SNACK SQUAD: A CUSTOMIZABLE SNACK ORDERING AND DELIVERY APP

A PROJECT

Submitted by

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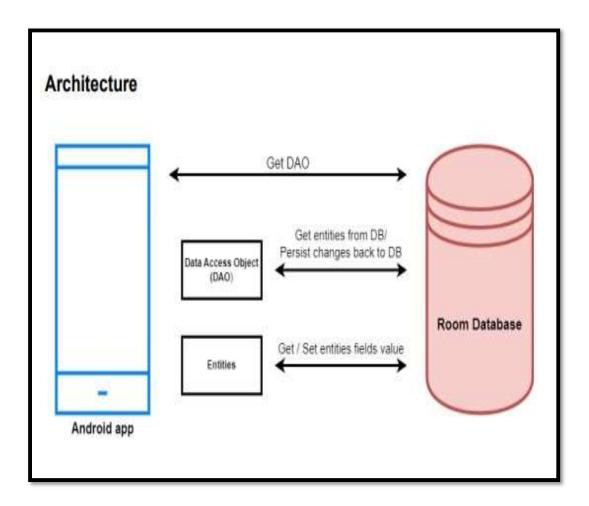
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CHAPTER - I

INTRODUCTION

1.1. OVERVIEW

A project that demonstrates the use of Android Jetpack Compose to build a UI for a snack squad app. Snack Squad is a sample project built using the Android Compose UI toolkit. It demonstrates how to create a simple e-commerce app for snacks using the Compose libraries.



- The goal of this project is to create an application to present available menu items for all campus locations in a unified manner. This will be done by allowing vendors to establish menus and daily specials for users to sort through.
- Online food/snack ordering is the process of ordering food and snacks, for delivery or pickup, from a website or other application.
- The product can be either ready to-eat food (e.g., direct from a home-kitchen, restaurant, or a virtual restaurant) or food that has not been specially prepared for direct consumption (e.g., vegetables direct from a farm/garden, fruits, frozen meats. etc). Online food ordering/delivery through third-party companies have emerged as a global industry, leading to a "delivery revolution". From 2018 to 2021, global revenues for the online food delivery sector rose from \$90 billion to \$294 billion.
- A snack ordering app is a mobile application that allows users to browse and order a variety of snacks, drinks, and other food items from a menu. Users can create an account, log in, and select their desired items from the menu. They can then add the items to their cart and proceed to checkout. Payment can be made through the app using a secure payment gateway, and users can track the status of their order and estimated delivery time.

1.2. PURPOSE

The user can see a list of snacks, and by tapping on a snack, and by tapping on the "Add to Cart" button, the snack will be added to the cart. The user can also see the list of items in the cart and can proceed to checkout to make the purchase.

By end of this project:

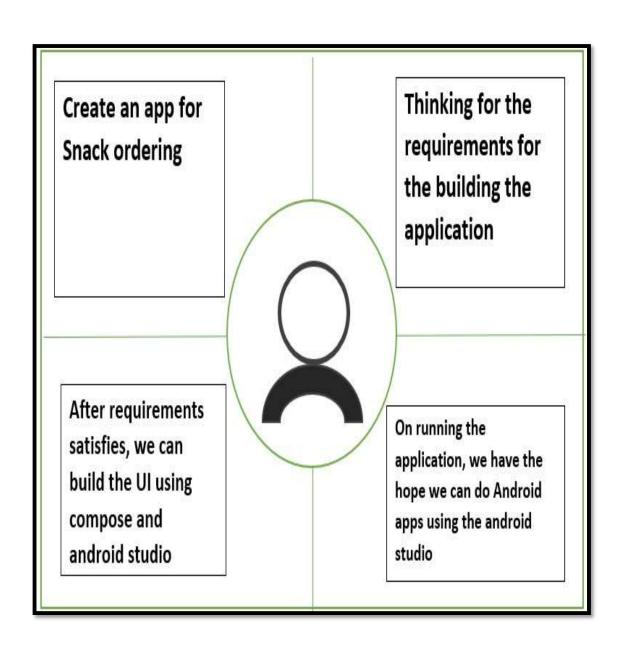
- You'll be able to work on Android studio and build an app.
- You'll be able to integrate the database accordingly.

This app provides users with a simple ordering functionality. Thus, while you plan your on-demand delivery app, make sure you cross-check your app's check-out features. As you are planning for a food apps development, you can implement a feature "favourite list" where users can personalize their search and can find or reorder the items just in a tap, rather than roaming through the menu. The SNACK SQUAD App are offering you a snack that are perfect to eat with your favourite squad.

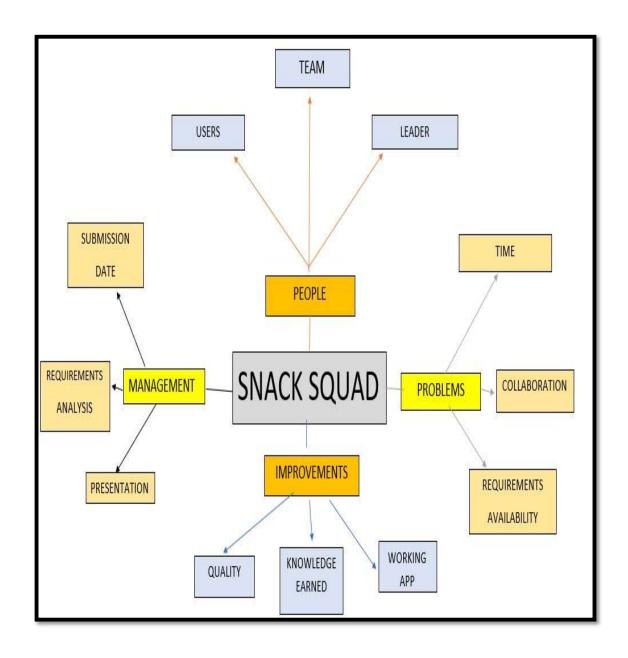
The snacks ordering app also benefits businesses by allowing them to reach a wider audience and increase their revenue by offering online ordering and delivery services. The app can help businesses streamline their operations by reducing the time and resources required to process orders and manage inventory.

