	Server	Server
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				Managed by the customer

Managed by the provider

#### FaaS/Serverless - Pay as you use



#### Tech stack for FaaS







#### The Cloud Continuum - Up the value chain

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	Infrastructure as a Service Function Application Runtime Operating System Virtualization Server Storage	Infrastructure as a Service Function  Application Application  Runtime Operating System  Virtualization  Server Storage  Platform as a Service  Function  Application  Application  Operating System  Virtualization  Server  Storage	Infrastructure as a Service  Function  Function  Application  Application  Runtime  Runtime  Operating System  Virtualization  Virtualization  Server  Storage  Platform as a Service  Function as a Service

Managed by the provider

#### Conclusions

- Cloud computing is here to stay all version of it appear to be popular and in use.
  - Most enterprises today are operating at least partially out of the cloud
- Intersection with new hardware capabilities is ongoing
  - SmartNICs
  - GPUs
  - Encryption/Decryption and other accelerators
  - Custom ASICs
- Other research topics include Multi-cloud (Cloud Hypervisors)
- Policy around the use of data storage/movement and clouds is in the works.