```
In [1]: | import matplotlib.pyplot as plt
         import numpy as np
         import matplotlib as mpl
         import random as rand
         plt.rcParams['axes.facecolor'] = 'black'
In [2]: def perlin(x):
             return np.cos(x)
In [3]: | persistence = np.e
         lacunarity = 2.5
In [4]: x = np.linspace(-5,5,10000)
In [56]: y = np.linspace(0,0,10000)
         for i in range(1,11):
             y += 10*perlin((lacunarity**i)*x + rand.random()*rand.random()*10.24)/(per
         sistence**i)+0.6
         plt.figure(figsize=(256,48))
         plt.plot(x,y,linewidth=10)
Out[56]: [<matplotlib.lines.Line2D at 0x2bd0ed51048>]
In [6]: class droplet:
             def __init__(self):
                 xpos = rand.randint(50,9999-50)
                  self.pos = [xpos, y[xpos]]
                 self.gradients = [[1, y[xpos+1]-y[xpos]],[-1,y[xpos-1]-y[xpos]]]
                  self.angles = [np.arctan(self.gradients[0][1]/self.gradients[0][0]),np
         .arctan(self.gradients[1][1]/self.gradients[1][0])]
                  self.load = 0
                  self.speed = rand.randint(-30,30)
```

```
In [7]: iterations = 8
droplets = 100
```

self.mass = 0.005
self.volume = 0.005
self.mu\_k = 0.160
self.max\_speed = 30
self.e\_const = 1
self.capacity = 0
self.p\_erosion = 0.5
self.p\_deposition = 0.5

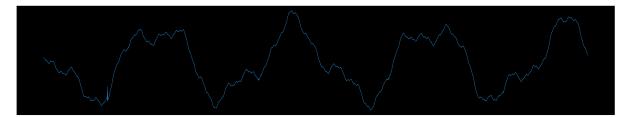
```
In [62]: from IPython.core.debugger import set trace
         output = v
         friction dir=0
         e custom = 0.5
         h diff = 0
         it num = 0
         for h in range(0,droplets+1):
              d=droplet()
              vel=d.speed
              for i in range(0,iterations+1):
                  previous positions = [None]*10
                  empty = 0
                  steps = abs(vel)
                  total steps = steps
                  if vel == 0:
                      vel = min(d.gradients[0][1],d.gradients[1][1])/abs(min(d.gradients
         [0][1],d.gradients[1][1]))
                      steps = abs(vel)
                  while steps > 0:
                      if (d.pos[0] in range(50,9999-50)):
                          for k in range(1,10):
                              previous positions[-k] = previous positions[-(k+1)]
                          previous positions[0] = d.pos[0]
                          for 1 in range(0,10):
                              if previous positions[1]==None:
                                  empty += 1
                          if vel > 30:
                              vel = 30
                          if vel < -30:
                              vel = -30
                          #set trace()
                          if vel > 0:
                              friction dir=-1
                              d.pos[0] += 1
                              d.pos[1] = y[d.pos[0]]
                              if d.gradients[1][1]>0:
                                  vel -= np.rint(5*(9.81*np.sin(d.angles[0])*np.cos(d.an
         gles[0]) + friction dir*d.mu k*9.81*(np.cos(d.angles[0])**2))/steps)
                              if d.gradients[1][1]<0:</pre>
                                  vel += np.rint(5*(9.81*np.sin(d.angles[0])*np.cos(d.an
         gles[0]) + friction dir*d.mu k*9.81*(np.cos(d.angles[0])**2))/steps)
                              vel -= 1
                              h diff = d.gradients[0][1]
                          if vel < 0:
                              friction_dir=1
                              d.pos[0] -= 1
                              d.pos[1] = y[d.pos[0]]
                              if d.gradients[1][1]>0:
                                  vel += np.rint(5*(9.81*np.sin(d.angles[0])*np.cos(d.angles[0]))
         gles[0]) + friction dir*d.mu k*9.81*(np.cos(d.angles[0])**2))/steps)
                              if d.gradients[1][1]<0:</pre>
                                  vel -= np.rint(5*(9.81*np.sin(d.angles[0])*np.cos(d.an
         gles[0]) + friction_dir*d.mu_k*9.81*(np.cos(d.angles[0])**2))/steps)
                              vel += 1
                              h diff = d.gradients[1][1]
```

```
d.gradients = [[1, y[d.pos[0]+1]-y[d.pos[0]]], [-1,y[d.pos[0]-1]]
]-y[d.pos[0]]]]
                d.angles = [np.arctan(d.gradients[0][1]/d.gradients[0][0]),np.
arctan(d.gradients[1][1]/d.gradients[1][0])]
                steps = abs(vel)
                d.capacity = d.e const*d.mass*d.speed
                if d.load <= d.capacity or h diff < 0:</pre>
                    d.load += d.capacity*min((d.capacity-d.load)*d.p erosion,(
-h diff))
                    if vel > 0:
                        output[d.pos[0]-1] -= e custom*d.capacity*min((d.capac
ity-d.load)*d.p_erosion,(-h_diff))
                    elif vel < 0:</pre>
                         output[d.pos[0]+1] -= e_custom*d.capacity*min((d.capac
ity-d.load)*d.p erosion,(-h diff))
                elif d.load >= d.capacity or h diff > 0:
                    d.load -= (d.load-d.capacity)*d.p deposition
                    if vel > 0:
                         output[d.pos[0]-1] += e custom*(d.load-d.capacity)*d.p
deposition
                    elif vel < 0:</pre>
                         output[d.pos[0]+1] += e_custom*(d.load-d.capacity)*d.p
deposition
                it num += 1
                if it num == 50:
                    it num = 0
                    break
                if (empty==0 and np.std(previous positions)<5):</pre>
                    break
                #set trace()
plt.figure(figsize=(256,48))
plt.plot(x, output, linewidth=10)
```

