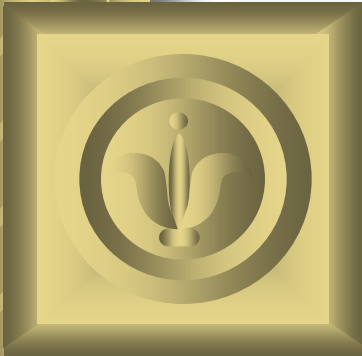
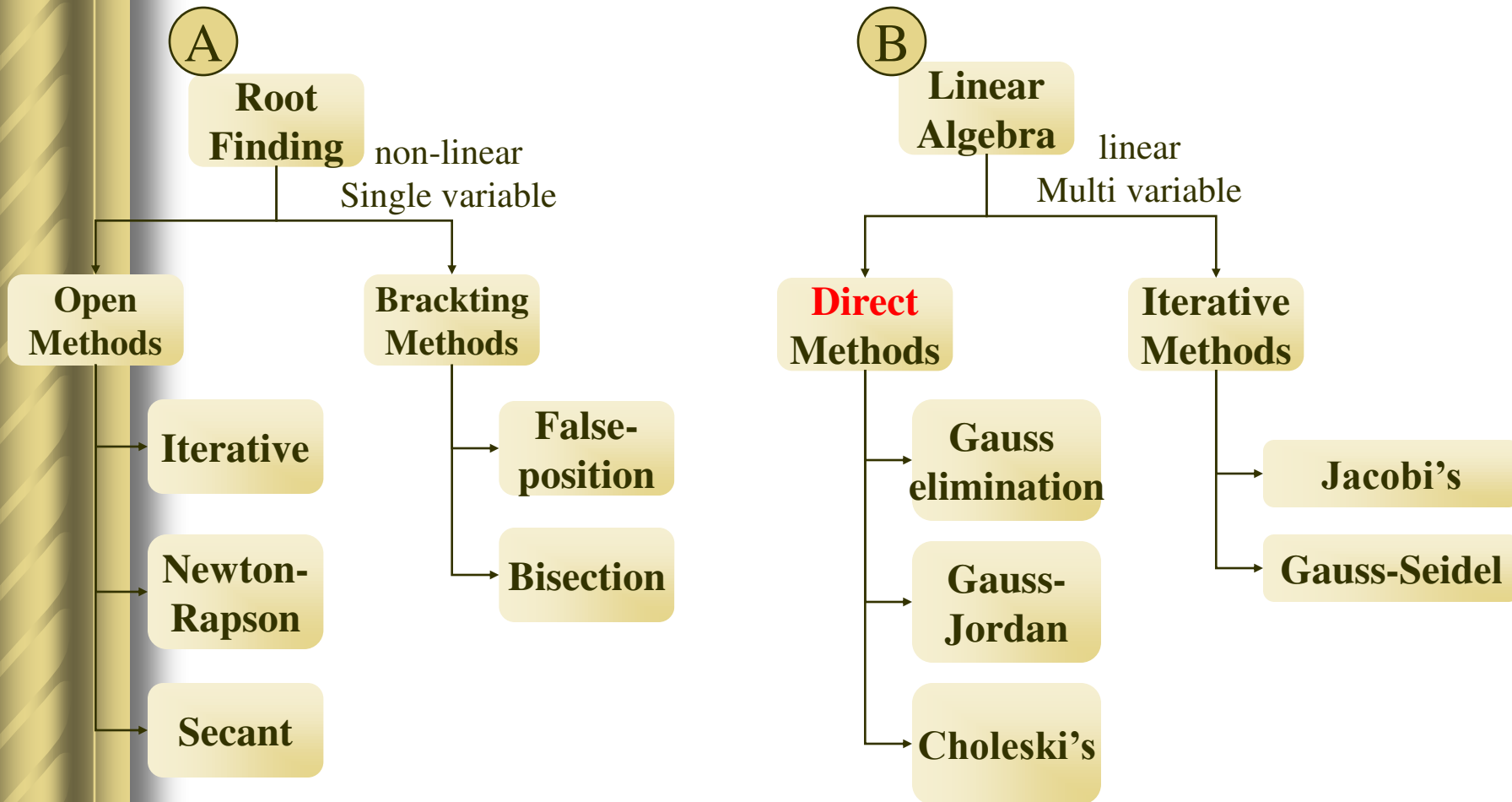


**B.1**



# System of **Linear** Equations

# Equation Solving



# Linear Algebraic Equations

- An equation of the form  $ax+by+c=0$  or equivalently  $ax+by=-c$  is called a **linear** equation in  $x$  and  $y$  **variables**.
- $ax+by+cz=d$  is a linear equation in **three** variables,  $x$ ,  $y$ , and  $z$ .
- Thus, a linear equation in  $n$  **variables** is
$$a_1x_1+a_2x_2+ \dots +a_nx_n = b$$
- A **solution** of such an equation consists of real numbers  $c_1, c_2, c_3, \dots, c_n$
- If you need to work more than one linear equations, a **system** of linear equations must be solved **simultaneously**.

# Non-computer Methods for Solving Systems of Equations

- For **small** number of equations ( $n \leq 3$ ) linear equations can be solved readily by simple techniques such as “**graphical method**”
- **Linear algebra** provides the tools to solve such a system of linear equations
- Nowadays, easy access to computers makes the solution of large sets of linear algebraic equations possible and practical

# Solving Small Numbers of Equations

- There are many ways to solve a system of linear equations:
  - Graphical method
  - Cramer's rule
  - Method of **elimination**
  - Computer methods

# Graphical Method

- For two equations:

$$a_{11}x_1 + a_{12}x_2 = b_1$$

$$a_{21}x_1 + a_{22}x_2 = b_2$$

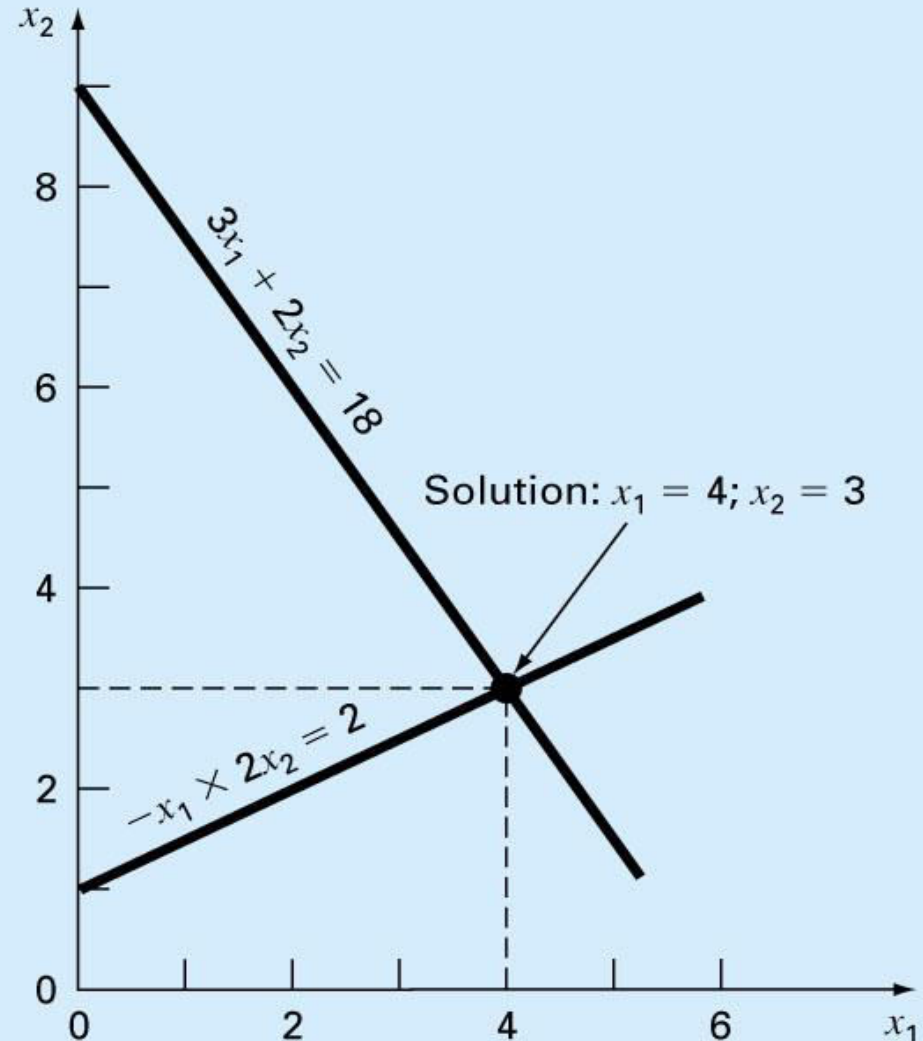
- Solve both equations for  $x_2$ :

$$x_2 = -\left(\frac{a_{11}}{a_{12}}\right)x_1 + \frac{b_1}{a_{12}} \Rightarrow x_2 = (\text{slope})x_1 + \text{intercept}$$

