# iisignature (version 0.24)

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#### Abstract

The iisignature Python package is designed to provide an easy-to-use reasonably efficient implementation of iterated-integral signatures and log-signatures of piecewise linear paths. Some motivation as to the usefulness of these things in machine learning may be found in [3]. This software is described in the paper [iisigPaper], which users may wish to cite.

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# 1 Installation into Python

First ensure you have numpy installed and available, version 1.7 (from 2013) or later. If you are not on Windows, for which prebuilt binaries are available from PyPI for Pythons 3.5, 3.6, 3.7 and 3.8, you will need to be able to build C++ python extensions. On a Mac, this means you will need to have installed Xcode and the Xcode command line tools first. Then pip install iisignature will install it from PyPI. This works in Python 3.5, 3.6, 3.7 and 3.8 on Windows (where you might need to be in an Administrator command prompt), and Pythons 3.4 (and later) and 2.7 on Linux and Mac.

(You can also run pip install --user iisignature to install for your user only. On Windows, this doesn't need administrator rights, but you can't install for both 64 bit and 32 bit builds of the same version of Python in this way as doing one breaks the other.)

Python 2.x is not supported on Windows.

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# 2 Quick example

To generate a random 3 dimensional path made up of 20 points and get its signature and log signature up to level 4 do this:

```
import iisignature
import numpy as np

path = np.random.uniform(size=(20,3))
signature = iisignature.sig(path,4)
s = iisignature.prepare(3,4)
logsignature = iisignature.logsig(path,s)
```

# 3 Usage

Many of the functions require a path as input. A path in d dimensions which is specified as a series of n points should be given as a numpy array of either float32 or (preferably) float64 with shape (n,d), or anything (like a list) which can be converted to one.

Batching: Many of the functions which accept arrays can do the same operation multiple times in a single call by stacking the inputs, i.e. adding extra initial dimensions. This is supported on any of the functions where this document shows an ellipsis (...) in a shape. If there are multiple array inputs to a function, their extra dimensions must match each other (broadcasting is not done). The result will have all the initial dimensions in it. Having any of these extra dimensions is always optional. A few of the functions are assumed to be most useful in the case where batching is in use.

version()

Return the version number of iisignature.

### 3.1 Signatures

For the purposes of iisignature, a signature up to level m is the concatenation of levels 1 to m as a single one dimensional array. The constant 1 which is always level 0 of a signature is never included.

```
siglength(d, m)
```

The length of the signature up to level m of a d-dimensional path. This has the value

$$\sum_{i=1}^{m} d^{i} = \frac{d(d^{m} - 1)}{d - 1}.$$

sig(path, m, format=0)

The signature of the d-dimensional path path up to level m is returned. The output is a numpy array of shape (...,siglength(d,m)). (If format is supplied as 1, then the output for a single path is given as a list of numpy arrays, one for each level, for the moment.) (If format is supplied as 2, then we return not just the signature of the whole path, but the signature of all the partial paths from the start to each point of the path. If path has shape (...,n,d) then the result has shape (...,n-1,siglength(d,m)).)

#### sigjacobian(path, m)

This function provides the Jacobian matrix of the sig function with respect to path. If path has shape (n,d) then an array of shape (n,d,siglength(d,m)) is returned.

$$\texttt{sigjacobian(path,m)[a,b,c]} \approx \frac{\partial \left(\texttt{sig(path,m)[c]}\right)}{\partial \left(\texttt{path[a,b]}\right)}$$

### sigbackprop(s, path, m)

This function does the basic calculation necessary to backpropagate derivatives through the sig function. If path has shape (...,n,d) and we are trying to calculate the derivatives of a scalar function F, and we have its derivatives with respect to sig(X,m) stored in an array s of shape (...,siglength(d,m)), then this function returns its derivatives with respect to path as an array of shape (...,n,d).

