```
import java.awt.Desktop;
import java.net.URI;
import java.net.URISyntaxException;
* This project implements a simple application. Properties from a fixed
* file can be displayed.
* @author Michael Kölling and Josh Murphy
* @version 1.0
public class PropertyViewer
  private PropertyViewerGUI gui; // the Graphical User Interface
  private Portfolio portfolio;
  private Property toggleFavourite;
  private int counter= 1;
  private int PropertiesViewed=0;
  private int totalPropertyPrice=0;
  /**
  * Create a PropertyViewer and display its GUI on screen.
  public PropertyViewer()
    gui = new PropertyViewerGUI(this);
    portfolio = new Portfolio("airbnb-london.csv");
    gui.showProperty(portfolio.getProperty(counter));
    gui.showID(portfolio.getProperty(counter));
    PropertiesViewed+=1;
    totalPropertyPrice+= portfolio.getProperty(counter).getPrice();
 }
  /**
  * This method is for the function of clicking the "next" button. It will show the property's
name and ID. After clicking "favourite"
  * button, the specific property will be added into the favourite list.
  * The total viewed times of each property will also be accumulated.
  public void nextProperty()
   counter=counter+1;
   gui.showProperty(portfolio.getProperty(counter));
   gui.showID(portfolio.getProperty(counter));
   gui.showFavourite(portfolio.getProperty(counter));
```

```
PropertiesViewed+=1;
   totalPropertyPrice+= portfolio.getProperty(counter).getPrice();
 }
  /**
  * This method is for the function of clicking the "previous" button. It will also show the
property's name and ID on the screen. After
  * clicking "favourite" button, the specific property will be added into the favourite list.
The total viewed times of each property will be
  * accumulated.
  */
  public void previousProperty()
   counter=counter-1;
   gui.showProperty(portfolio.getProperty(counter));
   gui.showID(portfolio.getProperty(counter));
   gui.showFavourite(portfolio.getProperty(counter));
   PropertiesViewed+=1;
   totalPropertyPrice+= portfolio.getProperty(counter).getPrice();
  }
  * This method is for adding the property into the favourite list by clicking toggleFavourite
button.
  */
  public void toggleFavourite()
  (portfolio.getProperty(counter)).toggleFavourite();
  gui.showFavourite(portfolio.getProperty(counter));
  }
  //---- methods for challenge tasks -----
  * This method opens the system's default internet browser
  * The Google maps page should show the current properties location on the map.
  public void viewMap() throws Exception
  {
   double latitude = portfolio.getProperty(counter).getLatitude();
   double longitude = portfolio.getProperty(counter).getLongitude();
   URI uri = new URI("https://www.google.com/maps/place/" + latitude + "," + longitude);
```

```
java.awt.Desktop.getDesktop().browse(uri);
}

/**
 * This method shows the total number viewed of all properties.
 */
public int getNumberOfPropertiesViewed()
{
    return PropertiesViewed;
}

/**
 * This method calculates the average price by total property price devided by properties viewed.
 */
public int averagePropertyPrice()
{
    int averagePrice=totalPropertyPrice/PropertiesViewed;
    return averagePrice;
}
```

```
import java.awt.*;
import java.awt.image.*;
import javax.swing.*;
import javax.imageio.*;
import java.io.*;
* Property is a class that defines a property for display.
* @author Michael Kölling and Josh Murphy
* @version 2.0
public class Property
{
  private String id;
  private String description;
  private String hostID;
  private String hostName;
  private String neighbourhood;
  private double latitude;
  private double longitude;
  private String roomType;
  private int price;
  private int minimumNights;
  private int availability365;
  private boolean is Favourite;
  * Create a new property with specified initial values.
  public Property(String id, String name, String hostID, String hostName,
      String neighbourhood, double latitude, double longitude, String roomType,
      int price, int minimumNights, int availability365){
    this.id = id;
    this.description = name;
    this.hostID = hostID;
    this.hostName = hostName;
    this.neighbourhood = neighbourhood;
    this.latitude = latitude;
    this.longitude = longitude;
    this.roomType = roomType;
    this.price = price;
    this.minimumNights = minimumNights;
    this.availability365 = availability365;
    isFavourite = false;
```

```
}
/**
* Return the Id of this property.
public String getID(){
  return id;
}