CHAPTER - II PROBLEM DEFINITION & DESIGN THINKING

2.1. EMPATHY MAP



2.2. IDEATION & BRAINSTORMIN MAP

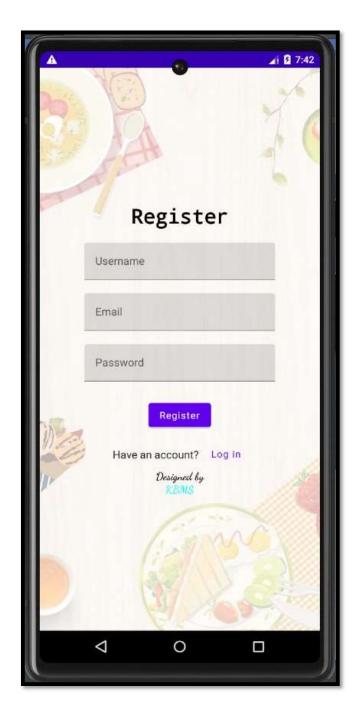


CHAPTER – III

RESULT

REGISTER PAGE

• Users register into the application.



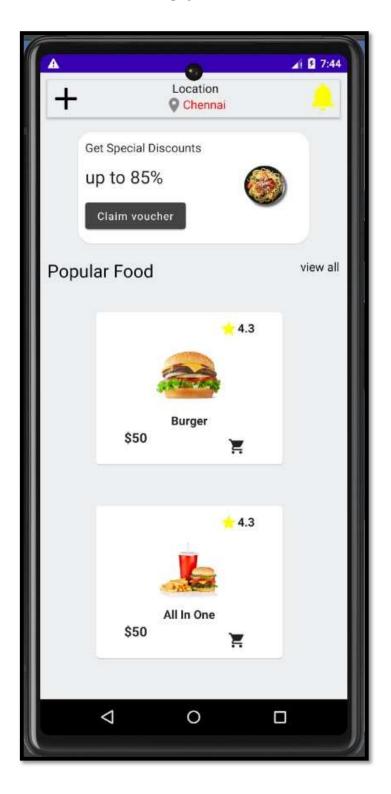
LOGIN PAGE

• After registration , user logins into the application.



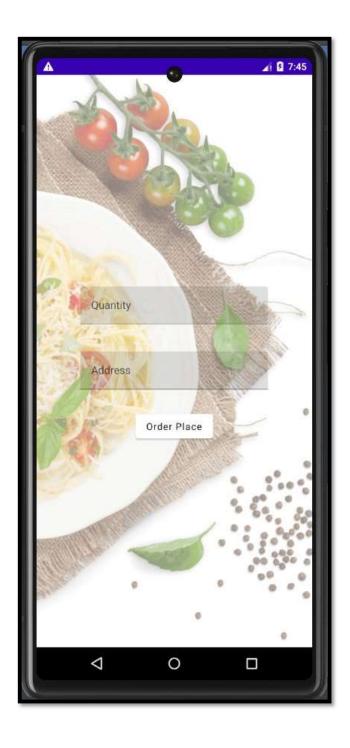
MAIN PAGE

• User enters into the main page



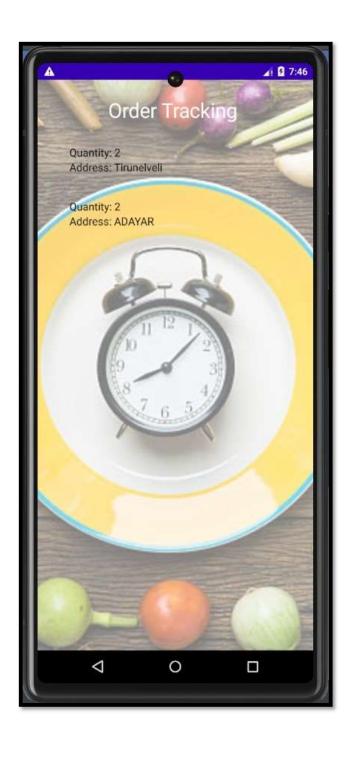
ORDER PAGE

• User can view the items, select and order the items.



ADMIN PAGE

• From admin login we can view the orders placed.



CHAPTER - IV

ADVANTAGES & DISADVANTAGES

ADVANTAGES

- Running an online food and snack ordering system adds flexibility to the business,
 which will ultimately increase sales and profits.
- Easy, fast, and comfortable:
 - In short, your customers choose to order food online because it is really at their fingertips.
 - o So, using the online food ordering system is the easiest way to attract millennials.

• Health benefits:

One of the important benefits of food ordering systems is health benefits. Because
the meal is planned, it is easy to determine the exact number of calories consumed
in each meal.

• More customers:

- As the new life progresses with technologies, online orders and payments are expected to be accepted.
- If your payment and menu method is hassle free, your regular customers will recommend you to their friends and will share on social media about your restaurant.

• Highly customizable:

- Food and Snack ordering apps are highly customizable so you can easily advertise
 your logo, brand colours, or other features that make your business unique.
- Snack applications can have several advantages such as providing a boost of energy
 if several hours pass between meals and blood glucose levels drop, helping curb
 your appetite to prevent overeating at the next meal, providing extra nutrients when

choosing certain snacks like fresh fruit or nuts, and can help maintain adequate nutrition if one has a busy schedule.

