

KARTHIBAN *Game Programmer*

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🌐 LinkedIn

📁 Portfolio

Profile

- I am a dedicated game programmer with a deep passion for video games and the creative process behind them.
- I'm excited to contribute fresh perspectives and technical skills to innovative projects.
- As a motivated and adaptable fresher, I am ready to join immediately and make a meaningful impact within a dynamic team.

Education

2020 – 2024	Bachelor of Computer Science and Engineering
Coimbatore, Tamilnadu	Coimbatore Institute of Technology
2019 – 2020	Class 12
Thanjavur, Tamilnadu	St.Antony's higher secondary school

Skills

- C#
- C, C++
- HTML, CSS
- Unity

Projects

BladeFall (2D Game)

A 2D Top down Shooting game made in Unity Engine for PC, featuring player-versus-enemy combat.

- Implemented player and enemy movement and shooting in C#.
- Implemented animations for the Player and Enemy.
- Implemented sound in the game.
- Made health bar for Player and Enemy.
- Made the scoring mechanism.

Cubethon (3D Game)

A 3D Cube running game made in Unity Engine for PC where Player needs to get to the Finish Line.

- Implemented player movement.
- Made the checkpoint mechanism.
- Implemented sound in the game.
- Worked on User Interface.
- Made the scoring mechanism.

Extra-Curriculars

- Secretary of Unnat Bharat Abhiyan club(UBA) of CIT (2023-2024)
- Trainer and Editing panel head of Martial Arts Club of CIT (2023-2024)
- Rajya puraskar award in scouting (2017)
- A-grade in the National Cadets Corps (NCC) A certificate (2018)

Hobbies

Editing, Drawing, Traveling, Singing