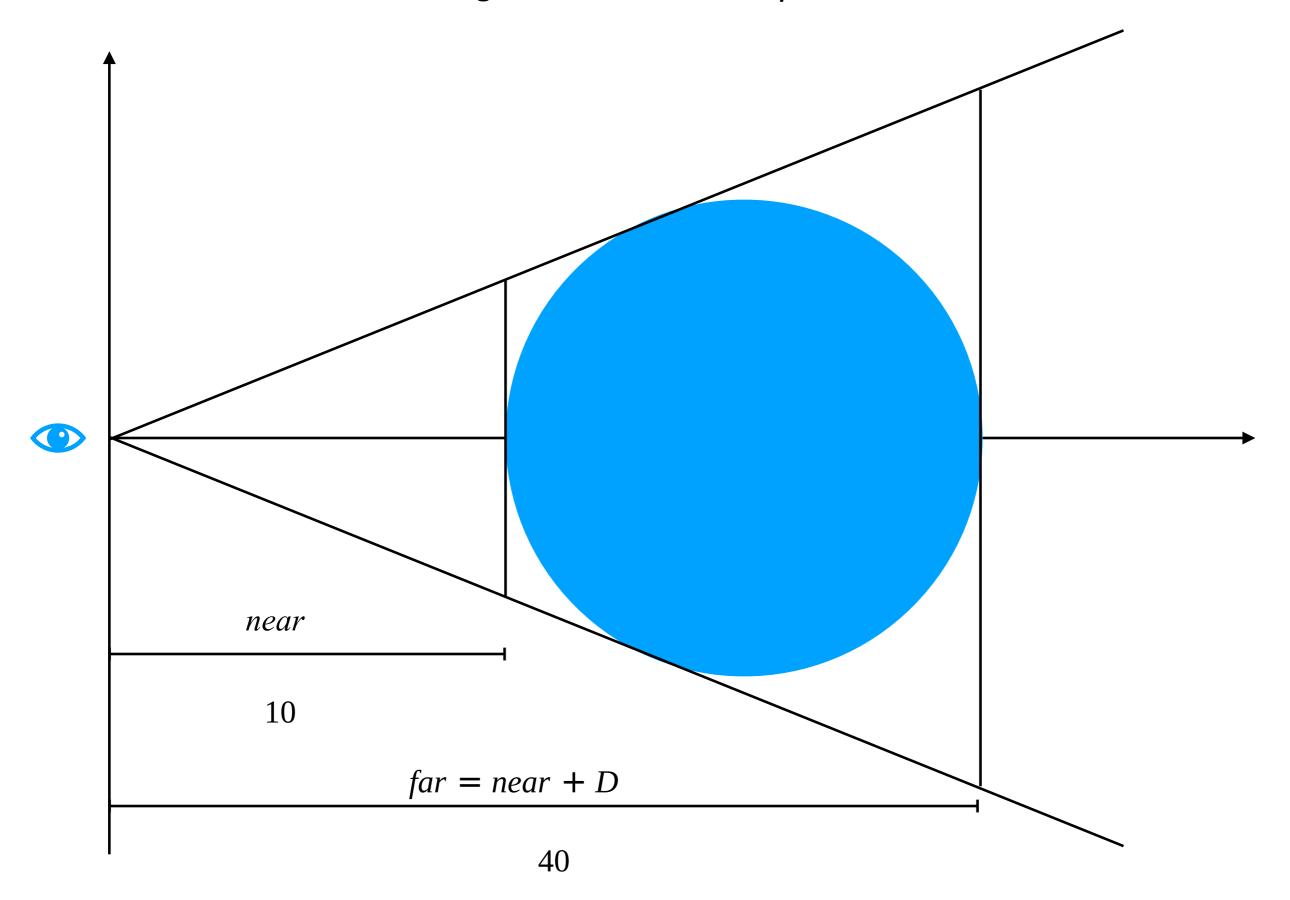
## Viewing Frustum*near* and *far* Parameters



## Viewing Frustum fovy and aspect Parameters