/**
* Return the hostId of this property.
public String getHostID(){
  return hostID;
}
* Return the latitude of this property.
public double getLatitude(){
  return latitude;
}
* Return the longitude of this property.
public double getLongitude(){
  return longitude;
}
* Return the price of this property.
public int getPrice(){
  return price;
}
/**
* Returns true if this property is currently marked as a favourite, false otherwise.
public boolean isFavourite(){
  return isFavourite;
}
* Return the host name of this property.
```

```
public String getHostName(){
    return hostName;
  }
  /**
   * Return the neighbourhood of this property.
  public String getNeighbourhood(){
    return neighbourhood;
  }
  * Return the room type of this property.
  public String getRoomType(){
    return roomType;
  }
  /**
  * Return the minimum number of nights this property can be booked for.
  public String getMinNights(){
    return "" + minimumNights;
  }
  /**
   * Return the description of this property.
  public String getDescription(){
    return description;
  }
  /**
  * Toggles whether this property is marked as a favourite or not.
  public void toggleFavourite()
    isFavourite = !isFavourite;
}
```

```
import java.util.List;
import java.util.ArrayList;
import java.io.File;
import java.io.BufferedReader;
import java.io.File;
import java.io.FileReader;
import java.io.IOException;
import java.net.URL;
import java.util.ArrayList;
import java.util.Arrays;
import com.opencsv.CSVReader;
import java.net.URISyntaxException;
* A portfolio is a collection of properties. It reads properties from a file on disk,
* and it can be used to retrieve single properties.
* The file name to read from is passed in at construction.
* @author Michael Kölling and Josh Murphy
* @version 1.0
*/
public class Portfolio
  private List<Property> properties;
  /**
  * Constructor for objects of class Portfolio
  public Portfolio(String directoryName)
    properties = loadProperties();
  }
  * Return a property from this Portfolio.
  public Property getProperty(int propertyNumber)
    return properties.get(propertyNumber);
  }
  * Return the number of Properties in this Portfolio.
  public int numberOfProperties()
```

```
return properties.size();
  }
  * Return an ArrayList containing the rows in the AirBnB London data set csv file.
  public List<Property> loadProperties() {
    System.out.print("Begin loading Airbnb london dataset...");
    ArrayList<Property> listings = new ArrayList<Property>();
    try{
      URL url = getClass().getResource("airbnb-london.csv");
      CSVReader reader = new CSVReader(new FileReader(new
File(url.toURI()).getAbsolutePath()));
      String [] line;
      //skip the first row (column headers)
      reader.readNext();
      while ((line = reader.readNext()) != null) {
         String id = line[0];
         String name = line[1];
         String host id = line[2];
         String host name = line[3];
         String neighbourhood = line[4];
         double latitude = convertDouble(line[5]);
         double longitude = convertDouble(line[6]);
         String room_type = line[7];
         int price = convertInt(line[8]);
         int minimumNights = convertInt(line[9]);
         int availability365 = convertInt(line[10]);
         Property currentProperty = new Property(id, name, host id, host name,
           neighbourhood, latitude, longitude, room_type, price,
           minimumNights, availability365);
         listings.add(currentProperty);
      }
    } catch(IOException | URISyntaxException e){
      System.out.println("Failure! Something went wrong when loading the property file");
      e.printStackTrace();
    System.out.println("Success! Number of loaded records: " + listings.size());
    return listings;
  }
  * @param doubleString the string to be converted to Double type
  * @return the Double value of the string, or -1.0 if the string is
  * either empty or just whitespace
```

```
*/
  private Double convertDouble(String doubleString){
    if(doubleString != null && !doubleString.trim().equals("")){
      return Double.parseDouble(doubleString);
    }
    return -1.0;
  }
  /**
  * @param intString the string to be converted to Integer type
   * @return the Integer value of the string, or -1 if the string is
  * either empty or just whitespace
  private Integer convertInt(String intString){
    if(intString != null && !intString.trim().equals("")){
      return Integer.parseInt(intString);
    }
    return -1;
  }
}
```