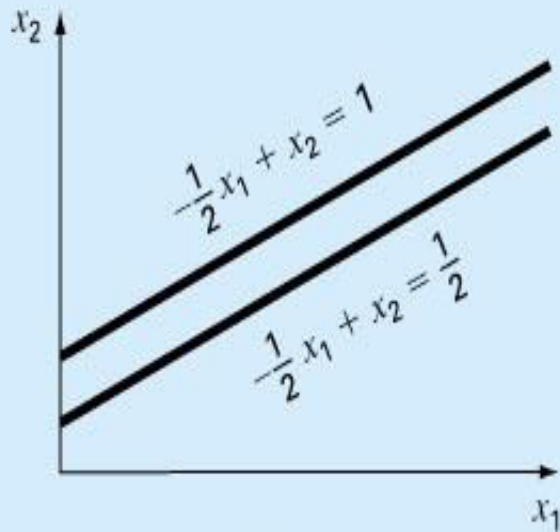
$$x_2 = -\left(\frac{a_{21}}{a_{22}}\right)x_1 + \frac{b_2}{a_{22}}$$

# Graphical Method (Contd.)

Plot  $x_2$  vs.  $x_1$  on rectilinear paper, the **intersection** of the lines gives the solution

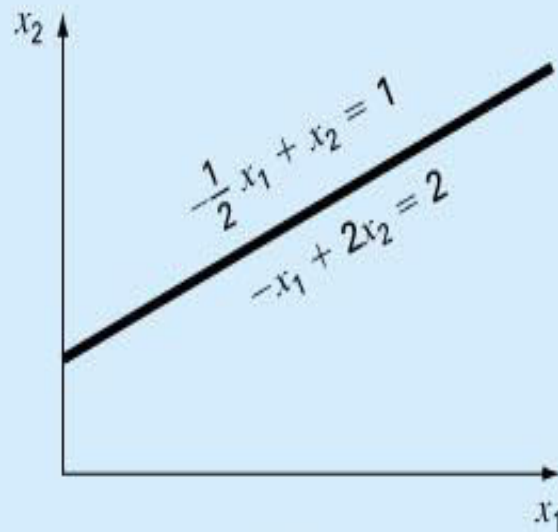


# Graphical Method (Contd.)



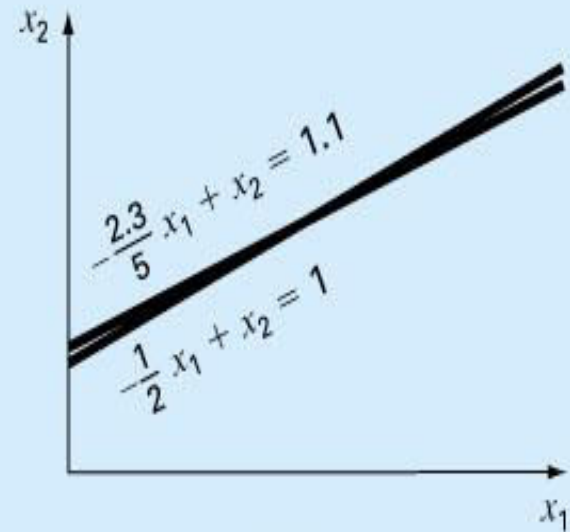
(a)

No solution



(b)

Infinite solutions



(c)

Ill-conditioned

(Slopes are too close)



# Algebraic Solution

Or equate and solve for  $x_1$

$$x_2 = -\left(\frac{a_{11}}{a_{12}}\right)x_1 + \frac{b_1}{a_{12}} = -\left(\frac{a_{21}}{a_{22}}\right)x_1 + \frac{b_2}{a_{22}}$$

$$\Rightarrow \left(\frac{a_{21}}{a_{22}} - \frac{a_{11}}{a_{12}}\right)x_1 + \frac{b_1}{a_{12}} - \frac{b_2}{a_{22}} = 0$$

$$\Rightarrow x_1 = -\frac{\left(\frac{b_1}{a_{12}} - \frac{b_2}{a_{22}}\right)}{\left(\frac{a_{21}}{a_{22}} - \frac{a_{11}}{a_{12}}\right)} = \frac{\left(\frac{b_2}{a_{22}} - \frac{b_1}{a_{12}}\right)}{\left(\frac{a_{21}}{a_{22}} - \frac{a_{11}}{a_{12}}\right)}$$

# Cramer's Rule

- Gabriel Cramer was a Swiss mathematician (1704-1752)
- Cramer's rule is **another** solution technique that is best suited to **small** numbers of equations

# Cramer's Rule (Contd.)

- Each **unknown** in a system of linear algebraic equations may be expressed as a fraction of two determinants with denominator  $D$  and with the numerator obtained from  $D$  by replacing the column of coefficients of the unknown in question by the constants  $b_1, b_2, \dots, b_n$

# Coefficient Matrices

- Can use determinants to solve a system of linear equations
- Use the coefficient matrix of the linear system

■ Linear System

$$ax+by=e$$

$$cx+dy=f$$

Coefficient Matrix

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

# Cramer's Rule for 2x2 System

- Let  $A$  be the coefficient matrix

- Linear System

$$ax+by=e$$

$$cx+dy=f$$

- Coefficient Matrix

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

If  $\det A \neq 0$ , then the system has **exactly one** solution

$$x = \frac{\begin{vmatrix} e & b \\ f & d \end{vmatrix}}{\det A} \quad \text{and} \quad y = \frac{\begin{vmatrix} a & e \\ c & f \end{vmatrix}}{\det A}$$

# Example 1- Cramer's Rule 2x2

Solve the system:

- $8x + 5y = 2$
- $2x - 4y = -10$

Coefficient matrix is:

$$\begin{bmatrix} 8 & 5 \\ 2 & -4 \end{bmatrix} \quad \begin{vmatrix} 8 & 5 \\ 2 & -4 \end{vmatrix} = (-32) - (10) = -42$$

$$x = \frac{\begin{vmatrix} 2 & 5 \\ -10 & -4 \end{vmatrix}}{-42}$$

and

$$y = \frac{\begin{vmatrix} 8 & 2 \\ 2 & -10 \end{vmatrix}}{-42}$$

## Example 1 (Contd.)

$$x = \frac{\begin{vmatrix} 2 & 5 \\ -10 & -4 \end{vmatrix}}{-42} = \frac{-8 - (-50)}{-42} = \frac{42}{-42} = -1$$

$$y = \frac{\begin{vmatrix} 8 & 2 \\ 2 & -10 \end{vmatrix}}{-42} = \frac{-80 - 4}{-42} = \frac{-84}{-42} = 2$$

**Solution: (-1,2)**

# Example 2- Cramer's Rule 3x3

- Solve the system:
- $x + 3y - z = 1$
- $-2x - 6y + z = -3$
- $3x + 5y - 2z = 4$

$$z = \frac{\begin{vmatrix} 1 & 3 & 1 \\ -2 & -6 & -3 \\ 3 & 5 & 4 \end{vmatrix}}{\begin{vmatrix} 1 & 3 & -1 \\ -2 & -6 & 1 \\ 3 & 5 & -2 \end{vmatrix}} = \frac{-4}{-4} = 1$$

**Let's solve for Z**

**The answer is: (-2,0,1)!!!**



# System of Linear Equations

A set of  $n$  equations and  $n$  unknowns

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2n}x_n = b_2$$

$$\begin{array}{c} \cdot \\ \cdot \\ \cdot \end{array} \quad \begin{array}{c} \cdot \\ \cdot \\ \cdot \end{array}$$

$$a_{n1}x_1 + a_{n2}x_2 + a_{n3}x_3 + \dots + a_{nn}x_n = b_n$$

# Gaussian Elimination

One of the most popular techniques for solving **simultaneous** linear equations of the form

$$[A][X] = [B]$$
$$\begin{bmatrix} a_{11} & a_{12} & \Lambda & a_{1n} \\ a_{21} & a_{22} & \Lambda & a_{2n} \\ \text{M} & \text{M} & \text{M} & \text{M} \\ a_{n1} & a_{n2} & \Lambda & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \text{M} \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \text{M} \\ b_n \end{bmatrix}$$

Consists of **2 steps**

1. Forward Elimination of Unknowns.
2. Back Substitution

# Forward Elimination

In general we get:

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \Lambda & a_{1n} \\ 0 & a'_{22} & a'_{23} & \Lambda & a'_{2n} \\ 0 & 0 & a''_{33} & \Lambda & a''_{3n} \\ 0 & 0 & 0 & M & M \\ 0 & 0 & 0 & \Lambda & a^{(n-1)}_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ M \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b'_2 \\ b''_3 \\ M \\ b^{(n-1)}_n \end{bmatrix}$$

# Forward Elimination

At the end of (n-1) Forward Elimination steps, the **system** of equations will look like:

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n = b_1$$

$$a'_{22}x_2 + a'_{23}x_3 + \dots + a'_{2n}x_n = b'_2$$

$$a''_{33}x_3 + \dots + a''_{nn}x_n = b''_3$$

$$\vdots$$

$$a^{(n-1)}_{nn}x_n = b^{(n-1)}_n$$

# Back Substitution

The goal of Back Substitution is to solve each of the equations using the **upper triangular** matrix.

