

Playbook of

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Easterlake 1 rustrip 2020

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This playbook belongs to:

# Contents

<b>1</b>	<b>Contact list</b>	<b>2</b>
1.1	Urgent information . . . . .	2
1.2	Practical . . . . .	2
1.3	Our telephone numbers . . . . .	2
1.4	Local information . . . . .	2
<b>2</b>	<b>Overall schedule</b>	<b>3</b>
2.1	Timetable first day . . . . .	3
2.2	Timetable second day . . . . .	4
2.3	Timetable third day . . . . .	4
2.4	Timetable Fourth day . . . . .	4
<b>3</b>	<b>Sobervest</b>	<b>4</b>
<b>4</b>	<b>Kitchen Accountable</b>	<b>4</b>
<b>5</b>	<b>Master plan</b>	<b>4</b>
<b>6</b>	<b>Duty Table</b>	<b>5</b>
<b>7</b>	<b>How to Chaos meeting</b>	<b>6</b>
<b>8</b>	<b>Morning glory</b>	<b>6</b>
<b>9</b>	<b>First day</b>	<b>7</b>
9.1	Timetable first day . . . . .	7
9.2	Busride . . . . .	8
9.2.1	General information about the bus trip . . . . .	8
9.3	Welcome speech . . . . .	10
9.3.1	Presentation of vectors and bums . . . . .	10
9.3.2	Cabin rules . . . . .	11
9.3.3	Bathtub . . . . .	11
9.3.4	Music . . . . .	11
9.3.5	Studystart rules . . . . .	11
9.4	Starrun . . . . .	13
<b>10</b>	<b>Second day</b>	<b>14</b>
10.1	Timetable second day . . . . .	14
<b>11</b>	<b>Third day</b>	<b>14</b>
11.1	Timetable third day . . . . .	14
<b>12</b>	<b>Party Night</b>	<b>14</b>

<b>13 Fourth day</b>	<b>15</b>
13.1 Timetable Fourth day . . . . .	15
13.2 Trip home . . . . .	15
13.3 Cleaning . . . . .	15
13.3.1 Responsibilities . . . . .	15
13.3.2 Considerations from past cleaning of this particular cabin . . . . .	15
<b>14 Tip-a-Vector</b>	<b>16</b>
<b>15 Who can deal with what?</b>	<b>16</b>
<b>16 Who is asleep</b>	<b>16</b>
<b>17 Toilet duty</b>	<b>16</b>
<b>18 Buffer Games</b>	<b>17</b>
18.1 Beer Croquet . . . . .	19
<b>19 Broken cabin items</b>	<b>20</b>
<b>20 Material list:</b>	<b>21</b>
20.1 Saturday . . . . .	21
20.2 Toilet duty . . . . .	21

# Spoiler alert!

Dear rus!

You are extremely lucky to have found a playbook – the owner of which has their name written on the front of the playbook.

**You should refrain from reading further.** This playbook contains **every** last detail of this trip and the awesome activities we have planned for your sake.

By reading this playbook you would ruin the surprise of the trip. Please return the playbook to the actual owner of it. You will get a beverage of your own choice as a reward.

KABS:

KABS

Rustrip Name

Vectors:

Niels

"Don't ever, for any reason, do anything, to anyone, for any reason, ever, no matter what, no matter where, or who, or who you are with, or where you are going, or where you've been, ever, for any reason whatsoever."

# 1 Contact list

## 1.1 Urgent information

**Cabin adress:**

**Driving directions:**

Nam dui ligula, fringilla a, euismod sodales, sollicitudin vel, wisi. Morbi auctor lorem non justo. Nam lacus libero, pretium at, lobortis vitae, ultricies et, tellus. Donec aliquet, tortor sed accumsan bibendum, erat ligula aliquet magna, vitae ornare odio metus a mi. Morbi ac orci et nisl hendrerit mollis. Suspendisse ut massa. Cras nec ante. Pellentesque a nulla. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam tincidunt urna. Nulla ullamcorper vestibulum turpis. Pellentesque cursus luctus mauris.

