

# Sequence-to-Sequence (Seq2Seq) Models

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## Why Do We Need Seq2Seq and Attention?

- ▶ Many real-world problems require transforming one sequence to another:
  - Translation: “Bonjour”  $\rightarrow$  “Hello”
  - Dialogue systems: Question  $\rightarrow$  Response
  - Speech: Audio  $\rightarrow$  Text

**Standard RNNs struggle with input/output sequences of different lengths and long-term dependencies.**

**Seq2Seq models + attention solve this with a powerful encoder-decoder framework.**

By the end of this session, you should be able to:

- ▶ Explain the Seq2Seq architecture and encoder-decoder framework
- ▶ Understand the bottleneck problem in fixed-size representations
- ▶ Describe the motivation for and core idea behind attention mechanisms
- ▶ Appreciate how attention improves performance in NLP tasks
- ▶ Recognize future directions in attention-based modeling

**Key Idea:** Map input sequence  $\rightarrow$  intermediate vector  $\rightarrow$  output sequence.

- ▶ **Encoder RNN:** Processes input sequence and compresses it into a **fixed-length vector** (context).
- ▶ **Decoder RNN:** Generates output sequence from the context vector.

## Applications:

- ▶ Machine translation
- ▶ Summarization
- ▶ Dialogue systems
- ▶ Speech recognition



# Sequence to sequence models




Seq2seq

I ate an apple

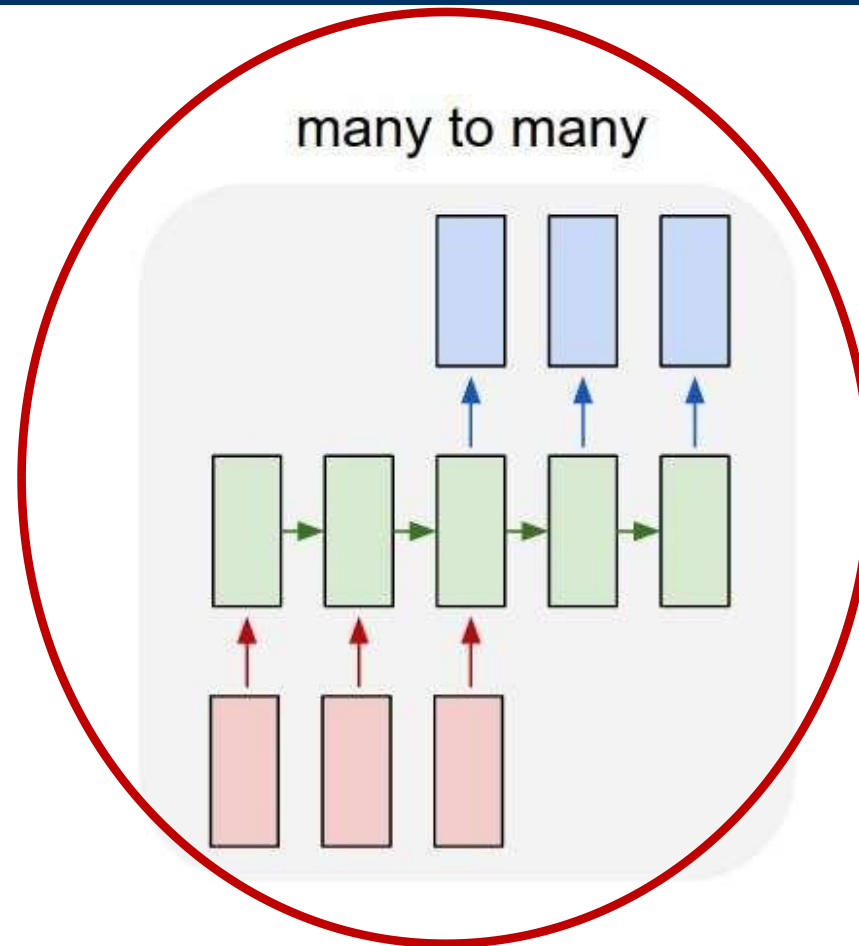
I ate an apple

Seq2seq

Ich habe einen apfel gegessen

- Sequence goes in, sequence comes out
- No notion of “time synchrony” between input and output
  - May even not even maintain order of symbols
    - E.g. “I ate an apple” ↔ “Ich habe einen apfel gegessen”
  - Or even seem related to the input
    - E.g. “My screen is blank” ↔ “Please check if your computer is plugged in.”

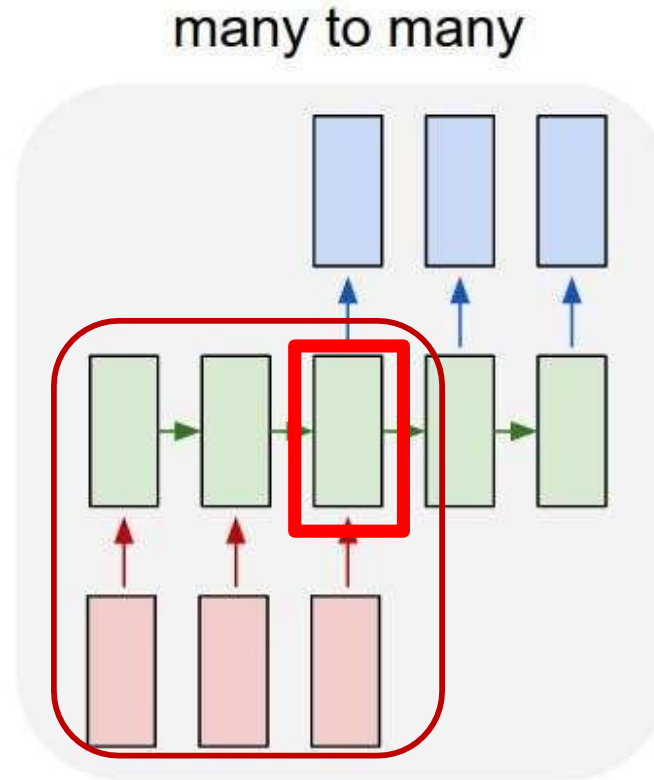
# Modelling the problem



- *Delayed* sequence to sequence

# Modelling the problem

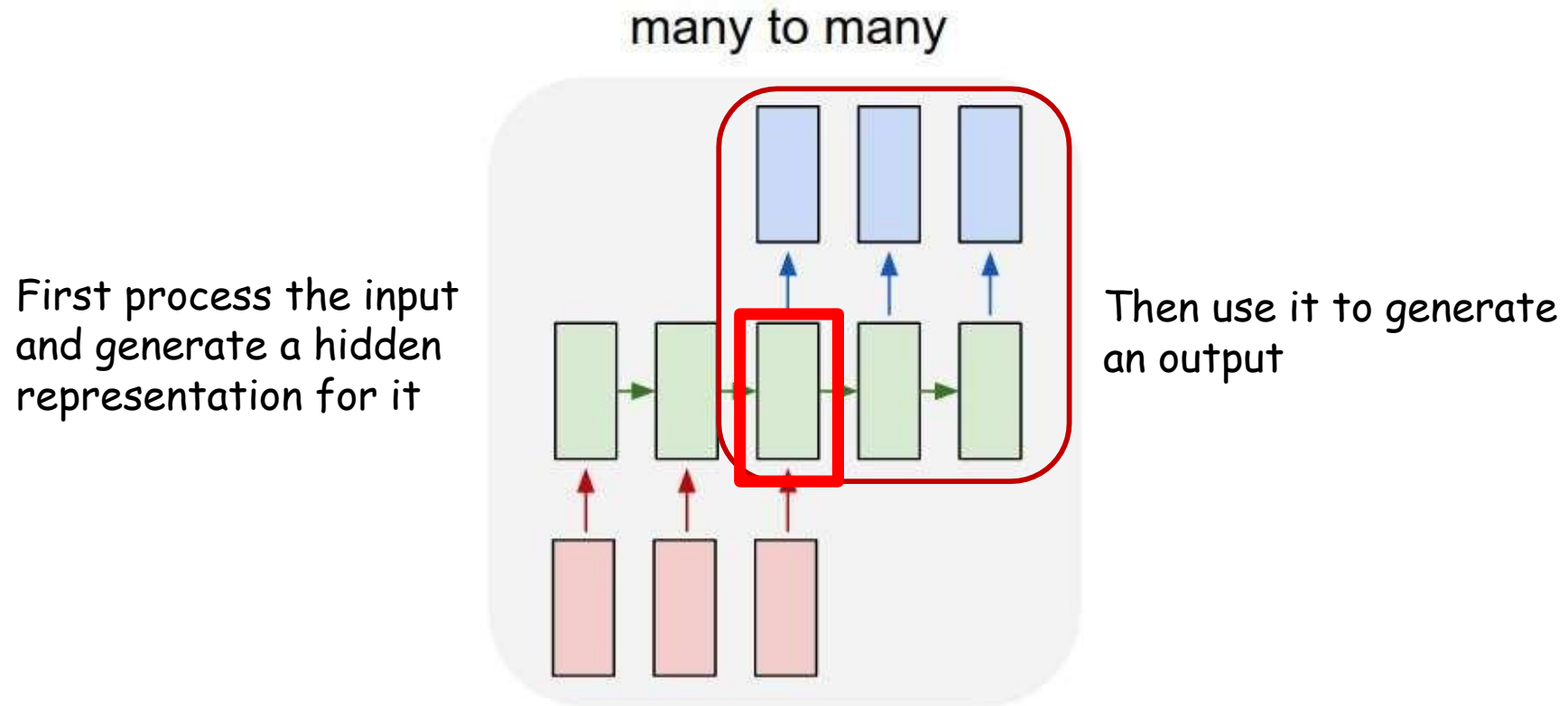
First process the input and generate a hidden representation for it



- *Delayed* sequence to sequence

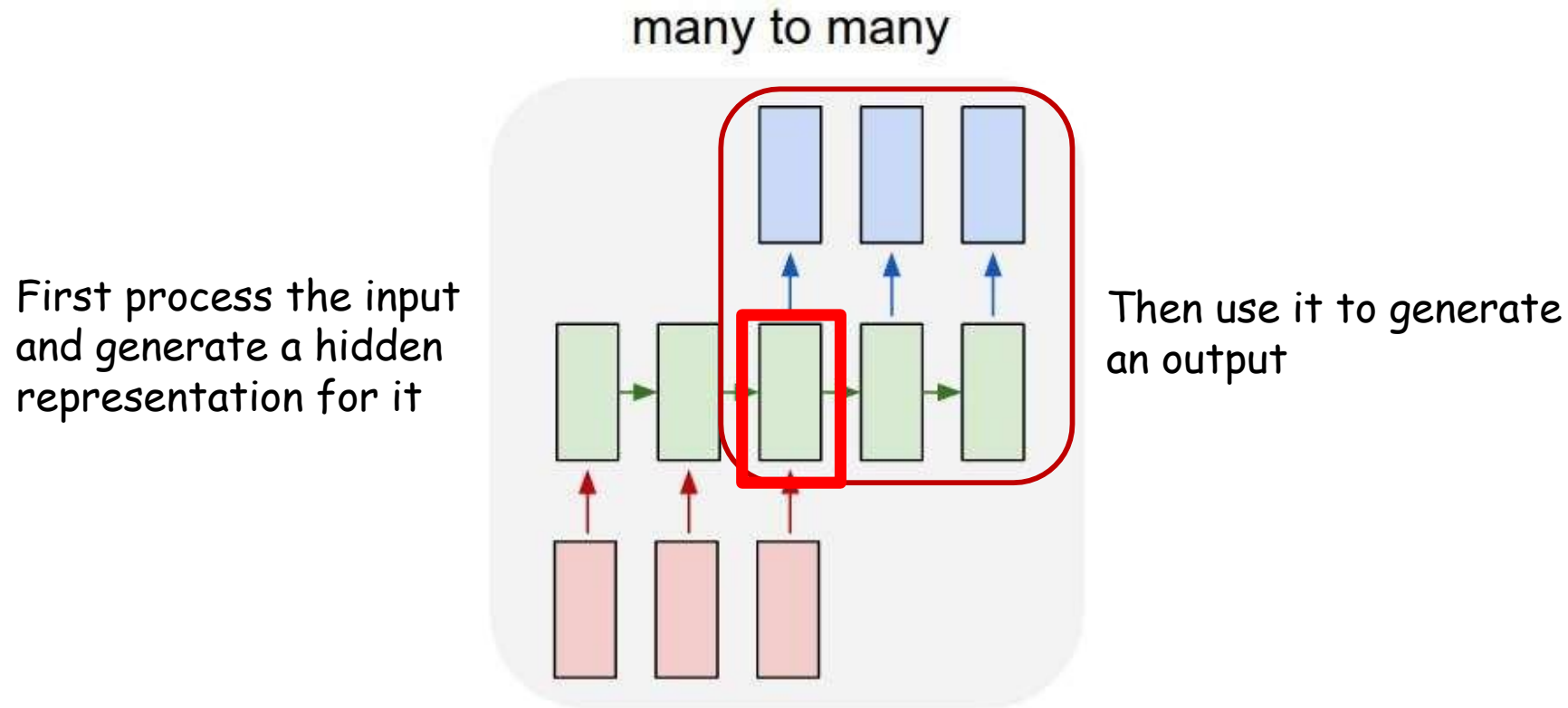


# Modelling the problem



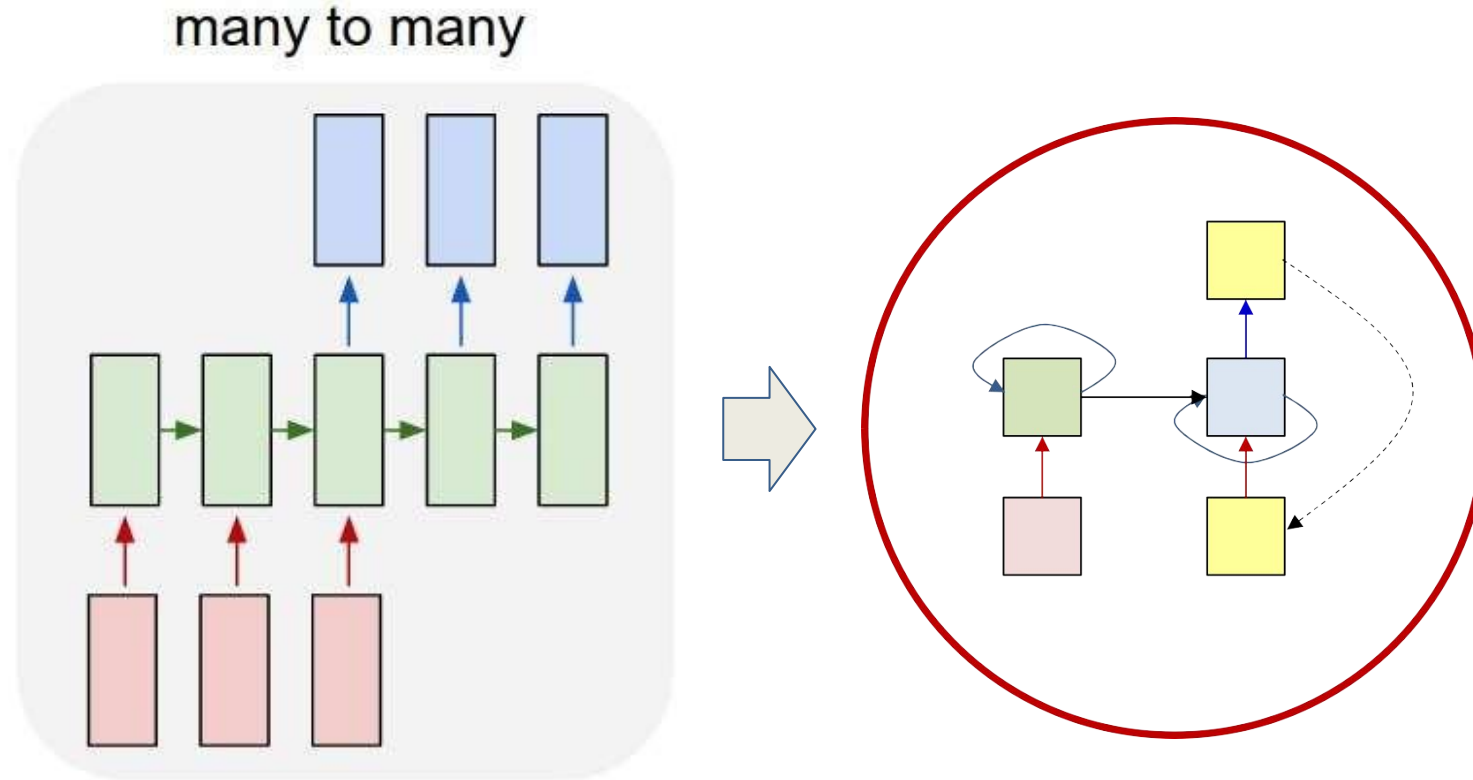
- *Delayed* sequence to sequence

# Modelling the problem



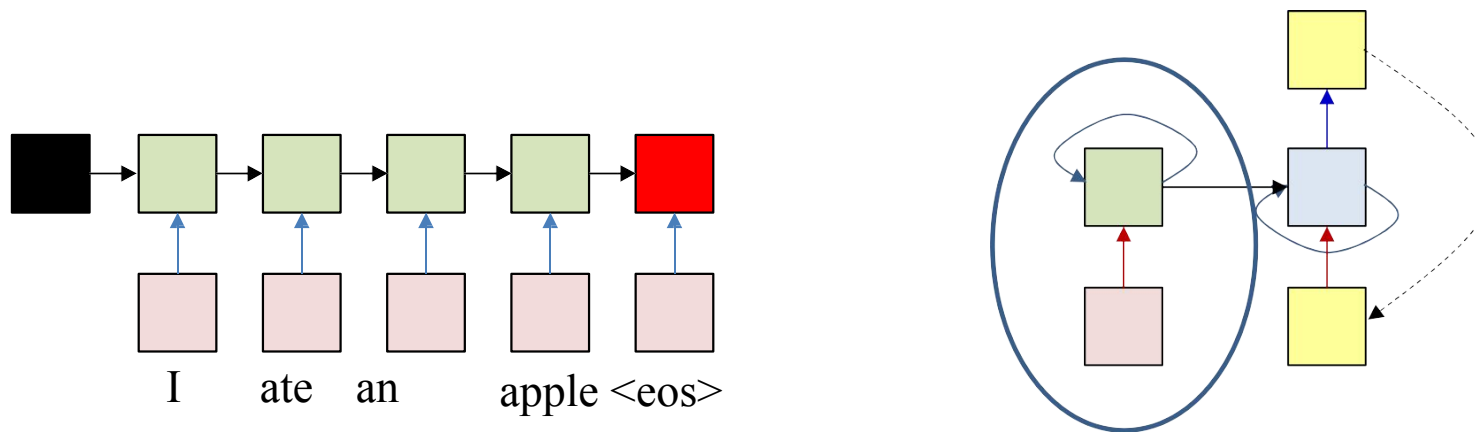
- *Problem:* Each word that is output depends only on current hidden state, and not on previous outputs

# Modelling the problem



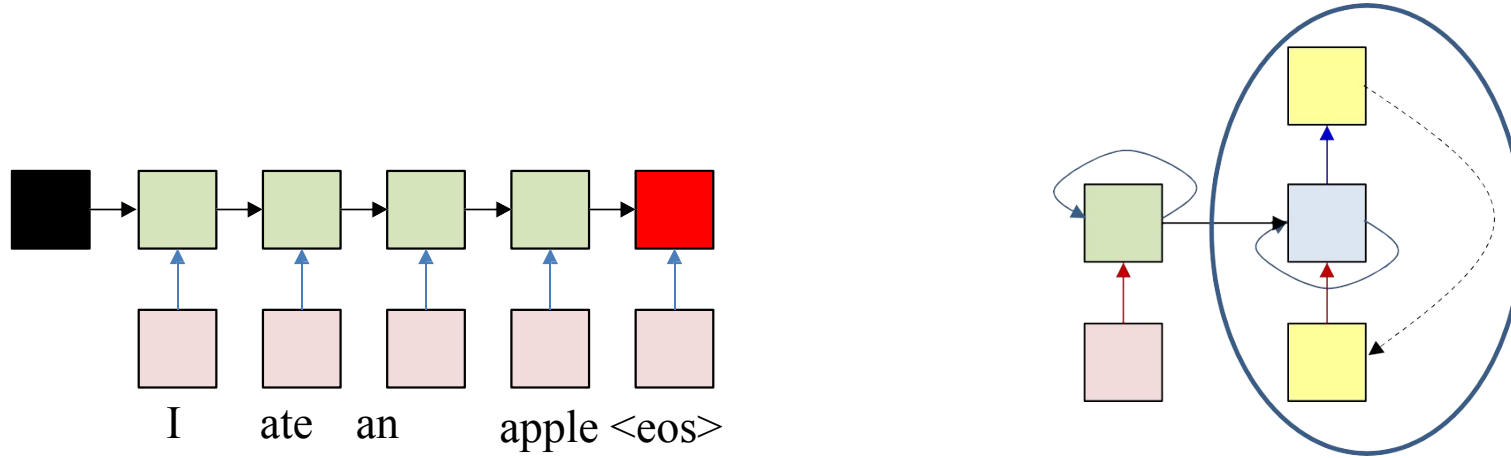
- *Delayed* sequence to sequence
  - Delayed *self-referencing* sequence-to-sequence

# The “simple” translation model



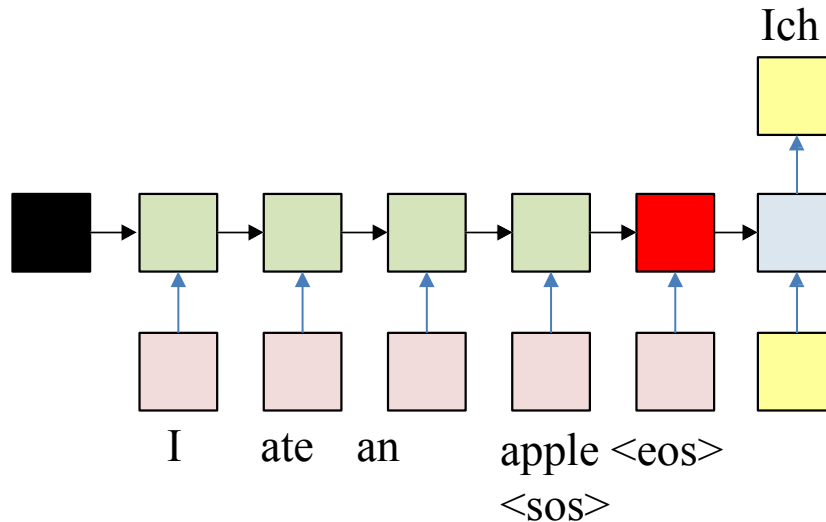
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- The input sequence is terminated by an explicit <eos> symbol
  - The hidden activation at the <eos> “stores” all information about the sentence

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- Subsequently a *second* RNN uses the hidden activation as initial state, and <sos> as initial symbol, to produce a sequence of outputs
  - The output at each time becomes the input at the next time
  - Output production continues until an <eos> is produced

