

Performance Report for:  
https://nike-store-phi-bay.vercel.app/

Report generated: Sat, Feb 8, 2025 7:19 AM -0800  
Test Server Location: Vancouver, Canada  
Using: Chrome 117.0.0.0, Lighthouse 11.0.0

A	Performance 100%	Structure 94%	L. Contentful Paint 279ms	T. Blocking Time 0ms	C. Layout Shift 0.05
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Top Issues

Med	Don't lazy load Largest Contentful Paint image <small>LCP</small>	LCP was lazy loaded
Low	Avoid large layout shifts <small>CLS</small>	4 elements found
Low	Properly size images	Potential savings of 44.1KB
Low	Reduce unused JavaScript <small>LCP</small>	Potential savings of 21.3KB
Low	Reduce JavaScript execution time <small>TBT</small>	114ms spent executing JavaScript

Focus on these audits first

These audits likely have the largest impact on your page performance.

Structure audits do not directly affect your Performance Score, but improving the audits seen here can help as a starting point for overall performance gains.

Page Details



Total Page Size - 608KB



Total Page Requests - 49



HTML JS CSS IMG Video Font Other

How does this affect me?

Modern web users have a short attention span and expect a fast and seamless website experience. Delivering that fast experience can result in more traffic, more conversions, and more happiness.

As if you didn't need more incentive, **Google use Page Speed and Page Experience (including Web Vitals) signals in their ranking algorithm.**

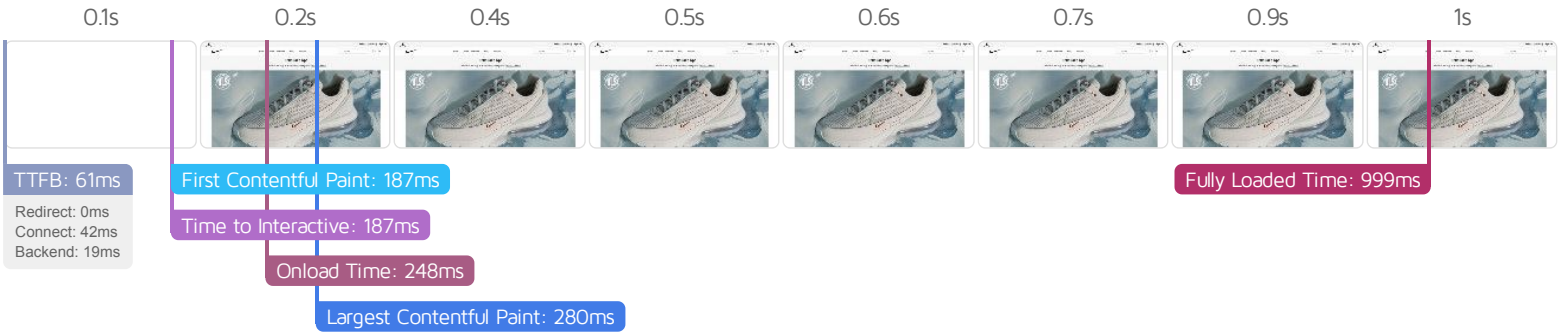
About GTmetrix

**GTmetrix** GTmetrix was developed as a tool for customers to easily test the performance of their webpages.  
[Learn more about us.](#)

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Create Next App





Performance Metrics

<p>First Contentful Paint</p> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p>	<p>Good - Nothing to do here</p> <p>187ms</p>	<p>Time to Interactive</p> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p>	<p>Good - Nothing to do here</p> <p>187ms</p>
<p>Speed Index</p> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p>	<p>Good - Nothing to do here</p> <p>224ms</p>	<p>Total Blocking Time</p> <p>How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.</p>	<p>Good - Nothing to do here</p> <p>0ms</p>
<p>Largest Contentful Paint</p> <p>How long it takes for the largest element of content (i.e., a hero image) to be painted on your page. A good user experience is 1.2s or less.</p>	<p>Good - Nothing to do here</p> <p>279ms</p>	<p>Cumulative Layout Shift</p> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p>	<p>Good - Nothing to do here</p> <p>0.05</p>

Browser Timings

Redirect	0ms	Connect	42ms	Backend	19ms
TTFB	61ms	DOM Int.	132ms	DOM Loaded	132ms
First Paint	187ms	Onload	248ms	Fully Loaded	999ms

IMPACT	AUDIT	
Med	Don't lazy load Largest Contentful Paint image <small>LCP</small>	LCP was lazy loaded
Low	Avoid large layout shifts <small>CLS</small>	4 elements found
Low	Properly size images	Potential savings of 44.1KB
Low	Reduce unused JavaScript <small>LCP</small>	Potential savings of 21.3KB
Low	Reduce JavaScript execution time <small>TBT</small>	114ms spent executing JavaScript
Low	Avoid chaining critical requests <small>FCP</small> <small>LCP</small>	1 chain found
Low	Avoid enormous network payloads <small>LCP</small>	Total size was 616KB
Low	Avoid an excessive DOM size <small>TBT</small>	431 elements
N/A	Reduce initial server response time <small>FCP</small> <small>LCP</small>	Root document took 11ms
N/A	Minimize main-thread work <small>TBT</small>	Main-thread busy for 353ms
N/A	Largest Contentful Paint element <small>LCP</small>	280 ms
N/A	Reduce the impact of third-party code <small>TBT</small>	Total size was 6.56KB
N/A	Eliminate render-blocking resources <small>FCP</small> <small>LCP</small>	
N/A	Avoid serving legacy JavaScript to modern browsers <small>TBT</small>	
N/A	User Timing marks and measures	