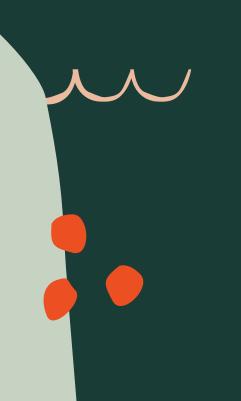
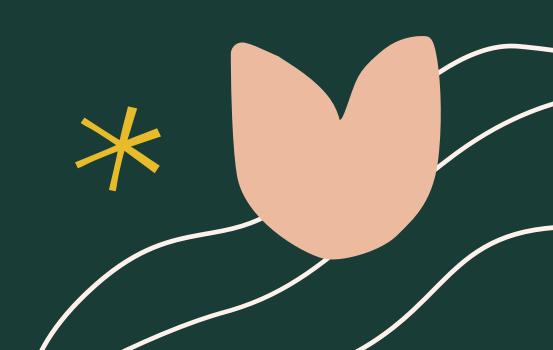


# ALPHA BETA PRUNING

KB Kelompok 5







### Anggota



Flhriz Ilham Rabbany 5025211040



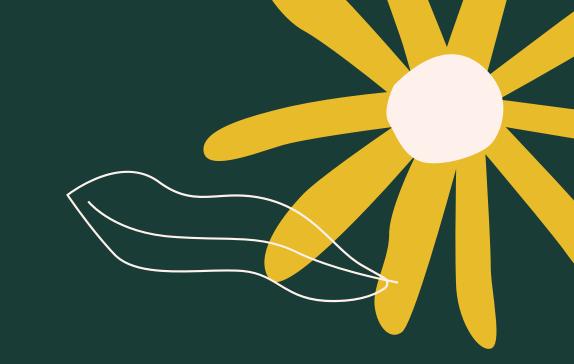
Syomeron Ansell Widjaya 5025211250



Muhammad Ahyun Irsyad 5025211251







## Alpha Beta Pruning

AI ALGORITHM

## PE AL

## Apa Itu \alpha \beta \beta \Beta \text{Pruning?}

#### **PENGERTIAN**

Alpha-beta pruning adalah algoritma pencarian yang berupaya mengurangi jumlah node yang dievaluasi oleh algoritma minimax di pohon pencariannya. Ini adalah algoritme pencarian yang biasanya digunakan untuk mesin yang memainkan game dengan dua pemain (Tictac-toe, Chess, Connect 4, dll.). Teknik ini bertujuan untuk mengurangi jumlah simpangan yang dihasilkan oleh Minimax dengan menghilangkan cabang-cabang yang tidak relevan dalam pohon pencarian. Dengan menggunakan alpha-beta pruning, cabang-cabang yang tidak relevan dalam pohon pencarian dihilangkan sehingga dapat mengurangi jumlah simpangan yang dihasilkan oleh Minimax. Alpha-beta pruning mengandalkan dua parameter, yaitu alpha dan beta, yang mewakili batas atas dan batas bawah dari nilai yang diinginkan. Selama pencarian, jika nilai simpangan di luar rentang alpha dan beta, cabang tersebut dapat diabaikan karena tidak akan mempengaruhi keputusan akhir.