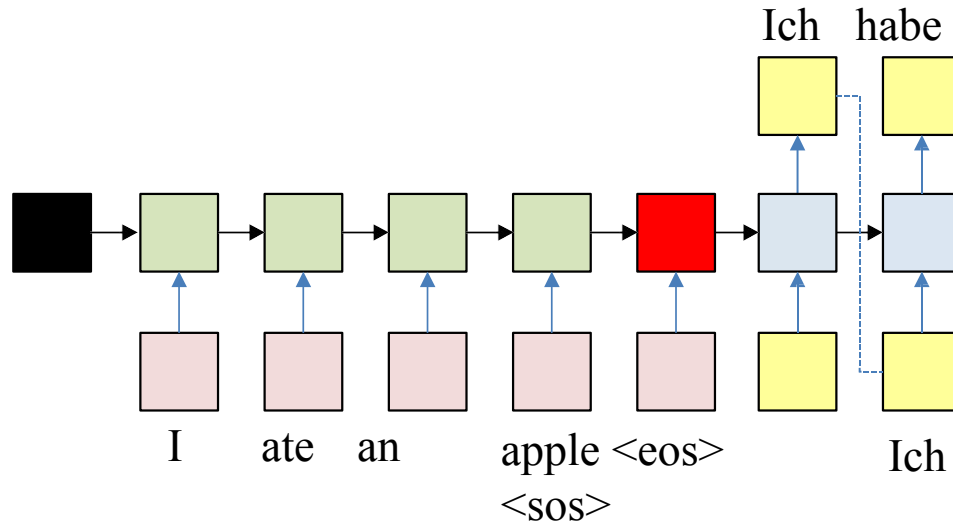
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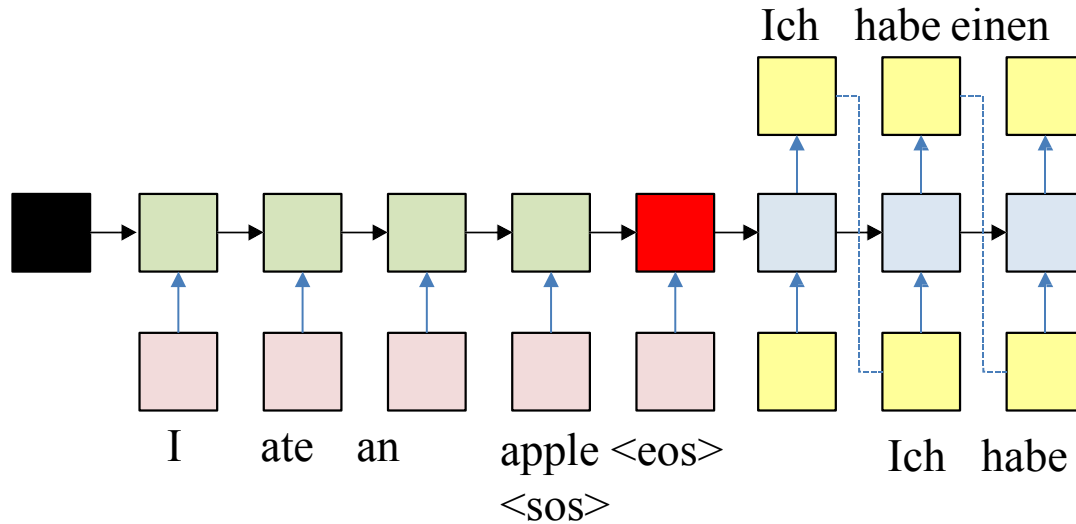


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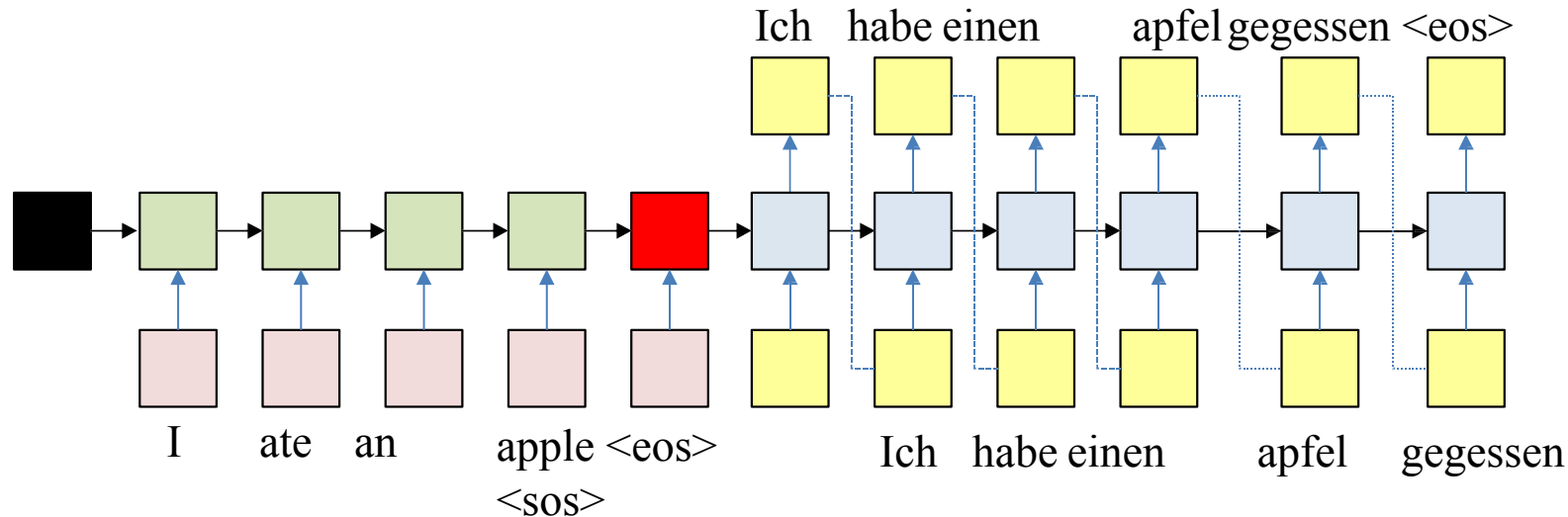
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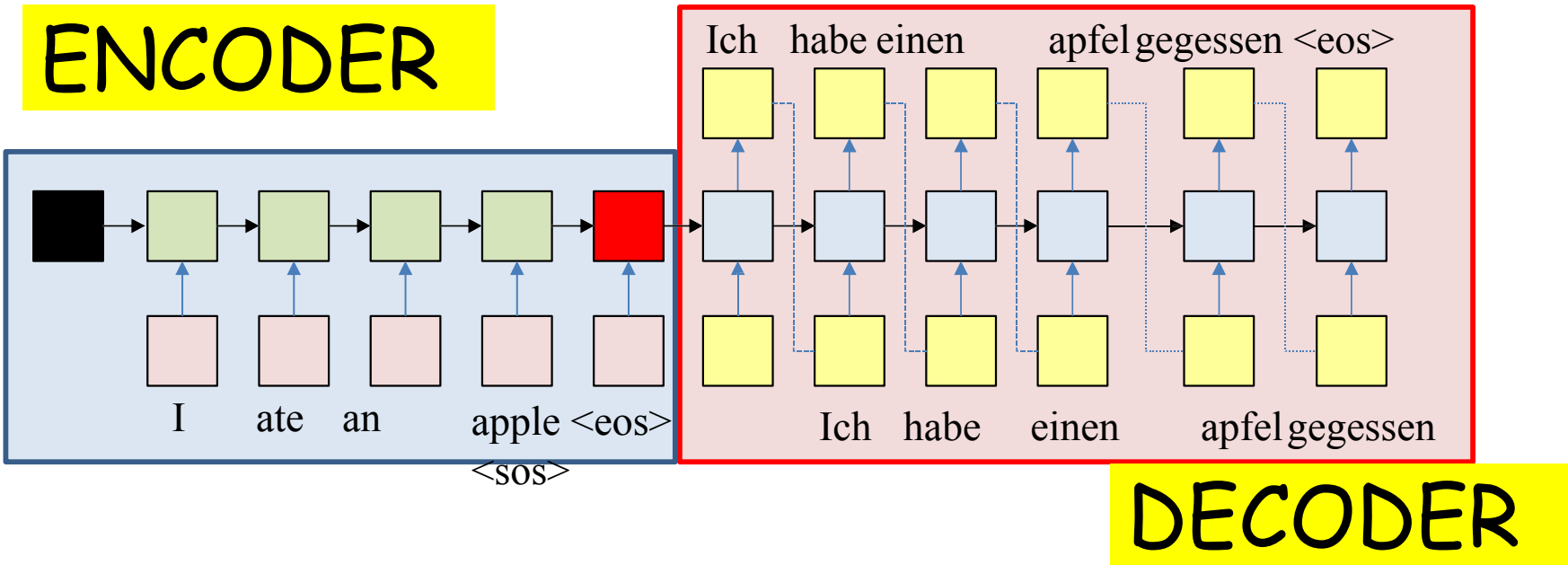
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# The “simple” translation model



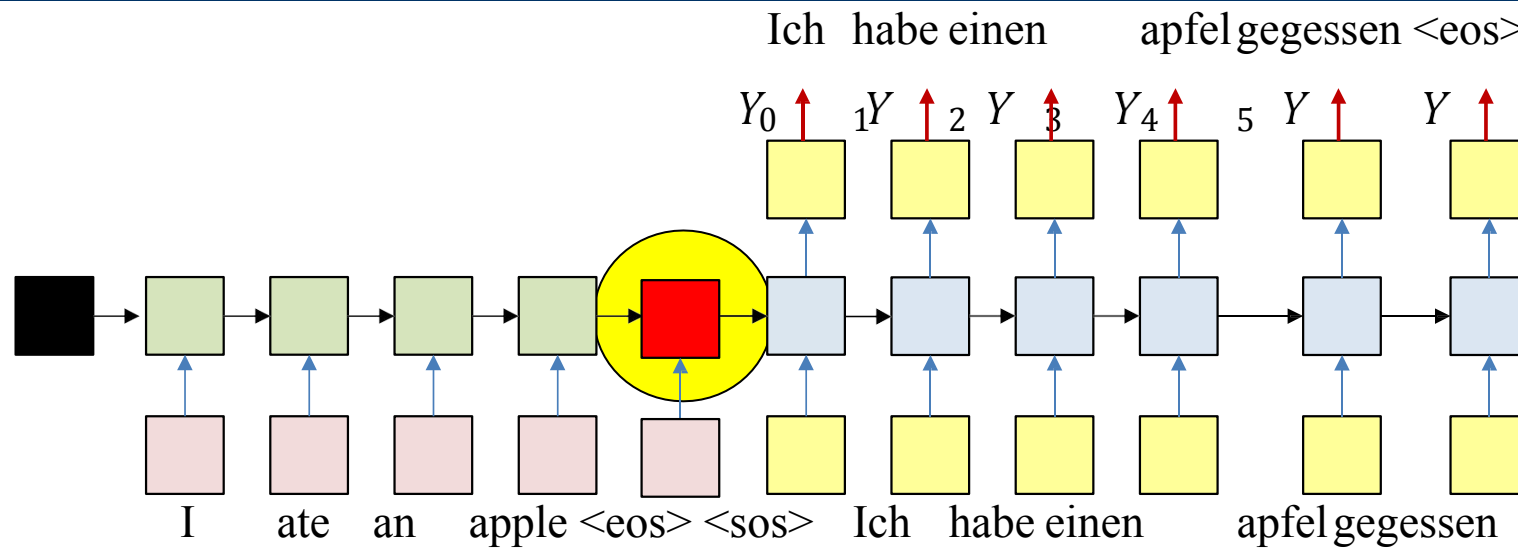
- The recurrent structure that extracts the hidden representation from the input sequence is the *encoder*
- The recurrent structure that utilizes this representation to produce the output sequence is the *decoder*

**Fixed-length context vector = information bottleneck**

- ▶ Encoder must **compress entire input sequence** into a single vector
- ▶ Longer or more complex inputs → information loss
- ▶ Decoder relies solely on that vector to produce outputs

**Leads to poor performance on long sentences or tasks requiring high context awareness**

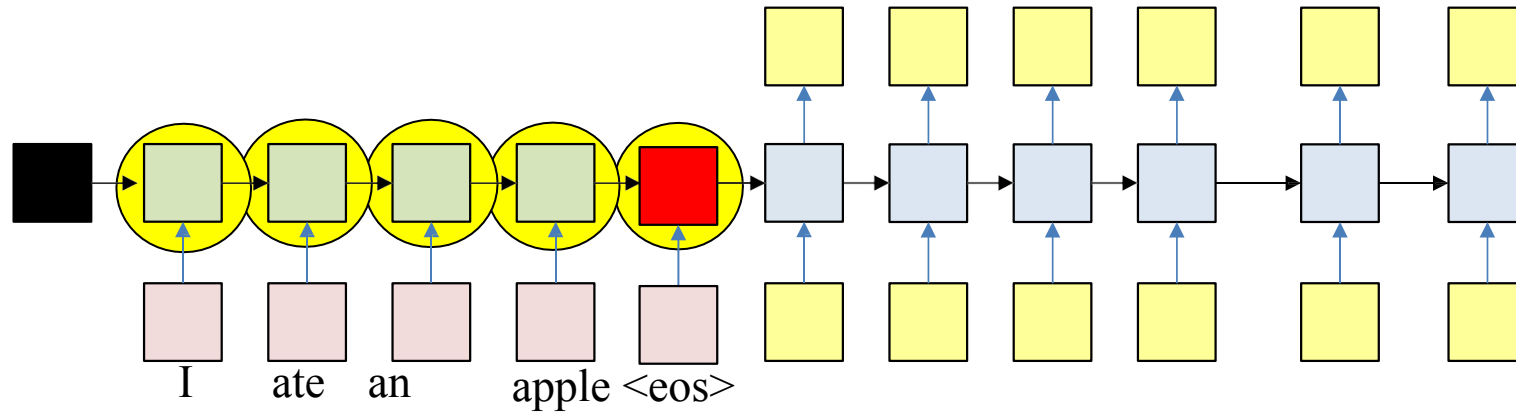
# A problem with this framework



- All the information about the input sequence is embedded into a *single* vector
  - The “hidden” node layer at the end of the input sequence
  - This one node is “overloaded” with information
    - Particularly if the input is long

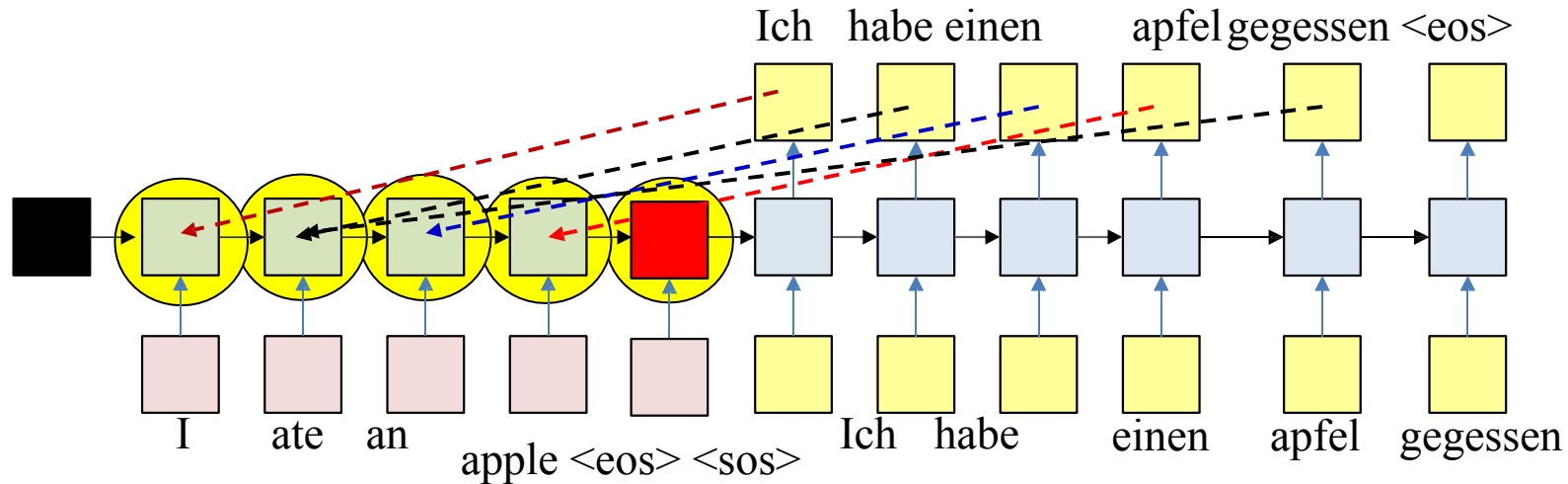


# A problem with this framework



- In reality: *All* hidden values carry information
  - Some of which may be diluted by the time we get to the final state of the encoder

# A problem with this framework



- In reality: *All* hidden values carry information
  - Some of which may be diluted by the time we get to the final state of the encoder
- *Every* output is related to the input directly
  - Not sufficient to have the encoder hidden state to *only* the initial state of the decoder
  - Misses the direct relation of the outputs to the inputs

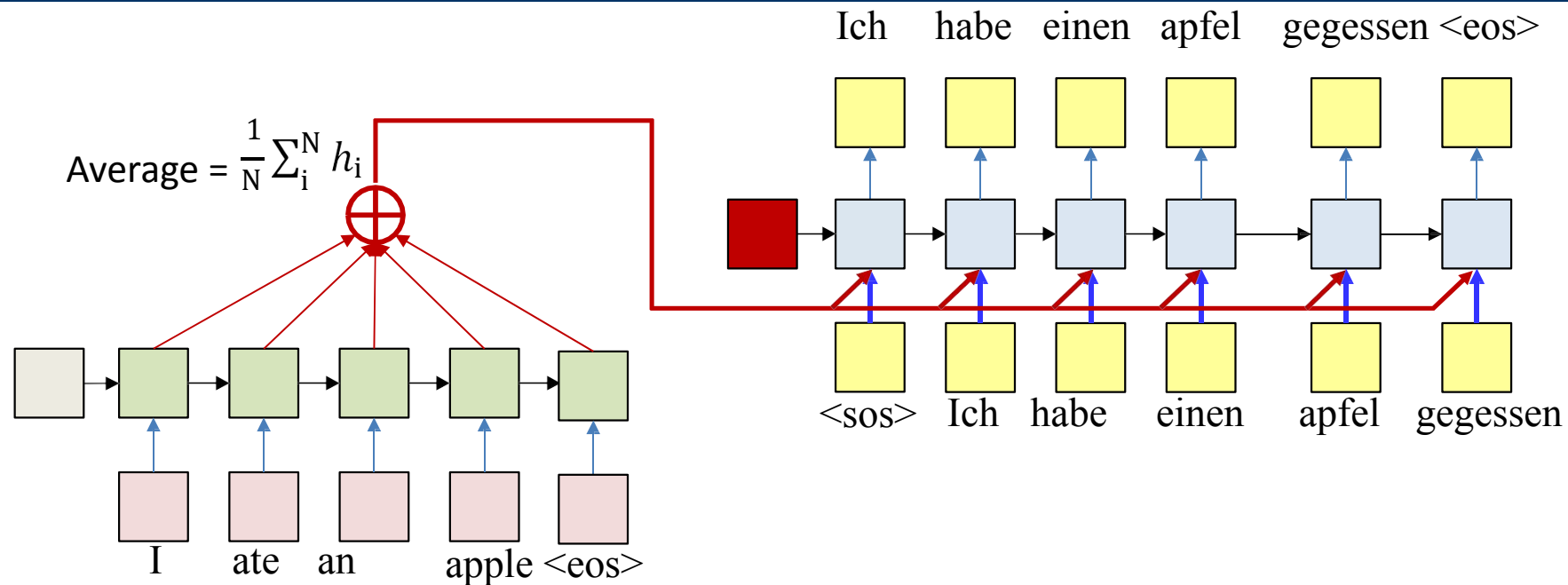
# Realization: We Need More Context!

**Decoder should have access to all encoder states, not just the final one.**

This inspired the development of the **attention mechanism**.

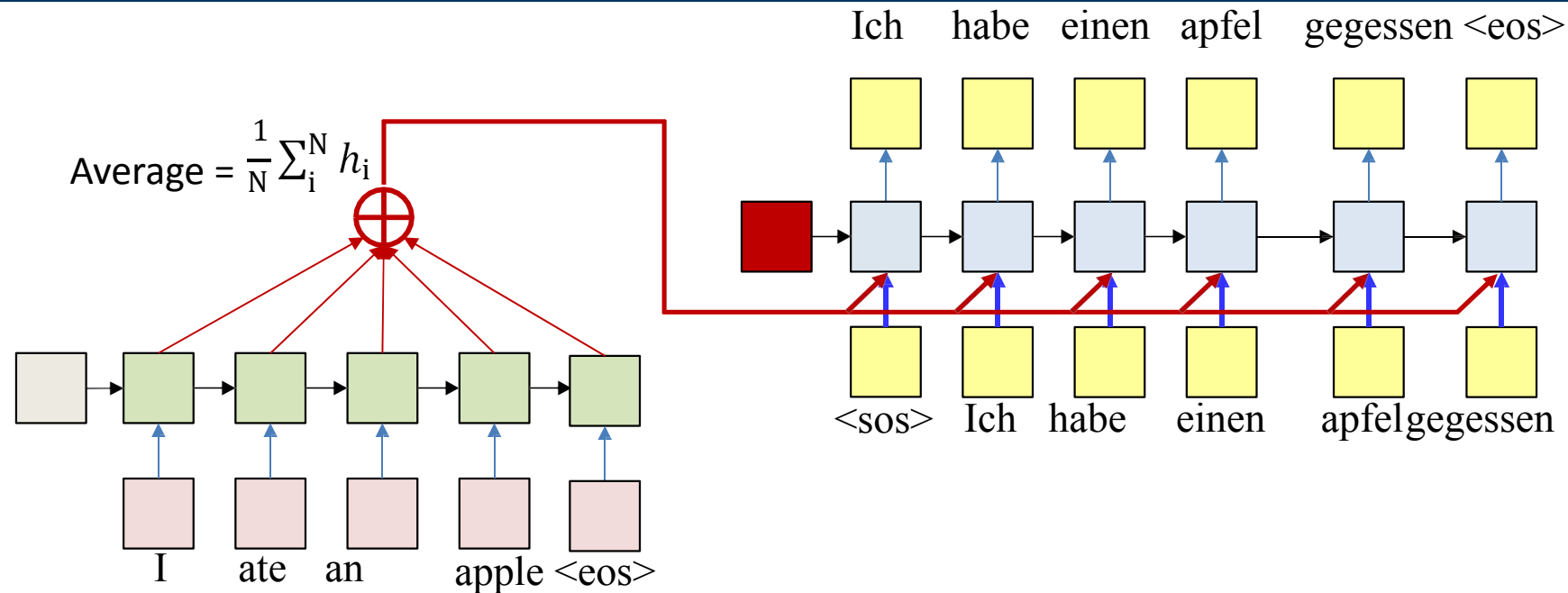
Instead of passing only the final state, allow the decoder to “*look back*” at **all input positions**.