KeyboardInterrupt:

```
In [63]: plt.figure(figsize=(256,48))
   plt.plot(x, y, linewidth=10)
```

Out[63]: [<matplotlib.lines.Line2D at 0x2bd0ee974c8>]



from IPython.core.debugger import set\_trace y\_eroded = y kinetic\_energy = d.mass\*(d.speed\*\*2)/2 friction\_dir = 0 e\_custom = 1 h\_diff = 0

for h in range(0, droplets+1): d = droplet() vel = abs(d.speed) for i in range(0,iterations + 1): steps = vel while steps > 0:

```
#set_trace()
        if (d.pos in range(50, 9999-50)):
            if d.speed > 0:
                d.pos = [d.pos[0] + 1, y[d.pos[0]]]
                friction dir = -1
                #steps += (d.speed - np.rint(np.sqrt(abs((kinetic energy + 9.81*np.
sin(d.angles[0])*np.cos(d.angles[0]) + friction_dir*d.f_k*9.81*(np.cos(d.angles[0])
**2))*2/d.mass))))
                h diff = d.gradients[0][1]
                d.gradients = [[1, y[d.pos[0]+1]-y[d.pos[0]]],[-1,y[d.pos[0]-1]-y]
[d.pos[0]]]]
            elif d.speed < 0:
                d.pos = [d.pos[0] - 1, y[d.pos[0]]]
                friction dir = 1
                #steps += (d.speed - np.rint(np.sqrt(abs((kinetic_energy - 9.81*np.
sin(d.angles[1])*np.cos(d.angles[1]) + friction dir*d.f k*9.81*(np.cos(d.angles[1])
**2))*2/d.mass))))
                h_diff = d.gradients[1][1]
                d.gradients = [[1, y[d.pos[0]+1]-y[d.pos[0]]],[-1,y[d.pos[0]-1]-y]
[d.pos[0]]]]
            d.capacity = d.e_const*d.mass*d.speed
            #if d.load <= d.capacity or h diff < 0:</pre>
            d.load = d.load + d.capacity*min((d.capacity-d.load)*d.p erosion,(-h di
ff))
            #y_eroded[d.pos[0]] = y_eroded[d.pos[0]] - e_custom*d.capacity*min((d.c
apacity-d.load)*d.p_erosion,(-h_diff))
            y eroded[d.pos[0]] -= 10
            #elif d.load >= d.capacity or h_diff > 0:
                #d.load = d.load - (d.load-d.capacity)*d.p_deposition
                #y eroded[d.pos[0]] = y eroded[d.pos[0]] + e custom*(d.load-d.capac
ity)*d.p deposition
        steps -= 1
```

## set\_trace()

plt.figure(figsize=(256,48)) plt.plot(x, y\_eroded, linewidth=10)