### Poin Penting



#### MAX NODE

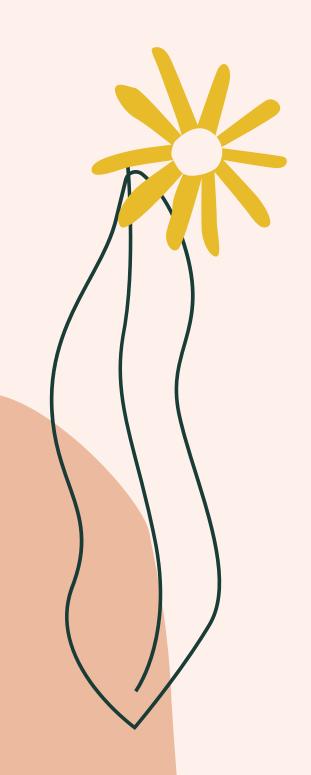
Value  $\geq \alpha$ , update

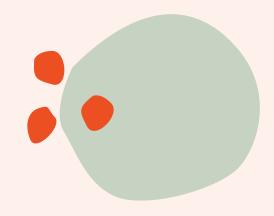
Value  $>= \beta$ , prune

#### MIN NODE

Value  $\leq$   $\beta$ , update

Value  $\leq \alpha$ , prune