 Snacks can also be beneficial in a diet by increasing nutrient intake, sustaining energy levels, helping the body recover from exercise and giving individuals plenty of healthy options.

DISADVANTAGES

- While there are many advantages to the online food ordering system, there are also some disadvantages to online Snack ordering systems. They are
- Price:
 - One of the major drawbacks of online food ordering systems is price.
 - When food is ordered for more than one person, the cost is usually equal to eating at a good restaurant every night.
- Limited menu:
 - o Another disadvantage for food and snack ordering systems is menu choices.
 - o Most food ordering systems have a limited number of meals.
- There are several disadvantages of snacking that you should be aware of. One of the most common disadvantages is that snacking can lead to unwanted weight gain if portions or frequency of snacking is too much, adding excess calories. Too much snacking can reduce hunger at meal times or cause one to skip a meal entirely, which increases the risk of nutrient deficiencies.

CHAPTER - V

APPLICATIONS

- Anyone with a smartphone can order food online from their favourite restaurant.
- More than 97% of millennials use their phones for anything. Ordering food online comes into the same broad category.
- If you give customers a reason to come back, they will choose your store over your competitor. You can promote their loyalty through the loyalty program.
- According to a recent study, a personalized digital experience is also a great way to encourage customers to come back.
- According to a recent survey out of the 1000 customers, 50% said they change brands that offer a worse online experience, and 73% expect online customization.
- Furthermore, the rising export of various Indian snacks to western countries, along with the increasing popularity of various fusion snacks that have a blend of Indian and western spices, is bolstering the market growth in India.
- It is used in some institutions and family functions to deliver the bulk orders on time.
- Also gets the food in all cities and villages without any partiality.
- Online food ordering gives the customers freedom and choice to place an order to virtually anytime, everywhere, saving the time and resources typically spend on travelling to pick up a meal.
- It also gives the customers the advantage of reordering the favourite order in the easiest and hassle-free manner.

CHAPTER - VI

CONCLUSION

An Online Snack ordering system gives start-up snack restaurants complete control over their services. You won't have to pay any charges or commission on any orders, increasing your profit margins. In addition, the analytics dashboards equip you with the valuable insights you need to enhance your services. Also, with a snack menu online, tracking the order is done easily, it maintains customer's database and improve food delivery service.

CHAPTER - VII

FUTURE SCOPE

At present, the increasing demand for snacks, as they are convenient and flavourful, represents one of the primary factors influencing the market positively in India.

- Besides this, the rising popularity of various convenient food products among working
 individuals, as they save time and do not require the hassle of cooking, is propelling
 the growth of the market.
- In addition, the growing consumption of various snacks with ethnic tastes is offering a
 favourable market outlook in the country.
- Apart from this, the increasing number of e-commerce brands and distribution channels selling low-calorie, sugar-free, preservative-free, and gluten-free snacks with interesting flavour's is contributing to the growth of the market.

CHAPTER - VIII

APPENDIX

(i) SOURCE CODE

The source code for the above project was given in the GitHub link.

https://github.com/KATHIRVELSIVA/ANDROID-SNACK-SQUAD.git

Gradle scripts > build.gradle(Module :app)

ADDING REQUIRED DEPENDENCIES

junit4:\$compose ui version"

```
dependencies {
implementation 'androidx.core:core-ktx:1.7.0'
implementation 'androidx.lifecycle:lifecycle-runtime-ktx:2.3.1'
implementation 'androidx.activity:activity-compose:1.3.1'
implementation "androidx.compose.ui:ui:$compose_ui_version"
implementation "androidx.compose.ui:ui-tooling-preview:$compose_ui_version"
implementation 'androidx.compose.material:material:1.2.0'
implementation 'androidx.room:room-common:2.5.0'
implementation 'androidx.room:room-ktx:2.5.0'
testImplementation 'junit:junit:4.13.2'
androidTestImplementation 'androidx.test.ext:junit:1.1.5'
```

androidTestImplementation 'androidx.test.espresso:espresso-core:3.5.1'

debugImplementation "androidx.compose.ui:ui-tooling:\$compose ui version"

debugImplementation "androidx.compose.ui:ui-test-manifest:\$compose ui version"

androidTestImplementation "androidx.compose.ui:ui-test-

CREATE USER DATA CLASS

```
package com.example.snackordering
import androidx.room.ColumnInfo
import androidx.room.Entity
import androidx.room.PrimaryKey

@Entity(tableName = "user_table")
data class User(

@PrimaryKey(autoGenerate = true) val id: Int?,

@ColumnInfo(name = "first_name") val firstName: String?,

@ColumnInfo(name = "last_name") val lastName: String?,

@ColumnInfo(name = "email") val email: String?,

@ColumnInfo(name = "password") val password: String?,
```

CREATE AN USERDAO INTERFACE

```
package com.example.snackordering
import androidx.room.*

@Dao
interface UserDao {

@Query("SELECT * FROM user_table WHERE email = :email")
suspend fun getUserByEmail(email: String): User?

@Insert(onConflict = OnConflictStrategy.REPLACE)
suspend fun insertUser(user: User)

@Update
suspend fun updateUser(user: User)

@Delete
suspend fun deleteUser(user: User)
}
```

CREATE AN USERDATABASE CLASS

```
package com.example.snackordering
import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase
@Database(entities = [User::class], version = 1)
abstract class UserDatabase : RoomDatabase() {
abstract fun userDao(): UserDao
companion object {
@Volatile
private var instance: UserDatabase? = null
fun getDatabase(context: Context): UserDatabase {
return instance ?: synchronized(this) {
val newInstance = Room.databaseBuilder(
context.applicationContext,
UserDatabase::class.java,
"user_database"
).build()
instance = newInstance
newInstance
```