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a_{22} & a_{23} \\ 0 & 0 & a_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

Example of a system of 3 equations

# Back Substitution

Start with the last equation because it has only one unknown

$$x_n = \frac{b_n^{(n-1)}}{a_{nn}^{(n-1)}}$$

Solve the second from last equation  $(n-1)^{\text{th}}$  using  $x_n$  solved for previously.

This solves for  $x_{n-1}$ .

# Back Substitution

Representing Back Substitution for all equations by **formula**

$$x_i = \frac{b_i^{(i-1)} - \sum_{j=i+1}^n a_{ij}^{(i-1)} x_j}{a_{ii}^{(i-1)}} \quad \text{For } i=n-1, n-2, \dots, 1$$

and

$$x_n = \frac{b_n^{(n-1)}}{a_{nn}^{(n-1)}}$$

# MATLAB

```
function x = GaussNaive(A,b)
% GaussNaive: naive Gauss elimination
%   x = GaussNaive(A,b): Gauss elimination without pivoting.
% input:
%   A = coefficient matrix
%   b = right hand side vector
% output:
%   x = solution vector

[m,n] = size(A);
if m~=n, error('Matrix A must be square'); end
nb = n+1;
Aug = [A b];
% forward elimination
for k = 1:n-1
    for i = k+1:n
        factor = Aug(i,k)/Aug(k,k);
        Aug(i,k:nb) = Aug(i,k:nb) - factor*Aug(k,k:nb);
    end
end
% back substitution
x = zeros(n,1);
x(n) = Aug(n,nb)/Aug(n,n);
for i = n-1:-1:1
    x(i) = (Aug(i,nb) - Aug(i,i+1:n)*x(i+1:n))/Aug(i,i);
end
```



# Example: Rocket Velocity

The **upward** velocity of a rocket is given at three different times

Time, $t$ (s)	Velocity, $v$ (m/s)
5	106.8
8	177.2
12	279.2



The velocity data is **approximated** by a polynomial as:

$$v(t) = a_1 t^2 + a_2 t + a_3, \quad 5 \leq t \leq 12.$$

Find: The Velocity at  $t=6, 7.5, 9$ , and  $11$  seconds.

# Example: Rocket Velocity

$$v(t) = a_1 t^2 + a_2 t + a_3, \quad 5 \leq t \leq 12.$$

Assume

Results in a matrix template of the form:

$$\begin{bmatrix} t_1^2 & t_1 & 1 \\ t_2^2 & t_2 & 1 \\ t_3^2 & t_3 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

Using data from the time / velocity table, the matrix becomes:

$$\begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 144 & 12 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ 177.2 \\ 279.2 \end{bmatrix}$$

# Example: Rocket Velocity

Forward Elimination: Step 1

$$\begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 144 & 12 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ 177.2 \\ 279.2 \end{bmatrix} \quad \text{Row2} - \left[ \frac{\text{Row1}}{25} \right] \times (64) =$$

Yields

$$\begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 144 & 12 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.81 \\ -96.21 \\ 279.2 \end{bmatrix}$$

# Example: Rocket Velocity

## Forward Elimination: Step 1

$$\begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 144 & 12 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.81 \\ -96.21 \\ 279.2 \end{bmatrix} \text{Row3} - \left[ \frac{\text{Row1}}{25} \right] \times (144) =$$

Yields

$$\begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & -16.8 & -4.76 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ -96.21 \\ -336.0 \end{bmatrix}$$

# Example: Rocket Velocity

## Forward Elimination: Step 2

$$\begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & -16.8 & -4.76 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ -96.21 \\ -336.0 \end{bmatrix} \quad \text{Row3} - \left[ \frac{\text{Row2}}{-4.8} \right] \times (-16.8) =$$

Yields

$$\begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ -96.21 \\ 0.735 \end{bmatrix}$$

This is now ready for Back Substitution

# Example: Rocket Velocity

Back Substitution:

Solve for  $a_3$  using the third equation

$$0.7a_3 = 0.735$$

$$a_3 = \frac{0.735}{0.7}$$

$$a_3 = 1.050$$

# Example: Rocket Velocity

Back Substitution:

Solve for  $a_2$  using the second equation

$$-4.8a_2 - 1.56a_3 = -96.21$$

$$a_2 = \frac{-96.21 + 1.56a_3}{-4.8}$$

$$a_2 = \frac{-96.21 + 1.56(1.050)}{-4.8}$$

$$a_2 = 19.70$$

# Example: Rocket Velocity

Back Substitution:

Solve for  $a_1$  using the first equation

$$25a_1 + 5a_2 + a_3 = 106.8$$

$$a_1 = \frac{106.8 - 5a_2 - a_3}{25}$$

$$a_1 = \frac{106.8 - 5(19.70) - 1.050}{25}$$

$$a_1 = 0.2900$$



# Example: Rocket Velocity

Solution:

The solution vector is

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 0.2900 \\ 19.70 \\ 1.050 \end{bmatrix}$$

The **polynomial** that passes through the three data points is then:

$$\begin{aligned} v(t) &= a_1 t^2 + a_2 t + a_3 \\ &= 0.2900t^2 + 19.70t + 1.050, 5 \leq t \leq 12 \end{aligned}$$

# Example: Rocket Velocity

Solution:

Substitute each value of  $t$  to find the corresponding velocity

$$\begin{aligned}v(6) &= 0.2900(6)^2 + 19.70(6) + 1.050 \\ &= 129.69 \text{ m/s.}\end{aligned}$$

$$\begin{aligned}v(7.5) &= 0.2900(7.5)^2 + 19.70(7.5) + 1.050 \\ &= 165.1 \text{ m/s.}\end{aligned}$$

$$\begin{aligned}v(9) &= 0.2900(9)^2 + 19.70(9) + 1.050 \\ &= 201.8 \text{ m/s.}\end{aligned}$$

$$\begin{aligned}v(11) &= 0.2900(11)^2 + 19.70(11) + 1.050 \\ &= 252.8 \text{ m/s.}\end{aligned}$$

# Pitfalls

## Two Potential Pitfalls

-Division by zero: May occur in the **forward** elimination steps. Consider the set of equations:

$$10x_2 - 7x_3 = 7$$

$$6x_1 + 2.099x_2 + 3x_3 = 3.901$$

$$5x_1 - x_2 + 5x_3 = 6$$

- Round-off error: Prone to **round-off** errors.

# Pitfalls: Example

Consider the system of equations:

Use **five** significant figures with chopping

$$\begin{bmatrix} 10 & -7 & 0 \\ -3 & 2.099 & 6 \\ 5 & -1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 3.901 \\ 6 \end{bmatrix}$$

At the end of Forward Elimination

$$\begin{bmatrix} 10 & -7 & 0 \\ 0 & -0.001 & 6 \\ 0 & 0 & 15005 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 6.001 \\ 15004 \end{bmatrix}$$

# Pitfalls: Example

## Back Substitution

$$\begin{bmatrix} 10 & -7 & 0 \\ 0 & -0.001 & 6 \\ 0 & 0 & 15005 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 6.001 \\ 15004 \end{bmatrix}$$

$$x_3 = \frac{15004}{15005} = 0.99993$$

$$x_2 = \frac{6.001 - 6x_3}{-0.001} = -1.5$$

$$x_1 = \frac{7 + 7x_2 - 0x_3}{10} = -0.3500$$

# Pitfalls: Example

Compare the calculated values with the **exact** solution

$$[X]_{exact} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

$$[X]_{calculated} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -0.35 \\ -1.5 \\ 0.99993 \end{bmatrix}$$

# Improvements

Increase the number of **significant** digits

- Decreases round off error

- Does not avoid division by zero

Gaussian Elimination with **Partial** Pivoting

- Avoids division by zero

- Reduces round off error

# Partial Pivoting

Gaussian Elimination with partial pivoting applies **row switching** to normal Gaussian Elimination.

How?

At the **beginning** of the  $k^{\text{th}}$  step of forward elimination, find the maximum of

$$|a_{kk}|, |a_{k+1,k}|, \dots, |a_{nk}|$$

If the maximum of the values is  $|a_{pk}|$  In the  $p^{\text{th}}$  row,  $k \leq p \leq n$ ,

then **switch** rows  $p$  and  $k$ .



# Partial Pivoting

## What does it Mean?

Gaussian Elimination with Partial Pivoting ensures that each step of Forward Elimination is performed with the pivoting element  $|a_{kk}|$  having the largest absolute value.

# Partial Pivoting: Example

Consider the system of equations

$$10x_1 - 7x_2 = 7$$

$$-3x_1 + 2.099x_2 + 3x_3 = 3.901$$

$$5x_1 - x_2 + 5x_3 = 6$$

In matrix form

$$\begin{bmatrix} 10 & 7 & 0 \\ -3 & 2.099 & 6 \\ 5 & -1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 3.901 \\ 6 \end{bmatrix}$$

Solve using Gaussian Elimination with **Partial** Pivoting using five significant digits with chopping

# Partial Pivoting: Example

Forward Elimination: Step 1

Examining the values of the first column

$|10|$ ,  $|-3|$ , and  $|5|$  or 10, 3, and 5

The largest absolute value is 10, which means, to follow the rules of Partial Pivoting, we switch row1 with row1.

