

# HTML

```
<!DOCTYPE html>

<html>

<head>    </head>

<body>    </body>

</html>
```

1. !Doctype html : specify the html version ( we use version 5) .
2. html : the beginning and the end of the code .
3. head : Set page title, charset, SEO tags, and link styles/scripts .
4. body : Structure and display text, images, links, forms, etc.

## NOTES :

- There is an important tool called "inspect" (show the source code for the website)  
To get it , right click in the site .
- `<html lang="en">` : specify the language in the search engines .

## Head Components

`<h1>` to `<h6>` vary in head sizes .

`<title></title>` :Defines the page title shown in the browser tab and in search engine result .

`<meta charset="UTF-8">` : Sets the character encoding for the document, usually to UTF-8 to support most languages and symbols.

`<meta name="description" content="Description of the page">` :Provides a short description for search engines, improving SEO by giving a summary for search results.

`<meta name="keywords" content="keyword1, keyword2, keyword3">` :Lists keywords related to the page's content .

`<meta name="author" content="John Doe">` :Define the author of a page.

`<meta http-equiv="refresh" content="30">` :Refresh document every 30 seconds.

**\*\*NOTE :** if you want to change the user from user to another using html ( `<meta http-equiv="refresh" content="3 url=https://www.google.com/">` ).

`<meta name="viewport" content="width=device-width, initial-scale=1.0">` :Setting the viewport to make your website look good on all devices.

## BODY

`<p></p>` to make a paragraph in a separated line .

`<br>` to make a line break(can be used in paragraph too ).

```
<pre>
hello

    my

        name

            is mohanad
</pre>
```

- pre is to make a paragraph (like p) however, it shows the block of code like how I write it.

`<hr>` to make a line to separation between two sentences .

`<p> Lorem (n)</p>` make a paragraph contains (n) words.

### NOTES :

- to make a ready website code write `<! then select !.`
- `<!-- -->` to make a comment .

## Formatting Text

- All formatting text are in line.
- `<b>` - Bold text
- `<strong>` - Important text
- `<i>` - Italic text
- `<em>` - Emphasized text
- `<mark>` - Marked text
- `<small>` - Smaller text
- `<del>` - Deleted text
- `<ins>` - Inserted text
- `<sub>` - Subscript text (the word is down )
- `<sup>` - Superscript text (the word is up )

# HTML Image

```

```

- it is prefer to put the image in the same folder with html file.
- The `title` attribute provides additional information about an HTML element.
- `height` and `width` attributes control the height and width in pixels.
- `border` attribute makes a border around the element.

# HTML Audio

`<audio src=""></audio>` supports only one extension.

```
<audio controls loop muted autoplay>
  <source src="music.mp3" type="audio/mpeg">
  <source src="music.wav" type="audio/wav">
  <source src="music.ogg" type="audio/ogg">
</audio>
```

## Attributes :

- `controls` attribute displays playback controls like play, pause, and volume for audio or video elements.
- `muted` attribute ensures the media starts playing without sound.
- `loop` attribute makes the media automatically repeat once it reaches the end.
- `autoplay` attribute starts the media playback as soon as it loads, without user interaction.

## NOTES:

- The usage of `<source>` tag is to make sure that the browser handles all types (mpeg/wav/ogg).
- The compiler read the code my sequence so it reads mp3 if it isn't exist it reads wav at the same way.

# HTML Video

we can use the same attributes of audio .

```
<video controls loop muted autoplay width="400" height="500"
poster="image.jpg" preload="auto">

  <source src="music.mp4" type="audio/mp4">
```

```

<source src="music.webm" type="audio/webm">
<source src="music.ogg" type="audio/ogg">

<track src="a.vtt" kind="captions" srclang="en" label="English">
<track default src="a.vtt" kind="captions" srclang="ar" label="Arabic">
</video>

```

### Addition attributes in video :

- `poster` : to make a poster for the video.
- `preload` attribute : controls how a browser preloads media (audio or video) files to manage bandwidth and improve load times. It has three main options:
  1. `preload="auto"` : The browser will load the entire file if possible, anticipating that the user will play it.
  2. `preload="none"` : The media only begins to load when the user initiates playback, saving the most bandwidth.
  3. `preload="metadata"` : Only the metadata (like duration and dimensions) is loaded, not the full file. This uses less bandwidth.