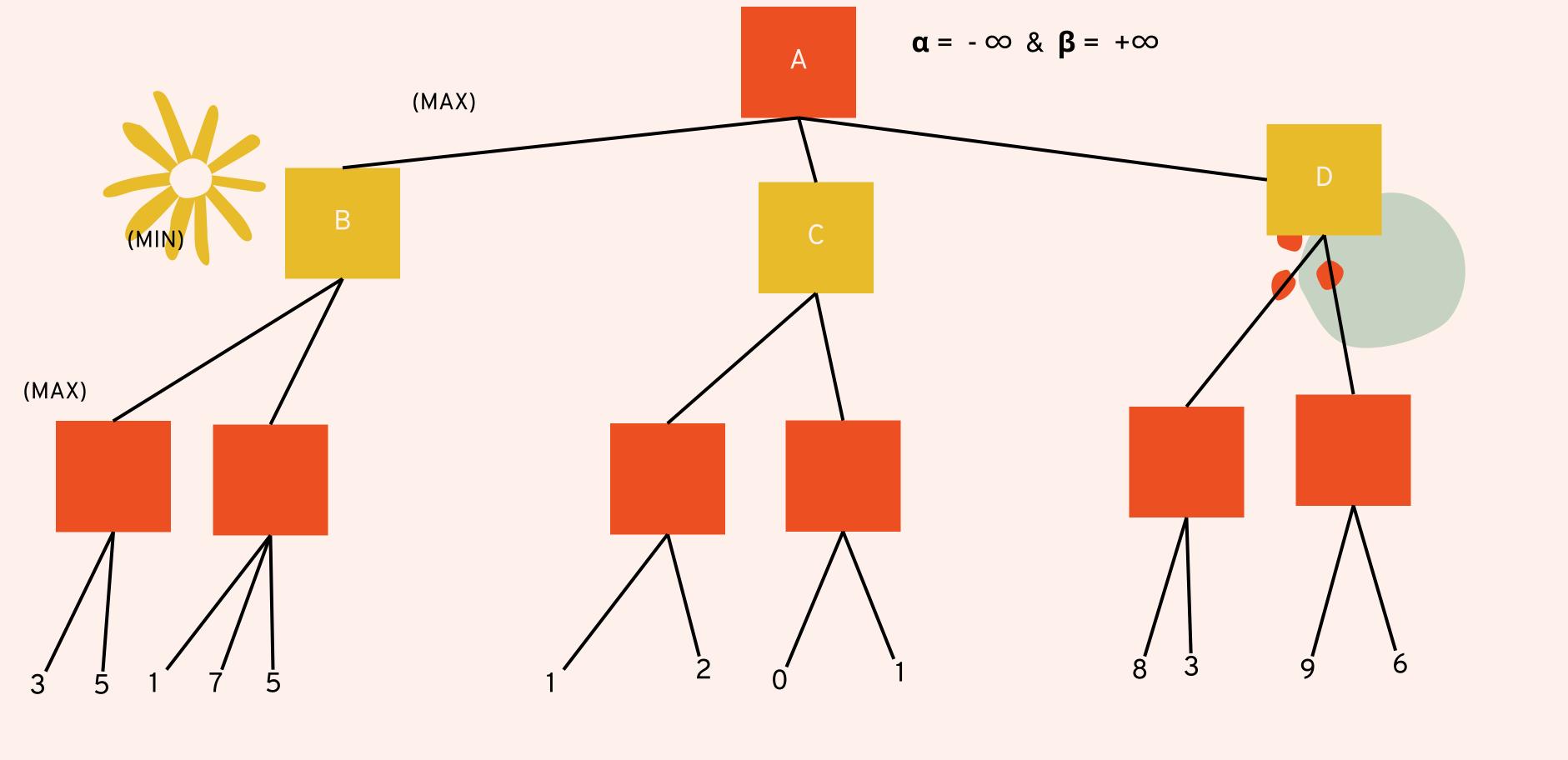


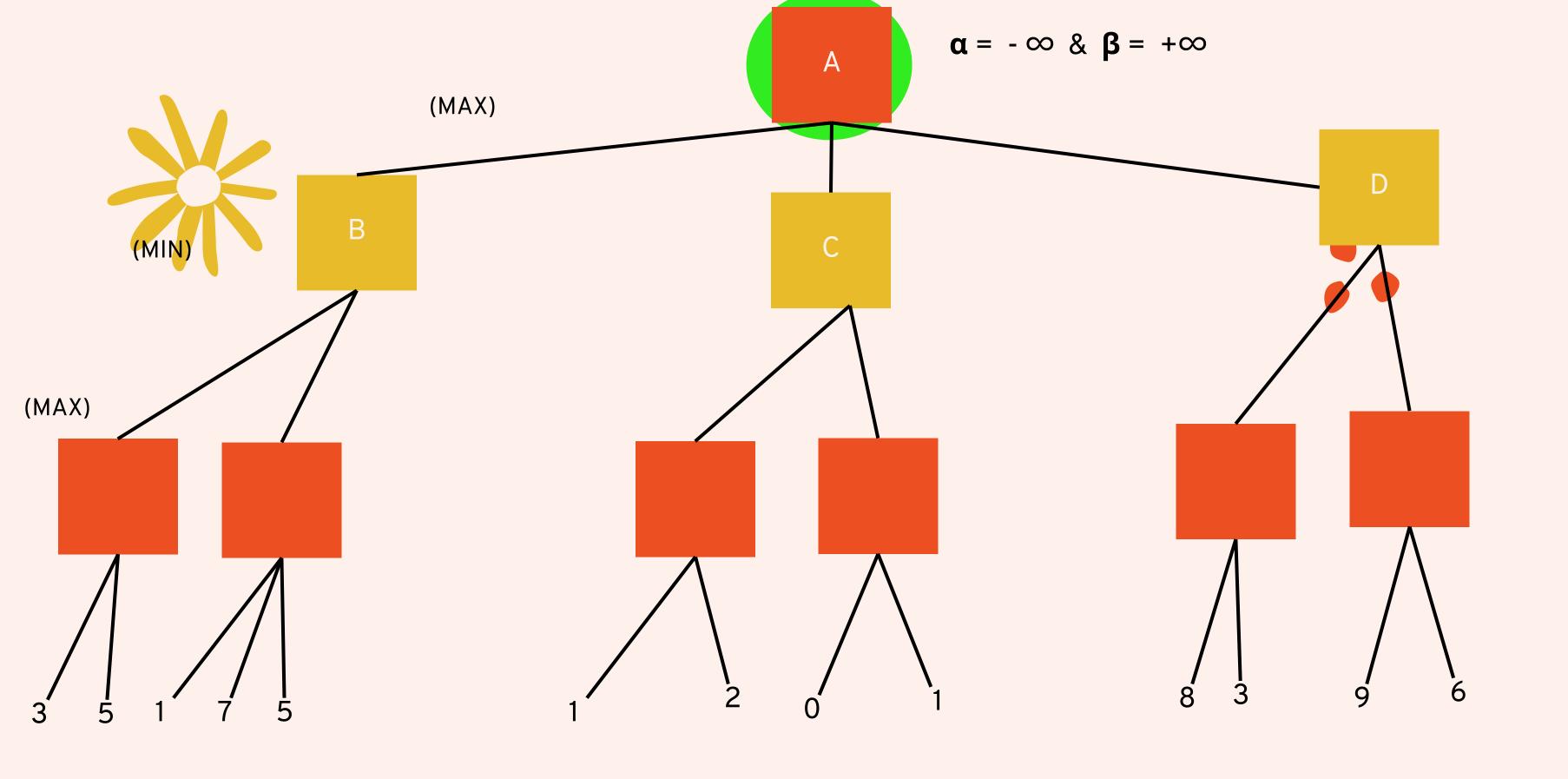


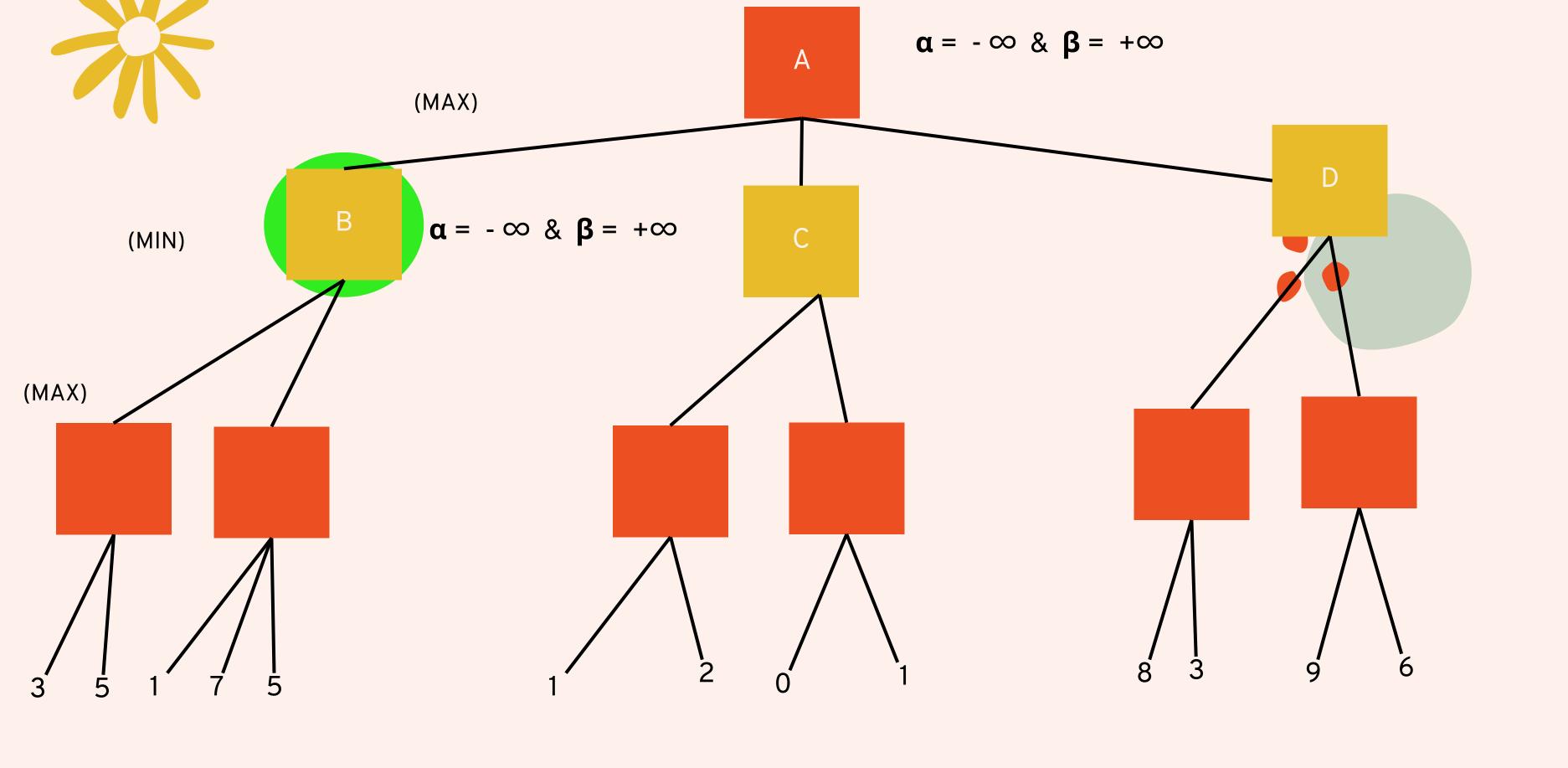
### Contoh $\alpha$ - $\beta$ Pruning

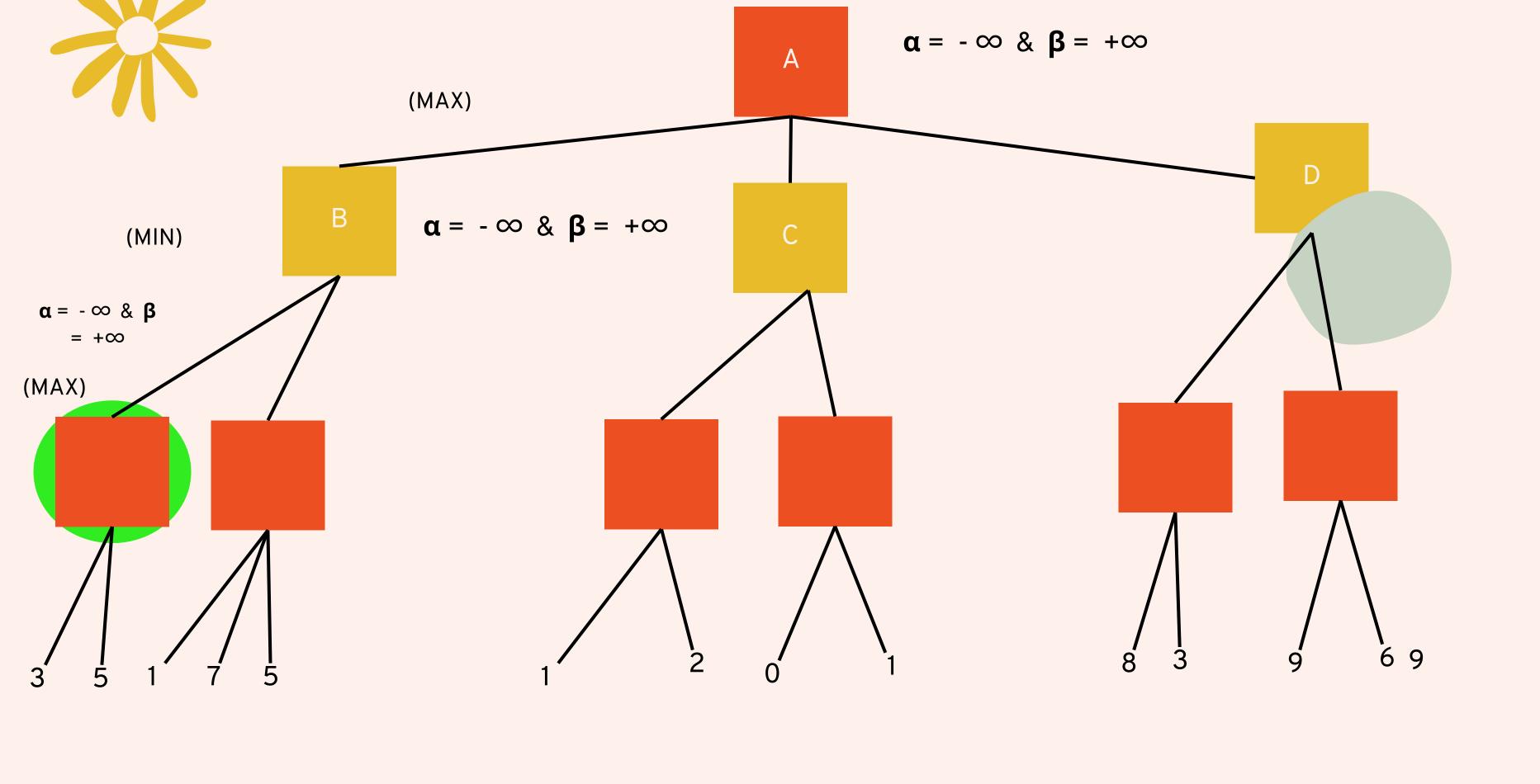
Dan

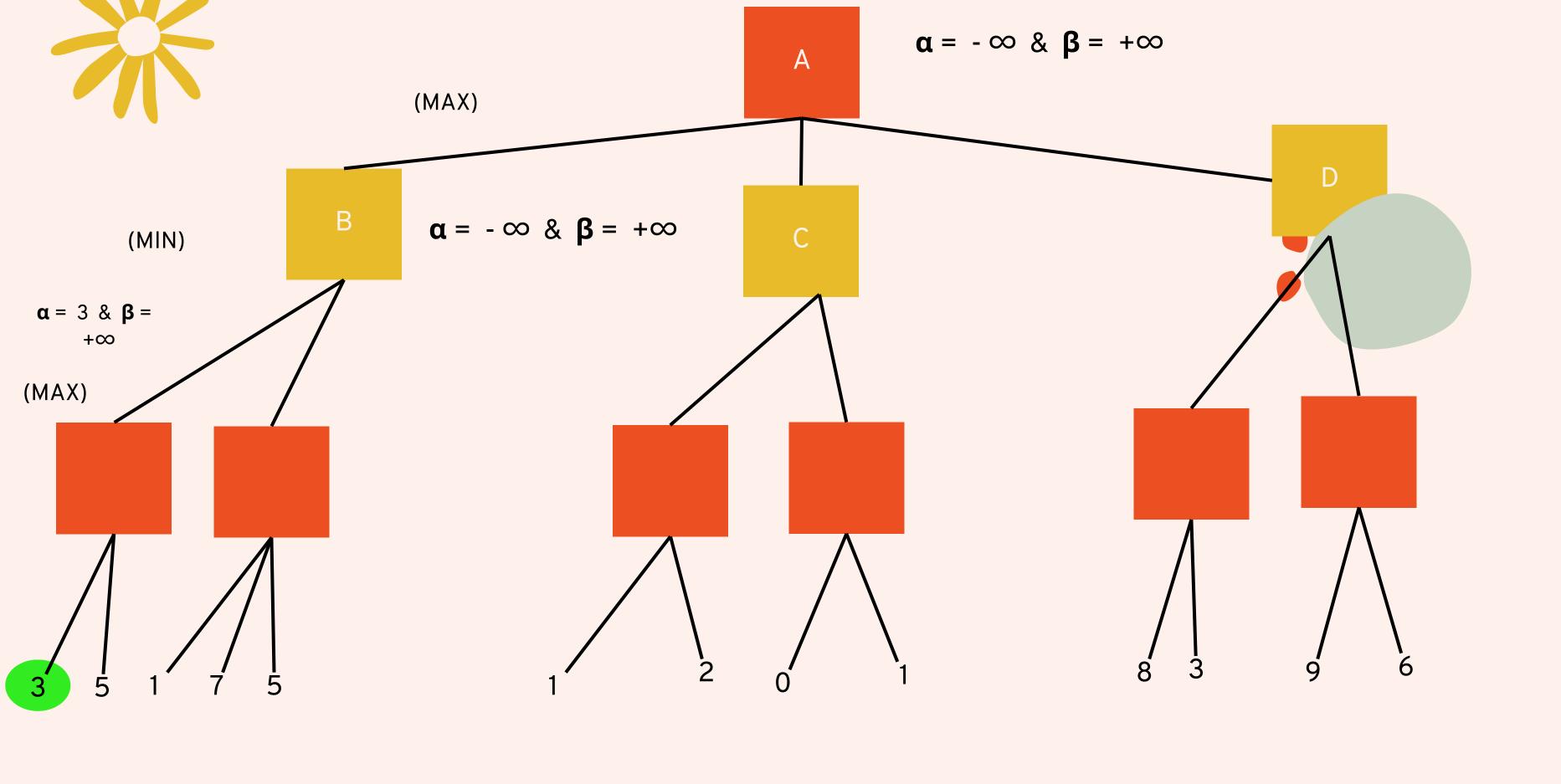