# Using all input hidden states



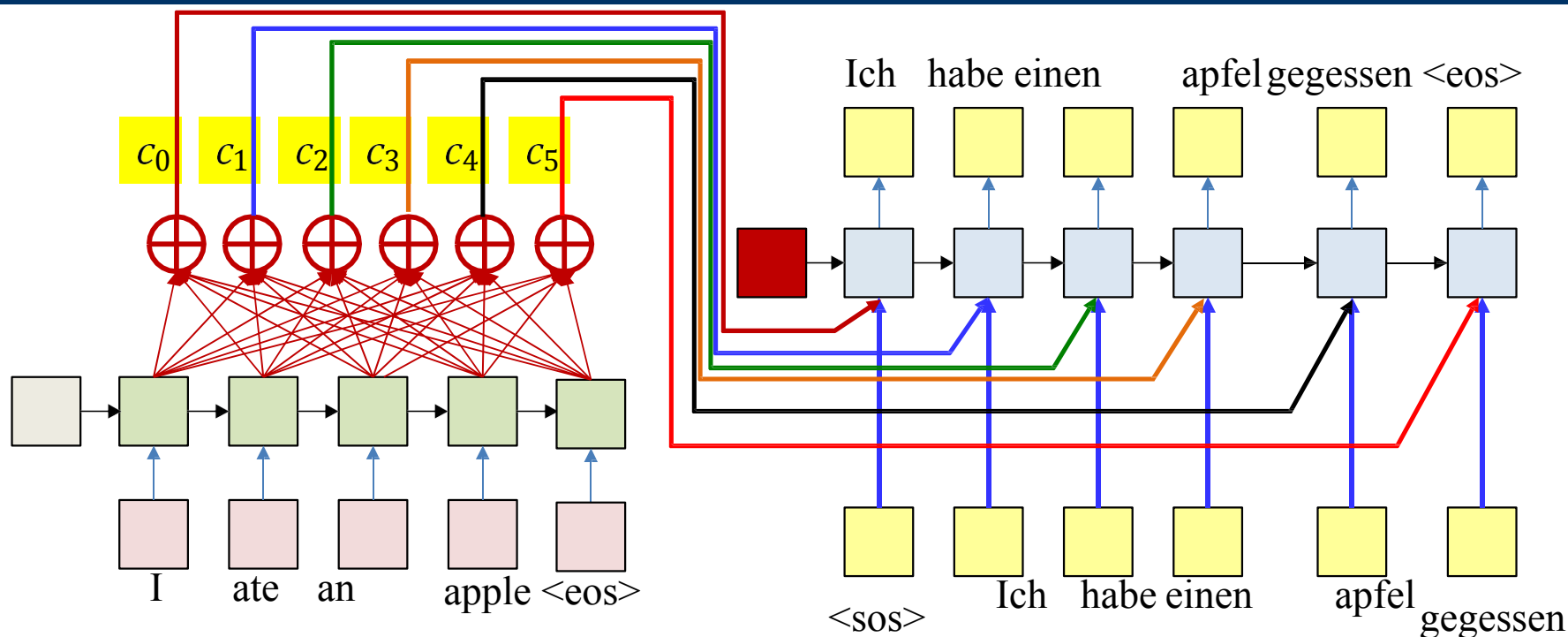
- Simple solution: Compute the average of all encoder hidden states
- Input this average to every stage of the decoder
- The initial decoder hidden state is now separate from the encoder
  - And may be a learnable parameter

# Using all input hidden states



- **Problem:** The average applies the same weight to every input
- It supplies the same average to every output word
- In practice, different outputs may be related to different inputs
  - E.g. “Ich” is most related to “I”, and “habe” and “gegessen” are both most related to “ate”

# Using all input hidden states

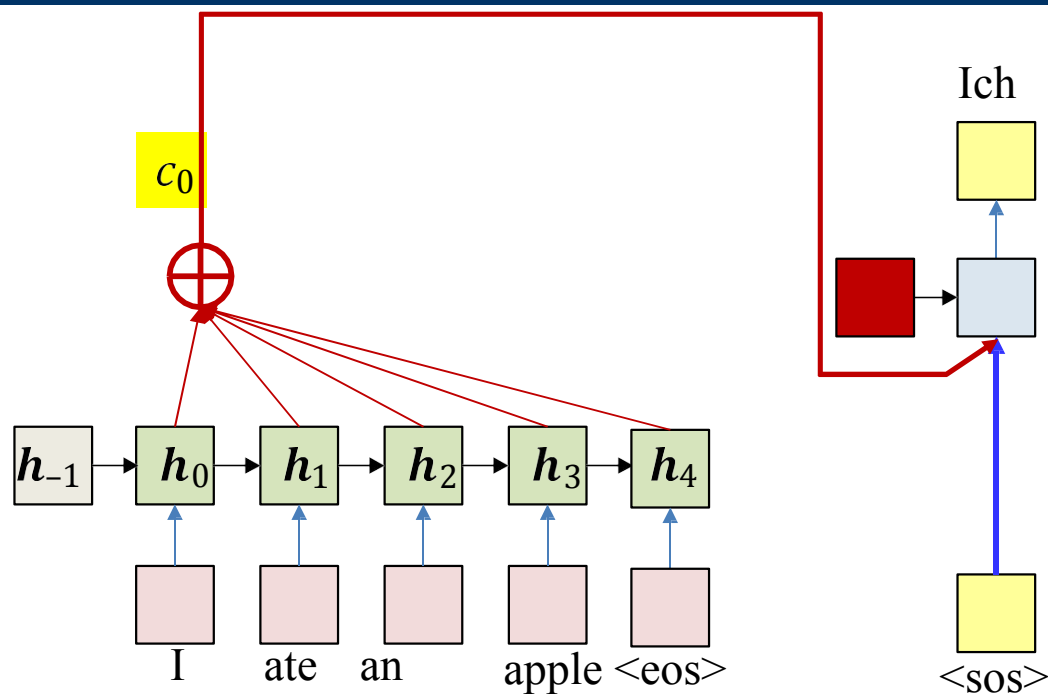


- **Solution:** Use a *different* weighted average for each output word
  - The weighted average provided for the  $k$ th output word is:

$$c = \frac{1}{N} \sum_i^N w_i(t) h_i$$



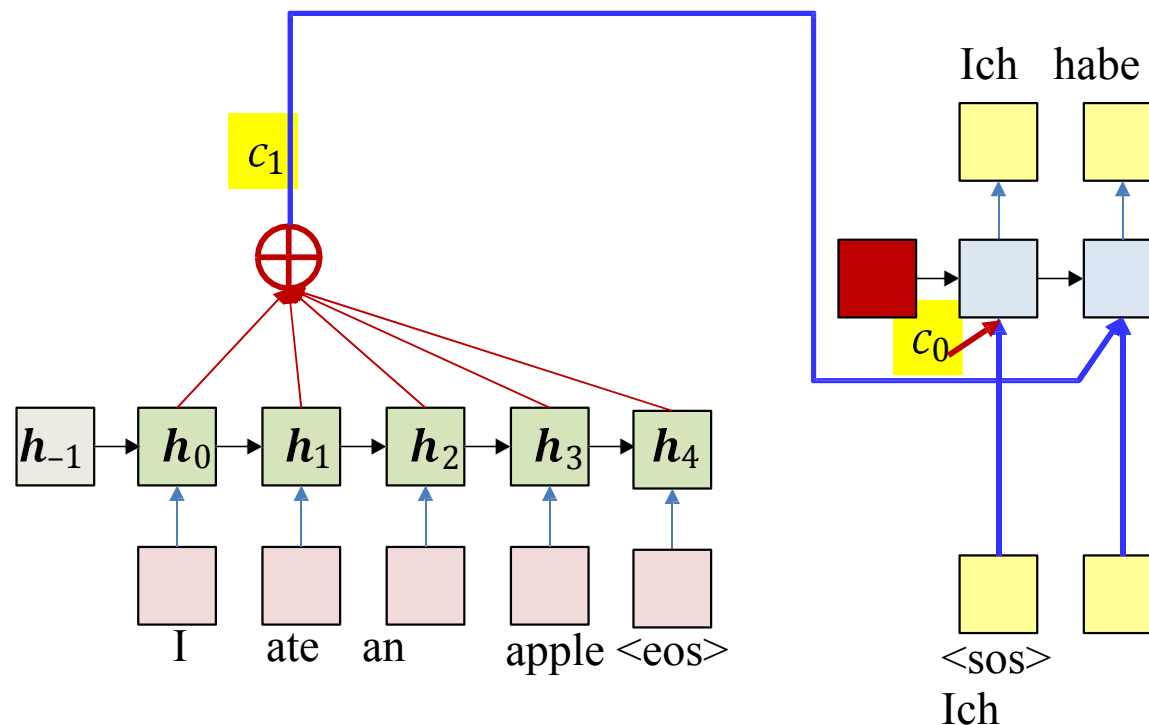
# Using all input hidden states



- **Solution:** Use a *different* weighted average for each output word
  - The weighted average provided for the kth output word is:

$$c_0 = \frac{1}{N} \sum_i^N w_i(0) h_i$$

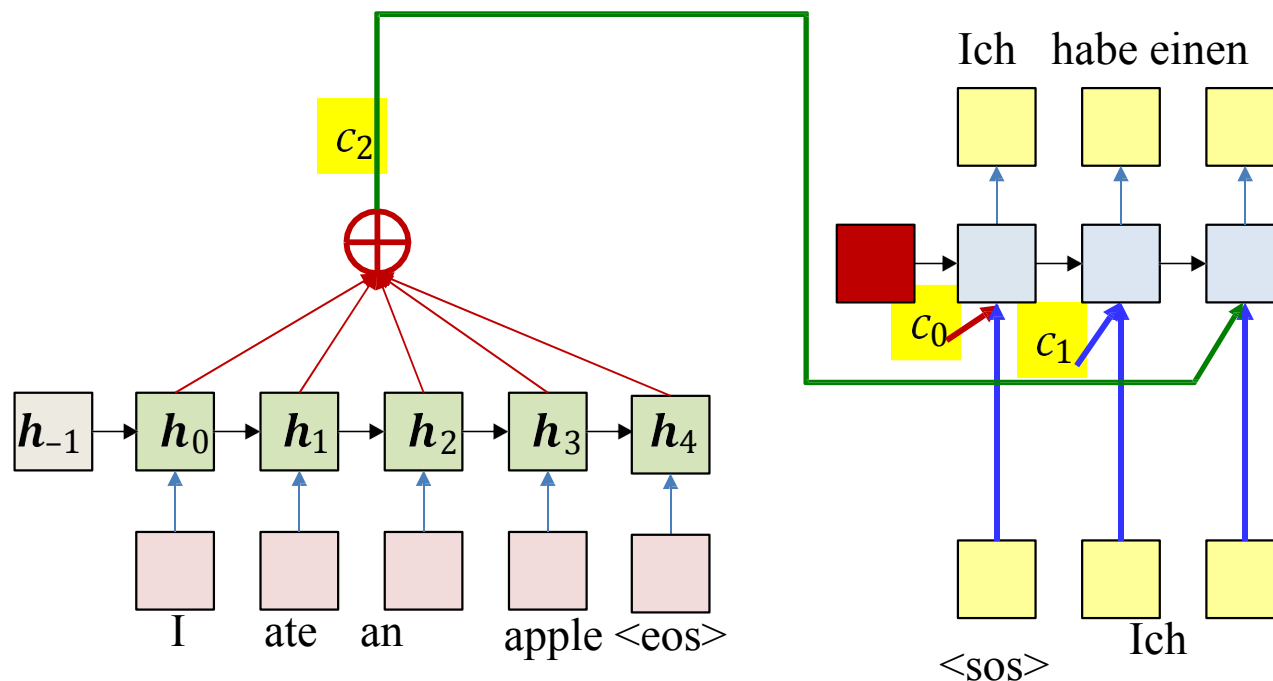
# Using all input hidden states



- **Solution:** Use a *different* weighted average for each output word
  - The weighted average provided for the  $k$ th output word is:

$$c_1 = \frac{1}{N} \sum_i^N w_i(1) h_i$$

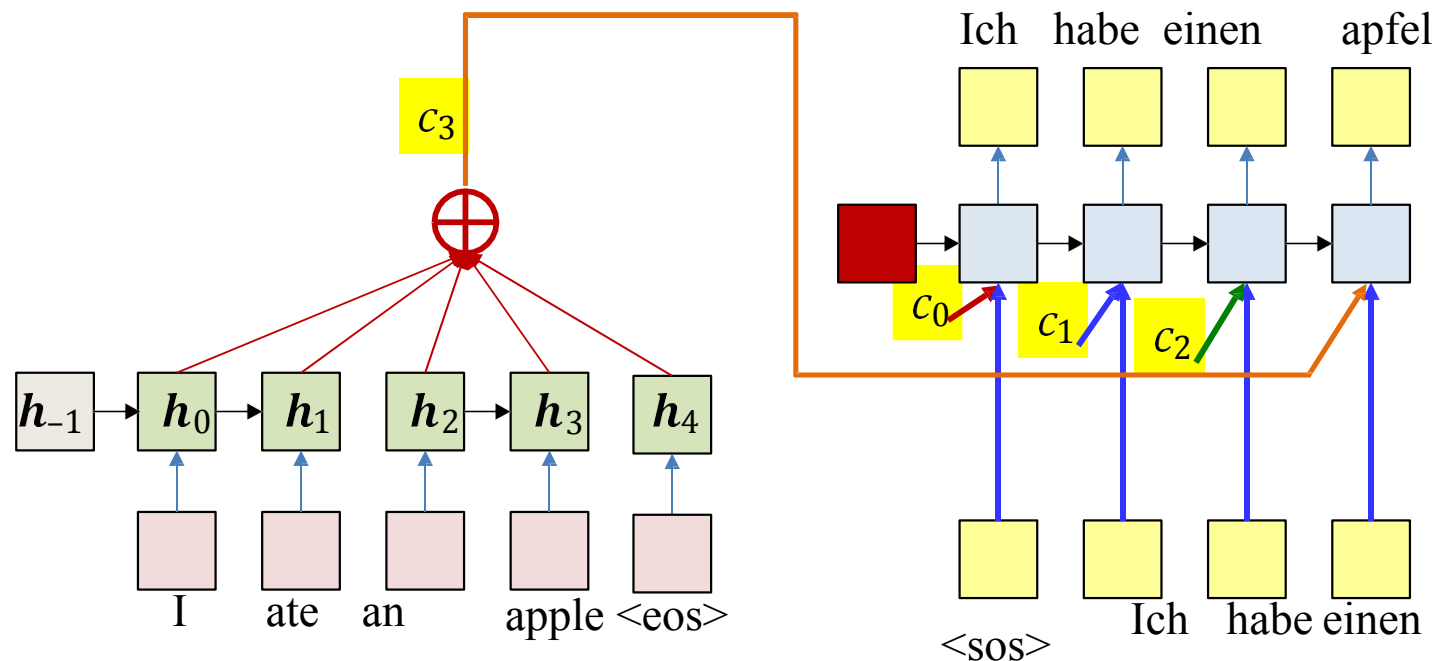
# Using all input hidden states



- **Solution:** Use a *different* weighted average for each output word
  - The weighted average provided for the kth output word is:

$$c_2 = \frac{1}{N} \sum_i^N w_i(2) h_i$$

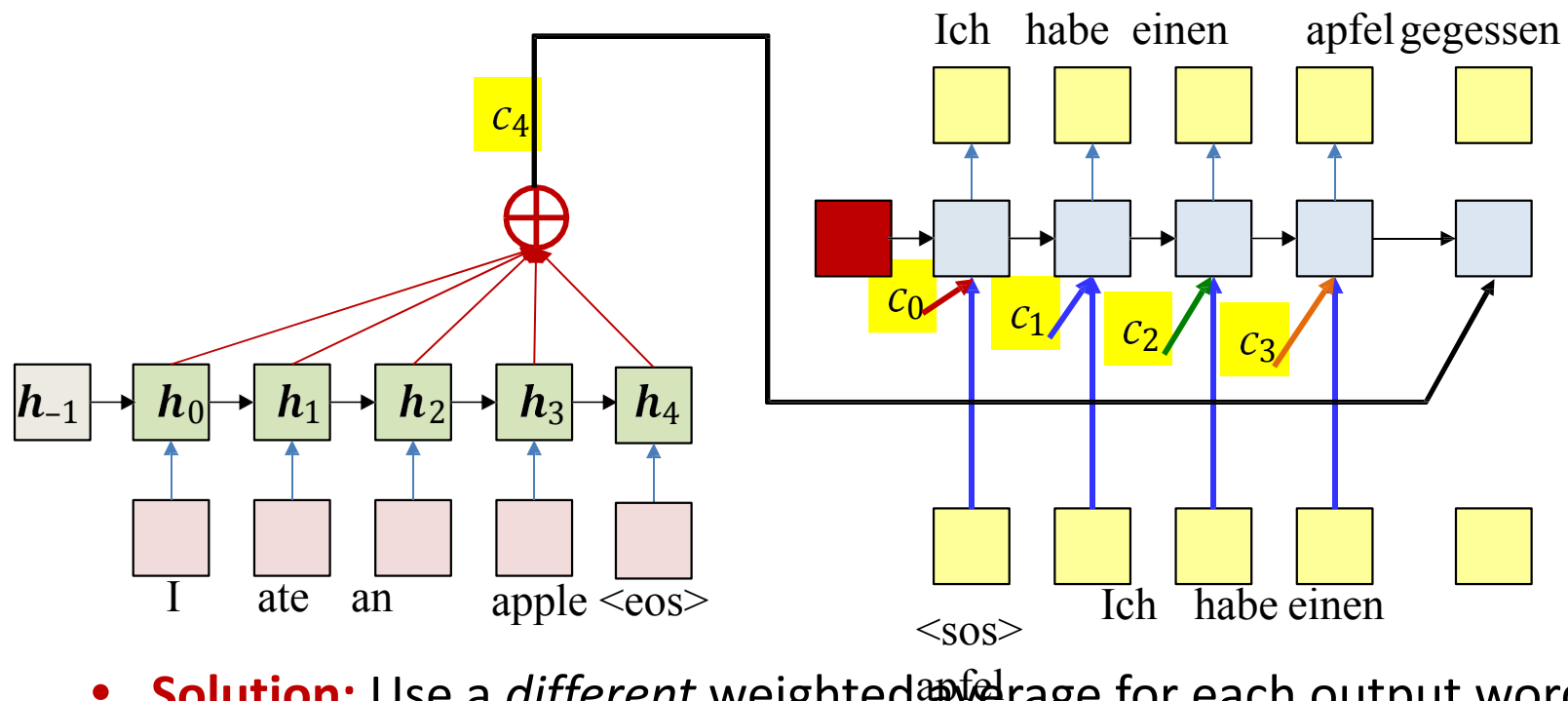
# Using all input hidden states



- **Solution:** Use a *different* weighted average for each output word
  - The weighted average provided for the  $k$ th output word is:

$$c_3 = \frac{1}{N} \sum_i^N w_i(3) h_i$$

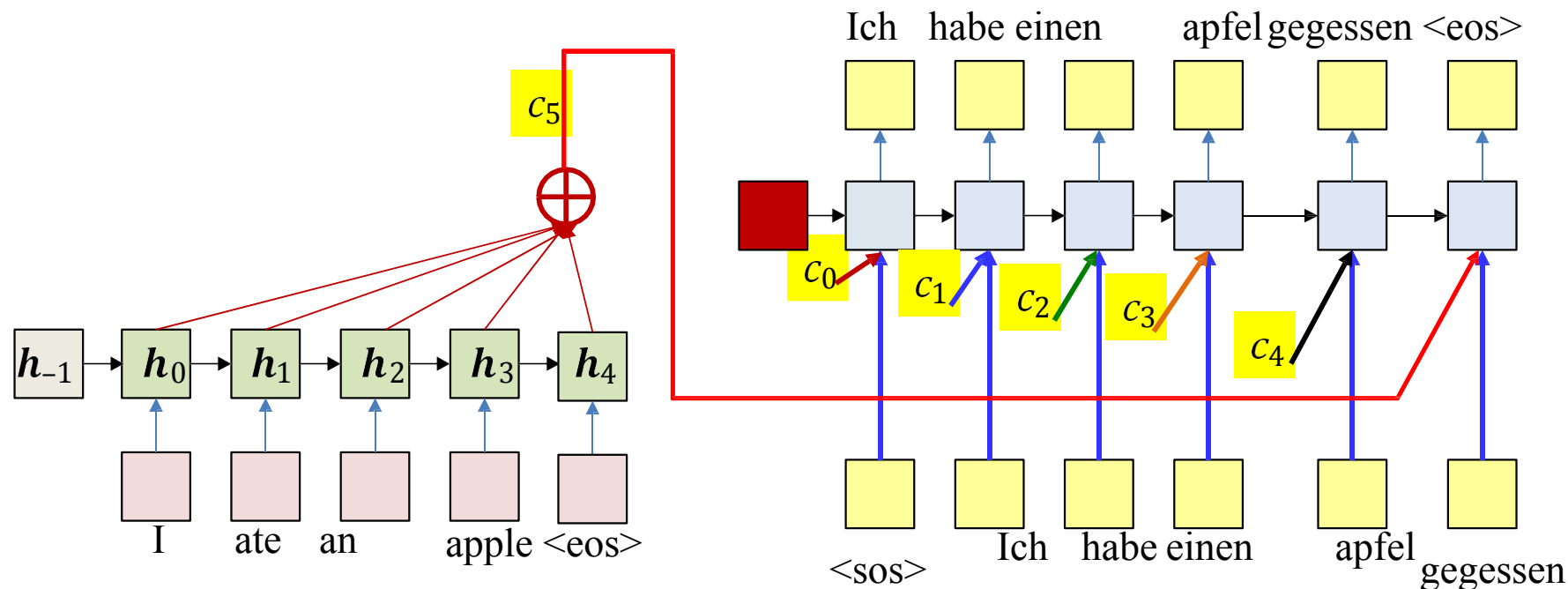
# Using all input hidden states



- **Solution:** Use a *different* weighted average for each output word
  - The weighted average provided for the kth output word is:

$$c_k = \frac{1}{N} \sum_{i=0}^{N-1} w_i(k) h_i$$

# Using all input hidden states

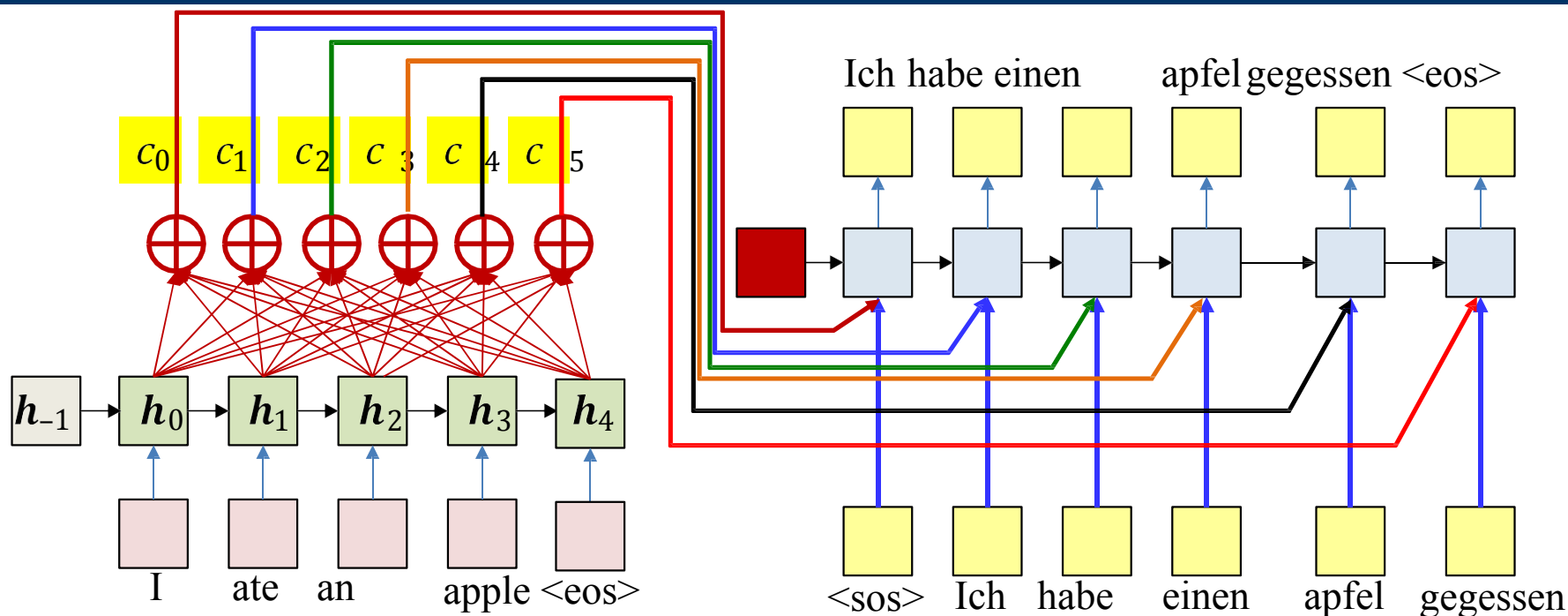


- **Solution:** Use a *different* weighted average for each output word
  - The weighted average provided for the  $k$ th output word is:

$$c_5 = \frac{1}{N} \sum_i^N w_i(5) h_i$$



# Using all input hidden states



$$c_t = \frac{1}{N} \sum_i^N w_i(t) h_i$$

- This solution will work if the weights  $w_{ki}$  can somehow be made to “focus” on the right input word
  - E.g., when predicting the word “apfel”,  $w_3(4)$ , the weight for “apple” must be high while the rest must be low
- How do we generate such weights??

**Core Idea:** Let the decoder **focus on different parts of the input** sequence at each step of decoding.

- ▶ At each decoding step, compute a **weighted sum** over all encoder hidden states.
- ▶ Weights reflect **relevance** of each input word to the current output word.