CREATE AN USERDATABASEHELPER CLASS

```
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
class UserDatabaseHelper(context: Context) :
SQLiteOpenHelper(context, DATABASE NAME, null, DATABASE VERSION) {
companion object {
private const val DATABASE VERSION = 1
private const val DATABASE_NAME = "UserDatabase.db"
private const val TABLE_NAME = "user_table"
private const val COLUMN ID = "id"
private const val COLUMN_FIRST_NAME = "first_name"
private const val COLUMN LAST NAME = "last name"
private const val COLUMN EMAIL = "email"
private const val COLUMN_PASSWORD = "password"
override fun onCreate(db: SQLiteDatabase?) {
val createTable = "CREATE TABLE $TABLE NAME (" +
"$COLUMN ID INTEGER PRIMARY KEY AUTOINCREMENT, "+
"$COLUMN FIRST NAME TEXT, "+
"$COLUMN LAST NAME TEXT, "+
"$COLUMN EMAIL TEXT, "+
"$COLUMN PASSWORD TEXT" +
")"
```

```
db?.execSQL(createTable)
override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {
db?.execSQL("DROP TABLE IF EXISTS $TABLE NAME")
onCreate(db)
fun insertUser(user: User) {
val db = writableDatabase
val values = ContentValues()
values.put(COLUMN FIRST NAME, user.firstName)
values.put(COLUMN LAST NAME, user.lastName)
values.put(COLUMN_EMAIL, user.email)
values.put(COLUMN PASSWORD, user.password)
db.insert(TABLE NAME, null, values)
db.close()
@SuppressLint("Range")
fun getUserByUsername(username: String): User? {
val db = readable Database
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE NAME WHERE
$COLUMN_FIRST_NAME = ?", arrayOf(username))
var user: User? = null
if (cursor.moveToFirst()) {
user = User(
id = cursor.getInt(cursor.getColumnIndex(COLUMN ID)),
firstName = cursor.getString(cursor.getColumnIndex(COLUMN FIRST NAME)),
lastName = cursor.getString(cursor.getColumnIndex(COLUMN LAST NAME)),
email = cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
```

```
password = cursor.getString(cursor.getColumnIndex(COLUMN PASSWORD)),
cursor.close()
db.close()
return user
@SuppressLint("Range")
fun getUserById(id: Int): User? {
val db = readableDatabase
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE
$COLUMN ID = ?", arrayOf(id.toString()))
var user: User? = null
if (cursor.moveToFirst()) {
user = User(
id = cursor.getInt(cursor.getColumnIndex(COLUMN ID)),
firstName = cursor.getString(cursor.getColumnIndex(COLUMN FIRST NAME)),
lastName = cursor.getString(cursor.getColumnIndex(COLUMN LAST NAME)),
email = cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
password = cursor.getString(cursor.getColumnIndex(COLUMN PASSWORD)),
cursor.close()
db.close()
return user
@SuppressLint("Range")
fun getAllUsers(): List<User> {
val users = mutableListOf<User>()
val db = readableDatabase
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME", null)
```

```
if (cursor.moveToFirst()) {
do {
val user = User(
id = cursor.getInt(cursor.getColumnIndex(COLUMN ID)),
firstName = cursor.getString(cursor.getColumnIndex(COLUMN FIRST NAME)),
lastName = cursor.getString(cursor.getColumnIndex(COLUMN LAST NAME)),
email = cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
password = cursor.getString(cursor.getColumnIndex(COLUMN PASSWORD)),
users.add(user)
} while (cursor.moveToNext())
cursor.close()
db.close()
return users
private var instance: UserDatabase? = null
fun getDatabase(context: Context): UserDatabase {
return instance ?: synchronized(this) {
val newInstance = Room.databaseBuilder(
context.applicationContext,
UserDatabase::class.java,
"user database"
).build()
instance = newInstance
newInstance
```

CREATE ORDER DATA CLASS

```
package com.example.snackordering
import androidx.room.ColumnInfo
import androidx.room.Entity
import androidx.room.PrimaryKey

@Entity(tableName = "order_table")
data class Order(
    @PrimaryKey(autoGenerate = true) val id: Int?,
    @ColumnInfo(name = "quantity") val quantity: String?,
    @ColumnInfo(name = "address") val address: String?,
)
```

CREATE ORDERDATABASE CLASS

```
import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase

@Database(entities = [Order::class], version = 1)
abstract class OrderDatabase : RoomDatabase() {

abstract fun orderDao(): OrderDao

companion object {
```

```
@Volatile
private var instance: OrderDatabase? = null

fun getDatabase(context: Context): OrderDatabase {
  return instance ?: synchronized(this) {
  val newInstance = Room.databaseBuilder(
  context.applicationContext,
  OrderDatabase::class.java,
  "order_database"
  ).build()
  instance = newInstance
  newInstance
}
}
```