Performing Forward Elimination

$$\begin{bmatrix} 10 & 7 & 0 \\ -3 & 2.099 & 6 \\ 5 & -1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 3.901 \\ 6 \end{bmatrix} \Rightarrow \begin{bmatrix} 10 & -7 & 0 \\ 0 & -0.001 & 6 \\ 0 & 2.5 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 6.001 \\ 2.5 \end{bmatrix}$$

# Partial Pivoting: Example

Forward Elimination: Step 2

Examining the values of the **second** column

$|-0.001|$  and  $|2.5|$  or  $0.0001$  and  $2.5$

The **largest** absolute value is  $2.5$ , so row 2 is switched with row 3

Performing the **row swap**

$$\begin{bmatrix} 10 & -7 & 0 \\ 0 & -0.001 & 6 \\ 0 & 2.5 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 6.001 \\ 2.5 \end{bmatrix} \Rightarrow \begin{bmatrix} 10 & -7 & 0 \\ 0 & 2.5 & 5 \\ 0 & -0.001 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 2.5 \\ 6.001 \end{bmatrix}$$

# Partial Pivoting: Example

Forward Elimination: Step 2

Performing the Forward Elimination results in:

$$\begin{bmatrix} 10 & -7 & 0 \\ 0 & 2.5 & 5 \\ 0 & 0 & 6.002 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 2.5 \\ 6.002 \end{bmatrix}$$

# MATLAB

```
% forward elimination
for k = 1:n-1
    % partial pivoting
    [big,i]=max(abs(Aug(k:n,k)) );
    ipr=i+k-1;
    if ipr~=k
        Aug([k,ipr],:)=Aug([ipr,k],:);
    end
    for i = k+1:n
        factor=Aug(i,k)/Aug(k,k);
        Aug(i,k:nb)=Aug(i,k:nb)-factor*Aug(k,k:nb);
    end
end
end
```

# Partial Pivoting: Example

## Back Substitution

Solving the equations through back substitution

$$\begin{bmatrix} 10 & -7 & 0 \\ 0 & 2.5 & 5 \\ 0 & 0 & 6.002 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ 2.5 \\ 6.002 \end{bmatrix}$$
$$x_3 = \frac{6.002}{6.002} = 1$$
$$x_2 = \frac{2.5 - 5x_3}{2.5} = -1$$
$$x_1 = \frac{7 + 7x_2 - 0x_3}{10} = 0$$

# Partial Pivoting: Example

Compare the calculated and **exact** solution

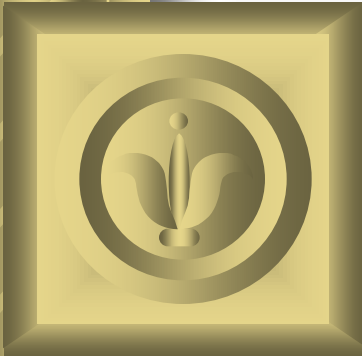
The fact that they are equal is coincidence, but it does illustrate the **advantage** of Partial Pivoting

$$[X]_{\text{calculated}} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} \quad [X]_{\text{exact}} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$



# Summary

- Forward Elimination
- Back Substitution
- Pitfalls
- Partial Pivoting



Adapted from Prof. Autar  
Kaw

# Gauss-Jordan Method

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & -1 & 2 & 0 \\
 1 & -2 & 3 & -1 \\
 2 & -2 & 1 & -3
 \end{array} \right]
 \begin{array}{l}
 -R_1 + R_2 \rightarrow R_2 \\
 -R_1 + R_3 \rightarrow R_3
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & -1 & 2 & 0 \\
 0 & -1 & 1 & -1 \\
 0 & -1 & 1 & -3
 \end{array} \right]$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & -1 & 2 & 0 \\
 0 & -1 & 1 & -1 \\
 2 & -2 & 1 & -3
 \end{array} \right]
 \begin{array}{l}
 -R_1 + R_2 \rightarrow R_2 \\
 -1 \quad 1 \quad -2 \quad 0 \\
 1 \quad -2 \quad 3 \quad -1 \\
 0 \quad -1 \quad 1 \quad -1
 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & -1 & 2 & 0 \\
 0 & -1 & 1 & -1 \\
 2 & -2 & 1 & -3
 \end{array} \right]
 \begin{array}{l}
 -2R_1 + R_3 \rightarrow R_3 \\
 \\
 \\
 \end{array}
 \begin{array}{l}
 \\
 \\
 \begin{array}{cccc}
 0 & 0 & -3 & -3
 \end{array}
 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l} x - y + 2z = 0 \\ x - 2y + 3z = -1 \\ 2x - 2y + z = -3 \end{array} \quad \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 0 \\ 0 & -1 & 1 & -1 \\ 0 & 0 & -3 & -3 \end{array} \right] \quad \begin{array}{l} -2R_1 + R_3 \rightarrow R_3 \\ -2 \quad 2 \quad -4 \quad 0 \\ 2 \quad -2 \quad 1 \quad -3 \\ 0 \quad 0 \quad -3 \quad -3 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & -1 & 2 & 0 \\
 0 & -1 & 1 & -1 \\
 0 & 0 & -3 & -3
 \end{array} \right]
 \begin{array}{l}
 -1R_2 \rightarrow R_2 \\
 0 \quad 1 \quad -1 \quad 1
 \end{array}$$



- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & -1 & 2 & 0 \\
 0 & 1 & -1 & 1 \\
 0 & 0 & -3 & -3
 \end{array} \right]
 \begin{array}{l}
 -1R_2 \rightarrow R_2 \\
 0 \quad 1 \quad -1 \quad 1
 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & -1 & 2 & 0 \\
 0 & 1 & -1 & 1 \\
 0 & 0 & -3 & -3
 \end{array} \right]
 \begin{array}{l}
 \mathbf{R_2 + R_1 \rightarrow R_1} \\
 \\
 \\
 \mathbf{1 \quad 0 \quad 1 \quad 1}
 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & 0 & 1 & 1 \\
 0 & 1 & -1 & 1 \\
 0 & 0 & -3 & -3
 \end{array} \right]
 \begin{array}{l}
 R_2 + R_1 \rightarrow R_1 \\
 \\
 \\
 \end{array}
 \begin{array}{cccc}
 0 & 1 & -1 & 1 \\
 1 & -1 & 2 & 0 \\
 1 & 0 & 1 & 1
 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l} x - y + 2z = 0 \\ x - 2y + 3z = -1 \\ 2x - 2y + z = -3 \end{array} \quad \left[ \begin{array}{ccc|c} 1 & 0 & 1 & 1 \\ 0 & 1 & -1 & 1 \\ 0 & 0 & -3 & -3 \end{array} \right] \quad \begin{array}{l} -\frac{1}{3}R_3 \rightarrow R_3 \\ 0 \quad 0 \quad 1 \quad 1 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l} x - y + 2z = 0 \\ x - 2y + 3z = -1 \\ 2x - 2y + z = -3 \end{array} \quad \left[ \begin{array}{ccc|c} 1 & 0 & 1 & 1 \\ 0 & 1 & -1 & 1 \\ 0 & 0 & 1 & 1 \end{array} \right] \quad \begin{array}{l} -\frac{1}{3}R_3 \rightarrow R_3 \\ 0 \quad 0 \quad 1 \quad 1 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \quad
 \left[ \begin{array}{ccc|c}
 1 & 0 & 1 & 1 \\
 0 & 1 & -1 & 1 \\
 0 & 0 & 1 & 1
 \end{array} \right]
 \quad
 \begin{array}{l}
 \textcolor{green}{R_3 + R_2 \rightarrow R_2} \\
 \begin{array}{cccc}
 0 & 0 & 1 & 1 \\
 0 & 1 & -1 & 1 \\
 \textcolor{blue}{0} & \textcolor{blue}{1} & \textcolor{blue}{0} & \textcolor{blue}{2}
 \end{array}
 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \quad
 \left[ \begin{array}{ccc|c}
 1 & 0 & 1 & 1 \\
 0 & 1 & 0 & 2 \\
 0 & 0 & 1 & 1
 \end{array} \right]
 \quad
 \begin{array}{l}
 \textcolor{green}{R_3 + R_2 \rightarrow R_2} \\
 0 \quad 0 \quad 1 \quad 1 \\
 0 \quad 1 \quad -1 \quad 1 \\
 \textcolor{blue}{0 \quad 1 \quad 0 \quad 2}
 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \quad
 \left[ \begin{array}{ccc|c}
 1 & 0 & 1 & 1 \\
 0 & 1 & 0 & 2 \\
 0 & 0 & 1 & 1
 \end{array} \right]
 \quad
 \begin{array}{l}
 -R_3 + R_1 \rightarrow R_1 \\
 0 \quad 0 \quad -1 \quad -1 \\
 1 \quad 0 \quad 1 \quad 1 \\
 1 \quad 0 \quad 0 \quad 0
 \end{array}$$



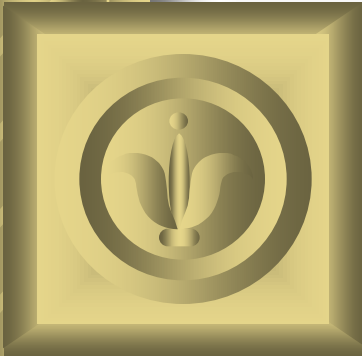
- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l}
 x - y + 2z = 0 \\
 x - 2y + 3z = -1 \\
 2x - 2y + z = -3
 \end{array}
 \quad
 \left[ \begin{array}{ccc|c}
 1 & 0 & 0 & 0 \\
 0 & 1 & 0 & 2 \\
 0 & 0 & 1 & 1
 \end{array} \right]
 \quad
 \begin{array}{l}
 -R_3 + R_1 \rightarrow R_1 \\
 0 \quad 0 \quad -1 \quad -1 \\
 1 \quad 0 \quad 1 \quad 1 \\
 1 \quad 0 \quad 0 \quad 0
 \end{array}$$

- Solve the system of equations using Gauss-Jordan Method

$$\begin{array}{l} x - y + 2z = 0 \\ x - 2y + 3z = -1 \\ 2x - 2y + z = -3 \end{array} \quad \left[ \begin{array}{ccc|c} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right] \quad (0, 2, 1)$$

**B.4**



# Gauss-Seidel Method

# Gauss-Seidel Method

An iterative method.