**“Soft search” over inputs → more context-awareness.**

## 1. Alignment Score:

$$e_{t,s} = \text{score}(h_t^{\text{dec}}, h_s^{\text{enc}})$$

## 2. Attention Weights (Softmax):

$$\alpha_{t,s} = \frac{\exp(e_{t,s})}{\sum_{s'} \exp(e_{t,s'})}$$

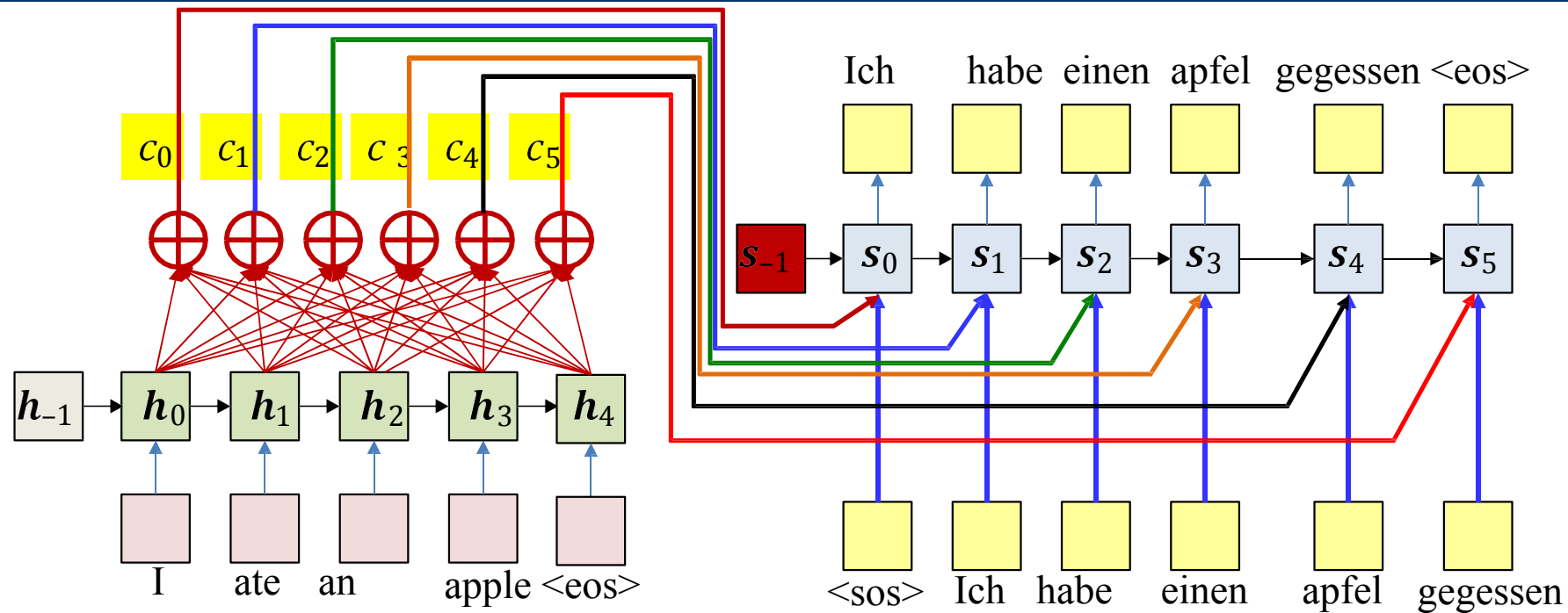
## 3. Context Vector:

$$c_t = \sum_s \alpha_{t,s} h_s^{\text{enc}}$$

## 4. Decoder Input:

$$y_t = \text{Decoder}(y_{t-1}, h_{t-1}^{\text{dec}}, c_t)$$

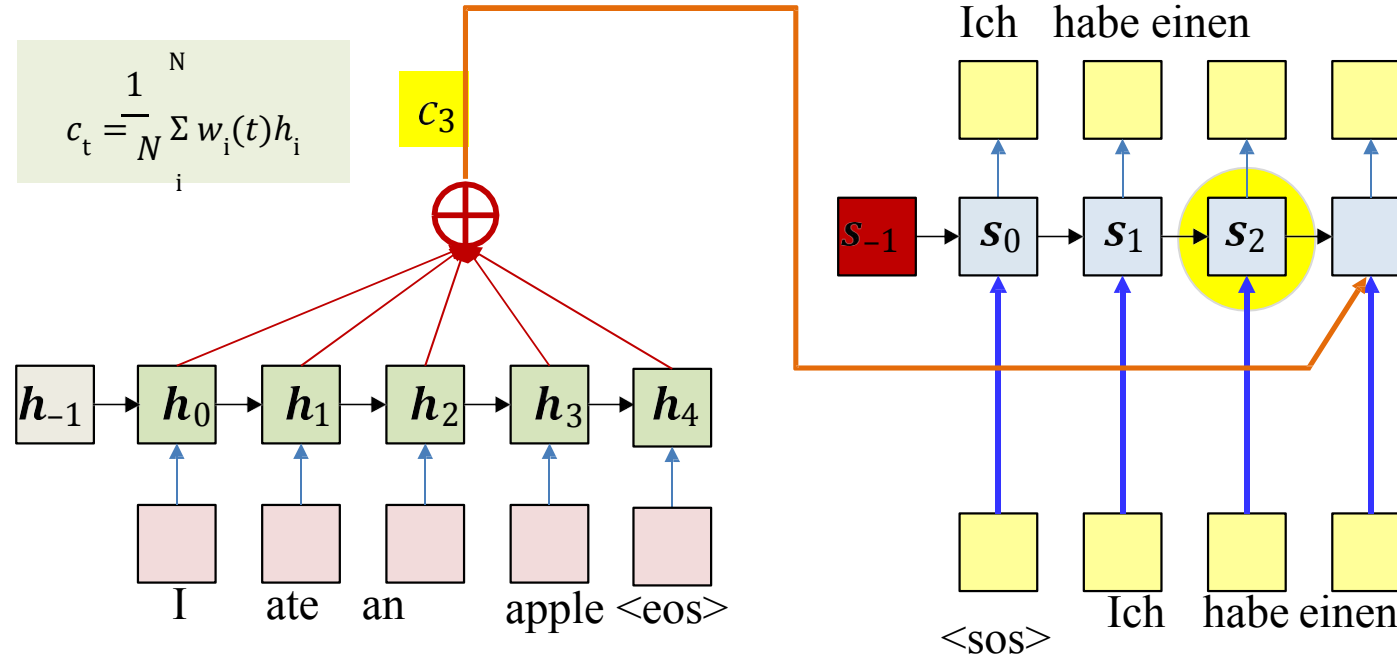
# Attention Models



$$c_t = \frac{1}{N} \sum_i^N w_i(t) h_i$$

- **Attention weights:** The weights are dynamically computed as functions of decoder state
  - Expectation: if the model is well-trained, this will automatically “highlight” the correct input
- But how are these computed?

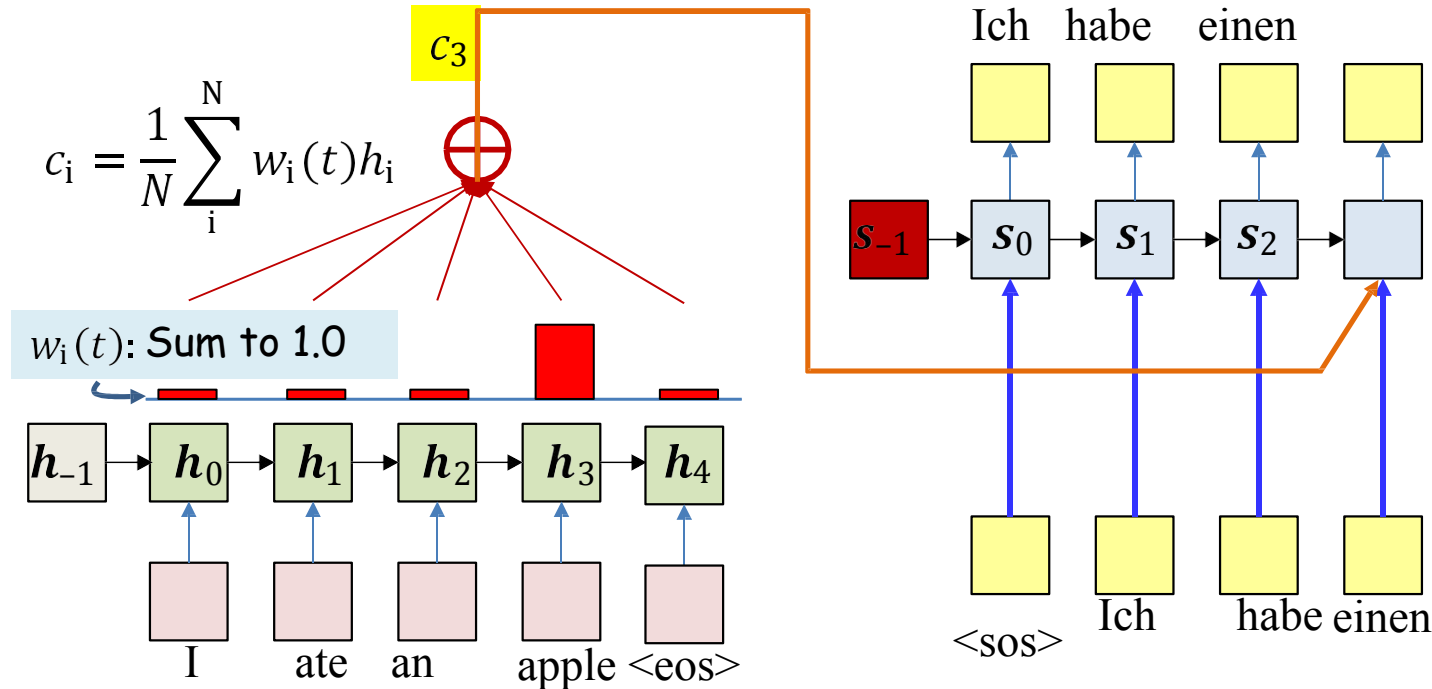
# Attention weights at time



- The “attention” weights  $w_i(t)$  at time  $t$  must be computed from available information at time  $t$
- The primary information is  $s_{t-1}$  (the state at time  $t - 1$ )
  - Also, the input word at time  $t$ , but generally not used for simplicity

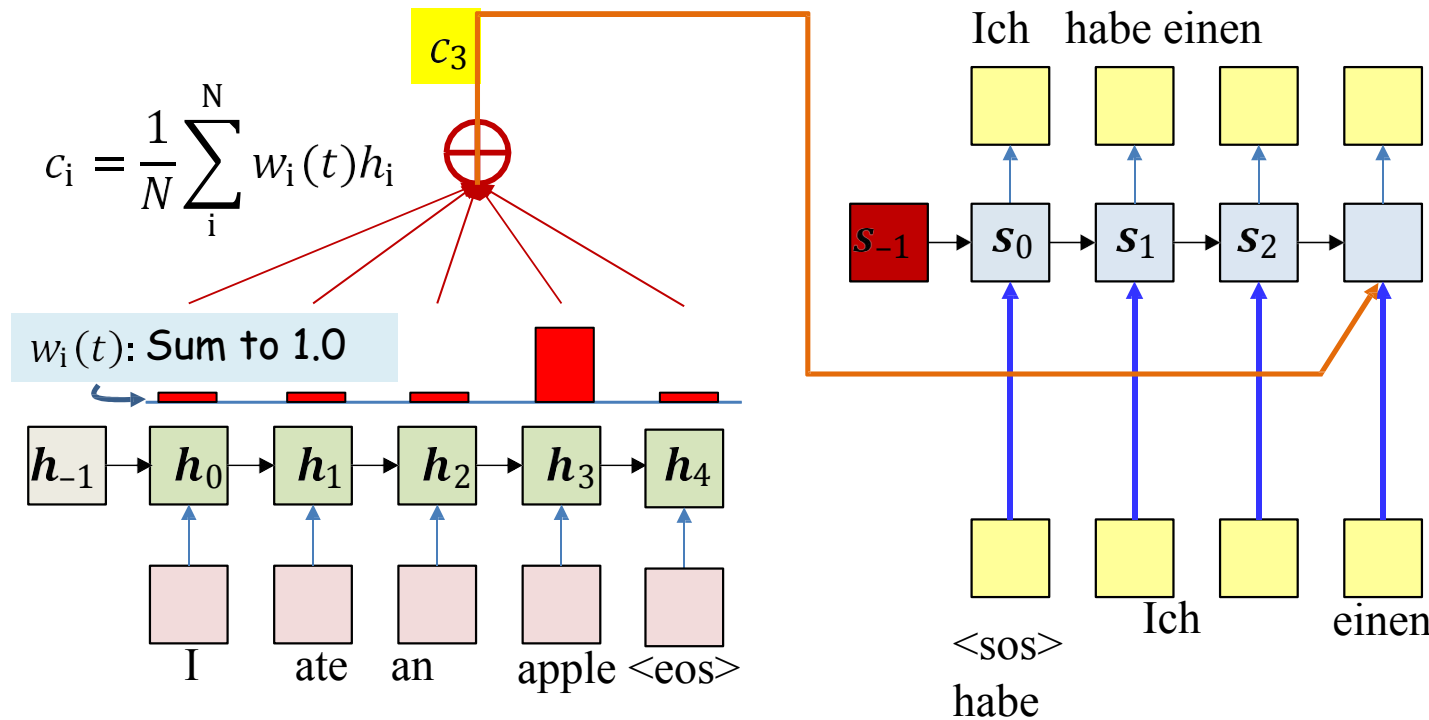
$$w_i(t) = a(h_i, s_{t-1})$$

# Requirement on attention weights



- The weights  $w_i(t)$  must be positive and sum to 1.0
  - I.e. be a distribution
  - Ideally, they must be high for the most relevant inputs for the  $i$ th output and low elsewhere

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  - I.e. be a distribution
  - Ideally, they must be high for the most relevant inputs for the  $i$ th output and low elsewhere
- Solution: A two step weight computation
  - First compute *raw* weights (which could be +ve or -ve)
  - Then softmax them to convert them to a distribution

$$e_i(t) = g(h_i, s_{t-1})$$

$$w_i(t) = \frac{\exp(e_i(t))}{\sum_j \exp(e_j(t))}$$



## Quiz

The attention framework computes a different “context” vector at each output step (T/F)

- True
- False

The context vector is chosen as the hidden (encoder) representation of the input word that is assigned the highest attention weight (T/F)

- True
- False

The attention weight to any input word is a function of the hidden encoder representation of the word and the most recent decoder state (T/F)

- True
- False



# Quiz

The attention framework computes a different “context” vector at each output step (T/F)

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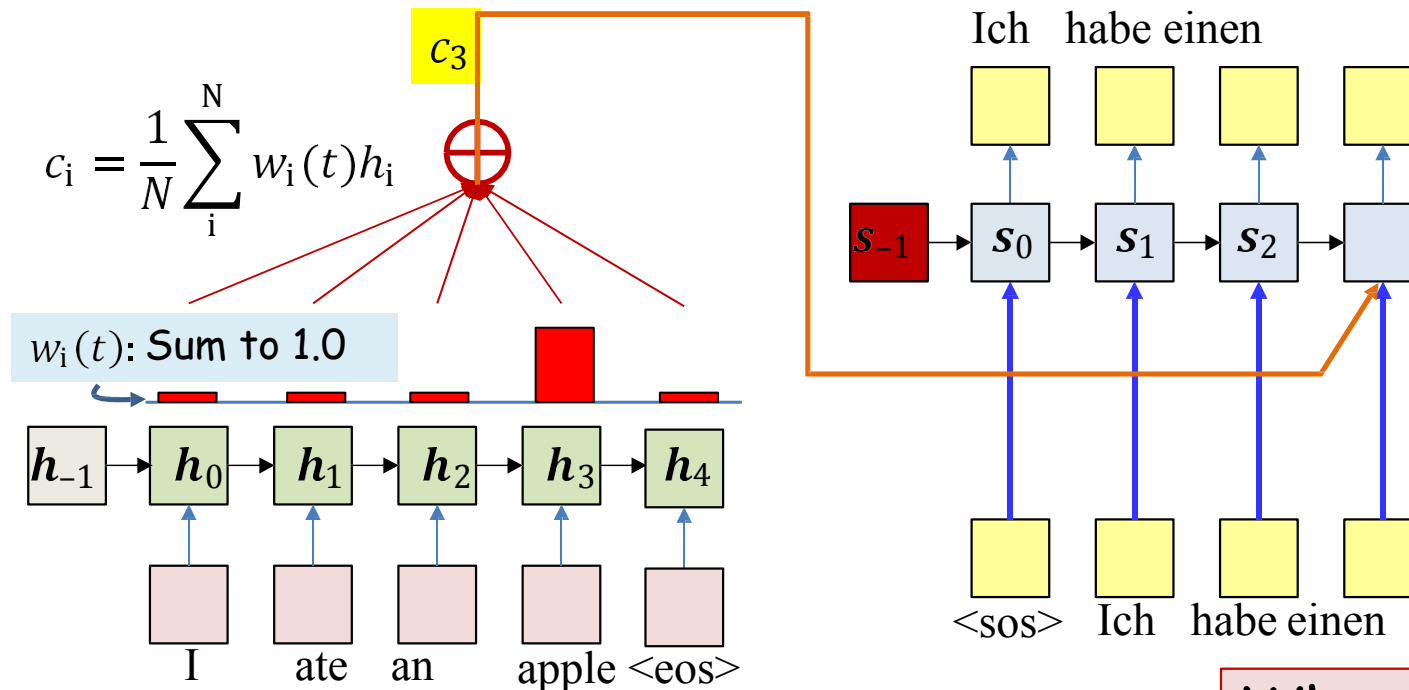
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# Requirement on attention weights



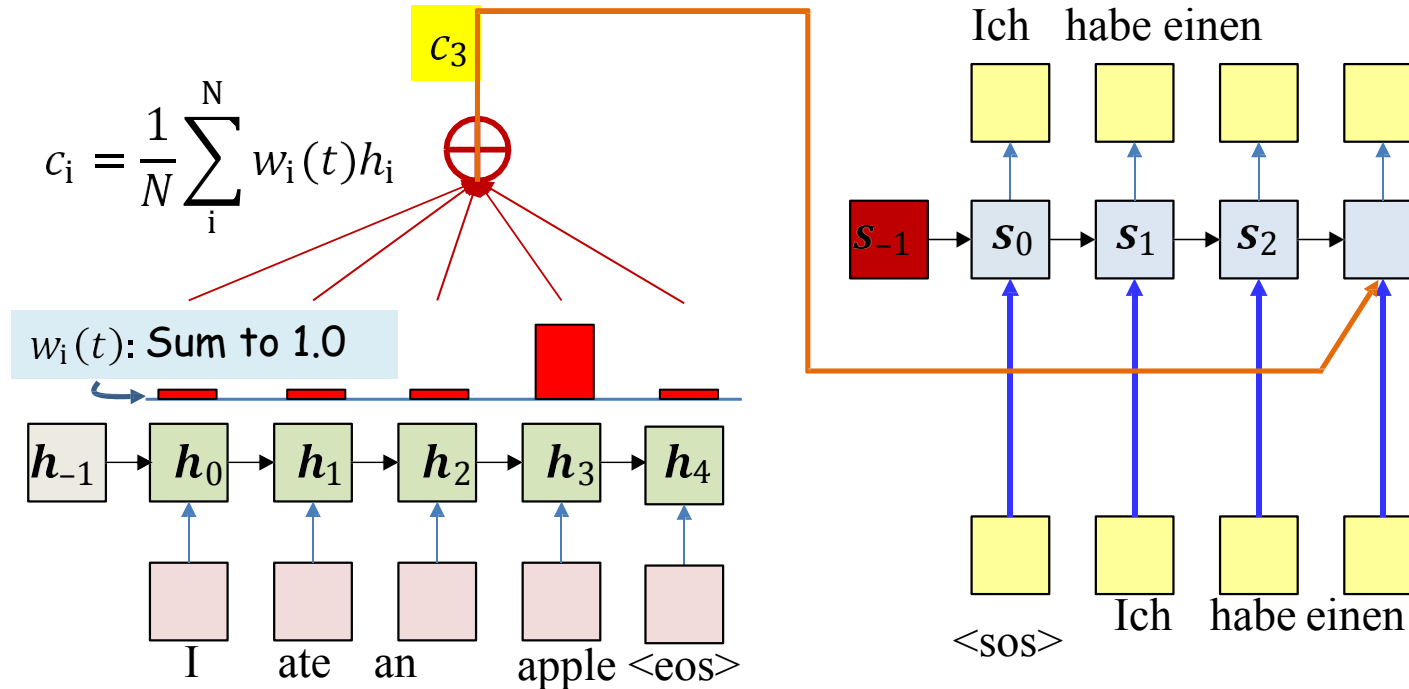
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What is this function?

$$e_i(t) = g(h_i, s_{t-1})$$

$$w_i(t) = \frac{\exp(e_i(t))}{\sum_i \exp(e_i(t))}$$

# Attention weights



- Typical options for  $g()$  (**variables in red must be learned**)

$$g(h_i, s_{t-1}) = h_i^T s_{t-1}$$

$$g(h_i, s_{t-1}) = h_i^T \mathbf{W}_g s_{t-1}$$

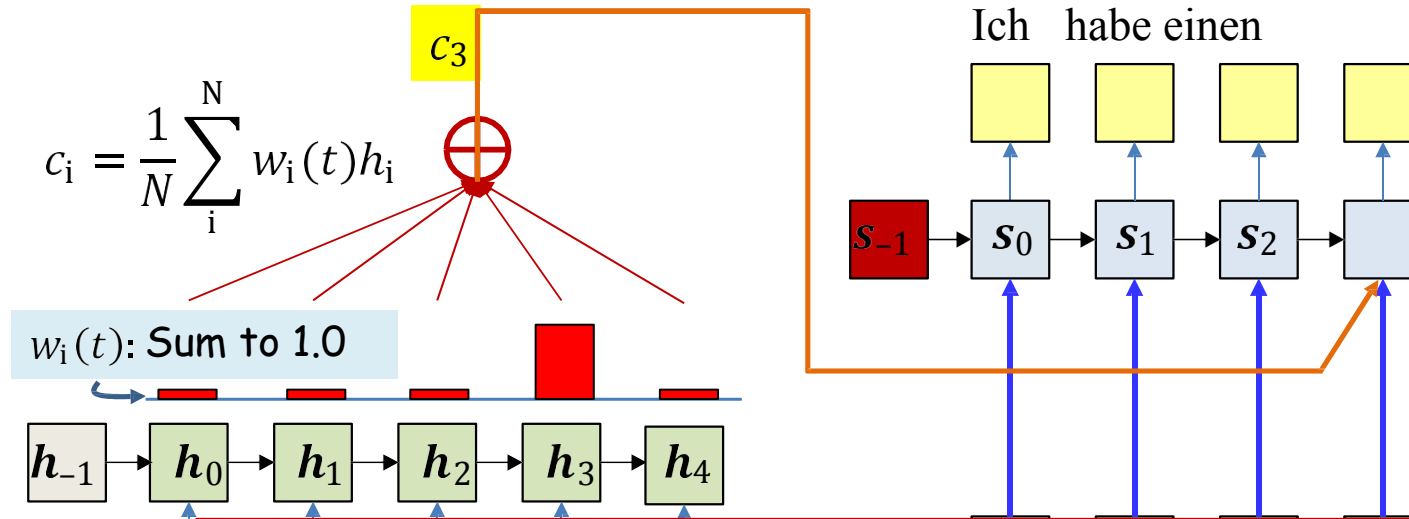
$$g(h_i, s_{t-1}) = \mathbf{v}_g^T \tanh\left(\mathbf{W}_g \begin{bmatrix} h_i \\ s_{t-1} \end{bmatrix}\right)$$

$$g(h_i, s_{t-1}) = \text{MLP}([h_i, s_{t-1}])$$

$$e_i(t) = g(h_i, s_{t-1})$$

$$w_i(t) = \frac{\exp(e_i(t))}{\sum_i \exp(e_i(t))}$$

# Attention weights



Let's consider a typical machine translation process assuming this model as an example

- Typical options for  $g()$  (variables in red must be learned)

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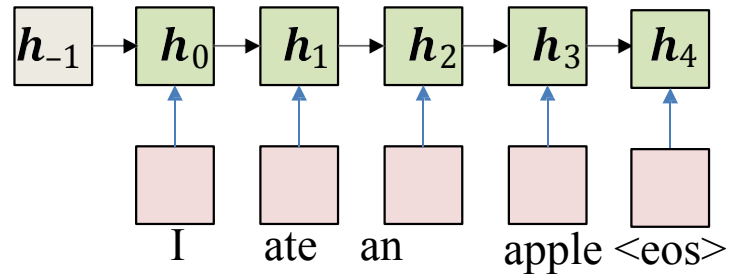
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# Converting an input: Inference



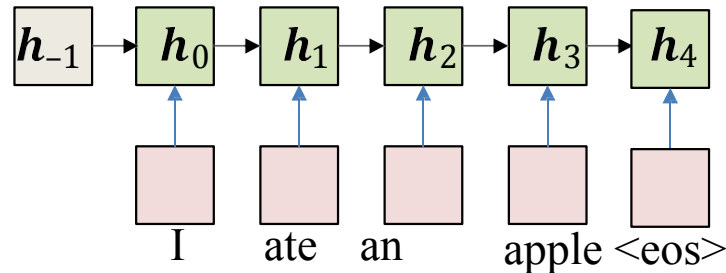
- Pass the input through the encoder to produce hidden representations  $h_i$

