

mbeDshield: YET ANOTHER MBED

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26/Dec/2013 rev1.0

30/Dec/2014 rev2.0

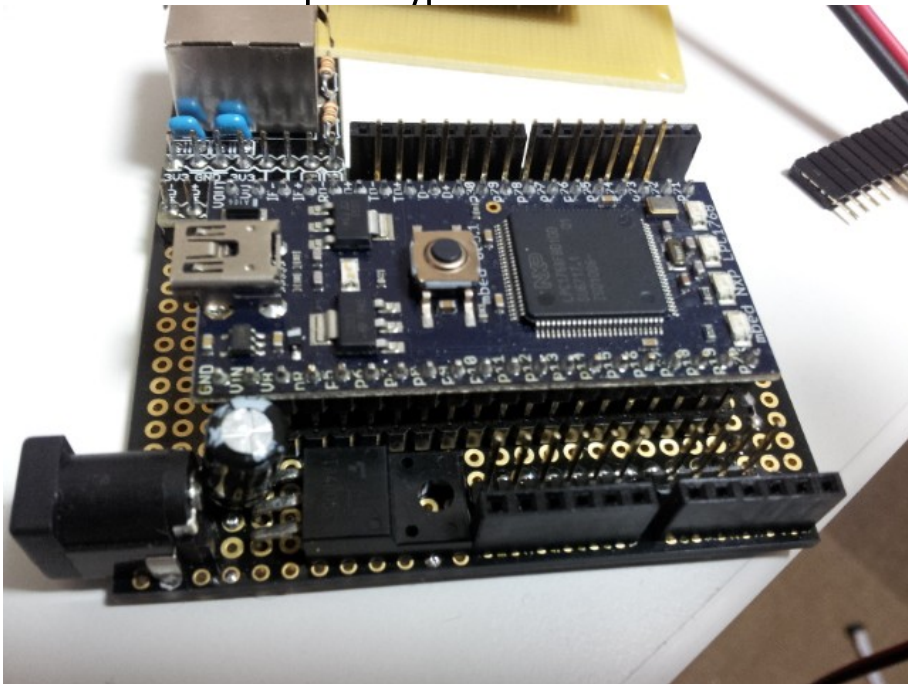
THE mbeDshield is YET ANOTHER MBED, which looks like arduino, will make you use ANY arduino "shields" from MBEDs 1768/11U24/11U35. This document is for current PCB design version 0.5.0 and future design 0.6.0

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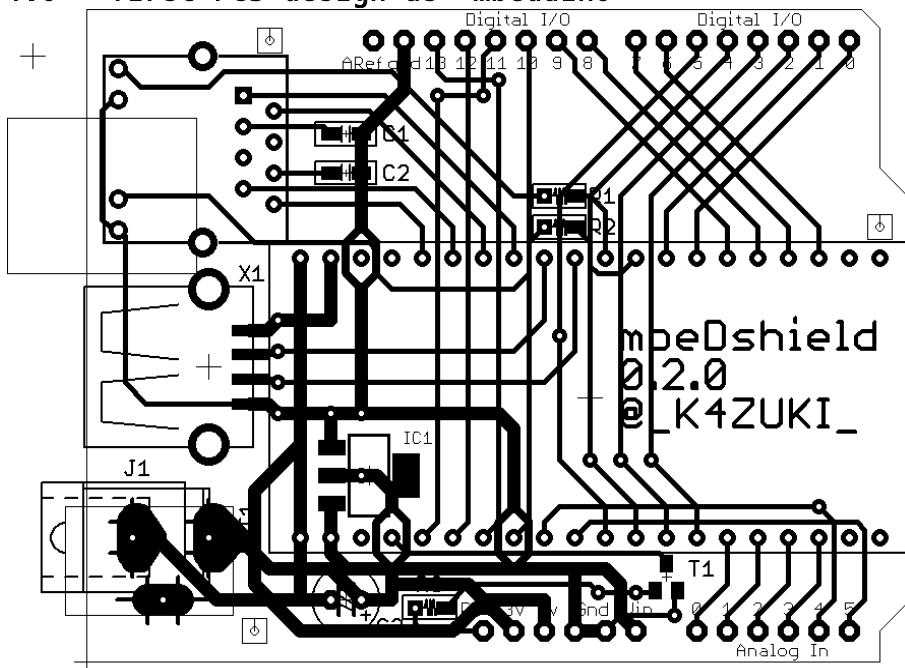
1. Version history