1-1-2	Emergency (Alarmcentralen)
1-1-4	Area police
+45 82 12 12 12	Poisoning (Giftlinjen)
+45 70 11 07 07	Emergency medical service (16-08)
+45 70 20 12 01	Suicide Hot Line
+45 35 55 55 59	(Børnetelefonen)

## 1.2 Practical

+45 00 00 00 00	Cabin dad
+45 00 00 00 00	Cabin mother
+45 77 42 44 44	PF (Charlotte)
+45 00 00 00 00	Local police
+45 71 74 74 74	Studenterbolaget
+45 45 93 44 44	EUROPCAR Lyngby
+45 00 00 00 00	LæskeKABS
+45 49 22 33 33	The bus company 8-16
+45 20 33 30 37	The bus company emergency number

## 1.3 Our telephone numbers

+45 00 00 00 00	KABS
+45 00 00 00 00	Niels
+45 00 00 00 00	placeholder

## 1.4 Local information

- **Place Adresse**  
Køretid: 00 minutter

## 2 Overall schedule

### 2.1 Timetable first day

Time	Activity	Where/Notice/Materials	Responsible
08:30	Vectors meet for breakfast fernet branca and breakfast	Hos <b>Niels</b> at William Demant (Akademivej 100B)	<b>Niels</b> and <b>Niels</b>
09:30	Walk to the S-house	101E	<b>All vectors</b>
10:15	Russes arrive	101E, find your crossteam and badge distribution	<b>All vectors</b>
10:30	Remind the russes to use the bathroom, might be a long trip	101E	<b>All vectors</b>
10:45	The bus arrives	Russes walk into the bus, <b>Niels</b> counts the russes	<b>Niels</b>
11:00	Bus leaves from DTU	Practical information about the trip	<b>Niels</b>
11:30-13:00	Bustrip	Speed-dating, jokes, bridge toast	<b>Niels</b>
13:00	Arrival at the cabin	Crossvector shows the team their sleeping accommodations	<b>All vectors</b>
13:30	<b>KABS</b> 's welcome speech	Dinning hall. Introduction of Swamp machine and study start rules	#RIPBuffalloBill
13:45-14:30	Lunch	Dinning hall	<b>Bums</b>
14:30-15:30	<b>Stodderne</b> cleans up after lunch	Free play for everyone else	<b>Niels</b>
15:30-17:00	Team Spirit	All over the cabin. Paint banner and make a battle cry for the team	<b>Niels</b>
16:00	New vest shift	<b>Niels</b> and <b>Niels</b> downs a beverage	<b>Niels</b> and <b>Niels</b>
17:00-17:30	Cleanup and presentation of banners	The terrace	<b>Niels</b>
17:30-18:00	<b>Stodderne</b> prepares dinner	Free play for everyone else	<b>Niels</b>
18:00-19:00	Dinner	Where do you think? The dinning hall. Presentation of the gossip box (and memes)	<b>Bums</b> and gossip box responsible
19:00-20:00	<b>Stodderne</b> cleans up after dinner	Dinning hall and the kitchen	<b>Niels</b>
19:30	Caos meeting	Caos meeting room	<b>All vectors</b> , <b>KABS</b> and <b>Bums</b>
20:00-22:30	Starrun	Plan for the starrun	<b>Niels</b> is responsible for rotation
22:00	SHUT ALL DOORS AND WINDOWS	We don't want to loose our cabin for next years rustrip	<b>All vectors</b>
22:30	Free play	Everywhere	#freeofresponsibility
23:30	Late night snack	Dinning hall / party room	<b>Bums</b>
00:00	<b>All vectors</b> stops drinking	#responsiblevectors #soberday #cocoday	
ca. 02:30	Throw the Russians to bed		Those who haven't died yet

## 2.2 Timetable second day

## 2.3 Timetable third day

## 2.4 Timetable Fourth day

## 3 Sobervest

<b>Saturday kl. 10 - Saturday kl. 16</b>	
Stop drinking Friday kl. 18:00	
Day	
Driver	
<b>Saturday kl. 16 - Sunday kl. 16</b>	
Stop drinking Saturday kl. 00:00	
Day	
Driver	
<b>Sunday kl. 16 - Monday kl. 16</b>	
Stop drinking Sunday, 00:00	
Day	
Driver	
<b>Monday kl. 16 - Tuesday</b>	
Stop drinking Monday, 00:00	
Day	
Driver	

## 4 Kitchen Accountable

<b>Kitchen Accountable</b>				
<b>Day / Meal</b>	<b>Breakfast</b>	<b>Lunch</b>	<b>Dinner</b>	<b>late night snack</b>
Saturday				
Sunday				
Monday				
Tuesday				

## 5 Master plan

<b>Time</b>	<b>Saturday</b>	<b>Sunday (Ædru)</b>	<b>Monday</b>	<b>Tuesday</b>
<b>Morning</b>	Arrival and welcome speech			Cleaning and food auction
<b>Afternoon</b>				Bus and pizza
<b>Evening/night</b>	Starrun		Partynight	Cellar bar