# Converting an input: Inference

This may be

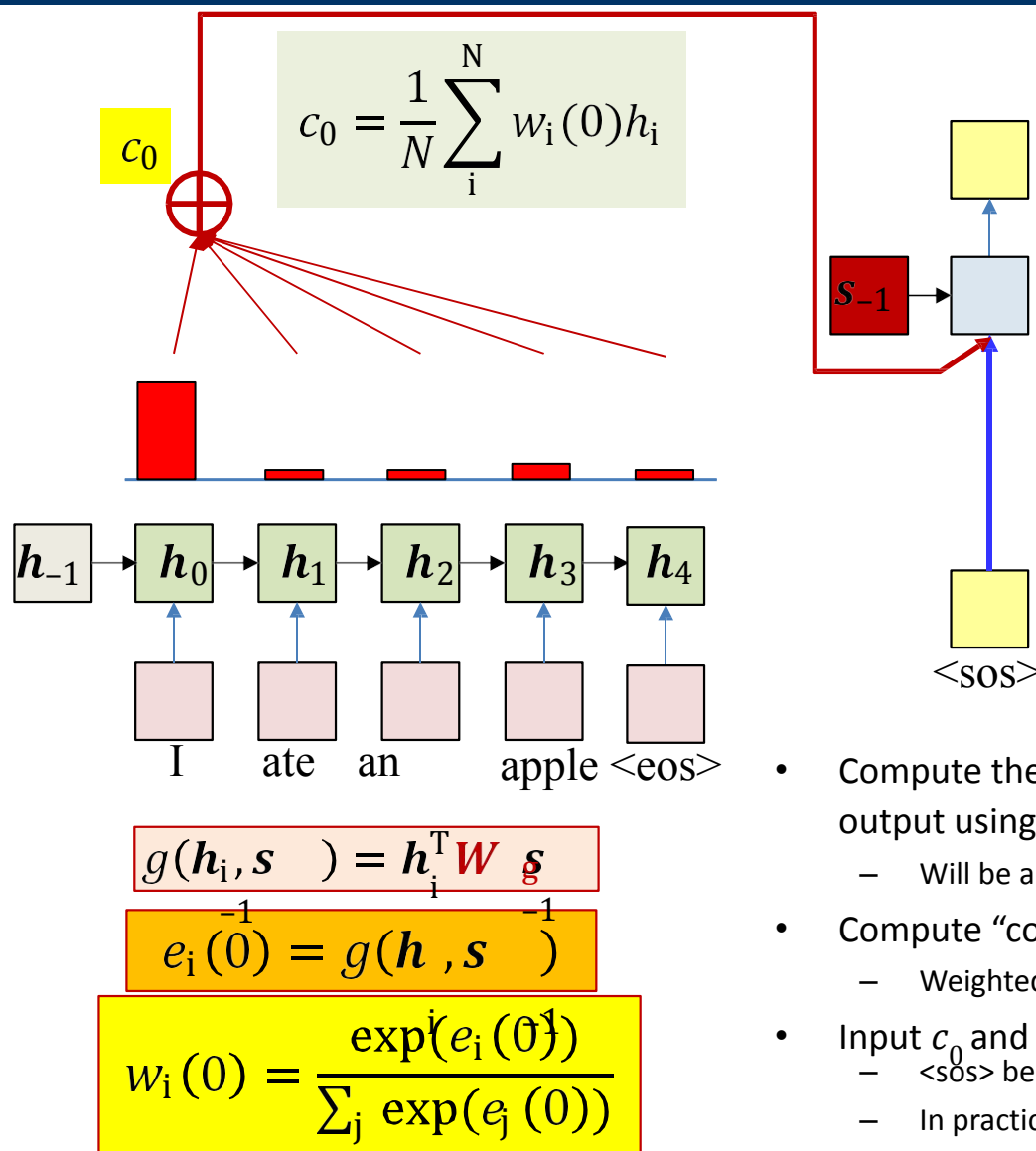
- a learned parameter, or
- Or just set to some fixed value, e.g. a vector of 1s or 0s, or
- Or the average of all the encoder embeddings:  $mean(h_0, \dots, h_4)$
- Or  $W_{init} mean(h_0, \dots, h_4)$  where  $W_{init}$  is a learned parameter

$s_{-1}$



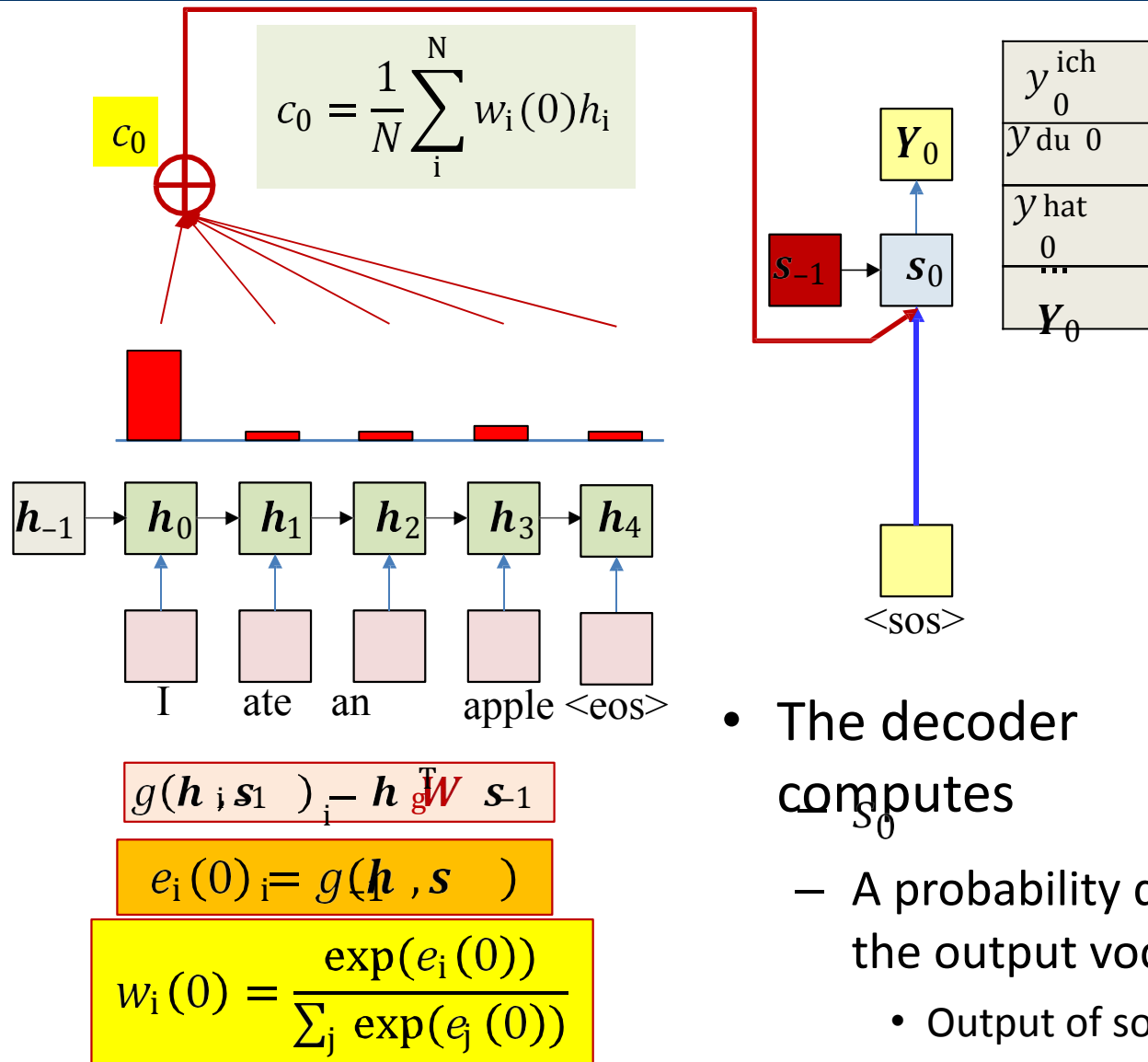
- Pass the input through the encoder to produce hidden representations  $h_i$

# Converting an input: Inference



- Compute the attention weights  $w_i(0)$  for the first output using  $s_{-1}$ 
  - Will be a distribution over the input words
- Compute "context"  $c_0$ 
  - Weighted sum of input word hidden states
- Input  $c_0$  and  $\langle \text{sos} \rangle$  to the decoder at time 0
  - $\langle \text{sos} \rangle$  because we are starting a new sequence
  - In practice we will enter the *embedding* of  $\langle \text{sos} \rangle$

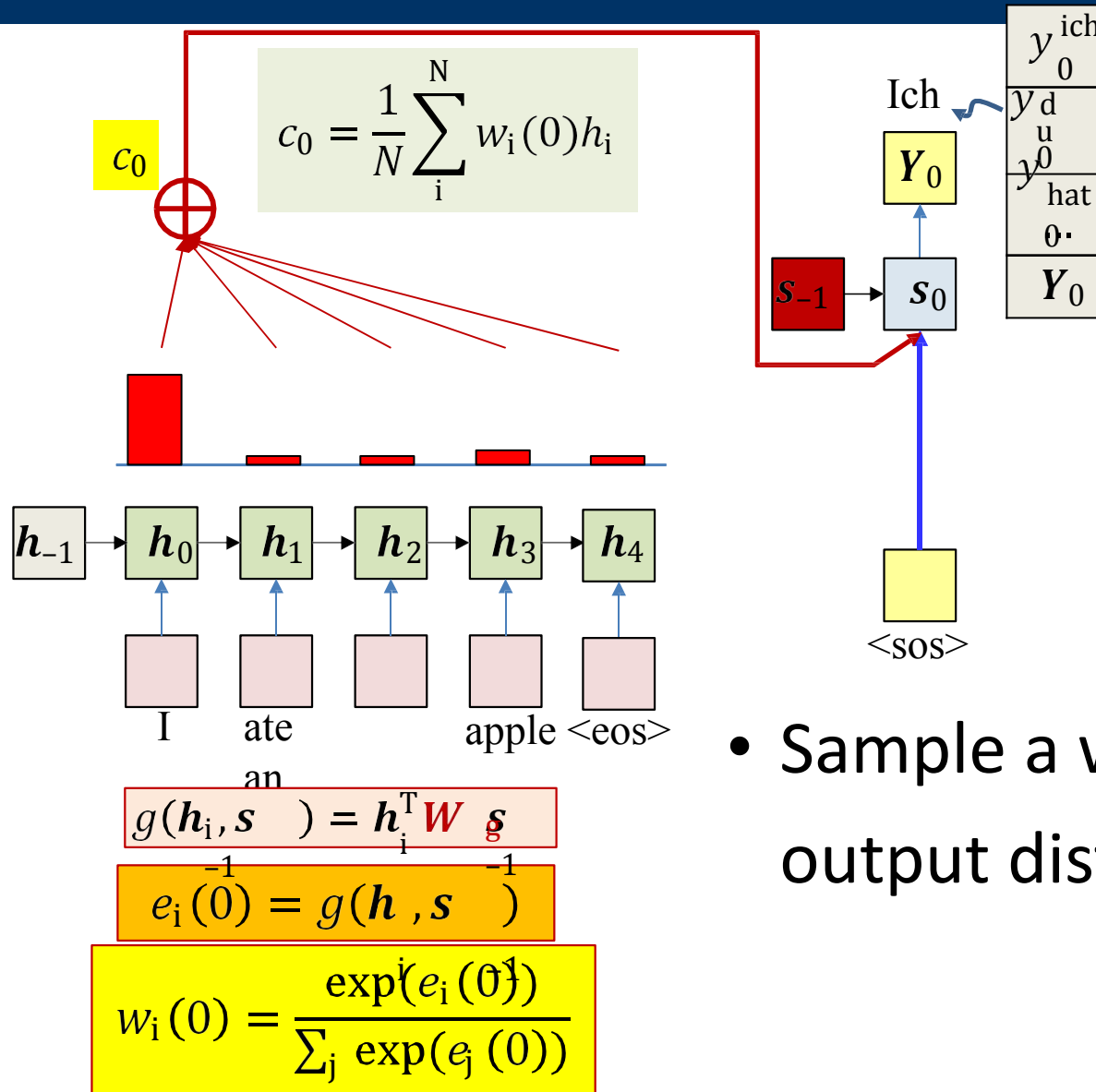
# Converting an input: Inference



- The decoder computes  $s_0$ 
  - A probability distribution over the output vocabulary
    - Output of softmax output layer

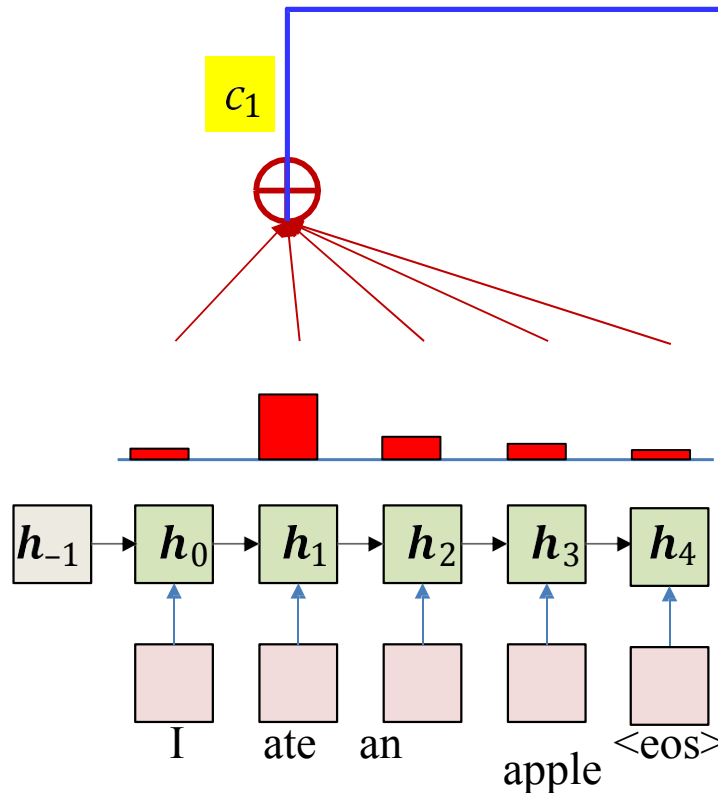


# Converting an input: Inference

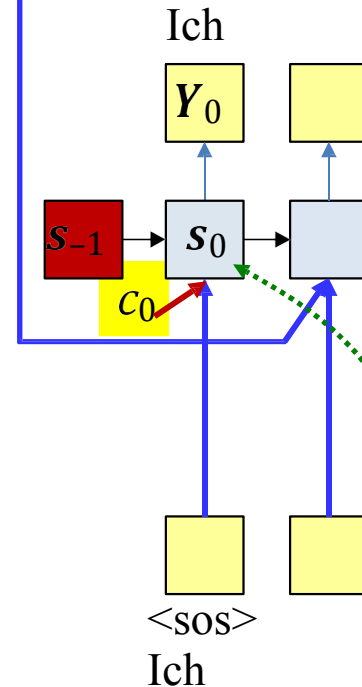


- Sample a word from the output distribution

# Converting an input: Inference



- Compute the attention weights  $w_i(1)$  over all inputs for the *second* output using  $s_0$ 
  - Compute raw weights, followed by softmax
- Compute "context"  $c_1$ 
  - Weighted sum of input hidden representations
- Input  $c_1$  and first output word to the decoder
  - In practice we enter the *embedding* of the word



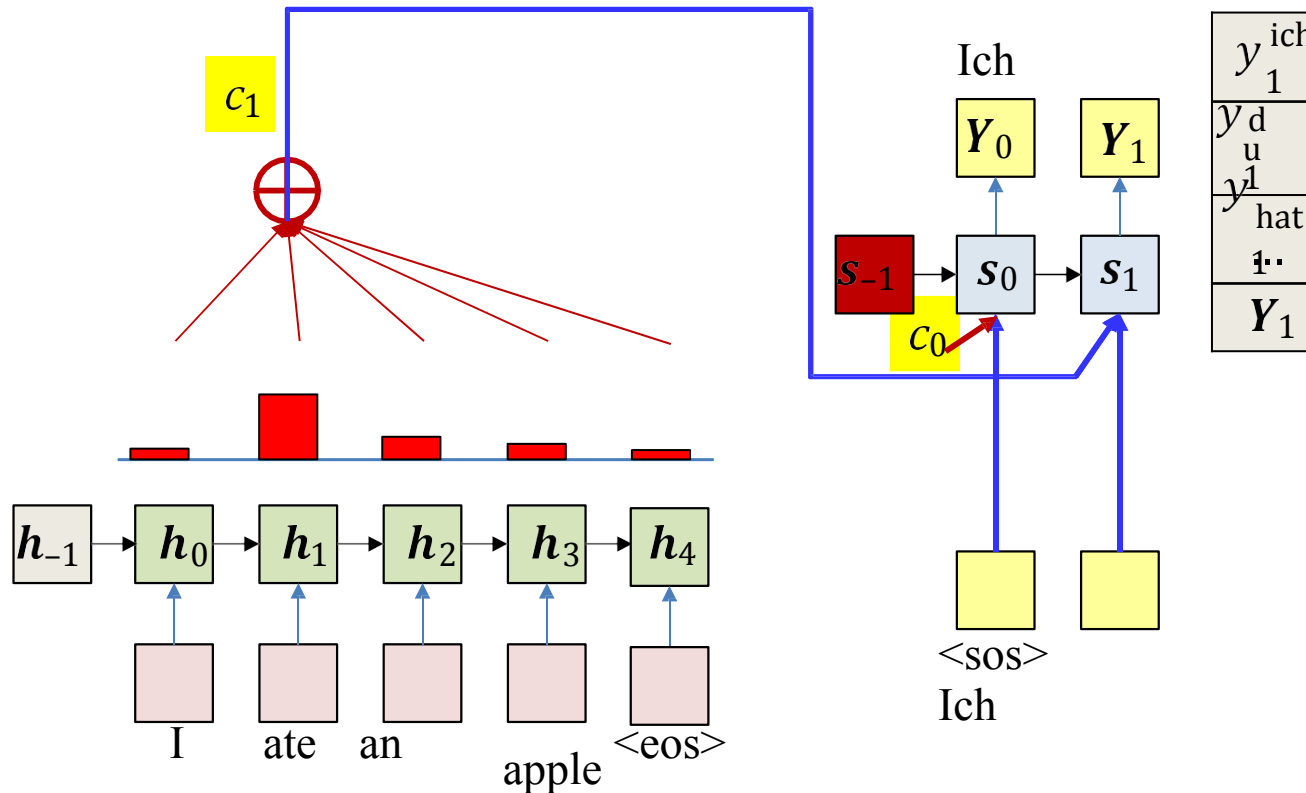
$$g(h, s) = h_T W_g s$$

$$e_i(1) = g(h_i, s_0)$$

$$w_i(1) = \frac{\exp(e_i(1))}{\sum_j \exp(e_j(1))}$$

$$c_1 = \frac{1}{N} \sum_i^N w_i(1) h_i$$

# Converting an input: Inference



- The decoder computes
  - $s_1$
  - A probability distribution over the output vocabulary

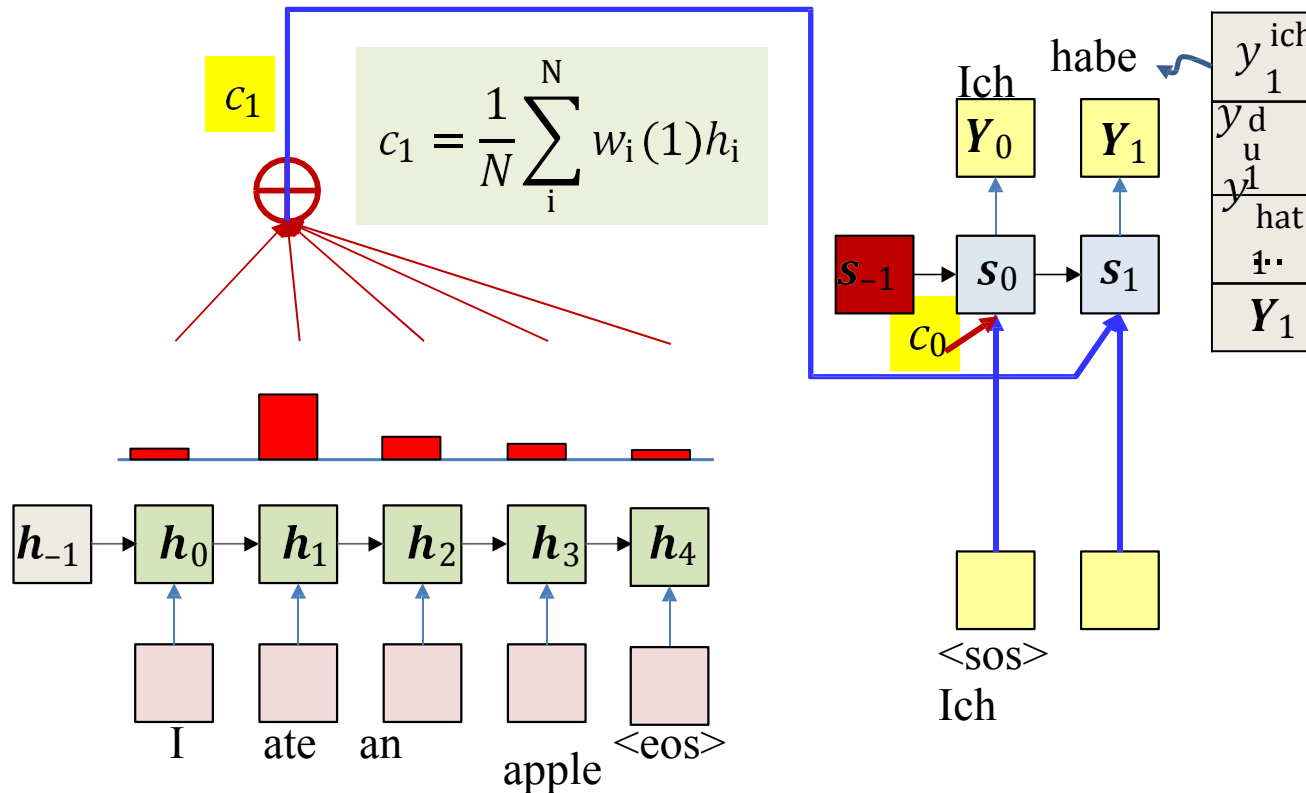
$$g(h, s) = h_T W_g s$$

$$e_i(1) = g(h_i, s_0)$$

$$w_i(1) = \frac{\exp(e_i(1))}{\sum_j \exp(e_j(1))}$$

$$c_1 = \frac{1}{N} \sum_i^N w_i(1) h_i$$

# Converting an input: Inference



- Sample the second word from the output distribution

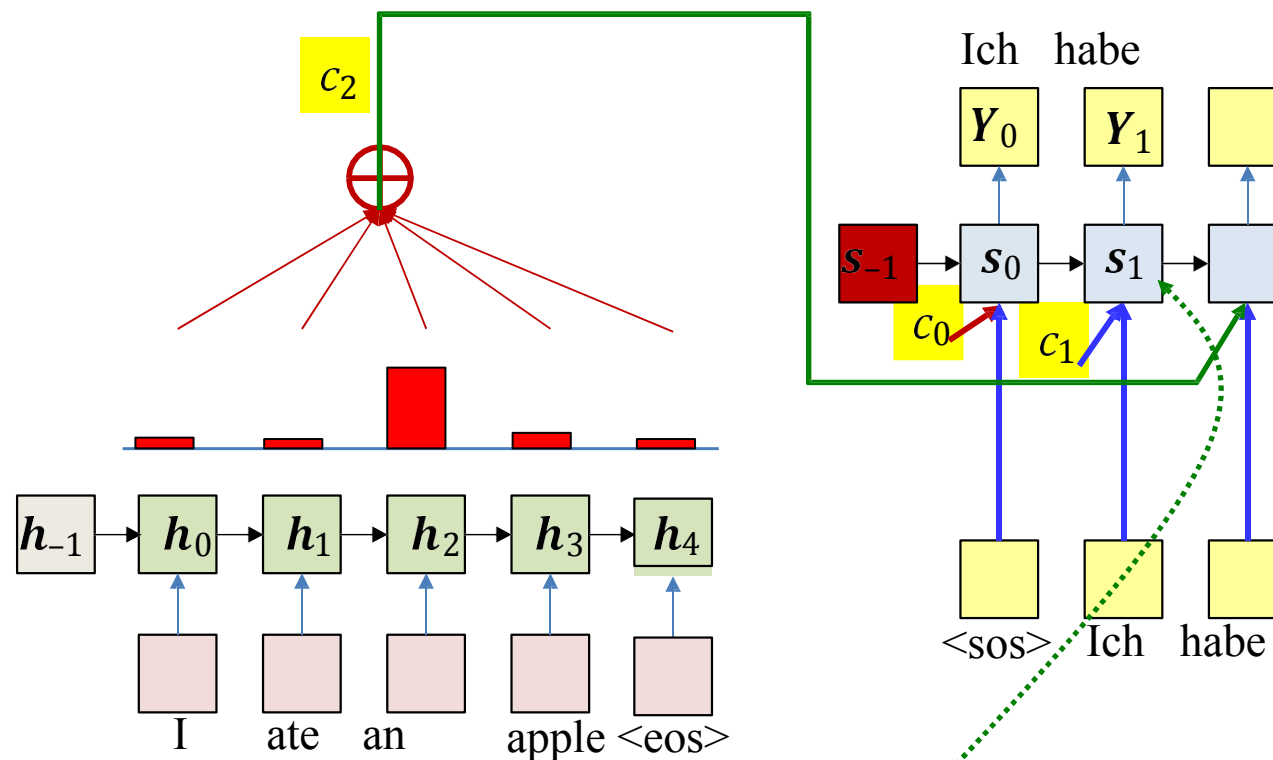
$$g(h, s) = h_T W_g s$$

$$e_i(1) = g(h_i, s_0)$$

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# Converting an input: Inference