1.1: v0.0.1 = hand-wired prototype



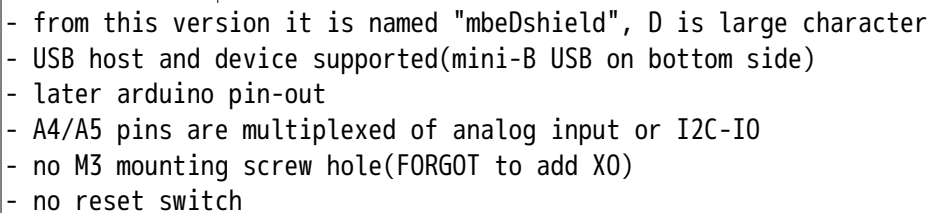
- Sunhayato's universal shield UB-ARD01
- Switch Science(SSCI)'s SSCI-MBED-ETHER-KIT
- mbed 1768

1.2: v0.1.0 = first PCB design as "mbeduino"

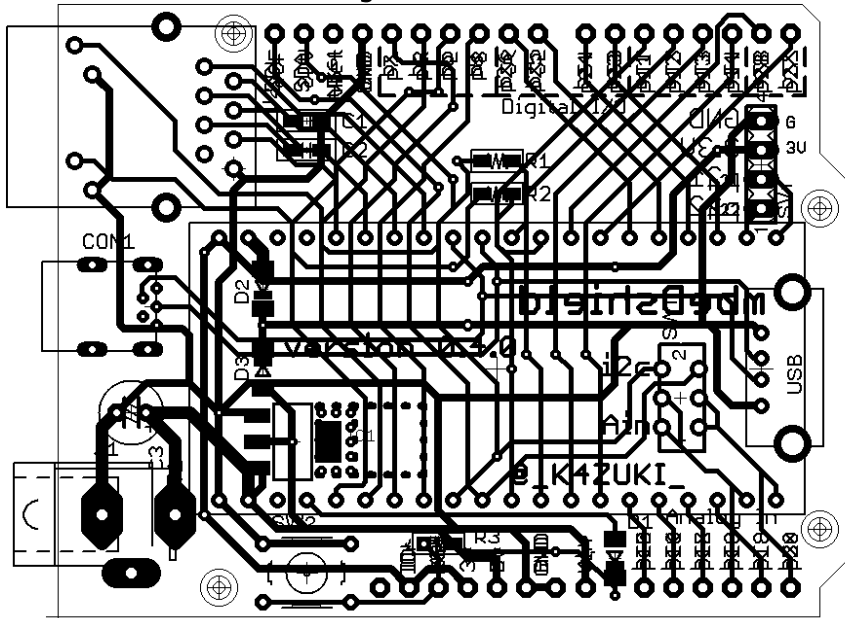


- the name already exist but didn't ask to Mr. Google
- old arduino pin-out

- ### 1.3: v0.3.7 = second PCB design release

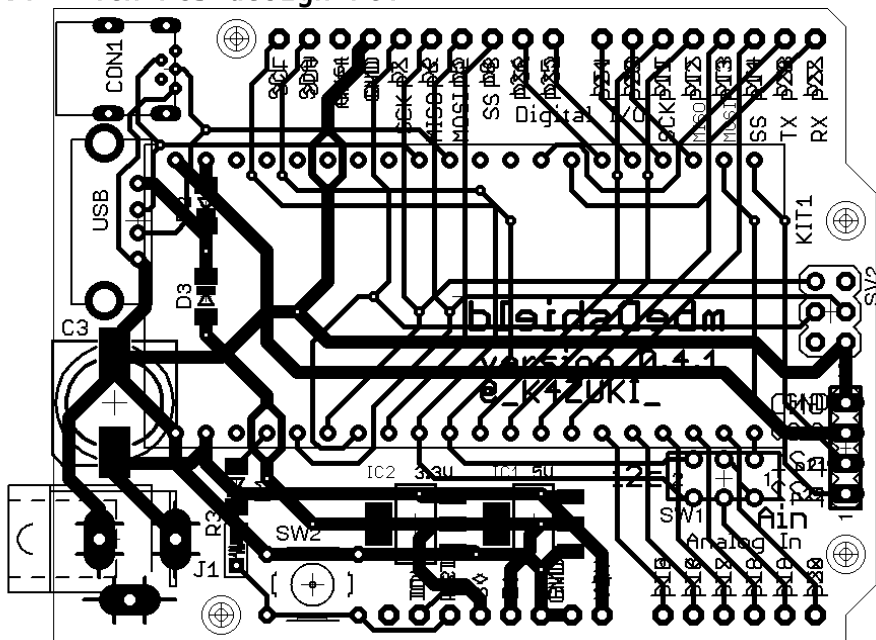


1.4: v0.4.0 = third PCB design release



- most of components can be bought from AKIZUKI
- all components on top side
- design bug on Vin capacitor with normal-height(cheap) one (kit uses low height one!)
- M3 mounting hole implemented *finally*
- silkscreen on Both sides

