Kanishka Gunawardana

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Profile

I am an enthusiastic 3rd year Computer Engineering undergraduate with a fervent interest in Computer Architecture, Embedded Systems, Computer Vision, and Machine Learning. Driven by a passion for leveraging cutting-edge technology to tackle complex challenges and create impactful solutions.

Education

University Of Peradeniya

Undergraduate in B.Sc. Engineering(Hons.) Computer Engineering

Field Rank: 1/90

Dharmaraja College Kandy

G.C.E. Advanced Level Examination

National Rank - 149/19508, District Rank - 11/1189

Experience

Jun. 2022 - Present Casual Instructor

Department of Computer Engineering, University of Peradeniya

GP106: Computing, CO222: Programming Methodology - Supervised 2hr long weekly lab sessions based on Python and C programming languages. Assisted in quiz creation and lab material preparation and designing course projects.

Volunteering Sep. 2023 – Present

Project Nenathambara - University of Peradeniya

Led University of Peradeniya's outreach program for Project Nenathambara, organizing workshops on Arduino and robotics for underprivileged students in Sri Lankan schools.

Projects

Nov. 2023 – Mar. 2024

Nov. 2021 - Present

Current GPA: 4.0/4.0

Nov. 2006 – Aug. 2019

Z-score: 2.5661

- Developed a real-time impact monitoring system for contact sports using wearable devices, enabling prompt concussion identification, post-session data transmission, and comprehensive analytics for player safety and informed decision-making.
- Wearable devices transmit real-time impact data to a central hub, connecting live dashboards via a local area network. Subsequently, the data is securely uploaded to a cloud-based backend for player analysis.
- Technology: Arduino, Raspberry PI, MQTT, Python, Express.js, MongoDB, AWS

A Field-Based Approach for Quantifying Plant Leaf Color | Group | 🔾 🏶 Aug. 2023 – Nov. 2023

- Developed a mobile application with a backend that utilizes Image Processing and Computer Vision to objectively quantify plant leaf colour by analyzing information extracted from captured leaf images.
- Techniques: Image Segmentation, Colour Extraction, K-mean Clustering
- Technology: Python, OpenCV, Pytorch, FastAPI, Flutter

8-bit Single-cycle Processor | Group | \(\mathbf{G}\)

Mar. 2023 – Jun 2023

- Designed and implemented an 8-bit single-cycle processor architecture in Verilog HDL, supporting arithmetic, logic, data transfer, and control flow instructions.
- Built a comprehensive testbench for verification, ensuring processor functionality and timing constraints.
- Technology: Verilog-HDL

Obstacle Robot Swarm for Swarm Robotic Project | Group | 🔾 🏶

Feb. 2024 – Present

- Leading the development and firmware update of obstacle robots with collision avoidance algorithms for the swarm robotics platform.
- Integrating obstacle robots with the existing platform, enabling studies of dynamic obstacle scenarios.
- Technology: Arduino, Python, Java, MQTT, OpenCV

Sri Lankan Export-Grade Mango Fruit Identification | Group | 🔾 🏶

Mar. 2024 – Present

- Developing a computer vision system to classify the quality and maturity level of Sri Lankan export-grade mangoes by isolating mango images from background photos.
- Incorporating both traditional image processing techniques and advanced deep learning approaches for segmentation and classification.
- Techniques: Image Segmentation, Contouring, Spatial and Frequency domain filtering
- Technology: Python, OpenCV, TensorFlow

Department Space Management System | Group | 🕥 🏶

Mar. 2023 – Jun. 2023

- Developed a web application using Spring Boot and React for efficient reservation management of shared spaces in a university department, including waiting list functionality and user hierarchy for access control.
- Technology: Java, Spring Boot, React.js, MySQL

Database for Cricket Statistics | Group | 🗘 🏶

Mar. 2023 - Jun. 2023

- Designed and developed CricLive, a comprehensive database for cricket statistics, enabling users to store, manage, and analyze data on players, teams, and matches.
- Technology: Node.js, Express.js, React.js, MySQL, WebSocket

Achievements

SLIot Challenge 2023 | Sri Lankan Biggest IOT Competition | Group

Mar. 2024

• 2nd Runners up(Out of 100+ Teams) | Organized by University of Moratuwa in collaboration with SLT-MOBITEL and IESL

MoraXtream 8.0 | 12 hour algorithmic programming competition | Group

Nov. 2023

• National Rank - 4(Out of 400+ Teams) | Organized by the IEEE Student Branch of the University of Moratuwa

IEEEXtreme 17.0 | 24 hour algorithmic programming competition | Group

Nov. 2023

• Global Rank - 374(Out of 16500+ participants), National Rank - 24(Out of 330 Teams)

ACES Coders v10.0 | 12 hour algorithmic programming competition | Group

Oct. 2023

• National Rank - 12(Out of 350+ participants) | Organized by the Association of Computer Engineering Students of the University of Peradeniya

ACES PreCoders v10.0 | 6 hour algorithmic programming competition | Group

Sep. 2023

• University Rank - 2(Out of 50+ Teams)

ACES Hackathon 2023 | An inter-university hackathon organized by the ACES | Group

Sep. 2023

• LearnLink - online platform serve as market place to sell books

Extra-Curricular Activities

Head of Web Development - Robotics Society - University of Peradeniya

Sep. 2023 - Present

Executive Committee Member - Robotics Society - University of Peradeniya

Dec. 2022 - Sep. 2023

Member of Rotaract Club of University of Peradeniya

Dec. 2021 - Present

Technical Skills

Languages: Python, C/C++, Java, SQL, JavaScript, Verilog HDL, ARM assembly

Frameworks: Arduino, Express.js, Spring Boot, FastAPI

Libraries: OpenCV, NumPy, Matplotlib, Pandas, Pytorch, TensorFlow

Developer Tools: Git, Docker, Quartus, GTKWave, AWS

References

Prof. Roshan G. Ragel | roshanr@eng.pdn.ac.lk |

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Dr. Isuru Nawinne | isurunawinne@eng.pdn.ac.lk

Senior Lecturer, Department of Computer Engineering, Faculty of Engineering, University of Peradeniya, Sri Lanka.