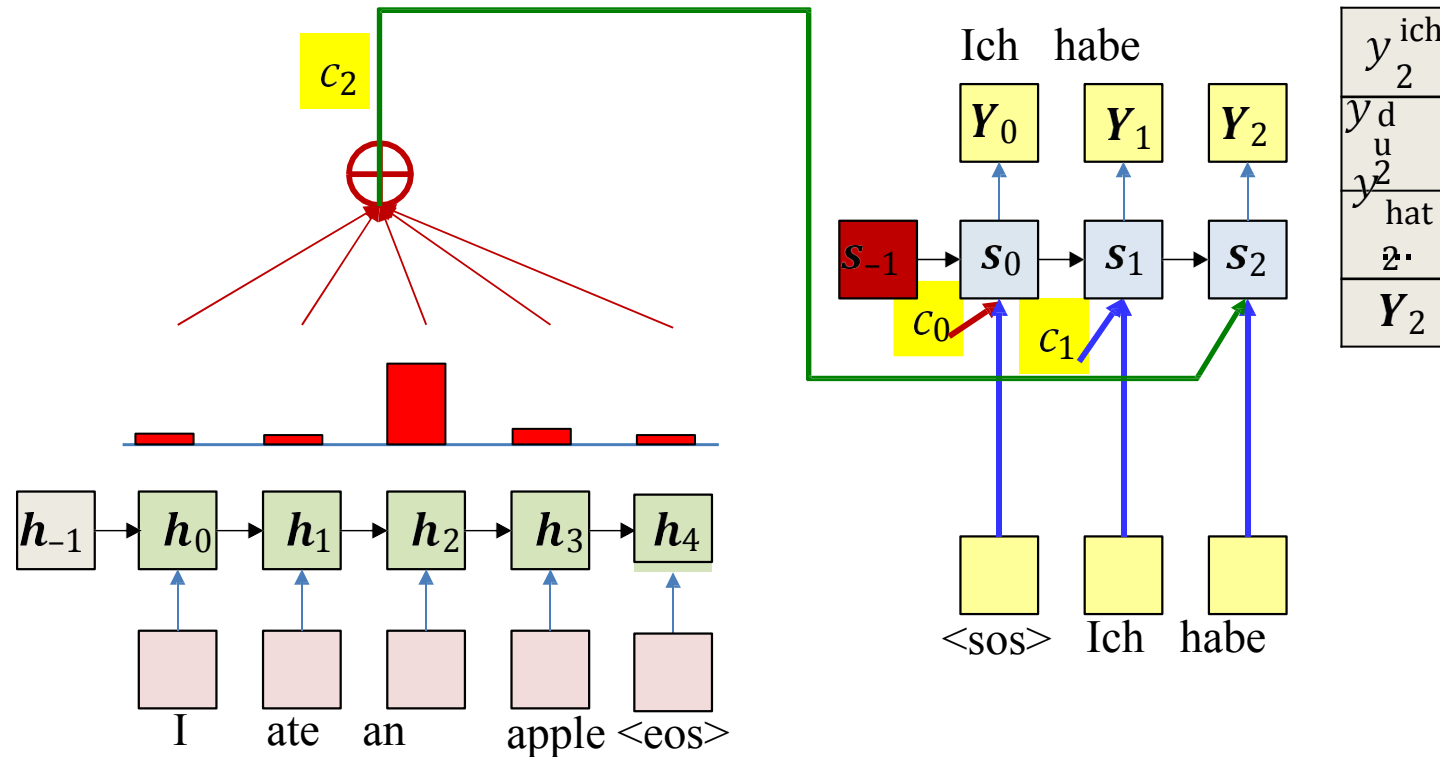
$$g(h, s) = h_T W_g s$$

$$e_i(2) = g(h_i, s_1)$$

$$w_i(2) = \frac{\exp(e_i(2))}{\sum_j \exp(e_j(2))}$$

$$c_2 = \frac{1}{N} \sum_i^N w_i(2) h_i$$

# Converting an input: Inference



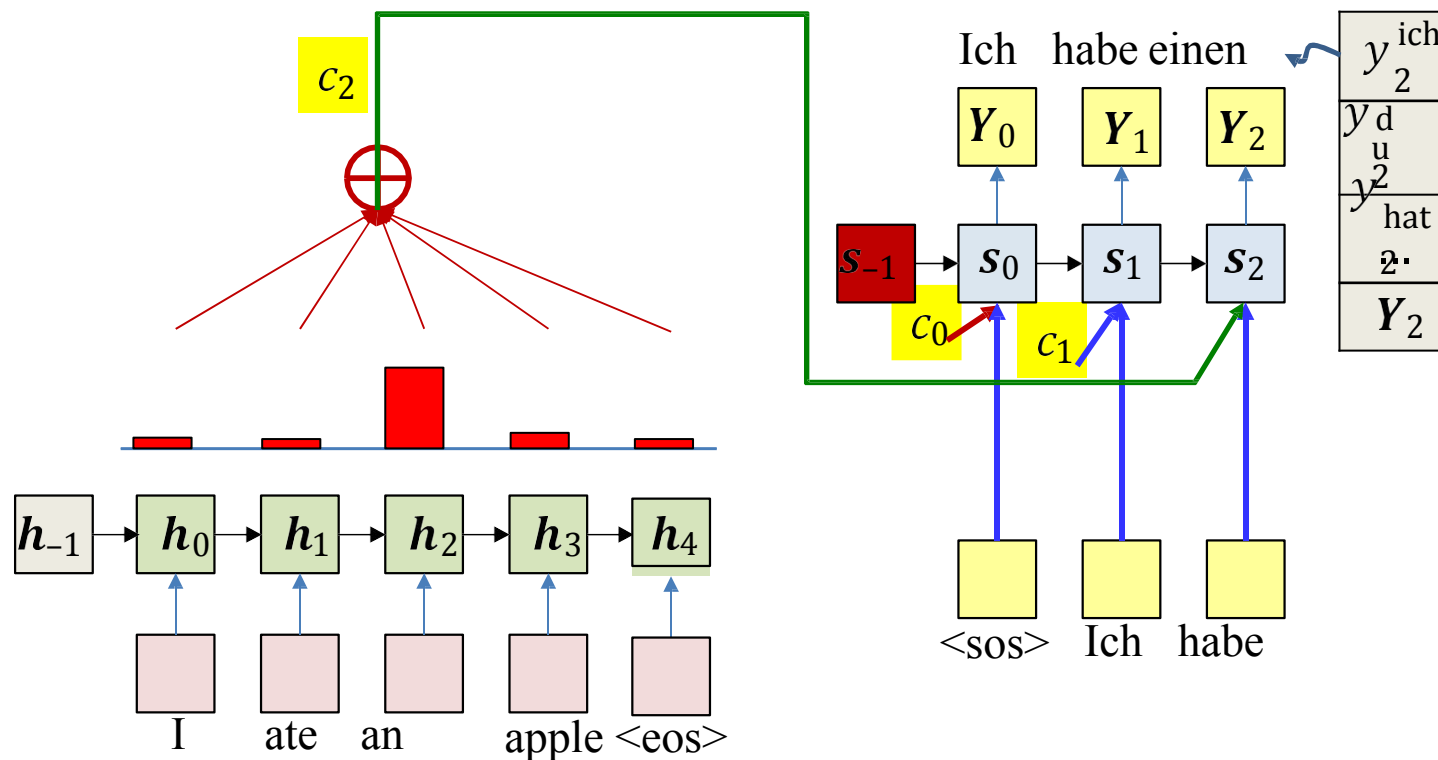
$$g(h, s) = h^T W_g s$$

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# Converting an input: Inference



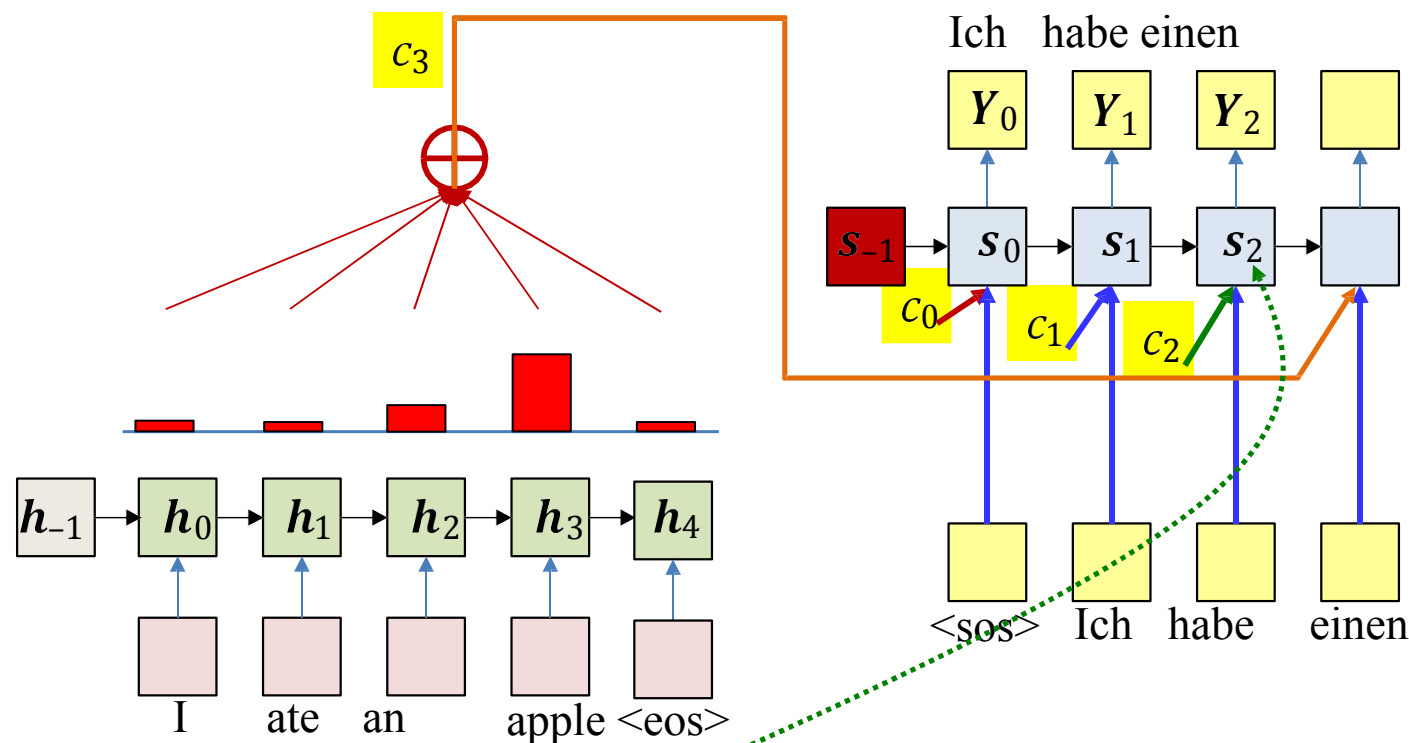
$$g(h, s) = h_T W_g s$$

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$$c_2 = \frac{1}{N} \sum_i^N w_i(2) h_i$$