## 6 Duty Table

Duties:

- **Morning cleaning** Remove bottles and cigarette butts, clean tables and sweep the floor.
- **Breakfast: help the kitchen and arrange the tables** Arrange the tables and do what the kitchen bums tell you to do
- **Cleanup: cleanup after breakfast** Help the bums — do what they say. Clean the tables. Sweep the floor if necessary.
- **Lunch: Help the kitchen and arrange the tables** Arrange the tables and do what the kitchen bums tell you to do. They might know a thing or two about prepping food.
- **Cleanup: cleanup after lunch** Help the bums — do what they say. Clean the tables. Sweep the floor if necessary.
- **Dinner: Help the kitchen and arrange the tables** You guessed it. Help the bums. Arrange the tables.
- **Cleanup: cleanup after dinner** Clean the tables. Dirty dishes must be washed clean. Sweep the floor if necessary.

Cleanup		placeholder		placeholder		placeholder	
Breakfast		placeholder		placeholder		placeholder	
Cleanup		placeholder		placeholder		placeholder	
Lunch	placeholder		placeholder		placeholder		
Cleanup	placeholder		placeholder		placeholder		
Dinner	placeholder		placeholder		placeholder		
Cleanup	placeholder		placeholder		placeholder		



## 7 How to Chaos meeting

Ansvarlig: DAGS + All vectors + KABS

Chaos meetings are held two-three times daily: Once in the morning, once after lunch break and potentially one in the evening - the times are in the detailed time plans but may also be started spontaneously by DAGS. Make sure to have a bum at the chaos meeting. The morning meeting happens before the russes are woken up (aka it's top secret).

A chaos meeting should take at most 15 minutes! General points to be discussed at a chaos meeting:

- Bum update
- What has happened? Did everything go as it should?
  - How was the time plan?
  - Is there anything that is broken?
  - Any russes who needs extra attention?
  - Walkthrough of the program for today
- Anyone who deserved a badge?
- Any other business
- Sorry round
- Group hug

## 8 Morning glory

- Step 1: Wake the russes every morning with Ace of Base - Beautiful morning on repeat.
- Step 2: Morning glory
- Step 3: ?????
- Step 4: Profit

Sunday	Responsible
Space invaders	
Left outside alone	
Tamagotchi	
Pong dance	
Monday	Responsible
Space invaders	
Left outside alone	
Tamagotchi	
Pong dance	
Tuesday	Responsible
Space invaders	
Left outside alone	
Tamagotchi	
Pong dance	

## 9 First day

### 9.1 Timetable first day

Time	Activity	Where/Notice/Materials	Responsible
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10:30	Remind the russes to use the bathroom, might be a long trip	101E	<b>All vectors</b>
10:45	The bus arrives	Russes walk into the bus, <b>Niels</b> counts the russes	<b>Niels</b>
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22:30	Free play	Everywhere	#freeofresponsibility
23:30	Late night snack	Dinning hall / party room	<b>Bums</b>
00:00	<b>All vectors</b> stops drinking	#responsiblevectors #soberday #cocoday	
ca. 02:30	Throw the Russians to bed		Those who haven't died yet

## 9.2 Busride

### 9.2.1 General information about the bus trip

Responsible placeholder

Time placeholder

Duration placeholder

The bus responsible talks with the busdriver about what we are allowed to do on the bus. Is roation for speed dating allowed? May we drink alcohol on the bus? Can we use the bathroom?

Permission to	We may :)	We may not :(
Move around in the bus	<input type="checkbox"/>	<input type="checkbox"/>
Use the toilet	<input type="checkbox"/>	<input type="checkbox"/>
Alcohol	<input type="checkbox"/>	<input type="checkbox"/>
Other beverages	<input type="checkbox"/>	<input type="checkbox"/>
Food	<input type="checkbox"/>	<input type="checkbox"/>
Snacks	<input type="checkbox"/>	<input type="checkbox"/>
Music	<input type="checkbox"/>	<input type="checkbox"/>
Microphone	<input type="checkbox"/>	<input type="checkbox"/>

### Remember

- Garbage bags by the seats so everyone can get their trash out and other bags for "pant".
- Make sure your russes are seated in their teams.
- Check off the russes as they enter the bus.
- The bus responsible checks the bus for cans and makes sure it looks nice on arrival.
- The remaining vectors make sure their cross-teams are led to their sleeping accomodations Niels does this for bus responsible's team.