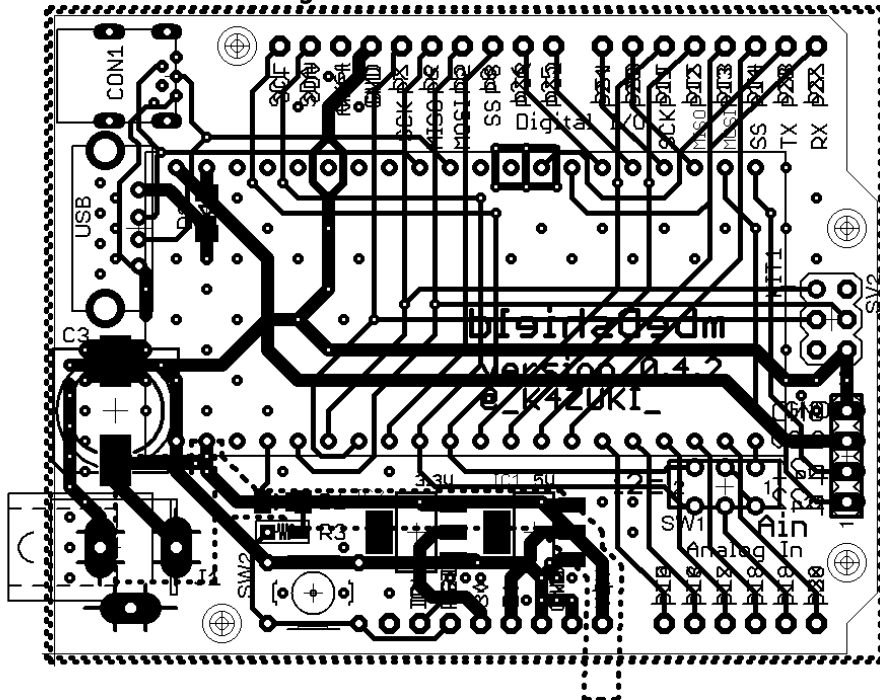
1.5: v0.4.1 = 4th PCB design rc1



- only data exists
- no RJ45 socket
- 1mm(40mil)line ground
- tail 2x3p pin headers for SPI (p5-8 shared)

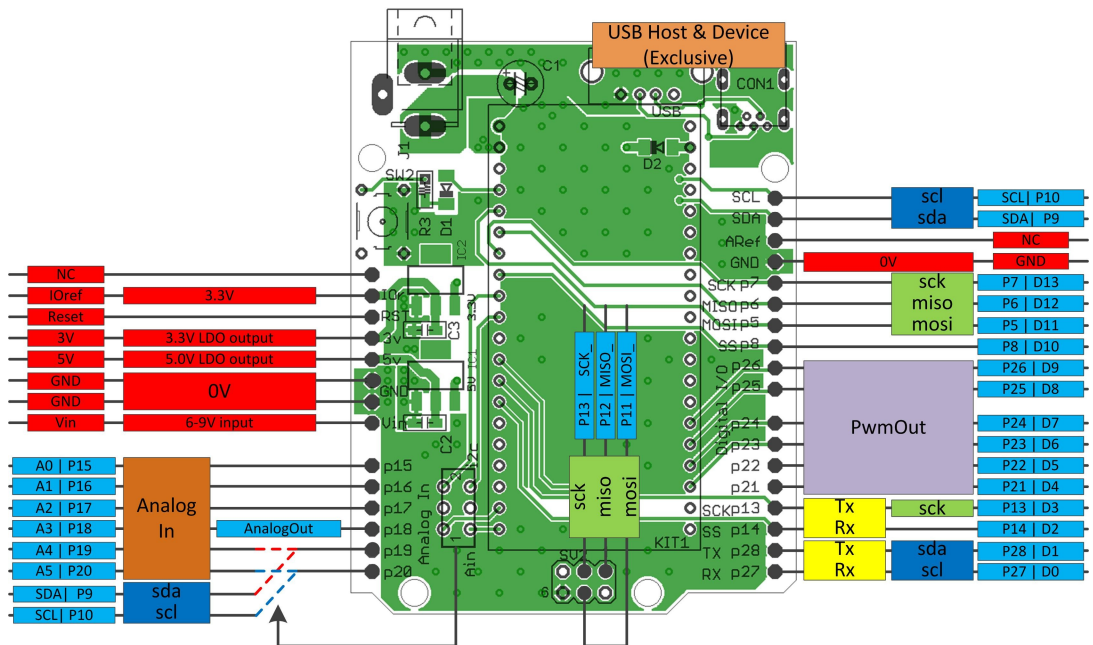
- silkscreen on Both sides
- local LDOs on 3V and 5V lines, 0.5A each
- 7-9V input is necessary