Basic Procedure:

- Algebraically solve each linear equation for  $x_i$
- Assume an initial guess solution array
- Solve for each  $x_i$  and repeat
- Use absolute relative approximate error after each iteration to check if error is within a pre-specified tolerance.

# Gauss-Seidel Method

## Why?

The Gauss-Seidel Method allows the user to control round-off error.

Elimination methods such as Gaussian Elimination and LU Decomposition are prone to round-off error.

Also: If the physics of the problem are understood, a close initial guess can be made, decreasing the number of iterations needed.

# Gauss-Seidel Method

## Algorithm

A set of  $n$  equations and  $n$  unknowns:

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$a_{n1}x_1 + a_{n2}x_2 + a_{n3}x_3 + \dots + a_{nn}x_n = b_n$$

If: the diagonal elements are non-zero

Rewrite each equation solving for the corresponding unknown

ex:

First equation, solve for  $x_1$

Second equation, solve for  $x_2$

# Gauss-Seidel Method

Calculate the Absolute Relative Approximate Error

$$|\epsilon_a|_i = \left| \frac{x_i^{\text{new}} - x_i^{\text{old}}}{x_i^{\text{new}}} \right| \times 100$$

So when has the answer been found?

The iterations are stopped when the absolute relative approximate error is less than a prespecified tolerance for all unknowns.

# Gauss-Seidel Method: Example 1

The upward velocity of a rocket is given at three different times

Time, $t$	Velocity, $v$
$s$	$m/s$
5	106.8
8	177.2
12	279.2



The velocity data is approximated by a polynomial as:

$$v(t) = a_1 t^2 + a_2 t + a_3, \quad 5 \leq t \leq 12.$$



# Gauss-Seidel Method: Example 1

Using a Matrix template of the form

$$\begin{bmatrix} t_1^2 & t_1 & 1 \\ t_2^2 & t_2 & 1 \\ t_3^2 & t_3 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

The system of equations becomes

$$\begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 144 & 12 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ 177.2 \\ 279.2 \end{bmatrix}$$

Initial Guess: Assume an initial guess of

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 5 \end{bmatrix}$$

# Gauss-Seidel Method: Example 1

Rewriting each equation

$$a_1 = \frac{106.8 - 5a_2 - a_3}{25}$$

$$\begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 144 & 12 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ 177.2 \\ 279.2 \end{bmatrix} \quad a_2 = \frac{177.2 - 64a_1 - a_3}{8}$$

$$a_3 = \frac{279.2 - 144a_1 - 12a_2}{1}$$

# Gauss-Seidel Method: Example 1

Applying the initial guess and solving for  $a_i$

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 5 \end{bmatrix}$$

Initial Guess

$$a_1 = \frac{106.8 - 5(2) - (5)}{25} = 3.6720$$

$$a_2 = \frac{177.2 - 64(3.6720) - (5)}{8} = -7.8510$$

$$a_3 = \frac{279.2 - 144(3.6720) - 12(-7.8510)}{1} = -155.36$$

When solving for  $a_2$ , how many of the initial guess values were used?

# Gauss-Seidel Method: Example 1

Finding the absolute relative approximate error

$$|\epsilon_a|_i = \left| \frac{x_i^{\text{new}} - x_i^{\text{old}}}{x_i^{\text{new}}} \right| \times 100$$

At the end of the first iteration

$$|\epsilon_a|_1 = \left| \frac{3.6720 - 1.0000}{3.6720} \right| \times 100 = 72.76\%$$

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 3.6720 \\ -7.8510 \\ -155.36 \end{bmatrix}$$

$$|\epsilon_a|_2 = \left| \frac{-7.8510 - 2.0000}{-7.8510} \right| \times 100 = 125.47\%$$

The maximum absolute relative approximate error is 125.47%

$$|\epsilon_a|_3 = \left| \frac{-155.36 - 5.0000}{-155.36} \right| \times 100 = 103.22\%$$

# Gauss-Seidel Method: Example 1

Using

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 3.6720 \\ -7.8510 \\ -155.36 \end{bmatrix}$$

from iteration #1

Iteration #2

the values of  $a_i$  are found:

$$a_1 = \frac{106.8 - 5(-7.8510) - 155.36}{25} = 12.056$$

$$a_2 = \frac{177.2 - 64(12.056) - 155.36}{8} = -54.882$$

$$a_3 = \frac{279.2 - 144(12.056) - 12(-54.882)}{1} = -798.34$$

# Gauss-Seidel Method: Example 1

Finding the absolute relative approximate error

$$|\epsilon_a|_1 = \left| \frac{12.056 - 3.6720}{12.056} \right| \times 100 = 69.542\%$$

At the end of the second iteration

$$|\epsilon_a|_2 = \left| \frac{-54.882 - (-7.8510)}{-54.882} \right| \times 100 = 85.695\%$$

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 12.056 \\ -54.882 \\ -798.34 \end{bmatrix}$$

$$|\epsilon_a|_3 = \left| \frac{-798.34 - (-155.36)}{-798.34} \right| \times 100 = 80.54\%$$

The maximum absolute relative approximate error is 85.695%

# Gauss-Seidel Method: Example 1

Repeating more iterations, the following values are obtained

Iteration	$a_1$	$ \epsilon_a _1 \%$	$a_2$	$ \epsilon_a _2 \%$	$a_3$	$ \epsilon_a _3 \%$
1	3.672	72.767	-7.8510	125.47	-155.36	103.22
2	12.056	67.542	-54.882	85.695	-798.34	80.540
3	47.182	74.448	-255.51	78.521	-3448.9	76.852
4	193.33	75.595	-1093.4	76.632	-14440	76.116
5	800.53	75.850	-4577.2	76.112	-60072	75.962
6	3322.6	75.907	-19049	75.971	-249580	75.931

! Notice – The relative errors are not decreasing at any significant rate

Also, the solution is not converging to the true solution of

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 0.29048 \\ 19.690 \\ 1.0858 \end{bmatrix}$$

# Gauss-Seidel Method: Pitfall

## What went wrong?

Even though done correctly, the answer is not converging to the correct answer

This example illustrates a pitfall of the Gauss-Seidel method: not all systems of equations will converge.

## Is there a fix?

One class of system of equations always converges: One with a *diagonally dominant* coefficient matrix.

Diagonally dominant:  $[A]$  in  $[A] [X] = [C]$  is diagonally dominant if:

$$|a_{ii}| \geq \sum_{\substack{j=1 \\ j \neq i}}^n |a_{ij}| \quad \text{for all 'i'} \quad \text{and} \quad |a_{ii}| > \sum_{\substack{j=1 \\ j \neq i}}^n |a_{ij}| \quad \text{for at least one 'i'}$$



# Gauss-Seidel Method: Pitfall

Diagonally dominant: The coefficient on the diagonal must be at least equal to the sum of the other coefficients in that row and at least one row with a diagonal coefficient greater than the sum of the other coefficients in that row.

Which coefficient matrix is diagonally dominant?

$$[A] = \begin{bmatrix} 2 & 5.81 & 34 \\ 45 & 43 & 1 \\ 123 & 16 & 1 \end{bmatrix}$$

$$[B] = \begin{bmatrix} 124 & 34 & 56 \\ 23 & 53 & 5 \\ 96 & 34 & 129 \end{bmatrix}$$

Most physical systems do result in simultaneous linear equations that have diagonally dominant coefficient matrices.

# Gauss-Seidel Method: Example 2

Given the system of equations

$$12x_1 + 3x_2 - 5x_3 = 1$$

$$x_1 + 5x_2 + 3x_3 = 28$$

$$3x_1 + 7x_2 + 13x_3 = 76$$

With an initial guess of

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

The coefficient matrix is:

$$[A] = \begin{bmatrix} 12 & 3 & -5 \\ 1 & 5 & 3 \\ 3 & 7 & 13 \end{bmatrix}$$

Will the solution converge using the Gauss-Seidel method?