### Materials for Bus trip

- 4 × Packs of beer (can)
- 2 × Packs of soft drinks (can)
- 2 × Roll of trashbags bags (small)
- Roll of garbage bags (big)

### Tidsplan

- Ca. 5 min - Let people sit down, etc.
- Ca. 5 min - Bus speech and distribution of soft drinks
- Ca. 10 min - free time
- Ca. 30 min - Speeddating
- Ca. 15 min - Free time
- Ca. 10 min - Tell jokes

### Bus speech

- Welcome
- How long the bus trip will take
- Use of toilets
- Use the trashbags we brought
- Beverages
- Bridge toast

**Briiiiiidge toooast** As the bus approaches a bridge, the responsible vector counts down so that you — hopefully — reach 0 when you drive under the bridge. Feel free to add extra constants and the like. An example: 10, 9, 8, 7, 6, 5, 4,  $\pi$ , 3, Eulers number,  $2\sqrt{2}$ ,  $i^4$ , 0, toast.

#### List of jokes

- Three guys in the desert find a lamp with a genie in it. The genie grants one wish to each of the guys. The first guy wishes to be home. The second guy wishes for the same. The third guy says "It feels kinda lonely here now, i wish the other guys were here"
- What is blue and smells like red paint? Blue paint.
- What is red and bad for your teeth? A brick
- How many apples grow on a tree? All of them!
- How do you make a clown cry? You kill his family.
- Can a kangaroo jump higher than a house? Of course, houses cant jump at all.

#### Speed dating:

You get 1 minute per person and rotate the person sitting on the left side of the bus backwards and the person sitting on the right side one seat forward.

- McDonalds or Burger King?
- Which is better, cats or dogs.
- Would you rather only have shirts that are one size too small or one size too large
- What would you prefer: Be allergic to babies or be allergic to elderly people
- Would you rather be a reverse centaur or a reverse mermaid?
- Would you rather be a character from Harry Potter or a character from Star Wars?
- Would you rather never lose your phone or never lose your keys?
- Would you rather not eat for two days or eat the same meal for a month?
- Would you rather drink one glass of blood or a liter of oil?
- Would you rather fart loudly once everytime you have a serious conversation or burp after every kiss.?
- Never eat rice or never eat pasta ?
- Cursed to be bald forever or always have a bad haircut?
- Always mumble or always shout?
- Never be able to travel or never be able to stay in one place?
- Would you rather vomit uncontrollably for one-minute every time you hear the happy birthday song or get a headache that lasts for the rest of the day every time you see a bird (including in pictures or a video)?

- Would you rather be unable to move your body every time it rains or not be able to stop moving while the sun is out?
- Would you rather be able to detect any lie you hear or get away with any lie you tell?
- Would you rather have no taste buds or be color blind?
- Would you rather be the richest person in the world or the smartest?
- Would you rather wear a wedding dress/tuxedo every single day or wear a bathing suit every single day?
- Would you rather have all dogs try to attack you when they see you or all birds try to attack you when they see you?
- Would you rather thirty butterflies instantly appear from nowhere every time you sneeze or one very angry squirrel appear from nowhere every time you cough?
- Would you rather live in a cave or live in a tree house?
- Would you rather be able to teleport anywhere or be able to read minds?
- Would you rather create a great piece of art and not get credit or get credit for a piece of art you didn't create?
- Would you rather age from the neck up or the neck down only?
- Would you rather the aliens that make first contact be robotic or organic?
- Would you rather lose the ability to read or lose the ability to speak?
- Would you rather be covered in fur or covered in scales?
- Would you rather be in jail for a year or lose a year off your life?
- Would you rather always be 10 minutes late or always be 20 minutes early?
- Would you rather be able to talk to land animals, animals that fly, or animals that live under the water?
- Would you rather be able to control animals with your mind or control electronics with your mind?

### 9.3 Welcome speech

What did you just say to me you little rus? I'll have you know that I graduated top of my rustrip team from Easterlake, and I've been involved in numerous rustrips on both Fyn and Zealand, and i have over 300 confirmed chugs. I am trained in left outside alone and I'm the best vector in the entire studystart. You are nothing to but just another rus. I will drink you under the table with a precision of 35 jägerbombs, mark my words. You think you can get away with writing that shit about me in the gossipbox? Think again. As we speak I am contacting my secret network of bums across DTU and your IP is being traced right now so you better prepare to fail math1, maggot. Math1 that wipes the pathetic little thing you call your study. You are fucking dead, kid. I can be anywhere, anytime, and I can use liking on you in over seven hundred ways, and that's just with my bare hands. No only am I extensively trained in unarmed study start dances but I have a ccess to the entire studystartwiki and I will use it to to its full extent to sing your miserable ass up, you little shit. If only you had know what unholy retribution your little "clever" gossip was about to bring down upon you, maybe you would have held your fucking tongue. But you didn't, and now you're paying the price, goddamn idiot. I will down starmix from Lyngby to Ballerup and you will drown in it. You're fucking dead, kiddo.