# Converting an input: Inference



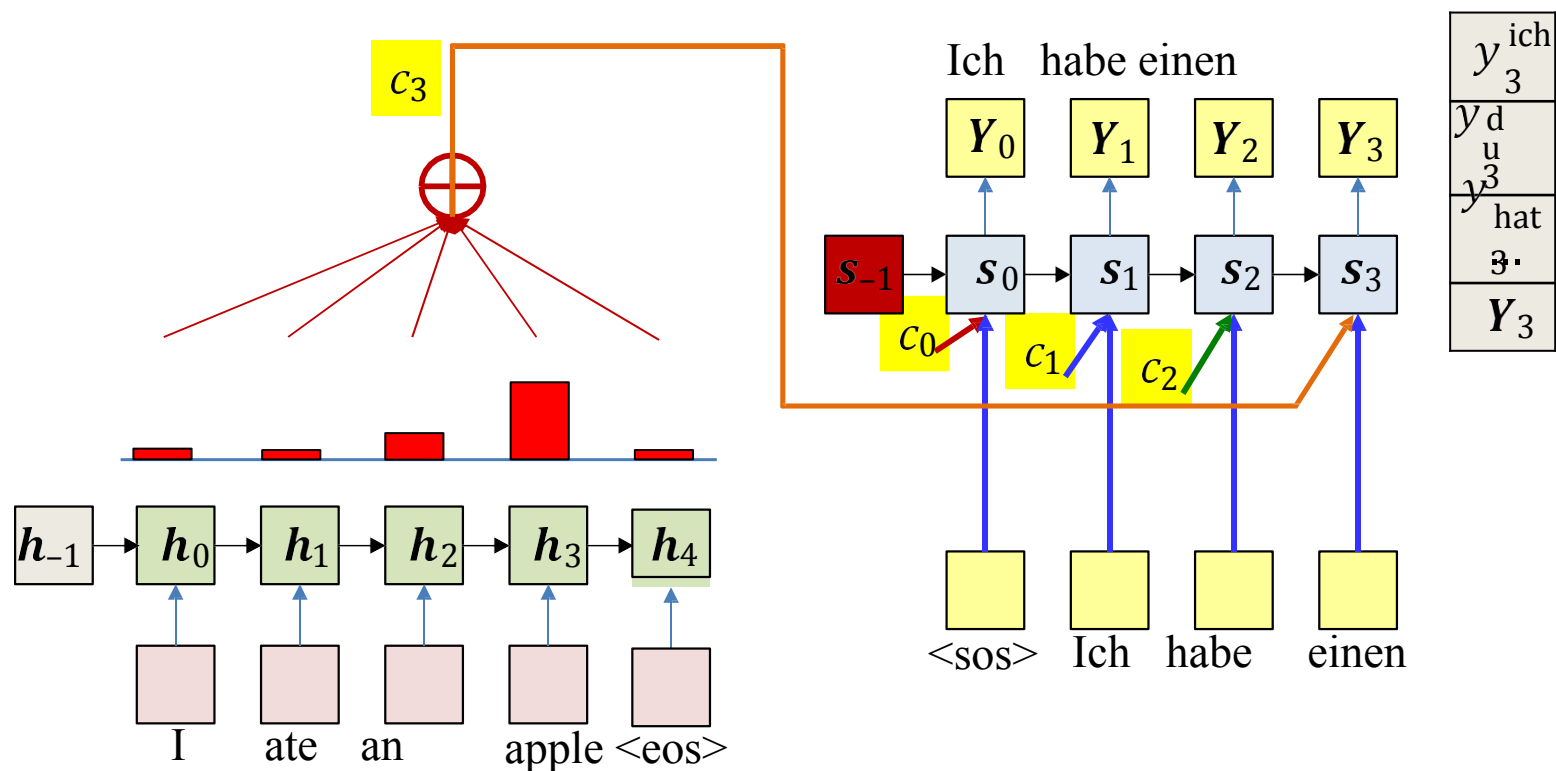
$$e_i(3) = g(h_i, s_2)$$

$$w_i(3) = \frac{\exp(e_i(3))}{\sum_j \exp(e_j(3))}$$

$$c_3 = \frac{1}{N} \sum_i^N w_i(3) h_i$$



# Converting an input: Inference

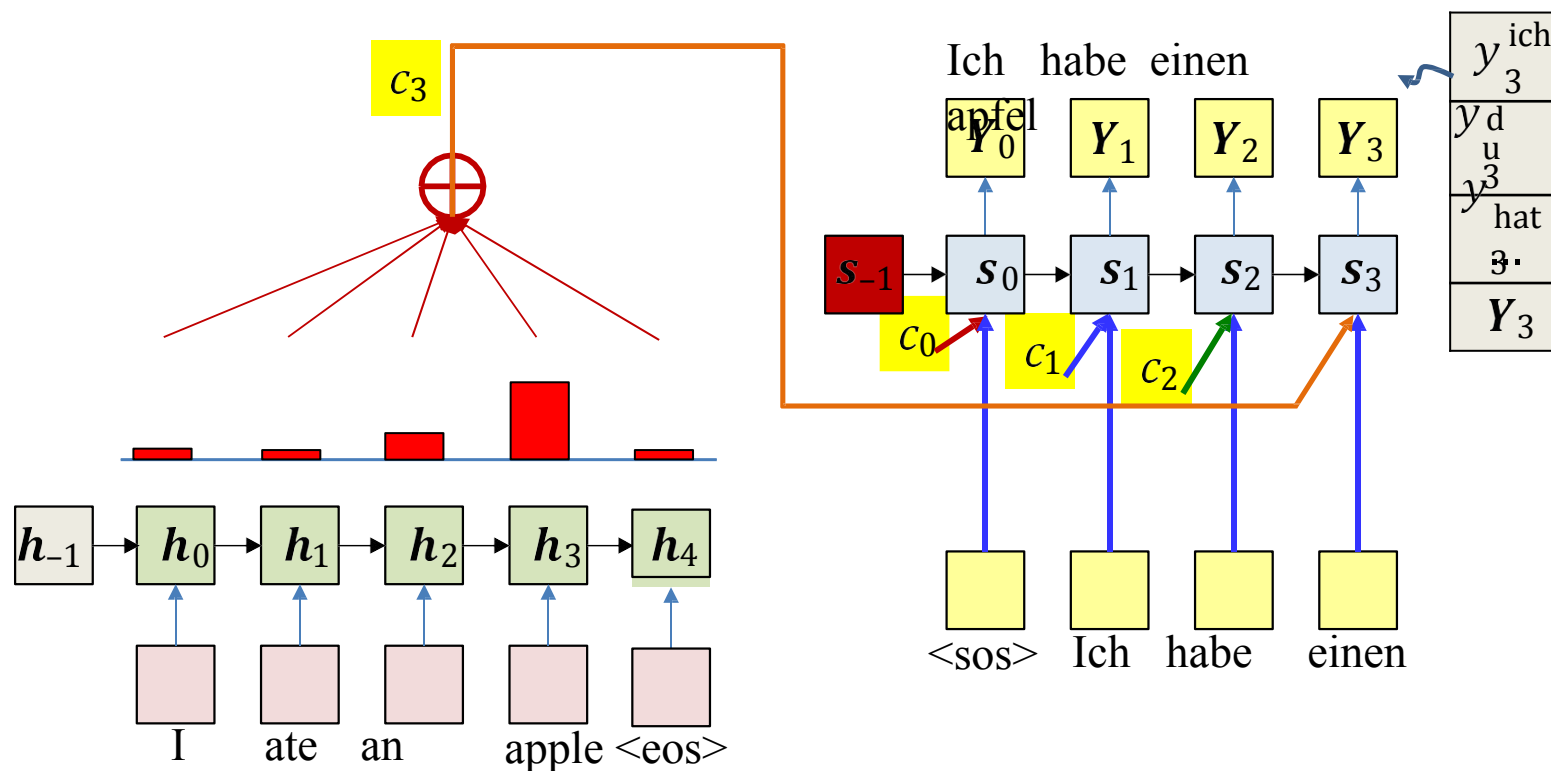


$$e_i(3) = g(h_i, s_2)$$

$$w_i(3) = \frac{\exp(e_i(3))}{\sum_j \exp(e_j(3))}$$

$$c_3 = \frac{1}{N} \sum_i^N w_i(3) h_i$$

# Converting an input: Inference

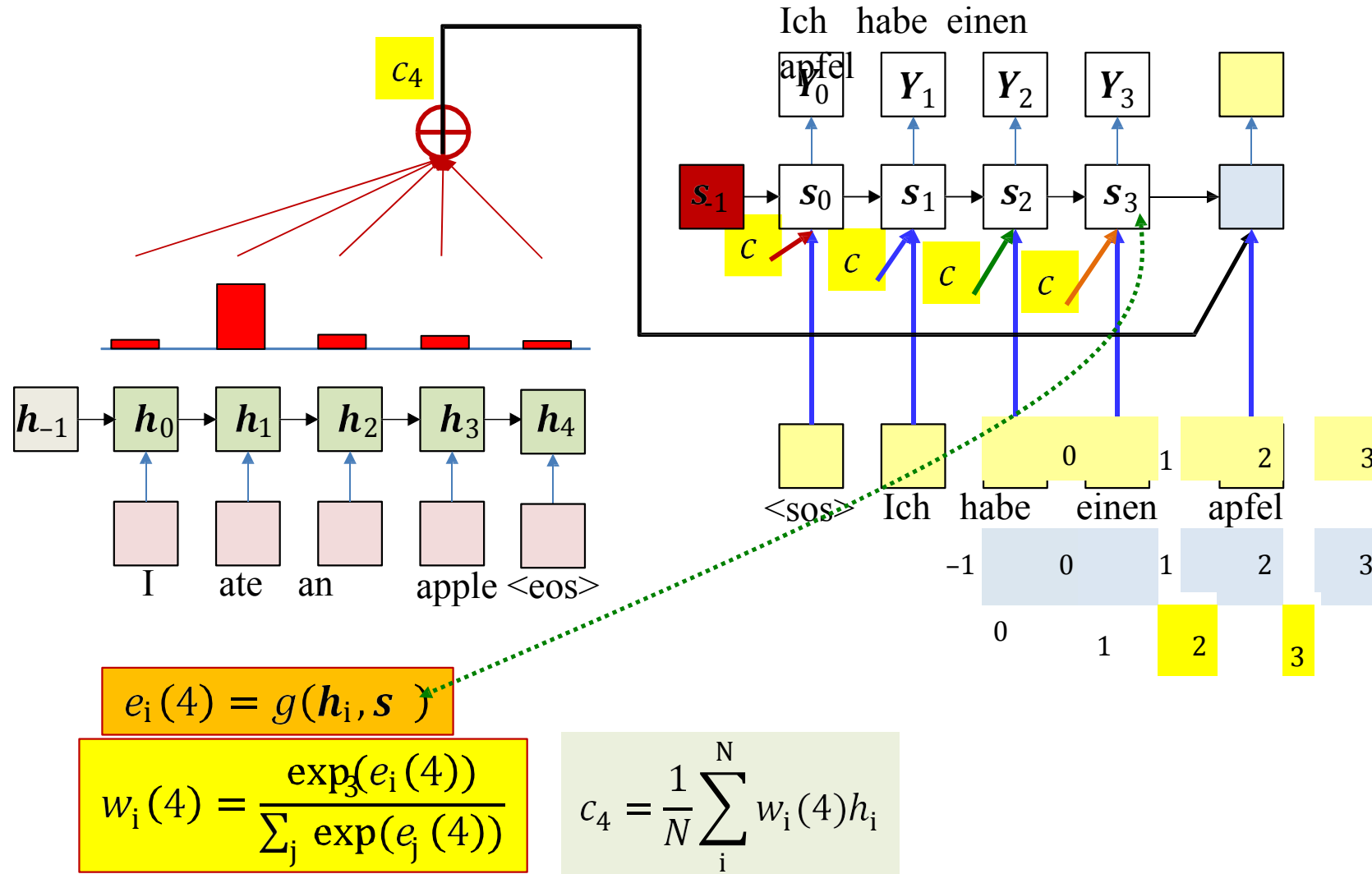


$$e_i(3) = g(h_i, s_2)$$

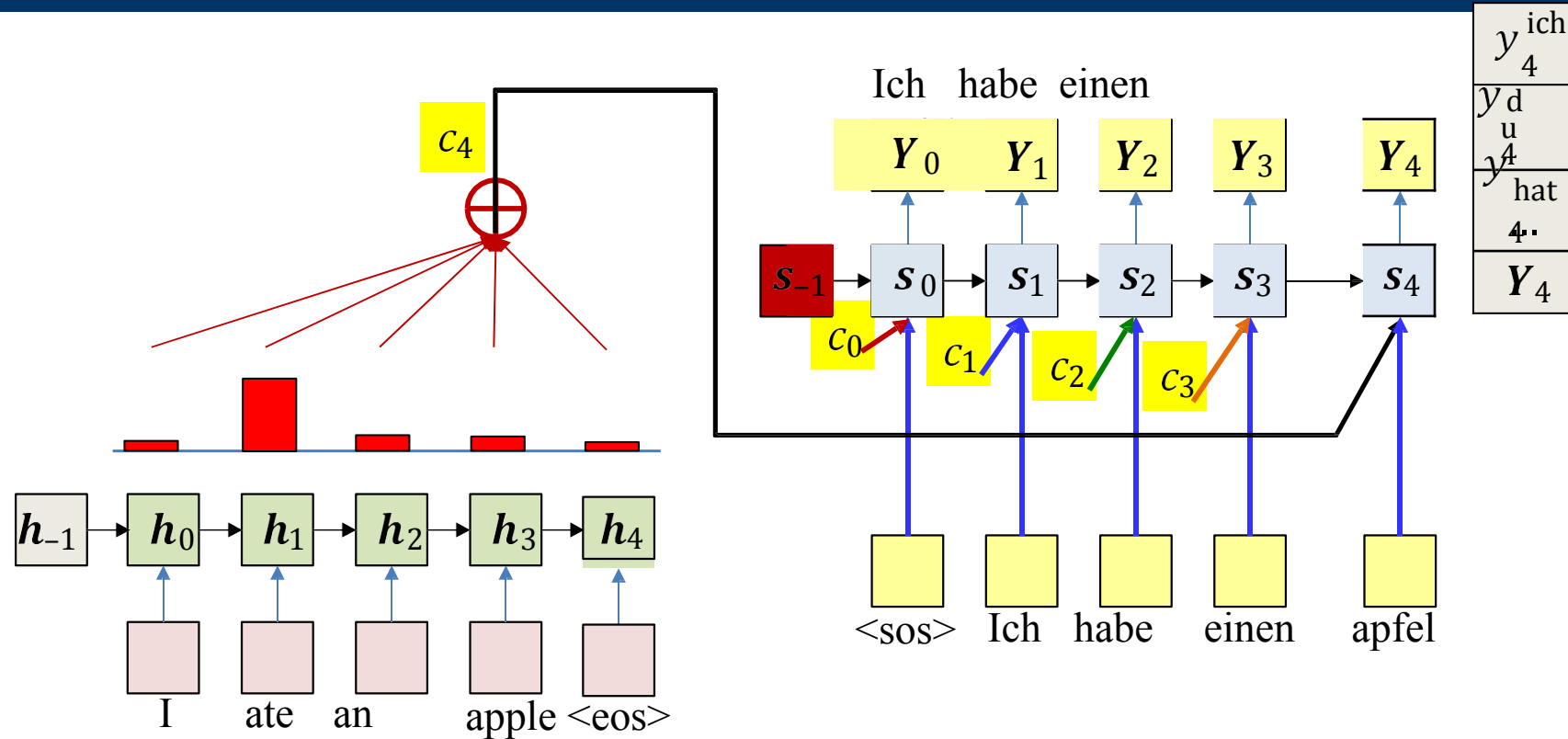
$$w_i(3) = \frac{\exp(e_i(3))}{\sum_j \exp(e_j(3))}$$

$$c_3 = \frac{1}{N} \sum_i^N w_i(3) h_i$$

# Converting an input: Inference



# Converting an input: Inference



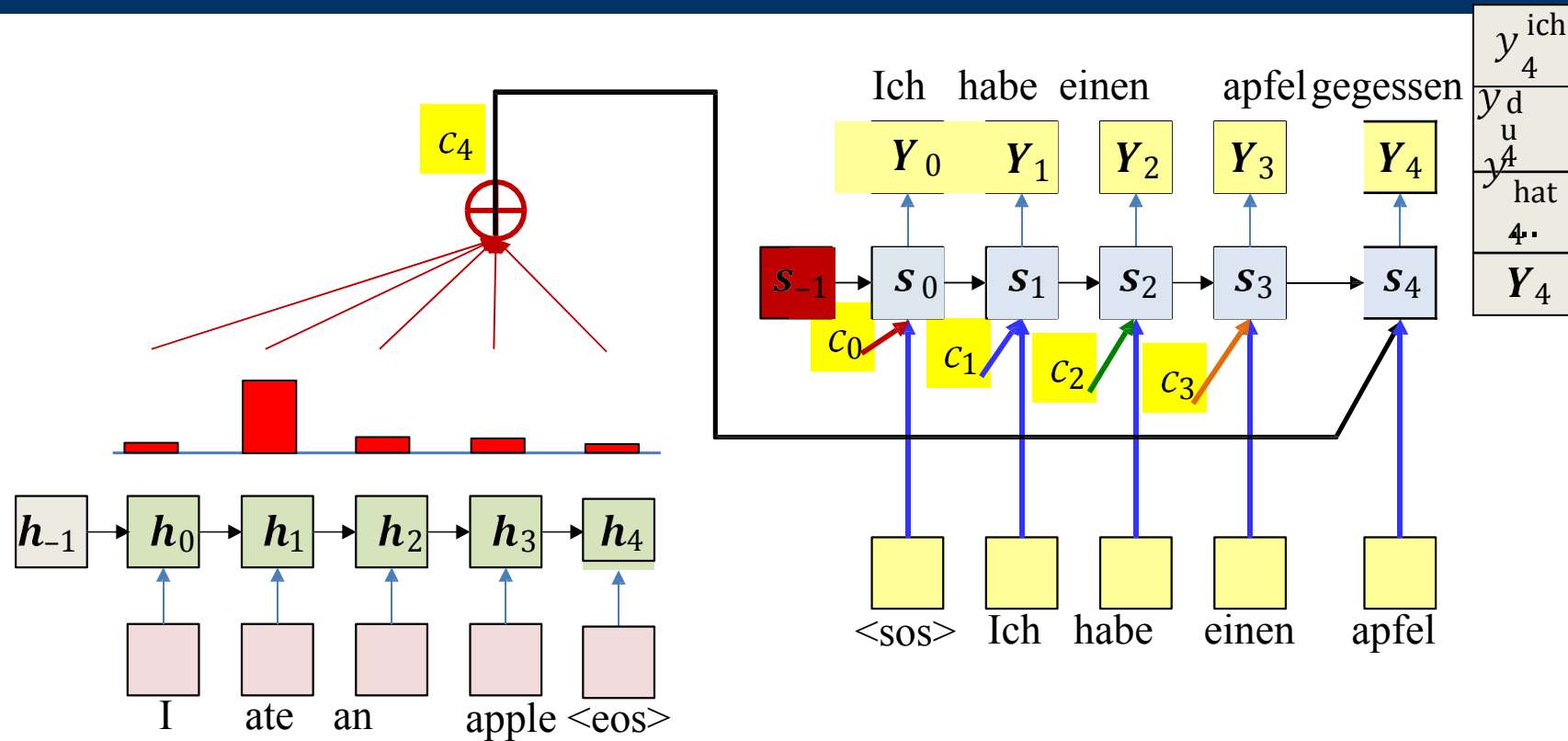
$y_4^{\text{ich}}$
$y_4^{\text{d}}$
$y_4^{\text{u}}$
$y_4^{\text{hat}}$
$Y_4$