CREATE ORDERDATABASEHELPER CLASS

```
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.Sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper

class OrderDatabaseHelper(context: Context):
SQLiteOpenHelper(context, DATABASE_NAME, null,DATABASE_VERSION){

companion object {
    private const val DATABASE_VERSION = 1
    private const val DATABASE_NAME = "OrderDatabase.db"

private const val TABLE_NAME = "order_table"
    private const val COLUMN_ID = "id"
    private const val COLUMN QUANTITY = "quantity"
```

```
private const val COLUMN ADDRESS = "address"
override fun onCreate(db: SQLiteDatabase?) {
val createTable = "CREATE TABLE $TABLE NAME (" +
"${COLUMN ID} INTEGER PRIMARY KEY AUTOINCREMENT, "+
"${COLUMN QUANTITY} Text, "+
"${COLUMN ADDRESS} TEXT"+
")"
db?.execSQL(createTable)
override fun on Upgrade (db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {
db?.execSQL("DROP TABLE IF EXISTS $TABLE NAME")
onCreate(db)
fun insertOrder(order: Order) {
val db = writableDatabase
val values = ContentValues()
values.put(COLUMN QUANTITY, order.quantity)
values.put(COLUMN ADDRESS, order.address)
db.insert(TABLE NAME, null, values)
db.close()
@SuppressLint("Range")
fun getOrderByQuantity(quantity: String): Order? {
val db = readableDatabase
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE NAME WHERE
$COLUMN QUANTITY = ?", arrayOf(quantity))
var order: Order? = null
if (cursor.moveToFirst()) {
order = Order(
id = cursor.getInt(cursor.getColumnIndex(COLUMN ID)),
quantity = cursor.getString(cursor.getColumnIndex(COLUMN QUANTITY)),
address = cursor.getString(cursor.getColumnIndex(COLUMN ADDRESS)),
cursor.close()
db.close()
return order
@SuppressLint("Range")
fun getOrderById(id: Int): Order? {
val db = readableDatabase
```

```
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE NAME WHERE
$COLUMN ID = ?", arrayOf(id.toString()))
var order: Order? = null
if (cursor.moveToFirst()) {
order = Order(
id = cursor.getInt(cursor.getColumnIndex(COLUMN ID)),
quantity = cursor.getString(cursor.getColumnIndex(COLUMN QUANTITY)),
address = cursor.getString(cursor.getColumnIndex(COLUMN ADDRESS)),
cursor.close()
db.close()
return order
@SuppressLint("Range")
fun getAllOrders(): List<Order> {
val orders = mutableListOf<Order>()
val db = readableDatabase
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE NAME", null)
if (cursor.moveToFirst()) {
do {
val order = Order(
id = cursor.getInt(cursor.getColumnIndex(COLUMN ID)),
quantity = cursor.getString(cursor.getColumnIndex(COLUMN QUANTITY)),
address = cursor.getString(cursor.getColumnIndex(COLUMN ADDRESS)),
orders.add(order)
} while (cursor.moveToNext())
cursor.close()
db.close()
return orders } }
```

CREATING LOGINACTIVITY.KT WITH DATABASE

package com.example.snackordering

import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*

```
import androidx.compose.material.*
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import com.example.snackordering.ui.theme.SnackOrderingTheme
class LoginActivity : ComponentActivity() {
private lateinit var databaseHelper: UserDatabaseHelper
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
databaseHelper = UserDatabaseHelper(this)
setContent {
SnackOrderingTheme {
// A surface container using the 'background' color from the theme
Surface(
modifier = Modifier.fillMaxSize(),
color = MaterialTheme.colors.background
) {
LoginScreen(this, databaseHelper)
```

```
}
@Composable
fun LoginScreen(context: Context, databaseHelper: UserDatabaseHelper) {
Image(painterResource(id = R.drawable.login screen), contentDescription = "",
alpha = 0.3F,
contentScale = ContentScale.FillHeight,
)
var username by remember { mutableStateOf("") }
var password by remember { mutableStateOf("") }
var error by remember { mutableStateOf("") }
Column(
modifier = Modifier.fillMaxSize(),
horizontalAlignment = Alignment.CenterHorizontally,
verticalArrangement = Arrangement.Center
) {
Text("SNACK SQUAD APP",
fontSize = 40.sp,
fontWeight = FontWeight.Bold,
fontFamily = FontFamily.Monospace,
color = Color.Black
)
Text(
fontSize = 30.sp,
fontWeight = FontWeight.SemiBold,
fontFamily = FontFamily.SansSerif,
color = Color.Black,
text = " LOGIN "
```

```
)
Spacer(modifier = Modifier.height(10.dp))
TextField(
value = username,
onValueChange = { username = it },
label = { Text("Username") },
modifier = Modifier.padding(10.dp)
.width(280.dp)
TextField(
value = password,
onValueChange = { password = it },
label = { Text("Password") },
visualTransformation= PasswordVisualTransformation(),
modifier = Modifier.padding(10.dp)
.width(280.dp)
)
if (error.isNotEmpty()) {
Text(
text = error,
color = MaterialTheme.colors.error,
modifier = Modifier.padding(vertical = 16.dp)
)
Button(
onClick = {
if (username.isNotEmpty() && password.isNotEmpty()) {
val user = databaseHelper.getUserByUsername(username)
```

```
if (user != null && user.password == "admin") {
error = "Admin Successfully log in"
context.startActivity(
Intent(
context,
AdminActivity::class.java
else if (user != null && user.password == password) {
error = "User Successfully log in"
context.startActivity(
Intent(
context,
MainPage::class.java
else {
error = "Invalid username or password"
} else {
error = "Please fill all fields"
modifier = Modifier.padding(top = 16.dp)
) {
Text(text = "Login")
Row {
TextButton(onClick = {
```

```
context.startActivity(
Intent(
context,
MainActivity::class.java
{ Text(color = Color.Black, text = "Sign up") }
TextButton(onClick = {
})
Spacer(modifier = Modifier.width(60.dp))
Text(color = Color.Black, text = "Forget password?")
Spacer(modifier = Modifier.width(160.dp))
Text("Designed by",
fontSize = 16.sp,
font Weight = Font Weight. Extra Bold,\\
fontFamily = FontFamily.Cursive,
color = Color.Black,
)
Text("KBMS",
fontSize = 16.sp,
fontWeight = FontWeight.ExtraBold,
fontFamily = FontFamily.Cursive,
color = Color.Cyan
```

```
private fun startMainPage(context: Context) {
  val intent = Intent(context, MainPage::class.java)
  ContextCompat.startActivity(context, intent, null)
}
```