# Gauss-Seidel Method: Example 2

Checking if the coefficient matrix is diagonally dominant

$$[A] = \begin{bmatrix} 12 & 3 & -5 \\ 1 & 5 & 3 \\ 3 & 7 & 13 \end{bmatrix}$$

$$|a_{11}| = |12| = 12 \geq |a_{12}| + |a_{13}| = |3| + |-5| = 8$$

$$|a_{22}| = |5| = 5 \geq |a_{21}| + |a_{23}| = |1| + |3| = 4$$

$$|a_{33}| = |13| = 13 \geq |a_{31}| + |a_{32}| = |3| + |7| = 10$$

The inequalities are all true and at least one row is *strictly* greater than:

Therefore: The solution should converge using the Gauss-Seidel Method

# Gauss-Seidel Method: Example 2

Rewriting each equation

$$\begin{bmatrix} 12 & 3 & -5 \\ 1 & 5 & 3 \\ 3 & 7 & 13 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 28 \\ 76 \end{bmatrix}$$

$$x_1 = \frac{1 - 3x_2 + 5x_3}{12}$$

$$x_2 = \frac{28 - x_1 - 3x_3}{5}$$

$$x_3 = \frac{76 - 3x_1 - 7x_2}{13}$$

With an initial guess of

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

$$x_1 = \frac{1 - 3(0) + 5(1)}{12} = 0.50000$$

$$x_2 = \frac{28 - (0.5) - 3(1)}{5} = 4.9000$$

$$x_3 = \frac{76 - 3(0.50000) - 7(4.9000)}{13} = 3.0923$$

# Gauss-Seidel Method: Example 2

The absolute relative approximate error

$$|\epsilon_a|_1 = \left| \frac{0.50000 - 1.0000}{0.50000} \right| \times 100 = 67.662\%$$

$$|\epsilon_a|_2 = \left| \frac{4.9000 - 0}{4.9000} \right| \times 100 = 100.00\%$$

$$|\epsilon_a|_3 = \left| \frac{3.0923 - 1.0000}{3.0923} \right| \times 100 = 67.662\%$$

The maximum absolute relative error after the first iteration is 100%

# Gauss-Seidel Method: Example 2

After Iteration #1

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0.5000 \\ 4.9000 \\ 3.0923 \end{bmatrix}$$

Substituting the x values into the equations

$$x_1 = \frac{1 - 3(4.9000) + 5(3.0923)}{12} = 0.14679$$

$$x_2 = \frac{28 - (0.14679) - 3(3.0923)}{5} = 3.7153$$

$$x_3 = \frac{76 - 3(0.14679) - 7(4.900)}{13} = 3.8118$$

After Iteration #2

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0.14679 \\ 3.7153 \\ 3.8118 \end{bmatrix}$$

# Gauss-Seidel Method: Example 2

Iteration #2 absolute relative approximate error

$$|\epsilon_a|_1 = \left| \frac{0.14679 - 0.50000}{0.14679} \right| \times 100 = 240.62\%$$

$$|\epsilon_a|_2 = \left| \frac{3.7153 - 4.9000}{3.7153} \right| \times 100 = 31.887\%$$

$$|\epsilon_a|_3 = \left| \frac{3.8118 - 3.0923}{3.8118} \right| \times 100 = 18.876\%$$

The maximum absolute relative error after the first iteration is 240.62%

This is much larger than the maximum absolute relative error obtained in iteration #1. Is this a problem?

# Gauss-Seidel Method: Example 2

Repeating more iterations, the following values are obtained

Iteration	$a_1$	$ \mathcal{E}_a _1$	$a_2$	$ \mathcal{E}_a _2$	$a_3$	$ \mathcal{E}_a _3$
1	0.50000	67.662	4.900	100.00	3.0923	67.662
2	0.14679	240.62	3.7153	31.887	3.8118	18.876
3	0.74275	80.23	3.1644	17.409	3.9708	4.0042
4	0.94675	21.547	3.0281	4.5012	3.9971	0.65798
5	0.99177	4.5394	3.0034	0.82240	4.0001	0.07499
6	0.99919	0.74260	3.0001	0.11000	4.0001	0.00000

The solution obtained

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0.99919 \\ 3.0001 \\ 4.0001 \end{bmatrix}$$

is close to the exact solution of

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix}$$



# Gauss-Seidel Method: Example 3

Given the system of equations

$$3x_1 + 7x_2 + 13x_3 = 76$$

$$x_1 + 5x_2 + 3x_3 = 28$$

$$12x_1 + 3x_2 - 5x_3 = 1$$

With an initial guess of

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

Rewriting the equations

$$x_1 = \frac{76 - 7x_2 - 13x_3}{3}$$

$$x_2 = \frac{28 - x_1 - 3x_3}{5}$$

$$x_3 = \frac{1 - 12x_1 - 3x_2}{-5}$$

# Gauss-Seidel Method: Example 3

## Conducting six iterations

Iteration	$a_1$	$ \epsilon_a _1$	$a_2$	$ \epsilon_a _2$	$a_3$	$ \epsilon_a _3$
1	21.000	110.71	0.80000	100.00	5.0680	98.027
2	-196.15	109.83	14.421	94.453	-462.30	110.96
3	-1995.0	109.90	-116.02	112.43	4718.1	109.80
4	-20149	109.89	1204.6	109.63	-47636	109.90
5	$2.0364 \times 10^5$	109.90	-12140	109.92	$4.8144 \times 10^5$	109.89
6	$-2.0579 \times 10^5$	1.0990	$1.2272 \times 10^5$	109.89	$-4.8653 \times 10^6$	109.89

The values are not converging.

Does this mean that the Gauss-Seidel method cannot be used?

# Gauss-Seidel Method

The Gauss-Seidel Method can still be used

The coefficient matrix is not diagonally dominant

$$[A] = \begin{bmatrix} 3 & 7 & 13 \\ 1 & 5 & 3 \\ 12 & 3 & -5 \end{bmatrix}$$

But this is the same set of equations used in example #2, which did converge.

$$[A] = \begin{bmatrix} 12 & 3 & -5 \\ 1 & 5 & 3 \\ 3 & 7 & 13 \end{bmatrix}$$

If a system of linear equations is not diagonally dominant, check to see if rearranging the equations can form a diagonally dominant matrix.

# Gauss-Seidel Method

Not every system of equations can be rearranged to have a diagonally dominant coefficient matrix.

Observe the set of equations

$$x_1 + x_2 + x_3 = 3$$

$$2x_1 + 3x_2 + 4x_3 = 9$$

$$x_1 + 7x_2 + x_3 = 9$$

Which equation(s) prevents this set of equation from having a diagonally dominant coefficient matrix?

# MATLAB

$$x_1^{\text{new}} = \frac{b_1}{a_{11}} - \frac{a_{12}}{a_{11}}x_2^{\text{old}} - \frac{a_{13}}{a_{11}}x_3^{\text{old}}$$

$$x_2^{\text{new}} = \frac{b_2}{a_{22}} - \frac{a_{21}}{a_{22}}x_1^{\text{new}} - \frac{a_{23}}{a_{22}}x_3^{\text{old}}$$

$$x_3^{\text{new}} = \frac{b_3}{a_{33}} - \frac{a_{31}}{a_{33}}x_1^{\text{new}} - \frac{a_{32}}{a_{33}}x_2^{\text{new}}$$

Notice that the solution can be expressed concisely in matrix form as

$$\{x\} = \{d\} - [C]\{x\}$$

where

$$\{d\} = \begin{Bmatrix} b_1/a_{11} \\ b_2/a_{22} \\ b_3/a_{33} \end{Bmatrix}$$

and

$$[C] = \begin{bmatrix} 0 & a_{12}/a_{11} & a_{13}/a_{11} \\ a_{21}/a_{22} & 0 & a_{23}/a_{22} \\ a_{31}/a_{33} & a_{32}/a_{33} & 0 \end{bmatrix}$$

# MATLAB

```
for i = 1:n
    C(i,1:n) = C(i,1:n)/A(i,i);
end
for i = 1:n
    d(i) = b(i)/A(i,i);
end
iter = 0;
while (1)
    xold = x;
    for i = 1:n
        x(i) = d(i) - C(i,:) * x;
        if x(i) ~= 0
            ea(i) = abs((x(i) - xold(i))/x(i)) * 100;
        end
    end
    iter = iter+1;
    if max(ea) <= es | iter >= maxit, break, end
end
```

# Gauss-Seidel Method

## Summary

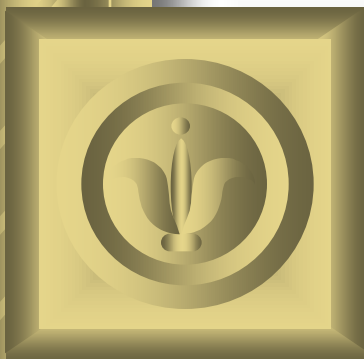
- Advantages of the Gauss-Seidel Method
- Algorithm for the Gauss-Seidel Method
- Pitfalls of the Gauss-Seidel Method

# Gauss-Seidel Method

Questions?



**B.3**



# Choleski's Method

# LU Decomposition

LU Decomposition is another method to solve a set of simultaneous linear equations

Which is better, Gauss Elimination or LU Decomposition?

