

Inverse Iterator

1.0

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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Chapter 2

Class Documentation

2.1 Inverseliterator Class Reference

```
#include <InverseIterator.h>
```

Public Member Functions

- [Inverseliterator](#) (double **, int, double, char *)
- double [getEigenValue](#) (bool)

2.1.1 Detailed Description

Class [Inverseliterator](#) is intended to perform inverse iteration algorithm to find the smallest eigenvalue of a given matrix, using AMGX library (<https://github.com/NVIDIA/AMGX>) to solve the system of linear equations.

2.1.2 Constructor & Destructor Documentation

2.1.2.1 Inverseliterator()

```
InverseIterator::InverseIterator (
    double ** matrix,
    int N,
    double epsilon,
    char * AMGXConfigFilePath )
```

Initialize the AMGX library. It set up computing environment based on configuration file: allocate memory, load the matrix and vectors.

Parameters

<i>matrix</i>	The square matrix that we are considering
<i>N</i>	Size of the matrix
<i>epsilon</i>	Responsible for the accuracy of the calculation
<i>AMGXConfigFilePath</i>	Path to the AMGX-type configuration file

2.1.3 Member Function Documentation

2.1.3.1 `getEigenValue()`

```
double InverseIterator::getEigenValue (
    bool log )
```

Count and return eigenvalue.

Parameters

<i>log</i>	If true - write the progress to the standard output
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Returns

double

The documentation for this class was generated from the following files:

- Inverseliterator.h
- Inverseliterator.cpp

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