

# KELAMİ BATUHAN BÖLÜKBAŞI

Computer Engineer (Student)

## EDUCATION

### 2024-2027 Gazi University

- Member of Game Development R&D team of the Gazi ACM club.
- I continue as a 3rd grade (GPA: 3,41).

### 2022–2024 Ankara Medipol University (Full Scholarship)

- President and vice president of Medipol E-Sports club.
- Management team member of Extreme Sports club.
- I transferred at the end of my first year of university.

## EXPERIENCE

### • Secure Computing - Internship

- March 2025 - August 2025 (6 Months)
- Built full-stack apps (Node.js, React, MongoDB).
- Designed UI with Material UI, clean architecture.
- Wrote Playwright E2E tests (login, cart, chat).
- Applied unit & integration testing in JS projects.

### • Ankara University Ankü Game Jam 2025

- 48-hour unity game development.

### • Hacettepe University Pura Game Jam 2025

- 48-hour unity game development.
- Achieved 2nd place in the competition.

### • Gazi University Ayazjam 2025

- 48-hour unity game development.

### • Lima Spor Cafe

- Waiter

## PROJECTS

- **Full Stack - Collectify** [Project Link: Collectify](#)
- **Unity - PaperTale (2nd Place Winner)** [Link: PaperTale](#)
- **Kotlin- PythonIn20Days** [App Link: TooLate](#)
- **Test - Unit-Intergration-Playwright** [Test Link: Tests](#)
- **Full Stack - Project Management Panel** [Project Link: Panel](#)
- **Unity - Axolotl Ascension** [Game Link: Axolotl Ascension](#)
- **Unity - Bullet Survivor (Working on)** [Youtube Link: YT](#)

For more projects, check out my:

- [My Portfolio Website](#)
- [github/KBatuhanB](#)



## CONTACT

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[linkedin/batuhanbölükbaşı](https://www.linkedin.com/in/batuhanbölükbaşı)

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## LANGUAGES

- Turkish
- English

## SKILLS

- C, C#, Java, Kotlin, Python, JavaScript
- Selenium, Playwright
- Unity
- Critical Thinking
- Creativity
- Problem Solver

## INTERESTS

Game Developing

Android Developing

## HOBBIES

Photographing

Chess and strategy games

Video games & e-sports

Theater and Cinema

Drawing