To answer this, a closer look at LU decomposition is needed.

# The Method

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

## 1. Decompose

$$[A] = [L][U]$$

$$\begin{bmatrix} 1 & 0 & 0 \\ \lambda_{21} & 1 & 0 \\ \lambda_{31} & \lambda_{32} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

## 2. Forward substitution:

Given  $[L]$  and  $[B]$  find  $[Y]$

$$\begin{bmatrix} 1 & 0 & 0 \\ \lambda_{21} & 1 & 0 \\ \lambda_{31} & \lambda_{32} & 1 \end{bmatrix} \begin{bmatrix} ? \\ y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$[U][X] = [Y] \quad [L][Y] = [B]$$

## 3. Backward substitution

Given  $[U]$  and  $[Y]$  find  $[X]$

$$\begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix} \begin{bmatrix} ? \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}$$

# LU Decomposition

How is this better or faster than Gauss Elimination?

Let's look at computational time.

$n$  = number of equations

To decompose  $[A]$ , time is proportional to  $\frac{n^3}{3}$

To solve  $[U][X] = [Y]$  and  $[L][Y] = [B]$

time proportional to  $\frac{n^2}{2}$

# LU Decomposition

Therefore, total computational time for LU Decomposition is proportional to

$$\frac{n^3}{3} + 2\left(\frac{n^2}{2}\right) \text{ or } \frac{n^3}{3} + n^2$$

Gauss Elimination computation time is proportional to

$$\frac{n^3}{3} + \frac{n^2}{2}$$

How is this better?

# LU Decomposition

What about a situation where the **[B]** vector changes?

In LU Decomposition, LU decomposition of [A] is independent of the [B] vector, therefore it only needs to be done once.

Let  $m$  = the number of times the [B] vector changes

The computational times are proportional to

$$\text{LU decomposition} = \frac{n^3}{3} + m(n^2) \qquad \text{Gauss Elimination} = m\left(\frac{n^3}{3} + \frac{n^2}{2}\right)$$

Consider a 100 equation set with 50 right hand side vectors

$$\text{LU Decomposition} = 8.33 \times 10^5 \qquad \text{Gauss Elimination} = 1.69 \times 10^7$$

# LU Decomposition

Method: [A] Decompose to [L] and [U]

$$[A] = [L][U] = \begin{bmatrix} 1 & 0 & 0 \\ \lambda_{21} & 1 & 0 \\ \lambda_{31} & \lambda_{32} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$

[U] is the same as the *coefficient* matrix at the *end* of the forward elimination step.

[L] is obtained using the *multipliers* that were used in the forward elimination process

# LU Decomposition

$$[A] = \begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 144 & 12 & 1 \end{bmatrix} \xrightarrow{\begin{array}{l} \text{Row}_2 - \text{Row}_1 \times \frac{64}{25} \\ \text{Row}_3 - \text{Row}_1 \times \frac{144}{25} \end{array}} \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & -16.8 & -4.76 \end{bmatrix}$$

$$[L][U] = \begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 1 & 0 \\ 5.76 & 3.5 & 1 \end{bmatrix} \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix} = ?$$

$$\xrightarrow{\text{Row}_3 - \text{Row}_2 \times \frac{-16.8}{-4.8}} [U] = \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix}$$

$$[L] = \begin{bmatrix} 1 & 0 & 0 \\ \frac{64}{25} & 1 & 0 \\ \frac{144}{25} & \frac{-16.8}{-4.8} & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 1 & 0 \\ 5.76 & 3.5 & 1 \end{bmatrix}$$



# Forward Substitution

Solve  $[L][Y]=[B]$  for  $[Y]$

$$\begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 1 & 0 \\ 5.76 & 3.5 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ 177.2 \\ 279.2 \end{bmatrix}$$

$$y_1 = 106.8$$

$$\begin{aligned} y_2 &= 177.2 - 2.56y_1 \\ &= 177.2 - 2.56(106.8) \\ &= -96.2 \end{aligned}$$

$$\begin{aligned} y_3 &= 279.2 - 5.76y_1 - 3.5y_2 \\ &= 279.2 - 5.76(106.8) - 3.5(-96.21) \\ &= 0.735 \end{aligned}$$

$$[Y] = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ -96.21 \\ 0.735 \end{bmatrix}$$

Recall:  $[Y]$  is the same right hand side matrix, as obtained by Gauss elimination method

$$\begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ -96.21 \\ 0.735 \end{bmatrix}$$

# Backward Substitution

Solve  $[U][X]=[Y]$  for  $[X]$

$$\begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 106.8 \\ -96.21 \\ 0.735 \end{bmatrix}$$

$$0.7x_3 = 0.735$$

$$\begin{aligned} x_3 &= \frac{0.735}{0.7} \\ &= 1.050 \end{aligned}$$

$$-4.8x_2 - 1.56x_3 = -96.21$$

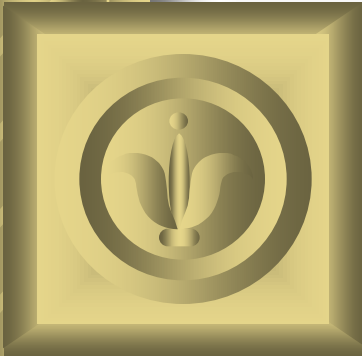
$$\begin{aligned} x_2 &= \frac{-96.21 + 1.56x_3}{-4.8} \\ &= \frac{-96.21 + 1.56(1.050)}{-4.8} \\ &= 19.70 \end{aligned}$$

$$25x_1 + 5x_2 + x_3 = 106.8$$

$$\begin{aligned} x_1 &= \frac{106.8 - 5x_2 - x_3}{25} \\ &= \frac{106.8 - 5(19.70) - 1.050}{25} \\ &= 0.2900 \end{aligned}$$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0.2900 \\ 19.70 \\ 1.050 \end{bmatrix}$$

**B.4**



# Computing Inverse Matrix

# Finding Inverse

$$[A] = \begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 144 & 12 & 1 \end{bmatrix} \quad [A] = [L][U] = \begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 1 & 0 \\ 5.76 & 3.5 & 1 \end{bmatrix} \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix}$$

$$Z = A^{-1}$$

$$AZ = I$$

$$LUZ = I$$

$$LY = I$$

$$UZ = Y$$

$$LY_1 = I_1 \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 1 & 0 \\ 5.76 & 3.5 & 1 \end{bmatrix} \begin{bmatrix} y_{11} \\ y_{21} \\ y_{31} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \Rightarrow \begin{bmatrix} y_{11} \\ y_{21} \\ y_{31} \end{bmatrix} = \begin{bmatrix} 1 \\ -2.56 \\ 3.2 \end{bmatrix}$$

$$LY_2 = I_2 \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 1 & 0 \\ 5.76 & 3.5 & 1 \end{bmatrix} \begin{bmatrix} y_{12} \\ y_{22} \\ y_{32} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \Rightarrow \begin{bmatrix} y_{12} \\ y_{22} \\ y_{32} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ -3.5 \end{bmatrix}$$

$$LY_3 = I_3 \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 1 & 0 \\ 5.76 & 3.5 & 1 \end{bmatrix} \begin{bmatrix} y_{13} \\ y_{23} \\ y_{33} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \Rightarrow \begin{bmatrix} y_{13} \\ y_{23} \\ y_{33} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

# Finding Inverse

$$[A] = \begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 144 & 12 & 1 \end{bmatrix} \quad [A] = [L][U] = \begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 1 & 0 \\ 5.76 & 3.5 & 1 \end{bmatrix} \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix}$$

$$Z = A^{-1}$$

$$AZ = I$$

$$LUZ = I$$

$$LY = I$$

$$UZ = Y$$

$$UZ_1 = Y_1 \Rightarrow \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix} \begin{bmatrix} z_{11} \\ z_{21} \\ z_{31} \end{bmatrix} = \begin{bmatrix} 1 \\ -2.56 \\ 3.2 \end{bmatrix} \Rightarrow \begin{bmatrix} z_{11} \\ z_{21} \\ z_{31} \end{bmatrix} = \begin{bmatrix} 0.04762 \\ -0.9524 \\ 4.571 \end{bmatrix}$$

$$UZ_2 = Y_2 \Rightarrow \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix} \begin{bmatrix} z_{12} \\ z_{22} \\ z_{32} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ -3.5 \end{bmatrix} \Rightarrow \begin{bmatrix} z_{12} \\ z_{22} \\ z_{32} \end{bmatrix} = \begin{bmatrix} -0.08333 \\ 1.4167 \\ -5 \end{bmatrix}$$

$$UZ_3 = Y_3 \Rightarrow \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix} \begin{bmatrix} z_{13} \\ z_{23} \\ z_{33} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \Rightarrow \begin{bmatrix} z_{13} \\ z_{23} \\ z_{33} \end{bmatrix} = \begin{bmatrix} 0.0357 \\ -0.4643 \\ 1.4286 \end{bmatrix}$$

# Finding Inverse

$$[A] = \begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 144 & 12 & 1 \end{bmatrix}$$

