

HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY



FACULTY OF COMPUTER SCIENCE AND ENGINEERING
COURSE: COMPUTER ARCHITECTURE LAB (CO2008)

Lab 2

Branches and procedures

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Contents

1	Introduction	2
2	Exercises	2
2.1	Exercise 1	2
2.2	Exercise 2	2
2.3	Exercise 3	3
2.4	Exercise 4	3
2.5	Exercise 5	3
2.6	Exercise 6	4



1 Introduction

- The main purpose of this session is to get familiar with conditional branch and unconditional jump instructions and work with recursion.
- Students are also expected to be able to call procedures in this lab.
- Students must submit their answers to the BKeL system no later than the last period of the lab section. Then, the instructor will evaluate all students' work during the lab section's final period. Please note that we will randomly choose ~50% of the questions to mark.

2 Exercises

2.1 Exercise 1

Write a MIPS program that does the following steps:

1. Declare a string and count the number of each character that appears in the string.
2. Print the characters and their number of appearance by ascending order (if the number of appearance is the same between some numbers, print the one that has the smaller ASCII code first).

For example, if the input string is **a, b, d, e, e, f, g, g, f, f** the output should be **a, 1; b, 1; d, 1; e, 2; g, 2; f, 3**.

2.2 Exercise 2

Write a MIPS program that requests two positive integers called **a** and **b** from the user (please check if they are positive or not). The program then prints their greatest common divisor (GCD) and lowest common multiple (LCM) utilizing recursive.

Below is the pseudocode of the recursive functions:

```
1  int GCD(int a, int b) {  
2      if (b == 0) return a;  
3      return GCD(b, a % b);  
4  }  
5  int LCD(int a, int b) {  
6      return (a * b) / LCD(a, b);  
7  }
```

For example, if the user input **a = 12, b = 34**, the output should be **GCD = 2, LCM = 204**.



2.3 Exercise 3

Write a MIPS program with the following requirements:

1. Declare an array that can store 7 data elements.
2. Request integers from the user and store them into the array.
3. Check whether each element in the array is divisible by 4.
4. If an element is divisible by 4, divide it by 4.
5. If an element is not divisible by 4, change it to the number divisible by 4 that is closest to it (round down is prioritized). i.e if the number is 35, the result will be 36, if the number is 34 or 33, the result will be 32.
6. Print the result to the terminal.

For example, if the user wants to array to be **34, 44, 2, 3, 4, 5, 7** the output should be **32, 44, 4, 4, 4, 4, 8**.

2.4 Exercise 4

Using the same result as [2.3](#), write a MIPS program to find the second largest element in a 15-elements array. If the array has more than one second largest element, find all their indexes. Print the value and all of its indexes. For example, if the array is **1, 2, 7, 7, 3, 7, 4, 5, 6, 7, 7, 8, 8, 8, 7** the output should be **Second largest value is 7, found in index 2, 3, 5, 9, 10, 14**.

2.5 Exercise 5

Write a MIPS program to check if the elements of a 10-elements array are unique (appears only once in the array). If there are duplicated values in the array, print those values.

For example, if the array is **1, 2, 3, 3, 3, 1, 7, 8, 9, 10** then the output should be **Unique values: 2, 7, 8, 9, 10. Duplicated value: 2, repeated 2 times; 3, repeated 3 times.**



2.6 Exercise 6

Write a MIPS program to take a non-negative integer from the user (you need to check if the user input the correct number). Print the factorial number of that integer into the terminal.

For example, if the user input **5**, the output should be **120**. If the user input **-2**, the output should be **A factorial for your number can not be found**.