

Character Shader Pack 3.0 (URP & LWRP)

Introduction

This is a great shader pack. And it contains toon, outline, sketch, dissolve, matrix, hologram, grayscale, ghost, twinkle, shiny, shake, body shield, fat, thin, rust, pixelate, deformation, freeze, glitch, petrify, electricity, snow, wireframe, glow, mesh split, gradient color and other effects. It also contains a simple demo to show how it works. This package can make your game looks cooler. You don't need to write any shader by yourself, you can use this package directly to achieve the effect you want, and it can be integrated into your project very easily. These shader files expose multiple parameters for you to adjust. You can adjust more many different effects by yourself. Due to these cool effects achieved by using the shader, all performance losses are small, and the mobile platform can also run perfectly.

PS: Only support URP (Universal Render Pipeline), LWRP (Light Weight Render Pipeline)

Main Features:

1. Very easy to integrate into your project, no need to write any shader and code.
2. In order to show you better effects, some shader effects I added scripts to control them
3. Support URP (Universal Render Pipeline), LWRP (Light Weight Render Pipeline)
4. These shaders expose some parameters for you to adjust
5. Support Android, IOS, Windows and other platforms
6. Clear demo, this demo will be very helpful for you.
7. Cheap

More details here:

1. Toon
<https://assetstore.unity.com/packages/vfx/shaders/ultimate-toon-shader-urp-lwrp-202985?aid=1011lffiq>
2. Outline
<https://assetstore.unity.com/packages/vfx/shaders/outline-shader-urp-lwrp-201473?aid=1011lffiq>
3. Sketch
<https://assetstore.unity.com/packages/vfx/shaders/sketch-shader-urp-lwrp-201633?aid=1011lffiq>
4. Dissolve
<https://assetstore.unity.com/packages/vfx/shaders/dissolve-effect-urp-185279?aid=1011lffiq>
5. Matrix
<https://assetstore.unity.com/packages/vfx/shaders/matrix-shader-urp-lwrp-207562?aid=1011lffiq>
6. Hologram
<https://assetstore.unity.com/packages/vfx/shaders/hologram-effect-urp-lwrp-185442?aid=1011lffiq>
7. Grayscale
<https://assetstore.unity.com/packages/vfx/shaders/grayscale-shader-urp-lwrp-200528?aid=1011lffiq>
8. Ghost
<https://assetstore.unity.com/packages/vfx/shaders/ghost-effect-urp-lwrp-187118?aid=1011lffiq>

9. Shiny
<https://assetstore.unity.com/packages/vfx/shaders/shiny-shader-urp-lwrp-200681?aid=1011lffiq>
10. Shake
<https://assetstore.unity.com/packages/vfx/shaders/shake-effect-urp-lwrp-197688?aid=1011lffiq>
11. Body Shield
<https://assetstore.unity.com/packages/vfx/shaders/body-shield-urp-lwrp-208137?aid=1011lffiq>
12. Fat Thin
<https://assetstore.unity.com/packages/vfx/shaders/fat-thin-shader-urp-lwrp-201982?aid=1011lffiq>
13. Glass
<https://assetstore.unity.com/packages/vfx/shaders/glass-shader-urp-lwrp-203694?aid=1011lffiq>
14. Low Poly
<https://assetstore.unity.com/packages/vfx/shaders/low-poly-shader-urp-lwrp-200469?aid=1011lffiq>
15. Rust
<https://assetstore.unity.com/packages/vfx/shaders/rust-shader-urp-lwrp-207939?aid=1011lffiq>
16. Pixelate
<https://assetstore.unity.com/packages/vfx/shaders/pixelate-effect-urp-lwrp-189847?aid=1011lffiq>
17. Deformation
<https://assetstore.unity.com/packages/vfx/shaders/deformation-shader-urp-lwrp-208689?aid=1011lffiq>
18. Freeze
<https://assetstore.unity.com/packages/vfx/shaders/freezing-effect-urp-lwrp-196959?aid=1011lffiq>
19. Glitch
<https://assetstore.unity.com/packages/tools/glitch-effect-urp-lwrp-190940?aid=1011lffiq>
20. Petrify
<https://assetstore.unity.com/packages/vfx/shaders/rock-effect-urp-lwrp-187065?aid=1011lffiq>
21. Electricity
<https://assetstore.unity.com/packages/vfx/shaders/electricity-effect-urp-lwrp-197771?aid=1011lffiq>
22. Snow
<https://assetstore.unity.com/packages/vfx/shaders/snow-shader-urp-lwrp-187807?aid=1011lffiq>
23. Wireframe
<https://assetstore.unity.com/packages/vfx/shaders/wireframe-effect-urp-lwrp-188292?aid=1011lffiq>
24. Glow
<https://assetstore.unity.com/packages/tools/particles-effects/selected-effect-highlight-urp-lwrp-197367?aid=1011lffiq>
25. Mesh Split
<https://assetstore.unity.com/packages/vfx/shaders/mesh-split-effect-urp-lwrp-202329?aid=1011lffiq>
26. Gradient
<https://assetstore.unity.com/packages/vfx/shaders/gradient-color-shader-urp-lwrp-201698?aid=1011lffiq>

Contact Us:

If you have any questions, please feel free to contact us.

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