Penjelasannya

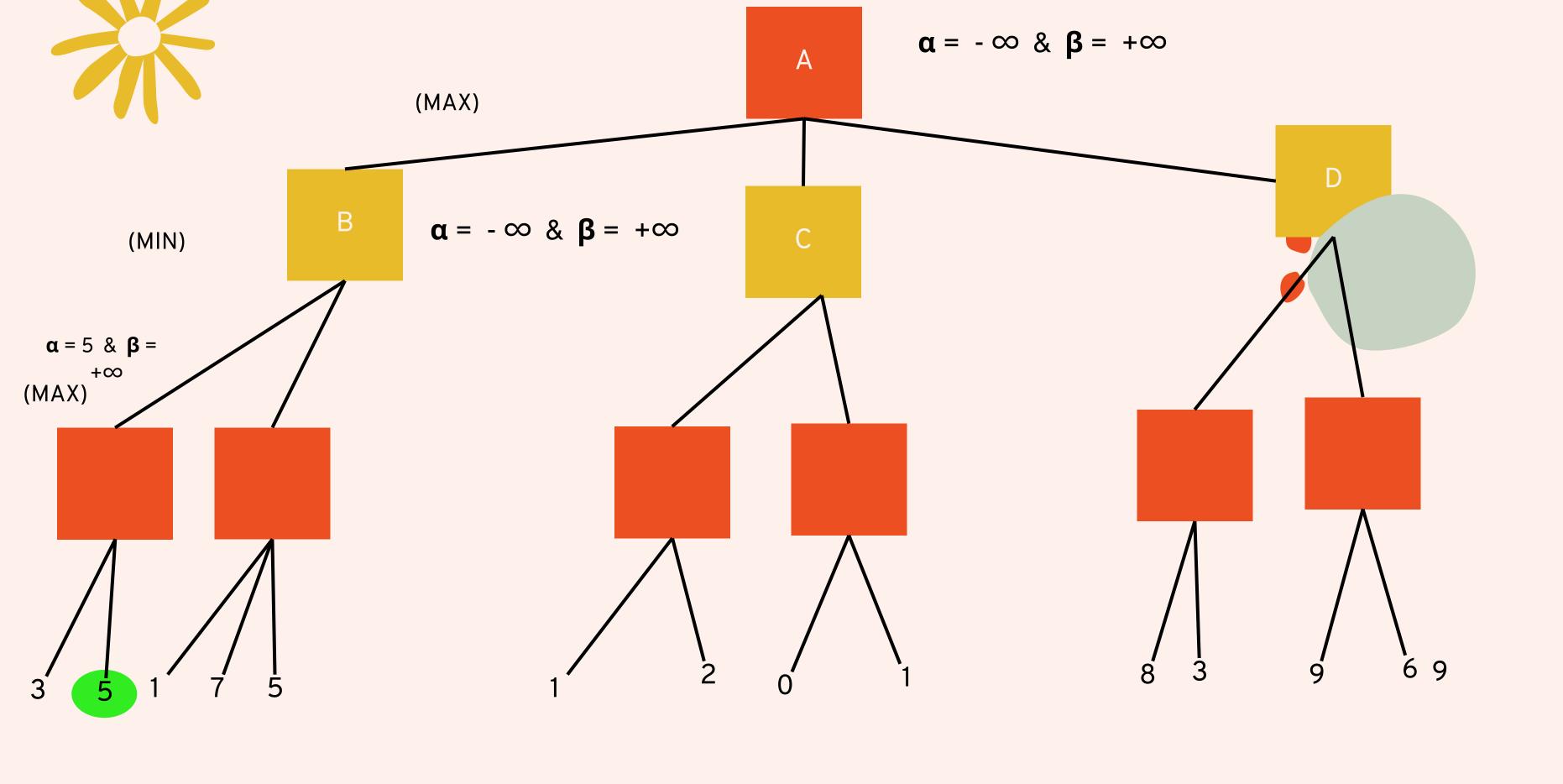


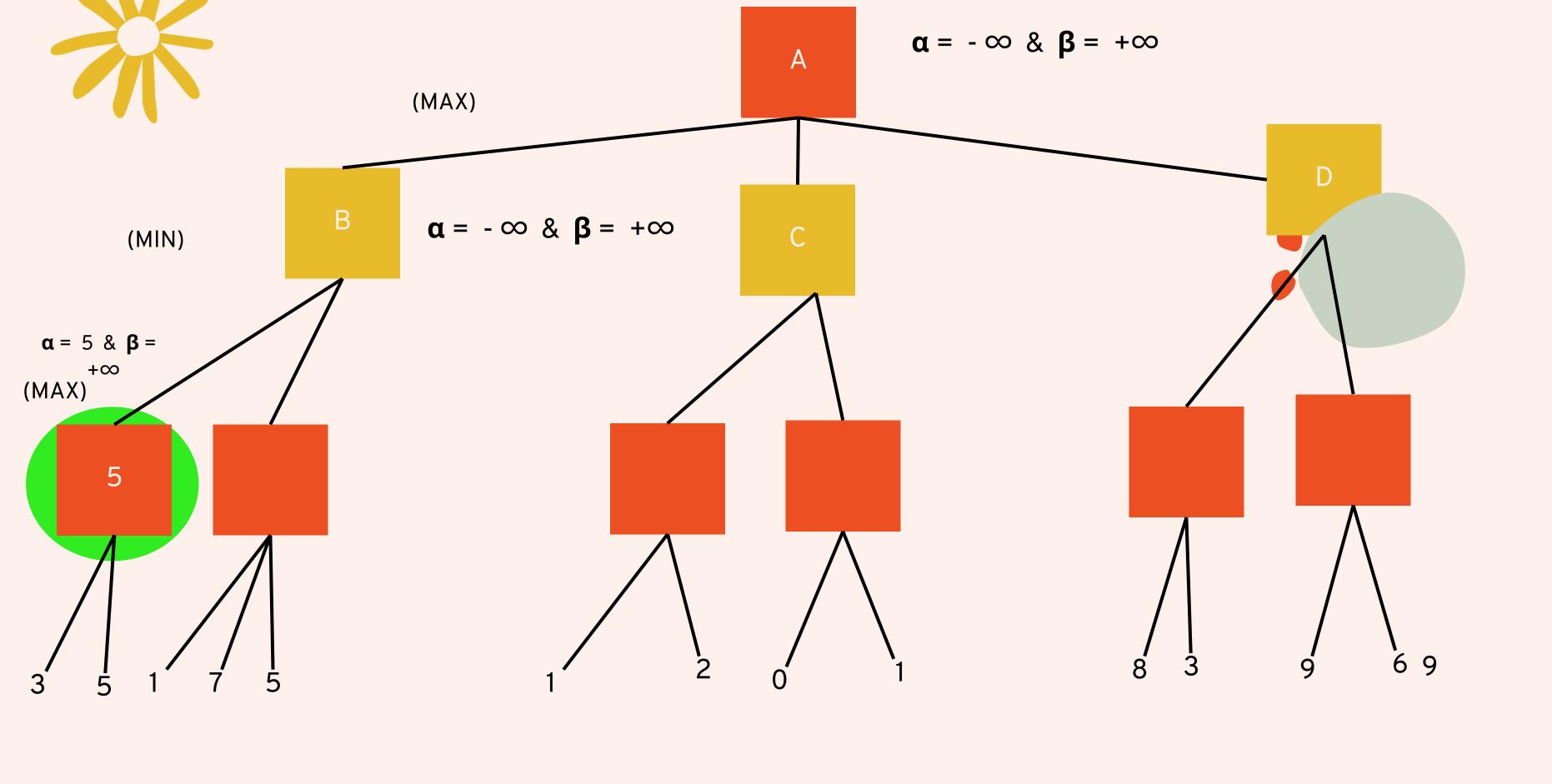


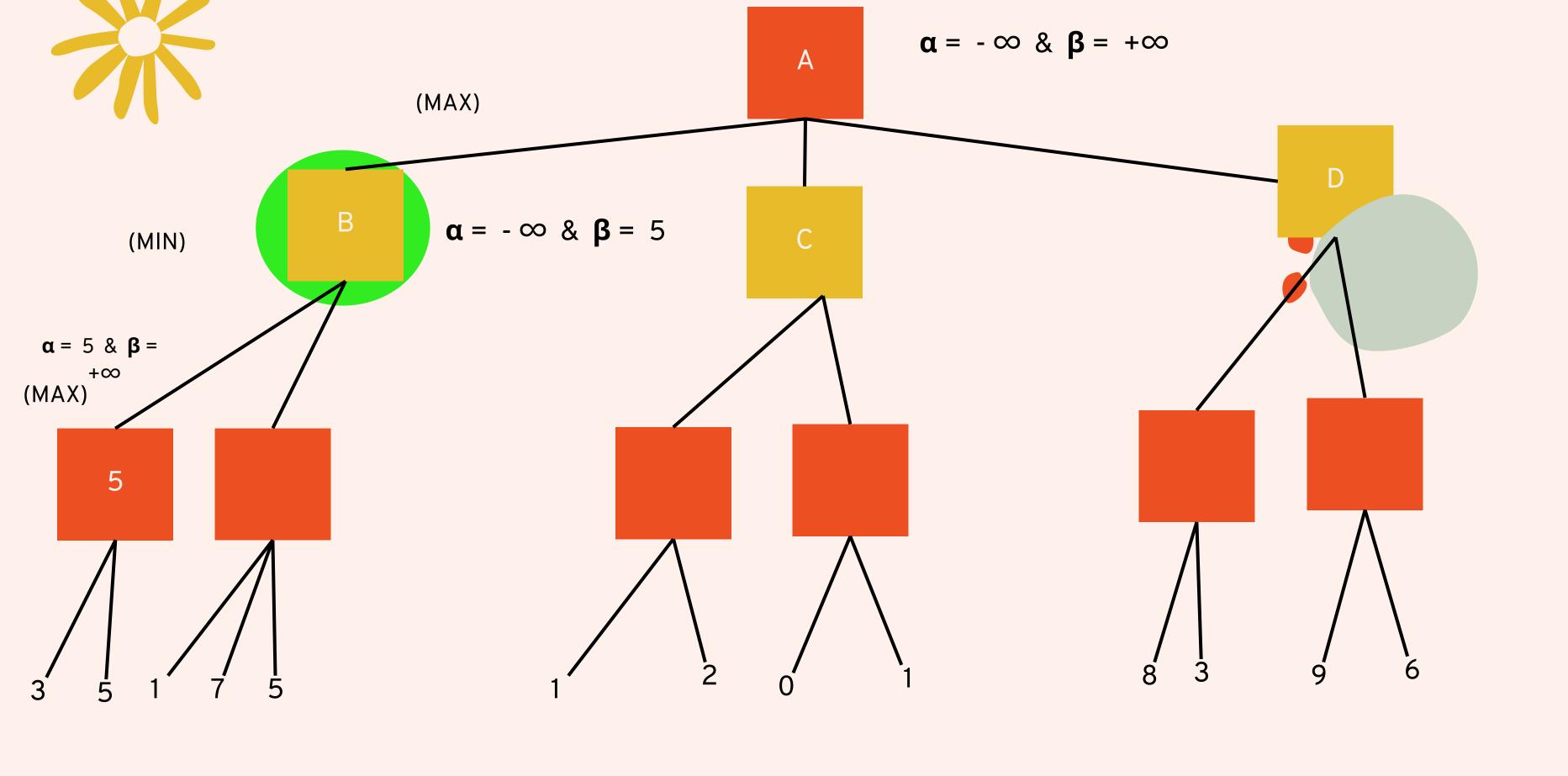


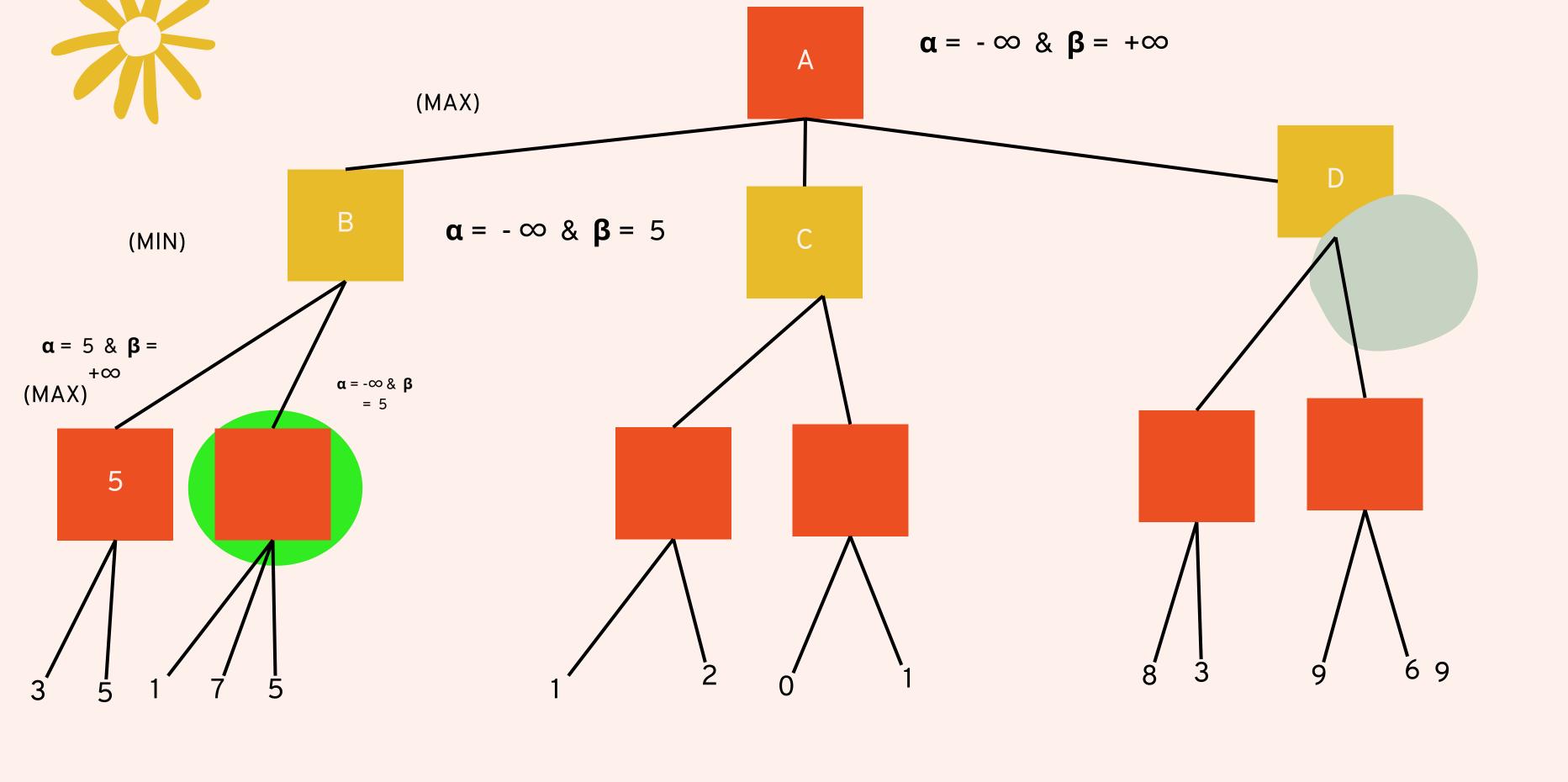


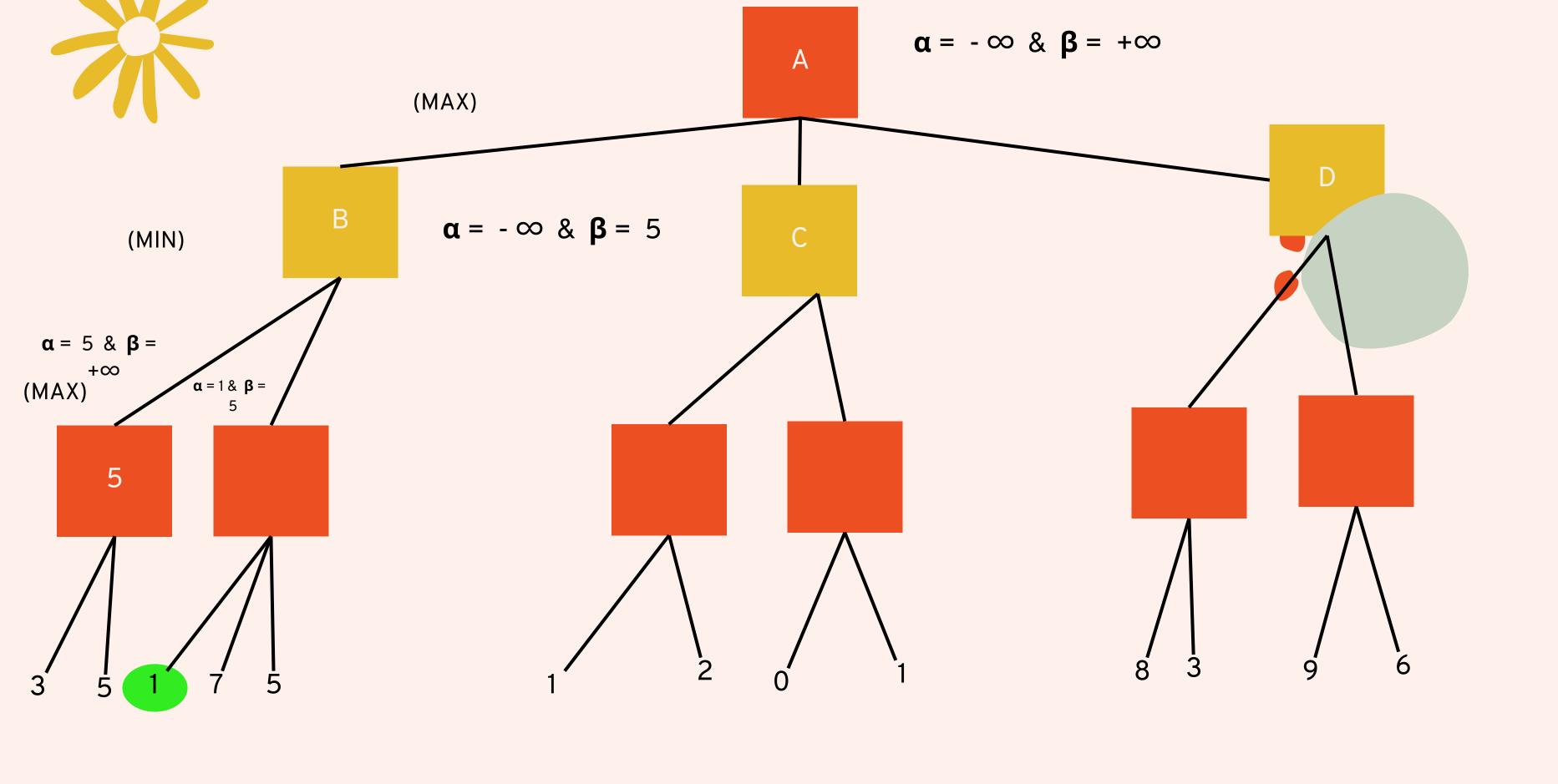


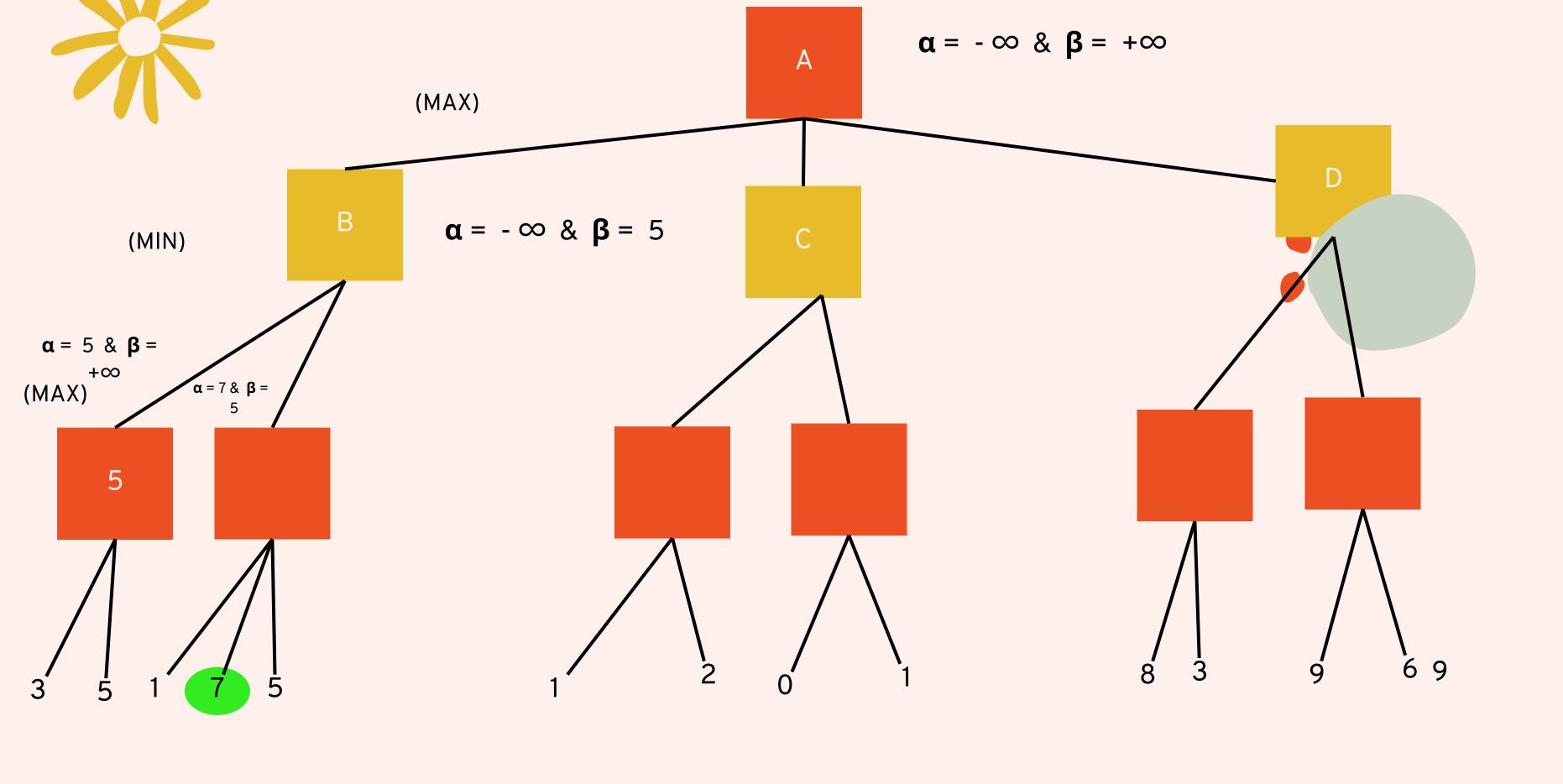