 $sigbackprop(s,path,m) \approx numpy.dot(sigjacobian(path,m),s)$ 

$$\texttt{sigbackprop(array(}\frac{\partial F}{\partial \texttt{sig(path,m)}}\texttt{),path,m)[a,b]} \approx \frac{\partial F}{\partial \texttt{path[a,b]}}$$

#### sigjoin(sigs, segments, m, fixedLast=float("nan"))

Given the signatures of paths in dimension d up to level m in a shape (...,siglength(d,m)) array and an extra displacement for each path, stored as an array of shape (...,d), returns the signatures of each of the paths concatenated with the extra displacement as an array of shape (...,siglength(d,m)). If the optional last argument fixedLast is provided, then it provides a common value for the last element of each of the displacements, and segments should have shape (...,d-1) – this is a way to create a time dimension automatically.

#### sigjoinbackprop(derivs, sigs, segments, m, fixedLast=float("nan"))

Returns the derivatives of some scalar function F with respect to both sigs and segments as a tuple, given the derivatives of F with respect to sigjoin(sigs, segments, m, fixedLast). Returns both an array of the same shape as sigs and an array of the same shape as segments. If fixedLast is provided, also returns the derivative with respect to it in the same tuple.

### sigcombine(sigs1, sigs2, d, m)

Given the signature of two paths in dimension d up to level m, return the signature of the two paths concatenated. This is the Chen multiplication of two signatures. Both sigs1 and sigs2 must have the same shape (...,siglength(d,m)).

### sigcombinebackprop(derivs, sigs1, sigs2, d, m)

Returns the derivatives of some scalar function F with respect to both sigs1 and sigs2 as a tuple, given the derivatives of F with respect to sigcombine(sigs1, sigs2, d, m). Returns two arrays of the same shape as sigs1.

## sigscale(sigs, scales, m)

Given the signatures of paths in dimension d up to level m in a shape (...,siglength(d,m)) array and a scaling factor for each dimension for each path, stored as an array of shape (...,d), returns the signatures of each of the paths scaled in each dimension by the relevant scaling factor as an array of shape (...,siglength(d,m)).

### sigscalebackprop(derivs, sigs, segments, m)

Returns the derivatives of some scalar function F with respect to both sigs and scales as a tuple, given the derivatives of F with respect to sigscale(sigs, scales, m, fixedLast). Returns both an array of the same shape as sigs and an array of the same shape as scales.

### 3.2 Log signatures

Quick summary: To get the log signature of a d-dimensional path p up to level m, there are two steps, as follows.

```
s=iisignature.prepare(d,m)
logsignature=iisignature.logsig(p,s)
```

The rest of this section gives more details.

The algebra for calculating log signatures is explained in [6]. Several methods are available for calculating the log signature, which are identified by a letter.

- D The <u>default</u> method, which is one of the methods A, C or S below, chosen automatically depending on the dimension and level requested.
- The compiled method, under which machine code is generated to calculate the BCH formula explicitly. Currently, the generated code is designed for both x86 and x86-64 on both Linux (System V, Mac etc.) and Windows systems. I don't know anyone using other systems, but the result is likely to be a crash.
- O The BCH formula is expanded explicitly, but stored simply as a normal object. The object's instructions are followed to calculate the log signature. No code is written. This is simpler and potentially slower than the default method. It makes no particular assumptions about the platform, and so may be more broadly applicable.
- The log signature is calculated by first calculating the <u>signature</u> of the path, then explicitly evaluating its logarithm, and then projecting on to the basis. This is observed to be faster than using the BCH formula when the log signature is large (for example level 10 with dimension 3 or higher dimension). It may be more generally faster when the path has very many steps.
- A The signed <u>a</u>rea is calculated explicitly by adding up the areas of triangles. This very simple method only works for level 1 and 2 of the signature, but works efficiently when the dimension of the path is large.
- X The log signature is calculated by first calculating the signature of the path, then explicitly evaluating its logarithm. This logarithm is returned expanded in tensor space. This is used for testing purposes.