#### 9.3.1 Presentation of vectors and bums

Every vector and bums presents themselves. Navn, studyline and semester. Hver vektor og bums præsenterer sit navn, retning samt semester

### 9.3.2 Cabin rules

- **Smoking** Smoking is only allowed at the designated bins we have placed
- **Broken stuff** Accidents happens - tell your vector
- **The beach** Take a vector with you if you want to go the the beach
- **Danish law** Hvis man har glemt at pakke nogle sjove piller eller lignende ud efter Roskilde, så afskaf det. If we find it you are sent home.
- **Telephone and watch** We encourage you to leave it in your room as it provides a more relaxed and pleasant trip
- **Shut-up-hand-sign** If a vector holds their hand in the air it means that you should stay quiet
- **Playbook** Everything we have planned is written in them. For your own sake please don't take them.
- **Your own alcohol** Giv the alcohol to your vector. We will return it once we are back at DTU.
- **Vests** Presentation of Day and Driver
- **Stay on the plot** Don't go to far away so we can't find you
- **Beverage system**

*Scan your tag, scan your bevrage, scan your multiplier, scan your tag.* If you loose your tag tell it to the beverage responsbile and they will give you a new one. It will, however, cost you a beverage. NO OPEN BEVERAGES NEAR THE SWAMP MACHINE!!!!

### 9.3.3 Bathtub

There is a tub with a lot of games etc. in it. You are free to use it we ask that you return it in nice condition tho.

### 9.3.4 Music

To listen to your favorite song with Jesu Brødrene you que it. NO OPEN BEVERAGES NEAR THE COMPUTER — marked with tape.

### 9.3.5 Studystart rules

- **Buffallo** The reason why we only chug with our right hand is to pay homage to our cowboy hero Buffalo Bill. See back in the wild west Buffalo bill was the fastest shooter in West Virginia. In the wild west you always had your six shooter sitting on your right hip so you could get to it fast as lightning. One day buffalo bull was sitting in the local saloon with a beer in his right hand. Then in came the worst bandit in the state and he started shooting wildly around him. Buffalo Bill could easily have taken down the bad boy but in surprise he looked down at his right hand and where the beer was. He was simply too slow to put down the beer which ended in him dying. Therefore if you see somebody drinking with their right hand you yell BUFFALO and then the person has to chug his beer so he is able to use his pistol hand in case of bandits. When you chug however you have to use your right hand however so you can use the empty bottle as ammunition.

**Responsible:** placeholder

- **3 steps** If you walk to far away from you beverage others can call "3 steps" and then you have only 3 steps to get to you beverage. If you can not do this it results in a chug.

**Responsible:** placeholder

- **2 åbne genstande**

Hvis du har to åbne genstande må du være virkelig tørstig, så hvorfor ikke lige bunde den ene?

**Responsible:** placeholder

- **Divine** If you have just been called out for Buffallo 7 times in the last 10 minutes maybe you feel to pressured. If you stick out your little finger while chugging then somebody else can call divine and help you chug the rest.  
**Responsible:** placeholder
- **Capsule** When you open your beer and a capsule flies away another person can point at the capsule, yell “capsule” and count down from 10. If the “counter” counts down to 0 before the “opener” has reached the capsule then the “opener” must chug.  
**Responsible:** placeholder
- **Gentleman’s sport** The most important rule of all. We must be kind to eachother. Drinking is a gentleman’s sport.

