

# KARTHIBAN *Game Programmer*

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📁 Portfolio

## Profile

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- I am a dedicated game programmer with a deep passion for video games and the creative process behind them.
- I'm excited to contribute fresh perspectives and technical skills to innovative projects.
- As a motivated and adaptable fresher, I am ready to join immediately and make a meaningful impact within a dynamic team.

## Education

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2020 – 2024      **Bachelor of Computer Science and Engineering**  
Coimbatore, Tamilnadu      Coimbatore Institute of Technology

2019 – 2020      **Class 12**  
Thanjavur, Tamilnadu      St.Antony's higher secondary school

## Skills

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- C#
- C, C++
- HTML, CSS
- Unity

## Projects

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### BladeFall (2D Game)

**A 2D Top down Shooting game made in Unity Engine for PC, featuring player-versus-enemy combat.**

- Implemented player and enemy movement and shooting in C#.
- Implemented animations for the Player and Enemy.
- Implemented sound in the game.
- Made health bar for Player and Enemy.
- Made the scoring mechanism.

### Cubethon (3D Game)

**A 3D Cube running game made in Unity Engine for PC where Player needs to get to the Finish Line.**

- Implemented player movement.
- Made the checkpoint mechanism.
- Implemented sound in the game.
- Worked on User Interface.
- Made the scoring mechanism.

## Extra-Curriculars

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- Secretary of Unnat Bharat Abhiyan club(UBA) of CIT (2023-2024)
- Trainer and Editing panel head of Martial Arts Club of CIT (2023-2024)
- Rajya puraskar award in scouting (2017)
- A-grade in the National Cadets Corps (NCC) A certificate (2018)

## Hobbies

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Editing, Drawing, Traveling, Singing