1.6: v0.4.2 = 4th PCB design rc2



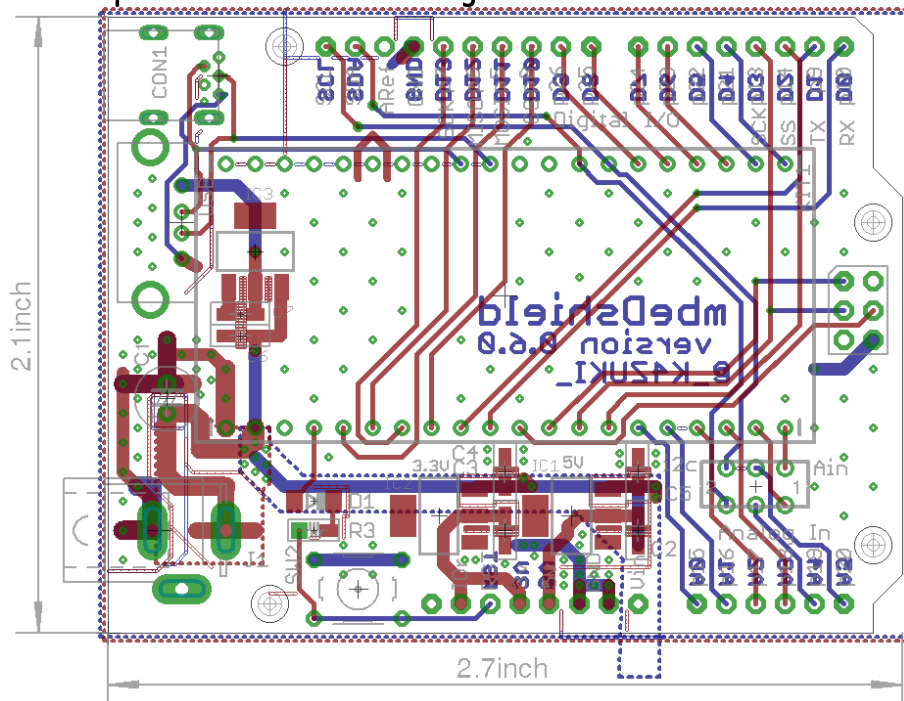
- only data exists
- split plane ground and Vin
- local LDOs on 3V and 5V lines, 0.5A each
- USB host is powered from mbed on-board LDO
- SMD Vin capacitor
- tail 2x3p high-height pin headers for SPI
- ask SSCI or AKIZUKI for selling??? - maybe after prototype

1.7: v0.5.0 = released 4th PCB design



- sales available from SSCI(<https://www.switch-science.com/catalog/1717/>)
- only 1 pcs left(as of 30/Dec/2014) and *discontinued*
- USB host is available only if main USB is connected(1768 only)
- USB device mode only uses data lines(cannot get power from host)
- I2C is only available with 1768(known bug)

1.8: v0.6.0 = planned 5th PCB design



- only data exists

- local LDO for USB host
- I2C pin-out change: p27/28 → p9/10
- ask SSCI for selling?

