

# PhoneNumberGenerator Assignment

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## Overview

This assignment focuses on generating random phone numbers with specific constraints using Java's **Random** class and conditional logic.

## Learning Objectives

- Generate random integers with specific constraints
- Apply conditional logic to random number generation
- Format output with specific patterns (XXX-XXX-XXX)
- Understand range limitations and validation
- Practice with multiple random number generations

## Assignment Requirements

### Task: Random Phone Number Generator

Create a Java program that generates random phone numbers following specific constraints.

#### Requirements:

##### 1. **Generate Phone Number Format:**

- Display as XXX-XXX-XXX (include dashes)
- Three groups of three digits each

##### 2. **First Three Digits (Area Code):**

- Cannot contain digits 8 or 9
- Valid digits: 0, 1, 2, 3, 4, 5, 6, 7
- Range: 000-777 (but no 8 or 9)

##### 3. **Second Three Digits (Exchange):**

- Must be less than or equal to 742
- Range: 000-742

##### 4. **Third Three Digits (Subscriber):**

- No constraints
- Range: 000-999

##### 5. **Output Format:**

- Include dashes in the display
- Format: XXX-XXX-XXX

## Example Output

```
123-456-789
```

## Test Cases

The autograder tests the following:

1. **Program Compilation:** Code compiles without errors
2. **Phone Number Format:** Displays XXX-XXX-XXX format with dashes
3. **First Digits Constraint:** First three digits don't contain 8 or 9
4. **Second Digits Constraint:** Second three digits are  $\leq 742$
5. **Third Digits Range:** Third three digits are valid (000-999)
6. **Random Generation:** Produces different phone numbers
7. **All Constraints:** All constraints met in single phone number
8. **No Errors:** Program runs without exceptions

## Grading Criteria

- Program compiles without errors
- Generates phone number in XXX-XXX-XXX format
- First three digits don't contain 8 or 9
- Second three digits are  $\leq 742$
- Third three digits are valid (000-999)
- Includes dashes in output
- Uses Random class for generation
- Remember to include dashes in the output format
- Test your constraints by running the program multiple times