

Kanishka Gunawardana

Department of Computer Engineering, University of Peradeniya, Sri Lanka

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Profile

Enthusiastic Computer Engineering undergraduate with a fervent interest in Computer Architecture, Robotics, Computer Vision, Deep Learning, and Cyber-physical Systems. Driven by a passion for leveraging cutting-edge technology to tackle complex challenges and create impactful solutions.

Education

University Of Peradeniya

Undergraduate in B.Sc. Engineering(Hons.) Computer Engineering

Field Rank: **1/90**

Nov. 2021 – Present

Current GPA: **4.0/4.0**

Dharmaraja College Kandy

G.C.E. Advanced Level Examination

National Rank - **149/19508**, District Rank - **11/1189**

Nov. 2006 – Aug. 2019

Z-score: **2.5661**

Experience

Casual Instructor

Department of Computer Engineering, University of Peradeniya

GP106: Computing, CO222: Programming Methodology - Supervised 2hr long weekly lab sessions based on Python and C programming languages. Assisted in quiz creation and lab material preparation and designing course projects.

Jun. 2022 – Present

Volunteering

Project Nenathambara - University of Peradeniya

Led University of Peradeniya's outreach program for Project Nenathambara, organizing workshops on Arduino and robotics for underprivileged students in Sri Lankan schools.

Sep. 2023 – Present

Projects

Impact Tracking System For Athletes(IMPAX) | Group | 🌐

Nov. 2023 – Mar. 2024

- Developed a real-time impact monitoring system for sports using wearable devices and dashboards with integrated backend and secure database, enabling prompt concussion identification, post-session data transmission, and comprehensive analytics for player safety and informed decision-making.
- Technology: **Arduino, Raspberry PI, MQTT, Python, Electron.js, Express.js, MongoDB**

A Field-Based Approach for Quantifying Plant Leaf Color | Group | 🌐

Aug. 2023 – Nov. 2023

- Developed a mobile application with a backend that utilizes image processing to objectively quantify plant leaf colour by analyzing information extracted from captured leaf images.
- Techniques: Image Segmentation, Colour Extraction, K-mean Clustering
- Technology: **Python, OpenCV, Pytorch, FastAPI, Flutter**

8-bit Single-cycle Processor | Group | 🌐







Mar. 2023 – Jun 2023

- Designed and implemented an 8-bit single-cycle processor architecture in Verilog HDL, supporting arithmetic, logic, data transfer, and control flow instructions.
- Built a comprehensive testbench for verification, ensuring processor functionality and timing constraints.
- Technology: **Verilog-HDL**

Obstacle Robot Swarm for Swarm Robotic Project | Group | 🌐

Feb. 2024 – Present

- Leading the development and firmware update of obstacle robots with collision avoidance algorithms for the swarm robotics platform.
- Integrating obstacle robots with the existing platform, enabling studies of dynamic obstacle scenarios.
- Technology: **Arduino, Python, Java, MQTT, OpenCV**

- Identifying export grade Mango fruits** | *Group* |   Mar. 2024 – Present
- Creating a computer vision system for classifying defective and healthy mangoes based on image processing techniques
 - Techniques: Image Segmentation, Colour Extraction
 - Technology: **Python, OpenCV**
- Department Space Management System** | *Group* |   Mar. 2023 – Jun. 2023
- Developed a web application using Spring Boot and React for efficient reservation management of shared spaces in a university department, including waiting list functionality and user hierarchy for access control.
 - Technology: **Java, Spring Boot, React.js, MySQL**
- Database for Cricket Statistics** | *Group* |   Mar. 2023 – Jun. 2023
- Designed and developed CricLive, a comprehensive database for cricket statistics, enabling users to store, manage, and analyze data on players, teams, and matches.
 - Technology: **Node.js, Express.js, React.js, MySQL, WebSocket**

Achievements

- SLIoT Challenge 2023** | *Sri Lankan Biggest IOT Competition* | *Group* Mar. 2024
- 2nd Runners up(Out of 100+ Teams) | *Organized by University of Moratuwa in collaboration with SLT-MOBITEL and IESL*
- MoraXtream 8.0** | *12 hour algorithmic programming competition* | *Group* Nov. 2023
- National Rank - 4(Out of 400+ Teams) | *Organized by the IEEE Student Branch of the University of Moratuwa*
- IEEE Xtreme 17.0** | *24 hour algorithmic programming competition* | *Group* Nov. 2023
- Global Rank - 374(Out of 16500+ participants), National Rank - 24(Out of 330 Teams)
- ACES Coders v10.0** | *12 hour algorithmic programming competition* | *Group* Oct. 2023
- National Rank - 12(Out of 350+ participants) | *Organized by the Association of Computer Engineering Students of the University of Peradeniya*
- ACES PreCoders v10.0** | *6 hour algorithmic programming competition* | *Group* Sep. 2023
- University Rank - 2(Out of 50+ Teams)
- ACES Hackathon 2023** | *An inter-university hackathon organized by the ACES* | *Group* Sep. 2023
- LearnLink - online platform serve as market place to sell books

Extra-Curricular Activities

- Head of Web Development - Robotics Society - University of Peradeniya Sep. 2023 - Present
- Executive Committee Member - Robotics Society - University of Peradeniya Dec. 2022 - Sep. 2023
- Member of Rotaract Club of University of Peradeniya Dec. 2021 - Present

Technical Skills

Languages: Python, C/C++, Java, SQL, JavaScript, Verilog HDL, ARM assembly
Frameworks: Arduino, Express.js, Spring Boot, FastAPI
Libraries: OpenCV, NumPy, Matplotlib, Pandas, Pytorch, TensorFlow
Developer Tools: Git, Docker, Quartus, GTKWave, AWS

References

- Prof. Roshan G. Ragel** | roshanr@eng.pdn.ac.lk
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