

DevCard Class

list items list of all items.

list numbers_of_zombies list of all numbers of zombies

list messages list of messages to print.

pick-card()

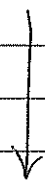
generate random number 0-2

if 0 pick random item

No

Yes

↓
return (0, item)
string



if 1 pick random number of zombies

No

Yes

↓
return (1, zombies)
int



if 2 pick random message

↓

return (2, message)
string