Log signatures are by default reported in the Lyndon basis in ascending order of level, with alphabetical ordering of Lyndon words within each level. A version of the standard or classical Hall basis is available instead by requesting it in the **prepare** function.

The C, O and S methods only work when the dimension of the path is below 256. The C and O methods only work up to 20 levels of signature. The A method only works up to 2 levels of signature.

#### logsiglength(d, m)

The length of the log signature up to level m of a d-dimensional path. This value can be calculated using Witt's formula (see [7]). It is

$$\sum_{l=1}^{m} \frac{1}{l} \sum_{x|l} \mu\left(\frac{l}{x}\right) d^{x}$$

where  $\mu$  is the Möbius function.

### prepare(d, m, methods=None)

This does preliminary calculations and produces an object which is used for calculating log signatures of d-dimensional paths up to level m. The object produced is opaque. It is only used as an input to the basis, info and logsig functions.

It is a capsule or, on old versions of Python, a CObject. It cannot be pickled. This means that if you are using multiprocessing, you cannot pass it between "threads". You can run the function before creating the "threads", and use it in any thread - this works because it is fork-safe on non Windows platforms. On Windows, the function will be run separately in each background "thread".

The calculation can take a long time when d or m is large. The Global Interpreter Lock is not held during most of the calculation, so you can profitably do it in the background of a slow unrelated part of the initialization of your program. For example:

This function by default prepares to use only the default method. You can change this by supplying a string containing the letters of the methods you wish to use. For example, for d=3 and m=10, if you really wanted all methods to be available, you might run prepare (3,10,"COSX") – this takes a long time, because the BCH calculation is big.

If you want results in the standard Hall basis instead of in the Lyndon word basis, add an H anywhere into the method string. For example prepare(2,4,"DH"). When this is done, the result should be directly comparable to the output from the CoRoPa library [5].

If you want to prepare the ability to convert log signatures to signatures, i.e. the functions logsigtosig and logsigtosigbackprop, add the digit 2 anywhere into the method string.

The object returned never changes once it is created, except that logsigbackprop can add the preparation for the S method later.

#### logsig(path, s, methods=None)

The log signature of the d-dimensional path path up to level m, returned as a number array of shape (...,logsiglength(d,m)), where s is the result of calling prepare(d,m[,...]).

By default, this uses the calculation method ( $\mathbf{C}$ ,  $\mathbf{O}$ ,  $\mathbf{S}$  or  $\mathbf{A}$ ) which is supported by  $\mathbf{s}$  and comes first in the table above. You can restrict this by supplying as the final argument a string containing the letters of the methods you wish to be considered, this will probably be a one-letter string.

If you wish to use the X method, you have to ask for it here, and the output will have shape  $(\ldots,siglength(d,m))$ .

## logsigbackprop(derivs, path, s, methods=None)

Returns the derivatives of some scalar function F with respect to path, given the derivatives of F with respect to logsig(path, s, methods). Returns an array of the same shape as path. The only methods supported are S and A (the defaults) and X (which is only used if methods is 'X'). If the 'X' method is not requested, the A method is inapplicable, and S does not support the S method, then S is modified so it does support the S method.

#### basis(s)

The basis of bracketed expressions given as a tuple of unicode strings, for words of length no more than m on d letters, where s is the result of calling prepare(d,m[,...]). These are the bracketed expressions which the coefficients returned by logsig refer to.

If d > 9, the output of this function is not yet fixed. An example of how to parse the output of this function can be seen in the tests.

### info(s)

If s is the result of calling prepare(d,m[,...]), then this returns a dictionary of properties of s, including a list of methods which it supports. This may be a useful diagnostic.

#### logsigtosig(logsig, s)

If s is the result of calling prepare(d,m,methods), and logsig (shape (...,logsiglength(d,m))) is a logsignature, then returns the corresponding signature with shape (...,siglength(d,m)). The digit 2 must be included in methods.