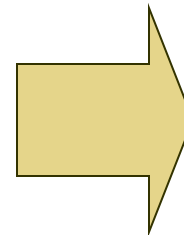
$$Z = A^{-1} = \begin{bmatrix} 0.04762 & -0.08333 & 0.0357 \\ -0.9524 & 1.4167 & -0.4643 \\ 4.571 & -5 & 1.4286 \end{bmatrix}$$

# Finding Inverse by Gauss-Jordan

$$[A \quad I] \equiv \begin{bmatrix} a_{11} & \Lambda & a_{1n} & 1 & 0 & \Lambda & 0 \\ a_{21} & \Lambda & a_{2n} & 0 & 1 & \Lambda & 0 \\ \text{M} & \text{O} & \text{M} & \text{M} & \text{M} & \text{O} & \text{M} \\ a_{n1} & \Lambda & a_{nn} & 0 & 0 & \Lambda & 1 \end{bmatrix}$$

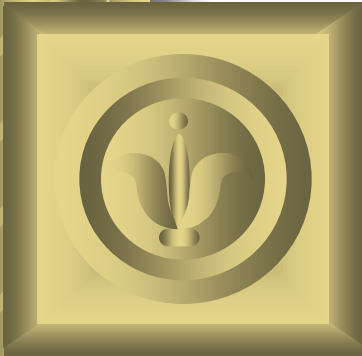
*Gauss-Jordan*

$$[I \quad B] \equiv \begin{bmatrix} 1 & 0 & \Lambda & 0 & b_{11} & \Lambda & b_{1n} \\ 0 & 1 & \Lambda & 0 & b_{21} & \Lambda & b_{2n} \\ \text{M} & \text{O} & \text{M} & \text{M} & \text{M} & \text{O} & \text{M} \\ 0 & \Lambda & 0 & 1 & b_{n1} & \Lambda & b_{nn} \end{bmatrix}$$



$$B = A^{-1}$$

*This method is numerically unstable unless complete pivoting is used*



Thanks to Prof. Autar Kaw  
for his wonderful slides

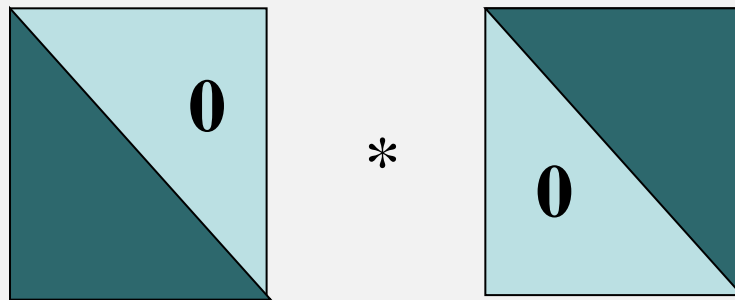


## LU Decomposition and Matrix Inversion

### Chapter 10

*Solve*     $A \cdot x = b$  (system of linear equations)

*Decompose*  $A = L \cdot U$



L : Lower Triangular Matrix

U : Upper Triangular Matrix

To solve  $[A]\{x\}=\{b\}$

$$[L][U]=[A] \quad \rightarrow \quad [L][U]\{x\}=\{b\}$$

Consider


$$\begin{aligned} [U]\{x\} &= \{d\} \\ [L]\{d\} &= \{b\} \end{aligned}$$

1. Solve  $[L]\{d\}=\{b\}$  using **forward substitution** to get  $\{d\}$
2. Use **back substitution** to solve  $[U]\{x\}=\{d\}$  to get  $\{x\}$


**Both phases, (1) and (2), take  $O(n^2)$  steps.**

$$[A]\{x\} = \{b\} \quad \Rightarrow \quad [L][U]\{x\} = \{b\}$$

$$[A] = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$



[ *L* ]



[ *U* ]

$$[A]\{x\} = \{b\} \quad \longrightarrow \quad [L][U]\{x\} = \{b\}$$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

Gauss Elimination  $\Rightarrow \Rightarrow$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a'_{22} & a'_{23} \\ 0 & 0 & a''_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b'_2 \\ b''_3 \end{bmatrix}$$

$[U]$

Coefficients used during the elimination step

$$[L] = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a'_{22} & a'_{23} \\ 0 & 0 & a''_{33} \end{bmatrix}$$

$$l_{21} = \frac{a_{21}}{a_{11}}$$

$$l_{31} = \frac{a_{31}}{a_{11}}$$

$$l_{32} = ?$$

$$[ \mathbf{L} \cdot \mathbf{U} ]$$

Example:  $A = L \cdot U$

$$\begin{bmatrix} -1 & 2.5 & 5 \\ -2 & 9 & 11 \\ 4 & -22 & -20 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -4 & -3 & 1 \end{bmatrix} \begin{bmatrix} -1 & 2.5 & 5 \\ 0 & 4 & 1 \\ 0 & 0 & 3 \end{bmatrix}$$

## Gauss Elimination

Coefficients

$$l_{21} = -2/-1 = 2$$

$$l_{31} = 4/-1 = -4$$

$[L]$

$$\begin{bmatrix} -1 & 2.5 & 5 \\ -2 & 9 & 11 \\ 4 & -22 & -20 \end{bmatrix} \Rightarrow \begin{bmatrix} -1 & 2.5 & 5 \\ 0 & 4 & 1 \\ 0 & -12 & 0 \end{bmatrix}$$

$$l_{32} = -12/4 = -3$$

$$\begin{bmatrix} -1 & 2.5 & 5 \\ 0 & 4 & 1 \\ 0 & -12 & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} -1 & 2.5 & 5 \\ 0 & 4 & 1 \\ 0 & 0 & 3 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 2.5 & 5 \\ 0 & 4 & 1 \\ 0 & 0 & 3 \end{bmatrix}$$

$[U]$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -4 & ?? & 1 \end{bmatrix} \Rightarrow \Rightarrow$$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -4 & -3 & 1 \end{bmatrix}$$

Example:  $A = L \cdot U$

## Gauss Elimination with pivoting

$$\begin{bmatrix} -1 & 2.5 & 5 \\ -2 & 9 & 11 \\ 4 & -22 & -20 \end{bmatrix} \Rightarrow \text{pivoting} \Rightarrow \begin{bmatrix} 4 & -22 & -20 \\ -2 & 9 & 11 \\ -1 & 2.5 & 5 \end{bmatrix}$$

Coefficients

$$l_{21} = -2/4 = -.5$$

$$l_{31} = -1/4 = -.25$$

$$\begin{bmatrix} 4 & -22 & -20 \\ -2 & 9 & 11 \\ -1 & 2.5 & 5 \end{bmatrix} \Rightarrow \begin{bmatrix} 4 & -22 & -20 \\ 0 & -2 & 1 \\ 0 & -3 & 0 \end{bmatrix} \Rightarrow \text{pivoting} \Rightarrow \begin{bmatrix} 4 & -22 & -20 \\ 0 & -3 & 0 \\ 0 & -2 & 1 \end{bmatrix}$$

Coefficients

$$l_{32} = -2/-3$$

$$\begin{bmatrix} 4 & -22 & -20 \\ 0 & -3 & 0 \\ 0 & -2 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 4 & -22 & -20 \\ 0 & -3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ -0.5 & 1 & 0 \\ -0.25 & ?? & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ -0.25 & 1 & 0 \\ -0.5 & ?? & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ -0.25 & 1 & 0 \\ -0.5 & 0.66 & 1 \end{bmatrix}$$

$[U]$



# *LU decomposition*

- *Gauss Elimination* can be used to decompose  $[A]$  into  $[L]$  and  $[U]$ . Therefore, it requires the same total FLOPs as for *Gauss elimination*: In the order of (proportional to)  $N^3$  where  $N$  is the # of unknowns.
- $l_{ij}$  values (the factors generated during the elimination step) can be stored in the lower part of the matrix to save storage. This can be done because these are converted to zeros anyway and unnecessary for the future operations.
- Provides efficient means to compute the matrix inverse

# LU Decomposition

What about a situation where the **[B]** vector changes?

In LU Decomposition, LU decomposition of [A] is independent of the [B] vector, therefore it only needs to be done once.

Let  $m$  = the number of times the [B] vector changes

The computational times are proportional to

$$\text{LU decomposition} = \frac{n^3}{3} + m(n^2) \qquad \text{Gauss Elimination} = m\left(\frac{n^3}{3} + \frac{n^2}{2}\right)$$

Consider a 100 equation set with 50 right hand side vectors

$$\text{LU Decomposition} = 8.33 \times 10^5 \qquad \text{Gauss Elimination} = 1.69 \times 10^7$$

# MATRIX INVERSE

$$A \cdot A^{-1} = I$$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Solve in n=3 major phases

1

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_{11} \\ x_{21} \\ x_{31} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

2

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_{12} \\ x_{22} \\ x_{32} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

3

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_{13} \\ x_{23} \\ x_{33} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Solve each one  
using A=L·U method → e.g.

$$LU \cdot \begin{bmatrix} x_{11} \\ x_{21} \\ x_{31} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

Each solution takes  
**O(n<sup>2</sup>)** steps.

Therefore,  
The Total time = **O(n<sup>3</sup>)**