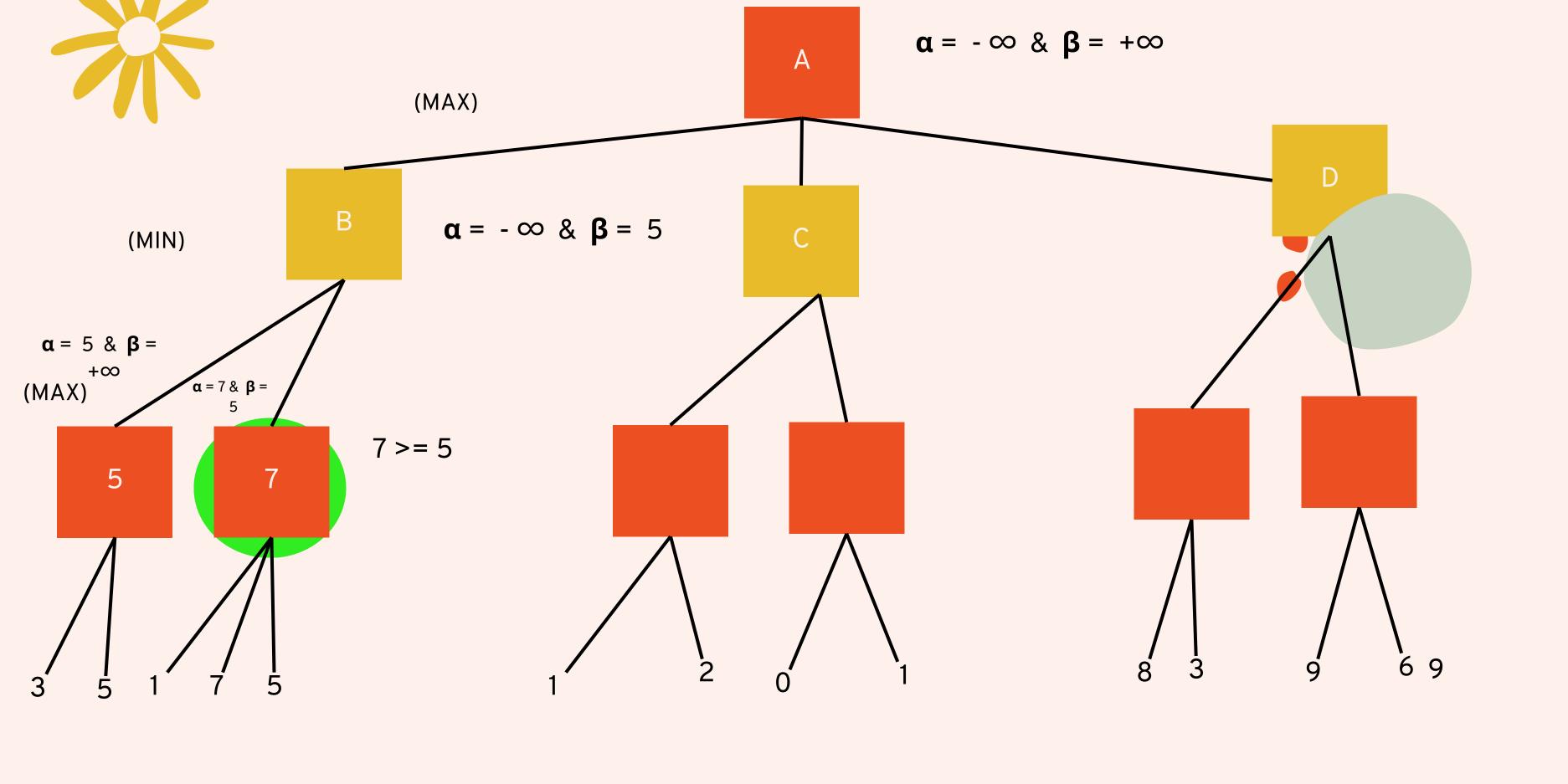


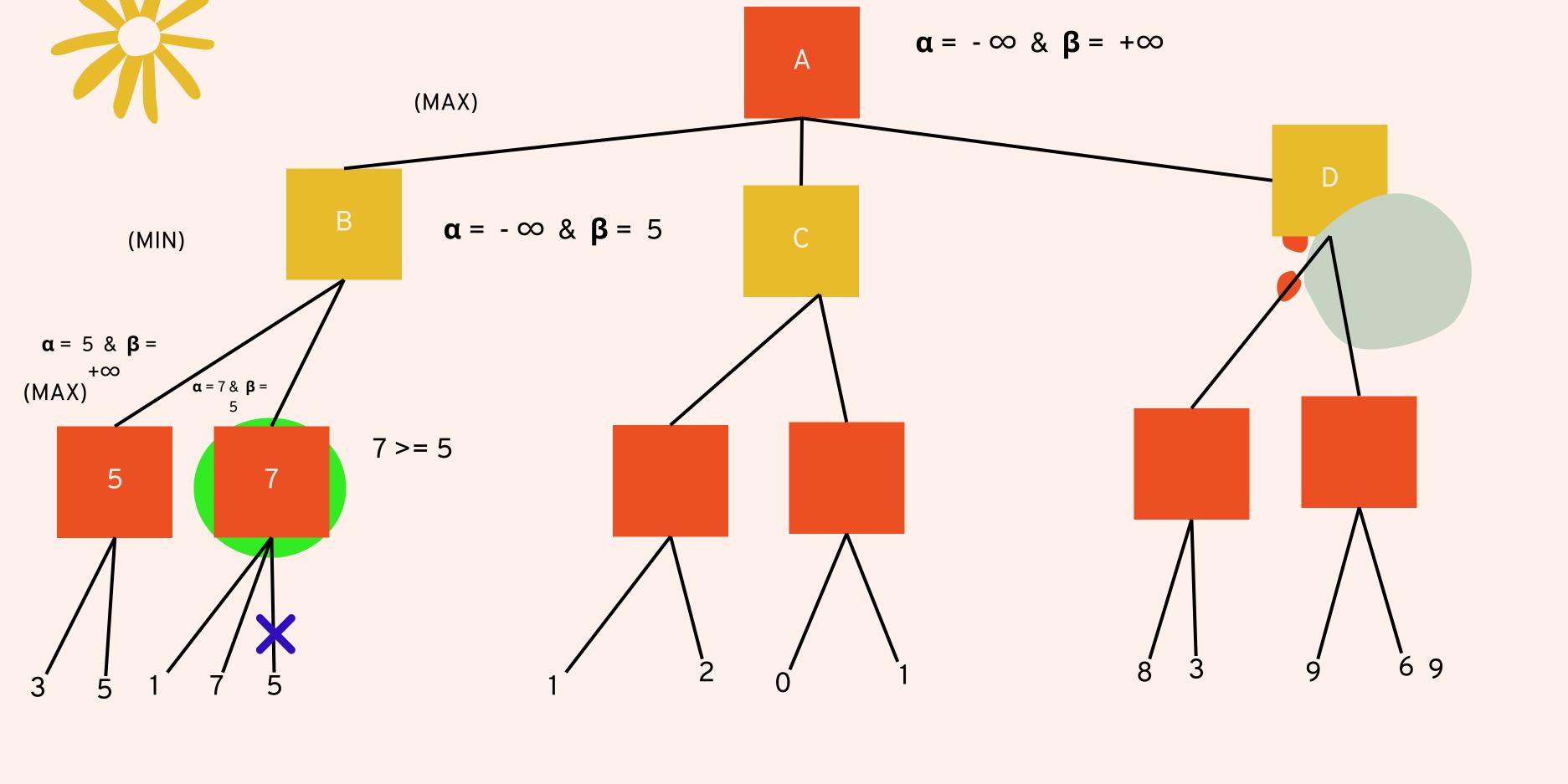


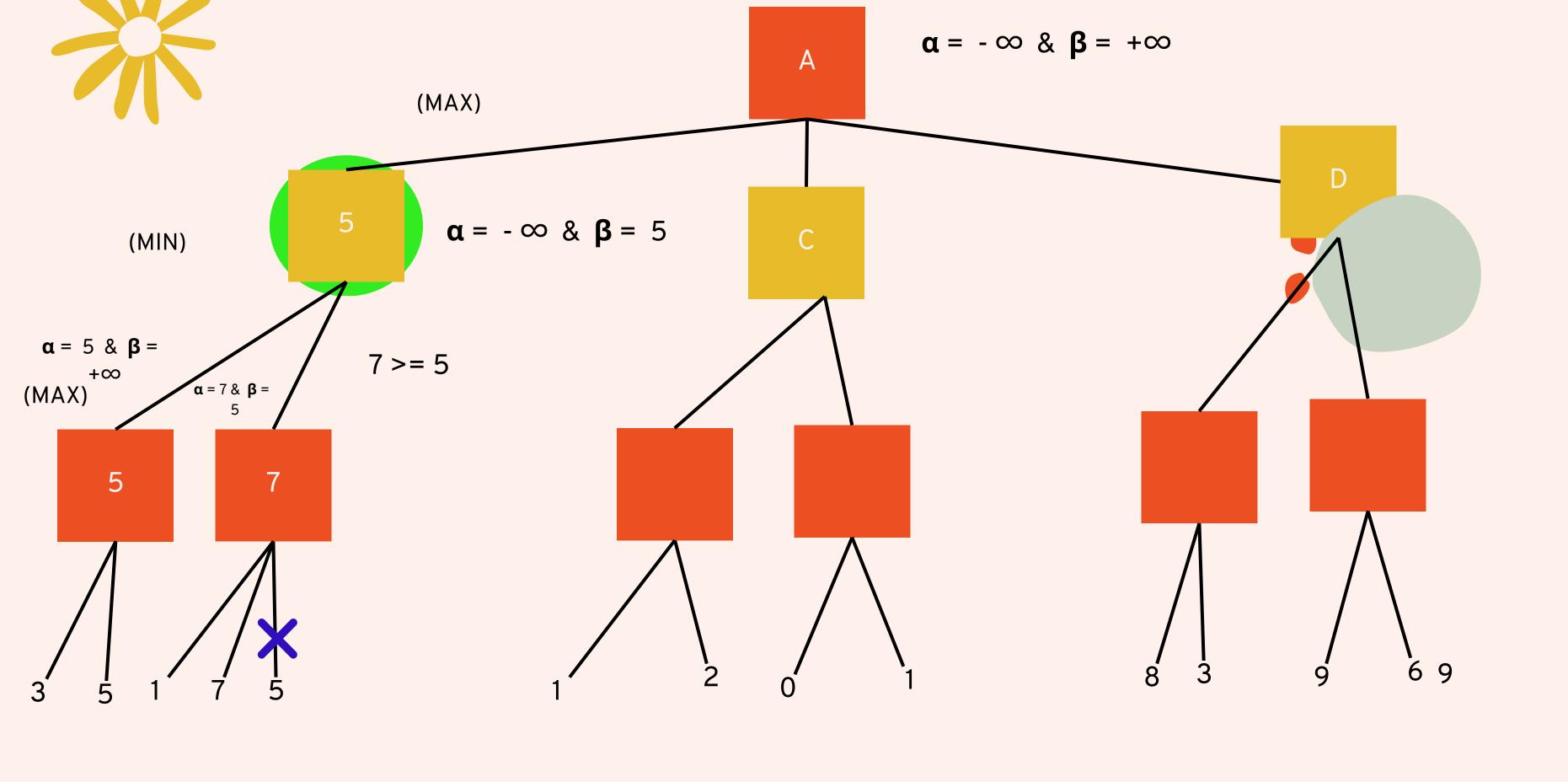


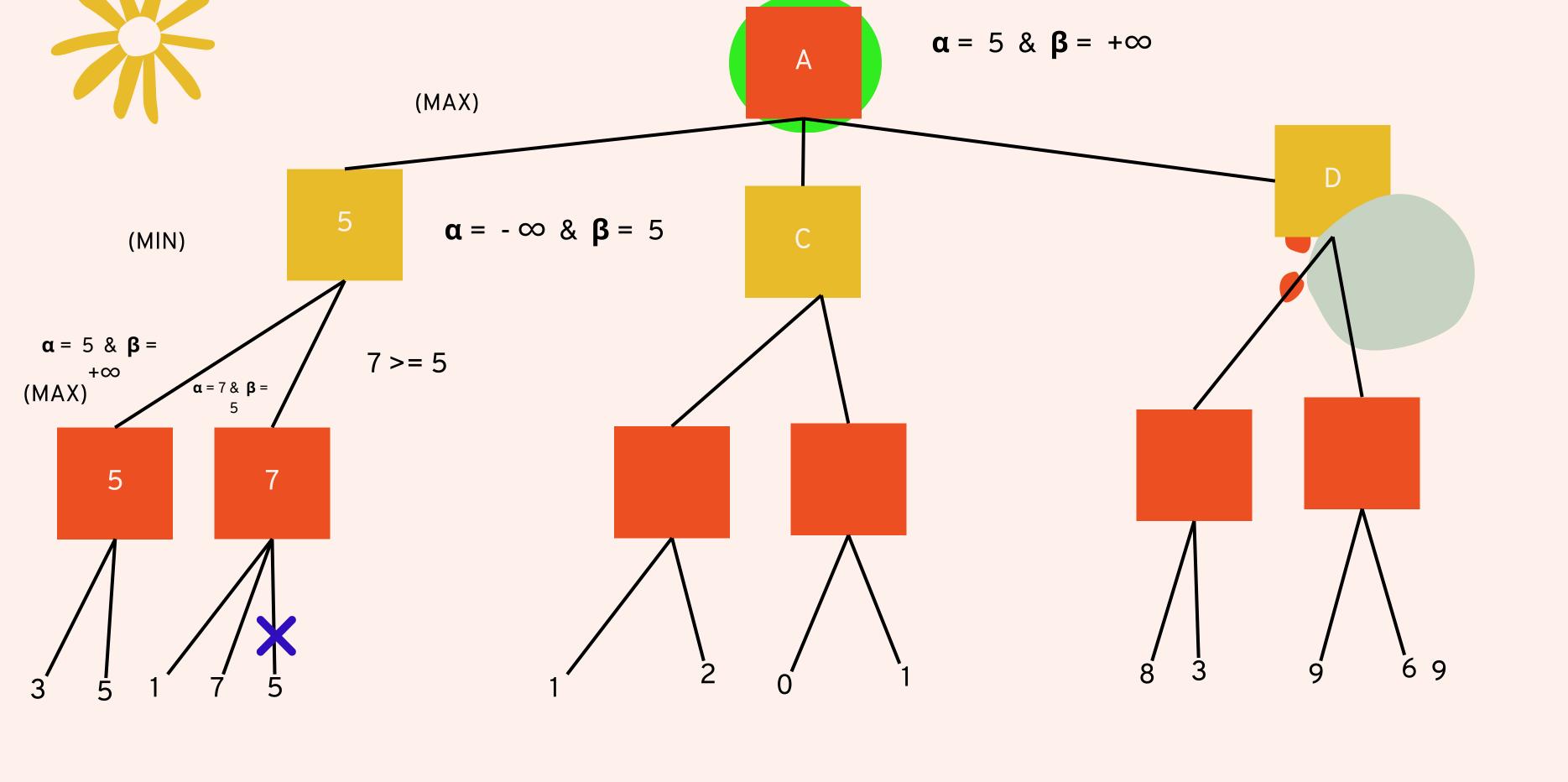


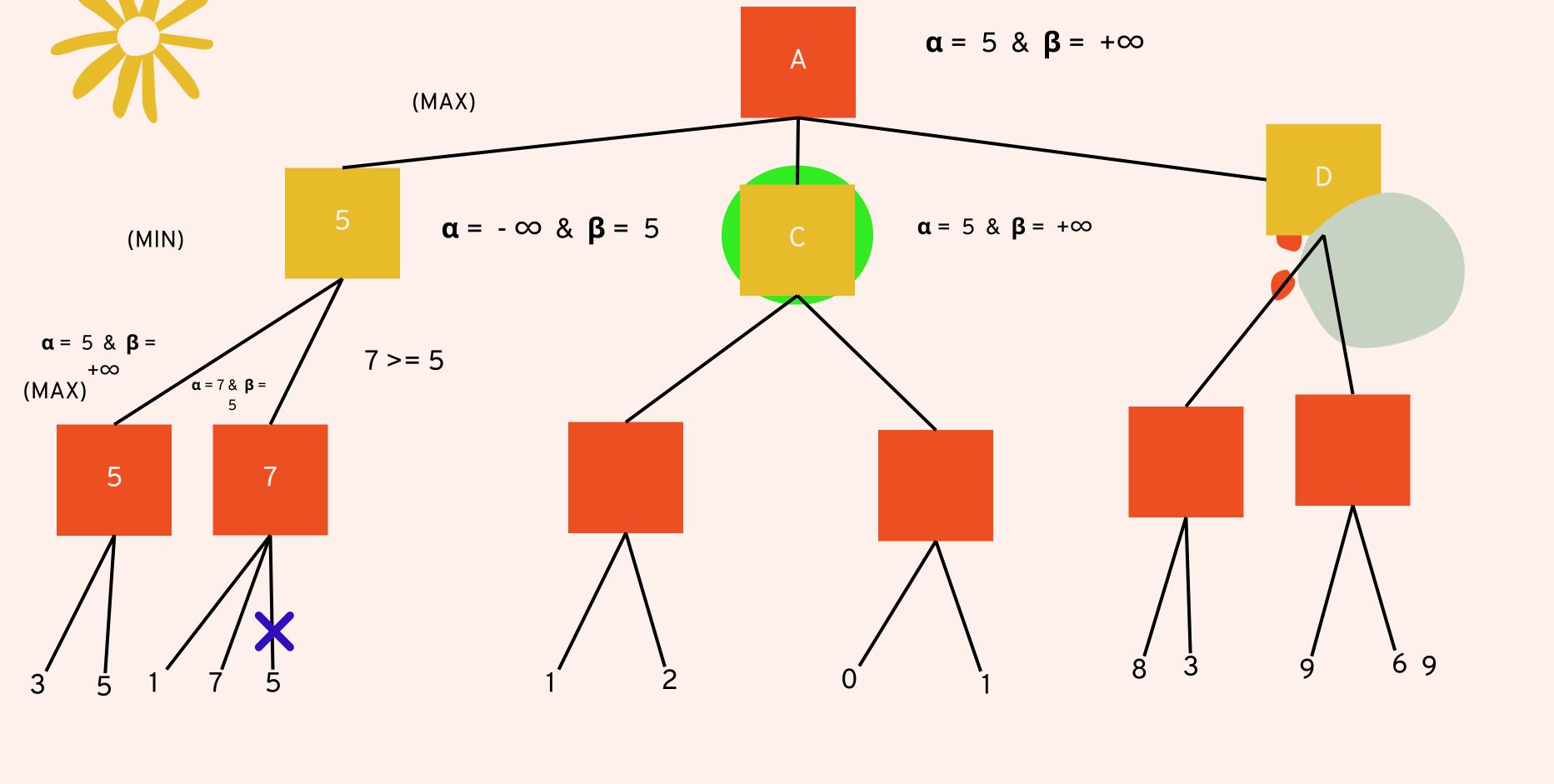


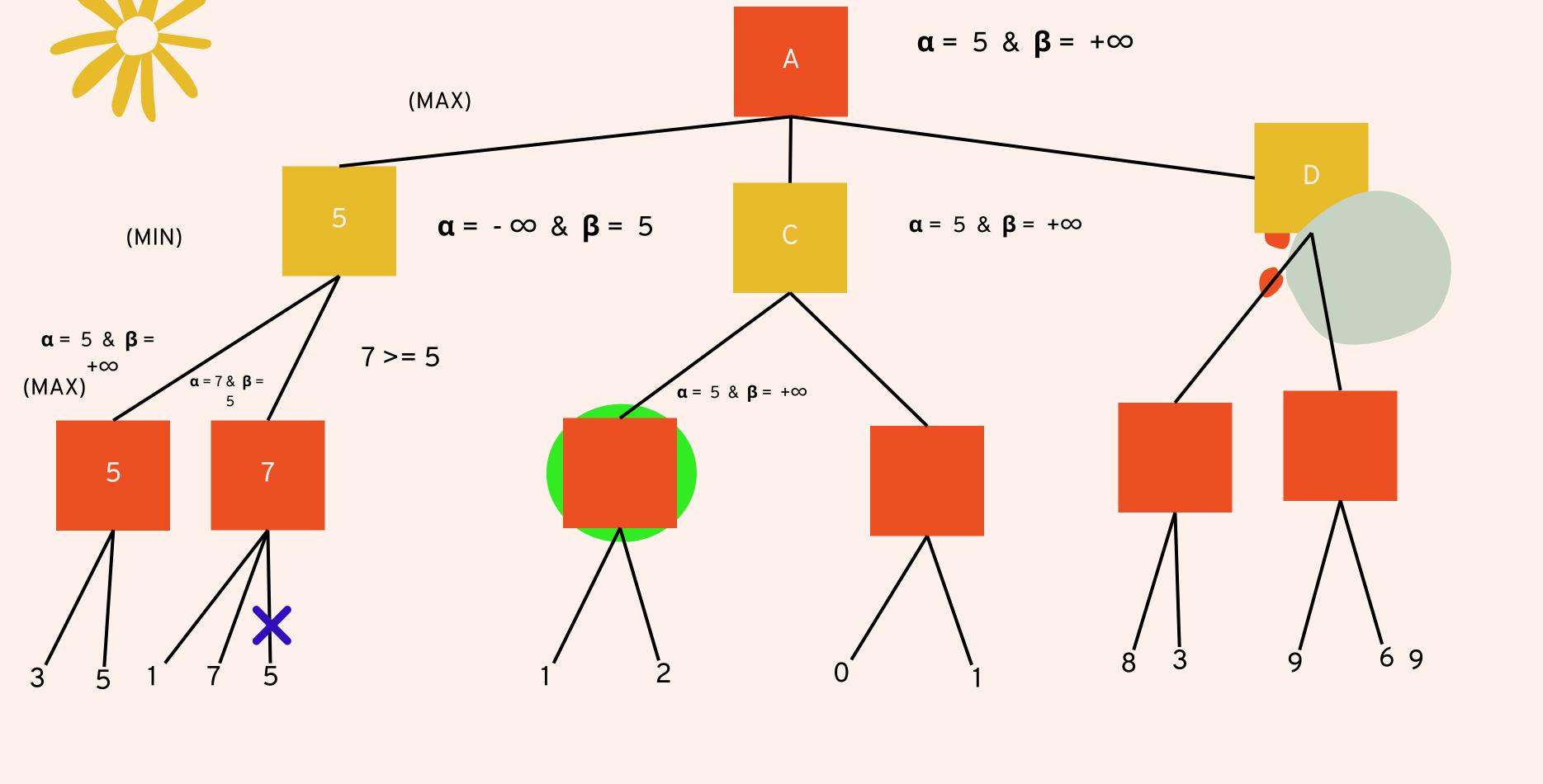