2. Components

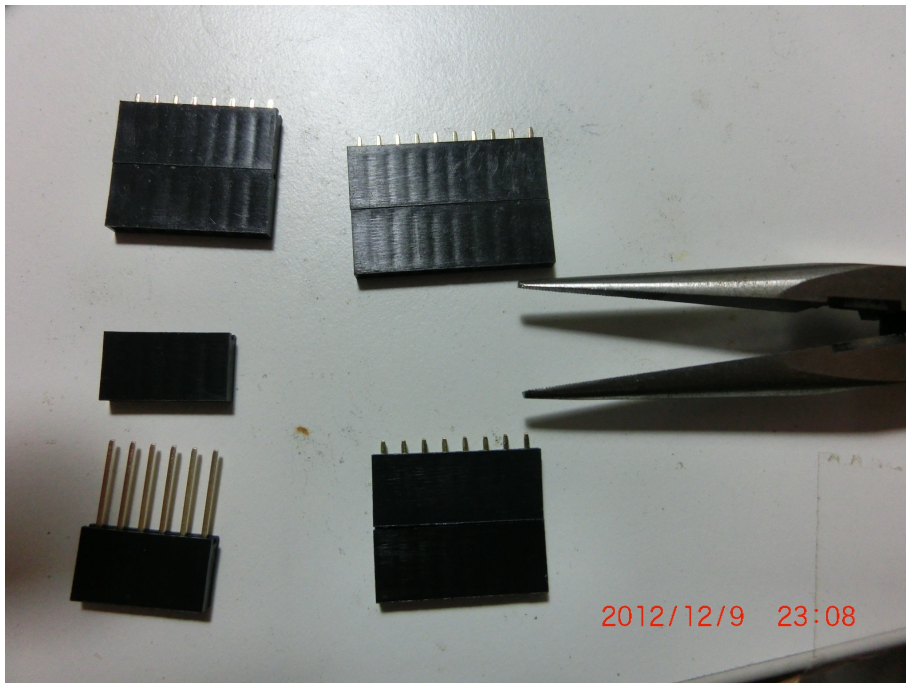
No.	Description	AKIZUKI number	0.1.0	0.3.7	0.4.0	0.4.1	0.4.2	0.5.0	0.6.0
1	2x 20p pin socket	C-3138	v	v	v	v	v	v	v
2	4x 8p pin socket	C-4046	v	v	v	v	v	v	v
3	2x 6p pin socket	C-4045	v	v	v	v	v	v	v
4	2x 10p additional pin socket	C-7199		v	v	v	v	v	v
5	2x 6p additional pin socket	(C-4045)	v						
6	smd USB-A		v						
7	TH USB-A	C-160		v	v	v	v	v	v
8	smd USB mini-B	C-5843	v						
9	TH USB mini-B	C-2235		v	v	v	v	v	v
10	DC jack	C-6568	v	v	v	v	v	v	v
11	5V SMD LDO	I-2503	v	v	v	v	v	v	v
12	3.3V SMD LDO	I-2502				v	v	v	v
13	SMD 0.1uF 2012	P-355	v	v	v	v	v	v	v
14	SMD 100ohm	R-6101	v	v	v	v	v	v	v
15	SMD Schottky diode	I-2073	v	v	v	v	v	v	v
16	I2C/Analog switch	P-2627		v	v	v	v	v	v
17	TH Vin 100uF/16V	P-5002	v	v	v			v	v
18	RJ45 Ethernet connector from SSCI		v	v					
19	RJ45 Ethernet connector from AKIZUKI	P-4809			v				
20	reset switch	P-3647			v	v	v	v	v
21	SMD Vin 330uF/25V	P-6978				v	v		
22	2x3p high-height pin header					v	v	v	v

3. Soldering of the Kit

From lower height components:

- SMD parts C,R,D,LDO
- mbed socket
- Vin capacitor
- USB sockets A and mini-B
- Vin capacitor
- DC jack

- g. board connectors
- g1. unplug pins from one of each pair
- g2. stack with other one
- g3. solder stacked socket



- h. Ethernet RJ45 socket(not for 0.5.0)