## 9.4 Starrun

Responsbile placeholder

Time placeholder

Duration placeholder

Time per rotation placeholder

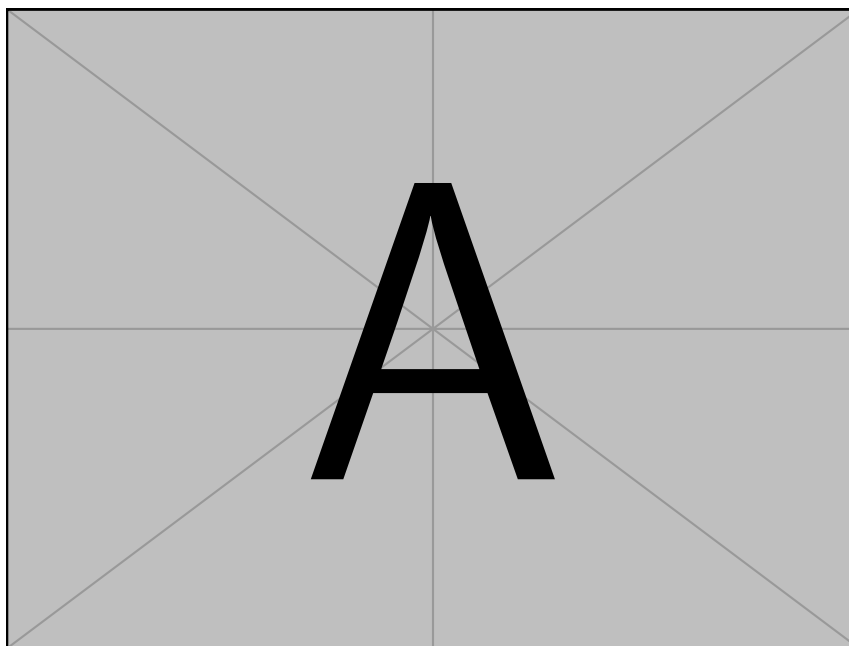


Figure 1: Map of the starrun

Post	Post 1	Post 2	Post 3	Post 4	Post 5
Round					
1. Round	Stodderne				
2. Round		Stodderne			
3. Round			Stodderne		
4. Round				Stodderne	
5. Round					Stodderne

Table 1: Rotation schedule

Post 1: placeholder

Post responsible: Niels

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetur id, vulputate a, magna. Donec vehicula augue eu neque. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Mauris ut leo. Cras viverra metus rhoncus sem. Nulla et lectus vestibulum urna fringilla ultrices. Phasellus eu tellus sit amet tortor gravida placerat. Integer sapien est, iaculis in, pretium quis, viverra ac, nunc. Praesent eget sem vel leo ultrices bibendum. Aenean faucibus. Morbi dolor nulla, malesuada eu, pulvinar at, mollis ac, nulla. Curabitur auctor semper nulla. Donec varius orci eget risus. Duis nibh mi, congue eu, accumsan eleifend, sagittis quis, diam. Duis eget orci sit amet orci dignissim rutrum.

Nam dui ligula, fringilla a, euismod sodales, sollicitudin vel, wisi. Morbi auctor lorem non justo. Nam lacus libero, pretium at, lobortis vitae, ultricies et, tellus. Donec aliquet, tortor sed accumsan bibendum, erat ligula aliquet magna,



vitae ornare odio metus a mi. Morbi ac orci et nisl hendrerit mollis. Suspendisse ut massa. Cras nec ante. Pellentesque a nulla. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam tincidunt urna. Nulla ullamcorper vestibulum turpis. Pellentesque cursus luctus mauris.

## Post 2: placeholder

Post responsible: Niels

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## Post 3: placeholder

Post responsible: Niels

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## 10 Second day

### 10.1 Timetable second day

## 11 Third day

### 11.1 Timetable third day

## 12 Party Night

Responsibilities during the evening:

**Entertainment** Plan some entertainment during the meal

**Decorations** Decorate the dinning hall

**Kitchen before food** Help the kitchen with food

**Kitchen after food** Help the kitchen with cleaning

**Bar** Make a bar, russes stand as bartenders

## 13 Fourth day

### 13.1 Timetable Fourth day

### 13.2 Trip home

**Responsible** placeholder

**Time** placeholder

**Duration** placeholder

Items are loaded on the bus and the bus responsible checks russes from the list. Rules are the same as with the trip down. It is especially important with bags for puke if it becomes necessary

### 13.3 Cleaning

#### 13.3.1 Responsibilities

Teams are distributed across the cabin.

Team	Vector	Areae	Done?
Stodderne	Niels	Toiletterne	<input type="checkbox"/>

Table 2: Cleaning table

#### 13.3.2 Considerations from past cleaning of this particular cabin

placeholder

## 14 Tip-a-Vector

## 15 Who can deal with what?

Name	Blood	Puke	Faeces	Injuries	Violence	Sensitive information	Minimum sleep	Optionally.
Niels								200 bees

Table 3: Who can deal with what?

## 16 Who is asleep

This is for the Day responsible to check off who is asleep as no to suddenly have 2 vectors and 60 russes at the middle of the night.

Vector	Sleeping?
Niels	

Table 4: Who is asleep?

## 17 Toilet duty

The last team up cleans toilets. **All vectors** (without Day and Driver) wakes the russes and keep a look out for who is the last team up.