CREATING MAINACTIVITY.KT WITH DATABASE

MainActivity is converted into RegisterActivity.kt as follows below:

package com.example.snackordering

import android.content.Context import android.content.Intent import android.os.Bundle import androidx.activity.ComponentActivity import androidx.activity.compose.setContent import androidx.compose.foundation.Image import androidx.compose.foundation.layout.* import androidx.compose.material.* import androidx.compose.runtime.* import androidx.compose.ui.Alignment import androidx.compose.ui.Modifier import androidx.compose.ui.graphics.Color import androidx.compose.ui.layout.ContentScale import androidx.compose.ui.res.painterResource import androidx.compose.ui.text.font.FontFamily import androidx.compose.ui.text.font.FontWeight import androidx.compose.ui.text.input.PasswordVisualTransformation import androidx.compose.ui.unit.dp import androidx.compose.ui.unit.sp import androidx.core.content.ContextCompat

import com.example.snackordering.ui.theme.SnackOrderingTheme

```
class MainActivity : ComponentActivity() {
private lateinit var databaseHelper: UserDatabaseHelper
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
databaseHelper = UserDatabaseHelper(this)
setContent {
SnackOrderingTheme {
// A surface container using the 'background' color from the theme
Surface(
modifier = Modifier.fillMaxSize(),
color = MaterialTheme.colors.background
) {
RegistrationScreen(this,databaseHelper)
@Composable
fun RegistrationScreen(context: Context, databaseHelper: UserDatabaseHelper) {
Image(
painterResource(id = R.drawable.register), contentDescription = "",
alpha = 0.3F,
contentScale = ContentScale.FillHeight,
)
```

```
var username by remember { mutableStateOf("") }
var password by remember { mutableStateOf("") }
var email by remember { mutableStateOf("") }
var error by remember { mutableStateOf("") }
Column(
modifier = Modifier.fillMaxSize(),
horizontalAlignment = Alignment.CenterHorizontally,
verticalArrangement = Arrangement.Center
) {
Text(
fontSize = 30.sp,
fontWeight = FontWeight.ExtraBold,
fontFamily = FontFamily.Monospace,
color = Color.Black,
text = "Register"
)
Spacer(modifier = Modifier.height(10.dp))
TextField(
value = username,
onValueChange = { username = it },
label = { Text("Username") },
modifier = Modifier
.padding(10.dp)
.width(280.dp)
)
TextField(
```

```
value = email,
onValueChange = { email = it },
label = { Text("Email") },
modifier = Modifier
.padding(10.dp)
.width(280.dp)
)
TextField(
value = password,
onValueChange = { password = it },
label = { Text("Password") },
visualTransformation= PasswordVisualTransformation(),
modifier = Modifier
.padding(10.dp)
.width(280.dp)
)
if (error.isNotEmpty()) {
Text(
text = error,
color = MaterialTheme.colors.error,
modifier = Modifier.padding(vertical = 16.dp)
)
Button(
onClick = {
if (username.isNotEmpty() && password.isNotEmpty() && email.isNotEmpty()) {
val user = User(
id = null,
```

```
firstName = username,
lastName = null,
email = email,
password = password
databaseHelper.insertUser(user)
error = "User registered successfully"
// Start LoginActivity using the current context
context.startActivity(
Intent(
context,
LoginActivity::class.java
} else {
error = "Please fill all fields"
modifier = Modifier.padding(top = 16.dp)
Text(text = "Register")
Spacer(modifier = Modifier.width(10.dp))
Spacer(modifier = Modifier.height(10.dp))
Row {
Text(
modifier = Modifier.padding(top = 14.dp), text = "Have an account?"
TextButton(onClick = {
```

```
context.startActivity(
Intent(
context,
LoginActivity::class.java
})
Spacer(modifier = Modifier.width(10.dp))
Text(text = "Log in")
Spacer(modifier = Modifier.width(160.dp))
Text("Designed by",
fontSize = 16.sp,
fontWeight = FontWeight.ExtraBold,
fontFamily = FontFamily.Cursive,
color = Color.Black,
Text("KBMS",
fontSize = 16.sp,
fontWeight = FontWeight.ExtraBold,
fontFamily = FontFamily.Cursive,
color = Color.Cyan
)
private fun startLoginActivity(context: Context) {
val intent = Intent(context, LoginActivity::class.java)
ContextCompat.startActivity(context, intent, null)
```