**<track> tag : Improves accessibility by displaying text in sync with media content.**

### Common Attributes of <track> :

- `src` : The file path to the text track file (typically a `.vtt` file).
- `kind` : Specifies the type of track includes options :
  1. `subtitles` : Provides translations of the dialogue.
  2. `captions` : Contains transcription for accessibility (including non-dialogue sounds).
  3. `descriptions` : Gives audio descriptions of visual content.
  4. `chapters` : Divides content into chapters.
  5. `metadata` : Used for custom data not visible to the user.

- `srclang` : Specifies the language of the track like ( `srclang="en"` ) .
- `label` : A user-visible label for the track, often displayed in media controls like (label="English")
- `default` : Marks the track as the default choice.

**NOTE:** the difference between `srclang` and `label` is : `srclang` identifies the track's language code for the browser, while `label` is a descriptive name for the user.

## Tables

- Table tag : organizes data in rows and columns.

```
<table border="1">
  <thead>
    <tr>
      <th>Product</th>
      <th>Price</th>
      <th>Quantity</th>
    </tr>
  </thead>
  <tbody>
    <tr>
      <td>Apples</td>
      <td>$1.00</td>
      <td>10</td>
    </tr>
    <tr>
      <td>Bananas</td>
      <td>$0.50</td>
      <td>20</td>
    </tr>
  </tbody>
  <tfoot>
    <tr>
      <td>Total</td>
      <td>$1.50</td>
      <td>30</td>
    </tr>
  </tfoot>
</table>
```

## Structure of the table

- **<tr> (Table Row):** Defines a row (Each **<tr>** is a new row in the table).
- **<th> (Table Header):** Defines a header cell within a row.
  - Typically used in the first row (or column) to label each column or row (usually be bold and centered by default).
- **<td> (Table Data):** Defines a regular data cell within a row.
  - Each **<td>** is a cell containing data within the table.

- **<thead> , <tbody> , and <tfoot> (Optional):** Grouping elements for structure.
  - **<thead>** : Wraps the table's header rows.
  - **<tbody>** : Wraps the main content rows.
  - **<tfoot>** : Wraps the footer rows, typically containing summaries or totals.

#### Important Attributes :

- **colspan** : Makes a cell span across multiple columns.
  - **rowspan** : Makes a cell span across multiple rows.
  - **border** : Makes a borders between rows and columns.
  - **bgclor** : Makes a background color for a row or a column.
- ex :

```
<table border="1">
<tr>
<th rowspan="2">Product</th>
<th rowspan="2">Price</th>
<th bgclor="red">Quantity</th>
</tr>
</table>
```

## Lists

There are three types of lists are used to display items `ul` , `ol` and `dl` .

- **<ul> (Unordered List) :**Creates an unordered (bulleted) list.

Attributes of `<ul>` : **\*\* type** attribute and its options are :

- **"disc"** (default bullet point).
- **"circle"** (hollow circle).
- **"square"** (square bullet).

ex : `<ul type="circle"> <li>apple </li>`

- **<ol> (Ordered List) :** It is typically displayed with numbers, letters, or Roman numerals.

#### Attributes of `<ol>` :

**type** attribute and its options are :

- **"1"** (default), **"A"** , **"a"** , **"I"** , **"i"** .

**start** : Specifies the starting number (or letter or Roman numeral) for the ordered list

ex : `<ol start="5">`

**reversed** : Causes the list to be numbered in reverse order (i.e., descending).

ex : `<ol reversed>`

- **<dl> (Description List) :** It consists of `<dt>` (description term) and `<dd>` (description definition) elements.

ex :

```
<dl>
  <dt>HTML</dt>
  <dd>A markup language used to structure web content.</dd>
  <dt>CSS</dt>
  <dd>A language used to style and layout web pages.</dd>
</dl>
```

- `<dt>` for the title and `<dd>` for the description .