### Materials for General supplies

- Toilet Bowl Cleaner
- Towls
- 4 × Cleaning cloths
- Universal detergent

### This has to be done

- The toilets are cleaned
- Mirrores are wiped
- The floors are swepted and washed
- Sinks are wiped off (scrubbed)
- Check up on towls and toiletpaper

## 18 Buffer Games

### Frostbox

The only rule is that you don't talk about the rules to Frostbox.

### Meyer

You throw two dice in a cup stacked on top of another without showing the result to the other players. You tell the highest combination of the numbers (i.e. a 2 and 6 gives 62, 5 and 3 gives 53) and give the cups to the next player. The sequence from lowest to highest is: normal combination of numbers, pairs, small meyer (1 and 3), meyer (1 and 2). If you get 32 you all drink and you get a second chance. You are allowed to lie but you risk that the other players call your bluff. Whenever you pass the cups you **must** say the exact number of higher than the last. If you call a bluff and lift the cups and you were right the other person drinks, however if you were wrong you drink.

### Hygge meyer

This is a gentleman's game where the goal of the game is to get the lowest number (same priority system as in standard meyer). The winner gets to chug the glass filled with a beverage from the middle of the table and fills it however much they like. Since this is a gentleman's game your opponents are allowed to throw the dice multiple times if they believe they can do better. This is however limited to 3 times (for the first player). All other players then have that many times to throw the dice as the first player did. The dice goes to all players and afterwards you determine the winner. If you get a small meyer then you have to chug the drink, fill it again (however much you like) and throw again. If you get a meyer you may give the chug to a different player and they have to fill it (however much they would like). The person who got the meyer has to throw again.

When you pass the dice on you say the number you got to the power of number of throws the first player used (e.g. 43 to the power of 2).

### Ninjawarrior

People stand in a circle. You get one move each turn and try to hit the other players' hands. If someone hits your hand you lose it. You are out if you lose both hands. If someone attacks your hand you may flinch (Make one movement out of the way).

### Petite

Everyone stands in a circle and holds each other at the shoulder (like a conga line). You sing "petite, petite, pe-

tite petite petite" and take a step on the beat. After this you stop and take hold of the next person's shoulder and continue the song. This is continued until everyone can sit on the thighs of the person behind them.

### Over the bridge

A player chooses a theme (animals, icy things, Denmark etc.) The others have to guess the theme and asks "May I take  $x$  with me over the bridge?" If  $x$  fits the theme you answer "yes" and "no" if it does not. Everyone gets a guess and you continue until the theme is chosen or the players give up.

Here are a few examples of themes:

- Something from a motor
- Things in a drink
- Green items — or a different colour
- Animals with 4 legs
- Easily combustible items

### Monster game

A Vector makes teams. The vector shouts a number of body parts e.g. 3 feet, 5 hands and 1 fabulous ass. Now the russes have to coordinate to only have that number of body parts on the ground. The vector checks if the russes have that exact number of body parts to complete their "Monster".

### Formation

You shout an object e.g. "HOUSE" The other players now have to make a house. It is much easier if they make the formation laying down. The team that does it the quickest wins.

### Submarines and torpedos

Split into small teams, one person monitors the whole game. Each team stands in their own conga line. Everyone on the team except for the one in the rear have their eyes closed. The one in the rear now has to control the team in the direction of the other "submarines" and hit them. The one in the rear claps on the right or left shoulder according to which direction the submarine has to move. The claps move forward through the whole line. The "torpedo" is sent off when the person in the rear claps both shoulders simultaneously, then the person in the front is then shot of like a "torpedo". If the "torpedo" hits a "submarine" that team is now out of the game. You continue until only one team is left.

## Evolution game

Egg, hammerhead shark, cat, albatros.

You start off by going down in a squat and hop around saying "egg, egg, egg, egg" until you find another egg and play rock, paper, scissors. The winner (of one game) gets to evolve to a hammerhead shark.

As a hammerhead shark you swim around hunched with your arms across your head while saying "hammer, hammer, hammer, hammer". To evolve again you play rock, paper, scissors with another hammerhead shark. The winner evolves to a cat that says "Meow".

To evolve again you play rock, paper, scissors with another cat.

## Mingling game

You walk around saying: Mingle, Mingle, Mingle. At some point a number is said, like 5. Then the ruses have to go into groups of 5. Those who did not get to form a team is out.