CREATING MAINPAGE.KT FILE

package com.example.snackordering

import android.annotation.SuppressLint

import android.content.Context

import android.os.Bundle

import androidx.activity.ComponentActivity

import androidx.activity.compose.setContent

import androidx.annotation.DrawableRes

import androidx.annotation.StringRes

import androidx.compose.foundation.Image

import androidx.compose.foundation.background

import androidx.compose.foundation.layout.*

import androidx.compose.foundation.shape.RoundedCornerShape

import androidx.compose.material.*

import androidx.compose.material.icons.Icons

import androidx.compose.material.icons.filled.*

import androidx.compose.runtime.Composable

import androidx.compose.ui.Alignment

import androidx.compose.ui.Modifier

import androidx.compose.ui.draw.clip

import androidx.compose.ui.graphics.Color

import androidx.compose.foundation.lazy.LazyColumn

import androidx.compose.foundation.lazy.items

import androidx.compose.material.Text

import androidx.compose.ui.unit.dp

import androidx.compose.ui.graphics.RectangleShape

import androidx.compose.ui.layout.ContentScale

import androidx.compose.ui.platform.LocalContext

import androidx.compose.ui.res.painterResource

import androidx.compose.ui.res.stringResource

```
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.sp
import com.example.snackordering.ui.theme.SnackOrderingTheme
import android.content.Intent as Intent1
class MainPage : ComponentActivity() {
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
setContent {
SnackOrderingTheme {
// A surface container using the 'background' color from the theme
Surface(
modifier = Modifier.fillMaxSize(),
color = MaterialTheme.colors.background
) {
FinalView(this)
val context = LocalContext.current
//PopularFoodColumn(context)
@Composable
fun TopPart() {
Row(
modifier = Modifier
```

```
.fillMaxWidth()
.background(Color(0xffeceef0)), Arrangement.SpaceBetween
) {
Icon(
imageVector = Icons.Default.Add, contentDescription = "Menu Icon",
Modifier
.clip(RectangleShape)
.size(50.dp),
tint = Color.Black,
Column(horizontalAlignment = Alignment.CenterHorizontally) {
Text(text = "Location", style = MaterialTheme.typography.subtitle1, color =
Color.Black)
Row {
Icon(
imageVector = Icons.Default.LocationOn,
contentDescription = "Location",
tint = Color.Gray,
Text(text = "Chennai", color = Color.Red)
}
Icon(
imageVector = Icons.Default.Notifications, contentDescription = "Notification
Icon",
Modifier
.size(45.dp),
tint = Color.Yellow
)
```

```
}
@Composable
fun CardPart() {
Card(modifier = Modifier.size(width = 310.dp, height = 150.dp),
RoundedCornerShape(20.dp)) {
Row(modifier = Modifier.padding(10.dp), Arrangement.SpaceBetween) {
Column(verticalArrangement = Arrangement.spacedBy(12.dp)) {
Text(text = "Get Special Discounts")
Text(text = "up to 85%", style = MaterialTheme.typography.h5)
Button(onClick = {}, colors = ButtonDefaults.buttonColors(Color.DarkGray)) {
Text(text = "Claim voucher", color = MaterialTheme.colors.surface)
}
}
Image(
painter = painterResource(id = R.drawable.pasta),
contentDescription = "Food Image", Modifier.size(width = 100.dp, height =
200.dp)
)
@Composable
fun PopularFood(
@DrawableRes drawable: Int,
@StringRes text1: Int,
context: Context
) {
Card(
modifier = Modifier
.padding(top=20.dp, bottom = 20.dp, start = 65.dp)
```

```
.width(250.dp)
) {
Column(
verticalArrangement = Arrangement.Top,
horizontalAlignment = Alignment.CenterHorizontally
) {
Spacer(modifier = Modifier.padding(vertical = 5.dp))
Row(
modifier = Modifier
.fillMaxWidth(0.7f), Arrangement.End
) {
Icon(
imageVector = Icons.Default.Star,
contentDescription = "Star Icon",
tint = Color.Yellow
)
Text(text = "4.3", fontWeight = FontWeight.Black)
}
Image(
painter = painterResource(id = drawable),
contentDescription = "Food Image",
contentScale = ContentScale.Crop,
modifier = Modifier
.size(100.dp)
.clip(RectangleShape)
Text(text = stringResource(id = text1), fontWeight = FontWeight.Bold)
Row(modifier = Modifier.fillMaxWidth(0.7f), Arrangement.SpaceBetween) {
/*TODO Implement Prices for each card*/
Text(
text = "$50",
```

```
style = MaterialTheme.typography.h6,
fontWeight = FontWeight.Bold,
fontSize = 18.sp
)
IconButton(onClick = {
var no=FoodList.lastIndex
//Toast.
val intent = Intent1(context, TargetActivity::class.java)
context.startActivity(intent)
}) {
Icon(
imageVector = Icons.Default.ShoppingCart,
contentDescription = "shopping cart",
)
private val FoodList = listOf(
R.drawable.burger to R.string.burgers,
R.drawable.pack to R.string.pack,
R.drawable.salad to R.string.salad,
R.drawable.popcorn to R.string.popcorn
).map { DrawableStringPair(it.first, it.second) }
```

```
private data class DrawableStringPair(
@DrawableRes val drawable: Int,
@StringRes val text1: Int
)
@Composable
fun App(context: Context) {
Column(
modifier = Modifier
.fillMaxSize()
.background(Color(0xffeceef0))
.padding(10.dp),
verticalArrangement = Arrangement.Top,
horizontalAlignment = Alignment.CenterHorizontally
) {
Surface(modifier = Modifier, elevation = 5.dp) {
TopPart()
}
Spacer(modifier = Modifier.padding(10.dp))
CardPart()
Spacer(modifier = Modifier.padding(10.dp))
Row(modifier = Modifier.fillMaxWidth(), Arrangement.SpaceBetween) {
Text(text = "Popular Food", style = MaterialTheme.typography.h5, color =
Color.Black)
Text(text = "view all", style = MaterialTheme.typography.subtitle1, color =
Color.Black)
}
Spacer(modifier = Modifier.padding(10.dp))
PopularFoodColumn(context) // <- call the function with parentheses
}
```

```
}
@Composable
fun PopularFoodColumn(context: Context) {
LazyColumn(
modifier = Modifier.fillMaxSize(),
content = {
items(FoodList) { item ->
PopularFood(context = context,drawable = item.drawable, text1 = item.text1)
abstract class Context
}
},
verticalArrangement = Arrangement.spacedBy(16.dp))
}
@SuppressLint("UnusedMaterialScaffoldPaddingParameter")
@Composable
fun FinalView(mainPage: MainPage) {
SnackOrderingTheme {
Scaffold() {
val context = LocalContext.current
App(context)
```