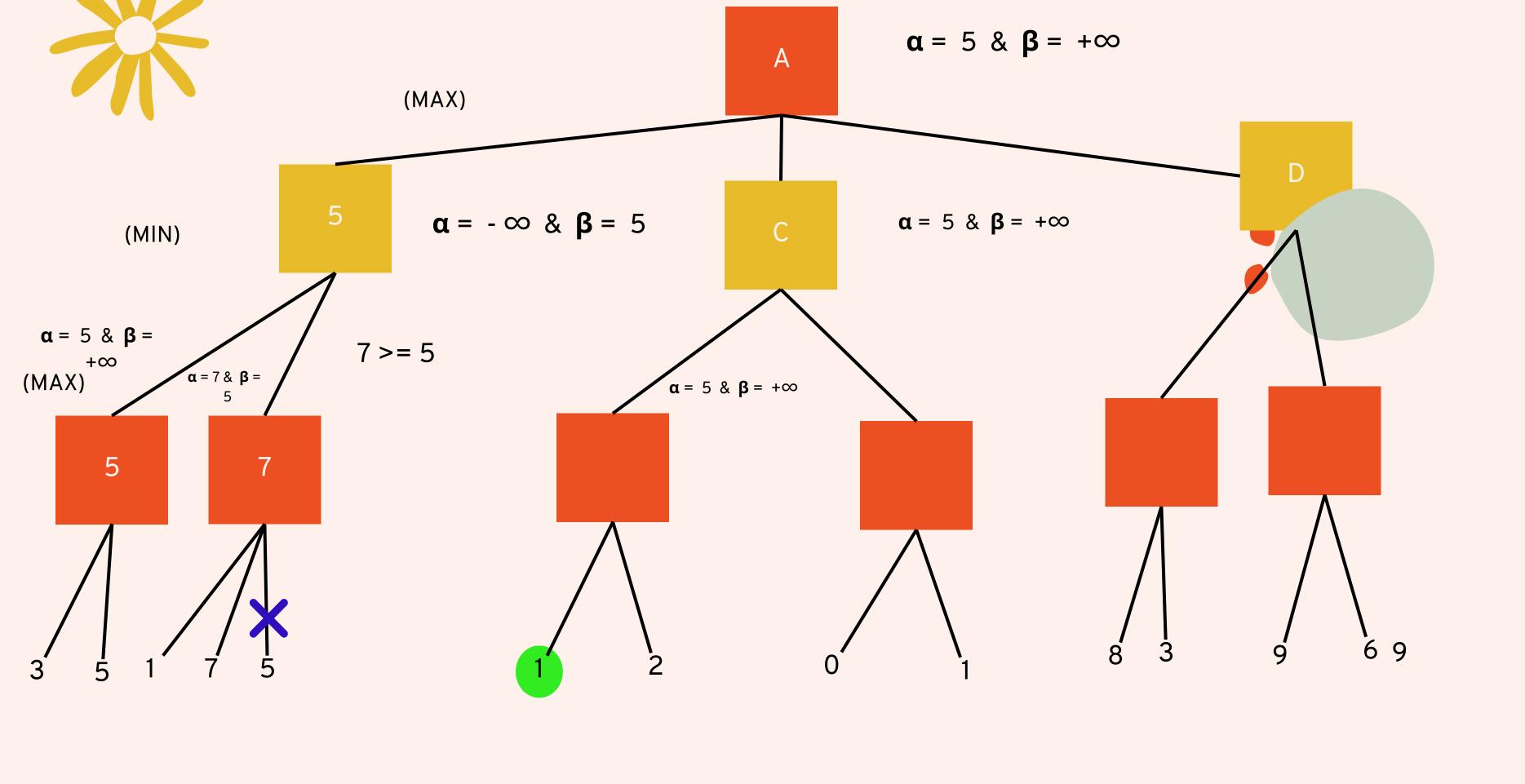


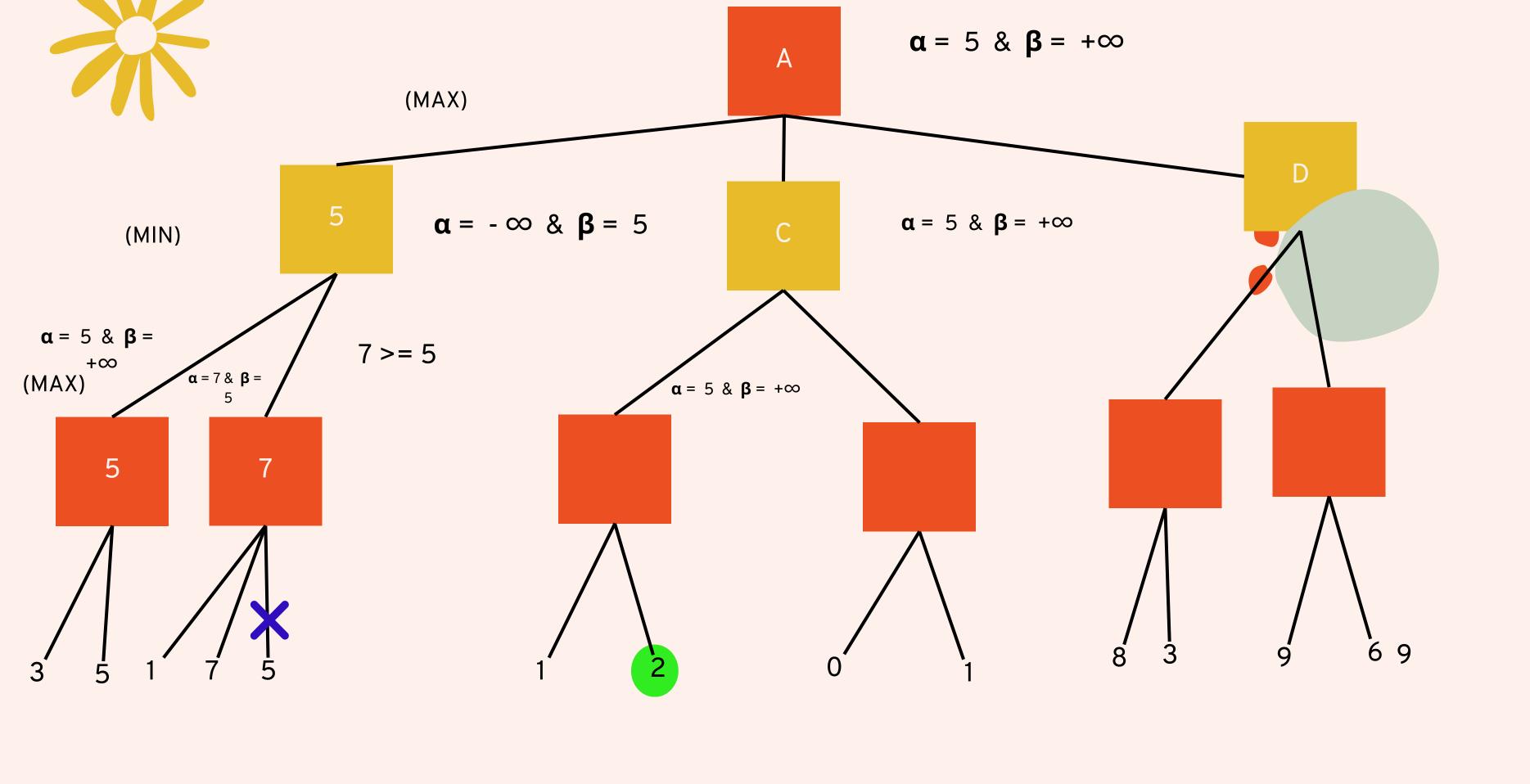


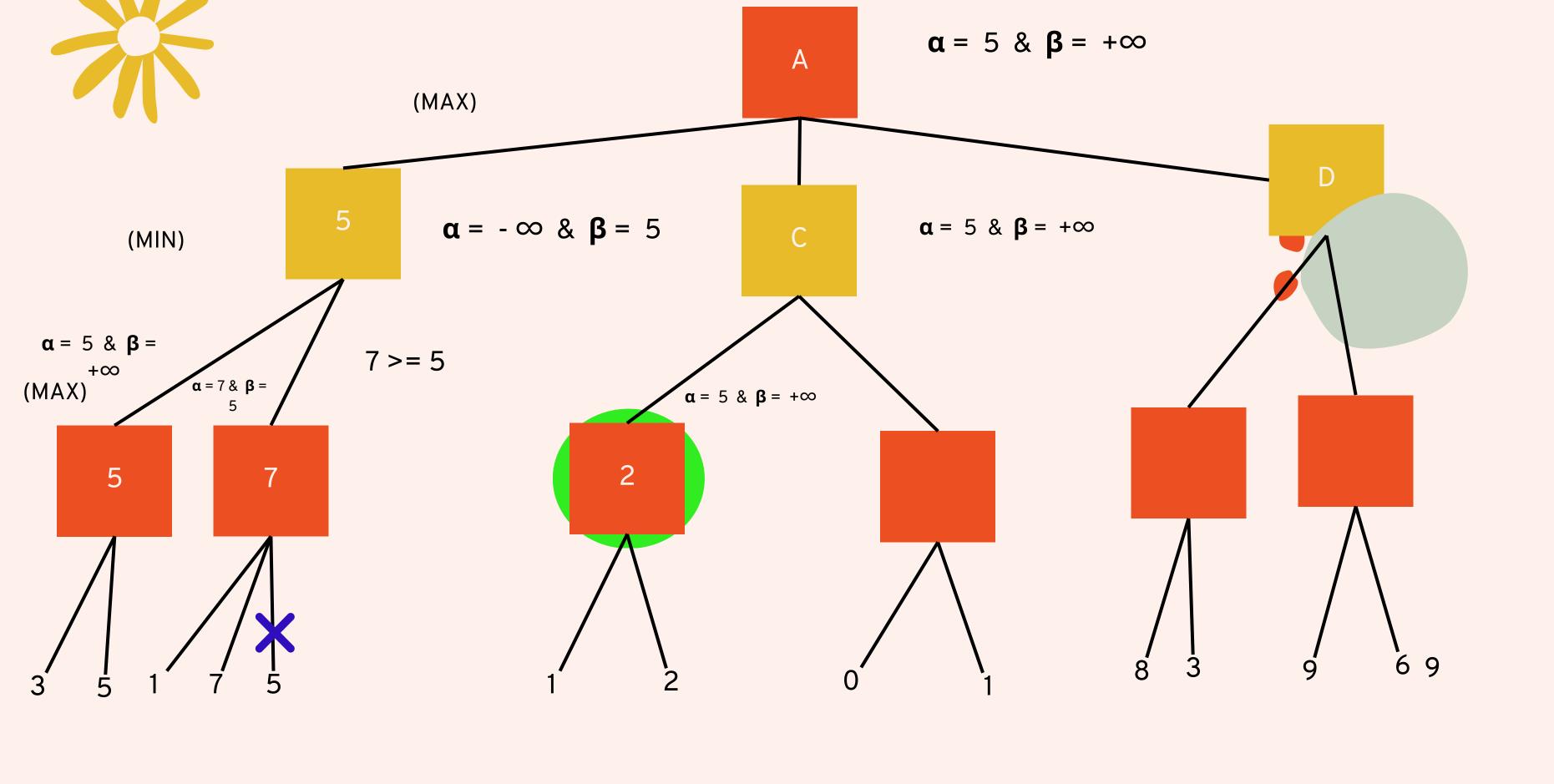


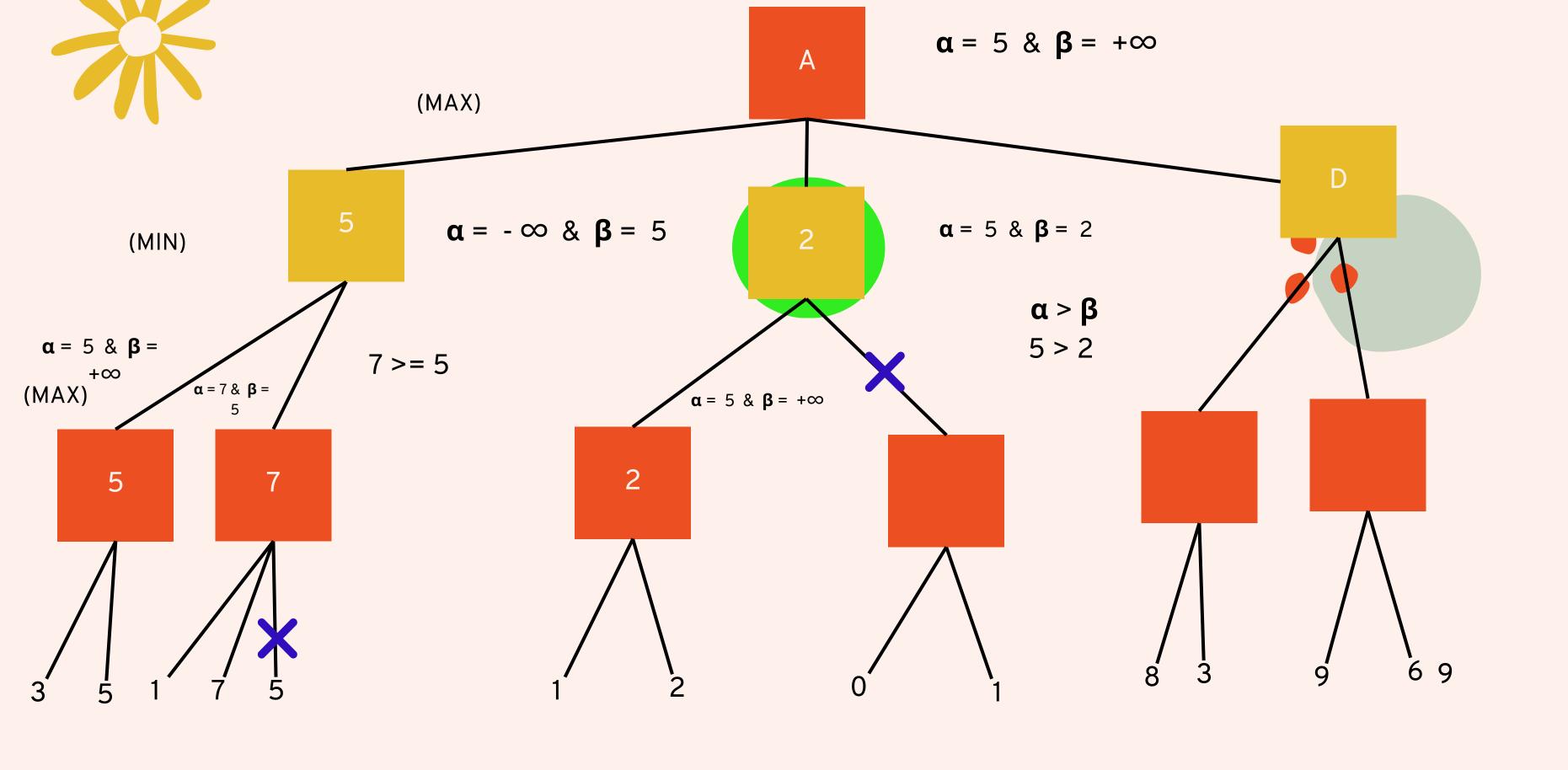


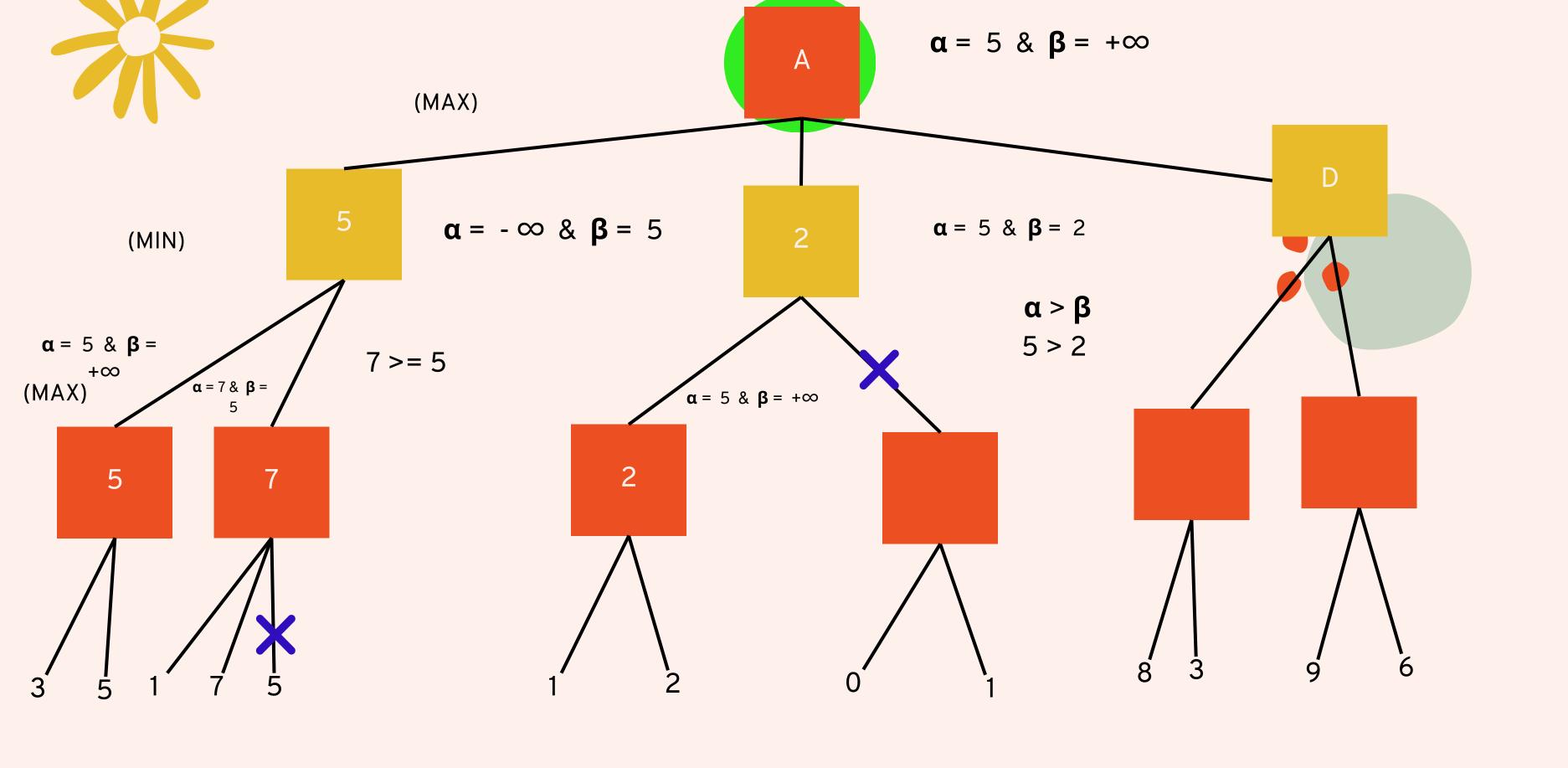


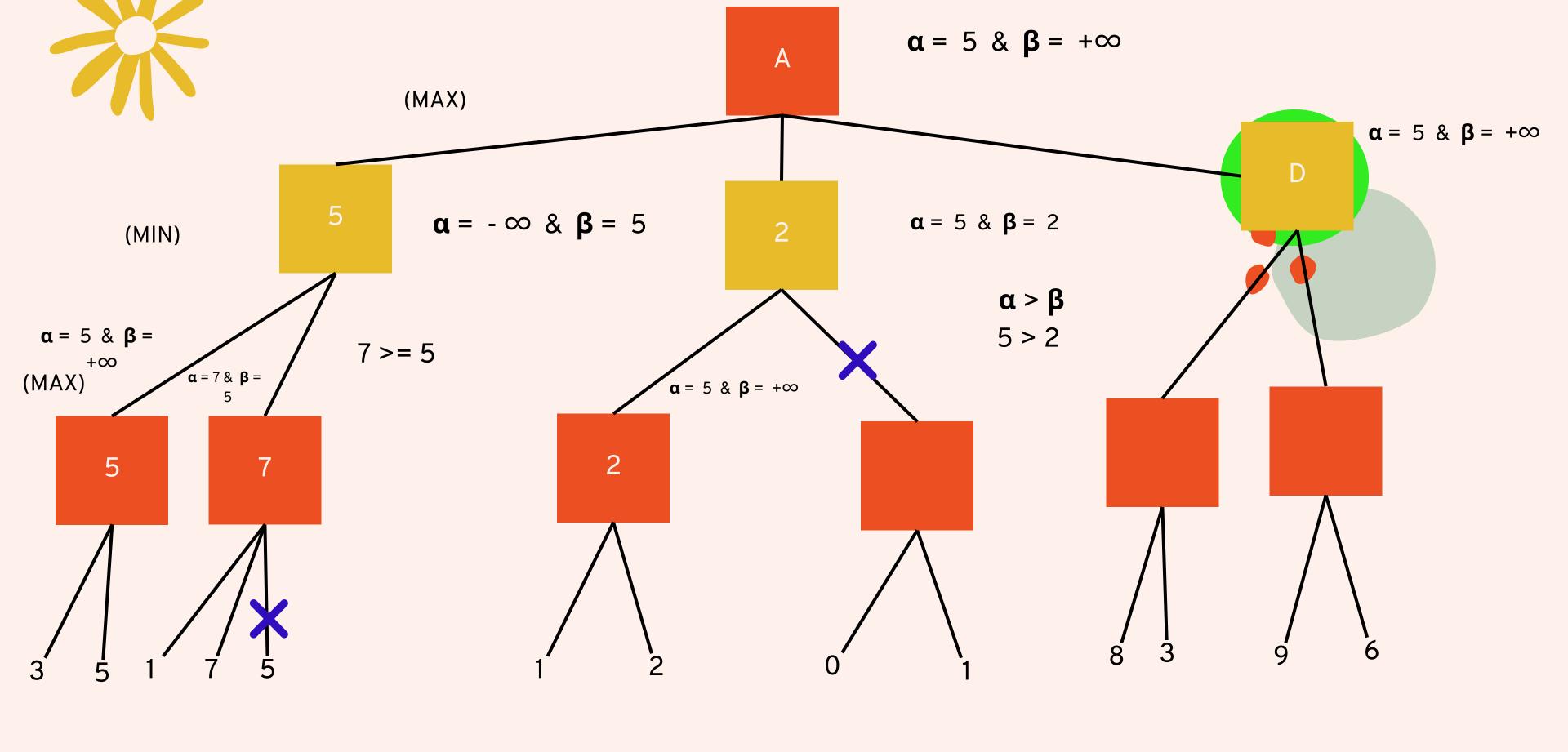