#### logsigtosigbackprop(derivs, logsig, s)

Returns the derivatives of some scalar function F with respect to logsig, given the derivatives of F with respect to logsigtosig(logsig, s). Returns an array of the same shape as logsig.

### 3.3 Linear rotational invariants

Quick summary: To get all the linear rotational invariants of a two dimensional path p up to level m, there are two steps, as follows.

```
s=iisignature.rotinv2dprepare(m, "a")
invariants=iisignature.rotinv2d(p,s)
```

The rest of this section gives more details.

The paper [4] explains how to find the linear subspace of signature space of two dimensional paths which is invariant under rotations of the path. The subspace is spanned by a set of vectors each of which lives in a single signature level, and all those levels are even. The functions in this section calculate them, and are a bit experimental. You may need to rescale them in a deep learning context.

### rotinv2dprepare(m,type)

This prepares the way to find linear rotational invariants of signatures up to level m of 2d paths. The returned opaque object is used (but not modified) by the other functions in this section. m should be a small even number. type should be "a" if you want to return all the invariants.

Some invariants do not add information, because their values are products of other invariants. Set type to "s" if you want to exclude them. Internally, at each level, a basis for the invariant subspace with the known elements quotiented out is found using singular value decomposition from numpy. The exact result in this case is not guaranteed to be stable between versions. (An alternative, potentially faster, method of doing the same calculation uses the QR decomposition as provided by scipy. You can get this by setting type to "q". This will only work if you have scipy available, and may generate a strange but harmless warning message. 1) (In addition, setting type to "k" means that only the invariants which are already known based on lower levels will be returned. This is used for testing.)

If m exceeds 10 this function can take a lot of time and memory.

#### rotinv2d(path, s)

The rotational invariants of the signature of the 2-dimensional path up to level m, where s comes from rotinv2dprepare(m,...). The result is returned as a numpy array of shape (...,rotinv2dlength(s)).

#### rotinv2dlength(s)

<sup>&</sup>lt;sup>1</sup>I have observed this only on Python 3.6 on Windows, and do not understand it.https://stackoverflow.com/questions/45054949/calling-scipy-from-c-extension

The number of rotational invariants which are found by the calculation defined by s, where s is the result of calling rotinv2dprepare(m,type). When the type is "a", this is just

$$\sum_{i=1}^{m/2} \binom{2i}{i}.$$

In common cases, the result is given in this table:

1	n	"a"	"s"	"k"
	2	2	2	0
	4	8	5	3
	6	28	15	15
	8	98	46	76
1	0	350	154	336
1:	2	1274	522	1470
1.	4	4706	1838	6230

#### rotinv2dcoeffs(s)

The basis of rotational invariants which are found by the calculation defined by s, where s is the result of calling rotinv2dprepare(...). The result is given as a tuple of 2d numpy arrays, where each row of element i is an element of the basis within level (2i + 2) of the signature.

# 4 Implementation notes

The source code is easily found at https://github.com/bottler/iisignature. The extension module is defined in a single translation unit, src/pythonsigs.cpp. Here I explain the structure of the implementation which is located in various header files in the same directory. If you want to use the functionality of the library from C++, it should be easy just to include these header files.

calcSignature.hpp implements the functions sig, sigbackprop, sigjacobian, sigjoin and sigjoinbackprop, and sigscale and sigscalebackprop.

logSigLength.hpp implements the function siglength and logsiglength.

iisignature\_data/bchLyndon20.dat is the file of Baker-Campbell-Hausdorff coefficients from Fernando Casas and Ander Murua available from [2]. It was calculated using their method described in [1]. You need to open this file and point the global variable g\_bchLyndon20\_dat to its entire contents.

readBCHCoeffs.hpp has facilities for reading the coefficients in bchLyndon20.dat.

bch.hpp implements calculations which manipulate elements of the Free Lie Algebra with generic coefficient objects. This uses readBCHCoeffs.hpp. The procedures are as explained in [6], and the design is similar to the python code logsignature.py.

makeCompiledFunction.hpp defines a structure FunctionData which describes a function which does some arithmetic on two arrays which is generic enough to concatenate log signatures. It has the ability to run such a function (slowExplicitFunction) and the ability to create an object FunctionRunner which represents a compiled version of the function. Currently no particular recent CPU capability is assumed - SSE2 is being used.

