

(/)



Evaluation quiz correction

Evaluation Quiz: Evaluation #0

Date: 2022-12-16

Status: Done

Duration: 15 minutes

Score: 64.29%

"I don't know": 0

Success: 9

Fail: 5

Responses

0. How do you change directory on Linux?

Score: 1.0

- ☐ pwd
- ☒ **cd**
- ☐ ls
- ☐ which
- ☐ I don't know

1. Which command should I use for changing a file owner?

Score: 0.0

- ☒ **su**
- ☐ chmod

chown



☐ **SHOW**☐ chgrp☐ I don't know

2. What is the output of the following piece of code?

```
int i;  
  
i = 10;  
while (i < 20)  
{  
    printf("%d", i % 2);  
    i++;  
}
```

Score: 1.0

☒ **0101010101**☐ 0123456789☐ 1010101010☐ I don't know

3. Which command should I use to display the exit code of the previous command?

Score: 0.0

☐ echo ?☒ **echo \$EXITCODE**☐ echo \$CODE☐ echo \$?☐ I don't know

4. What is the problem with the following C code?



```
#include <stdio.h>

/**
 * main - main function
 * Return: 0
 */

int main(void)
{
    int i;

    i = 65;

    while (i < 91)
    {
        putchar(i);
    }

    return (0);
}
```

Score: 1.0

- ☒ **i is not incremented in the while loop, so an infinite loop occurs**
- ☐ i is not incremented outside the loop, so an infinite loop occurs
- ☐ You cannot use integers in putchar()
- ☐ I don't know

5. What is the size of the float data type on a 64-bit machine?

Score: 0.0

- ☐ 1 byte
- ☒ **2 bytes**
- ☐ 4 bytes
- ☐ 8 bytes
- ☐ I don't know

6. What is the numerical value for the r-xr--r-- permission?

Score: 0.0



☐ 522☐ 544☒ 644☐ 411☐ I don't know

7. What are the different steps to form an executable file from C source code?

Score: 1.0

☐ Interpretation, compilation and assembly☒ **Preprocessing, compilation, assembly, and linking**☐ Interpretation, assembly and compilation☐ Compilation and linking☐ Preprocessing and compilation☐ I don't know

8. What command would you use to list files on Linux?

Score: 1.0

☒ **ls**☐ which☐ cd☐ pwd☐ list☐ I don't know

9. What information do the `printf` statements tell us about how our code is executed?

This code doesn't work as intended.



```
#include "school.h"

/**
 * main - prints even numbers from 0 to 100
 * Return: 0
 */

int main(void)
{
    int i;

    for (i = 0; i < 100; i++)
    {
        if (i % 2 != 0)
        {
            continue;
        }
        else
        {
            break;
        }

        printf("%d\n", i);
    }

    return(0);
}
```

Let's add `printf` statements to the code.



```
#include "school.h"

/**
 * main - prints even numbers from 0 to 100
 * Return: 0
 */

int main(void)
{
    int i;

    printf("Before loop\n");

    for (i = 0; i < 100; i++)
    {
        if (i % 2 != 0)
        {
            printf("i is not even so don't print\n");
            continue;
        }
        else
        {
            printf("i is even, break to print\n");
            break;
        }

        printf("Outside of if/else, still inside for loop\n");

        printf("%d\n", i);
    }

    printf("For loop exited\n");

    return(0);
}
```

What information do the `printf` statements tell us about how our code is executed? (select all valid statements)

Score: 1.0

- ☒ **A `printf` statement shows when the for loop is finished**
- ☐ A `printf` statement shows exactly how many times the loop executes
- ☒ **`printf` statements shows that break will cause "For loop exited" to print, indicating that the even number is never printed**
- ☐ A `printf` statement shows that there is an infinite loop in the code
- ☐ I don't know



10. Which symbol should I use to redirect the error output to the standard output?

(1)

Score: 1.0

- ☒ 2>&1
- ☐ 1>&2
- ☐ 2>
- ☐ I don't know

11. What shape will this code print?

```
#include <stdio.h>

/**
 * print_shape - function to print a shape
 * /
void print_shape(int num1, int num2)
{
    int idx1, idx2;
    for (idx1 = 0; idx1 < num1; idx1++)
    {
        for (idx2 = 0; idx2 < num2; idx2++)
        {
            printf('#');
        }
        printf('\n');
    }
}

/**
 * main - calls print_shape()
 *
 * Return: Always 0.
 */

int main(void)
{
    print_shape(4, 3);
    return (0);
}
```

Score: 0.0

- ☒ A rectangle with the character # with a height of 4 and width of 3
- ☐ A rectangle with the character # with a height of 3 and width of 4
- ☐ A triangle with the character # with a base of 4 and height of 3



☒ **A rectangle with the character * with a height of 4 and width of 3**

☐ I don't know

12. What does this code print?

```
* print_something - function to print something
*
* Return: Always 0
**/
int print_something(int num)
{
    int i, j;
    for (i = 0; i < num + 1; i++)
    {
        for (j = 0; j < num + 1; j++)
        {
            printf("%d", i * j);
            if (j < num)
            {
                printf(", ");
            }
        }
        printf("\n");
    }
    return (0);
}
```

Score: 1.0

☒ **The n times table, starting with 0**

☐ The n times table, excluding zero

☐ The numbers 0 to n, n times

☐ I don't know

13. Which of these loop statements exist in C?

Select all valid answers

Score: 1.0

☒ **for**

☒ **while**

☐ foreach



☒ **do...while**

☐ **do...while**
(/)
loop_to

☐ each

☐ I don't know

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