## # Semantic Elements

```
<div> </div>

  <header> </header>

  <main> </main>

  <section> </section>

  <footer> </footer>

  <aside> </aside>

  <nav> </nav>

  <article> </article>
```

- The purpose of semantic elements is to improve the **accessibility, readability, and maintainability** of web pages and making it easier for both developers and browsers to understand the content.

## links

- The `<a>` (anchor) tag in HTML is used to create hyperlinks, allowing users to navigate to other web pages, files, email addresses, or sections within the same page.

**Essential attributes in links :**

1. **href (Hypertext Reference)**: Specifies the URL the link points to, and it can direct users to:

- An **external site** (e.g., `<a href="https://www.example.com">` ),
- An **internal page** on the same site (e.g., `<a href="/about.html">` ),
- A **specific section** on the same page (e.g., `<a href="#section-id">` ),
- An **email link** ( `mailto:` ) or a **phone number link** ( `tel:` ).

2. **target** : Controls where the linked document will open:

- `_self` : Opens in the same tab (default).
- `_blank` : Opens in a new tab or window.

**NOTE** : id attribute is used to give the element an unique name ,ex: `<section id="contact">Contact Us</section>`

## Form and input action method

```
<form action="textx.php" method="dialog">
  <fieldset>
    <legend>login</legend>

    <div>
      <label for="txt">user name</label>
      <input id="txt" type="text" required name="user">
    </div>

    <div>
      <label for="pass"> password</label>
      <input type="password" id="pass" required name="pass">
      <br>
      <input type="submit">
    </div>

  </fieldset>
</form>
```

- `<form></form>` Creates a form allowing users to input and submit data.
- `action="test.php"` specifies the URL ( `test.php` ) where the form data will be sent for processing.



- `method="dialog"` : it's generally used to display form dialogs in certain contexts without actually submitting the data to a server.

## Difference between method titles :

1. `get` : Suitable for retrieving or displaying data in the URL, useful for non-sensitive data.
  2. `post` : Suitable for securely sending sensitive data, as it doesn't expose data in the URL.
  3. `dialog` : Experimental and used in limited contexts for form modals or dialogs.
- `<fieldset>` : Groups related elements within the form for better structure and styling.
  - `<legend>login</legend>` : Provides a caption for the `<fieldset>` , labeled "login" to describe the form's purpose.
  - `<div>` : Creates a container to organize form elements (making them in a separated block).
  - `<label for="txt">user name</label>` : This label describes the input field, making it clear that it's for the username.
  - The `for="txt"` attribute links the label to the input field with `id="txt"` , improving accessibility.
  - `<input id="txt" type="text" required>` : Defines a text input field where users can enter their username.

**NOTE** : `type` attribute have many options like : text, password, number, ....

- `id="txt"` : Gives the input an identifier, linking it to the label.
- `type="text"` : Specifies a single-line text field.
- `required` : Makes the field mandatory before submission
- `name="user"` : Assigns a name to the input data, used by the server to reference this field's value when processing the form.
- `<input type="submit">` : Creates a submit button that, when clicked, sends the form data to the server or an assigned action.

## Important titles in input :

- `color` : To select a color (ex: `<input type="color">` ).
- `file` : To select a file (ex: `<input type="file">` ).
- `<input type="range" min="0" max="100" step="2" value="0">`  
`min max` : To control the the beginning and the end of the range .  
`step` : Defines the intervals at which values can be selected .  
`value` : Sets the initial position of the slider.

**NOTE:** we can use the same attributes with title `number` .

- `search` : To make a search bar .
- `url` : Cannot accept any input except `url`
- `hidden` : Specifies that the input is hidden.

## Control Date and Time :

- `date` : Controls year, month and day .
- `month` : Controls year and month .
- `time` : Controls time .
- `datetime-local` : Controls year, month, day and time.
- `week` : Controls weeks.