 ${\tt logsig.hpp} \ uses \ {\tt bch.hpp} \ {\rm and} \ {\tt makeCompiledFunction.hpp} \ {\rm to} \ {\rm implement} \ {\rm the} \ {\tt prepare} \ {\rm function}.$ 

The code required to solve the linear systems to convert a signature to a log signature (for the S method) is not provided. The addin relies on numpy to do this.

If you want to call this from your own C++ code, you will need to provide a value for interrupt. A function which does nothing is fine. The idea is that it should be a function which returns if the

calculation should continue and throws an exception if it wants the calculation to abort. None of these header files catch any exceptions - you can safely catch it in the calling code.

rotationalInvariants.hpp has functions to identify linear rotational invariants and their shuffle products.

# 5 Example code, Theano, Tensorflow, Torch and Keras

Simple examples of using many of the functions are in the test file at https://github.com/bottler/iisignature/blob/master/tests/test\_sig.py.

Theano and tensorflow are Python frameworks for constructing calculation graphs, of the sort which is useful for deep learning. Keras is a Python framework for deep learning which uses either of them for its calculations. iisignature does not depend on these libraries. Pure Python code using iisignature inside tensorflow, Theano and Keras can be found in the source repository at https://github.com/bottler/iisignature/tree/master/examples.

- The modules iisignature\_theano, iisignature\_tensorflow and iisignature\_torch provide operations Sig, LogSig, SigJoin and SigScale in Theano, tensorflow and PyTorch respectively which mirror the functions sig, logsig, sigjoin and sigscale in iisignature. The calculations are done via iisignature, and therefore always on the CPU.
- iisignature\_recurrent\_keras is a module which provides a recurrent layer in Keras using the Theano and tensorflow operations. There are variants of this file for compatibility with older versions of Keras. A similar module for PyTorch is given in iisignature\_recurrent\_torch.

Other files with names beginning with demo in the same directory provide demonstrations of this functionality.

# 6 Version history

Revision	Date	Highlights		
0.24	2019-12-01	FIX longstanding BUG giving incorrect result in logsigbackprop for Lyndon basis when m>=6 or (d>=3 and m>=4). New: sigcombine, logsigtosig, area 'A' method for logsig. Python 3.8 build for windows.		
0.23	2018-08-21	2 option for sig for partial signatures, return 64 bit floats from sig, Python 3.7 and Numpy 1.15 support		
0.22	2017-10-02	mac installation fix, fix issues with 0.21 release		
0.21	2017-09-20	logsigbackprop, speedups: Horner method for 'S', store BasisElt in order		
0.20	2017-08-09	Batching, triangle optimised 'S', Mac install fix, sigjoinbackprop to		
		fixedLast, logsig bug for paths of one point, QR method		
0.19	2017-06-27	Rotational invariants, 32bit linux 'C', inputs don't have to be numpy arrays		
0.18	2017 - 03 - 28	Hall basis, info, fix memory leak in sigjoinbackprop and		
		sigscalebackprop, fix sigscalebackprop		
0.17	2017 - 01 - 22	sigscale, fix sigjoinbackprop on Windows (code was miscompiled)		
0.16	2016-08-23	Derivatives of signature		
0.15	2016-06-20	Windows build		

Improvements to the example code are not listed here, they can be seen on github.

## Index of functions

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### References

- [1] Fernando Casas and Ander Murua. "An efficient algorithm for computing the Baker-Campbell-Hausdorff series and some of its applications". In: *Journal of Mathematical Physics* 50.3 (Mar. 2009), p. 033513. eprint: http://arxiv.org/abs/0810.2656 (cit. on p. 7).
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