$$e_i(4) = g(h_i, s_3)$$

$$w_i(4) = \frac{\exp(e_i(4))}{\sum_j \exp(e_j(4))}$$

$$c_4 = \frac{1}{N} \sum_i^N w_i(4) h_i$$

# Converting an input: Inference

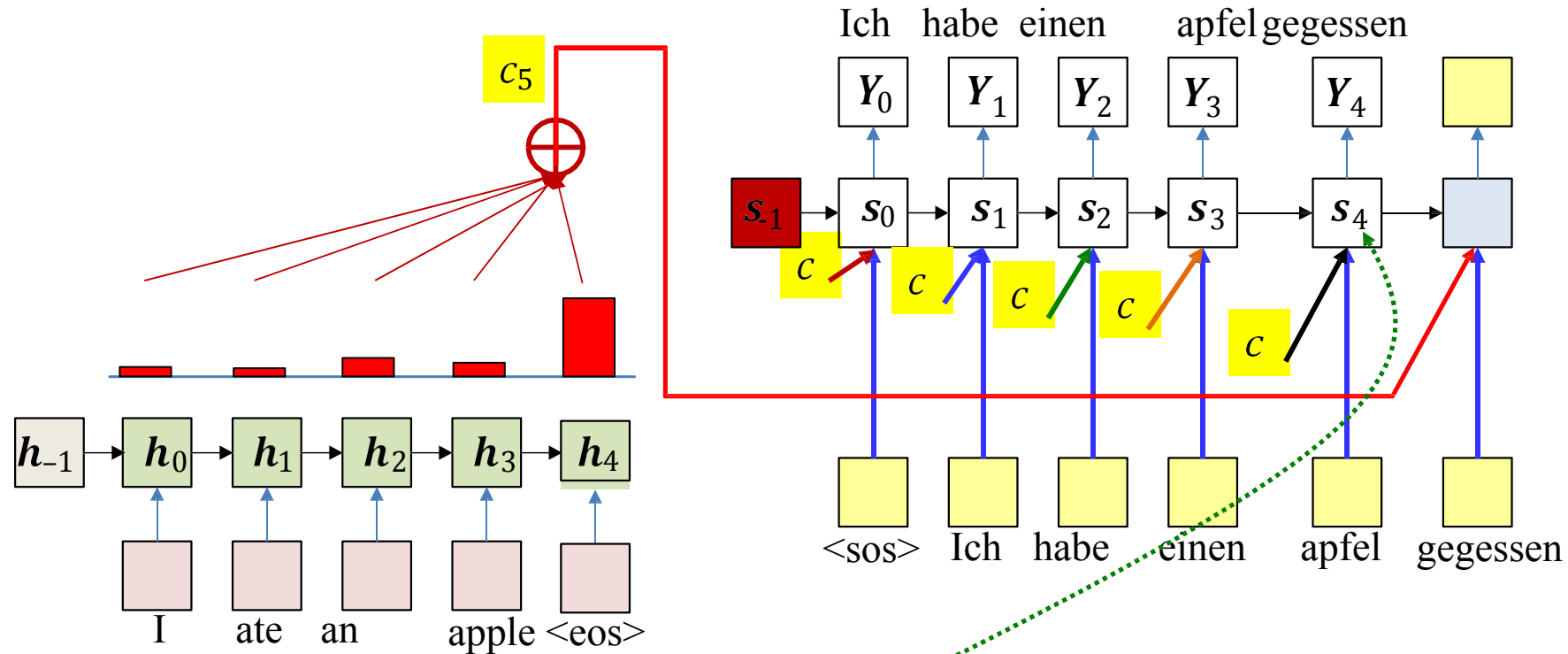


$$e_i(4) = g(h_i, s_3)$$

$$w_i(4) = \frac{\exp(e_i(4))}{\sum_j \exp(e_j(4))}$$

$$c_4 = \frac{1}{N} \sum_i^N w_i(4) h_i$$

# Converting an input: Inference

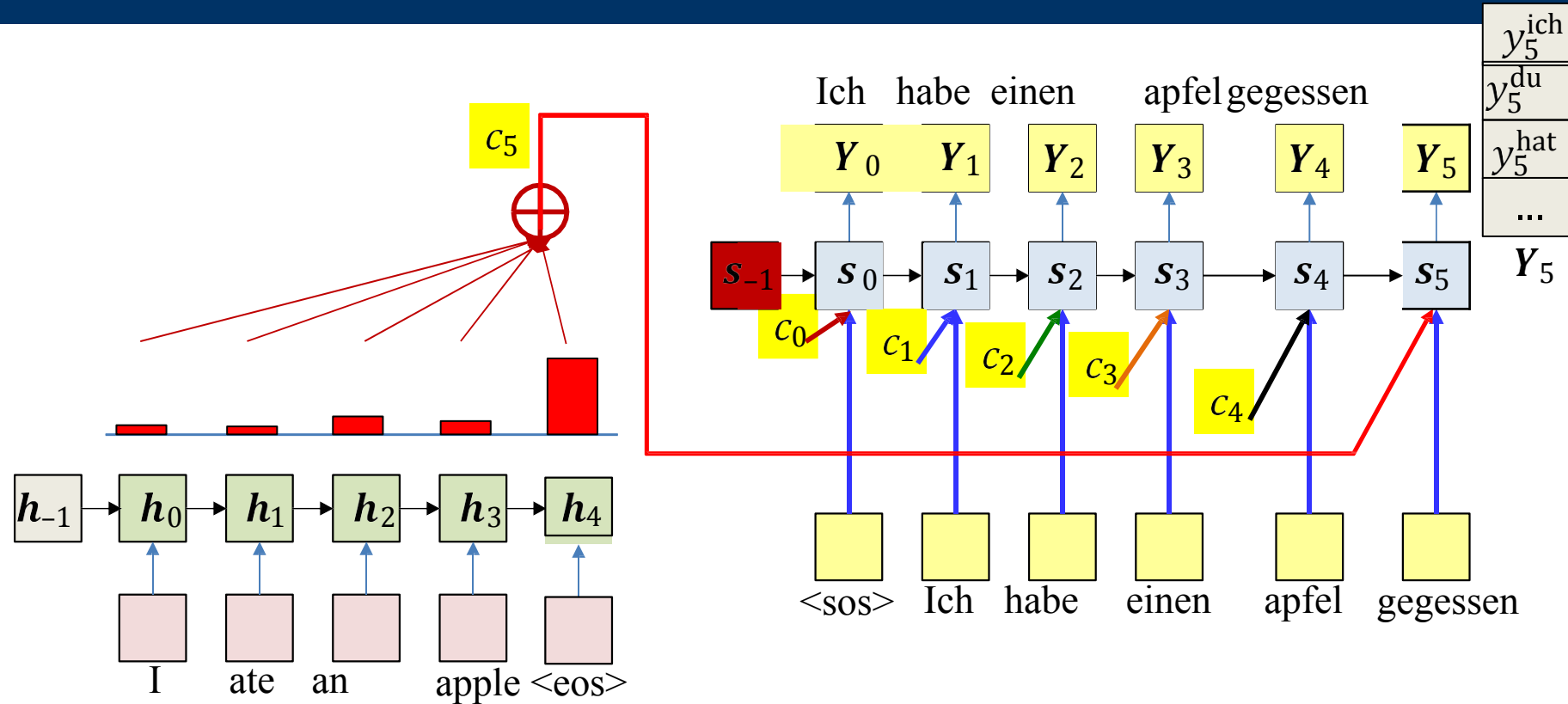


$$e_i(5) = g(h_i, s)$$

$$w_i(5) = \frac{\exp(e_i(5))}{\sum_j \exp(e_j(5))}$$

$$c_5 = \frac{1}{N} \sum_i^N w_i(5) h_i$$

# Converting an input: Inference



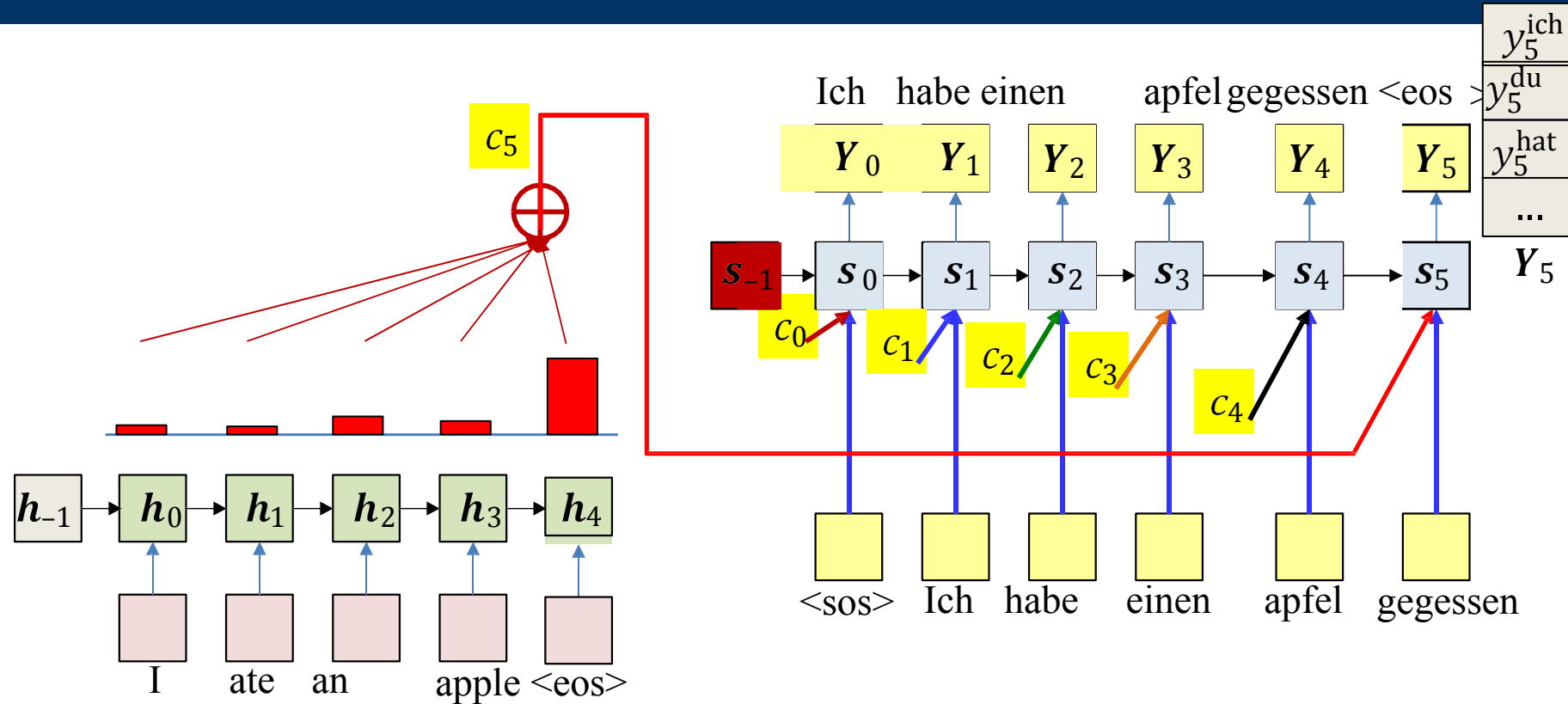
$$e_i(5) = g(h_i, s)$$

$$w_i(5) = \frac{\exp(e_i(5))}{\sum_j \exp(e_j(5))}$$

$$c_5 = \frac{1}{N} \sum_i^N w_i(5) h_i$$

55

# Converting an input: Inference



Continue this process until  
<eos> is drawn

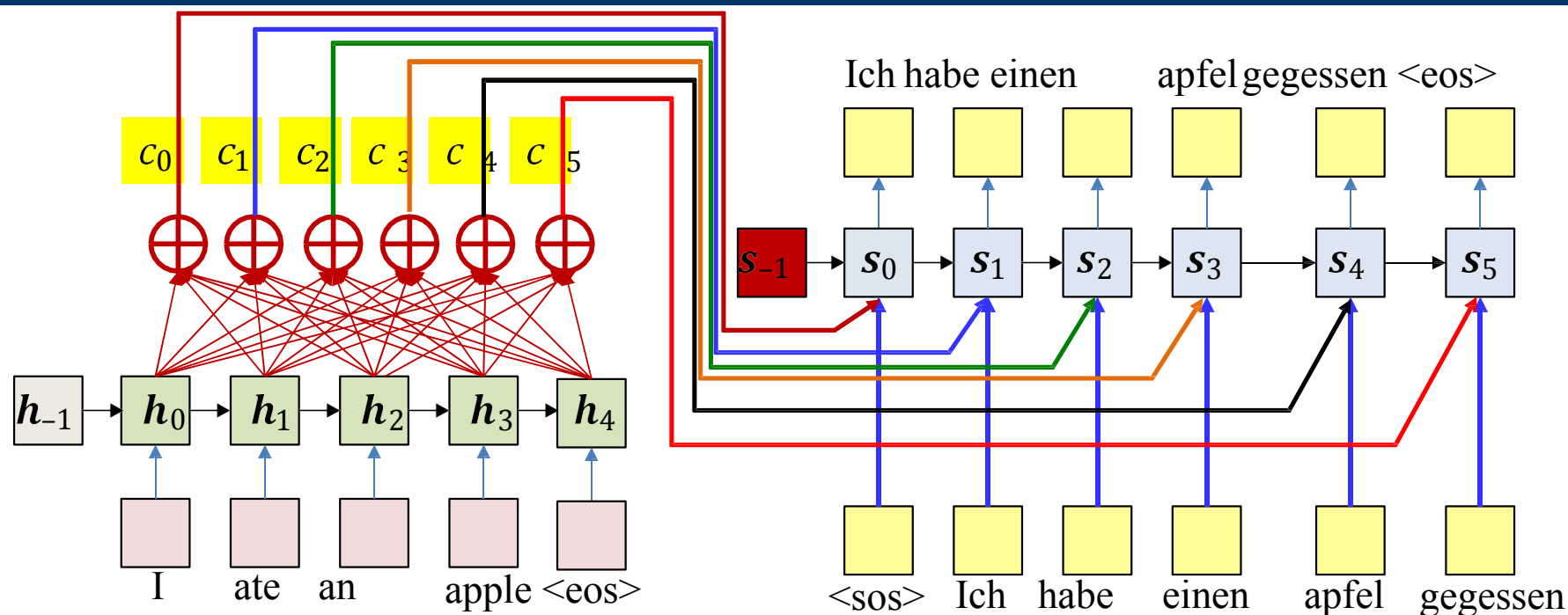
$$e_i(5) = g(h_i, s)$$

$$w_i(5) = \frac{\exp(e_i(5))}{\sum_j \exp(e_j(5))}$$

$$c_5 = \frac{1}{N} \sum_i^N w_i(5) h_i$$



# Attention-based decoding

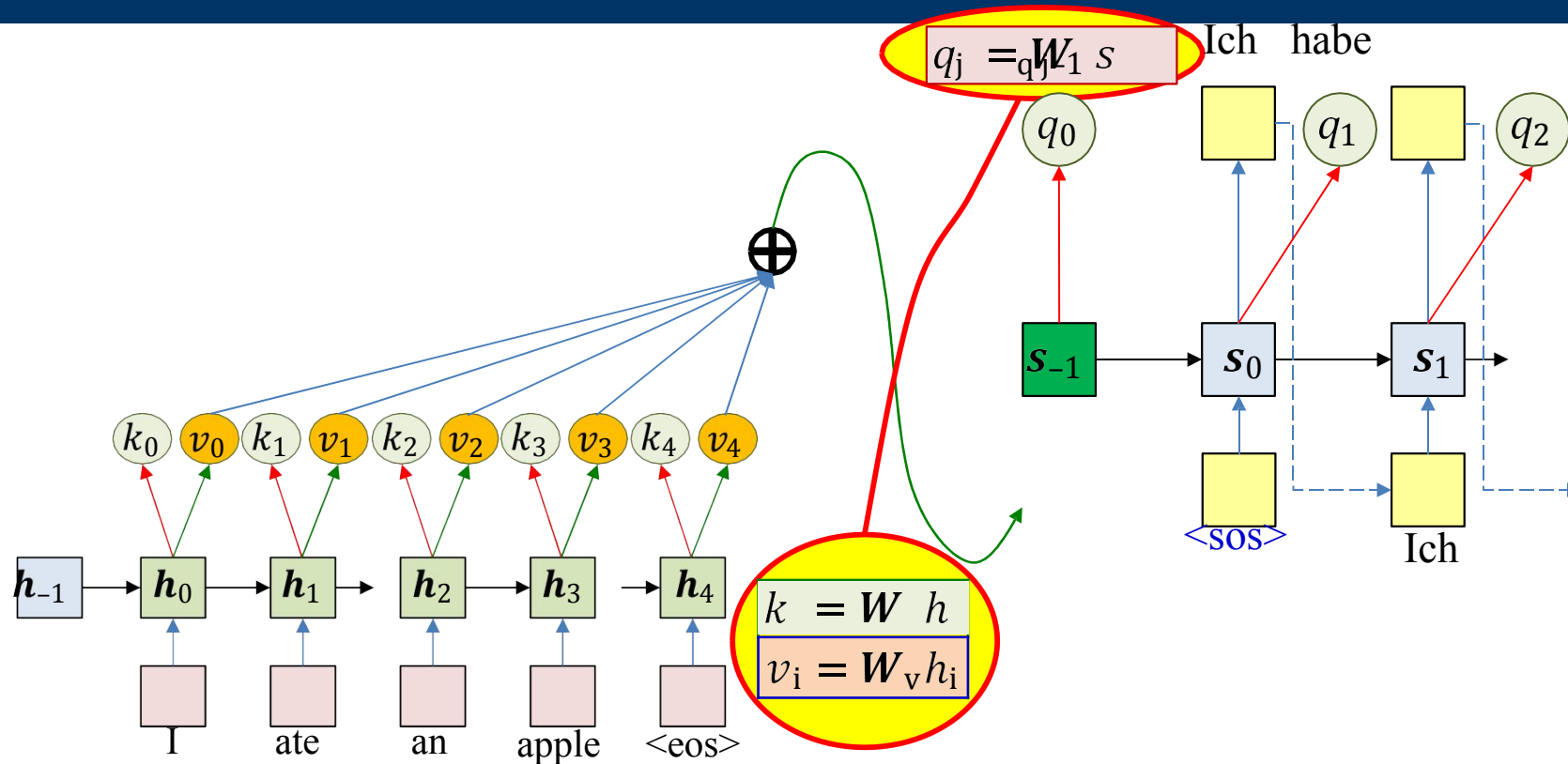


$$e_i(t) = g(h_i, s_{t-1})$$

$$w_i(t) = \frac{\exp(e_i(t))}{\sum_j \exp(e_j(t))}$$

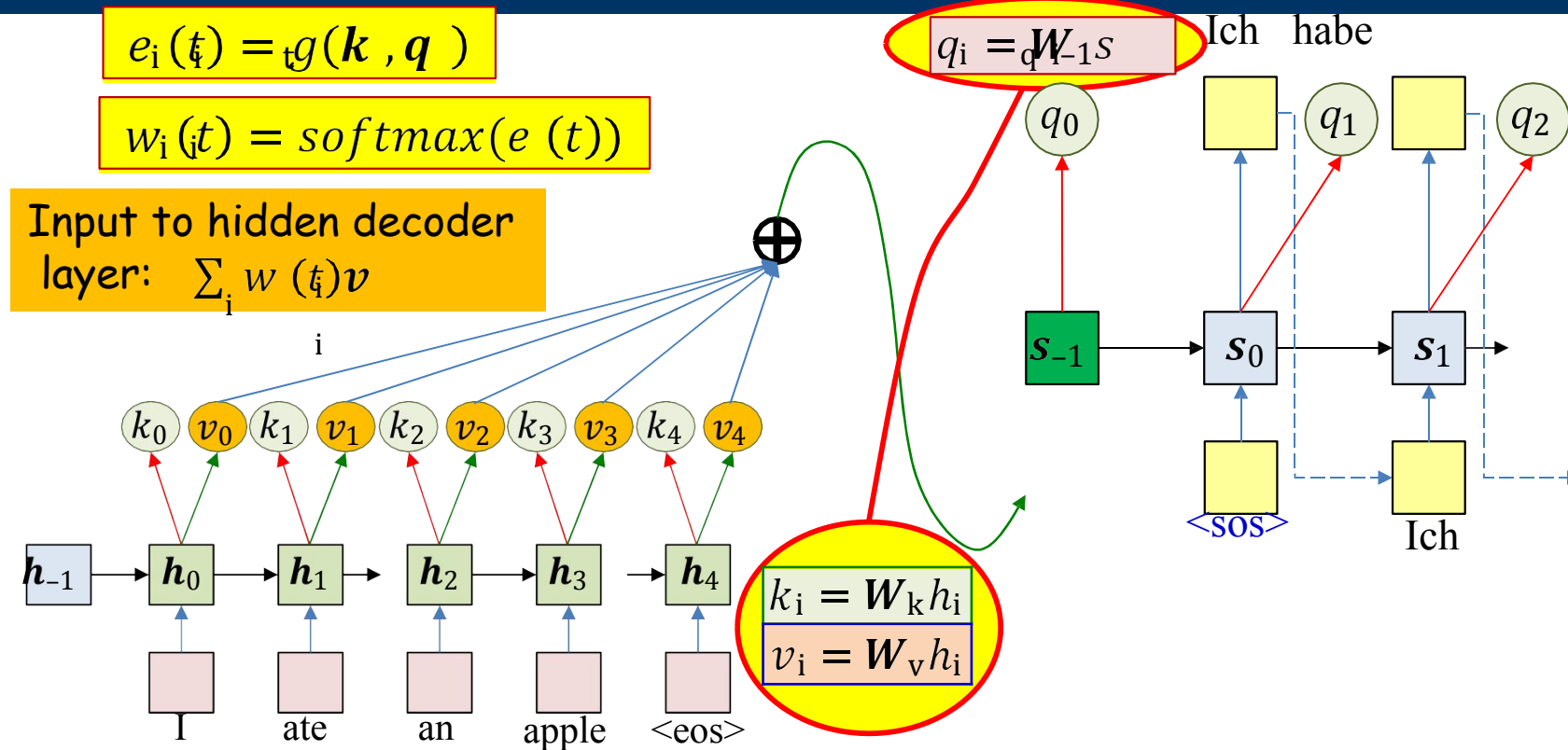
$$c_t = \frac{1}{N} \sum_i^N w_i(t) h_i$$

# Modification: Query key value



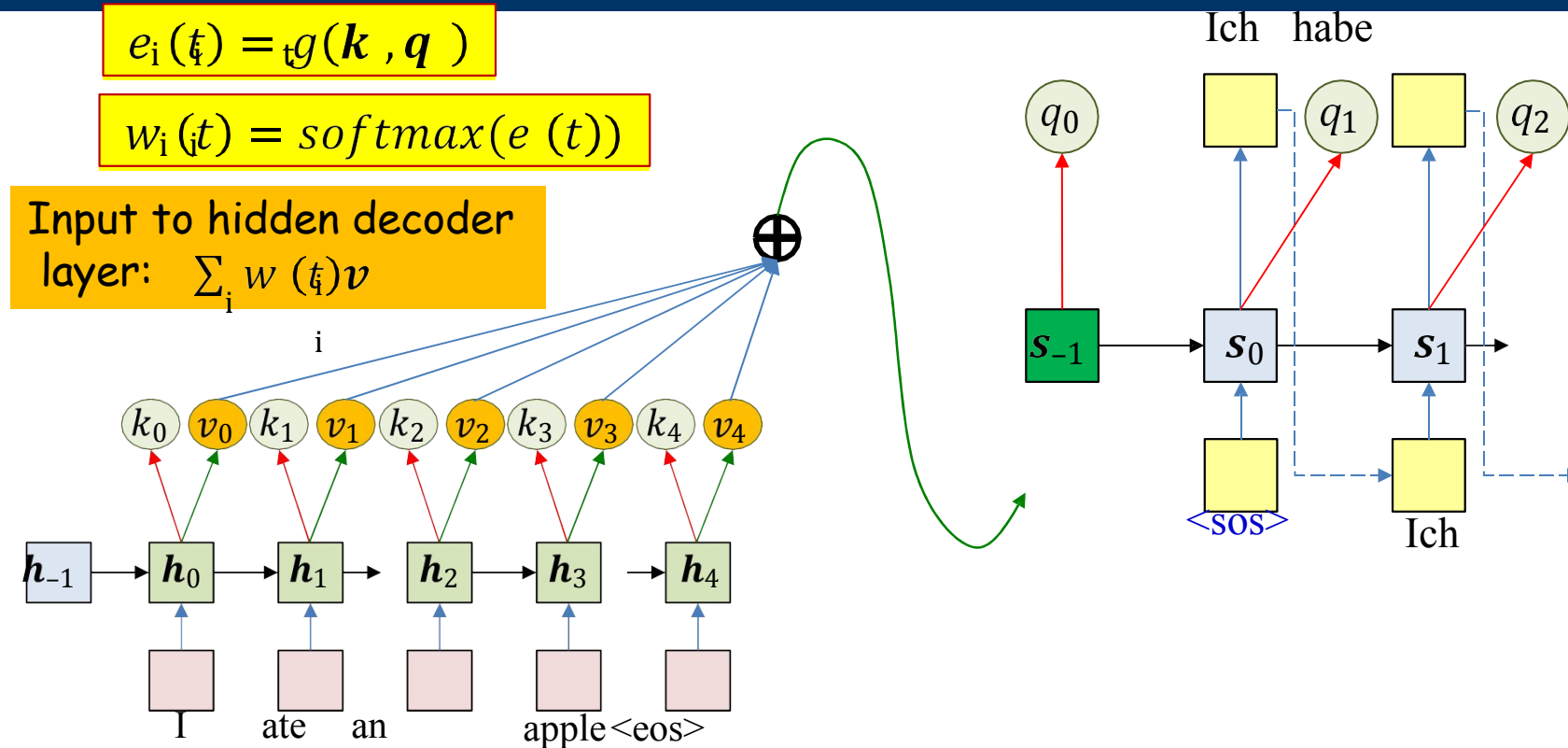
- Encoder outputs an explicit "key" and "value" at each input time
  - Key is used to evaluate the importance of the input at that time, for a given output
- Decoder outputs an explicit "query" at each output time
  - Query is used to evaluate which inputs to pay attention to
- The weight is a function of key and query
- The actual context is a weighted sum of value

# Modification: Query key value



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- The actual context is a weighted sum of value

# Modification: Query key value



Special case:  $k_i = v_i = h_i$   
 $q_t = s_{t-1}$

# Pseudocode

```
# Assuming encoded input
# (K,V) = [kenc[0]... kenc[T]], [venc[0]... venc[T]]
# is available

t = -1
hout[-1] = 0    # Initial Decoder hidden state
q[0] = 0        # Initial query

# Note: begins with a "start of sentence" symbol
# <sos> and <eos> may be identical
Yout[0] = <sos>
do
    t = t+1
    C = compute_context_with_attention(q[t], K, V)
    y[t], hout[t], q[t+1] = RNN_decode_step(hout[t-1], yout[t-1], C)
    yout[t] = generate(y[t]) # Random, or greedy
until yout[t] == <eos>
```

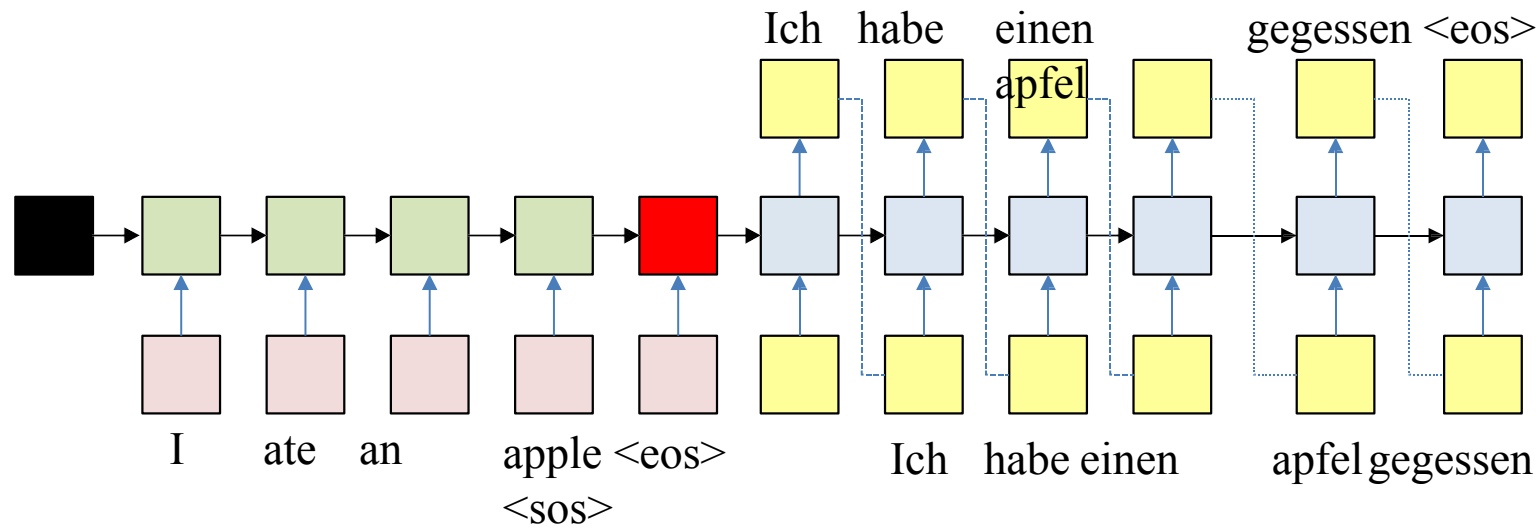
# Pseudocode : Computing context with attention

```
# Takes in previous state, encoder states, outputs attention-weighted context
function compute_context_with_attention(q, K, V)  #
    First compute attention
    e = []
    for t = 1:T    # Length of input
        e[t] = raw_attention(q, K[t])
    end
    maxe = max(e) # subtract max(e) from everything to prevent underflow
    a[1..T] = exp(e[1..T] - maxe)    # Component-wise exponentiation
    suma = sum(a) # Add all elements of a
    a[1..T] = a[1..T]/suma

    C = 0
    for t = 1..T
        C += a[t] * V[t]
    end

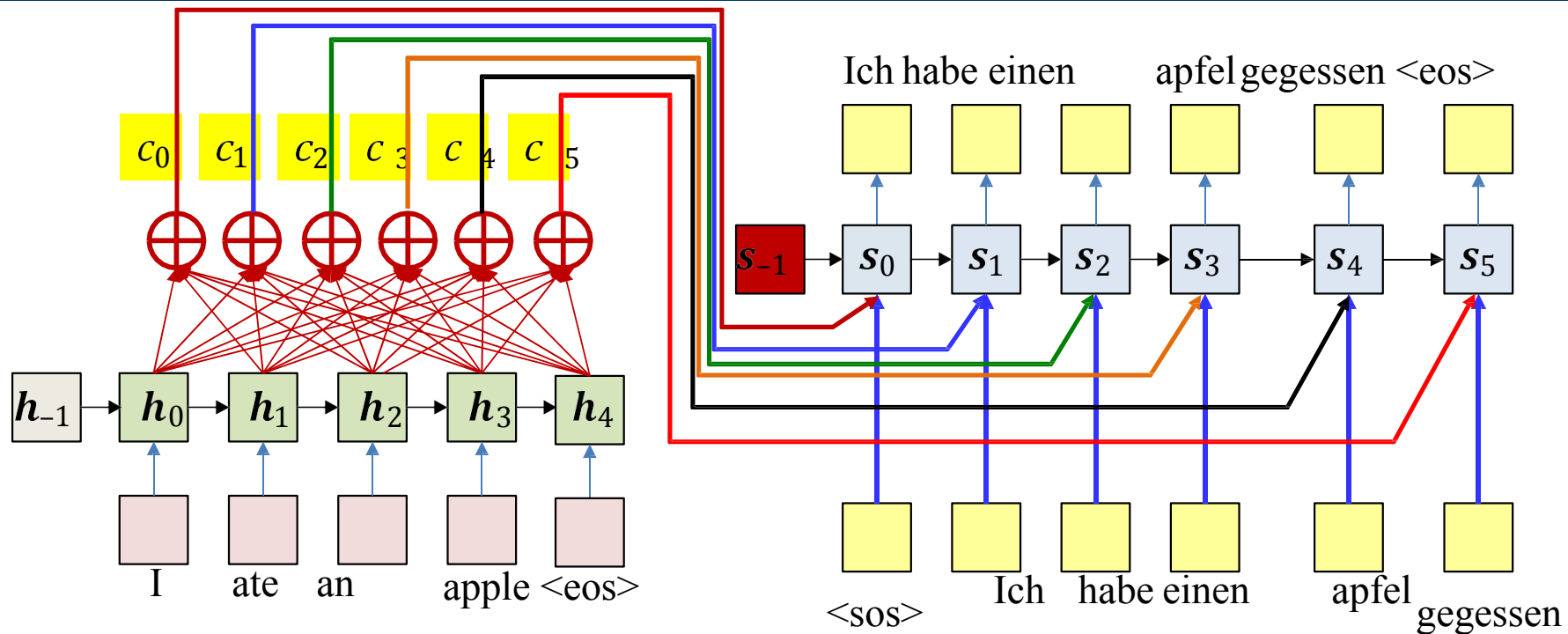
    return C
```

# Recap: Seq2Seq models



- The input sequence feeds into a recurrent structure
- The input sequence is terminated by an explicit <eos> symbol
  - The hidden activation at the <eos> “stores” all information about the sentence
- Subsequently a *second* RNN uses the hidden activation as initial state to produce a sequence of outputs

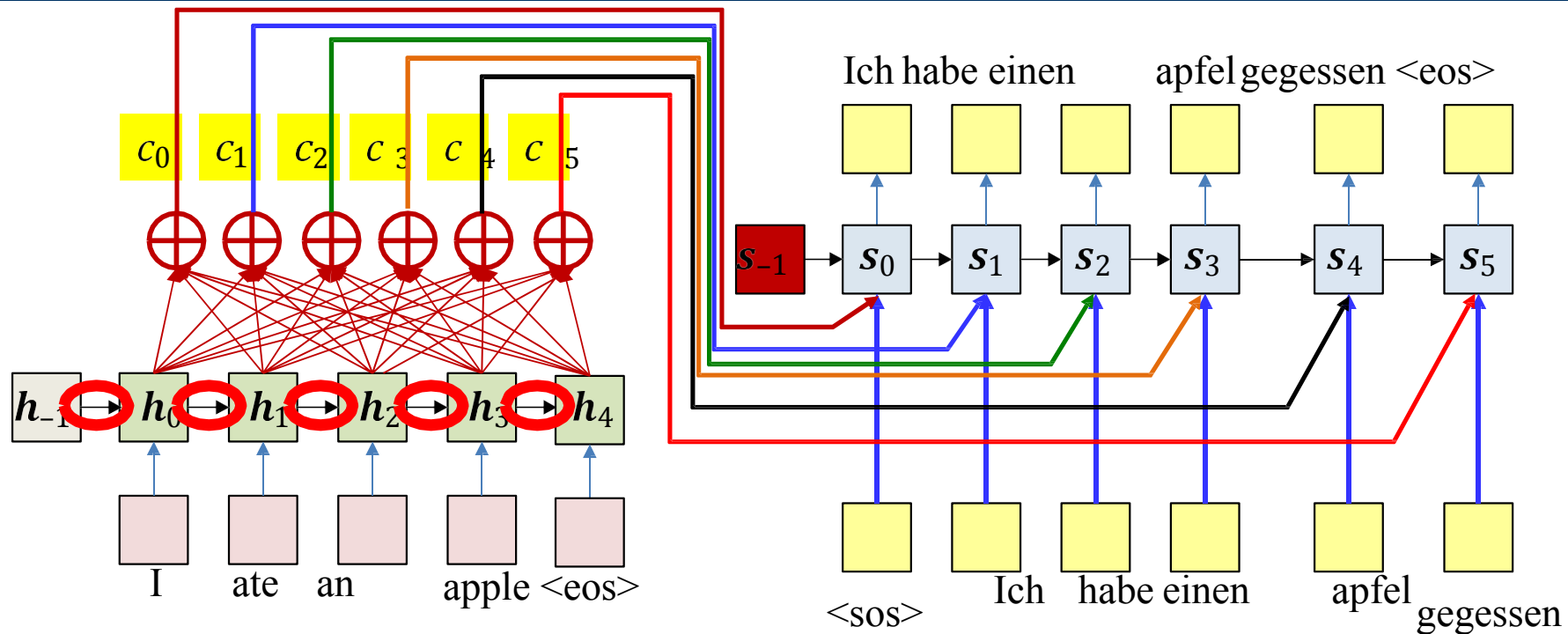
# Recap: Attention Models



- Encoder recurrently produces hidden representations of input word sequence
- Decoder recurrently generates output word sequence
  - For each output word the decoder uses a weighted average of the hidden input representations as input “context”, along with the recurrent hidden state and the previous output word



# Recap: Attention Models



- Problem: Because of the recurrence, the hidden representation for any word is also influenced by *all* preceding words
  - The decoder is actually paying attention to the sequence, and not just the word
- If the decoder is automatically figuring out which words of the input to attend to at each time, is recurrence in the input even necessary?

Improves translation accuracy

Helps handle **longer sequences**

Interpretable: shows what the model is focusing on

Forms the foundation of **Transformer models**

## Led to development of:

- ▶ Bahdanau Attention (Additive, 2014)
- ▶ Luong Attention (Multiplicative, 2015)
- ▶ Self-Attention and Transformers (2017+)

# Seq2Seq vs Seq2Seq + Attention

Aspect	Basic Seq2Seq	With Attention
Memory	Single vector (fixed)	Multiple encoder states (dynamic)
Long Sequences	Poor performance	Good performance
Interpretability	Low	High (via attention weights)
Use Cases	Short/medium sequences	Longer, complex tasks

# Applications of Seq2Seq + Attention

- ▶ Machine Translation
- ▶ Text Summarization
- ▶ Chatbots and Dialog Systems
- ▶ Speech Recognition
- ▶ Question Answering
- ▶ Video Captioning
- ▶ DNA Sequence Modeling

- ▶ Still sequential — **not fully parallelizable**
- ▶ Attention adds computational cost
- ▶ Hard to interpret in large-scale models
- ▶ Might struggle with very long-range dependencies in huge contexts

- ▶ **Transformers:** Fully attention-based, no recurrence
- ▶ **Efficient Attention Models:** Longformer, Reformer, Linformer
- ▶ **Multimodal Attention:** Vision + Text
- ▶ **Memory-Augmented Models**
- ▶ **Structured Attention:** Parses, syntax, and alignment bias

**Attention paved the way for GPT, BERT, and LLMs**



- ▶ Seq2Seq enables mapping input to output sequences of variable lengths
- ▶ **Bottleneck:** Fixed-size context vector limits learning capacity
- ▶ **Attention:** Improves performance by giving **adaptive access** to input states
- ▶ Attention → Transformer → LLMs
- ▶ Still evolving: From additive attention to self-attention and beyond

These slides have been adapted from

- Younes Mourri & Lukasz Kaiser, [Natural Language Processing Specialization, DeepLearning.AI](#)
- Bhiksha Raj & Rita Singh, [11-785 Introduction to Deep Learning, CMU](#)



## Foundational Papers:

- ▶ Sutskever et al. (2014). *Sequence to Sequence Learning with Neural Networks*. NeurIPS.
- ▶ Bahdanau et al. (2014). *Neural Machine Translation by Jointly Learning to Align and Translate*.
- ▶ Luong et al. (2015). *Effective Approaches to Attention-based Neural Machine Translation*.
- ▶ Vaswani et al. (2017). *Attention Is All You Need* (Transformer).
- ▶ Chan et al. (2016). *Listen, Attend and Spell* (Speech recognition).

## Courses & Tutorials:

- ▶ Stanford CS224n: Lecture 9 (Attention)
- ▶ DeepLearning.ai NLP Specialization (Coursera)
- ▶ Harvard NLP Annotated Transformer:  
<http://nlp.seas.harvard.edu/2018/04/03/attention.html>
- ▶ Jay Alammar's blog: "The Illustrated Transformer"