

## START SCREEN

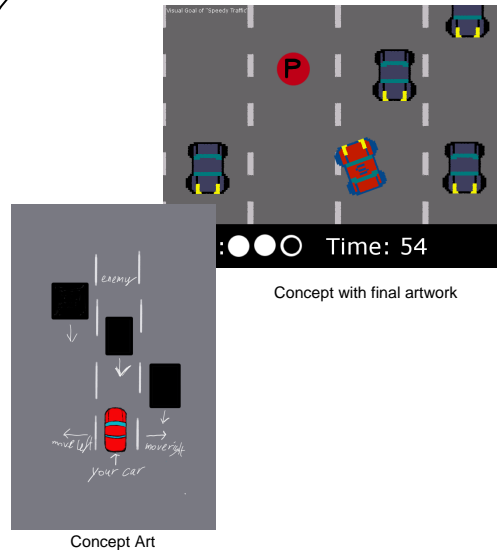
TITLE

\*Background Image\*

How to play instructions



## Main Game Mode



## End Screen

SCORE DISPLAY

\*BackGround Image\*

Retry Instruction

Sound FX: NoneMusic: Theme Music, preferably chip-tuneCamera: 2D plane that faces the Start ScreenProps: Instructions on how to play game,  
Background, title of game(Speedy Traffic)Characters: NONE.Sound FX: Player car's engine noise and  
Explosion/Hit sound FXMusic: Same music from main menu to loop overCamera: 2D plane that faces the Road TilesProps: Road Tiles that infinitely scroll down.  
Timer GUI and Player Health GUICharacters: Player Car(Player controlled) and  
Enemy CarsSound FX: Death sound(Game Over)Music: Same music from main menu to carry overCamera: 2D plane that faces the End ScreenProps: End Screen Background, Retry Instructions  
and player's final score from previous screenCharacters: NONE.