4. Software

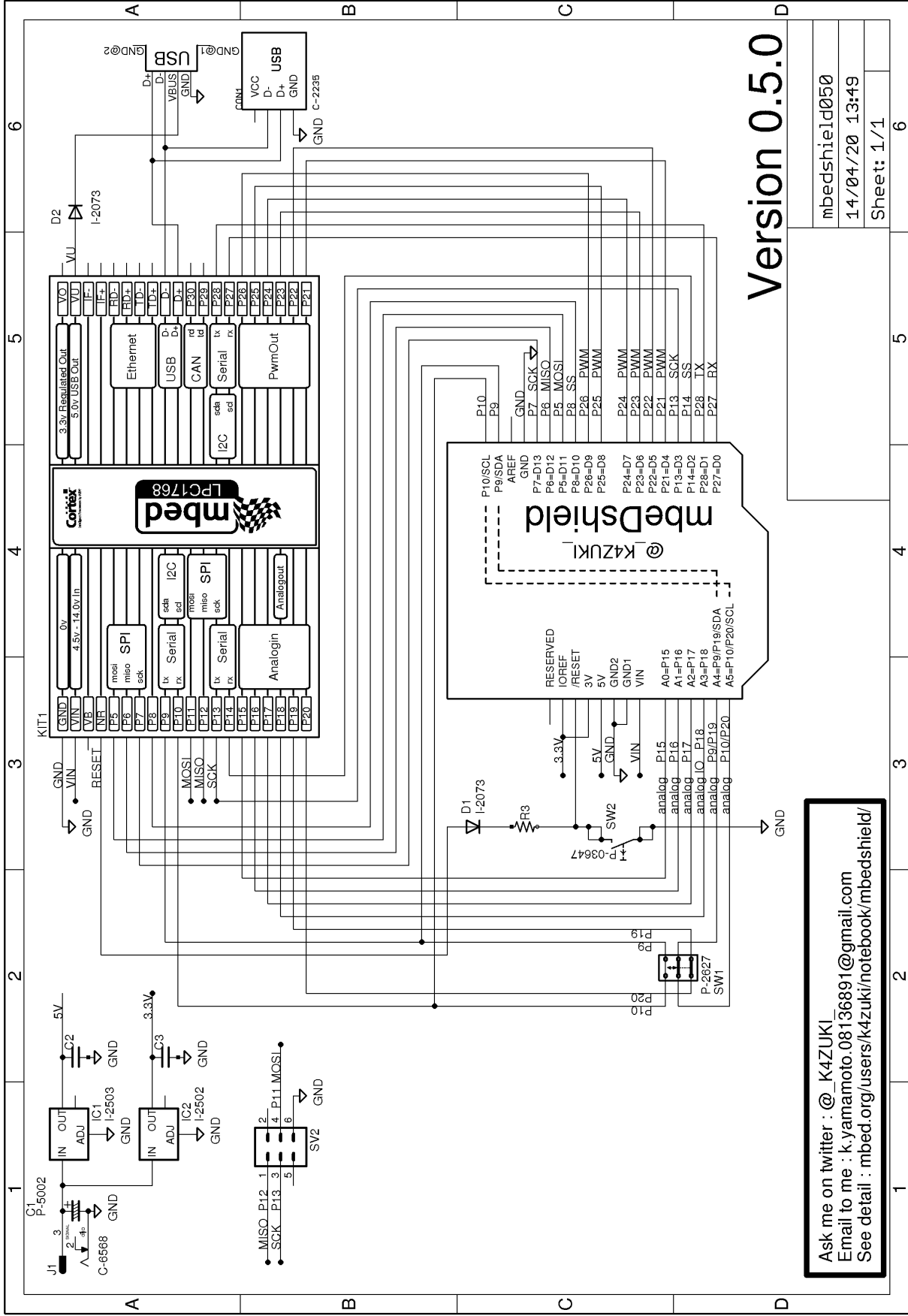
You can use any existing softwares for mbed. From writer's experience:

- onboard Ethernet + NTP client (mbed1768 + PCB <0.4.0)
- onchip USB host + Bluetooth dongle connected to Wiimote(Wii Rimokon) (mbed1768 + PCB <0.4.0)
- 2.8 inch touch LCD shield from Seeed Studio(0.5.0)
- VFD clock shield from SSCI/@hayasita
- Touch Shield(MPR121 used) from sparkfun
- SPI memory LCD from AKIZUKI(need to make your own shield)
- **breakout board will be available from MARUTSU(2015~)**
- I2C graphic LCD from AKIZUKI(need to make your own shield)
- I2C 16x2 character LCD from AKIZUKI(need to make your own shield)
- Aquestalk Pico from AKIZUKI(need to make your own shield)
- eVY1 shield from SSCI

UNDER CONFIRMATIONS:

- Ethernet shield R3 from SSCI/Arduino team
- USB host shield from sparkfun
- Xbee shield from sparkfun
- Gameduino from SSCI

5. Schematics of v0.5.0



6. Revision history

Revision 1.0: released at C85(2013)

- documented up to 0.4.2

Revision 2.0: released at C87(2014)

- modification/correction/replace from Revision 1.0

- documented up to 0.6.0

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Revision 2.0
