Kanishka Gunawardana

Department of Computer Engineering, University of Peradeniya, Sri Lanka

J +94 76-2152049 | ■ kanishkagunawarthana@gmail.com | In linkedin.com/in/kanishka | Q github.com/KATTA-00

Profile

I am an enthusiastic 3rd year Computer Engineering undergraduate with a fervent interest in Computer Architecture, Robotics, Computer Vision, Deep Learning, and Cyber-physical Systems. Driven by a passion for leveraging cutting-edge technology to tackle complex challenges and create impactful solutions.

Education

University Of Peradeniya

Undergraduate in B.Sc. Engineering(Hons.) Computer Engineering

Field Rank: 1/90

Dharmaraja College Kandy

G.C.E. Advanced Level Examination

National Rank - 149/19508, District Rank - 11/1189

Nov. 2006 – Aug. 2019 Z-score: **2.5661**

Nov. 2021 - Present

Current GPA: 4.0/4.0

Experience

<u>Casual Instructor</u>
Jun. 2022 – Present

Department of Computer Engineering, University of Peradeniya

GP106: Computing, CO222: Programming Methodology - Supervised 2hr long weekly lab sessions based on Python and C programming languages. Assisted in quiz creation and lab material preparation and designing course projects.

Volunteering Sep. 2023 – Present

Project Nenathambara - University of Peradeniya

Led University of Peradeniya's outreach program for Project Nenathambara, organizing workshops on Arduino and robotics for underprivileged students in Sri Lankan schools.

Projects

Nov. 2023 – Mar. 2024

- Developed a real-time impact monitoring system for sports using wearable devices and dashboards with integrated backend and secure database, enabling prompt concussion identification, post-session data transmission, and comprehensive analytics for player safety and informed decision-making.
- Technology: Arduino, Raspberry PI, MQTT, Python, Electron.js, Express.js, MongoDB

A Field-Based Approach for Quantifying Plant Leaf Color | Group | 🗘 🏶

Aug. 2023 – Nov. 2023

- Developed a mobile application with a backend that utilizes image processing to objectively quantify plant leaf colour by analyzing information extracted from captured leaf images.
- Techniques: Image Segmentation, Colour Extraction, K-mean Clustering
- Technology: Python, OpenCV, Pytorch, FastAPI, Flutter

8-bit Single-cycle Processor | Group | ••

Mar. 2023 – Jun 2023

- Designed and implemented an 8-bit single-cycle processor architecture in Verilog HDL, supporting arithmetic, logic, data transfer, and control flow instructions.
- Built a comprehensive testbench for verification, ensuring processor functionality and timing constraints.
- Technology: Verilog-HDL

Obstacle Robot Swarm for Swarm Robotic Project | Group | 🕥 🏶

Feb. 2024 – Present

- Leading the development and firmware update of obstacle robots with collision avoidance algorithms for the swarm robotics platform.
- Integrating obstacle robots with the existing platform, enabling studies of dynamic obstacle scenarios.
- Technology: Arduino, Python, Java, MQTT, OpenCV

Identifying export grade Mango fruits | Group | • •

Mar. 2024 – Present

- Creating a computer vision system for classifying defective and healthy mangoes based on image processing techniques
- Techniques: Image Segmentation, Colour Extraction
- Technology: Python, OpenCV

Department Space Management System | Group | 🗘 🏶

Mar. 2023 – Jun. 2023

- Developed a web application using Spring Boot and React for efficient reservation management of shared spaces in a university department, including waiting list functionality and user hierarchy for access control.
- Technology: Java, Spring Boot, React.js, MySQL

Database for Cricket Statistics | Group | 🔾 🏶

Mar. 2023 – Jun. 2023

- Designed and developed CricLive, a comprehensive database for cricket statistics, enabling users to store, manage, and analyze data on players, teams, and matches.
- Technology: Node.js, Express.js, React.js, MySQL, WebSocket

Achievements

SLIot Challenge 2023 | Sri Lankan Biggest IOT Competition | Group

Mar. 2024

• 2nd Runners up(Out of 100+ Teams) | Organized by University of Moratuwa in collaboration with SLT-MOBITEL and IESL

MoraXtream 8.0 | 12 hour algorithmic programming competition | Group

Nov. 2023

• National Rank - 4(Out of 400+ Teams) | Organized by the IEEE Student Branch of the University of Moratuwa

$\underline{\textbf{IEEEXtreme 17.0}} \mid \textit{24 hour algorithmic programming competition} \quad | \ \textit{Group}$

Nov. 2023

• Global Rank - 374(Out of 16500+ participants), National Rank - 24(Out of 330 Teams)

ACES Coders v10.0 | 12 hour algorithmic programming competition | Group

Oct. 2023

• National Rank - 12(Out of 350+ participants) | Organized by the Association of Computer Engineering Students of the University of Peradeniya

ACES PreCoders v10.0 | 6 hour algorithmic programming competition | Group

Sep. 2023

• University Rank - 2(Out of 50+ Teams)

ACES Hackathon 2023 | An inter-university hackathon organized by the ACES | Group

Sep. 2023

• LearnLink - online platform serve as market place to sell books

Extra-Curricular Activities

Head of Web Development - Robotics Society - University of Peradeniya

Sep. 2023 - Present

Executive Committee Member - Robotics Society - University of Peradeniya

Dec. 2022 - Sep. 2023

Member of Rotaract Club of University of Peradeniya

Dec. 2021 - Present

Technical Skills

Languages: Python, C/C++, Java, SQL, JavaScript, Verilog HDL, ARM assembly

Frameworks: Arduino, Express.js, Spring Boot, FastAPI

Libraries: OpenCV, NumPy, Matplotlib, Pandas, Pytorch, TensorFlow

Developer Tools: Git, Docker, Quartus, GTKWave, AWS

References

Prof. Roshan G. Ragel | roshanr@eng.pdn.ac.lk

Head of Department, Department of Computer Engineering, Faculty of Engineering, University, Peradeniya, Sri Lanka.

Dr. Isuru Nawinne | isurunawinne@eng.pdn.ac.lk

Senior Lecturer, Department of Computer Engineering, Faculty of Engineering, University of Peradeniya, Sri Lanka.