資料結構作業 資訊工程系

姓名:康倍銓

科系: 資工三甲

學號:41143128

指導老師:江季翰

中華民國 113年 10月 08日



作業一(Ackermann)

```
#include <iostream>
using namespace std;
int ackermann(int m, int n) {
   if (m == 0) {
       return n + 1;
   } else if (m > 0 && n == 0) {
      return ackermann(m - 1, 1);
   } else {
      return ackermann(m - 1, ackermann(m, n - 1));
}
int main() {
   int m, n;
   cout << "Enter values for m and n: ";
   cin >> m >> n;
   cout << "Ackermann(" << m << ", " << n << ") = " << ackermann(m, n) << endl;</pre>
}
Enter values for m and n: 0 5
Ackermann(0, 5) = 6
Process exited after 2.134 seconds with return value 0
請按任意鍵繼續
```

作業一之二(Ackermann_non)

```
Finclude (lostream)
#include cstacko
using namespace sto;
struct State (
   int n;
   int r:
int ackermann_non_recursive(int a, int a) (
   stack(State) sth;
   stik.push((n, r));
   while (!sti.ompty()) {
      State top = sth.tor();
       stk.por();
      a = to; n;
      n - top.r;
       ) else if (n - E) (
          stk.push((m - 1, 1));
         sti.push((m - 1, -1));
sti.push((n, n - 1));
       if (!stk.empty() ## stk.top().n -- -1) (
        m = sth.top().n;
          sti.por();
          sti.pust((n, r));
   return f;
int mair() {
   int n. r;
cout ex "Enter values for m and n: ';
   cin >> m >> r;
cout << "Ackermann non-recursive(" << m << ", " << n << ") = " << ackermann non-recursive(n, r) << endl;
   return 6;
 Enter values for m and n: 0 5
 Ackermann non-recursive(0, 5) = 6
 Process exited after 2.309 seconds with return value 0
 請按任意鍵繼續 . . . .
```

作業二(降幂)