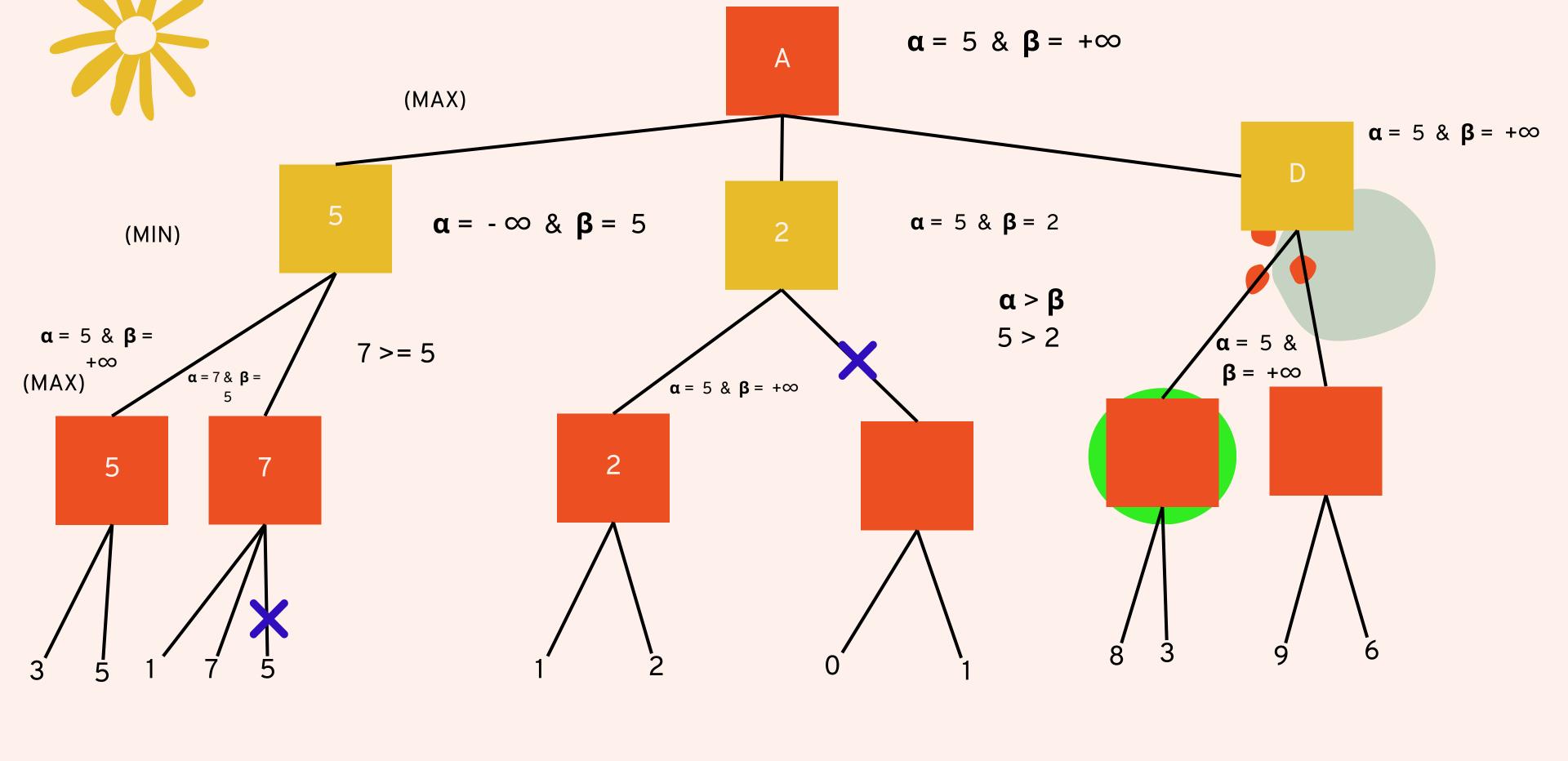


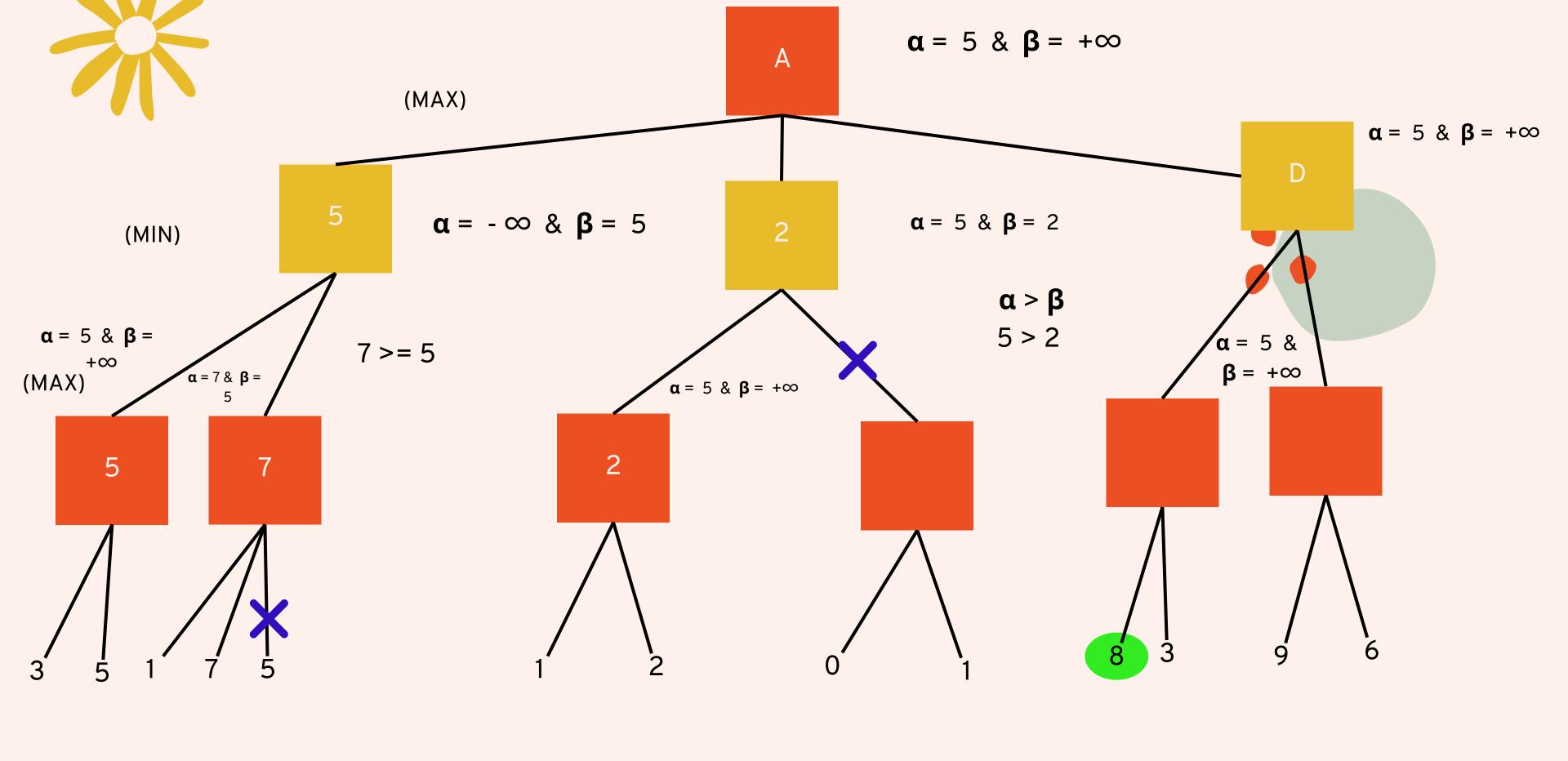


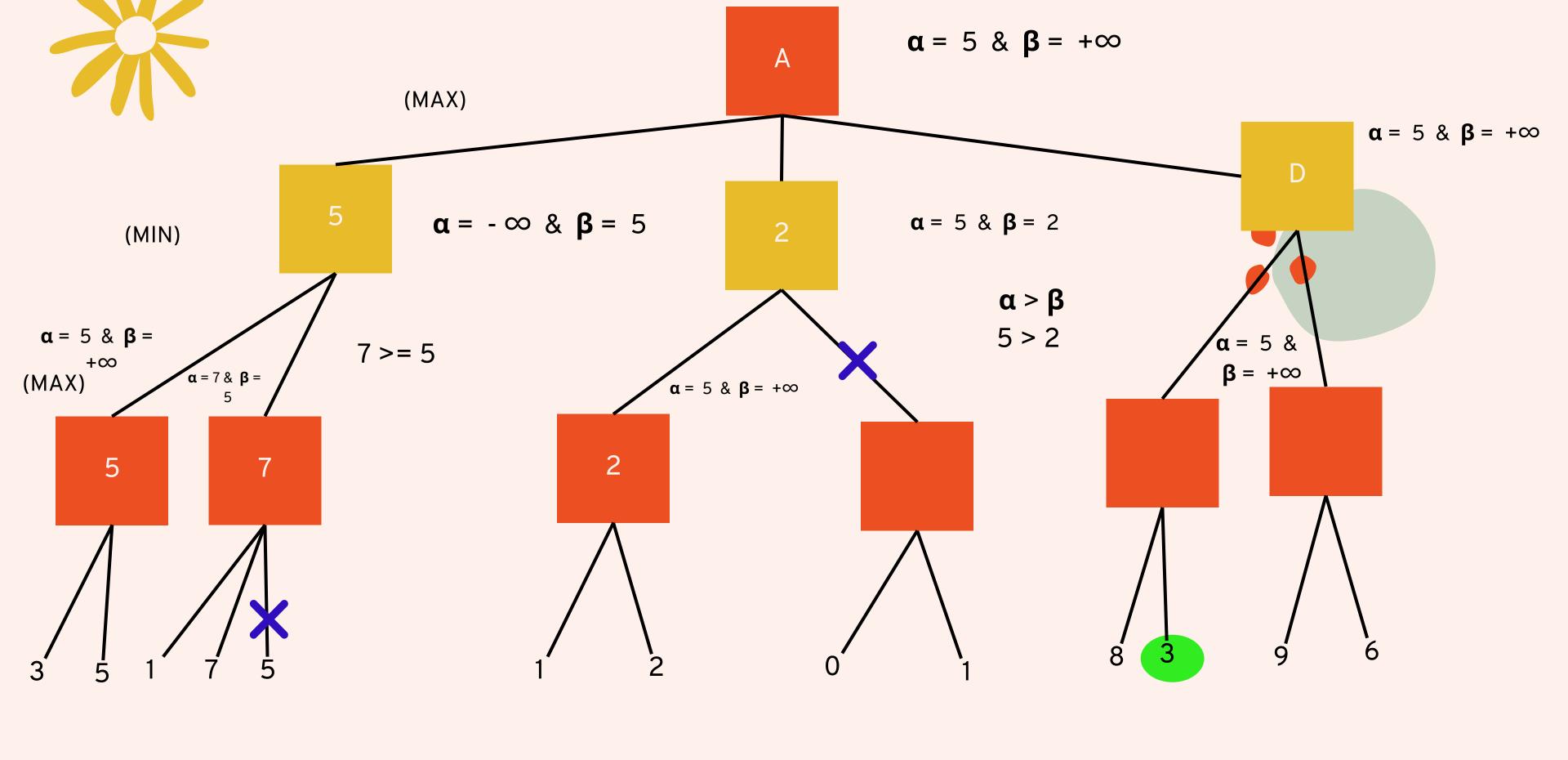


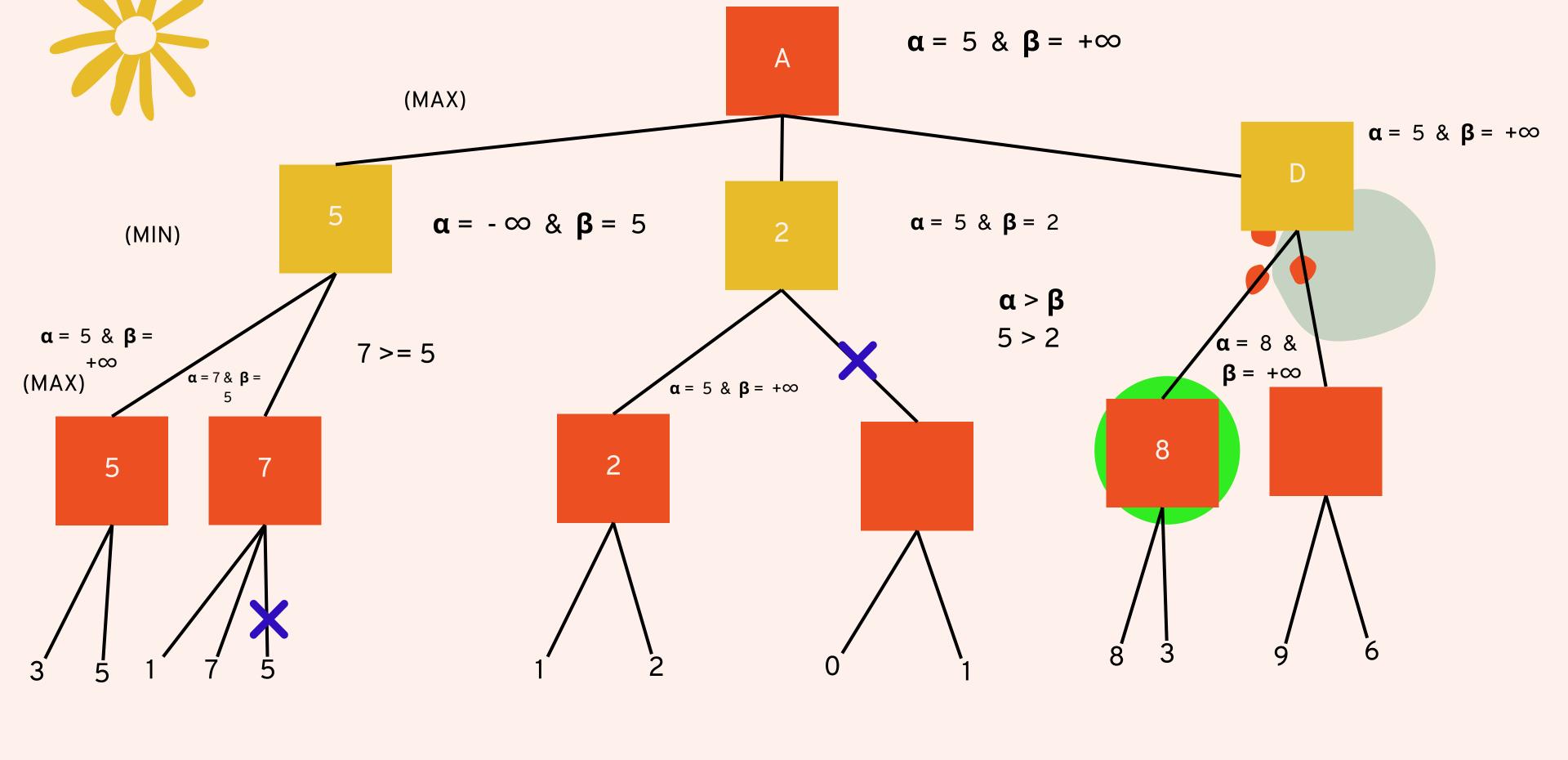


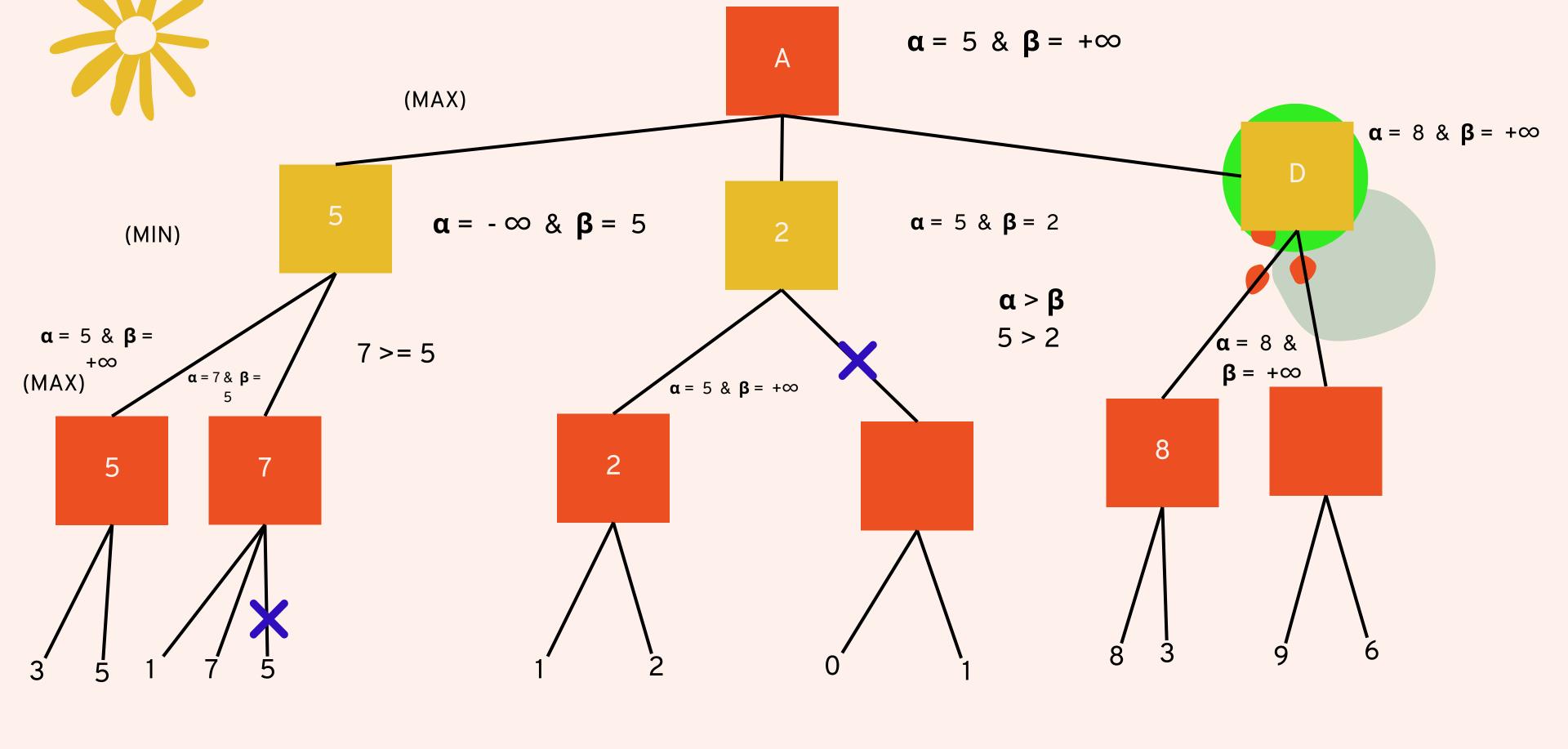


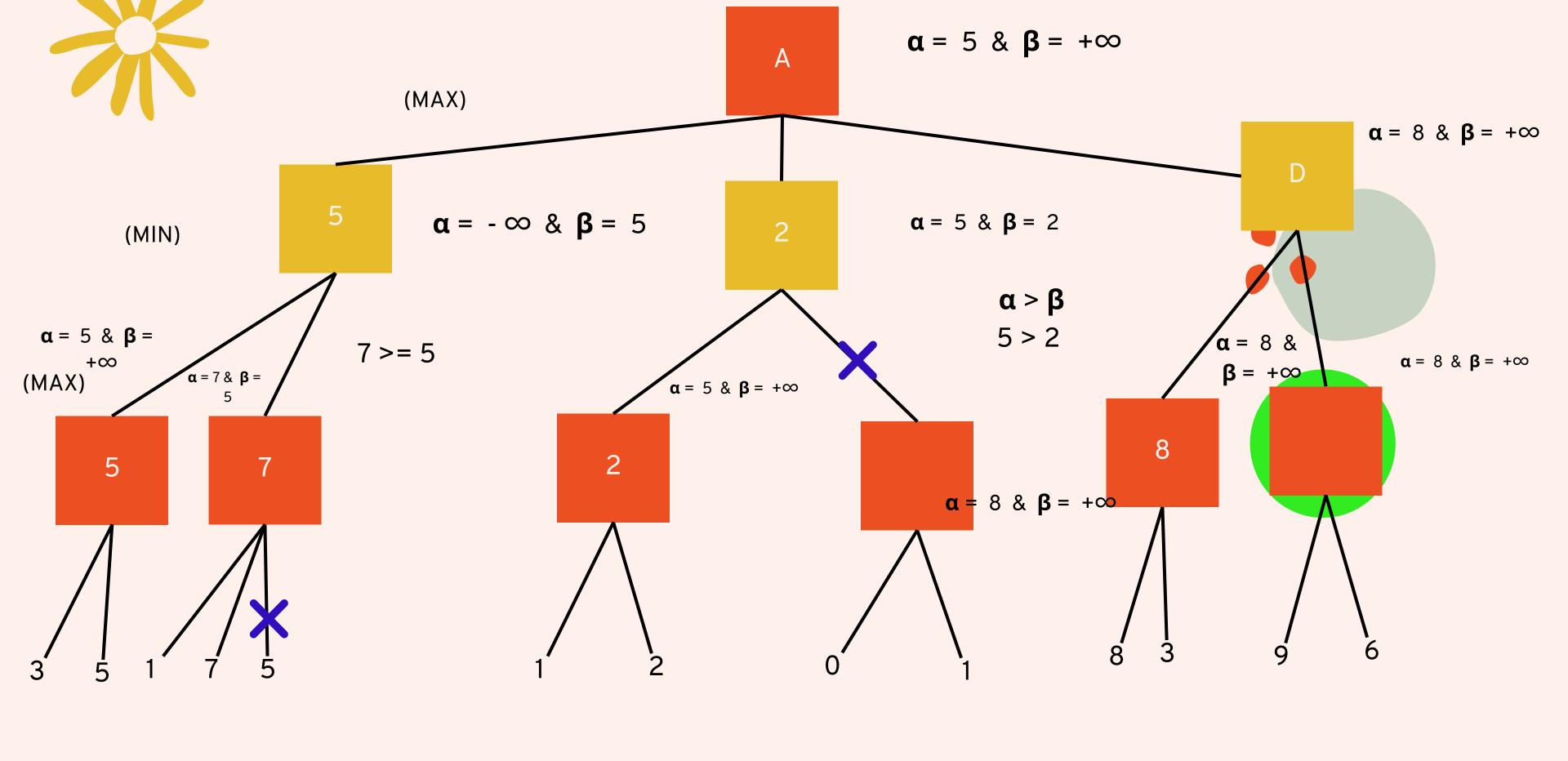