### Radio and Checkbox :

```
<div>
  <label for="x">Maths</label>
  <input checked id="x" type="radio" name="subject" value="maths">
</div>
<div>
  <label for="y">Physics</label>
  <input type="radio" id="y" name="subject" value="physics">
  <input type="submit" value="Submit">
</div>
```

- The `<input type="radio">` element allows users to select one option. Each radio button shares the same name attribute, which groups them together and ensures only one option can be selected at a time.
- `checked` attribute : Creates a radio button pre-selected .
- `name="subject"` : The name of the group .
- `value="maths"` : The data that will be sent to the back-end developer or the server.
- `<input type="checkbox" id="pass" name="n" value="pass">` : it is like radio but it provides choosing many options .

### Select and Datalist options :

```
<label for="x">what is your country ?</label>
<select name="country" id="x" multiple>
<option value="eg">egypt</option>
<option selected value="su">suria</option>
<option value="mor">morocco</option>
<input type="submit">
</select>
```

- `select` : To make a select options
- `multiple` : Provides multiple selection if clicks `ctrl` .

- The options are be written in `option` and to make a pre-selected we use `selected` .  
NOTE : we can divide them into groups with `optgroup` tag .ex :

```
<optgroup label="section">
<option value="eg">egypt</option>
<option selected value="su">suria</option>
<option value="mor">morocco</option>
<input type="submit">
</optgroup>
```

in DATALIST option :

```
<input list="subjects" name="subject" id="subject">
<datalist id="subjects">
  <option value="Maths">
  <option value="Physics">
  <option value="Chemistry">
</datalist>
```

- `<datalist>` : Defines the list of options.
- `<option>` : Represents each option in the list.
- **list attribute**: Associates the `<input>` field with the `<datalist>` by referencing its `id` .

## Buttons :

- `<button>` : A versatile button that can be used for custom actions like triggering JavaScript or form submission.
- `<input type="submit">` : A button used to submit a form.
- `<input type="reset">` : Resets all form fields to their initial values.
- `<input type="button">` : A basic button used for custom functions, typically with JavaScript.
- `<button type="submit">` : Similar to `<input type="submit">` , but more flexible, allowing HTML content inside.
- `<button type="reset">` : Resets form fields, similar to `<input type="reset">` , but more flexible.

## Validate Text Area :

```

<form>
  <textarea name="message"
    required
    minlength="10"
    maxlength="200"
    cols="30"
    rows="5"
    placeholder="Enter your message...">
    autofocus
  </textarea>
  <input type="submit" value="Submit">
</form>

```

- **required** : Ensures the `textarea` cannot be empty before submitting the form.
- **minlength="10"** : Requires at least 10 characters to be entered.
- **maxlength="200"** : Limits the input to a maximum of 200 characters.
- **cols="30"** : Specifies the visible width of the `textarea` (number of characters).
- **rows="5"** : Specifies the visible height of the `textarea` (number of lines).
- **autofocus** : Making the browser to focus on the `textarea` by default .

#### NOTES:

- you can stop the validation using `<form novalidate>` even writing validation attributes.
- The **readonly** attribute makes the content of an input or text area field un-editable but allows it to be submitted with the form data.
- The **disabled** attribute completely disables the field, making it un-editable and preventing it from being submitted with the form.
- you can use **target** attribute in form to control where the data be sent. ex: `<form target="_blank">` .

## iframe, object and embed

- **<iframe>** : Used to embed external HTML documents within the page.
  - **<object>** : Embeds various types of external resources (e.g., PDFs, images) with support for fallback content.
  - **<embed>** : Embeds multimedia content (audio, video) directly and does not support fallback content.
- ex:

```
<iframe src="https://www.example.com" width="300" height="200"> </iframe>
<object data="example.pdf" type="application/pdf" width="600" height="400">
</object>
<embed src="audio.mp3" type="audio/mpeg" width="300" height="50">
```

**Key Difference:** `<iframe>` is primarily for HTML documents and it is give more flexibility with different browsers, `<object>` is versatile with fallback, and `<embed>` is simplified for multimedia without fallback.

## Download files

using `<a download="profile pic.jpeg" href="profile pic.jpeg">pic</a>`

- we can change the name in `downloads` and the browser will know it automatically .
- we can use live server by downloading live server extension and open the file with it to make a the download process .