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.border.*;
import java.io.File;
import java.util.List;
import java.util.ArrayList;
import java.util.Iterator;
* PropertyViewerGUI provides the GUI for the project. It displays the property
* and strings, and it listens to button clicks.
* @author Michael Kölling, David J Barnes, and Josh Murphy
* @version 3.0
*/
public class PropertyViewerGUI
  // fields:
  private JFrame frame;
  private JPanel propertyPanel;
  private JLabel idLabel;
  private JLabel favouriteLabel;
  private JTextField hostIDLabel;
  private JTextField hostNameLabel;
  private JTextField neighbourhoodLabel;
  private JTextField roomTypeLabel;
  private JTextField priceLabel;
  private JTextField minNightsLabel;
  private JTextArea descriptionLabel;
  private Property currentProperty;
  private PropertyViewer viewer;
  private boolean fixedSize;
  /**
  * Create a PropertyViewer and display its GUI on screen.
  public PropertyViewerGUI(PropertyViewer viewer)
    currentProperty = null;
    this.viewer = viewer;
    fixedSize = false;
    makeFrame();
```

```
this.setPropertyViewSize(400, 250);
}
// ---- public view functions ----
* Display a given property
public void showProperty(Property property)
  hostIDLabel.setText(property.getHostID());
  hostNameLabel.setText(property.getHostName());
  neighbourhoodLabel.setText(property.getNeighbourhood());
  roomTypeLabel.setText(property.getRoomType());
  priceLabel.setText("f" + property.getPrice());
  minNightsLabel.setText(property.getMinNights());
  //descriptionLabel.setText(property.getDescription());
}
/**
* Set a fixed size for the property display. If set, this size will be used for all properties.
* If not set, the GUI will resize for each property.
public void setPropertyViewSize(int width, int height)
  propertyPanel.setPreferredSize(new Dimension(width, height));
  frame.pack();
  fixedSize = true;
}
/**
* Show a message in the status bar at the bottom of the screen.
public void showFavourite(Property property)
  String favouriteText = " ";
  if (property.isFavourite()){
    favouriteText += "This is one of your favourite properties!";
  favouriteLabel.setText(favouriteText);
}
* Show the ID in the top of the screen.
public void showID(Property property){
```

```
idLabel.setText("Current Property ID:" + property.getID());
}
// ---- implementation of button functions ----
/**
* Called when the 'Next' button was clicked.
private void nextButton()
  viewer.nextProperty();
}
* Called when the 'Previous' button was clicked.
private void previousButton()
  viewer.previousProperty();
}
* Called when the 'View on Map' button was clicked.
private void viewOnMapsButton()
  try{
  viewer.viewMap();
  catch(Exception e){
    System.out.println("URL INVALID");
}
/**
* Called when the 'Toggle Favourite' button was clicked.
private void toggleFavouriteButton(){
  viewer.toggleFavourite();
}
// ---- swing stuff to build the frame and all its components ----
/**
* Create the Swing frame and its content.
```

```
private void makeFrame()
  frame = new JFrame("Portfolio Viewer Application");
  JPanel contentPane = (JPanel)frame.getContentPane();
  contentPane.setBorder(new EmptyBorder(6, 6, 6, 6));
  // Specify the layout manager with nice spacing
  contentPane.setLayout(new BorderLayout(6, 6));
  // Create the property pane in the center
  propertyPanel = new JPanel();
  propertyPanel.setLayout(new GridLayout(6,2));
  propertyPanel.add(new JLabel("HostID: "));
  hostIDLabel = new JTextField("default");
  hostIDLabel.setEditable(false);
  propertyPanel.add(hostIDLabel);
  propertyPanel.add(new JLabel("Host Name: "));
  hostNameLabel = new JTextField("default");
  hostNameLabel.setEditable(false);
  propertyPanel.add(hostNameLabel);
  propertyPanel.add(new JLabel("Neighbourhood: "));
  neighbourhoodLabel = new JTextField("default");
  neighbourhoodLabel.setEditable(false);
  propertyPanel.add(neighbourhoodLabel);
  propertyPanel.add(new JLabel("Room type: "));
  roomTypeLabel = new JTextField("default");
  roomTypeLabel.setEditable(false);
  propertyPanel.add(roomTypeLabel);
  propertyPanel.add(new JLabel("Price: "));
  priceLabel = new JTextField("default");
  priceLabel.setEditable(false);
  propertyPanel.add(priceLabel);
  propertyPanel.add(new JLabel("Minimum nights: "));
  minNightsLabel = new JTextField("default");
  minNightsLabel.setEditable(false);
  propertyPanel.add(minNightsLabel);
  propertyPanel.setBorder(new EtchedBorder());
  contentPane.add(propertyPanel, BorderLayout.CENTER);
  // Create two labels at top and bottom for the file name and status message
```

```
idLabel = new JLabel("default");
contentPane.add(idLabel, BorderLayout.NORTH);
favouriteLabel = new JLabel(" ");
contentPane.add(favouriteLabel, BorderLayout.SOUTH);
// Create the toolbar with the buttons
JPanel toolbar = new JPanel();
toolbar.setLayout(new GridLayout(0, 1));
JButton nextButton = new JButton("Next");
nextButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) { nextButton(); }
          });
toolbar.add(nextButton);
JButton previousButton = new JButton("Previous");
previousButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) { previousButton(); }
          });
toolbar.add(previousButton);
JButton mapButton = new JButton("View Property on Map");
mapButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) { viewOnMapsButton(); }
          });
toolbar.add(mapButton);
JButton favouriteButton = new JButton("Toggle Favourite");
favouriteButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) { toggleFavouriteButton(); }
          });
toolbar.add(favouriteButton);
// Add toolbar into panel with flow layout for spacing
JPanel flow = new JPanel();
flow.add(toolbar);
contentPane.add(flow, BorderLayout.WEST);
// building is done - arrange the components
frame.pack();
// place the frame at the center of the screen and show
Dimension d = Toolkit.getDefaultToolkit().getScreenSize();
frame.setLocation(d.width/2 - frame.getWidth()/2, d.height/2 - frame.getHeight()/2);
```

```
frame.setVisible(true);
}
```