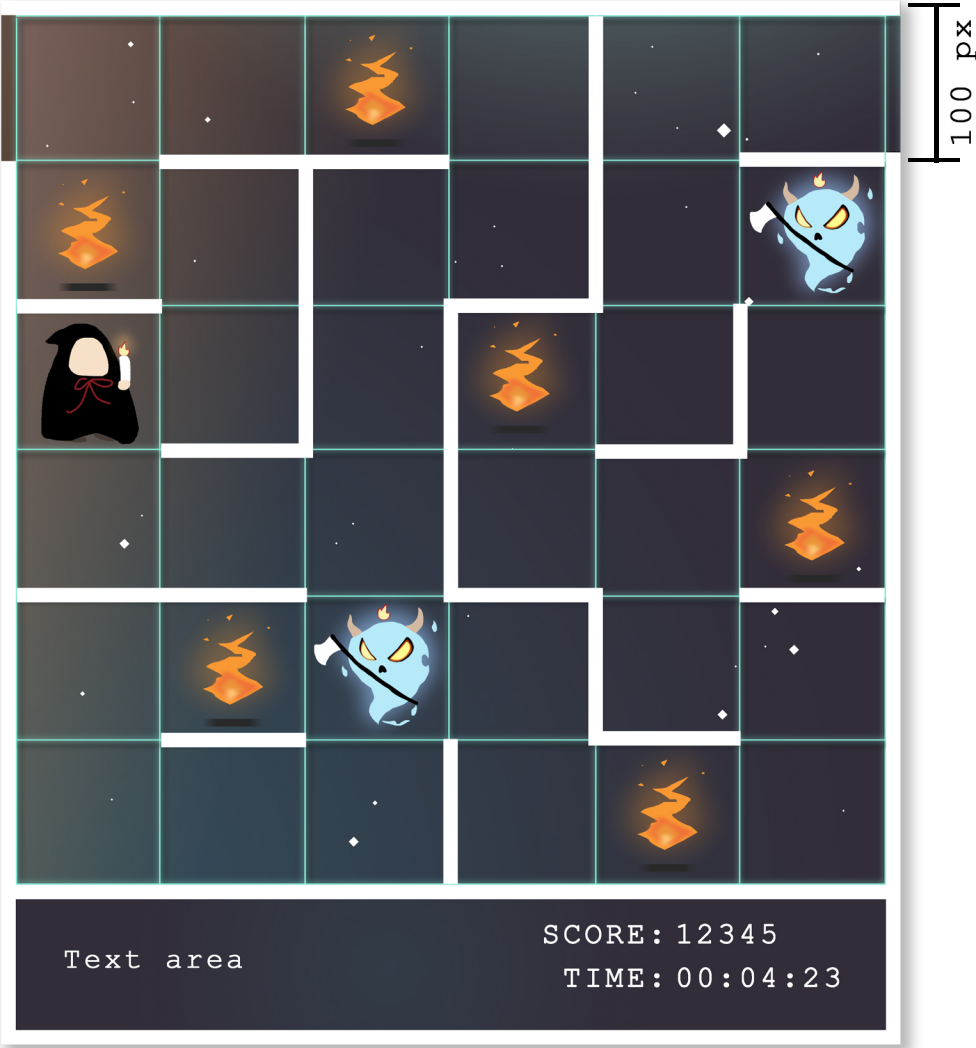


Start screen



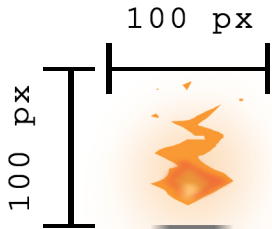
In-game



Player

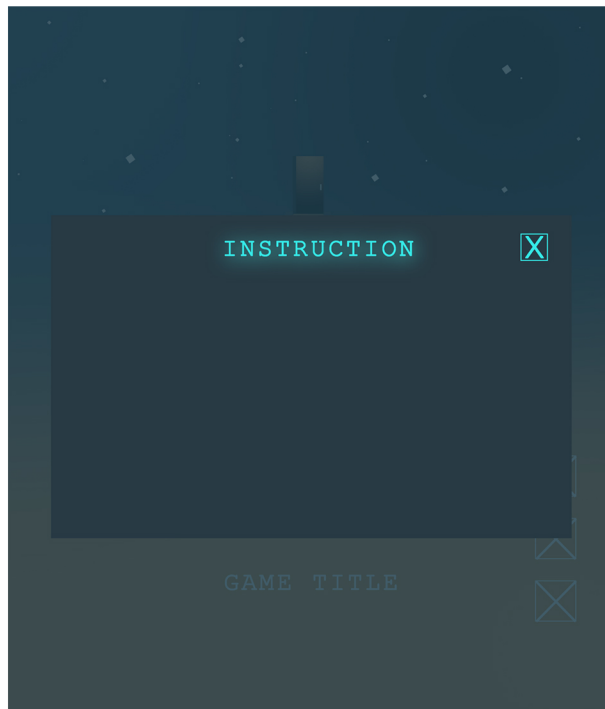


Enemy

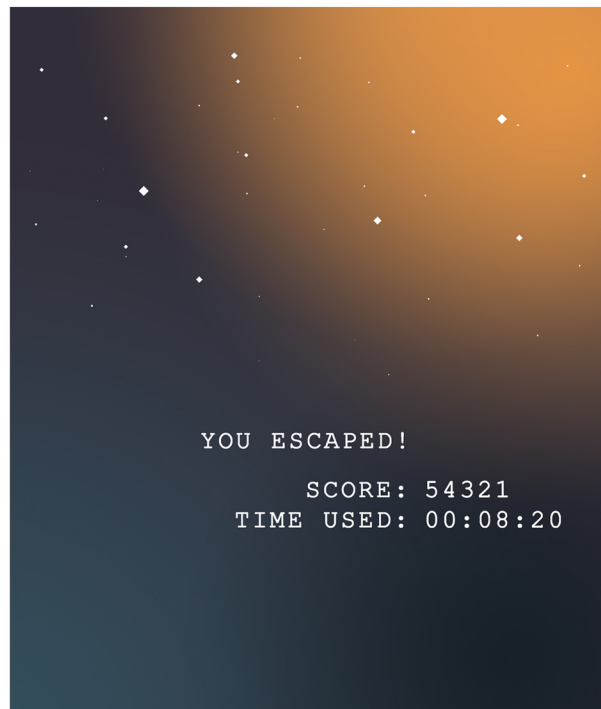


Reward

Instruction screen



Winning screen



Losing screen