CREATING TARGETACTIVITY.KT

```
package com.example.snackordering
import android.content.Context
import android.content.Intent
import android.os.Bundle
import android.util.Log
import android.widget.Toast
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.text.KeyboardOptions
import androidx.compose.material.*
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.platform.LocalContext
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.unit.dp
import androidx.core.content.ContextCompat
import com.example.snackordering.ui.theme.SnackOrderingTheme
class TargetActivity : ComponentActivity() {
private lateinit var orderDatabaseHelper: OrderDatabaseHelper
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
orderDatabaseHelper = OrderDatabaseHelper(this)
setContent {
SnackOrderingTheme {
// A surface container using the 'background' color from the theme
Surface(
modifier = Modifier
.fillMaxSize()
.background(Color.White)
) {
Order(this, orderDatabaseHelper)
val orders = orderDatabaseHelper.getAllOrders()
Log.d("kathir", orders.toString())
```

```
@Composable
fun Order(context: Context, orderDatabaseHelper: OrderDatabaseHelper){
Image(painterResource(id = R.drawable.order), contentDescription = "",
alpha = 0.5F,
contentScale = ContentScale.FillHeight)
Column(
horizontalAlignment = Alignment.CenterHorizontally,
verticalArrangement = Arrangement.Center) {
val mContext = LocalContext.current
var quantity by remember { mutableStateOf("") }
var address by remember { mutableStateOf("") }
val error by remember { mutableStateOf("") }
TextField(value = quantity, onValueChange = {quantity=it},
label = { Text("Quantity") },
keyboardOptions = KeyboardOptions(keyboardType = KeyboardType.Number),
modifier = Modifier
.padding(10.dp)
.width(280.dp)
Spacer(modifier = Modifier.padding(10.dp))
TextField(value = address, onValueChange = {address=it},
label = { Text("Address") },
modifier = Modifier
.padding(10.dp)
.width(280.dp))
Spacer(modifier = Modifier.padding(10.dp))
if (error.isNotEmpty()) {
Text(
text = error,
color = MaterialTheme.colors.error,
modifier = Modifier.padding(vertical = 16.dp)
}
Button(onClick = {
if( quantity.isNotEmpty() and address.isNotEmpty()){
val order = Order(
id = null,
quantity = quantity,
```

```
address = address
)
orderDatabaseHelper.insertOrder(order)
Toast.makeText(mContext, "Order Placed Successfully",
Toast.LENGTH_SHORT).show()}
},
colors = ButtonDefaults.buttonColors(backgroundColor = Color.White))
{
Text(text = "Order Place", color = Color.Black)
}

private fun startMainPage(context: Context) {
val intent = Intent(context, LoginActivity::class.java)
ContextCompat.startActivity(context, intent, null)
}
```

CREATING ADMINACTIVITY.KT

package com.example.snackordering

```
import android.os.Bundle
import android.util.Log
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.LazyRow
import androidx.compose.foundation.lazy.items
import androidx.compose.material.MaterialTheme
import androidx.compose.material.Surface
import androidx.compose.material.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Modifier
```

```
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.example.snackordering.ui.theme.SnackOrderingTheme
class AdminActivity : ComponentActivity() {
private lateinit var orderDatabaseHelper: OrderDatabaseHelper
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
orderDatabaseHelper = OrderDatabaseHelper(this)
setContent {
SnackOrderingTheme {
// A surface container using the 'background' color from the theme
Surface(
modifier = Modifier.fillMaxSize(),
color = MaterialTheme.colors.background
) {
val data=orderDatabaseHelper.getAllOrders()
Log.d("kathir" ,data.toString())
val order = orderDatabaseHelper.getAllOrders()
ListListScopeSample(order)
@Composable
fun ListListScopeSample(order: List<Order>) {
Image(
```

```
painterResource(id = R.drawable.order1), contentDescription = "",
alpha = 0.5F,
contentScale = ContentScale.FillHeight)
Text(text = "Order Tracking", modifier = Modifier.padding(top = 24.dp, start =
106.dp, bottom = 24.dp), color = Color. White, fontSize = 30.sp)
Spacer(modifier = Modifier.height(30.dp))
LazyRow(
modifier = Modifier
.fillMaxSize()
.padding(top = 80.dp),
horizontalArrangement = Arrangement.SpaceBetween
){
item {
LazyColumn {
items(order) { order ->
Column(modifier = Modifier.padding(top = 16.dp, start = 48.dp, bottom = 20.dp)) {
Text("Quantity: ${order.quantity}")
Text("Address: ${order.address}")
```

MODIFYING ANDROIDMANIFEST.XML

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
```

```
xmlns:tools="http://schemas.android.com/tools">
<application
android:allowBackup="true"
android:dataExtractionRules="@xml/data extraction rules"
android:fullBackupContent="@xml/backup rules"
android:icon="@drawable/icon"
android:label="@string/app name"
android:supportsRtl="true"
android:theme="@style/Theme.SnackOrdering"
tools:targetApi="31">
<activity
android:name=".AdminActivity"
android:exported="true"
android:label="@string/title_activity_admin"
android:theme="@style/Theme.SnackOrdering" />
<activity
android:name=".LoginActivity"
android:exported="true"
android:theme="@style/Theme.SnackOrdering">
<intent-filter>
<action android:name="android.intent.action.MAIN" />
<category android:name="android.intent.category.LAUNCHER" />
</intent-filter>
</activity>
<activity
android:name=".TargetActivity"
android:exported="false"
android:label="@string/title activity target"
android:theme="@style/Theme.SnackOrdering" />
<activity
```

android:name=".MainPage"

```
android:exported="false"
android:label="@string/title_activity_main_page"
android:theme="@style/Theme.SnackOrdering" />
<activity
android:name=".MainActivity"
android:exported="false"
android:label="MainActivity"
android:theme="@style/Theme.SnackOrdering" />
</application>
</manifest>
```

APP WORKING DEMO

DRIVE LINK - https://drive.google.com/file/d/1nGbW-z6E6XoUQEAFI5zzK-UaiHBolsWJ/view?usp=share_link



YOUTUBE LINK - https://youtu.be/YbcnHS8iXBQ