## All my chickens come home

You stand in a row on one end of the field. In the middle stands the fox. The vector then calls for all that fulfill a theme (e.g. has red shoes) has to come home. Those who fit the theme must run to the other side of the field. The fox must then try to catch those who run. Those who are caught must stand where they are caught in the coming rounds. The last person caught is the winner.

## Mother Clutter

One person is chosen to be Mother Haywire. The person walks a bit away and closes their eyes. The other holds hands together in a big circle and wraps together without ever unlocking their hands — like your wired earbuds left in your pocket. Mother Haywire is called back and gets to fix the mess by getting everyone back to one big circle.

## Standing troll

A few players (can be just one) are chosen to be the one to catch the others. When caught you have to stand still with your legs spread apart and arms to the side. You are saved by another person crawls through your legs. The person crawling through the others leg has to say their name. An example Peter crawls through Simon's legs. Peter has to say "Simon".

## Hygge mood

Lay down on the ground with your head on each others stomach. This is just to spread the hygge mood — can't really be used as an entertainment.

## Frostbox

YOU DON'T TALK ABOUT THE RULES TO FROST-BOX!....

But here they are: If they don't know, the game is about finding out the rules as you play. You stand in a circle and takes turns counting. You start by saying "1" then the next person says "2" and so on. At certain numbers you'll say something different. If you mess up, everyone starts over!! Then you'll say "What you said was XX, what you meant was YY" and they slowly learn something. The one who messed up starts the next "1".

If the number is divisible by 5, say "Fum!"

If the number is divisible by 7, say "Bum!" (or "Boom!") and the direction switches! E.g. if it goes "6", "Bum!", then the person who said "6" also has to say "8".

On 12 you say "Fum Bum Sum!" ( $5 + 7 = 12$  #Quick-Maths) which works like a "Bum!"

On 35 you say "Fum Bum Multiplum!" ( $5 \cdot 7 = 35$ ) which also works like a "Bum!". If you make it this far, you are prepared for a "Frostbox" next round.

A Frostbox is an object you add to the circle of players, which is also "counting", but without saying it out loud. You have to imagine it. E.g. if someone just said "3" and it's the frostbox' turn, it'll say "4" (you imagine) and the next person has to say "Fum!".

## Massage mood

Create a circle and give massage to each other.

## Studystart dances

*If people need to move about:* Pongdance, Birdmachine, Zidansen, Left outside alone, Tamagotchi etc.

## Beercrocket

If people need to drink

## Cocio/Beer Hat

Place an unopened cocio/beer on your head and stand in a circle. Now try to knock the other players cocio off their head by throwing a frisbee at them. If the cocio falls for whatever reason, you chuck it. The players are allowed to move but if your hat falls off, you must chug.

## Buffalo

Everyone sits in a circle and someone starts off by counting and slapping their own shoulder (the shoulder tapped determines the direction).

### Special Numbers:

**7** - place arms horizontally parallel over the chest and the lower hand shows the direction and they cannot say the number.

**14** - place arms horizontally parallel over the chest and the upper hand shows the direction and they cannot say the number.

**21** - make buffalo horns on your head and say buffalo and point at someone and they cannot say the number. The person they point at has to chug their drink and can make a new rule for the next round.

Every time someone messes up a rule, the counting, the direction, etc. they have to take a sip.

## 18.1 Beer Croquet

Build a croquet cores, and play as you normally would croquet. When you chug you must also go back to the start of the field and your team has to present an empty bottle/can at the start of your next turn. If you are in possession of an empty bottle/can you may place a "mine", walk into the field and say out loud "there is mines" and place the empty bottle/can on the playing field. It must be placed atleast the head of the club away from other objects. While playing, if you hit the gate you must chug and start over. If you let go of the club you must chug and start over. If you hit a mine you must chug and start over. If a team hits their ball while you have the club in hand and not a beverage in the other you must chug and start over. If a mine is tipped you guessed it, chug and start over. On your turn, if you hit another teams ball with your own, you may place your foot atop your own and croquet it away. When you go through a gate you get another turn. If you — for whatever reason — cannot present an empty bottle/can at the start of your next turn after being sent back to the start you are in the pit. When in the pit you may not play until you finish your drink.

## 19 Broken cabin items

[illegible]

## **20 Material list:**

### **20.1 Saturday**

#### **Bus trip**

- 4 × Packs of beer (can)
- 2 × Packs of soft drinks (can)
- 2 × Roll of trashbags bags (small)
- 1 × Roll of garbage bags (big)

### **20.2 Toilet duty**

#### **General supplies**

- 1 × Toilet Bowl Cleaner
- 1 × Towls
- 4 × Cleaning cloths
- 1 × Universal detergent