**Phase 4 Report**

**The Game**

**Tutorial**

* **Explain the menu screen and buttons**
* **Show a game where user wins**
  + **describe what is happening with player and user while playing e.g. finding shortest path**
  + **what happens when we hit a trap**
  + **what happens when we collect points**
    - **regular points**
    - **bonus points – show how if you don't get it in time the bonus disappears/reappears**
* **show a game where user loses**
  + **one where player is standing still**
  + **one where user runs into enemy**
* **Show how items are placed on the map randomly**