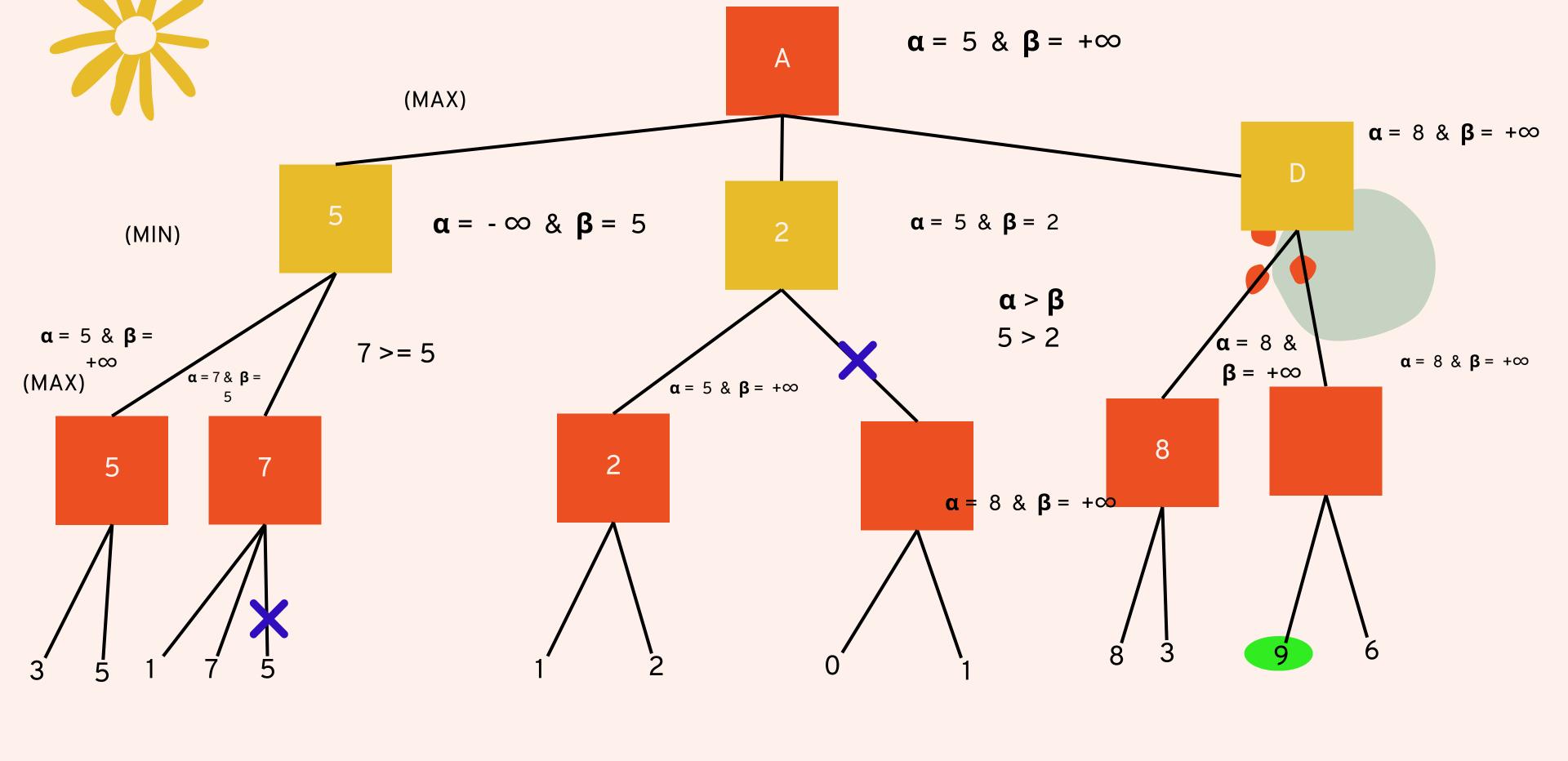


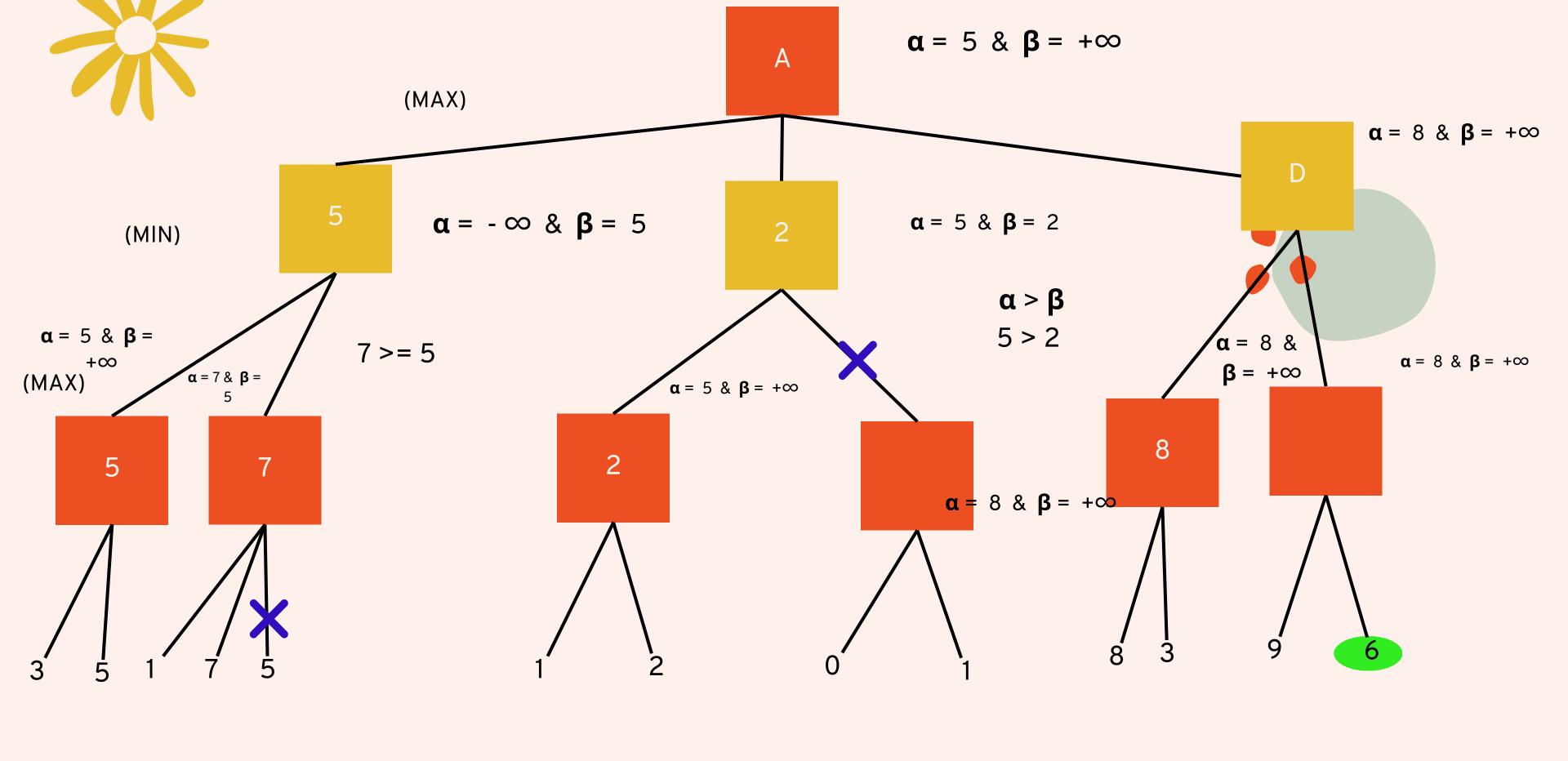


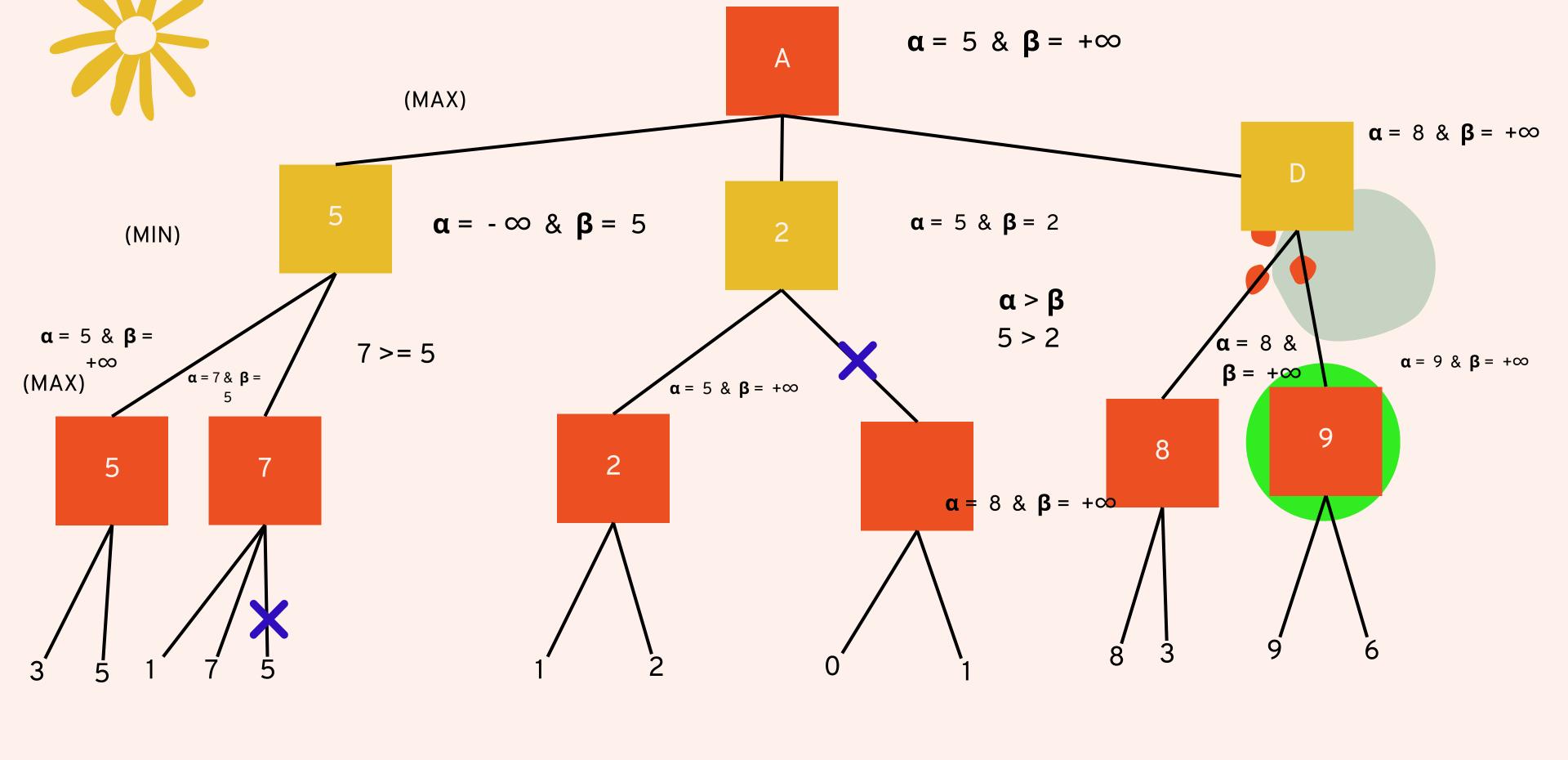


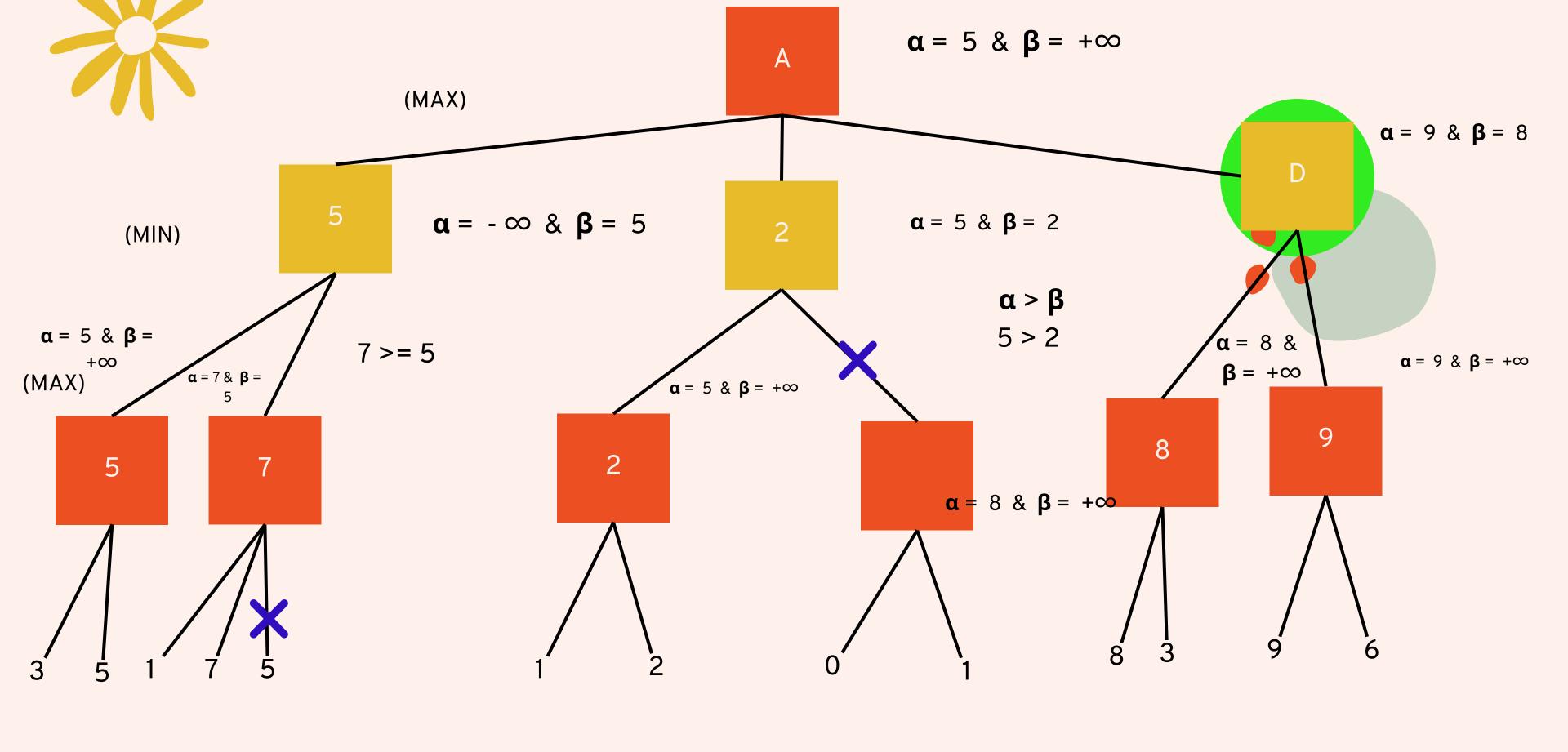


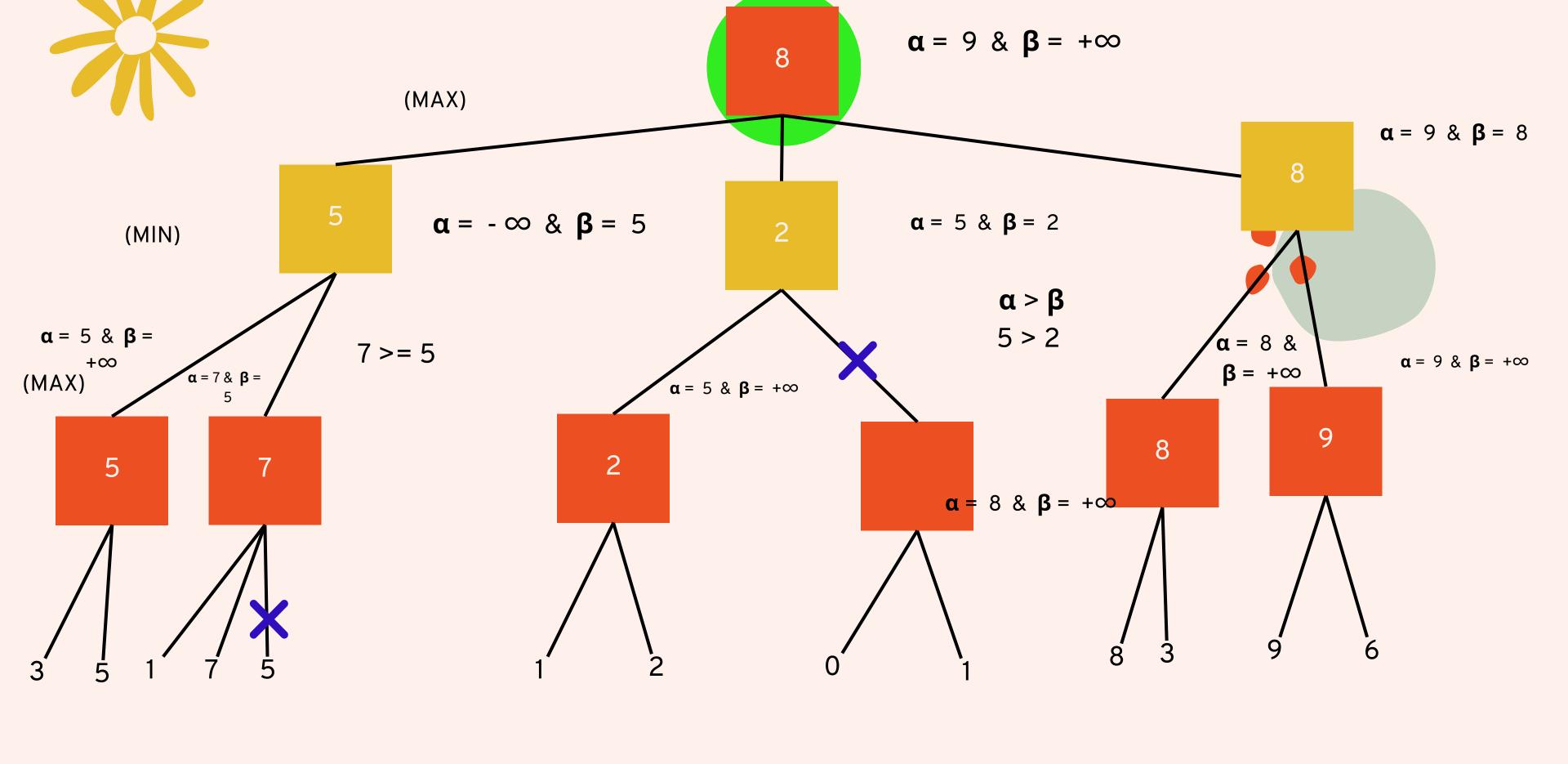














#### TERIMAKASIH

